
Subject: OT: i neve metapor i didn't like...
Posted by [rick](#) on Fri, 28 Mar 2008 09:29:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

es my mind.

>>>>

>>>> Keep em comin..

>>We're the Mold Monkees. I refer to everything involving the band with the word Monkie. Our 'studio' is the Monkiedome. A show is a Monkiegig. We're currently looking for a Monkiedrummer, etc. and so forth.

Glad you liked the tunes, more coming up.

TCB

Bill L <bill@billlorentzen.com> wrote:

>Like it a lot! I thought you had a different name before?

>

>TCB wrote:

>> Hey guys, it's Monkietime! These are EXTREMELY rough mixes of the upcoming

>> record. By rough I mean pretty much mixed with a 2x4, i.e. barely mixed

at

>> all, but it's in indication of what we're doing.

>>

>> <http://www.applebyfamily.com/monkies/stoatspreview>

>>

>> Feedback welcome,

>>

>> TCBHey LaMont,

I'm not a huge fan of hardware dongles, but the copy protection on Waves was as bad as I've ever seen as of a few years ago.

Don't forget the Liquid Mix.

TCB

"LaMont" <jjdpro@gmail.com> wrote:

>

>Anybody see these..<http://www.waves.com/Content.aspx?id=7306>

>

>Everytime, I think about getting into the UAD(s) , waves or some other cool

>Native plugin maker changes my mind.

>

>Keep em comin..I remember Eric Johnson once saying that he rewired his entire studio to deal with the polarity of the patch cables. You _can_ measure the tiniest, tiniest bit of polarity but it seems comical to do that kind of thing.

TCB

Bill L <bill@billlorentzen.com> wrote:

>Wow! It has signal directional markers so you can make sure to send the

>signal the right way down the copper wires. If I had that on my guitar

>cables, maybe I would not fall behind when I play "Got a Match". I KNEW

>I did not need to practice more. I bought ten and I'm converting them

>into guitar cables.

>

>John wrote:

>> only \$499 !

>>

>> <http://www.usa.denon.com/ProductDetails/3429.asp>I've seen version 4.4 out on a newssite but don't know how cracked it is.

Erling

"Aaron Allen" <know-spam@not_here.dude> skrev i en meddelelse
news:485362e1@linux...

> Ever seen a cracked UAD plug?

>

> AA

>

> "Lamont" <jjdpro@gmail.com> wrote in message news:48533bc4\$1@linux...

>>

>> Yes, but do they really need the "dongle" pci/pcie card??

>>

>> Bill L <bill@billlorentzen.com> wrote:

>>>You can never go wrong with UAD. They rule.

>>>

>>>LaMont wrote:

>>>> Anybody see these..[http:](http://)

Subject: Re: OT: i neve metapor i didn't like...

Posted by [DC](#) on Fri, 28 Mar 2008 12:32:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

they are very easy to get good
sounds with. I tried A/B 'ing their

Subject: Re: i neve metapor i didn't like...

Posted by [Deej \[5\]](#) on Fri, 28 Mar 2008 16:21:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

pocket to upgrade my NFR copy to a standard copy and it took hours and hours to get things straightened out. Talk about friendly fire.

I haven't ever used, much less owned, most of the obscure gear the LM models, so I can't say anything about their accuracy, I just think it sounds great. Other things in its favor.T

- The hardware dongle (i.e. the FW box) is a hardware dongle, but at least it gives me some meters and knobs in exchange while the UAD just takes up a PCI slot and give me nothing else.

- It's a tweaker's dream with the EQ. I have a few EQs set up with H/L pass filters (which I use a lot) from I think the Neve emulation and then two parametric filters from one of the squishy vintage sounding tube EQ things. I think it's the Massive Passive emulation.

- 32 channels with a teensy CPU hit, so for comparatively large track count things like the Monkeys it's a godsend

Downsides

- Slows down exports/bounces to real time because it has to feed the signals through the hardware dongle. Minor annoyance but at the end of a mix session I got spoiled using the export mix option in SX.

TCB

"Ted Gerber" <tedgerber@rogers.com> wrote:

>

>I've had a ton of trouble sorting out the Waves copy protection,
>yet they have been very helpful and straightened it out over
>the phone quite easily (lots of practice?).

>

>I love their SSL & API plugs, they are very easy to get good
>sounds with. I tried A/B 'ing their emulations with the Liquid
>Mix, by applying the same settings to the LM version of the
>same piece of hardware. I couldn't get it any where close to
>sounding similar. However, I DL'd a bunch of tracks that someone
>set up for comparison's sake with examples from Waves, Liquid
>not identical.

>

>I guess I need to spend more time with the LM, since I already own one.

If

>I were buying again, i would buy the Waves stuff.

>

>Ted

>

>"TCB" <nobody@ishere.com> wrote:

>>
>>Hey LaMont,
>>
>>I'm not a huge fan of hardware dongles, but the copy protection on Waves
>>was as bad as I've ever seen as of a few years ago.
>>
>>Don't forget the Liquid Mix.
>>
>>TCB
>>
>>"LaMont" <jjdpro@gmail.com> wrote:
>>>
>>>Anybody see these..<http://www.waves.com/Content.aspx?id=7306>
>>>
>>>Everytime, I think about getting into the UAD(s) , waves or some other
>cool
>>>Native plugin maker changes my mind.
>>>
>>>Keep em comin..
>>
>Strictly top drawer!

Ted

"Mike Audet" <mike@...> wrote:
>
>Hi Guys,
>
>I just thought I'd post an update so that the Mac users know that I have
>been working hard to try to bring you guys the plugs.
>
>I've got CodeWarrior 5.0 running in a Power PC emulator that runs OS 9 on
>my PC. The compiler runs perfectly.
>
>I've been trying to migrate the PARIS code to the more standard C++ used
>by CodeWarrior. The Plugins were developed for Visual Studio 6, and as
is
>typical for Microsft, the C++ employed by Visual C++ does not adhere to
the
>accepted standards. So, there are a zillion changes needed to make the
code
>work. Include file names, class names, and the inner workings of the code
>and compiler are all very different.
>
>I started out with 300 compile errors (which I think is the maximum) and
>slowly widdled it down to 2. When I solved the last 2, another 300 appeared

>because the compilation process could now progress further (and hit more
>problems).
>
>Chuck has been completely run off his feet and not even on the continent
>much of the time. When he gets a chance, the Mac will come. It a huge ki

Subject: Re: i neve metapor i didn't like...
Posted by [Deej \[5\]](#) on Fri, 28 Mar 2008 17:38:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

ndness
>for him to offer to send it. Until then, I'm learning a lot about C++ through
>these efforts, so it is a joy for me to do it. It would also be nice to
>leave VC++ 6.0 behind for a more modern compiler on the PC, which could
follow
>from this work.
>
>I don't have any firm release dates, but I want you guys to know that I
am
>trying, and one way or another, we will get there. :)
>
>All the best,
>
>MikeThis is where I'm going with the PCI dongle thing. It just works for the end
user, and it keeps warez channel distribution from waaaay down to non
existant. Waves... not so much, 'eh?
I do wish that they would cough up a good IEEE1394 'dongle' though, or allow
more native power to be usable instead of making us all buy an expansion
chassis and more cards to fit the max of cards.
AA

Only the TDM version. Which is probably why they stop TDM support? :)
>"Lamont" <jjdpro@gmail.com> wrote in message news:48533bc4\$1@linux...

"erlilo" <erlingl@tdcadsl.dk> wrote in message news:4854f147\$1@linux...
> I've seen version 4.4 out on a newssite but don't know how cracked it is.
>
> Erling

> "Aaron Allen" <know-spam@not_here.dude> skrev i en meddelelse
> news:485362e1@linux...
>> Ever seen a cracked UAD plug?
>>

>> AAHi Mike! Glad to here your working on the Mac side. If you get a chance, would you take a close look at the Paris compressor, BT pointed out that there is something wrong with the Mac version of the compressor?

Thanks
James

"Mike Audet" <mike@...> wrote:

>
>Hi Guys,
>
>I just thought I'd post an update so that the Mac users know that I have
>been working hard to try to bring you guys the plugs.
>
>I've got CodeWarrior 5.0 running in a Power PC emulator that runs OS 9 on
>my PC. The compiler runs perfectly.
>
>I've been trying to migrate the PARIS code to the more standard C++ used
>by CodeWarrior. The Plugins were developed for Visual Studio 6, and as
is
>typical for Microsft, the C++ employed by Visual C++ does not adhere to
the
>accepted standards. So, there are a zillion changes needed to make the
code
>work. Include file names, class names, and the inner workings of the code
>and compiler are all very different.
>
>I started out with 300 compile errors (which I think is the maximum) and
>slowly widdled it down to 2. When I solved the last 2, another 300 appeared
>because the compilation process could now progress further (and hit more
>problems).
>
>Chuck has been completely run off his feet and not even on the continent
>much of the time. When he gets a chance, the Mac will come. It a huge kindness
>for him to offer to send it. Until then, I'm learning a lot about C++ through
>these efforts, so it is a joy for me to do it. It would also be nice to
>leave VC++ 6.0 behind for a more modern compiler on the PC, which could
follow
>from this work.
>
>I don't have any firm release dates, but I want you guys to know that I
am
>trying, and one way or another, we will get there. :)
>
>All the best,
>
>MikeThanks Mike for all your efforts.
cheers,

Mike

"Mike Audet" <mike@...> wrote:

>
>Hi Guys,
>
>I just thought I'd post an update so that the Mac users know that I have
>been working hard to try to bring you guys the plugs.
>
>I've got CodeWarrior 5.0 running in a Power PC emulator that runs OS 9 on
>my PC. The compiler runs perfectly.
>
>I've been trying to migrate the PARIS code to the more standard C++ used
>by CodeWarrior. The Plugins were developed for Visual Studio 6, and as
is
>typical for Microsft, the C++ employed by Visual C++ does not adhere to
the
>accepted standards. So, there are a zillion changes needed to make the
code
>work. Include file names, class names, and the inner workings of the code
>and compiler are all very different.
>
>I started out with 300 compile errors (which I think is the maximum) and
>slowly widdled it down to 2. When I solved the last 2, another 300 appeared
>because the compilation process could now progress further (and hit more
>problems).
>
>Chuck has been completely run off his feet and not even on the continent
>much of the time. When he gets a chance, the Mac will come. It a huge kindness
>for him to offer to send it. Until then, I'm learning a lot about C++ through
>these efforts, so it is a joy for me to do it. It would also be nice to
>leave VC++ 6.0 behind for a more modern compiler on the PC, which could
follow
>from this work.
>
>I don't have any firm release dates, but I want you guys to know that I
am
>trying, and one way or another, we will get there. :)
>
>All the best,
>
>MikeWhat site was that?

Ted Gerber wrote:

> I've had a ton of trouble sorting out the Waves copy protection,
> yet they have been very helpful and straightened it out over

> the phone quite easily (lots of practice?).

>

> I love their SSL & API plugs, they are very easy to get good

> sounds with. I tried A/B 'ing their emulations with the Liquid

> Mix, by applying the same settings to the LM version of the

> same piece of hardware. I couldn't get it any where close to

> sounding similar. However, I DL'd a bunch of tracks that someone

> set up for comparison's sake with examples from Waves, Liquid

> Mix, SSL Duende and the URS plugs. They all sounded great, tho

> not identical.

>

> I guess I need to spend more time with the LM, since I already own one. If

> I were buying again, i would buy the Waves stuff.

>

> Ted

>

> "TCB" <nobody@ishere.com> wrote:

>> Hey LaMont,

>>

>> I'm not a huge fan of hardware dongles, but the copy protection on Waves

>> was as bad as I've ever seen as of a few years ago.

>>

>> Don't forget the Liquid Mix.

>>

>> TCB

>>

>> "LaMont" <jjdpro@gmail.com> wrote:

>>> Anybody see these..<http://www.waves.com/Content.aspx?id=7306>

>>>

>>> Everytime, I think about getting into the UAD(s) , waves or some other

> cool

>>> Native plugin maker changes my mind.

>>>

>>> Keep em comin..

>Bill L <bill@billlorentzen.com> wrote:

>What site was that?

Hi Bill, it's a thread on Gearslutz

<http://gearslutz.com/board/music-computers/78107-ssl-vs-what-else-ssl.html>

Ted

>Ted Gerber wrote:

>> I've had a ton of trouble sorting out the Waves copy protection,

>> yet they have been very helpful and straightened it out over

>> the phone quite easily (lots of practice?).

>>

>> I love their SSL & API plugs, they are very easy to get good
>> sounds with. I tried A/B 'ing their emulations with the Liquid
>> Mix, by applying the same settings to the LM version of the
>> same piece of hardware. I couldn't get it any where close to
>> sounding similar. However, I DL'd a bunch of tracks that someone
>> set up for comparison's sake with examples from Waves, Liquid
>> Mix, SSL Duende and the URS plugs. They all sounded great, tho
>> not identical.
>>
>> I guess I need to spend more time with the LM, since I already own one.
If
>> I were buying again, i would buy the Waves stuff.
>>
>> TedShould have pointed out, it looks like the author listed the plugs in order,
but it's a blind test...

"Ted Gerber" <tedgerber@rogers.com> wrote:

>
>Bill L <bill@billlorentzen.com> wrote:
>>What site was that?
>
>Hi Bill, it's a thread on Gearslutz
>
> <http://gearslutz.com/board/music-computers/78107-ssl-vs-what-else-ssl.html>
>
>Ted
>
>>Ted Gerber wrote:
>>> I've had a ton of trouble sorting out the Waves copy protection,
>>> yet they have been very helpful and straightened it out over
>>> the phone quite easily (lots of practice?).
>>>
>>> I love their SSL & API plugs, they are very easy to get good
>>> sounds with. I tried A/B 'ing their emulations with the Liquid
>>> Mix, by applying the same settings to the LM version of the
>>> same piece of hardware. I couldn't get it any where close to
>>> sounding similar. However, I DL'd a bunch of tracks that someone
>>> set up for comparison's sake with examples from Waves, Liquid
>>> Mix, SSL Duende and the URS plugs. They all sounded great, tho
>>> not identical.
>>>
>>> I guess I need to spend more time with the LM, since I already own one.
>If
>>> I were buying again, i would buy the Waves stuff.
>>>
>>> Ted
>That's a pretty shaky test. It shouldn't be considered a comparison of various

products, but a comparison of which single band SSL comp model sounds best when destroying the sound of a pop song with a female vocal by crushing it to death.

TCB

"Ted Gerber" <tedgerber@rogers.com> wrote:

>

>Bill L <bill@billlorentzen.com> wrote:

>>What site was that?

>

>Hi Bill, it's a thread on Gearslutz

>

> <http://gearslutz.com/board/music-computers/78107-ssl-vs-what-else-ssl.html>

>

>Ted

>

>>Ted Gerber wrote:

>>> I've had a ton of trouble sorting out the Waves copy protection,

>>> yet they have been very helpful and straightened it out over

>>> the phone quite easily (lots of practice?).

>>>

>>> I love their SSL & API plugs, they are very easy to get good

>>> sounds with. I tried A/B 'ing their emulations with the Liquid

>>> Mix, by applying the same settings to the LM version of the

>>> same piece of hardware. I couldn't get it any where close to

>>> sounding similar. However, I DL'd a bunch of tracks that someone

>>> set up for comparison's sake with examples from Waves, Liquid

>>> Mix, SSL Duende and the URS plugs. They all sounded great, tho

>>> not identical.

>>>

>>> I guess I need to spend more time with the LM, since I already own one.

>If

>>> I were buying again, i would buy the Waves stuff.

>>>

>>> Ted

>This is terrific news, thanks.

"Mike Audet" <mike@...> wrote:

>

>Hi Guys,

>

>I just thought I'd post an update so that the Mac users know t

Subject: Re: i neve metapor i didn't like...

Posted by [rick](#) on Fri, 28 Mar 2008 18:09:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

billlorentzen.com" target="_blank">bill@billlorentzen.com> wrote:

>> As Johnny used to say, "I did not know that."

>>

>> TCB wrote:

>>> I remember Eric Johnson once saying that he rewired his entire studio
> to deal

>>> with the polarity of the patch cables. You can measure the tiniest,
> tiniest

>>> bit of polarity but it seems comical to do that kind of thing.

>>>

>>> TCB

>>>

>>> Bill L <bill@billlorentzen.com> wrote:

>>>> Wow! It has signal directional markers so you can make sure to send the

>>>> signal the right way down the copper wires. If I had that on my guitar

>

>>>> cables, maybe I would not fall behind when I play "Got a Match". I KNEW

>>>> I did not need to practice more. I bought ten and I'm converting them

>

>>>> into guitar cables.

>>>>

>>>> John wrote:

>>>>> only \$499 !

>>>>>

>>>>> <http://www.usa.denon.com/ProductDetails/3429.asp>

>Hey Mike.

That drum plate algo is really cool.

I used it on a mix yesterday, and it really did come up with
the goods with just a tweak of the decay and pre delay.

You are spot on about the white noise thing.

Adds a nice sizzle to snare.

Great for vocals, too.

Thanks!

Kimin the 70's it gave you the muchies...now ya gotta pull the little
effers to let your munchies grow. i figure if i spend 8 hours a day
the garden should be weed free sometime in 2011. self sufficiency
ain't all it's cracked up to be.oops...wrong site...damn flashbacks.

On Tue, 17 Jun 2008 07:54:11 -0400, rick <parnell68@hotmail.com>
wrote:

>in the 70's it gave you the muchies...now ya gotta pull the little
>effers to let your munchies grow. i figure if i spend 8 hours a day
>the garden should be weed free sometime in 2011. self sufficiency
>ain't all it's cracked up to be.Hi all

I have an opportunity to pick up a couple of UAD 1e express cards loaded with a wack of additional plugs for an extremely good price...not a "too good to be true" price but a really good price.

I was planning to put these two cards into a second machine which will also house my Frontier Designs Dakota card which I use to link up with my Paris rig.

Now as these UAD cards are PCIe and my Dakota is PCI mt question is are there motherboards out there that have both types of slots and does anyone have any recommendations for which to buy.

Of course the other option is to put these UAD cards in a magma expansion chassis and run them off my Paris rig. PCI to PCIe if I'm not mistaken.

There are pros and con's to each scenario but as I'm looking to eventually migrate away from Paris in the future putting the UAD cards in their own smoking machine seems to be the way to go.

Anyway any thoughts on this would be really appreciatedHow bout a DP2?

"Bill L" <bill@billlorentzen.com> wrote in message news:484fea30@linux...
> I've been carrying an amp rack in my PA, so it was no big deal to include
> an Ensoniq DP4, but now that I am using powered cabs I want to trim down
> my rack and I'm looking for a good sounding half rack type verb. Do any of
> the Alesis units sound good? I used to have those old Lexicon half racks
> and they were OK, but not good IMHO.
>
> Any recommendations?LM is very cool.

"TCB" <nobody@ishere.com> wrote:
>
>Hey LaMont,
>
>I'm not a huge fan of hardware dongles, but the copy protection on Waves
>was as bad as I've ever seen as of a few years ago.
>
>Don't forget the Liquid Mix.
>
>TCB
>
>"LaMont" <jjdpro@gmail.com> wrote:
>>
>>Anybody see these..<http://www.waves.com/Content.aspx?id=7306>
>>

>>Everytime, I think about getting into the UAD(s) , waves or some other cool
>>Native plugin maker changes my mind.
>>
>>Keep em comin..
>Thad.. The reason different manufacture of the same "stated unit" sound different,even with identical settings, is due to the fact that, "No (2) two analoge hardware gear are alike.

You could a 1974 1176 (#0002) and could an 1974 1176(#0003). Similar yes, but they would not sound the same.

So, URS, UAD, Waves, Sonalkis, Focusrite have modeled their "own" or different 1176(s), neve 1073..yada yada..

All in all, "it's all good&qu

Subject: Re: i neve metapor i didn't like...
Posted by [Deej \[5\]](#) on Fri, 28 Mar 2008 19:38:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

- The hardware dongle (i.e. the FW box) is a hardware dongle, but at least
>it gives me some meters and knobs in exchange while the UAD just takes up
>a PCI slot and give me nothing else.
>
>- It's a tweaker's dream with the EQ. I have a few EQs set up with H/L pass
>filters (which I use a lot) from I think the Neve emulation and then two
>parametric filters from one of the squishy vintage sounding tube EQ things.
>I think it's the Massive Passive emulation.
>
>- 32 channels with a teensy CPU hit, so for comparatively large track count
>things like the Monkeys it's a godsend
>
>Downsides
>
>- Slows down exports/bounces to real time because it has to feed the signals
>through the hardware dongle. Minor annoyance but at the end of a mix session
>I got spoiled using the export mix option in SX.
>
>TCB
>
>"Ted Gerber" <tedgerber@rogers.com> wrote:
>>
>>I've had a ton of trouble sorting out the Waves copy protection,
>>yet they have been very helpful and straightened it out over
>>the phone quite easily (lots of practice?).
>>

>>I love their SSL & API plugs, they are very easy to get good
>>sounds with. I tried A/B 'ing their emulations with the Liquid
>>Mix, by applying the same settings to the LM version of the
>>same piece of hardware. I couldn't get it any where close to
>>sounding similar. However, I DL'd a bunch of tracks that someone
>>set up for comparison's sake with examples from Waves, Liquid
>>not identical.
>>
>>I guess I need to spend more time with the LM, since I already own one.
>If
>>I were buying again, i would buy the Waves stuff.
>>
>>Ted
>>
>>"TCB" <nobody@ishere.com> wrote:
>>>
>>>Hey LaMont,
>>>
>>>I'm not a huge fan of hardware dongles, but the copy protection on Waves
>>>was as bad as I've ever seen as of a few years ago.
>>>
>>>Don't forget the Liquid Mix.
>>>
>>>TCB
>>>
>>>"LaMont" <jjdpro@gmail.com> wrote:
>>>>
>>>>Anybody see these..<http://www.waves.com/Content.aspx?id=7306>
>>>>
>>>>Everytime, I think about getting into the UAD(s) , waves or some other
>>cool
>>>>Native plugin maker changes my mind.
>>>>
>>>>Keep em comin..
>>>
>>
>Yeah baby!

DCAwesome Mike...! Thanks...

TDYeah, it really is. I've been doing more and more test mixes with the LM and the main problem I seem to have is confusion with all of the different models. So, I settled on 3-4 EQs and 3-4 comps that I use all the time unless something just isn't happening. So my 'go-to' EQ is the Massive Passive model (pretty in your face, but it works with the Monx) and the default comp model is the one from the Neve VR. Those I know well, 2-3 others I know OK, and I go fishing for special f/x if necessary.

It's lots 'o fun,

TCB

"LaMont" <jjdpro@gmail.com> wrote:

>

>LM is very cool.

>

>"TCB" <nobody@ishere.com> wrote:

>>

>>Hey LaMont,

>>

>>I'm not a huge fan of hardware dongles, but the copy protection on Waves

>>was as bad as I've ever seen as of a few years ago.

>>

>>Don't forget the Liquid Mix.

>>

>>TCB

>>

>>"LaMont" <jjdpro@gmail.com> wrote:

>>>

>>>Anybody see these..<http://www.waves.com/Content.aspx?id=7306>

>>>

>>>Everytime, I think about getting into the UAD(s) , waves or some other

>cool

>>>Native plugin maker changes my mind.

>>>

>>>Keep em comin..

>>

>Have you guys seen this?

Smith Micro has partnered with Laplink Software to present THE NEW PC ULTIMATE
VALUE BUNDLE

Easily move from your old PC to a new PC!

PCmover is the only migration utility that moves all your selected programs,
files, and settings from your old PC to your new PC.

Three great products for one great price!

For a limited time, you can get PCmover, PCsync, and a genuine Laplink USB
Cable for only \$39.99, a total savings of \$90! It's the ONLY set of tools

You could copy the inf, and system32 to the new machine, select the right
hal, ntoskrnl, and ntkrlnpa, install your apps fresh and you have a brand
new, clean computer with a nice clean registry and \$40 you can use to buy
a bottle of Cliquot to celebrate.

TCB

"Tyrone Corbett" <tyronecorbett@comcast.net> wrote:

>
>Have you guys seen this?
>
>Smith Micro has partnered with Laplink Software to present THE NEW PC ULTIMATE
>VALUE BUNDLE
>
>
> Easily move from your old PC to a new PC!
>PCmover is the only migration utility that moves all your selected programs,
>files, and settings from your old PC to your new PC.
>
>Three great products for one great price!
>For a limited time, you can get PCmover, PCSync, and a genuine Laplink USB
>Cable for only \$39.99, a total savings of \$90! It's the ONLY set of tools

>S

Subject: Re: i neve metapor i didn't like...

Posted by [rick](#) on Sat, 29 Mar 2008 10:34:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sarah wrote:

> My cat coughs them up periodically, but I never thought about using them for
> anything. I could save them and make a necklace, I suppose.
>
> S
>
>
> "Bill L" <bill@billlorentzen.com> wrote in message news:485c2fac\$1@linux...
>> ?
>
>If it sounds good in Paris, it sounds good all over the world. Try
burning with windows media player or itunes or the like. Nowadays you
don't really need to use a burning program with all the features
available in the itunes/rhapsody world. In windows a right click on the
file allows you to add album, artist, etc. data to the properties.

Dale wrote:

> It doesn't sound right when I play it as a preview in Jam (before burning
> the CD), but I'm not sure if that's Jam's fault, or Paris' fault for not
> creating an accurate .wav file. When I drag the bounced file back into Paris

> (before exporting to .wav), it sounds fine at that stage.
>
> Very confuserating...
>
> Any suggestions on what I might try for burning? I'm on a Mac.
>
>
> Bill L <bill@billlorentzen.com> wrote:
>> Does the .wav sound right in the first place, before burning the CD? If
>
>> so, use a different program for the CD.
>>
>> Dale wrote:
>>> After exporting a Paris mix to .wav, then burning with Jam, I end up with
>>> about 10 seconds of silence instead of a soft & gradual fade-in. It's
> like
>>> Jam (or Paris, in creating the .wav?) doesn't recognize the sound as sound
>>> until it reaches a particular volume level. I've tried several things,
> but
>>> to no avail. Any ideas for a workaround? Or should I try a different program,
>>> other than Jam?
>>>
>>> Thanks,
>>> Dale
>Home Depot should carry even 14g or 12g copper sold as speaker wire in bulk.

Regards,

El Miguel

"John" <no@no.com> wrote in message news:485aaf32\$1@linux...
>
> 18 guage lamp cord from home depot works great"TCB" <nobody@ishere.com> wrote in
message news:484d3f1a\$1@linux...
>
> Hey guys, it's Monkietime! These are EXTREMELY rough mixes of the upcoming
> record. By rough I mean pretty much mixed with a 2x4, i.e. barely mixed at
> all, but it's in indication of what we're doing.
>
> <http://www.applebyfamily.com/monkies/stoatspreview>
>
> Feedback welcome,
>
> TCB

Outstanding!

Shining Hobo Rocket is ready for prime time and my favorite new song this year!

El Miguel (...heading for the skies, finally found a home)Ah, you're too kind. I'll send you a copy of the CD when it's finally done.

I think the hobos need to take something up with their travel agent. Originally the planet they're going to is made of pecan pie, but when they get there it's actually made of styrofoam. Seems like a raw deal to me, but then again I'm not a hobo.

TCB

"Miguel Vigil" <nospam@nospam.com> wrote:

>
>"TCB" <nobody@ishere.com> wrote in message news:484d3f1a\$1@linux...
>>
>> Hey guys, it's Monkietime! These are EXTREMELY rough mixes of the upcoming
>> record. By rough I mean pretty much mixed with a 2x4, i.e. barely mixed
at
>> all, but it's in indication of what we're doing.
>>
>> <http://www.applebyfamily.com/monkies/stoatspreview>
>>
>> Feedback welcome,
>>
>> TCB
>
>
>
>Outstanding!
>
>Shining Hobo Rocket is ready for prime time and my favorite new song this

>year!
>
>
>
>El Miguel (...heading for the skies, finally found a home)
>
>

>is there any way to make Altiverb work in Paris?

GoranI was waiting for that one. I figured you would be the one to serve it up.

;-)

Rod

"Sarah" <sarahjane@sarahtonin.com> wrote:

>My cat coughs them up periodically, but I never thought about using them
>for

>anything. I could save them and make a necklace, I suppose.

>

>S

>

>

>"Bill L" <bill@billlorentzen.com> wrote in message news:485c2fac\$1@linux...

>>?

>

>Eeyyoo. You try it first. :)

S

"Bill L" <bill@billlorentzen.com> wrote in message news:485d05a7\$1@linux...

> Stick them in your ears and everything sounds the same.

>

> Sarah wrote:

>> My cat coughs them up periodically, but I never thought about using them
>> for anything. I could save them and make a necklace, I suppose.

>>

>> S

>>

>>

>> "Bill L" <bill@billlorentzen.com> wrote in message

>> news:485c2fac\$1@linux...

>>> ?

>>>Damn, I hate being predictable.

S

"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
news:485d2d39\$1@linux...

>

> I was waiting for that one. I figured you would be the one to serve it up.

> ;-)

> Rod

> "Sarah" <sarahjane@sarahtonin.com> wrote:

>>My cat coughs them up periodically, but I never thought about using them
> for

>>anything. I could save them and make a necklace, I suppose.

Subject: Re: i neve metapor i didn't like...

Posted by [Bill L](#) on Sat, 29 Mar 2008 13:56:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt;>clientele - it can be worth them throwing some effort into =
>investigating
> >>>making those people happy (particularly if the developer has =
>existing=20
> >>>code
> >>>that might merely need tweaking). And there are aspects of the =
>PARIS
> >>>community that might make it more interesting to certain developers
=
>than
> >>raw
> >>>numbers might dictate.
> >>>
> >>>>>>
> >>>
> >>>Here's the immediate obstacle I want to ask the community about.
> >>>
> >>>Even the most interested developers can't do much for us if they =
>don't
> > have
> >>>a PARIS rig - and in 2008 PARIS rigs aren't easy to run out and =
>buy.=20
> >>>Given
> >>>our small size as a market, if we as a community are asking a =
>developer
> >>to
> >>>do things for us, then telling them "go out and source and purchase
=
>a=20
> >>>PARIS
> >>>rig so you can help us out" isn't gonna fly. Neither is promising a
> >>>developer you'll get them access to a rig to test on without being
=
>sure
> >>you
> >>>can deliver. If the community wants developers to work on PARIS, =
>and=20
> >>>those
> >>>developers have to have a PARIS rig available in order to help us -
=
>then
> >>>IMHO it's *in the community's best interest to provide one to =
>them*.
> >>>
> >>>>>>

> >>>
 > >>>So this is a "feeler" post. IMHO the community needs a =
 >pre-assembled,
 > >>>"turnkey" (ie pre-installed on a computer) PARIS development rig, =
 >ready
 > >>to
 > >>>be shipped to developers that could do it the most good (if you've=20
 > >>>guessed
 > >>>that I have destinations in mind to offer this to already - well, =
 >you're
 > >>a
 > >>>good guesser :D).
 > >>>
 > >>>Ideally this rig would be a multi-card, multi-MEC system containing
 =
 >at
 > > least
 > >>>one of every existing PARIS component we can get our hands on so =
 >PARIS
 > > can
 > >>>be thoroughly tested in larger configurations. No more of this =
 >"sorry,
 > > we
 > >>>didn't have a full system to test" thing. But as a start we'll =
 >settle for
 > >>>whatever we can lay our hands on.
 > >>>
 > >>>In addition we'd need a PARIS community member who lives in the 48
 > >>>contiguous states (to keep shipping costs and delays low) to =
 >volunteer
 > > to
 > >>be
 > >>>the occasional "depot/shipping person". They'd be the person that=20
 > >>>received
 > >>>the donated components, tested them, assembled them into a rig, and
 =
 >sent
 > >>it
 > >>>to where it needed to go, and if needed (although if it finds a =
 >long-term
 > >>>home fast, that's good news for us) receive it back and ship it=20
 > >>>elsewhere.
 > >>>
 > >>>BTW, I'd do it myself in a heartbeat, but I'm in Canada - don't =
 >even ask
 > >>>what international shipping would add to the hassle and the cost =
 >and the
 > >>>delays. I've already had the first potential volunteer interest, =

>and he's
> >>a
> >>>name you've all known a long time, but we're clear that there are =
>some
> >>>commitments I need to obtain from others before we can ask him for
=
>his.
> >>>
> >>>Incidentally, obviously I'm not proposing we stick that volunteer,=20
> >>>whoever
> >>>it winds up being, with picking up shipping/packing charges. I'd =
>propose
> >>>setting up something like a PayPal account for them in order to let
=
>the
> >>>community chip in a few bucks apiece to cover any reasonable
> >>>packing/shipping costs. I'd nag, too - these are trivial "beer =
>money"=20
> >>>costs
> >>>for a community to absorb, rather than a lump for an individual.
> >>>
> >>>>>>>
> >>>
> >>>As mentioned, this is not an actual call for components yet - it's
=
>just
> >>an
> >>>"assessment" call to determine if folks would give concrete support
=
>to
> > this
> >>>idea. I'd put everyone fully in the picture on *where* I was =
>proposing
> > it
> >>to

Subject: Re: i neve metapor i didn't like...
Posted by [Sarah](#) on Sun, 30 Mar 2008 02:38:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

r />
>>>> happen. Could we set up a PayPal account to gather Paris =
>>> development=20
>>>> funds?
>>>>
>>>> Gantt
>>>>

>>>> "Brian Milton" <bcmilton@austin.rr.com> wrote:
>>>>
>>>>> I'm not really in the right financial shape to donate a rig (Out of=20
>>>>> work/Starting
>>>>> a new business), but I am looking to part with my rig. If any Paris
>> =
>>>
>>>>> die-hards
>>>>> want to buy my rig at a reasonable price and donate it for =
>>> development let
>>>>> me know. I was about to post it to the FS group. I'm looking =
>>> through the
>>>>> old posts now to figure out what it's worth.
>>>>>
>>>>> Here's what I've got in Austin, TX:
>>>>> All of these are in Black
>>>>>
>>>>> MEC
>>>>> 442
>>>>> (2) EDS
>>>>> 8in card
>>>>> 8out card
>>>>> ADAT card
>>>>> (2) C16
>>>>>
>>>>> It's running Paris 3.0 on an older Athlon XP/WinXP system -w- 1GB =
>>> RAM.
>>>>> I
>>>>> was going to re-purpose the PC for something else but would take =
>>> offers
>>>>> for
>>>>> it too.
>>>>>
>>>>> -Brian
>>>>>
>>>>>
>>>>>
>>>>> Kerry Galloway <kg@kerrygalloway.com> wrote:
>>>>>> Hi all. I was going to save this post for a bit longer until I had
>> =
>>> more
>>>>> info
>>>>>> to share, but it seems particularly timely today.
>>>>>>
>>>>>> Sorry this is a bit long - the summary is at the end. But as I'm =
>>> putting
>>>>> out
>>>>>> an appeal here, you should have full access to my "source code" :D

>>>>>
>>>>> As my previous posts have implied, I've been busy contacting people
>> =
>>> in
>>>>> various places about the possibilities of pushing PARIS forward. =
>>> I've=20
>>>>> talked
>>>>> to many companies/developers. Some names might surprise you. There
>> =
>>> are
>>>> very
>>>>> interesting avenues to pursue, and obstacles to overcome to get =
>>> there.
>>>>>
>>>>> Development involving the PARIS app itself (eg EDS plugins or the=20
>>>>> FaderWorks
>>>>> PDC advances) looks to be in excellent hands courtesy of Mike Audet
>> =
>>> and
>>>>> Dimitrios and others. I'm focusing my own efforts elsewhere - I'm
>>>>> investigating what alternatives might exist for the PARIS hardware
>>>>> independent of the PARIS app. This involves investigating things =
>>> like=20
>>>>> what
>>>>> driver options could be pursued; what alternative "front end" apps
>> =
>>> might
>>>>> feasibly be adapted to access the PARIS hardware; and how we might
>> =
>>> obtain
>>>>> the ability to import/migrate ppjs/pafs into another app to "future
>> =
>>>
>>>>> proof"
>>>>> our access to our "back catalogs".
>>>>>
>>>>> I can only promise I'm working hard in the background and have =
>>> devoted
>>>> many
>>>>> hours already to the effort. I can't make promises on behalf of =
>>> others,
>>>>> but
>>>>> I see the bulk of items on my list as more "to do" items than a =
>>> "wish=20
>>>>> list",
>>>>> and if two minor goals I'm working towards happen th
