
Subject: Steve Albini's PSW forum

Posted by [uptown jimmy](#) on Sat, 07 Jan 2006 17:37:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

64;linux..." target="_blank">1@linux...

>>>> Hey,

>>>>

>>>> Found this in "the basement" at NAMM...

>>>>

>>>> <http://www.rndigital.com/>

>>>>

>>>> Not too much info at the moment...

>>>>

>>>> David.

>>>

>>>

>>dang, you let the cat out of the bag too soon man.. I was about to have a little fun with James :)

AA

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:43d55dd2@linux...

> It's a joke guys.

>

> "Kim" <hidensounds@hotmail.com> wrote in message news:43d55bb9\$1@linux...

>>

>>

>> Hey don't get me wrong, it would be very handy for a lot of things. For

> starters,

>> it would get a lot of the default settings up and running. The bit I hate

>> about doing a mix is the bit where you sit there and go "right, I need to

>> do

Subject: Re: Steve Albini's PSW forum

Posted by [Deej \[1\]](#) on Sat, 07 Jan 2006 18:54:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

ext/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

```

<STYLE></STYLE>
</HEAD>
<BODY bgColor=#ffffff>
<DIV><FONT face=Arial size=2>Paul,</FONT></DIV>
<DIV><FONT face=Arial size=2>Wrap that bad boy.</FONT></DIV>
<DIV><FONT face=Arial size=2>Tom</FONT></DIV>
<BLOCKQUOTE style="padding-right: 0px; padding-left: 5px; margin-left: 5px; border-left: 1px solid black; margin-right: 0px">
  <DIV>"Paul" &lt;A href="mailto:paulbeach@adelphia.net">paulbeach@adelphia.net</A>&gt;
  wrote in
  message
  =
  href="news:43d57a48$1@linux">news:43d57a48$1@linux</A>...</DIV><BR>Just
  =
  purchased Drumagog [4.03] at NAMM. Runs fine in my WIN 2000
  apps.<BR>But... can't seem to get Paris to see it. I searched the
  forum, and
  tried<BR>a couple of things there, but no luck. I apologize if I
  missed the
  answer.<BR><BR>I'm using win 98 SE for PARIS [dual boot machine].
  None of
  my VST & .dll files appear in the designated VST folder. So, is
  this
  Win 98 issue?<BR><BR>I have a project coming up soon, where I know
  Drumagog
  will really help.<BR>Thanks in advance for any
  help.</BLOCKQUOTE></BODY></HTML>

```

-----=_NextPart_000_0015_01C62067.416869C0--Check www.audiomidi.com for pricing for the UF series - haven't checked on the new CME products. I also suggest trying one before buying (UF8 at least). Not my favorite action on the weighted controller, but they have a good idea going for inexpensive controllers, and otherwise, it worked fine.

On 1/23/06 6:32 PM, in article 43d584e4\$1@linux, "Aaron Allen" <nospam@not_here.dude> wrote:

```

> Where'd you find pricing?
>
> http://www.cme-pro.com/distributor.php?rid=1#USA
>
> AA
>
>
> "lamont" <jjdpro@ameritech.net> wrote in message news:43d53013$1@linux...
>>

```

>> To those looking for some cool Keyboard Controllers for not alot of money
>> check these
>> out..<http://www.cme-pro.com/products-list/products-list-img/product-pics/vx/vx7-preview.jpg>
>>
>> This is the company that makes yamaha lastest pro keyboa

Subject: Re: Steve Albini's PSW forum
Posted by [Don Nafe](#) on Sat, 07 Jan 2006 21:18:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

wrote in message
>news:43d559b6\$1@linux...
>>
>> You guys can't see the beauty in this? What a time saver! This is
>> perfect
>> for the client that never pay on time and wants a ruff mix. You just
say
>> Ok, press a button and you've got a ruff mix. Then you say, when you
have
>> the balance I'll give you a real mix;)
>>
>> James
>>
>>
>> "Kim" <hidensounds@hotmail.com> wrote:
>>>
>>>
>>>LOL! Strewth! Now they've done it. ;o)
>>>
>>>"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>>>>Oh God.....
>>>>
>>>><http://www.rndigital.com/AutoMix.html>
>>>>
>>>>;oP
>>>>
>>>>
>>>>"EK Sound" <spamnot.info@eksoundNO.com> wrote in message
>>>>news:43d52d76\$1@linux...
>>>> Hey,
>>>>
>>>> Found this in "the basement" at NAMM...
>>>>
>>>> <http://www.rndigital.com/>
>>>>
>>>> Not too much info at the moment...

>>>>>
>>>>> David.
>>>>
>>>>
>>>
>
>What I do that works with WaveLab 3 or 4.

Subject: Re: Steve Albini's PSW forum
Posted by [Chris Wargo](#) on Sat, 07 Jan 2006 21:26:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

uot; Needless to say it didn't.

What is the solution?

I haven't been frustrated in a long time. This is taking the cake.
TIA,
Tom

-----=_NextPart_000_004F_01C62069.839801F0

Content-Type: text/html;
charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>After every disk (we've burned over ten =
now) none=20
of them </FONT></DIV>
<DIV><FONT face=3DArial size=3D2>sounded audio or showed an =
overview.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I'm still trying everything in my power =
but I think=20
the</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>clients software is what's holding us =
back.&nbsp;=20
```

He's</DIV>

<DIV>using Panther/newest DP and newest =
Toast=20

Subject: Re: Steve Albini's PSW forum

Posted by [uptown jimmy](#) on Sat, 07 Jan 2006 21:54:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

n starting Wavelab it gets into the program then stops

>instantly with: "This application has failed to start because

>HypGui.dll was not found. Reinstalling the application may

>fix this problem." Needless to say it didn't.

>

>What is the solution?

>

>I haven't been frustrated in a long time. This is taking the cake.

>TIA,

>Tom

>

>

>

><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

><HTML><HEAD>

><META http-equiv=3DContent-Type content=3D"text/html; =

>charset=3Diso-8859-1">

><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

><STYLE></STYLE>

></HEAD>

><BODY bgColor=3D#ffffff>

><DIV>After every disk (we've burned over ten

=

>now) none=20

>of them </DIV>

><DIV>sounded audio or showed an =

>overview.</DIV>

><DIV>I'm still trying everything in my power

=

>but I think=20

>the</DIV>

><DIV>clients software is what's holding us =

Subject: Re: Steve Albini's PSW forum

Posted by [uptown jimmy](#) on Sat, 07 Jan 2006 22:00:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

>He's</DIV>
><DIV>using Panther/newest DP and newest =
>Toast=20
>programs</DIV>

><DIV>Can someone sus out my Wavelab =
>have an</DIV>
><DIV>original 3.01 disk with a 3.03 patch =
>disk=20

>Is this=20
>version just too old?</DIV>
><DIV>When starting Wavelab it gets into the
=
>program then=20
>stops</DIV>
><DIV>instantly with: "This application has =
>failed to=20
>start because</DIV>

>Reinstalling the=20
>application may</DIV>

>to say it=20
>didn't.</DIV>

><DIV>What is the solution?</DIV>

><DIV>I haven't been frustrated in a long =

>This is taking the cake.</DIV>
><DIV>TIA,</DIV>
><DIV>Tom</DIV>

>
>Heh, I kinda figured that from our past conversations you were hip to it,
but I was in play mode.
Say, did you ever decide on a g-pre? Offer still stands man.
AA

"James McCloskey" <

Subject: Re: Steve Albini's PSW forum
Posted by [uptown jimmy](#) on Sat, 07 Jan 2006 22:02:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

[a href="mailto:excelsm@hotmail.com" target="_blank">excelsm@hotmail.com](mailto:excelsm@hotmail.com)> wrote in message

news:43d5b630\$1@linux...

>

> "Aaron Allen" <nospam@not_here.dude> wrote:

>>James, I actually don't man. Dont get me wrong, this sounds like a high

> cool

>>factor but... you're buying decision is based on clients that.. don't pay?

>

>>You would spend money on the guys that won't give you any? Yikes dude.

>>Just drop the chalupa and take 3 steps back bro.....

>>

>>AA

>

> Obviously you have never run a commercial Recording studio in

Subject: Re: Steve Albini's PSW forum
Posted by [Lance Reichert](#) on Sat, 07 Jan 2006 22:08:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

Detroit.

> There's always some joker asking if he can pay you the balance later.

> "Yeah

> man, when I get my big record deal, I'm gonna take care of you!" It made

> me laugh, and no I never fell for it.

>

> James

>

Subject: Re: Steve Albini's PSW forum
Posted by [John \[1\]](#) on Sat, 07 Jan 2006 23:25:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

RME card.

> >>>

> >>>So for me, at this time, this is not a solution for serious recording,

> >

> > but

> >

> >>>it can be done, and I think with the right system, with the proper

> >

> > tweaks,

> >
> >>>it can be done reliably.
> >>>
> >>>
> >>
> >>I've done this as well. Using my G5 at 96, I can get down to 32 buffers
> >
> > and
> >
> >>get the UAD-1 down to 6ms, but it is incredibly taxing on the system.
> >
> > Perhaps
> >
> >>on a Quad, but other than for academic reasons, I don't see the point.
> >
> > Hardware
> >
> >>still sounds better and the ultra high-end computer systems cost as much
> >>or more than good audio hardware.
> >>
> >>As to Quads..report to follow.
> >>Gene
> >>
> >
> >
> >> The verdict, IMO, is to save yourself lots of wailing, gnashing of teeth,
> rending of garments and tearing of hair and make sure your client has a
> mastering budget.
>
> ;o)
>

So true...I hate quasi-masteringThe further along this mix gets, the more the client is saying things like

"ya' know", this is sounding so good to me that I think I'm going to get
this or that song to *so-and-so*. All of these so-and-so's are DJ's he
knows on indy stations/ NPR affiliates.....and one of them is program
director on a major commercial station. He's got a lot of connections and
family clout. I don't know if he has *that* much clout
or if any of this will happen but if it does, my name is going to be all
over this thing...recording, mixing and mastering engineer plus executive
co-producer...so I'm sweatin a little here.

;o}

"Don Nafe" <dnafe@magma.ca> wrote in message news:43d7c0aa\$1@linux...

> > The verdict, IMO, is to save yourself lots of wailing, gnashing of
teeth,

> > rending of garments and tearing of hair and make sure your client has a
> > mastering budget.
> >
> > ;o)
> >
>
> So true

Subject: Re: Steve Albini's PSW forum
Posted by [John \[1\]](#) on Sun, 08 Jan 2006 00:07:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

>>
>>>glitches,
>>>
>>>
>>>>but who knows if I'm dropping samples, so I only do this when I'm
>
> messing
>
>>>>around. For serious recording, I jack the buffer up to 1024 samples and
>>>>
>>>>use
>>>>
>>>>
>>>>>Zero Latency Monitoring in the RME card.
>>>>>
>>>>>So for me, at this time, this is not a solution for serious recording,
>>>
>>>but
>>>
>>>
>>>>it can be done, and I think with the right system, with the proper
>>>
>>>tweaks,
>>>
>>>
>>>>>it can be done reliably.
>>>>>
>>>>>
>>>>
>>>>>I've done this as well. Using my G5 at 96, I can get down to 32 buffers
>>>
>>>and
>>>
>>>
>>>>>get the UAD-1 down to 6ms, but it is incredibly taxing on the system.

>>>
>>>Perhaps
>>>
>>>
>>>>on a Quad, but other than for academic reasons, I don't see the point.
>>>
>>>Hardware
>>>
>>>
>>>>still sounds better and the ultra high-end computer systems cost as much
>>>>or more than good audio hardware.
>>>>
>>>>As to Quads..report to follow.
>>>>Gene
>>>>
>>>
>>>
>>>
>
>There is a substantial price difference.
The 5As are \$999.00 Vs 6As \$1699.00 CA.
Are the 5As plenty loud Neil?

"Neil" <IUOI@OIU.com> wrote in message news:43d784ff\$1@linux...

>
> I'll second Lamont's opinion on the Dynaudios... I have a pair
> of the BM5A's and I think they're great.
>
> Neil
>
>
> "Rob Arsenault" <info@studiomanitou.com> wrote:
> >Thanks for the heads up on Dyns LaMont, I had heard about em but never
> >looked deeper. After a little googlin, I found that these have a really
> good
> >rep online, some say they surpass HRs in many aspects. Gonna get some
> >pricing on these. Its tough buying monitors out here, nobody stocks
anything
>
> >so "try before you buy" is not really an option.
> >
> >Thanks
> >Rob
> >
> >"LaMont" <jjdpro@ameritech.net> wrote in message news:43d6ab66\$1@linux...

> >>
> >> My vote these are for the Dynaudio acoustics (BM5A or BM6A)s.
> >> Very accurate sounding . You can hear "thru" your mixes.
> >>
> >> <http://www.dynaudioacoustics.com/>
> >> LaMont
> >>
> >>
> >> "Rob Arsenault" <mani2@nbnet.nb.ca> wrote:
> >>>I am seriously close to pickin some up.
> >>>Anyone have good or bad comments?
> >>>Thanks a bunch.
> >>>
> >>>Rob A
> >>>
> >>>
> >>>
> >>>
> >>>
> >>
> >
> >
>Thanks!

"tonehouse" <zmcleod@comcast.net> wrote:

>
>
>Spin Auido VST-DX Wrapper..Putt .dll in win/sys32/ensoniq/plugins
> "Tom Bruhl" <arpeggio@comcast.net> wrote in message =
>news:43d59779@linux...
> Paul,
> Wrap that bad boy.
> Tom
> "Paul" <paulbeach@adelphia.net> wrote in message =
>news:43d57a48\$

Subject: Re: Steve Albini's PSW forum
Posted by [Chris Wargo](#) on Sun, 08 Jan 2006 00:14:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

t; >>
> >>>with a UAD-1. I If you were to use 96k, you could cut the latency in
> >
> > half,
> >
> >>>but you would need a very fast computer.
> >>>
> >>>Now getting my PC to do this was no easy task. I had to turn off most

XP

> >>

> >>>services, and I have to disable my network card. I get no audible

> >

> > glitches,

> >

> >>>but who knows if I'm dropping samples, so I only do this when I'm
messing

> >>

> >>>around. For serious recording, I jack the buffer up to 1024 samples and

> >>

> >>use

> >>

> >>>Zero Latency Monitoring in the

Subject: Re: Steve Albini's PSW forum

Posted by [Chris Wargo](#) on Sun, 08 Jan 2006 00:35:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

...I hate quasi-mastering

>

>oh god, eds efx.. yuck

DJ wrote:

>>If I could track 32 channels with all the effects going at once that

>>would be more than anyone could buy hardware for.

>

>

> Well hmmm...you can pretty much do this in Paris, ..depending on how many
> FX your're planning to use you would need a multi card system The Paris FX
> work well for this, IMHO. that's what the whole dedicted DSP thing is all
> about.

>

> Deej

>

> "John" <no@no.com> wrote in message news:43d7be34\$1@linux...

>

>>If I could track 32 channels with all the effects going at once that

>>would be more than anyone could buy hardware for.

>>

>>DJ wrote:

>>

>>>I don't see the point. Hardware

>>>still sounds better and the ultra high-end computer systems cost as much

>>>or more than good audio hardware.

>>>

>>>I agree with you. I built a fairly *mooselike* DAW recently to see if I

>>>could get this happening. My dual core is running at almost 5000MHz (if
>
> you
>
>>>take both cores into account). Still, it's not ready for this kind of
>
> thing
>
>>>in any kind of critical scenario.
>>>
>>>Another thing I've found is that even with 4 x UAD-1 cards, if I get
>
> more
>
>>>than 17 UAD-1 plugins happening (with the UAD meter showing only round
>
> 50%) I
>
>>>start getting crackling in the audio. I called UA about this yesterday
>
> and
>
>>>they said to drastically increase the buffer settings on my RME cards.
>>>WTF??? I built this system so I could mix at low latencies (I have my
>>>reasons for wanting to mix at low latencies) and now if I use even half
>
> the
>
>>>horsepower available to me with the UAD-1 cards, the whole scenario is
>
> in
>
>>>the toilet.
>>>
>>>Quad dual cores might be the ticket. When I can justify that kind of
>
> expense
>
>>>for convenience, I'll probably just buy a Neve Capricorn instead.
>>>
>>>;o)
>>>
>>>"gene lennon" <glennon@NOSPmyrealbox.com> wrote in message
>>>news:43d7ac51\$1@linux...
>>>
>>>
>>>>
>>>>>I actually do this. The scenario outlined above is using a 256-sample

>>>>buffer. An RME card can use a 64-sample buffer, using a fast computer
>
> (I
>
>>>>use
>>>>
>>>>
>>>>>an Athlon 3200). This gives 1.5ms latency per pass, or 6ms total
>
> latency
>
>>>>>with a UAD-1. If you were to use 96k, you could cut the latency in
>>>
>>>half,
>>>
>>>
>>>>>but you would need a very fast computer.
>>>>>
>>>>>Now getting my PC to do this was no easy task. I had to turn off most
>
> XP
>
>>>>>services, and I have to disable my network card. I get no audible
>

Subject: Re: Steve Albini's PSW forum
Posted by [uptown jimmy](#) on Sun, 08 Jan 2006 01:46:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

So, is this a Win 98 issue?

>
> I have a project coming up soon, where I know Drumagog will really =
>help.
> Thanks in advance for any help.
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2800.1522" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV>Spin Auido VST-DX Wrapper..Putt .dll =
>in=20
>win/sys32/ensoniq/plugins</DIV>
><BLOCKQUOTE dir=3Dltr=20

```

>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Tom Bruhl" <<A=20
> href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>> wrote =
>in message=20
> <A href=3D"news:43d59779@linux">news:43d59779@linux</A>...</DIV>
> <DIV><FONT face=3DArial size=3D2>Paul,</FONT></DIV>
> <DIV><FONT face=3DArial size=3D2>Wrap that bad boy.</FONT></DIV>
> <DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
> <BLOCKQUOTE=20
> style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Paul" <<A=20
> =
>href=3D"mailto:paulbeach@adelphia.net">paulbeach@adelphia.net</A>> =
>wrote in=20
> message <A=20
> =
>href=3D"news:43d57a48$1@linux">news:43d57a48$1@linux</A>...</DIV><BR>Just=
>=20
> purchased Drumagog [4.03] at NAMM. Runs fine in my WIN 2000 audio=20
> apps.<BR>But... can't seem to get Paris to see it. I searched the =
>forum, and=20
> tried<BR>a couple of things there, but no luck. I apologize if I =
>missed the=20
> answer.<BR><BR><BR>I'm using win 98 SE for PARIS [dual boot =
>machine]. None=20

>So, is=20
> this a Win 98 issue?<BR><BR>I have a project coming up soon, where I
=
>know=20
> Drumagog will really help.<BR>Thanks in advance for any=20
>help.</BLOCKQUOTE></BLOCKQUOTE></BODY></HTML>
>
>Well as long as you guys are in sync, sonically speaking, then forge ahead!

```

It's when the client, who has no fucking clue as to what they are doing insists their \$0.02 are absolutely right and as the hired help you are obligated to acquiesce...while quietly (but quickly) removing your name from every aspect of this abomination. ARGH!

Don

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:43d7c3c6\$1@linux...

> The further along this mix gets, the more the client is saying things like

> "ya' know", this is sounding so good to me that I think I'm going to get
> *this or that* song to *so-and-so*. All of these so-and-so's are DJ's he
> knows on indy stations/ NPR affiliates.....and one of them is program
> director on a major commercial station. He's got a lot of connections and
> family clout. I don't know if he has *that* much clout
> or if any of this will happen but if it does, my name is going to be all
> over this thing...recording, mixing and mastering engineer plus executive
> co-producer...so I'm sweatin a little here.
>
> ;o}
>
> "Don Nafe" <dnafe@magma.ca> wrote in message news:43d7c0aa\$1@linux...
>> > The verdict, IMO, is to save yourself lots of wailing, gnashing of
> teeth,
>> > rending of garments and tearing of hair and make sure your client has a
>> > mastering budget.
>> >

Subject: Re: Steve Albini's PSW forum
Posted by [John \[1\]](#) on Sun, 08 Jan 2006 02:18:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

>>>>DJ wrote:
>>>>
>>>>
>>>>>I don't see the point. Hardware
>>>>>still sounds better and the ultra high-end computer systems cost as
>
> much
>
>>>>>or more than good audio hardware.
>>>>>
>>>>>I agree with you. I built a fairly *mooselike* DAW recently to see if I
>>>>>could get this happening. My dual core is running at almost 5000MHz (if
>>>
>>>you
>>>
>>>
>>>>>take both cores into account). Still, it's not ready for this kind of
>>>
>>>thing
>>>
>>>
>>>>>in any kind of critical scenario.
>>>>>
>>>>>Another thing I've found is that even with 4 x UAD-1 cards, if I get


```

>>>
>>>more
>>>
>>>
>>>>>than 17 UAD-1 plugins happening (with the UAD meter showing only ound
>>>
>>>50%) I
>>>
>>>
>>>>>start getting crackling in the audio. I called UA about this yesterday
>>>
>>>and
>>>
>>>
>>>>>they said to drastically increaswe the buffer settings on my RME cards.
>>>>>WTF??? I built this system so I could mix at low latencies (I have my
>>>>>reasons for wanting to mix at low latencies) and now if I use even half
>>>
>>>the
>>>
>>>
>>>>>horsepower available to me with the UAD-1 cards, the whole scenario is
>>>
>>>in
>>>
>>>
>>>>>the toilet.
>>>>>
>>>>>Quad dual cores might be the ticket. When I can justify tht kind of
>>>
>>>expense
>>>
>>>
>>>>>for convenience, I'll probably just buy a Neve Capricorn instead.
>>>>>
>>>>>;o)
>>>>>
>>>>>"gene lennon" <glennon@NOSPmyrealbox.com> wrote in message
>>>>>news:43d7ac51$1@linux...
>>>>>
>>>>>
>>>>>
>>>>>>>I actually do this. The scenario outlined above is using a 256-sample
>>>>>>>buffer. An RME card can use a 64-sample buffer, using a fast computer
>>>
>>>(I
>>>
>>>

```

>>>>>use
>>>>>
>>>>>
>>>>>
>>>>>>an Athlon 3200). This gives 1.5ms latency per pass, or 6ms total
>>>
>>>latency
>>>
>>>
>>>>>>with a UAD-1. If you were to use 96k, you could cut the latency in
>>>>>
>>>>>half,
>>>>>
>>>>>
>>>>>
>>>>>>but you would need a very fast computer.
>>>>>>
>>>>>>Now getting my PC to do this was no easy task. I had to turn off most
>>>
>>>XP
>>>
>>>
>>>>>>services, and I have to disable my network card. I get no audible
>>>>>
>>>>>glitches,
>>>>>
>>>>>
>>>>>
>>>>>>but who knows if I'm dropping samples, so I only do this when I'm
>>>
>>>messing
>>>
>>>
>>>>>>around. For serious recording, I jack the buffer up to 1024 samples
>
> and
>
>>>>>>use
>>>>>>
>>>>>>
>>>>>>
>>>>>>Zero Latency Monitoring in the RME card.
>>>>>>
>>>>>>So for me, at this time, this is not a solution for serious
>
> recording,
>
>>>>>but

>>>>>
>>>>>
>>>>>
>>>>>>it can be done, and I think with the right system, with the proper
>>>>>
>>>>>tweaks,
>>>>>
>>>>>
>>>>>
>>>>>>it can be done reliably.
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>I've done this as well. Using my G5 at 96, I can get down to 32
>
> buffers
>
>>>>>and
>>>>>
>>>>>
>>>>>
>>>>>>get the UAD-1 down to 6ms, but it is incredibly taxing on the system.
>>>>>
>>>>>Perhaps
>>>>>
>>>>>
>>>>>
>>>>>>on a Quad, but other than for academic reasons, I don't see the point.
>>>>>
>>>>>Hardware
>>>>>
>>>>>
>>>>>
>>>>>>still sounds better and the ultra high-end computer systems cost as
>
> much
>
>>>>>>or more than good audio hardware.
>>>>>>>
>>>>>>>As to Quads..report to follow.
>>>>>>>Gene

Subject: Re: Steve Albini's PSW forum
Posted by [gene lennon](#) on Sun, 08 Jan 2006 02:23:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

64;linux..." target="_blank">1@linux...

>
> Just purchased Drumagog [4.03] at NAMM. Runs fine in my WIN 2000 =
>audio apps.
> But... can't seem to get Paris to see it. I searched the forum, and
=
>tried
> a couple of things there, but no luck. I apologize if I missed the =
>answer.
>
>
> I'm using win 98 SE for PARIS [dual boot machine]. None of my VST =
>.dll files
> appear in the designated VST folder.

Subject: Re: Steve Albini's PSW forum
Posted by [Lance Reichert](#) on Sun, 08 Jan 2006 02:59:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

>
>>>>>
>>>>>
>>>
>
>Which effects are you having a hard time with?

David.

John wrote:
> even after a lot of tweaking i'm not that impressed seriously
>
> DJ wrote:
>
>> If you're talking about the presets, yeah, I would agree.
>>
>> "John" <no@no.com> wrote in message news:43d7c4c0\$2@linux..

Subject: Re: Steve Albini's PSW forum
Posted by [Lance Reichert](#) on Sun, 08 Jan 2006 03:01:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

.
>>
>>> oh god, eds efx.. yuck
>>>
>>> DJ wrote:

>>>Just put a little blurb in the liner notes about all songs mixed and mastered using the Roger Nichols auto mix plugin;)

"Don Nafe" <dnafe@magma.ca> wrote:

>Well as long as you guys are in sync, sonically speaking, then forge ahead!

>

>It's when the client, who has no fucking clue as to what they are doing

>insists their \$0.02 are absolutely right and as the hired help you are

>obligated to acquiesce...while quietly (but quickly) removing your name from

>every aspect of this abomination. ARGH!

>

>Don

>

>

>"DJ" <

Subject: Re: Steve Albini's PSW forum

Posted by [TCB](#) on Sun, 08 Jan 2006 04:30:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

e.

>>

>> ;o}

>>

>> "Don Nafe" <dnafe@magma.ca> wrote in message news:43d7c0aa\$1@linux...

>>> > The verdict, IMO, is to save yourself lots of wailing, gnashing of

>> teeth,

>>> > rending of garments and tearing of hair and make sure your client has

a

>>> > mastering budget.

>>> >

>>> > ;o)

>>> >

>>>

>>> So true...I hate quasi-mastering

>>>

>>>

>>

>>

>

>DJ, good info bro. I'm working on mastering a live Dixieland album right now (that I also recorded and mixed), and may try your idea. What kind of things (amounts of GR etc.) are you liking with the UAD PL? I've been liking starting with the "2 mix squash" preset and tweaking from there.

Rod

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>I'm trying out various permutations of gain staging on a mix. This is a mix
>with a lot of acoustic instruments. I have tried lots of options. The one
>that is working best for this kind of mix is to set the submix faders so
tht
>the overall submix is barely clipping the submix bus, then set the global
>fader to -2.2dB, set NoLimit on the Global fader with the thresjhild at
-1.8
>and output at -0.6. The mix sounds very smooth and phat, but very detiled
>and non-aggressive and the kicker is that subsequent application of UAD-1
PL
>on the stereo mix allows a very transparent gain boost without any
>significant perceptual skewing of the relative levels. Since there is no
>mastering budget for this project I'm mixing here, I'm having to really
do a
>lot of experimenting with all phases of the process and it's very
>interesting....and stressful.
>
>The verdict, IMO, is to save yourself lots of wailing, gnashing of teeth,
>rending of garments and tearing of hair and make sure your client has a
>mastering budget.
>
>;o)
>
>well for starters the verbs are lousy compared to IR stuff

EK Sound wrote:

> Which effects are you having a hard time with?
>
> David.
>
> John wrote:
>
>> even after a lot of tweaking i'm not that impressed seriously
>>
>> DJ wrote:
>>
>>> If you're talking about the presets, yeah, I would agree.
>>>
>>> "John" <no@no.com> wrote in message news:43d7c4c0\$2@linux...
>>>
>>>> oh god, eds efx.. yuck
>>>>
>>>> DJ wrote:
>>>>Are you proposing to run IR's while tracking live?

"John" <no@no.com> wrote in message news:43d7ce1d\$1@linux...
> well for starters the verbs are lousy compared to IR stuff
>
> EK Sound wrote:
> > Which effects are you having a hard time with?
> >
> > David.
> >
> > John wrote:
> >
> >> even after a lot of tweaking i'm not that impressed seriously
> >>
> >> DJ wrote:
> >>
> >>> If you're talking about the presets, yeah, I would agree.
> >>>
> >>> "John" <no@no.com> wrote in message news:43d7c4c0\$2@linux...
> >>>
> >>>> oh god, eds efx.. yuck
> >>>>
> >>>> DJ wrote:
> >>>>ok, kewl !

DJ wrote:
> Are you proposing to run IR's while tracking live?
>
> "John" <no@no.com> wrote in message news:43d7ce1d\$1@linux...
>
>>well for starters the verbs are lousy compared to IR stuff
>>
>>EK Sound wrote:
>>
>>>Which effects are you having a hard time with?
>>>
>>>David.
>>>
>>>John wrote:
>>>
>>>
>>>>even after a lot of tweaking i'm not that impressed seriously
>>>>
>>>>DJ wrote:
>>>>
>>>>
>>>>>If you're talking about the presets, yeah, I would agree.
>>>>>
>>>>>"John" <no@no.com> wrote in message news:43d7c4c0\$

Subject: Re: Steve Albini's PSW forum
Posted by [Dedric Terry](#) on Sun, 08 Jan 2006 04:32:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

dio applications) than the (somewhat similar) Mytek Private Q system
>which, when similarly configured, costs around \$1000.00 more and
>exponentially more and more as it is expanded. Something about running line
>level audio down those big old SCSI cables sounds much *phatter* than the
>LAN based HDS-6 system, to my ears.
>
>Welcome to the club.
>
>;o)
>
>Deej
>
>"Dominic" <BERTSTUDIO@aol.com> wrote in message news:43d78e2e\$1@linux...
>>
>> Deej
>>
>> I have been external out on 4 Aux's for my headphone mix into a
>> Furman HDS 16. Why can't I send 8 trks out my aux external from
>> one EDS and 8 out the aux external on the other EDS card.
>>
>>
>> I'll know if will work in a few weeks. Just think PARIS tracks
>> mixed down on an AMEK 2500.....Next to an Ampex MM1200
>> What a world..
>> You got to love it
>> DJ" <animix_spam-this-ahole_@animas.net> wrote:
>> >Hmmmmmm.....guys???.....major brain fart here, likely caused
by
>> >.....well.....nevermind what, I simply fucked up. This is actually
>> >not possible to my knowlefdge without routing the track from the Paris
>> >insert sends into a summing device. Using the auxes is just a dead end
>> >because you would still have to patch the insert sends to L & R Paris
>auxes
>> >and since you can't sum patch points on the aux module, what's the use
in
>> >that?
>> >
>> >Now back to the CR. Big mix to do, lots of acoustic instruments, with
>track
>> >counts in low 20's for the most part.....14 songs and needs to be
>> >finished in two weeks. This wouldn't be a problem except I have a day
job
>> >that is very busy these days and some evenings I'm just too fried to
feel
>> >like firing up the beast and going to work all night (though that's

>what's
>> >happening right now).
>> >
>> >If I think of a workaround for this, I'll post it up here.
>> >Sorry.....false hope sucks.....I know.
>> >
>> >Deej
>> >
>> >
>> >
>> >tonehouse" <zmcleod@comcast.net> wrote in message
>news:43c83675\$1@linux...
>> >> Hi DJ...please tell us all how to do this....
>> >> "> >
>> >> > >You could use the Paris auxes to create stem mixes if you didn't
>want
>> >to
>> >> > fly
>> >> > >16 individual tracks to an external mixer..
>> >> > >
>> >> > >;o)
>> >> > >
>> >> > >"Dominic" <bertstudio@aol.com> wrote in message
>> >news:43c7bbe7\$1@linux...
>> >> > >>
>> >> > >> Looking for help mixing with PARIS outside the box.
>> >> > >> How do you have it set up? What I was originally thinking was
>> >> > >> to "external out" each channel but that would only get me 8 outs.
>> >> > >> I an running 2 EDS cards so what is was thinking was to 8 out
on
>> >> > >> one card and 8 out on the other, but I would think there would
>> >> > >> be an easier way.
>> >> > >>
>> >> > >> Your advice would be greatly appreciated.
>> >> > >> Thanx Dominic
>> >> > >
>> >> > >
>> >> >
>> >>
>> >>
>> >
>> >
>>
>
>I have PARIS installed on it's own OS 9.2.2 boot drive with a reduced set of
extensions (anything not essential to running the OS or PARIS is disabled)
and I record to a WD 160 Gig external Firewire drive. I tested once and got
40 or so tracks running. For my needs I rarely go over 32 tracks, so I

figured I'm good to go. My system is very stable also. No complaints.

Dual 2 GHz G4 Quicksilver with 1 Gig of ram and dual 17" LCD's.

Tony

"James McCloskey" <excelsm@hotmail.com> wrote in message
news:43d7d270\$1@linux...

>

> Has anybody run Paris from a firewire drive? Everything on one drive? I

> want to say it can't be done, but I could be wrong.

>

> Thanks

> JamesOpps!!!! Guess this is US pricing.....darn.!!!

"Rob Arsenault" <mani2@NOSPAMnbnnet.nb.ca> wrote in message
news:43d7c4c1@linux...

> There is a substantial price difference.

> The 5As are \$999.00 Vs 6As \$1699.00 CA.

> Are the 5As plenty loud Neil?

>

>

>

>

> "Neil" <

Subject: Re: Steve Albini's PSW forum
Posted by [DC](#) on Sun, 08 Jan 2006 04:58:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

h effects are you having a hard time with?

>>

>> David.

>>

>> John wrote:

>>

>>> even after a lot of tweaking i'm not that impressed seriously

>>>

>>> DJ wrote:

>>>

>>>> If you're talking about the presets, yeah, I would agree.

>>>>

>>>> "John" <no@no.com> wrote in message news:43d7c4c0\$2@linux...

>>>>

>>>>> oh god, eds efx.. yuck

>>>>>

>>>>> DJ wrote:

>>>>>DJ

Thanx for your response....

What I was actually thinking was to do this same type of set up

so that I can mix outside the box.

What do you think?

Thanx again Dominic

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>You can do this if you set the analog I/O appropriately in the Paris

>patchbay, then set the respective aux to External and stereo, enable the

>respective aux on the tracks you want to hear on the respective input of
the

>HDS-16, physically connect the output from the respective auxes to the

>inputs of the HDS16 and crank the volume pot on the HRM-16 mixer. If you

>want to hear the entire mix on the HRM mixer, route your main mix (not

>monitor mix) to stereo D of the HDS-16. Now that you have that working,

set

>you mixer to post fader and

>go buy yourself an Alesis Wedge on EBay and hook it up to the FX I/O on

the

>HRM mixer and you'll never have to worry about jacking around with FX levels

>from the board. The HDS/HRM is a great system, IMO, plenty of gain

>available for 600 ohm cans and more versatile I/O situation (at least for

>stu

Subject: Re: Steve Albini's PSW forum

Posted by [Deej \[1\]](#) on Sun, 08 Jan 2006 07:36:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt;

>Dual 2 GHz G4 Quicksilver with 1 Gig of ram and dual 17" LCD's.

>

>Tony

Hey Tony! I'm hip to all that, that's how I've run paris in the past. I'm just wondering, is there a way to install Paris 3.0 on a FireWire drive and get it to run. I'm thinking not, but it doesn't hurt to ask.

James

>

>

>"James McCloskey" <excelsm@hotmail.com> wrote in message
>news:43d7d270\$1@linux...
>>
>> Has anybody run Paris from a firewire drive? Everything on one drive?
|
>> want to say it can't be done, but I could be wrong.
>>
>> Thanks
>> James
>
>On the PL, I just open it up to default and crank the input gain. that's all
there is to it. The secret is getting everything properly balanced in the
mix so that you don't have to do anything else but just *turn it up* until
you start hearing compression artifacts, then back it off until it sounds
as open and natural as it did before you hit it with the PL.

Deej

"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message news:43d7cdb3\$1@linux...
>
> DJ, good info bro. I'm working on mastering a live Dixieland album right
now
> (that I also recorded and mixed), and may try your idea. What kind of
things
> (amounts of GR etc.) are you liking with the UAD PL? I've been liking
starting
> with the "2 mix squash" preset and tweaking from there.
> Rod
> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
> >I'm trying out various permutations of gain staging on a mix. This is a
> mix
> >with a lot of acoustic instruments. I have tried lots of options. The one
> >that is working best for this kind of mix is to set the submix faders so
> tht
> >the overall submix is barely clipping the submix bus, then set the global
> >fader to -2.2dB, set NoLimit on the Global fader with the threshold at
> -1.8
> >and output at -0.6. The mix sounds very smooth and phat, but very detailed
> >and non-aggressive and the kicker is that subsequent application of UAD-1
> PL
> >on the stereo mix allows a very transparent gain boost without any
> >significant perceptual skewing of the relative levels. Since there is no
> >mastering budget for this project I'm mixing here, I'm having to really
> do a
> >lot of experimenting with all phases of the process and it's very
> >interesting....and stressful.
> >
> >The verdict, IMO, is to save yourself lots of wailing, gnashing of teeth,

> >rending of garments and tearing of hair and make sure your client has a
> >mastering budget.
> >
> >;o)
> >
> >
> Ah, misunderstood. I don't think so either. No positive though. Can you even
boot a Mac from a Firewire drive?

Tony

"James McCloskey" <excelsm@hotmail.com> wrote in message
news:43d8041d\$1@linux...

>
> "Tony Benson" <tony@standinghampton.com> wrote:
>>I have PARIS installed on it's own OS 9.2.2 boot drive with a reduced set
> of
>>extensions (anything not essential to running the OS or PARIS is disabled)
>
>>and I record to a WD 160 Gig external Firewire drive. I tested once and
> got
>>40 or so tracks running. For my needs I rarely go over 32 tracks, so I
>>figured I'm good to go. My system is very stable also. No complaints.
>>
>>Dual 2 GHz G4 Quicksilver with 1 Gig of ram and dual 17" LCD's.
>>
>>Tony
>
> Hey Tony! I'm hip to all that, that's how I've run paris in the past.
> I'm
> just wondering, is there a way to install Paris 3.0 on a FireWire drive
> and
> get it to run. I'm thinking not, but it doesn't hurt to ask.
>
> James
>
>
>>
>>
>>"James McCloskey" <excelsm@hotmail.com> wrote in message
>>news:43d7d270\$1@linux...
>>>
>>> Has anybody run Paris from a firewire drive? Everything on one drive?
> I
>>> want to say it can't be done, but I could be wrong.
>>>
>>> Thanks

>>> James

>>

>>>You can apply as many tracks to an aux channel as you want in a Paris submix and you can also gain stage with the aux send/return. Since I've never done this, I can't speak to the panning aspect of it, but I would think that if you have your fader levels and panning applied in Paris, the auxes set to stereo and center panned and the input channels on your mixer panned wide L & R, then your mix panning in Paris might be preserved (because if you're using auxes, this is where you're going to have to do your panning....in Paris).....but then, you're not controlling your individual track fader levels and panning on your outboard mixer. This might be a problem, depending on how much control you want. If you're just using the mixer for summing and you don't have enough inputs to handle anything but a few stems, I can see doing this. You will have to monitor everything through the outboard mixer, obviously, unless you are feeding everything full on through the auxes and this is where you might run into some major distortion with your stems since the aux sends/returns are gain stages that can be overdriven. If you output 1:1 through the Paris inserts into correspon

Subject: Re: Steve Albini's PSW forum

Posted by [Lance Reichert](#) on Sun, 08 Jan 2006 14:51:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

/>

>>

>> "Rob Arsenault" <mani2@nbnet.nb.ca> wrote:

>>> I am seriously close to pickin some up.

>>> Anyone have good or bad comments?

>>> Thanks a bunch.

>>>

>>> Rob A

>>>

>>>

>>>

>>>

>>.....OR use a second cheapo PC to run slightly latent FX on. Dedicate it for this and only this. Use a SPDIF or lightpipe to reduce latency further.

Trying to do this on a single nonDSP system is like not expecting a horse to kick you in the mouth whilst standing behind it smacking it on the flanks.

You know what's coming and it's not realistic to think it won't smart :)

Natives have come a long way, but not that far yet.

Any way you cut it there is a set amount of cash you have to lay (be it extra hardware or extra computer equipment) out to be hassle free or you'll have compromises.

AA

"EK Sound" <spamnot.info@eksoundNO.com> wrote in message
news:43d7d56b@linux...

> Try layering a room verb set to stereo input with a plate for lead vocal.

> I have had really good success with this for A/C and Pop stuff.

>

> David.

>

> John wrote:

>

>> well for starters the verbs are lousy compared to IR stuff

>>

>> EK Sound wrote:

>>

>>> Which effects are you having a hard time with?

>>>

>>> David.

>>>

>>> John wrote:

>>>

>>>> even after a lot of tweaking i'm not that impressed seriously

>>>>

>>>> DJ wrote:

>>>>

>>>>> If you're talking about the presets, yeah, I would agree.

>>>>>

>>>>> "John" <no@no.com> wrote in message news:43d7c4c0\$2@linux...

>>>>>

>>>>>> oh god, eds efx.. yuck

>>>>>>

>>>>>> DJ wrote:

>>>>>>>I've found the pultec needs at least -3dB headroom not to suck. You can

Subject: Re: Steve Albini's PSW forum

Posted by [TCB](#) on Sun, 08 Jan 2006 21:23:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

e have a really

>> > good

>> > >rep online, some say they surpass HRs in many aspects. Gonna get some

>> > >pricing on these. Its tough buying monitors out here, nobody stocks

>> anything

>> >

>> > >so "try before you buy" is not really an option.

>> > >

>> > >Thanks

>> > >Rob

>> > >
>> > >"LaMont" <jjdpro@ameritech.net> wrote in message
>news:43d6ab66\$1@linux...
>> > >>
>> > >> My vote these are for the Dynaudio acoustics (BM5A or BM6A)s.
>> > >> Very acurate sounding . You can hear "thru" your mixes.
>> > >>
>> > >> <http://www.dynaudioacoustics.com/>
>> > >> LaMont
>> > >>
>> > >>
>> > >> "Rob Arsenault" <mani2@nbnet.nb.ca> wrote:
>> > >>>I am seriously close to pickin some up.
>> > >>>Anyone have good or bad comments?
>> > >>>Thanks a bunch.
>> > >>>
>> > >>>Rob A
>> > >>>
>> > >>>
>> > >>>
>> > >>>
>> > >>>
>> > >>
>> > >
>> > >
>> >
>>
>>
>
>In case anybody missed this.

Mackie

[http://namm.harmony-central.com/WNAMM06/Content/Mackie/PR/Sa tellite-System.html](http://namm.harmony-central.com/WNAMM06/Content/Mackie/PR/Sa%20tellite-System.html)

PreSonus

[http://namm.harmony-central.com/WNAMM06/Content/PreSonus/PR/ FireStudio.html](http://namm.harmony-central.com/WNAMM06/Content/PreSonus/PR/FireStudio.html)

[http://namm.harmony-central.com/WNAMM06/Content/PreSonus/PR/ DigiMax-FS.html](http://namm.harmony-central.com/WNAMM06/Content/PreSonus/PR/DigiMax-FS.html)

[http://namm.harmony-central.com/WNAMM06/Content/PreSonus/PR/ FaderPort.html](http://namm.harmony-central.com/WNAMM06/Content/PreSonus/PR/FaderPort.html)

James

"James McCloskey" <excelsm@hotmail.com> wrote:
>
>More stuff!

>

>I wonder if this would work with Paris XP in real time???

> <http://namm.harmony-central.com/WNAMM06/Content/MuseResearch /PR/UniWire.html>

>

>Yamaha USB mixing studio

> <http://namm.harmony-central.com/WNAMM06/Content/Yamaha/PR/MW 10-MW12.html>

>

>Violet Audio ADP61" 24bit 192kHz Studio AV Preamp Decoder

> <http://namm.harmony-central.com/WNAMM06/Content/VioletAudio/ PR/ADP61.html>

>

>Talk back, headphone

> <http://namm.harmony-central.com/WNAMM06/Content/CME/PR/Matri x-Series-Mixers.html>

>

>Roland VP-550 Vocal Designer Keyboard

> <http://namm.harmony-central.com/WNAMM06/Content/Roland/PR/VP -550.html>

>

>BOSS Announces RC-50 Loop Station

> <http://namm.harmony-central.com/WNAMM06/Content/Boss/PR/RC-5 0.html>

>

>Akai Professional Debuts New MPC2500 Music Production Center

> <http://namm.harmony-central.com/WNAMM06/Content/Akai/PR/MPC2 500.html>

>

>Akai Professional Debuts EWI4000S MIDI Wind Controller

> <http://namm.harmony-central.com/WNAMM06/Content/Akai/PR/EWI4 000S.html>

>

>Open Labs Unveils MiKo, The First Professional, Portable Media Workcenter

> <http://namm.harmony-central.com/WNAMM06/Content/OpenLabs/PR/ MiKo.html>

>

>I had to laugh when I saw the Presonus FireBox sticking out of the front

>of the Miko, it look shotty! If it works well, that's all that matters.

> It cost 2K.

>

>James

>

>

>

>"James McCloskey" <excelsm@hotmail.com> wrote:

>>

>>Some interesting hardware products were announced today at NAMM.

>>

>>Saffire Pro 26i/o

>> <http://namm.harmony-central.com/WNAMM06/Content/Focusrite/PR /Saffire-Pro-26i-o.html>

>>

>><http://mackie.com/comingsoon06.html>

>>

>>U-Control, phono amp, and USB mixers

>><http://behringer.com/>

>>

>>Alesis IO 14 & 26

>>

>>alesis.com

>>

>>Tascam Guitar AMP, also Tascam GVI

>>

>><http://tascam.com/Products/ga100cd.html>

>>

>>

>>I hope we can get some good show reports from Dave and others!

>>

>>James

>One more!

http://210.243.85.5/partner/modules/product_explor/products_detail.php?product_id=141#

Any thoughts on Phonic mixers?

James

"James McCloskey" <excelsm@hotmail.com> wrote:

>

>In case anybody missed this.

>

>Mackie

>

> http://namm.harmony-central.com/WNAMM06/Content/Mackie/PR/Sa_tellite-System.html

>

>PreSonus

>

> <http://namm.harmony-central.com/WNAMM06/Content/PreSonus/PR/FireStudio.html>

>

> <http://namm.harmony-central.com/WNAMM06/Content/PreSonus/PR/DigiMax-FS.html>

>

> <http://namm.harmony-central.com/WNAMM06/Content/PreSonus/PR/FaderPort.html>

>

>James

>

>

>"James McCloskey" <excelsm@hotmail.com> wrote
