
Subject: Punchdown patchbays

Posted by [Deej \[4\]](#) on Mon, 16 Apr 2007 18:06:16 GMT

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```
/>
>> > ><DIV><FONT face=3D3DArial size=3D3D2>I am using an =
older Lucid
>> clock now =3D
>> > >with 2 Mecs=3D20
>> > >already.</FONT></DIV>
>> > ><DIV><FONT face=3D3DArial size=3D3D2>They each have =
five
>> modules in =3D
>> > >them. The=3D20
>> > >others may</FONT></DIV>
>> > ><DIV><FONT face=3D3DArial size=3D3D2>see a single ADAT =
at most
>> someday=3D20
>> > >maybe.</FONT></DIV>
>> >
```

Subject: Re: Punchdown patchbays

Posted by [EK Sound](#) on Mon, 16 Apr 2007 19:18:48 GMT

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over@excite.com">jkhoover@excite.com>=20
wrote in message <A=20
href=3D"news:46455183@linux">news:46455183@linux...
>=20
Tom
>
> Like ROD and others I'm going digital to a DAC1, =
but me=20
it's off the
> S/PDIF on the 442. How many bits is that=20
thing?
>
> I just like having all my 24 bit inputs off the =
master=20
card for recording,
> and I'm too lazy to move things around =
after I=20
record. I think either way
> will work. I cannot =
stress=20
enough the importance of GREAT SYNC in this
> situation. =
I=20
wrestled waaaaaay too many hours before I finally put in
> word =
clock=20
cables all the same length and of good quality. Once I got =

> them=20
all the same hooked to the Lucid GenX, everything has been smooth =

>=20
sailing (except for the occasional experience of Auto tune starting up =
at=20

>JH
>
>wrote:
>> You are soooo old Don. ;o) I remember them too. Used to play one onstage.

>> I'll never forget listening to Dean Parks playing jazz on one of those

>> things back in the late 60's at a party where our band was swapping sets

>> with his.
>>
>> Speaking of Shenandoahs, I've attached a pic to another one of my babies.
It
>> was one of my live giggin guitars back in the 90's but it records well.
>>
>> Ever seen one? It's a Martin Shenandoah C20. Has a very nice feel and
tone
>> to it. They were assembled in Nazareth from parts made in Japan, and were

>> finished in Nazareth as well. The "assembly" did not consist of much more

>> than attaching the neck to the body, however, and because of that and
the
>> Japanese origin, Martin was forced to stop using the "Made in USA" stamp
on
>> the inside. Mine's an early one and says Made in USA. The finish was high

>> quality, and the expense of it on these lower cost guitars was one of
the
>

Subject: Re: Punchdown patchbays
Posted by [Nil](#) on Tue, 17 Apr 2007 06:09:24 GMT
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...</DIV>
I=
>>>>'ve=3D
>>>> > got 2=3D20
>>>> > mecs and a 442 working here, no problems at all.
I'm also =
>>>>clocking
>>>> =3D
>>>> >with the=3D20
>>>> > old Lucid genX word clock. 5 modules in one mec,
4 modules in
> =
>>>>the =3D
>>>> >other. 1=3D20
>>>> > adat card each. 6 eds cards, 3 UAD cards, all in
a magma. Oh =

>>>>yeah,
>>>> =3D
>>>> >a Lynx=3D20
>>>> > one in the computer also.
Rod
"Tom Bruhl" <<A=3D20
>>>> > href=3D3D"mailto:arpegio@comcast.net">arpegio@comcast.net=3D20
>>>> > wrote:
>
>
>I'll be buying either two MECs or two =3D
>>>> >442s but=3D20
>>>> > don't want it
>to mess my whole rig up if the 442s don't =
>>>>play=3D20
>>>> > nice.
>I am using an older Lucid clock now with 2 Mecs=3D20
>>>> > already.
>They each have five modules in them. The others=3D20
>>>> > may
>see a single ADAT at most someday maybe.
>
>I =3D
>>>> >can make=3D20
>>>> > the MECs fit in the machine room with the others
>but the 442s
> =
>>>>=3D
>>>> >would be=3D20
>>>> > a lot easier.
>
>Anyone know Deej?
>
>Also I =3D
>>>> >have to=3D20
>>>> > find the pin config for a 56 pin EDAC/ELCO =3D
>>>> >ADAT
>connector. I want=3D20
>>>> > to chop this bad boy off and solder 16 TRS
>to it. Anyone =3D
>>>> >know=3D20
>>>> > whether the ADAT wiring is different=3D20
>>>> > =3D
>>>> >than
>standard?
>T

Subject: Re: Punchdown patchbays
Posted by [Deej \[4\]](#) on Tue, 17 Apr 2007 15:33:58 GMT
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t;>>>=3D3D
></DIV>
><DIV><FONT=3D3D20
>&nbs=3D
>>>>p;=3D20
>>>> size=3D3D3D3D2>

I choose Polesoft Lockspam to =3D
>>>>fight=3D20
>>>> =3D3D
>spam,=3D3D20
> =3D20
>>>> =3D
>>>>=3D3D
>=3D3D3D
>and=3D3D3D20
>you?
<A=3D
>>>>=3D3D3D20
>href=3D3D3D3D"<A=3D3D20
> =3D20
>>>> =3D
=

>>>>=3D3D
>href=3D3D3D'http://www.polesoft.com/refer.html">http://www.=
po=3D
=

>>>>lesoft.com/refer=3D3D
>'>http://www.polesoft.com/refer.html">ht=3D=

>>>>tp://www.polesoft.com/refer</A=3D3D
>>=3D3D3D
>.html&=3D

```
>>>>lt;/A>=3D3D20<BR>> =3D20
>>>> =3D
>>>>=3D3D<BR>></FONT></DIV></BODY></HTML><BR>&=3D
>>>>gt;<BR>><BR></=3D3D<BR>>BLOCKQUOTE></BODY><=3D
>>>>;/HTML><BR>><BR>><BR></BLOCKQUOTE></BODY></HTML>
>>>>
>>>>
>>>
>>
>>
>>
>=20
```

-----=_NextPart_000_0013_01C794B9.CDE36180

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>DJ,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Rod says his two Mecs have 4 and 5 =
modules=20
each.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I think it's hit or miss.&nbsp; I also =
wonder if it=20
has to do with</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>reinstalling Paris with all the =
hardware present=20
the first</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>go.&nbsp; I don't know for sure.&nbsp;=20
</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>I'll bet Chris has more than a morsel =
of info about=20
how to get it</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>to work.&nbsp; He's been =
successful&nbsp;many times=20
in the past.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV>&nbsp;</DIV>
```

<DIV> </DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"DJ" <<A=20
 =
 href=3D"

Subject: Re: Punchdown patchbays
Posted by [Neil](#) on Tue, 17 Apr 2007 16:10:13 GMT
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=20
 href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20
 wrote:
>>>
>>>
>>>What =
do you=20
 guys think,
>>>What are my chances of getting two 442s =
in the=20
 mix
>>>without my Mecs losing some of their=20
 =
cards?
>>>T.
>>>
>>> =
;=20
 "Rod Lincoln" <<A=20
 =
 href=3D"mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com&g=
t;=20
 wrote in message=20
 =
=3D
>>>news:46453f51\$1@linux...
&g

Subject: Re: Punchdown patchbays
Posted by [dc\[3\]](#) on Tue, 17 Apr 2007 16:11:51 GMT
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t;>>>
&g=
t;>>> =20
 Mec 1 on card A, 442 on Card B, Mec 2 on Card F (my last=20
 card)
>>> I'm running spdif out of Mec 1 to a =
DAC=20
 1
>>> Rod
>>> "Tom Bruhl" =
<<A=20
 href=3D"mailto:

Subject: Re: Punchdown patchbays

Posted by [Neil](#) on Tue, 17 Apr 2007 16:15:41 GMT

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ast.net" target="_blank">arpeggio@comcast.net">arpeggio@comcast.net>=20

wrote:
>>>> >
>>>> =20

>
>>>> >Hey Rod,
>>>> =
>That=20

sounds promising. What cards do you have =

the
>>>> =20

>Mecs and 442 connected to?
>>>> =20

>Tom
>>>> >
>>>>
