
Subject: Song writing, music production software for the PC???

Posted by [excelav](#) on Fri, 20 Jan 2006 22:40:11 GMT

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een in LA since the early 70's.

>>

>> If anyone wants to *do lunch*, or whatever, my cell phone is

>> 970-769-0488.

>>

>> DeeJ

>>Hey DeeJ,

My studio is in Hollywood and I'm available on Tuesday. I'd love to meet for lunch with Dave too if it works. Monday is also a possibility, but I'd have to move some things.

Richard Zeier

323-851-2279

"Dave(E

Subject: Re: Song writing, music production software for the PC???

Posted by [Rich\[3\]](#) on Fri, 20 Jan 2006 22:46:05 GMT

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K Sound)" <audioguy_editout_@shaw.ca> wrote in message
news:4401ceec@linux...

> If you are going to be there anyway, swing by Coast Recording Equipment...

> it's "the" audio boneyard!

>

> <http://www.coastrecording.com/>

>

> Prices are silly steep but it's fun to walk around and check out the
> stuff.

>

> David.

>

> DJ wrote:

>> I'm going to be in the LA area (well, sort of-Ontario/Loma Linda

>> actually)

>> tomorrow. I've got business there Monday morning but Monday afternoon and

>> Tuesday I'm going to probably be cruising some of m

Subject: Re: Song writing, music production software for the PC???

Posted by [Tyrone Corbett](#) on Fri, 20 Jan 2006 23:10:37 GMT

y old haunts in the
>> Valley and Ho

Subject: Re: Song writing, music production software for the PC???

Posted by [LaMont](#) on Fri, 20 Jan 2006 23:42:50 GMT

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>

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>>

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Subject: Re: Song writing, music production software for the PC???

Posted by [excelav](#) on Sat, 21 Jan 2006 00:15:07 GMT

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> > =20

> > =20

> > =20

> > "Chris Ludwig" <chrisl@adkproaudio.com

> > <<mailto:chrisl@adkproaudio.com>>> wrote in message =

news:44008766@linux...

> > Hi Tom,

> > Sadly a common MOTU experience. The M-Audio stuff has =
always worked for

> > me as well as the Edirol stuff.

> > Does your sound card have midi ports on it? I couldn't find =
a mention

> > which it is you have.

well

editors,

bay

$$=$$

>=20

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[illegible]

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[illegible]

[illegible]

essage in MIME format.

Is there a way to keep Cubase sending midi when it's not on top or just minimized? Every time I use another program (TX7 editor) Cubase stops sending midi. The transport stops too. If I minimize it the same thing happens.

```
-----=_NextPart_000_00A3_01C63B59.190D2DA0
Content-Type: text/html;
    charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
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<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Is there a way to keep Cubase sending =
midi when=20
```

it's</DIV>
<DIV>not on top or just minimized? = Every time I=20
use another</DIV>
<DIV>program (TX7 editor) Cubase stops = sending=20
midi. The </DIV>
<DIV>transport stops too. If I = minimize it the=20
same thing happens.</DIV>
<DIV> </DIV>
<DIV>I couldn't find any settings to prevent = this. =20
What am I missing?</DIV>
<DIV>Tom</DIV>
<DIV> </DIV></BODY></HTML>

-----=_NextPart_000_00A3_01C63B59.190D2DA0--no, i'm using the 4x4 for the m24 controller (3 I/O's) and one for the
keystation. actually it's connected to both the mac and a pc via usb
to allow sharing of hardware.

On Sun, 26 Feb 2006 17:02:13 -0500, "Tom Bruhl" <arpeggio@comcast.net>
wrote:

>Rick,
>Are you using the M-audio 8x8 w

Subject: Re: Song writing, music production software for the PC???
Posted by [erlilo](#) on Sat, 21 Jan 2006 07:48:32 GMT
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/>
midi box=20
in the Cubase rig.
>
> I haven't slept for a long=20
time.
>
> All clocked out,
>=20
Tom</BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0143_01C63B9D.8BE51BF0--The Express will convert the incoming
SMPTE to MTC that Cubase will
lock to. Simply tell Cubase which MIDI port the timecode is coming in on.

David.

Tom Bruhl wrote:
> Rod,
> So I can do either? Once the RME card is installed I'll

> have the option of ADAT sync but I wasn't sure that
> worked from Paris in XP. I'll be ready for that when the
> time comes. Sounds like the best lock.
>
> David,
> I have been using SMPTE all along with my Amiga so the
> SMPTE stripe lives in my default projects. I haven't seen
> how to implement that into Cubase in their manual though.
> Any tips on setting that up? I heard something about a
> SMPTE plugin for Cubase????
>
> That may have been a dream.
> Tom
>
>
>
>
> "EK Sound" <askme

Subject: Re: Song writing, music production software for the PC???
Posted by [Gordon Belsher](#) on Sat, 21 Jan 2006 13:25:05 GMT
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><BLOCKQUOTE=20
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>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
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>href=3D"mailto:askme@nospam.com">askme@nospam.com>=20
> wrote in message <A=20
> =
>href=3D"news:440333cd\$1@linux">news:440333cd\$1@linux...</DIV>Personal=
>ly=20
> speaking, I would get a hold of the Paris time locked SMPTE
files
=
>and feed=20

Subject: Re: Song writing, music production software for the PC???
Posted by [Deej \[1\]](#) on Sat, 21 Jan 2006 18:15:38 GMT
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Amiga so the

>>> SMPTE stripe lives in my default projects. I haven't seen
>>> how to implement that into Cubase in their manual though.
>>> Any tips on setting that up? I heard something about a
>>> SMPTE plugin for Cubase???? =20
>>>
>>> That may have been a dream.
>>> Tom
>>>
>>>
>>>
>>> "EK Sound" <askme@nospam.com> wrote in message =
>>> news:440333cd\$1@linux...
>>> Personally speaking, I would get a hold of the Paris time locked SMPTE
>> =
>>>
>>> files and feed LTC to the Express for Cubase to follow. It will be=20
>>> rock solid.
>>>
>>> David.
>>>
>>> Tom Bruhl wrote:
>>> > If I'm using Cubase 90% of the time for MIDI only
>>> > do I need to worry about sample accuracy? I don't
>>> > see drum tracks needing to "line up" on another pass.
>>> > I am using Paris XP and can use SMPTE or MTC.
>>> > MTC means another IRQ for the MIDI card(I have a Magma)
>>> > but I'm already using 5 EDS and a UAD. Is there a benefit
>>> > in terms of lock time using MTC over SMPTE?
>>> > =20
>>> > Cubase seems like it will be okay using the Motu Midi Express XT.
>>> > T

Subject: Re: Song writing, music production software for the PC???

Posted by [Rich\[3\]](#) on Mon, 23 Jan 2006 17:11:28 GMT

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400" name=3D3DGENERATOR>

><STYLE></STYLE>

></HEAD>

><BODY bgColor=3D3D#ffffff>

><DIV>LaMont,</DIV>

><DIV>EDS1 with Matrox is a bad thing. =

=3D

>I'd try=3D20

>different slots within</DIV>

><DIV>the Magma to correct that. Have =

=3D

>you tried any=3D20
 >other slots on</DIV>
 ><DIV>the mobo for the Magma card? =
 That =3D
 >might be=3D20
 >the first thing unless</DIV>
 ><DIV>you know that won't =
 help.</DIV>
 ><DIV>Tom</DIV>
 ><BLOCKQUOTE=3D20
 >style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
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 > href=3D3D"mailto:jjdpro@ameritech.net">jjdpro@ameritech.net> =
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 >wrote in=3D20
 > message <A=3D20
 > =3D
 =
 >href=3D3D"news:4404e5bf\$1@linux">news:4404e5bf\$1@linux...</DIV>
H=
 i=3D20
 > Chris,
Fresh install of win Xp/sp1.

Subject: Re: Song writing, music production software for the PC???
 Posted by [Aaron Allen](#) on Tue, 24 Jan 2006 01:12:30 GMT
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rting to think that My either
>> my EdS cards or =3D
 >> >Mec/442 are=3D20
 >> > the problem. Just 2 weeks prior, the system
was
>> working =
 >>=3D
 >> >fine.=3D20
 >> >
>>
>> Note: In my studio I have a master power =3D
 >> >switch that=3D20
 >> > start up the FURman
>> power unit..The Magama and Mec units =3D
 >> >were on=3D20
 >> > when I started up the system.
>> Maybe PAris got a Jolt ??? I =
 >>=3D
 >> >don;t=3D20
 >> > know..
>> Please help..Thanks
>>=3D20
 >> >
>
>
>
>
>Chris
>
>-- =3D
 >> >
>Chris=3D20
 >> > Ludwig
>
>ADK Pro Audio
>(859)=3D20
 >> > =3D
 >> =
 >>

```

>>>635-5762<BR>>www.adkproaudio.com<BR>>chrisl@adkproaudio.com<BR></BL=3D
>>
>> >OCKQUOTE></BODY></HTML>
>> >
>> >
>>
>>
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>><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
>><STYLE></STYLE>
>></HEAD>
>><BODY bgColor=3D#ffffff>
>><DIV><FONT face=3DArial size=3D2>LM,</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>Can't wait to hear.</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>T.</FONT></DIV>
>><BLOCKQUOTE=20
>>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
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>> href=3D"mailto:jjdpro@ameritech.net">jjdpro@ameritech.net</A>> =
>>wrote in=20
>> message <A =
>>href=3D&q

```
