
Subject: Reminder to Check all your cab's speakers when mic'ing!

Posted by [Neil](#) on Sat, 06 May 2006 16:43:29 GMT

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r />

> >adat cards ,=20

> > or one mec two adat cards under Me =

> >(win98)
>>
>> Now=20

> > if you would want to add more adat ins/outs to your system like=20

> > DJ
>=3D
>>wants
>> (me too) you can buy =

> >another=20

> > two Pulsar cards (your plugins are =3D
>>already=20

> > bought)
>> which leads to another 1000 \$ to have full =

> >three=20

> > pulsar cards with 18
>=3D
>>dsp
>> chips =

> >!!! and=20

> > be happy as I am...
>>
>> well there is the =

> >"Kingsize"=20

> > option.
>> there are also super Pulsar cards out there =

> >each=20

> > having 15 dsp chips
=3D
>>!!!
>> In outs =

> >are the=20

> > same, each card can be bought for around=20

> > =3D
>>900\$-1000-1100\$
>> used and with three =

> >cards you=20

> > can have 45 dsps !!!!!!!
>> Ok back to=20

> > reality...
>>
>> One Pulsar card with 6 dsps =

> >is=20

> > adequate for mixing a song and using =

> >=3D
>>some
>> great=20

> > plugins as I mentioned.
>> The same card can be =

> >configured for=20

> > a synth recording platforma...
>>
>> I am =

> >happy to say=20

> > more if I see anyone interested...
>>
>> =20

> > Regards,
>> =20

> > Dimitrios
>>
>>
>>
>>I choose =

> >Polesoft=20

> > Lockspam to fight spam, and=20

> > you?
>>http://www.polesoft.com/refer.html =20

> >
>>
>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 =

> >

> > =

> >Transitional//EN">
>><HTML><HEAD>
>><=

> >META=20

> > http-equiv=3D3DContent-Type content=3D3D"text/html;=20

> > =3D
>>charset=3D3Diso-8859-1">
>><META =

> >content=3D3D"MSHTML=20

```

>> 6.00.2800.1400"=20
>> =
>> name=3D3DGENERATOR><BR>>><STYLE></STYLE><BR>>>=
>></HEAD><BR>>><BODY=20
>> bgColor=3D3D#ffffff><BR>>><DIV><FONT face=3D3DArial=20
>> =
>> size=3D3D2>Dimitrios,</FONT></DIV><BR>>><DIV>&=
>>lt;FONT=20
>> face=3D3DArial size=3D3D2>Scope pro looks quite impressive! =20
>> =3D<BR>>>I have a=3D20<BR>>>few=20
>> questions.</FONT></DIV><BR>>><DIV><FONT=20
>> face=3D3DArial size=3D3D2>I am on the brink of investing in a=20
>> =3D<BR>>>killer Cubase=3D20<BR>>>rig (dual cores etc.) =
>>which=20
>> will</FONT></DIV><BR>>><DIV><FONT =
>>face=3D3DArial=20
>> size=3D3D2>probably include an RME card for 16 =
>>=3D<BR>>>channels=20
>> of=3D20<BR>>>ADAT and Midi=20
>> in/out.</FONT></DIV><BR>>><DIV><FONT =
>>face=3D3DArial=20
>> size=3D3D2></FONT> =
>></DIV><BR>>><DIV><FONT=20
>> =
>>face=3D3DArial=3D20<BR>>>size=3D3D2> &nbs=
>>p; =20
>> =
>>&nbs=3D<BR>>>p; =
>> =20
>> =
>>=3D<BR>>>; &nb=
>>sp; =20
>> =3D<BR>>> =20
>> =
>>=3D20<BR>>>OR</FONT></DIV><BR>>><DIV><FO=
>>NT=20
>> face=3D3DArial size=3D3D2></FONT>=20
>> </DIV><BR>>><DIV><FONT face=3D3DArial =
>>size=3D3D2>Can I=20
>> continue to use Cubase SX with a<BR>>=3D<BR>>>Pulsar=20
>> Pro=3D20<BR>>>card in the same=20
>> box</FONT></DIV><BR>>><DIV><FONT =
>>face=3D3DArial=20
>> size=3D3D2>and eliminate the RME=20
>> =
>>=3D<BR>>>card?</FONT></DIV><BR>>><DIV><F=
>>ONT=20
>> face=3D3DArial size=3D3D2></FONT>=20

```

> > </DIV>
>><DIV><FONT face=3D3DArial =
> >size=3D3D2>If so=20
> > will this buy me the software =3D
>>power to =
> >run=3D20
>>Pulsar=20
> > plugins in Cubase=20
> > (internally)</DIV>
>><DIV><FONT=20
> > face=3D3DArial size=3D3D2>and route in/out to Paris via ADAT=20
> > in
=3D
>>sync?=20
> > =
> >=3D20
>></DIV>
>><DIV><FONT=
> >=20
> > face=3D3DArial size=3D3D2>=20
> > </DIV>
>><DIV><FONT face=3D3DArial =
> >
