
Subject: Pawn shop score

Posted by [Deej \[4\]](#) on Fri, 22 Jun 2007 17:56:06 GMT

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content=3D3D3D3D"text/html;=3D3D20

> > > =3D3D3D3D
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> > > content=3D3D3D3D"MSHTML=3D3D20

> > > 6.00.

Subject: Re: Pawn shop score

Posted by [John \[1\]](#) on Fri, 22 Jun 2007 19:07:55 GMT

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;p;=3D20

> > > <DIV>This =3D

> > is really a=3D20

> > novice =3D3D3D
> oriented =3D3D3D3D
> > question but .=3D20

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> > .</DIV>
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Subject: Re: Pawn shop score

Posted by [DC](#) on Sat, 23 Jun 2007 04:05:43 GMT

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> & > & >
> & & & & & =

> &=20

> & >
> & & & && > &nb

Subject: Re: Pawn shop score

Posted by [Sarah](#) on Sun, 24 Jun 2007 00:47:41 GMT

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Subject: Re: Pawn shop score

Posted by [Deej \[4\]](#) on Sun, 24 Jun 2007 01:04:01 GMT

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[BR>>href=3D3D3D"<A=3D20
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>href=3D3D'news

Subject: Re: Pawn shop score

Posted by [Sarah](#) on Sun, 24 Jun 2007 01:48:46 GMT

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```
:469780ce$1@linux">news:469780ce$1@linux</A>;..=
```

[illegible][illegible]

=

>t;BR>l
=3D 3D
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> Tom=3D3D20
> was asking if there was a "3.0" =
version of=20

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card=3D20
> & > & that=20
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>&needed
&to be=3D3D20
&=&

connected to=20

[illegible][illegible]

would be no.
Is this=20

[illegible]

you=3D3D20
> were asking Tom?
DJ's advice is very =

[illegible][illegible]

would do
>it, if
> you=20

[illegible]

already.
I don't want to sound like a "RTFM" kind of=20

$$=3D\langle BR\rangle$$

Subject: Re: Pawn shop score

Posted by [Deej](#) [4] on Sun, 24 Jun 2007 02:48:34 GMT

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> Gene

[illegible]

>>>>>>>

[illegible]

>>>>>>>

>>>>>>>

>>>>>>

>>>>>>

>>>>>

>>>>

>>>

>>

>This is a multi-part message in MIME format.

```
---= linux469adaa2
```

Content-Type: text/plain

Content-Transfer-Encoding: 7bit

Rather simple c- panel

"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:

 $\succ$

>I have a ProFire Lightbridge. I use it for all kinds of stuff including

Pro

>Tools-M where it does give 34X34 up to 48K, or 18X18 at 96 (PT 7.3.1). It

- >has a headphone out but it only chases SPDIF out. Latency goes down to 256,

>it into my main I/O for sends to and from Paris or a V-stack PC. It has

no

>internal direct monitor system or any internal mixing. I have not had any

>of the clock issues talked about at Gearslutz. It makes PT-M a viable alternative
>to HD if you are mixing analog and it has been a good purchase for me coming
>in handy many times. It does work with the Core Audio Aggregation tool along
>with my MOTU PCIe rig.

>
>Gene
>

>"James McCloskey" <excelsm@hotmail.com> wrote:

>>
>>Hey Dedric, I have no experience with the Pro Fire Lightbridge. I was
following
>>the user reports on gear slutz awhile back. Most reports were good, but
>>someone didn't like something about the way the monitoring is set up, or
>>some thing. You might want to read up on those threads. Also, early on,
>>some didn't like that there are only 18 I/O available in PT. They may
have
>>changed this by now. All other software can utilize all of the I/Os, such
>>as Nuendo, Cubase, etc.

>>
>>"Dedric Terry" <dterry@keyofd.net> wrote:
>>>----- Original Message -----
>>>From: "James McCloskey" <excelsm@hotmail.com>
>>>Newsgroups: IDEA.EMUEnsoniqPARIS
>>>Sent: Sunday, July 15, 2007 5:35 PM
>>>Subject: Re: DJ and people with complex setups

>>>>
>>>> I don't think it's FW, the Pro Fire Light bridge will do 34x36.
>>>> http://www.m-audio.com/products/en_us/ProFireLightbridge-main.html
>>>

>>>Hi James - Any experiences with this unit to report (drivers, latency,
>
>>>integration with PCI audio cards)? M-Audio never had a great rep for

>>>drivers and quality, but I know Lamont gave it a thumbs up, so it seems
>>
>>>worth considering. I could use an extra 4 lightpipe ports. I've been
>
>>>reluctant to put as much weight on firewire as PCI/

Subject: Re: Pawn shop score
Posted by [Neil](#) on Sun, 24 Jun 2007 07:46:05 GMT
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cccebGrg24PZ2Wfj6DQvtquqMKWOFsKcoW7drdTfT2d2z9paQBXZd
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