
Subject: new Motu unit..Hey Dedric...Looksy!
Posted by [LaMont](#) on Wed, 03 Oct 2007 00:41:32 GMT
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3D
>have one=3D20
> card</DIV>
> ><DIV><FONT=3D20
> face=3D3D3D3DArial size=3D3D3D3D2>in there right now and it's=3D20
> all
=3D3D
>freaky
> =3D3D3D
> >just=3D20
> the=3D3D3D20
> =3D
>>same.</DIV>
>

Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [Dedric Terry](#) on Wed, 03 Oct 2007 00:53:15 GMT
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E=3D3D3D20
> =3D
>>style=3D3D3D3D"PADDING-RIGHT: 0px;=3D20
> PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D3D
>=3D3D3D
> =3D20
> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: =3D
>0px">
> =3D20
> > <DIV>"Dimitrios" <<A=3D3D3D20
> =3D
>> =3D20
> href=3D3D3D3D"<A=3D20
> =3D
=
>href=3D3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr'mailto:musur=
gio=3D
>@otenet.gr">musurgio@otenet.gr>>=3D20
> wrote
=3D3D
>in =3D3D3D
> =3D
>>message=3D3D3D20
> =3D20
> > <A =3D3D3D
> =3D3D
>>href=3D3D3D3D"<A=3D20
> =3D
=
>href=3D3D'news:471a0486\$1@linux">news:471a0486\$1@linux...</DIV>
H=
'>n=3D
>ews:471a0486\$1@linux">news:4

Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [Gantt Kushner](#) on Thu, 04 Oct 2007 02:49:34 GMT
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px; PADDING-LEFT: 5px; =

=3D
>MARGIN-LEFT: =3D3D
> >5px; =

=3D3D3D
> =20
> >=3D3D3D3D
> > > =
>BORDER-LEFT:=20
#000000 2px solid; MARGIN-RIGHT: 0px"&

Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [Jamie K](#) on Thu, 04 Oct 2007 04:20:27 GMT
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gt;<DIV><FONT =
face=3D3D3D3DArial=20
size=3D3D3D3D2> </DIV>
> > =20
><DIV><FONT face=3D3D3D3DArial =
size=3D3D3D3D2>=20
</DIV>
> > =
><BLOCKQUOTE=3D3D3D20
> =20
> >style=3D3D3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px;=20
MARGIN-LEFT: =3D
>5px; =3D3D
> =
>=3D3D3D&l

Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [excelav](#) on Thu, 04 Oct 2007 16:29:32 GMT
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=3D3D20
> > 00:22:39 -0400, "Tom Bruhl"=20
<<A=3D3D3D3D20
> > =3D3D20
> =
> =20
=3D3D3D3D
> =20
=3D3D3D
>>href=3D3D3D3D3D"<A=3D3D20
> =
> =20
=3D3D
> =20
=
=3D
>>href=3D3D3D'mailto:arpeggio@comcast.net'>arpeggio@comcast=
..net>
wrote'=3D
>>ma=3D3D
> =20
=
>ilto:

Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [LaMontt](#) on Thu, 04 Oct 2007 17:44:00 GMT
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@comcast.net"
target="_blank">arpeggio@comcast.net">arpeggio@comcast.net><BR&=
gt;w=3D3D
> =20

Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [Jamie K](#) on Thu, 04 Oct 2007 18:38:28 GMT
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Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [Jamie K](#) on Thu, 04 Oct 2007 18:52:31 GMT
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=3D3D3D
> charset=3D3D3D3DISO-8859-1">
><MET=A=20
=3D3D
> > content=3D3D3D3D"MSHTML=3D3D20
> =
> =20
6.00.2800.1400"=3D3D20
> > =3D3D
> =20
=
> name=3D3D3D3DGENERATOR>
> & amp ;><STYLE></STYLE><=t;BR>></HEA=3D3D
> =20
> D>
><BODY=3D3D 20
> > =20
bgColor=3D3D3D3D#ffffff>
>& am p;lt;DIV><FONT=20
face=3D3D3D3DArial=3D3D20
> > =20
size=3D3D3D3D2> Thanks=3D3D20
> > =20
Dimitrios.</DIV><B R>><DIV><FONT=20
=3D3D
> > face=3D3D3D3DArial=3D3D20
> =
> =20
size=3D3D3D3D2> =
</DIV>
><DIV& am p;gt;<FONT=20
=3D3D
> > face=3D3D3D3DArial=3D3D20
> =
> =20
size=3D3D3D3D2> Mike said the same thing. Is the =
=3D3D3D
> ini=20
in =3D3D
> >
> > =20
the=3D3D3D20
>> Paris folde or system=3D3D20
> =
> =20
32?</DIV><BR& g t;><DIV><FONT =
face=3D3D3D3DArial=20
=3D3D
> >
> > size=3D3D3D3D2> Do =
I want the=20
Master card to be =3D3D
> =20
> 0=3D3D3D20
>> absolutely? I=3D3D20
> =
> =20
only have one =
card&

Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [excelav](#) on Thu, 04 Oct 2007 19:09:44 GMT
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amp;lt;/FONT></DIV><BR& gt;><DIV><FONT=20
=3D3D
> >
> > face=3D3D3D3DArial=20
size=3D3D3D3D2> in there right now and it's all=3D3D20
> =
> =20
freaky
>=3D3D3D
>> jus t=3D3D20
> =
> =20
=3D3D
> =20
=
> the=3D3D3D20
>> same.</ FONT></DIV>
>=

<div><font=3D3D
> =20
>=3D3D20
> > =
face=3D3D3D3DArial=3D3D20
> =20
> =20
=
size=3D3D3D2>&Tom</div> a mp;>
><div>&l=
t;font=3D3D20
> =20
> face=3D3D3D3DArial size=3D3D3D2>&> =
=3D3D
> =20
></div>
>&l t;div><font=3D3D20
> =

> face=3D3D3D3DArial size=3D3D3D2>&> =
=3D3D
> =20
></div>
>&l t;div><font=3D3D20
> =

> face=3D3D3D3DArial =
size=3D3D3D2>&>=3D3D20
> =20
> =3D3D
> =20
=
></div>
>&l t;BLOCKQUOTE=3D3D20
>>style=3D=
3D3D3D"PADDING-RIGHT:=20
=3D3D
> >&0px;=3D3D20
> > =
PADDING-LEFT: 5px;=20
MARGIN-LEFT: 5px; =3D3D3D
>>BORDER-LEFT:=20
#000000

Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [LaMont](#) on Thu, 04 Oct 2007 21:20:05 GMT
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nbsp; MARGIN-RIGHT: 0px">
> =20
<div>"Dimitrios"=3D3D20
> > =20
<&A=3D3D3D20
> =
href=3D3D3D"&A=3D3D20
> =20
> =3D3D
> =20
=
=3D
>>href=3D3D3D'mailto:musurgio@otenet.gr">musurgio@otenet.=
gr>mailto:musur=3D
>>gio=3D3D
> =20
=
>@otenet.gr">musurgio@otenet.gr>>=3D3D20
>=
> =20
> wrote in =
=3D3D3D
>>message=3D3D3D20
& >> =20
<A =3D3D
> =20
>=3D3D3D
>>href=3D3D3D"&A=3D3D20
> =
> =20
=3D3D
> =20

=
=3D
>>href=3D3D3D'news:471a0486\$1@linux">news:471a0486\$1@linu=
x...</DIV>
 H=3D
>i'>=3D3D
> =
=20
=
>news:471a0486\$1@linux">news:471a0486\$1@linux...</DIV&=
gt;&=3D3D
> =20
=
>lt;BR>Hi
= 3D3D3D
>Tom=3D3D3D20<B=
R>>=20
=3D3D20
> > <A href=3D3D3D"<A=20
=
href=3D'mailto:!!@
Sorry">!!@
Sorry</A'>mailto:!!@
Sorry ">=
!@
Sorry</A>=20
to hear you still
=3D
>=3D3D
> =
>having=3D3D20
> =20
> problems like this ~!!
Must =3D3D
> =20
>be
=3D3D3D
>very=3D3D3D20
>=20
=3D3D20
> > frustrating.
Open the Paris =
ini file=20
and there change the=3D3D20
> > =20
=3D3D3D
>mastercardoutput=3D3D3D20&a mp;lt;BR>> =
with your=20
=3D3D
> >other
cards and=3D3D20
> =

Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [LaMont](#) on Thu, 04 Oct 2007 21:28:23 GMT
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br />
> =20
see what happens !!
Let me=3D3D3D20
> =
=3D3D20
> =20
> =
know.
Regards,
Dimitrios&a mp;lt;BR>
 "Tom=20
=3D3D
> >Bruhl"=3D3D20
> > =20
<<A=3D3D3D20
> p; =
href=3D3D3D3D"<A=3D3D20
> =20
> =3D3D
> =20
=
=3D
>>href=3D3D3D'mailto:arpeggio@comcast.net">arpeggio@comcast=
..net>=3D3D3D20'>m=3D
>ailto=3D3D
> =20
=
>:arpeggio@comcast.net">arpeggio@comcast.net>=3D3D3D20&l=
t;/A>
&g=3D3D
> =20
>t; =3D3D20
> > =20
wrote:
>
>&a mp;lt;BR>>Rick,
>1=20

>>BR>=3D3D
> =20
>>"rick"=3D3D3D20
>> =3D3D20
> > > =
<<A=20
=3D3D3D
>>href=3D3D3D3D"<A=3D3D20
> =
> =20
=3D3D
> =20
=
=3D
>>href=3D3D3D'mailto:parnell68@hotmail.com">parnell68@hot=
mail.com</A'>mailto=3D
>:pa=3D3D
> =20
=
>rnell68@hotmail.com">parnell68@hotmail.com</A>>=
=3D3D20
> =20
> =3D3D3D
>>wrote=3D3D3D20<BR&am p; >> in=20
message=3D3D3D20
> =3D3D20
> > =
=3D3D
> =20
=
>=3D3D3D
>=3D3D3D3D
>news:inqgh393an5s4m99qcao=
jn09vn112t4u6r@4ax=3D3D
> =20
=
>.com...
>&nbs=3D3D3D
>p;=3D3D20
>&n=
bsp;=20
> i=3D3D3D20
> know this as dumb as it gets =
but the=20
bnc is =3D3D
> >attached in=3D3D20
> =
> =20
the=3D3D3D20
> right
> =
=3D3D20
> =20
> order...right?
> all the cards show=20
up=3D3D20
> > =20
=3D3D3D
>in=3D3D3D20<BR&g t;> paris with the =
single=20
=3D3D
> >mec?
> =3D3D20
> =
> how=20
many i/o cards in each=3D3D3D20
> =3D3D20
> =
> =20
mec?
>
>& ;lt;BR&

Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [excelav](#) on Thu, 04 Oct 2007 22:13:43 GMT
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gt;>href=3D3D3D3D"<A=3D3D20
> =
> =20
=3D3D
> =20
=
=3D
>>href=3D3D3D'mailto:arpeggio@comcast.net">arpeggio@comcast=
..net>
>&am p; n'>=3D3D=3D
>
> =

=20
 =
 >mailto:arpeggio@comcast.net">arpeggio@comcast.net><B=
 R>=3D3D
> =20
 =
 >;>&n=3D3D3D< BR>>bsp;=3D3D3D20
>=
 =20
 =3D3D20
> > =
 wrote:
>
>&a mp; >l=20
 thought I was groovin' =3D3D
> >but =
 once=3D3D20
> =20
 > the =
 =3D3D3D
>second=3D3D3D20<BR&a mp;>> Mec was=20
 =3D3D
> >introduced
> =3D3D20
> =
 > =20
 >the system stopped. That =3D3D3D
>was a =
 =3D3D
> =20
 >few=3D3D3D20
> weeks=3D3D20
> =
 > =20
 ago.
> >
> >Today I=20
 tried=3D3D20
> > =20
 =3D3D3D
>different=3D3D3D20<B R>> cables, =
 eds cards,=20
 mecs, =3D3D
> >eliminated the=3D3D20
> =
 > =20
 =
 =3D3D3D
>magma
=3D3 D3D3D
>and
&=
 gt;=20
 =3D3D
> >=3D3D3D20
> =3D3D20
> =
 > =20
 >still no clock lock or modules showing up in the =
 =3D3D
> =20
 >paris=3D3D3D20
> =3D3D20
> > =20
 patchbay.
> >
> >This means=20
 =3D3D
> >to me=3D3D20
> > =20
 =3D3D3D
>software=3D3D3D20
> unless =
 someone tells=20
 me=3D3D20
> > differently.
> =20
 >
> =3D3D20
> > =20
 =3D3D3D
>>l=3D3D3D20<B R>> have a new C =
 drive which I=20
 will =3D3D
> >load XP and no=3D3D20
> =
 > =20
 pace. Any=3D3D3D20
> =
 other=3D3D3D3D20
>=20
 =3D3D20
> > >suggestions?
> =20
 =3D3D3D
>>
& amp;gt;=3D3D20
> =
 > =20

=3D3D3D20
> >More frustrated than my =
=3D3D
> =20
>clients,
> =3D3D20
> > =20
=3D3D3D
>>Tom
&g t;> =
=3D3D3D20
> =20
=3D3D
> >>
> =3D3D20
> =
> =20
>
> >
> =3D3D
> =20
>=3D3D3D
>>
 amp;gt;>=3D3D20 <B

Subject: Re: new Motu unit..Hey Dedric...Looksy!
Posted by [TCB](#) on Fri, 05 Oct 2007 13:55:42 GMT
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ered=20
already. If so, perhaps it =3D
>is=3D20
> telling =
card zero to=20
lock
>to an external clock, which it can't=20
=3D
>because=3D20
> there isn't =
one.
>
>It would=20
be interesting to attach an =
external
=3D
>clock=3D20
> source=20
to the MEC and
>then start PARIS to see how it behaves. =
=3D
>Or,=20
if=3D20
> the clock generator is fried,
>tell =
paris to lock=20
externally and see
=3D
>what=3D20
> happens when =
an exteral=20
clock
>source is applied.
>
>Isn't=20
there
=3D
>a=3D20
> master house synch switch in =
the cfg=20
file? I've never =3D
>used
>it. =3D20
> =
Maybe DJ could=20
help with what that should/shouldn't be set=20
=3D
>to.
>
>Wish I=3D20
> could do =
more than=20
think out loud...
>
>Mike
am p;gt;
> "Tom =
Bruhl"=20
=3D
><A=3D20
> href=3D3D"<A=20
=
href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net>=3D20'>mailto=
:arpeggio@comcast.net">arpeggio@comcast.net>=3D20
>=
> =20
wrote:
>
>&a mp;lt;BR>>>Hi =
Mike,
>>Well=20
I've been to .cfg =3D
>many a=3D20
> =
time.
>>I've=20

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=3D3D3D
> =3D20
> >=3D3D3D3D
>> =
>=20
>single=3D3D3D3D20
>> =3D
>> =
=3D20
> >=20
mec?
>how many i/o cards in each=3D20
> =20
mec?
>
>
>On Fri, 19 =3D3D
>>Oct=20
=3D
>=3D3D3D
>> =3D20
> =
>2007
>> >=20
=3D3D3D3D
>> > =3D20
> >
>> =
> >=20
00:22:39 -0400, "Tom Bruhl"=3D20
> =
<<A=3D3D3D3D20
>>=20
> > =3D
>=3D3D3D3D
>> =3D20
> >=20
=3D3D3D
>>=20
=3D3D
>>>>href=3D3D3D3D 3D "<A=3D20
> =20
=
=3D
>href=3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net&l=
t;/A>>&

Subject: Re: new Motu unit..Hey Dedric...Looksy!

Posted by [TCB](#) on Fri, 05 Oct 2007 15:38:15 GMT

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amp;
>wro'>mail=3D
>to:arpegio@comcast.net">a=
rpegio@comcast.net<A>>
>wro=3D
><A>=3D3D&l=
t;BR>>te=3D3D3D
>>=20
=3D20
> >=3D3D3D3D
>> > =
=3D20
> =20
>
>
>
>l=3D3D3D 3D20
>> > =
=3D
>>=20
=3D20
> thought I was groovin' but once the second Mec was =

=3D
>=3D3D3D3D
>> =3D20
> >=20
>introduced
>>the=3D3D3D3D20&a mp;
>> =
=3D
>>=20
=3D20
> > system stopped. That was a few =
weeks=3D20
> =20
ago.
>
>
>Toda y I =3D3D3D3D
>> =
=3D
>>=20
=3D20
> >tried=3D3D3D3D20
>> > > =
different=20
=3D
>cables, eds=3D20
> cards, mecs, eliminated the =
magma=20
=3D3D3D3D
>> > =3D20
> =
>and
>>still=20
no=3D3D3D3D20
>> > =3D
>> =
clock=3D20
> lock or=20

modules showing up in the paris =3D3D3D3D
> =
=3D
>>=20
=3D20
> =20
>patchbay.
>
 ;>This=3D3D3D3D20
> =

=3D
>>=3D20
> > means to me software unless =
someone tells=20
me =3D
>=3D3D3D3D
>>=3D20
> >=20
=
=3D
 >>differently.
>
>I=3D3D3D3D20
=
>>=20
=3D20
> > > have a new C drive which I will load XP =
and no=20
=3D
>pace. Any=3D20
> =20
=3D3D
>>other=3D3D3D3D20
&am p;>> > > =
=3D20
> =20

>suggestions?
>& >
>More frustrated=20
=3D
>than=3D20
> my=3D3D3D3D20
>> > =
>=20
=3D20
> =20
=
=3D
 >clients,
>Tom
 >>
>
=
;>
=3D
>>
>
>I=3D20
> =20
choose =3D3D3D3D
>& > =
=3D
 >>Polesoft=3D3D3D3D20
>>=20
=3D20
> > > Lockspam to fight spam,=20
=3D
>and=3D3D3D3D20
>>=3D20
> > >=20
=
=3D
>you?
>>http://www.polesoft.com/refer.html=3D20
&= > =20
=3D3D3D3D20
>> >=3D20
> =20
=
=3D
 >>
></BLOCKQUOTE> ;</BODY></HTML>
>>=20
=3D
>=3D20
> > >
>& > =
>
>&=20
=3D
>>
>&=3D20
> >
>
