
Subject: Kick mic

Posted by [TCB](#) on Mon, 21 May 2007 15:00:21 GMT

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20

=

level.
 >>>>>>>>>>>& ;gt;>
>>>>>>&a

Subject: Re: Kick mic

Posted by [dc\[3\]](#) on Mon, 21 May 2007 15:23:25 GMT

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e. I've hear dof

>some schools doing the same, but haven't got a line on what they're using.

>

>JH

>

> Ludwig wrote:

>> HI Jeff,

>> Umm I think you can do something to that effect with Acronis using the

>> task scheduling functions in it. Don't have the ability to test that

>> atm. Is this something you want to do every time you boot?

Subject: Re: Kick mic

Posted by [Neil](#) on Mon, 21 May 2007 15:26:40 GMT

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...I have come to the conclusion that the best

>>>>>>>>

>>>> DAW

>>>>

>>>>>>>> is

>>>>>>>> the DAW that does not rely on ASIO or 'zero latency' for monitoring...

>&g

Subject: Re: Kick mic

Posted by [Paul Artola](#) on Mon, 21 May 2007 15:49:24 GMT

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gt;>>>>>

>>>>>>

>>>>>>

>>>>>>

>>>

>\$5100 for 24 channels of good pres and EQs would be pretty sweet. But that ain't a lot of dough so it's a little tough to believe it can have great sound.

DJ wrote:

> I tend to trust Fletcher's judgment when it comes to audio gear (probably we
> like

Subject: Re: Kick mic

Posted by [Rod Lincoln](#) on Mon, 21 May 2007 15:57:46 GMT

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and use a lot of the same words and expressions ;o), but he's
> affiliated with Mercenary only as a "consultant" these days. Not sure if
> "consultant" means that the guy who is running the show there "consults"
> with him and then goes ahead and does what he damn well pleases or not, even
> if Fletcher gives it a thumbs down. I sorta' doubt it. Fletcher seems to be
> a bit like SSC in some ways in that it doesn't appear that his opinion can
> be &q

Subject: Re: Kick mic

Posted by [michael bliss](#) on Mon, 21 May 2007 16:16:21 GMT

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in my system if I want =

to read=20

>>all my old project files.

>>

>>Thanks in advance,

>>John

>>

>>

>>

>=20

>

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_01BA_01C7B118.94E36350

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Subject: Re: Kick mic
Posted by [Wireline](#) on Mon, 21 May 2007 16:20:40 GMT
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style=3D"PADDING-RIGHT: 0px; PADDIN
```

Subject: Re: Kick mic
Posted by [Deej \[4\]](#) on Mon, 21 May 2007 16:38:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

```
R>&gt;Neil,<BR>&gt;Nice work.&nbsp; Kick is =
doing it=20
  perfectly.&nbsp; Multiband again?<BR><BR>Yep - actually the story =
behind the=20
  kick & snare is that we<BR>almost DIDN'T mic them - the guy wanted =
to go=20
  with a triggered<BR>kit he had programmed in his Roland TD-20 for the =
kick,=20
  snare & <BR>toms, and live mics for the cymbals & hats. I told =
him:=20
  "You<BR>know what, why don't I just slap a mic on the kick &=20
  snare<BR>anyway, while we've got everything set up... can't hurt,=20
  right?"<BR>Turns
```

Subject: Re: Kick mic
Posted by [Rich\[3\]](#) on Mon, 21 May 2007 16:57:48 GMT
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```
out he LOVES the live kick & snare sounds we got =
-=20
  we<BR>ended up not even using the triggered sounds on those. =
So<BR>anyway,=20
```

3D"mailto:OIUOIU@OIU.com">OIUOIU@OIU.com> =
wrote in=20
message <A=20
=
href=3D"news:467491dc\$1@linux">news:467491dc\$1@linux...
>
&g=
t; =20
Not finals, necessarily, but close enough to where it'll =
just
> =20
a tweak or two before they're finished. I'll hand it to
> =
these=20
guys - they're into some weird shit, but at least they
> =
don't=20
want everything louder than everything else, and they
> =
don't want=20
all the tops of all the waveforms looki

Subject: Re: Kick mic
Posted by [Dale](#) on Mon, 21 May 2007 17:48:51 GMT
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/>
'em as-is.
>
> Comments =
welcome....
>
> <A=20
=
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-JustWhenUThough t-Mix=
1.mp3"> http://saqqararecords.com/MiscAudio/DiMakina-JustWhenUThough t-Mix1=
..mp3
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> =20
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href=3D" http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-Mi x1.mp=
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> =20
<A=20
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> http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .mp3
=
>
>
> =20
Enjoy!
>
> Neil
>
>
>I choose =
Polesoft=20
Lockspam to fight spam, and=2

Subject: Re: Kick mic
Posted by [Wireline](#) on Mon, 21 May 2007 18:09:30 GMT
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```
pre/comp setup did<BR>=3D<BR>&gt;you =
use=20
=
for=3D20<BR>&gt;that?&lt;/FONT&gt;&lt;/DIV&gt; <BR>&gt;&lt;DIV&gt;&lt;FONT=
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face=3D3DArial size=3D3D2&gt;&lt;/FONT&gt; =
&lt;/DIV&gt;<BR>&gt;&lt;DIV&gt;&lt;FONT=20
face=3D3DArial=20
=
size=3D3D2&gt;Cool.&lt;/FONT&gt;&lt;/DIV&amp; ;gt; <BR>&gt;&lt;DIV&gt;&lt;FONT=20
face=3D3DArial=20
size=3D3D2&gt;Tom&lt;/FONT&gt;&lt;/DIV&g t; <BR>&gt;&lt;DIV&gt;&lt;FONT=20
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size=3D3D2&gt;&lt;/FONT&gt;=20
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size=3D3D2&gt;&lt;/FONT&gt;=20
=
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0px;=20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D<BR>&gt;BORDER-LEFT: #000000 =
2px solid;=20
MARGIN-RIGHT: 0px"&gt;<BR>&gt;&nbsp; &lt;DIV&gt;"Neil" &lt;&lt;A=20
=3D<BR>&gt;href=3D3D"<A=20
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href=3D'mailto:OIUOIU@OIU.com">OIUOIU@OIU.com</A>mailto:OIUOIU@OIU.com"&=
gt;OIUOIU@OIU.com&lt;/A>&gt;&gt;=20
wrote=3D20<BR>&gt;&nbsp; in message &lt;A=3D20<BR>&gt;&nbsp; =
=3D<BR>&gt;href=3D3D"<A=20
=
href=3D'news:467491dc$
```

Subject: Re: Kick mic
Posted by [Gantt Kushner](#) on Mon, 21 May 2007 19:03:45 GMT
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"_blank">1@linux">news:467491dc\$1@linux...</DIV>
Not'=
>news:467491dc\$1@linux">news:467491dc\$1@linux...</DIV>=

Not
=3D
>finals,=3D20
> =20
necessarily, but close enough to where it'll j

Subject: Re: Kick mic
Posted by [TCB](#) on Mon, 21 May 2007 20:03:42 GMT
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qqararecords.com/MiscAudio/DiMakina-JustWhenUT="target="_blank">http://saqqararecords.com/MiscAudio/DiMakina-JustWhenUT=hought-Mix1=3D
 >.mp3
<BR&a mp;gt;
<A=3D=20
> =20
=3D
>href=3D3D"<A=20
=
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-Mi x1.mp=
"> http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-Mi x1.mp=3D=

>3"> http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-M=
ix1.mp3=3D
>

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=
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> http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .mp3=3D=

>> http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .=
mp3
=3D
 >

Enjoy!

Nei

Subject: Re: Kick mic
Posted by [Aaron Allen](#) on Mon, 21 May 2007 23:18:52 GMT
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;&g=
>t;=20
> wow. They should change their motto to:
>
> =
>Miserable=20
> products from a miserable company !

Hey!!!...but their =
>healthcare=20
> is free. It's a workers =
>paradise...remember?

</BLOCKQUOTE></BODY></HTML >
>
>Zoom this twice.

Subject: Re: Kick mic
Posted by [John Macy](#) on Mon, 21 May 2007 23:35:34 GMT
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ies/05_n12/index.html

WMW

"Bill L" <bill@billlorentzen.com> wrote in message news:467682ce@linux...

> <http://www.yamahasynth.com/products/n8n12/index.html>
>
> When I heard Yammy married Steiny, I was hoping for some products that
> really integrated Cubase and a mixer/controller. This may be what I was
> hoping for. I hope it really has quality sound.
>
> It's available in Britain but not yet the US. GBP899.00 = U\$1,782.18This is a multi-part message
in MIME format.

-----=_NextPart_000_00A3_01C7B1B7.D89F5280
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charset="iso-8859-1"
Content-Transfer-E

Subject: Re: Kick mic
Posted by [TCB](#) on Tue, 22 May 2007 00:02:18 GMT
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charset=3Diso-8859-1">
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</HEAD>
<BODY bgColor=3D#ffffff>
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I'll ship you=20
a MEC and you can try it. I'm headed to the UPS store in about an hour =
with a=20
bunch of microphones.</DIV>
<DIV> </DIV>
<DIV>;o</DIV>
<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> wrote =
in message=20
news:4676d51f@linux...</DIV>
<DIV><FON

Subject: Re: Kick mic
Posted by [Aaron Allen](#) on Tue, 22 May 2007 00:58:47 GMT
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R><A=20
=
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..html </DIV></BLOCKQUOTE ></BODY></HTML>

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-----=_NextPart_000_00B8_01C7B1BE.A9FEF730

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Deej,

That would be awesome! I'll pay you for it if it helps my situation.

Tom

"DJ" <www.aarrrrggghhh!!!.com> wrote in message news:4676dd1a@linux...

Well.....if you'll cover shipping, I'll ship you a MEC and you can =
try it. I'm headed to the UPS store in about an hour with a bunch of =
microphones.

;o)

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4676d51f@linux...

After trying multiple combinations of David and DJ's ideas
I am still unable to see more than the Master hardware device
be it 442 or a MEC. =20

There is a problem with using Card D as the master card.
It's mixer doesn't allow a Control Room out. That's a no go=20
for me.

Any other ideas that you can think of ? I wonder if there is any
chance the 4 MEC setup will work if this is so flakey with my gear?

Thanks for any new ideas you have.

Tom

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_00B8_01C7B1BE.A9FEF730

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charset=3Diso-8859-1">
<MET

Subject: Re: Kick mic
Posted by [Paul Braun](#) on Tue, 22 May 2007 01:01:20 GMT
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It;FONT face=3DArial size=3D2> </DIV>
<DIV>There is a problem with using Card =
D as the=20
master card.</DIV>
<DIV>It's mixer doesn't allow a Control =
Room=20
out. </DIV>
<DIV>for <FONT face=3DArial=20
size=3D2>me.</DIV>

Subject: Re: Kick mic
Posted by [michael bliss](#) on Tue, 22 May 2007 02:44:38 GMT
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t;>>"Graham Duncan" <graham@grahamduncan.com> wrote in message
>>>news:46759699\$1@linux...
>>>> Yeah, I'd like to hear one. If Fletcher AND Tchad Blake dig it, that
>> says
>>>> something to me. ;)
>>>>
>>>> Graham
>>>>
>>>> Chris Ludwig wrote:
>>>>> Hi Graham,
>>>>> Saw a prototype of this a couple AES shows ago and it was very cool.
>>
>>>>> Haven't heard on off the show floor though to know how they sound.
>>>>> Supposedly future Firewire and digital I/O options. So it's got
>>>>> potential.
>>>>>
>>>>> Chris
>>>>
>>>
>>>
>>

—

more, hmmm,
bright, since it really wasn't visible in the photo...

```
---= linux4676fa5a
```

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Subject: Re: Kick mic
Posted by [michael bliss](#) on Tue, 22 May 2007 02:53:07 GMT
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jhxmiMvtuj7lpx

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Subject: Re: Kick mic

Posted by [michael bliss](#) on Tue, 22 May 2007 02:59:05 GMT

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qWEqHtViOonmlcTFCUo2qjDWLiW0l0JnGJXGA00oJKmCuGRrylUrqKUCG+gG
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Subject: Re: Kick mic

Posted by [Bill L](#) on Wed, 23 May 2007 01:42:20 GMT

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reverbs sounded as digital as pretty much

> anything I've ever heard.

>

> So, does the DM2K sound _completely_ different than their previous digital

> gear?

>

> TCBYes. Completely.. But, it does not imprint a sonic color like the Sony Digital mixers (DMX-1000/Oxford).. They were programmed to give a color.

"TCB" <nobody@ishere.com> wrote:

>

>OK guys, I just have to ask this. The 02R was a painfully bad sounding mixer.

>Ditto the 01V. One of my best buddies in the DSP programming business and

>I once listened to a bunch of different digital mixers at the Frankfurt

Messe.

>Yamaha, Korg, Tascam and a few others, all in the high end project/low end

>commercial studio range. We just took a CD around and listened through headphones.

>The EQs were the personificat
