

---

Subject: Kick mic  
Posted by [TCB](#) on Mon, 21 May 2007 15:00:21 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

20  
=  
level.<BR> >>>>>>>>>>& ;gt;> <BR>>>>>>>&a

---

---

Subject: Re: Kick mic  
Posted by [dc\[3\]](#) on Mon, 21 May 2007 15:23:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

e. I've hear dof  
>some schools doing the same, but haven't got a line on what they're using.  
>  
>JH  
>  
> Ludwig wrote:  
>> HI Jeff,  
>> Umm I think you can do something to that effect with Acronis using the  
  
>> task scheduling functions in it. Don't have the ability to test that  
>> atm. Is this something you want to do every time you boot?

---

---

Subject: Re: Kick mic  
Posted by [Neil](#) on Mon, 21 May 2007 15:26:40 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

...I have come to the conclusion that the best  
>>>>>>>>  
>>>> DAW  
>>>>  
>>>>>>>> is  
>>>>>>>> the DAW that does not rely on ASIO or 'zero latency' for monitoring...  
>&g

---

---

Subject: Re: Kick mic  
Posted by [Paul Artola](#) on Mon, 21 May 2007 15:49:24 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

gt;>>>>>  
>>>>>  
>>>>>  
>>>>>

>>>

>\$5100 for 24 channels of good pres and EQs would be pretty sweet. But that ain't a lot of dough so it's a little tough to believe it can have great sound.

DJ wrote:

> I tend to trust Fletcher's judgment when it comes to audio gear (probably we  
> like

---

---

Subject: Re: Kick mic

Posted by [Rod Lincoln](#) on Mon, 21 May 2007 15:57:46 GMT

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---

and use a lot of the same words and expressions ;o), but he's  
> affiliated with Mercenary only as a "consultant" these days. Not sure if  
> "consultant" means that the guy who is running the show there "consults"  
> with him and then goes ahead and does what he damn well pleases or not, even  
> if Fletcher gives it a thumbs down. I sorta' doubt it. Fletcher seems to be  
> a bit like SSC in some ways in that it doesn't appear that his opinion can  
> be &q

---

---

Subject: Re: Kick mic

Posted by [michael bliss](#) on Mon, 21 May 2007 16:16:21 GMT

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---

in my system if I want =

to read=20

>>all my old project files.

>>

>>Thanks in advance,

>>John

>>

>>

>>

>=20

>

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=\_NextPart\_000\_01BA\_01C7B118.94E36350

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

---

Subject: Re: Kick mic  
Posted by [Wireline](#) on Mon, 21 May 2007 16:20:40 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

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</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Excellent!</FONT></DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDIN
```

---

---

Subject: Re: Kick mic  
Posted by [Deej \[4\]](#) on Mon, 21 May 2007 16:38:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

R>&gt;Neil,<BR>&gt;Nice work.&nbsp; Kick is =  
doing it=20  
perfectly.&nbsp; Multiband again?<BR><BR>Yep - actually the story =  
behind the=20  
kick & snare is that we<BR>almost DIDN'T mic them - the guy wanted =  
to go=20  
with a triggered<BR>kit he had programmed in his Roland TD-20 for the =  
kick,=20  
snare & <BR>toms, and live mics for the cymbals & hats. I told =  
him:=20  
"You<BR>know what, why don't I just slap a mic on the kick &=20  
snare<BR>anyway, while we've got everything set up... can't hurt,=20  
right?"<BR>Turns

---

---

Subject: Re: Kick mic  
Posted by [Rich\[3\]](#) on Mon, 21 May 2007 16:57:48 GMT  
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---

out he LOVES the live kick & snare sounds we got =  
-=20  
we<BR>ended up not even using the triggered sounds on those. =  
So<BR>anyway,=20

---

it's a D-6 through a Chandler TG-2, and I had picked up  
Earthworks  
Kick-pad recently, so I stuck that on the kick mic, too, since we  
had the  
kick all stuffed with towels & such up against the head to  
prevent it  
from double-triggering on the rebound... I figured I'd see if the  
kickpad  
might help give me some tone right off the bat & it worked out =  
OK. From  
there it was just my usual Multiband comp/No EQ settings for the  
kick.<br><br><br>&lt;l

---

---

Subject: Re: Kick mic  
Posted by [Wireline](#) on Mon, 21 May 2007 17:29:38 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

'd love to hear a tiny amount of short verb on  
those  
bright=3D20<br>&gt;guitar distorted chicks early on. <br><br>Not sure =  
I know=20  
what you mean... which song?<br><br>&gt;Nice clean tone too. What=20  
guitar/amp/mic/pre/comp setup did<br>&gt;you use for that?<br><br>The =  
clean=20  
tone? Again, not sure which song, because there are a<br>couple parts =  
with=20  
clean tone. If you mean the tone in: "Just<br>When U Thought", that =  
was the=20  
main guitarist's ESP with EMG<br>humbuckers through his Mesa amp & =  
cab, if=20  
you mean the clean<br>tone in: "Jimmy The Pill", that was one of my =  
Strats=20  
through<br>the same setup, but in that case, we also doubled =  
it.<br>Mics/pres=20  
in both cases on his cab were: Audix i5 through a<br>Focusrite Red 8, =  
and a=20  
BLUE Ball through a Grace101, tracked<br>dual-mono on each=20  
=  
pass.<br><br><br>&gt;Cool.<br>&gt;Tom<br><br>>Thanks!<br>Neil<br><br>&gt;<=  
BR>&gt;<br>&gt;<br>&gt;&nbsp;=20  
"Neil" &lt;<A href=

---

---

Subject: Re: Kick mic  
Posted by [michael bliss](#) on Mon, 21 May 2007 17:44:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

3D"mailto:OIUOIU@OIU.com">OIUOIU@OIU.com</A>&gt; =  
wrote in=20  
message <A=20  
=  
href=3D"news:467491dc\$1@linux">news:467491dc\$1@linux</A>...<BR>&gt;<BR>&g=  
t;&nbsp;=20  
Not finals, necessarily, but close enough to where it'll =  
just<BR>&gt;&nbsp;=20  
a tweak or two before they're finished. I'll hand it to<BR>&gt;&nbsp; =  
these=20  
guys - they're into some weird shit, but at least they<BR>&gt;&nbsp; =  
don't=20  
want everything louder than everything else, and they<BR>&gt;&nbsp; =  
don't want=20  
all the tops of all the waveforms looki

---

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Subject: Re: Kick mic  
Posted by [Dale](#) on Mon, 21 May 2007 17:48:51 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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/>  
'em as-is.<BR>&gt;<BR>&gt;&nbsp; Comments =  
welcome....<BR>&gt;<BR>&gt;&nbsp; <A=20  
=  
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-JustWhenUThough t-Mix=  
1.mp3"> http://saqqararecords.com/MiscAudio/DiMakina-JustWhenUThough t-Mix1=  
..mp3</A><BR>&gt;<BR>&gt;<BR>&gt;&nbsp;=20  
<A=20  
=  
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-Mi x1.mp=  
3"> http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-Mi x1.mp3</A>=  
<BR>&gt;<BR>&gt;&nbsp;=20  
<A=20  
=  
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .mp3"=  
> http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .mp3</A><BR>=  
&gt;<BR>&gt;<BR>&gt;&nbsp;=20  
Enjoy!<BR>&gt;<BR>&gt;&nbsp; Neil<BR>&gt;<BR>&gt;<BR>&gt;I choose =  
Polesoft=20  
Lockspam to fight spam, and=2

---

---

Subject: Re: Kick mic  
Posted by [Wireline](#) on Mon, 21 May 2007 18:09:30 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

pre/comp setup did<BR>=3D<BR>&gt;you =  
use=20  
=  
for=3D20<BR>&gt;that?&lt;/FONT&gt;&lt;/DIV&gt; <BR>&gt;&lt;DIV&gt;&lt;FONT=  
=20  
face=3D3DArial size=3D3D2&gt;&lt;/FONT&gt; =  
&lt;/DIV&gt;<BR>&gt;&lt;DIV&gt;&lt;FONT=20  
face=3D3DArial=20  
=  
size=3D3D2&gt;Cool.&lt;/FONT&gt;&lt;/DIV&gt;& ;> <BR>&gt;&lt;DIV&gt;&lt;FONT=20  
face=3D3DArial=20  
size=3D3D2&gt;Tom&lt;/FONT&gt;&lt;/DIV&gt; <BR>&gt;&lt;DIV&gt;&lt;FONT=20  
face=3D3DArial size=3D3D2&gt;&lt;/FONT&gt; =  
&lt;/DIV&gt;<BR>&gt;&lt;DIV&gt;=20  
&lt;/DIV&gt;<BR>&gt;&lt;DIV&gt;&lt;FONT face=3D3DArial =  
size=3D3D2&gt;&lt;/FONT&gt;=20  
&lt;/DIV&gt;<BR>&gt;&lt;DIV&gt;&lt;FONT face=3D3DArial =  
size=3D3D2&gt;&lt;/FONT&gt;=20  
=  
&lt;/DIV&gt;<BR>&gt;&lt;BLOCKQUOTE=3D20<BR>&gt;style=3D3D"PADDING-RIGHT: =  
0px;=20  
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D<BR>&gt;BORDER-LEFT: #000000 =  
2px solid;=20  
MARGIN-RIGHT: 0px"&gt;<BR>&gt;&nbsp; &lt;DIV&gt;"Neil" &lt;&lt;A=20  
=3D<BR>&gt;href=3D3D"<A=20  
=  
href=3D'mailto:OIUOIU@OIU.com">OIUOIU@OIU.com</A>mailto:OIUOIU@OIU.com"&=  
gt;OIUOIU@OIU.com&lt;/A></A>&gt;&gt;=20  
wrote=3D20<BR>&gt;&nbsp; in message &lt;A=3D20<BR>&gt;&nbsp; =  
=3D<BR>&gt;href=3D3D"<A=20  
=  
href=3D'news:467491dc\$

---

Subject: Re: Kick mic  
Posted by [Gantt Kushner](#) on Mon, 21 May 2007 19:03:45 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

"\_blank">1@linux">news:467491dc\$1@linux</A>...</DIV><BR>Not'=  
>news:467491dc\$1@linux"&gt;news:467491dc\$1@linux&lt;/A&gt;...&lt;/DIV&gt;=  
&lt;BR&gt;Not</A><BR>=3D<BR>&gt;finals,=3D20 <BR>&gt;&nbsp;=20  
necessarily, but close enough to where it'll j

---

Subject: Re: Kick mic  
Posted by [TCB](#) on Mon, 21 May 2007 20:03:42 GMT  
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---

qqararecords.com/MiscAudio/DiMakina-JustWhenUT="target="\_blank">http://saqqararecords.com/MiscAudio/DiMakina-JustWhenUT=hought-Mix1=3D<BR> &gt;.mp3&lt;/A&gt;&lt;BR&gt;&lt;BR&a mp;gt;&lt;BR&gt;&lt;A=3D=20<BR>&gt;&nbsp;=20  
=3D<BR>&gt;href=3D3D"<A=20  
=  
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-Mi x1.mp=  
"> http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-Mi x1.mp</A>=3D=  
<BR>&gt;3"&gt; http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-M=  
ix1.mp3&lt;/A&gt;=3D<BR>&gt;&lt;BR&gt;&lt;BR&gt;&lt;A=3D20 <BR>&gt;&nbsp;=  
  
=3D<BR>&gt;href=3D3D"<A=20  
=  
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .mp3"=  
> http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .mp3</A>=3D=  
<BR>&gt;&gt; http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .=  
mp3&lt;/A&gt;&lt;BR&gt;=3D<BR> &gt;&lt;BR&gt;&lt;BR&gt;Enjoy!&lt;BR &gt;&lt;BR&gt;Nei

---

---

Subject: Re: Kick mic  
Posted by [Aaron Allen](#) on Mon, 21 May 2007 23:18:52 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

;&g=  
>t;=20  
> wow. They should change their motto to:<BR>><BR>> =  
>Miserable=20  
> products from a miserable company !<BR><BR>Hey!!!...but their =  
>healthcare=20  
> is free. It's a workers =  
>paradise...remember?<BR><BR></BLOCKQUOTE></BODY></HTML >  
>  
>Zoom this twice.

---

---

Subject: Re: Kick mic  
Posted by [John Macy](#) on Mon, 21 May 2007 23:35:34 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

ies/05\_n12/index.html

WMW

"Bill L" <bill@billlorentzen.com> wrote in message news:467682ce@linux...

> <http://www.yamahasynth.com/products/n8n12/index.html>  
>  
> When I heard Yammy married Steiny, I was hoping for some products that  
> really integrated Cubase and a mixer/controller. This may be what I was  
> hoping for. I hope it really has quality sound.  
>  
> It's available in Britain but not yet the US. GBP899.00 = U\$1,782.18This is a multi-part message  
in MIME format.

-----=\_NextPart\_000\_00A3\_01C7B1B7.D89F5280  
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Content-Transfer-E

---

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Subject: Re: Kick mic  
Posted by [TCB](#) on Tue, 22 May 2007 00:02:18 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

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I'll ship you=20  
a MEC and you can try it. I'm headed to the UPS store in about an hour =  
with a=20  
bunch of microphones.</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<DIV><FONT face=3DArial size=3D2>;o</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
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in message=20  
    <A href=3D"news:4676d51f@linux">news:4676d51f@linux</A>...</DIV>  
    <DIV><FON

---

---

Subject: Re: Kick mic  
Posted by [Aaron Allen](#) on Tue, 22 May 2007 00:58:47 GMT  
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---



R><A=20  
=  
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=  
..html</A>&nbsp;&nbsp;&nbsp;</FONT></DIV></BLOCKQUOTE ></BODY></HTML>

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Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Deej,

That would be awesome! I'll pay you for it if it helps my situation.

Tom

"DJ" <www.aarrrrggghhh!!!.com> wrote in message news:4676dd1a@linux...

Well.....if you'll cover shipping, I'll ship you a MEC and you can =  
try it. I'm headed to the UPS store in about an hour with a bunch of =  
microphones.

;o)

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =  
news:4676d51f@linux...

After trying multiple combinations of David and DJ's ideas  
I am still unable to see more than the Master hardware device  
be it 442 or a MEC. =20

There is a problem with using Card D as the master card.  
It's mixer doesn't allow a Control Room out. That's a no go=20  
for me.

Any other ideas that you can think of ? I wonder if there is any  
chance the 4 MEC setup will work if this is so flakey with my gear?

Thanks for any new ideas you have.

Tom

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=\_NextPart\_000\_00B8\_01C7B1BE.A9FEF730

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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<MET

---

---

Subject: Re: Kick mic  
Posted by [Paul Braun](#) on Tue, 22 May 2007 01:01:20 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

It;FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<DIV><FONT face=3DArial size=3D2>There is a problem with using Card =  
D as the=20  
master card.</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>It's mixer doesn't allow a Control =  
Room=20  
out.&nbsp;</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>for </FONT><FONT face=3DArial=20  
size=3D2>me</FONT><FONT face=3DArial size=3D2>.</FONT></DIV>

---

---

Subject: Re: Kick mic  
Posted by [michael bliss](#) on Tue, 22 May 2007 02:44:38 GMT  
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---

t;>>"Graham Duncan" <graham@grahamduncan.com> wrote in message  
>>>news:46759699\$1@linux...  
>>>> Yeah, I'd like to hear one. If Fletcher AND Tchad Blake dig it, that  
>> says  
>>>> something to me. ;)  
>>>>  
>>>> Graham  
>>>>  
>>>> Chris Ludwig wrote:  
>>>>> Hi Graham,  
>>>>> Saw a prototype of this a couple AES shows ago and it was very cool.  
>>  
>>>>> Haven't heard on off the show floor though to know how they sound.  
>>>>> Supposedly future Firewire and digital I/O options. So it's got  
>>>>> potential.  
>>>>>  
>>>>> Chris  
>>>>  
>>>  
>>>  
>>

>  
>This is a multi-part message in MIME format.

--

---

Subject: Re: Kick mic  
Posted by [Aaron Allen](#) on Tue, 22 May 2007 02:46:14 GMT  
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---

more, hmmm,  
bright, since it really wasn't visible in the photo...

---=\_linux4676fa5a

Content-Type: image/jpeg; name="moon-venus-6-18-2007.jpg"

Content-Transfer-Encoding: base64

Content-Disposition: attachment; filename="moon-venus-6-18-2007.jpg"

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GhYaFhohGh0dGiExISEkISExPi0nJycnLT44OzMzMzs4QUE+PkFBQUFBQUFB  
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Q+Q+26XuQcd2t2/1Nu/qoy/Um7j6KOE4L6PHsE+n6OiyDju1u3+pd19VSP1J  
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7v6qOJlgRz+xD7bo+5Bx3a3cXxLuuCL+pN3krTh1zSGQ+36PuQcd2t2/1Ju+  
Fpf1Hu/qo4eKKqE+36PuQcd2t2/1JvPqon6l3X1UcSSzxH23S9y047tbt/qT  
d/VQ/Um74l4cUBftuj7kHHdrdz9Sbv6qJ+pN3P0bTiz5SCPTdH3LTju1u5+o  
93wQ/Um7+qjiZ4do+cx+26VcLlOO7W7f6k3f1UP1Ju4pa

---

Subject: Re: Kick mic  
Posted by [michael bliss](#) on Tue, 22 May 2007 02:53:07 GMT  
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jhxmoIMvtuj7lpx  
3a3c/Um7+qh+pN39VHETFP2j7bo+5Bx3a3b/AFJu/qofqTdZpHD5GUVqX7bo  
+5Bx3a3aXxJunkjPT+lt1dfanakm4OFDM9FTrWTk1Bjd6fo0mlkHHdrfeeuu

j2fjBry9j3g49l/8mw+c+JZ/y7f6ThuM0dz4l/F29Dh58Oh2fTeTZua9/NJC  
7C/MJpUYntvxYpywL5ydayWOcwWchHQuVakq8UWbpq2yY6gUdAquRKRIWZBW  
iMtMMg5zKdKTAzwJAw04Cq5ugmQq4UDAQGleS6hy00EvIO8qc0DGLiUL95au  
jgkh+UsCwGuMETTRXGME0h2il7RTh1FHih2h0LKwDiKEoN4tGII8s+QiX3AX  
IOehGv8AQvIA+QpkHhzDCGfUOiE8cA5qRR1VPOHxpUnHkJy4loCrhkZKCTTA  
dGMxIThiXRn11iyTMJjtNmj97ZPFE0SQ+4y9j3gZex7wcLxNrufO/Etd3b0O  
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GdR2C0jmMSDEQFMCwYtcDKqXKI4GOFOY5seYkC9SZyZZEr/qMMQqkKCKCRUV  
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WWQ6DHtykNJ8oIl306G3Sf2tmf

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Subject: Re: Kick mic

Posted by [michael bliss](#) on Tue, 22 May 2007 02:59:05 GMT

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Subject: Re: Kick mic

Posted by [Bill L](#) on Wed, 23 May 2007 01:42:20 GMT

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reverbs sounded as digital as pretty much

> anything I've ever heard.

>

> So, does the DM2K sound \_completely\_ different than their previous digital

> gear?

>

> TCBYes. Completely.. But, it does not imprint a sonic color like the Sony Digital mixers (DMX-1000/Oxford).. They were programmed to give a color.

"TCB" <nobody@ishere.com> wrote:

>

>OK guys, I just have to ask this. The 02R was a painfully bad sounding mixer.

>Ditto the 01V. One of my best buddies in the DSP programming business and

>I once listened to a bunch of different digital mixers at the Frankfurt

Messe.

>Yamaha, Korg, Tascam and a few others, all in the high end project/low end

>commercial studio range. We just took a CD around and listened through headphones.

>The EQs were the personificat

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