
Subject: MUHAHAHA!!!!!!

Posted by [DJ](#) on Mon, 01 Oct 2007 00:46:02 GMT

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;=3D
> >=3D3D3D
> > > >still=3D3D3D20
> > > > it's not =3D3D3D3D
>working.
> >Mike A. suggested
=
>=3D
> >=3D3D3D
> > > >the .ini=3D

Subject: and here's the potential mobo.....

Posted by [DJ](#) on Mon, 01 Oct 2007 00:48:57 GMT

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t; =3D
> =
>>href=3D3D3D3D"mailto:parnell68@hotmail.com">parnell68@hotmail.com>
> > =3D3D
> > >=3D3D3D
> > > >wrote in=3D3D3D20
> > > > message =3D3D3D3D3D3D
> =3D3D3D20
> > > > >news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com...
>
=
>=3

Subject: Re: and here's the potential mobo.....

Posted by [laMont \[2\]](#) on Mon, 01 Oct 2007 02:23:50 GMT

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gt;arpegio@comcast.net>
=
>>&n=3D
> >=3D3D3D=3D3D
> > >
> > > >bsp;=3D3D3D20
> > > > > wrote:
> >
> > >I =3D3D3D
> > > >thought I=3D3D3D20
> > > > was groovin' but once the second Mec was introduced
>
=
>=3D
> >=3D3D3D
> > > >=3D3D3D20
> > > > >the system stopped. That was a few weeks ago.
> =

>=3D3D3D20
> > > > >
> > >Today I tried different =3D3D3D
> > > >cables,=3D3D3D20
> > > > eds cards, mecs, eliminated the =3D3D3D3D
>magma
>
=
>=3D
> >=3D3D3D
> > > >=3D3D3D3D3D3D
> =3D3D3D20
> > > > >and
> > >still no clock lock or modules =3D3D3D
> > >

Subject: Re: and here's the potential mobo.....
Posted by [Dedric Terry](#) on Mon, 01 Oct 2007 02:45:15 GMT
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>showing up=3D3D3D20
> > > > in the paris patchbay.
> > >
> =3D3D3D
> > > >> =3D3D3D20
> > > > >This means to me software unless someone tells =
>me=3D3D3D20
> > > > differently.
> > >
> > =3D3D3D
> > > >>I have=3D3D3D20
> > > > a new C drive which I will load XP and no pace. =
>Any=3D3D3D20
> > > > =3D3D3D3D
>other=3D3D3D3D3D20&l

Subject: Re: and here's the potential mobo.....
Posted by [DJ](#) on Mon, 01 Oct 2007 02:47:51 GMT
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t;BR>> > =3D3D3D
> > > >>suggestions?
> =3D3D3D20
> > > > >
> > >More frustrated than my=3D3D3D20
> > > > clients,
> > >Tom
> > =3D3D3D20
> > > > >
> > >
> > =3D3D3D
> > > >>
> =3D3D3D20
> > > > >
> > >I choose Polesoft =3D3D3D
> > > >Lockspam to=3D3D3D20
> > > > fight spam, and you?
> > =3D3D3D20
> > > > >http://www.polesoft.com/refer.html =3D3D3D3D3D20
> =
>=3D
> >=3D3D3D20
> > > > >
> >
> ><!DOCTYPE HTML PUBLIC=3D3D3D20
> >

Subject: Re: and here's the potential mobo.....

Posted by [Tom Bruhl](#) on Mon, 01 Oct 2007 03:21:43 GMT

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=3D3D3D

> > > >involved.=3D3D3D20

> > > > Paris =3D3D3D3D3D
>=3D3D3D3D3D3D
> >boots up so =

>=3D3D3D3D

> > > >the=3D3D3D3D3D3D20
> >1=3D3D3D20

> > > > mec that</DIV>
> =3D3D3D3D

> > > >><DIV><FONT=3D3D3D20

> > > > face=3D3D3D3D3D3D3DArial size=3D3D3D3D3D3D2>I'm using shows

=

>up but

> =3D

> >never =3D3D3D3D

> > > >any
=3D3D3D3D3D
>A to=3D3D3D20

> > > > =3D3D3D3D3D3D
> >Ds or any=3D3D3D3D3D3D20
> =3D

> >>installed=3D3D3D20

> > > > modules.</DIV>
> =3D3D3D3D

> > > >><DIV><FONT=3D3D3D20

> > > > face=3D3D3D3D3D3D3DArial size=3D3D3D3D3D3D2>This is the =

>same =3D

> >symptom =3D3D3D3D

> > > >before
=3D3D3D3D3D
>I=3D3D3D20

> > > > =3D3D3D3D3D3D
> >repaired one of=3D3D3D3D3D3D20
> >my

=

>=3D3D3D3D

> > > >mecs with=3D3D3D20

> > > > a</DIV>
> ><DIV><FONT=3D3D3D20

> > > > face=3D3D3D3D3D3D3DArial size=3D3D3D3D3D3D2>new chip. The =

>clock =3D

> >light =3D3D3D3D

> > > >=3D3D3D3D3D3D
> =3D3D3D20

> > > > >continues to flash=3D3D3D3D3D3D20
> >too. Never =3D

> >locks=3D3D3D20

> > > > in.</DIV>
> ><DIV><FONT=3D3D3D20

> > > > face=3D3D3D3D3D3D3DArial size=3D3D3D3D3D3D2> =3D3D3D3D

> > > ></DIV>
> =3D3D3D20

> > > > ><DIV>I =

>am using

> =3D

> >=3D3D3D3D

> > > >the simplest=3D3D3D20

> > > > setup I
=3D3D3D3D3D
>can =3D3D3D3D3D3D
> >imagine =

>=3D3D3D3D

> > > >>and=3D3D3D3D3D3D20
> =3D3D3D20

> > > > >still it's not working.</DIV>
> =3D3D3D20

> > > > ><DIV><FONT face=3D3D3D3D3D3D3DArial =

>size=3D3D3D3D3D2>Mike A. =3D
 > >=3D3D3D
 > > > >suggested the=3D3D3D20
 > > > > .ini file
=3D3D3D3D
>=3D3D3D3D3D
> >to make =
 >=3D3D3D
 > > > >sure=3D3D3D3D3D20
> =3D3D3D20
 > > > > >card A is 0. I'll try that.</DIV>
> =3D3D3D
 > > > >
 > > > > ><DIV><FONT face=3D3D3D3D3D3DArial =
 >size=3D3D3D3D3D3D2>Pretty =3D
 > >sure =3D3D3D
 > > > >it's right=3D3D3D20
 > > > > but who =3D3D3D3D
>=3D3D3D3D3D
> =3D3D3D20
 > > > > >knows?</DIV>
> =3D3D3D
 > > > > ><DIV><FONT=3D3D3D20
 > > > > face=3D3D3D3D3D3DArial =3D3D3D
 > > > >size=3D3D3D3D3D3D2>Thanks,</DIV>
> =3D3D3D20
 > > > > ><DIV><FONT face=3D3D3D3D3D3DArial=3D3D3D20
 > > > > size=3D3D3D3D3D3D2>Tom</DIV>
> =3D3D3D20
 > > > > ><DIV><FONT face=3D3D3D3D3D3DArial =
 >size=3D3D3D3D3D3D2> =3D
 > >=3D3D3D
 > > > >
 > > > > </DIV>
> ><DIV><FONT face=3D3D3D3D3D3DArial=3D3D3D20
 > > > > size=3D3D3D3D3D3D2> </DIV>
> =3D3D3D
 > > > > ><DIV>=3D3D3D20
 > > > > </DIV>
> ><DIV> </DIV>
> =3D3D3D20
 > > > > ><DIV> </DIV>
> ><DIV>"rick"=3D3D3D20
 > > > > <<A=3D3D3D3D3D20
> >href=3D3D3D3D3D3D"<A=3D3D3D20
 > > > > =3D3D3D
 > > > > =3D3D
 > > =3D
 > =
 >>>>href=3D3D3D3D'mailto:parnell68@hotmail.com">parnell68@hotmail.com</A'>=
 >mai=3D
 > >lto=3D3D
 > > >:pa=3D3D3D
 > > > =
 >>rnell68@hotmail.com">parnell68@hotmail.com</A>>=3D3D3D20
 > > > > =3D3D3D3D
>=3D3D3D3D3D
> >wrote =
 >in=3

Subject: Re: and here's the potential mobo.....
 Posted by [DJ](#) on Mon, 01 Oct 2007 05:16:39 GMT
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IV>"Dimitrios"=3D3D3D20

```

> > > <<A=3D3D3D3D20<BR>> href=3D3D3D3D3D"<A=3D3D3D20
> > > =3D3D3D
> > > =3D3D
> > =3D
> =
>>>>href=3D3D3D3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr</A'>mailto=
>:mu=3D
> >sur=3D3D
> > >gio=3D3D3D
> > > >@otenet.gr">musurgio@otenet.gr</A</A>>>=3D3D3D20
> > > > wrote in =3D3D3D3D<BR>>message=3D3D3D3D20<BR>> <A =
>=3D3D3D
> > > >=3D3D3D3D<BR>>href=3D3D3D3D3D"<A=3D3D3D20
> > > > =3D3D3D
> > > > =3D3D
> > =3D
> =
>>>>href=3D3D3D3D'news:471a0486$1@linux">news:471a0486$1@linux</A>...</DIV=
>><B=3D
> >R>H=3D3D
> > >i'>=3D3D3D
> > > =3D
> >>news:471a0486$1@linux">news:471a0486$1@linux</A>...</DIV>&=3D3D3D
> > > >lt;BR>Hi</A><BR>=3D3D3D3D<BR>>Tom=3D3D3D3D20<BR>> =3D3D3D20
> > > > <A href=3D3D3D3D"mailto:!!@<BR>Sorry">!!@<BR>Sorry</A> to =
>hear =3D
> >you still
> > =3D3D
> > >=3D3D3D
> > > >having=3D3D3D20
> > > > problems like this ~!!<BR>Must =3D3D3D
> > > >be<BR>=3D3D3D3D<BR>>very=3D3D3D3D20<BR>> =3D3D3D20
> > > > frustrating.<BR>Open the Paris ini file and there change
=
>=3D
> >the=3D3D3D20
> > > > =3D3D3D3D<BR>>mastercardoutput=3D3D3D3D20<BR>> with your
=
>=3D3D3D
> > > >other<BR>cards and=3D3D3D20
> > > > see what happens !!<BR>Let me=3D3D3D3D20<BR>> =3D3D3D20
> > > > know.<BR>Regards,<BR>Dimitrios<BR><BR>"Tom =3D3D3D
> > > >Bruhl"=3D3D3D20
> > > > <<A=3D3D3D3D20<BR>> href=3D3D3D3D3D"<A=3D3D3D20
> > > > =3D3D3D
> > > > =3D3D
> > =3D
> =

```

>>>>href=3D3D3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net>=3D3=
 >D3D3D=3D
 > >20'>m=3D3D
 > > >ailto=3D3D3D
 > > > =3D
 > =
 >>>:arpegio@comcast.net">arpegio@comcast.net>=3D3D3D3D20
&g=3D3=
 >D3D
 > > > >t; =3D3D3D20
 > > > > wrote:
>
>
>Rick,
>1 =3D3D3D
 > > > >mec, no=3D3D3D20
 > > > > BNC =3D3D3D3D
>involved. Paris=3D3D3D3D20
> boots
 =
 >up so
 > =3D
 > >=3D3D3D
 > > > >the 1 mec=3D3D3D20
 > > > > that
>I'm using shows up but never any A =
 >=3D3D3D3D
>to =3D
 > >Ds=3D3D3D20
 > > > > or=3D3D3D3D20
> any installed modules.
>This is =
 >the =3D
 > >=3D3D3D
 > > > >same=3D3D3D20
 > > > > symptom before I =3D3D3D3D
>repaired =
 >one=3D3D3D3D20
> of
 > =3D
 > >my mecs =3D3D3D
 > > > >with=3D3D3D20
 > > > > a
>new chip. The clock light continues to=3D3D3D20
 > > > > =3D3D3D3D
>flash=3D3D3D3D20
> too. Never =
 >locks=3D3D3D20
 > > > > in.
>
>I am using the simplest =3D3D3D
 > > > >=3D3D3D3D
>setup I=3D3D3D20
 > > > > can=3D3D3D3D20
> imagine and still it's not =3D3D3D
 > > > >working.
>Mike A.=3D3D3D20
 > > > > suggested the =3D3D3D3D
>.ini=3D3D3D3D20
> file =
 >to make
 > =3D
 > >=3D3D3D
 > > > >sure card A is=3D3D3D20
 > > > > 0. I'll try=3D3D3D20
 > > > > =3D3D3D
 > > > =
 >>=3D3D3D3D
>=3D3D3D3D3D
>that.
>Pretty=3D3D3D3D20
> =3D3D3D
 > > > >; sure it's=3D3D3D20
 > > > > right but who=3D3D3D3D20
> =3D3D3D20
 > > > > =3D3D3D

> > > >=3D3D3D3D
>knows?
>Thanks,
>Tom
><=3D3D3D
 > > > >BR>>
>
>
><=3D3D3D3D
>BR>=3D3D3D
 > > > >>"rick"=3D3D3D3D20
> =3D3D3D20
 > > > > <<A =3D3D3D3D
>href=3D3D3D3D3D3D"<A=3D3D3D20
 > > > > =3D3D3D
 > > > =3D3D
 > > =3D
 > =
 >>>>href=3D3D3D3D'mailto:parnell68@hotmail.com">parnell68@hotmail.com=

 >mai=3D
 > >lto=3D3D
 > > >:pa=3D3D3D
 > > > =
 >>rnell68@hotmail.com">parnell68@hotmail.com</A>>=3D3D3D20
 > > > > =3D3D3D3D
>wrote=3D3D3D3D20
> in =
 >message=3D3D3D3D20
> =3D
 > >=3D3D3D20
 > > > > =3D3D3D
 > > > =3D
 > =
 >>>=3D3D3D3D
>=3D3D3D3D3D
>news:inqgh393an5s4m99qcaojn09vn112t4u6r@4=
 >ax=3D3D=3D
 > >3D
 > > > >.com...
>&nbs=3D3D3D3D
>p;=3D3D3D20
 > > > > i=3D3D3D3D20
> know this as dumb as it gets but the =
 >bnc is
 > =3D
 > >=3D3D3D
 > > > >attached in=3D3D3D20
 > > > > the=3D3D3D3D20
> right
> =3D3D3D20
 > > > > order...right?
> all the cards show up=3D3D3D20
 > > > > =3D3D3D3D
>in=3D3D3D3D20
> paris with the single =
 >=3D3D3D
 > > > >mec?
> =3D3D3D20
 > > > > how many i/o cards in each=3D3D3D3D20
> =3D3D3D20
 > > > > mec?
>
>
> On Fri, 19 Oct =3D3D3D
 > > > >2007=3D3D3D20
 > > > > 00:22:39 -0400, =3D3D3D3D
>"Tom=3D3D3D3D20
> =3D
 > >Bruhl"=3D3D3D20
 > > > > <<A=3D3D3D3D20
> =
 >=3D3D3D3D
>href=3D3D3D3D3D3D"<A=3D3D3D20
 > > > > =3D3D3D
 > > > =3D3D
 > > =3D
 > =
 >>>>href=3D3D3D3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net>
=
 >>&n=3D
 > >'>=3D3D3D=3D3D

> > >
> > > =
>>mailto:arpeggio@comcast.net">arpeggio@comcast.net>
=3D3D3D
> > > >;&n=3D3D3D3D
>bsp;=3D3D3D3D20
> =3D3D3D20
> > > > wrote:
>
> >I thought I was groovin' =3D3D3D
> > > >but once=3D3D3D20
> > > > the =3D3D3D3D
>second=3D3D3D3D20
> Mec was =3D3D3D
> > > >introduced
> =3D3D3D20
> > > > >the system stopped. That =3D3D3D3D
>was a =3D3D3D
> > > >few=3D3D3D3D20
> weeks=3D3D3D20
> > > > ago.
> >
> >Today I tried=3D3D3D20
> > > > =3D3D3D3D
>different=3D3D3D3D20
> cables, eds =
>cards, =3D
> >mecs, =3D3D3D
> > > >eliminated the=3D3D3D20
> > > > =3D3D3D3D
>magma
=3D3D3D3D3D
>and
> =3D3D3D
> > > >=3D3D3D3D20
> =3D3D3D20
> > > > >still no clock lock or modules showing up in the =3D3D3D
> > > >paris=3D3D3D3D20
> =3D3D3D20
> > > > patchbay.
> >
> >This means =3D3D3D
> > > >to me=3D3D3D20
> > > > =3D3D3D3D
>software=3D3D3D3D20
> unless someone =
>tells =3D
> >me=3D3D3D20
> > > > differently.
> >
> =3D3D3D20
> > > > =3D3D3D3D
>>I=3D3D3D3D20
> have a new C drive =
>which I =3D
> >will =3D3D3D
> > > >load XP and no=3D3D3D20
> > > > pace. Any=3D3D3D3D20
> other=3D3D3D3D3D20
> =
>=3D3D3D20
> > > > >suggestions?
> =3D3D3D3D
>>
>=3D3D3D20
> > > > =3D3D3D3D20
> >More frustrated than my =3D3D3D
> > > >clients,
> =3D3D3D

Subject: Re: and here's the potential mobo.....
Posted by [TCB](#) on Mon, 01 Oct 2007 06:09:42 GMT
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kind of
crazy in about two weeks, as my wife is due with our first child (a daughter
named Ruby.) So, it'll be nice to take leave from work for a few weeks and
swap it out for little to no sleep!

end, in case you didn't know), my college roommate got me hooked. An

pieces featured on the Te Deum disc blend this mood with bursts of joy and warmth as well (at times venturing near Morton Lauridsen tonal territory.)

lot of his compositions, which give them that very old/timeless sense. It's just good, good stuff.

Brian

"DC" <dc@spammersinhell.com> wrote in message news:4717e30f\$1@linux...

>

> Hi Brian,

>

> I need that one.

>

> How have you been?

>

> DC

>

>

> "Brian Porick" <brianporick@hotmail.com> wrote:

>>

>> Brian Porick

>>

>>

>> "DC" <dc@spammersinhell.com> wrote in message news:47165461\$1@linux...

>>>

>>> http://www.arkivmusic.com/classical/album.jsp?album_id=1004

>>>

>>> This was recommended to me by a friend and it is just wonderful.

>>>

>>> It manages to be both tuneful and modern

>>>

>>>

>>> (we have both kinds of music here! tuneful AND modern!)

>>>

>>> and stunning, absolutely breathtaking, beautiful, and moving.

>>>

>>> If you need a real change in your listening, get it!

>>>

>>> Man, I wish I could write music like this....

>>>

>>> DC

>>>

>>

>>

> "Brian Porick" <brianporick@hotmail.com> wrote:

>Thanks for asking, Don.

>

>I've been crazy busy at work, but I get to transition to a different kind of

>crazy in about two weeks, as my wife is due with our first child (a daughter

>named Ruby.) So, it'll be nice to take leave from work for a few weeks and

>swap it out for little to no sleep!

Best wishes and prayers for your wife an little one.

I can tell you there is nothing better or more wonderful than the birth of your child. And don't believe anything your wife says about divorce during labor!

>end, in case you didn't know), my college roommate got me hooked. An

the

>pieces featured on the Te Deum disc blend this mood with bursts of joy and

>warmth as well (at times venturing near Morton Lauridsen tonal territory.)

a

>lot of his compositions, which give them that very old/timeless sense.

It's

>just good, good stuff.

I will order it. Thanks. I need more! Funny how his name is pronounced like Neil peart in Rush.. I wonder...

Let us know how the big day goes.

DCBill L <bill@billlorentzen.com> wrote:

>That woman doesn't understand that if she had played the age card, "Oh,

>I'm so tired, I think I'm going to faint (right here in your lobby)..."

>she could have gotten the manager's attention right away, rather than a

>trip to the pokey.

Or a quick trip to the ER...

But you are right, by being dignified and well-mannered she actually got poorer service.

>The key in situations like this is to keep your eye on what you want,
>and figure out how to make the other guy want to give it to you. Of
>course, she may have just been looking for something crazy to do, and
>she certainly found that.

>

>Don, what's your beef with Steiny?

None. I just picked them out of a hat. All companies fall down on customer service at times. and they did for me, but it was years ago. There's lots of other candidates....

DC"Brian Porick" <brianporick@hotmail.com> wrote:

>pieces featured on the Te Deum disc blend this mood with bursts of joy and

>warmth as well (at times venturing near Morton Lauridsen tonal territory.)

a

>lot of his compositions, which give them that very old/timeless sense.

It's

>just good, good stuff.

BTW, do you have a particular release of Te Deum that you like?

DCI'm about to put together some new PCs for my studio and I'm undecided between making a fan-vented box for them or making quiet PCs. I've never done either; I always kept them in closets, but in my current studio that is an inconvenient option.

One advantage of quiet PCs is that they will be out in the open for access to the front, back and insides, and they will take up less space. Building them will be more expensive, but that is a minor consideration.

A box could be used for several generations of PCs, presumably. It would have to be big enough for at least 2 machines.

DJ, I know you go for an "open matrix" design, or in popular argot, "going commando". How do you deal with noise?

Any suggestions/advice from those who have used either approach appreciated.HI Bill,

If you are building a new machine you can make it really quiet without having to use a ISO box. There are allot of high quality quiet components available that will keep machine running 30db or lower under a full load.

Good DIY parts

CPU heatsinks-

<http://www.zalman.com.tw/>

Great heat sinks but the cases suck.

Cases-

Tower

Antec Performance One cases

http://www.antec.com/us/pro_en_performance1.php

very good air flow and cable management

rack mount

Chenbro

http://usa.chenbro.com/corporatesite/products_detail.php?ser no=2

Fans-

Noctua

<http://www.noctua.at/main.php?show=produkte&lng=en>

quiet and good CFM

Acoustical Foam

http://www.acoustipproducts.com/en/acoustipack_std.asp

Power supply-

Thermaltake

<http://www.thermaltakeusa.com/product/Power/ToughPower/w0163 /w0163.asp>

Antec-

http://www.antec.com/us/pro_p_NeoHE.php

Bill L wrote:

> I'm about to put together some new PCs for my studio and I'm undecided
> between making a fan-vented box for them or making quiet PCs. I've never
> done either; I always kept them in closets, but in my current studio

> that is an inconvenient option.
>
> One advantage of quiet PCs is that they will be out in the open for
> access to the front, back and insides, and they will take up less space.
> Building them will be more expensive, but that is a minor consideration.
>
> A box could be used for several generations of PCs, presumably. It would
> have to be big enough for at least 2 machines.
>
> DJ, I know you go for an "open matrix" design, or in popular argot,
> "going commando". How do you deal with noise?
>
> Any suggestions/advice from those who have used either approach
> appreciated.

--

Chris Ludwig

ADK Pro Audio
(859) 635-5762
www.adkproaudio.com
chrisl@adkproaudio.com HI Neil,
DRM has no effect on content that is not copy protected.
There are lots of things preventing Vista from working well with pro
audio but DRM is not one of them.

Chris

Neil wrote:

> I thought that the DRM stuff in Vista couldn't be turned off?
> If that's the case, THAT's the biggest problem with trying to
> use it as an OS for a DAW (importing files from existing
> projects done on another compute, being able to play back files
> originated on the Vista DAW on any other PC's, etc.)
>
> Neil
>
>
> "John" <no@no.com> wrote:
>> they are under the heading "XP Setup""
>

--

Chris Ludwig

ADK Pro Audio

(859) 635-5762
www.adkproaudio.com
chrisl@adkproaudio.comDC,

It sounds like you should try to find a way to play this sound in your head yourself. Nothing wrong with being a band leader or producer and getting people to do your arrangements, though. You may only need a collaborator and then things will take off.

Good luck!

GrahamI need to pull out Bird for a few days and see if I can hear it any better.

It could all be a dream. I played a new song to someone in a dream a week ago, and woke up and could remember what I did on the guitar to play it. Sooo I went and played it and it did not sound at all like the music that came out when I did the exact same thing in the dream...

Can we dream in open tunings?

arrgghhh!

DC

Graham Duncan <graham@grahamduncan.com> wrote:

>DC,

>

>It sounds like you should try to find a way to play this sound in your
>head yourself. Nothing wrong with being a band leader or producer and
>getting people to do your arrangements, though. You may only need a
>collaborator and then things will take off.

>

>Good luck!

>

>Graham"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
news:471cd309\$1@linux...

> HI Neil,

> DR

Subject: Re: and here's the potential mobo.....

Posted by [Chris Ludwig](#) on Mon, 01 Oct 2007 14:51:22 GMT

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<DIV>

I choose Polesoft Lockspam to fight spam, =
and=20
you?
<A=20
=
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html| </DIV></BLOCKQUOTE ></BODY></HTML>

```
>
> DJ, I know you go for an "open matrix" design, or in popular argot, "going
> commando". How do you deal with noise?
>
```

I call the area behind my racks and desk "Jumangi" A quiet computer would do me no good at all unless I had 15' long cables from the comp to the Magmas which sound about as loud as a small aircraft idling in the machine room.

- > Hi Bill,
- > If you are building a new machine you can make it really quiet without
- > having to use a ISO box. There are allot of high quality quiet components
- > available that will keep machine running 30db or lower under a full load.
- >
- > Good DIY parts
- >
- > CPU heatsinks-
- > <http://www.zalman.com.tw/>
- > Great heat sinks but the cases suck.
- >
- >
- > Cases-
- >
- > Tower
- > Antec Performance One cases
- > http://www.antec.com/us/pro_en_performance1.php
- > very good air flow and cable management
- >
- >
- > rack mount
- > Chenbro

> http://usa.chenbro.com/corporatesite/products_detail.php?ser no=2
>
>
> Fans-
> Noctua
> <http://www.noctua.at/main.php?show=produkte&lng=en>
> quiet and good CFM
>
>
> Acoustical Foam
> http://www.acoustipproducts.com/en/acoustipack_std.asp
>
> Power supply-
>
> Thermaltake
> <http://www.thermaltakeusa.com/product/Power/ToughPower/w0163 /w0163.asp>
>
> Antec-
> http://www.antec.com/us/pro_p_NeoHE.php
>
>
>
> Bill L wrote:
>> I'm about to put together some new PCs for my studio and I'm undecided
>> between making a fan-vented box for them or making quiet PCs. I've never
>> done either; I always kept them in closets, but in my current studio that
>> is an inconvenient option.
>>
>> One advantage of quiet PCs is that they will be out in the open for
>> access to the front, back and insides, and they will take up less space.
>> Building them will be more expensive, but that is a minor consideration.
>>
>> A box could be used for several generations of PCs, presumably. It would
>> have to be big enough for at least 2 machines.
>>
>> DJ, I know you go for an "open matrix" design, or in popular argot,
>> "going commando". How do you deal with noise?
>>
>> Any suggestions/advice from those who have used either approach
>> appreciated.
>
> --
> Chris Ludwig
>
> ADK Pro Audio
> (859) 635-5762
> www.adkproaudio.com
> chrisl@adkproaudio.comI'm considering moving to TT patch bays for more secure connectivity.

Any
suggestions?

Thanks

TyroneThanks for the info Martin

Clifford

"Martin Harrington" <lendan@bigpond.net.au> wrote:

>Paris OMF was never properly implimented with all the right protocols, so
it

>rarely works, and when it does it doesn't work with every function
>available.

>--

>Martin Harrington

>Lend An Ear Sound

>Sydney Australia

>0414 913 247

>"Cliff Coulter" <coultron@att.net> wrote in message news:471a1700\$1@linux...

>>

>> I am trying to export an OMF file from paris

>> It does export and open as a OMF file back into paris

>> but it will not

Subject: Re: and here's the potential mobo.....

Posted by [Chris Ludwig](#) on Mon, 01 Oct 2007 14:53:05 GMT

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open in Digital Performer 4.5

>> Does anyone have a anwser

>> Thanks

>> Clifford

>>

>Don't use them for mic lines... they will work great for line level.

David.

Tyrone Corbett wrote:

> I'm considering moving to TT patch bays for more secure connectivity. Any
> suggestions?

>

> Thanks

>

> TyroneHere's the part # we spec for the studios we design and install:

B96DC-FNLIT/E3 M2OU12B

From these guys:

<http://www.bittree.com/>

here's a pic:

<http://www.bittree.com/productdetail.cfm?productID=111256>

They use connectors on the back so you can repatch or reconfigure those connections easily, and you can setup/change normals from the front with jumpers under the designation strips.

Very nice stuff. Not the cheapest though. around 1100 or so. Fantastic support.

Whatever you get, remember to use only zero-residue contact cleaner to keep them and the cables clean. Never use contact preservative of any kind.

DC

"Tyrone Corbett" <tyronecorbett@comcast.net> wrote:

>

>I'm considering moving to TT patch bays for more secure connectivity. Any
>suggestions?

>

>Thanks

>

>TyroneEK Sound <ask_me@nospam.net> wrote:

>Don't use them for mic lines... they will work great for line level.

>

>David.

YES! We only use gold-contact Neutrik XLR jack panels and XLR shorty cables for mic patch bays.

DCThanks guys. All the info is much appreciated. Dc, I use to setup the ADC bays that you use a puch tool with when I worked in TV. I liked the design but didn't know if they were as flexible in terms of dealing with Normal, Half Normal, etc.

Any thoughts?

Tyrone

"DC" <dc@spammersinhell.com> wrote:

>

>Here's the part # we spec for the studios we design and install:

>

>B96DC-FNLIT/E3 M2OU12B

>

>From these guys:

>

><http://www.bittree.com/>

>

>here's a pic:

>

><http://www.bittree.com/productdetail.cfm?productID=111256>

>

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>reconfigure those connections easily, and you can setup/change
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>

>Very nice stuff. Not the cheapest though. around 1100 or so.

>Fantastic support.

>

>Whatever you get, remember to use only zero-residue contact
>cleaner to keep them and the cables clean. Never use contact
>preservative of any kind.

>

>

>

>DC

>

>

>"Tyrone Corbett" <tyronecorbett@comcast.net> wrote:

>>

>>I'm considering moving to TT patch bays for more secure connectivity. Any
>>suggestions?

>>

>>Thanks

>>

>>Tyrone

>This is a multi-part message in MIME format.

-----=_NextPart_000_00F2_01C814CA.3D733990

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Thanks Dimitrios.

The Mastercard in the .cfg is looking for a number not a letter.

Mine always has read "0". I think that's what it supposed to be right?

I'm going to try the other computer to test the hardware one more time.
Maybe this will become the rig of choice... no pace you know and only =
one install
at C:Paris Pro. Clean from the get-go. It's an AMD 3000+ which should =
be fine.

I'll post when I learn something.
Tom

"Dimitrios" <musurgio@otenet.gr> wrote in message =
news:471c67f1\$1@linux...

Hey Tom,
Paris cfg file is in Paris folder.
Just open with as a text editor and change the mastercardout to =
whichever
letter will work alright.

Next what I would do is install over the minimum setup
exe file (subsystem effects) to your new moved directory exactly !!

Then I would for sure delete from the Paris folder the default.ppj =
project

AND the untitled project.ppj to.

Let us know !

Regards,

Dimitrios

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>

>

>Mike,

>I used to use a Lucid but since all of this mess I stopped.

>I'm trying to get stable from square one with the least amount=3D20

>of hardware. I am using the default project for sure. The only=3D20

>other thing that I still question is my move of Paris to C:ParisPro .

>I should think the default project will either work or not. Maybe

>configs or something else is fighting during Paris startup?

>

>Pats 42 - Miami 7 . . . Halftime and the games over.

>Tom

>

>

>

>

> "Mike Audet" <mike@....> wrote in message news:471b6eb0\$1@linux...

>
> Hi Tom,
>
> Are you using a default project with PARIS? I'm so sorry of this =
has
=3D
>been
> asked and answered already. If so, perhaps it is telling card zero =
to
=3D
>lock
> to an external clock, which it can't because there isn't one.
>
> It would be interesting to attach an external clock source to the =
MEC
=3D
>and
> then start PARIS to see how it behaves. Or, if the clock generator =
is
=3D
>fried,
> tell paris to lock externally and see what happens when an external =
=3D
>clock
> source is applied.
>
> Isn't there a master house synch switch in the cfg file? I've =
never =3D
>used
> it. Maybe DJ could help with what that should/shouldn't be set to.
>
> Wish I could do more than think out loud...
>
> Mike
>
> "Tom Bruhl" <arpeggio@comcast.net> wrote:
> >
> >
> >Hi Mike,
> >Well I've been to .cfg many a time.
> >I've seen that Mastercard setting as being 0
> >but maybe it changed after removing the 4 other
> >eds cards for this round of testing.
> >
> >If it's still 0 what else could this be? Busted mobo?
> >I'm really in an idunno place right now. I'll be checking
> >seriously today again because of a session tomorrow morning.
> >Tom

> >
> >
> > "Mike Audet" <mike@....> wrote in message =
news:471b2ec2\$1@linux...
> >
> > Hi Tom,
> >
> > If you've only got one card in, then the Mastercard =3D3D3D 0 =
setting
=3D
>is =3D3D
> >right.
> > The file is Paris.cfg, and it lives in the c:\program =3D
>files\Emu\PARIS
> =3D3D
> >PRO
> > folder.
> >
> > I'd still check it out to see what it is set to.
> >
> > If it is wrong, what you are describing will happen.
> >
> > Good luck!
> >
> > Mike
> >
> > "Tom Bruhl" <arpeggio@comcast.net> wrote:
> > >
> > >
> > >Thanks Dimitrios.
> > >
> > >Mike said the same thing. Is the ini in the Paris folde or =
system
=3D
>=3D3D
> >32?
> > >Do I want the Master card to be 0 absolutely? I only have one =
=3D
>card
> > >in there right now and it's all freaky just the same.
> > >Tom
> > >
> > >
> > >
> > > "Dimitrios" <musurgio@otenet.gr> wrote in message =3D3D3D
> > >news:471a0486\$1@linux...
> > >
> > > Hi Tom !@

> > > Sorry to hear you still having problems like this ~!!
> > > Must be very frustrating.
> > > Open the Paris ini file and there change the mastercardoutput =
=3D
>with
> =3D3D
> >=3D3D3D
> > >your other
> > > cards and see what happens !!
> > > Let me know.
> > > Regards,
> > > Dimitrios
> > >
> > > "Tom Bruhl" <arpeggio@comcast.net> wrote:
> > > >
> > > >
> > > >Rick,
> > > >1 mec, no BNC involved. Paris boots up so the 1 mec that
> > > >I'm using shows up but never any A to Ds or any installed =
=3D
>modules.
> > > >This is the same symptom before I repaired one of my mecs =
with
=3D
>a
> > > >new chip. The clock light continues to flash too. Never =
locks
=3D
>=3D3D3D
> >in.
> > > >
> > > >I am using the simplest setup I can imagine and still it's =
not
=3D
>=3D3D3D3D
> > >working.
> > > >Mike A. suggested the .ini file to make sure card A is 0. =
=3D
>I'll =3D3D
> >try
> > =3D3D3D3D
> > >=3D3D3D3D3D
> > > >that.
> > > >Pretty sure it's right but who knows?
> > > >Thanks,
> > > >Tom
> > > >
> > > >

> > > >
 > > > >
 > > > >
 > > > >"rick" <parnell68@hotmail.com> wrote in message =3D3D3D3D
 > > > >news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com...
 > > > > i know this as dumb as it gets but the bnc is attached in =
 the
 =3D
 >=3D3D
 > >right
 > > > > order...right?
 > > > > all the cards show up in paris with the single mec?
 > > > > how many i/o cards in each mec?
 > > > >
 > > > >
 > > > > On Fri, 19 Oct 2007 00:22:39 -0400, "Tom Bruhl" =3D3D3D
 > > ><arpegio@comcast.net>
 > > > > wrote:
 > > > >
 > > > > >I thought I was groovin' but once the second Mec was =3D
 >introduced
 > > > > >the system stopped. That was a few weeks ago.
 > > > > >
 > > > > >Today I tried different cables, eds cards, mecs, =
 eliminated
 =3D
 >the
 > =3D3D
 > >=3D3D3D
 > > >magma
 > > > =3D3D3D3D
 > > > >and
 > > > > >still no clock lock or modules showing up in the paris =
 =3D3D
 > >patchbay.
 > > > > >
 > > > &

Subject: Re: and here's the potential mobo.....
 Posted by [DJ](#) on Mon, 01 Oct 2007 15:01:39 GMT
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gt; >This means to me software unless someone tells me =3D
 >differently.
 > > > > >
 > > > > >I have a new C drive which I will load XP and no pace. =
 Any

```

=3D
>=3D3D3D
> > >other=3D3D3D3D20
> > > > >suggestions?
> > > > >
> > > > >More frustrated than my clients,
> > > > >Tom
> > > > >
> > > > >
> > > > >
> > > > >
> > > > >
> > > > >I choose Polesoft Lockspam to fight spam, and you?
> > > > >http://www.polesoft.com/refer.html =3D3D3D3D20
> > > >
> > > >
> > > ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 =
Transitional//EN">
> > > ><HTML><HEAD>
> > > ><META http-equiv=3D3D3D3D3DContent-Type =3D
>content=3D3D3D3D3D"text/html"; =3D3D
> >=3D3D3D3D3D
> > > > charset=3D3D3D3D3D3Diso-8859-1">
> > > ><META content=3D3D3D3D3D3D"MSHTML 6.00.2800.1400" =3D
>name=3D3D3D3D3D3DGENERATOR>
> > > ><STYLE></STYLE>
> > > ></HEAD>
> > > ><BODY bgColor=3D3D3D3D3D3D#ffffff>
> > > ><DIV><FONT face=3D3D3D3D3D3DArial =
size=3D3D3D3D3D3D2>Rick,</FONT></DIV>
> > > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D3D2>1 mec, no =
BNC =3D
>involved. =3D3D3D
> >Paris =3D3D3D3D
> > >=3D3D3D3D3D
> > > >boots up so the=3D3D3D3D3D20
> > > >1 mec that</FONT></DIV>
> > > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D3D2>I'm using =
shows up
=3D
>but =3D3D3D
> >never any
> > =3D3D3D3D
> > >A to =3D3D3D3D3D
> > > >Ds or any=3D3D3D3D3D20
> > > >installed modules.</FONT></DIV>
> > > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D3D2>This is the =
same =3D
>symptom

```

```

> =3D3D
> >before
> > =3D3D3D
> > >I =3D3D3D3D
> > > >repaired one of=3D3D3D3D20
> > > >my mecs with a</FONT></DIV>
> > > ><DIV><FONT face=3D3D3D3D3DArial size=3D3D3D3D3D2>new chip. =
The =3D
>clock light
> =3D3D
> >=3D3D3D3D
> > > >continues to flash=3D3D3D3D20
> > > >too. Never locks in.</FONT></DIV>
> > > ><DIV><FONT face=3D3D3D3D3DArial size=3D3D3D3D3D2></FONT> =
</DIV>
> > > ><DIV><FONT face=3D3D3D3D3DArial size=3D3D3D3D3D2>I am using =
the =3D
>simplest =3D3D
> >setup I
> > =3D3D3D
> > >can =3D3D3D3D
> > > >imagine and=3D3D3D3D20
> > > >still it's not working.</FONT></DIV>
> > > ><DIV><FONT face=3D3D3D3D3DArial size=3D3D3D3D3D2>Mike A. =
suggested
=3D
>the =3D3D
> >.ini file
> > =3D3D3D
> > >=3D3D3D3D
> > > >to make sure=3D3D3D3D20
> > > >card A is 0. I'll try that.</FONT></DIV>
> > > ><DIV><FONT face=3D3D3D3D3DArial size=3D3D3D3D3D2>Pretty sure =
it's =3D
>right =3D3D
> >but who =3D3D3D
> > >=3D3D3D3D
> > > >knows?</FONT></DIV>
> > > ><DIV><FONT face=3D3D3D3D3DArial =3D
>size=3D3D3D3D3D2>Thanks,</FONT></DIV>
> > > ><DIV><FONT face=3D3D3D3D3DArial =
size=3D3D3D3D3D2>Tom</FONT></DIV>
> > > ><DIV><FONT face=3D3D3D3D3DArial size=3D3D3D3D3D2></FONT> =
</DIV>
> > > ><DIV><FONT face=3D3D3D3D3DArial size=3D3D3D3D3D2></FONT> =
</DIV>
> > > ><DIV> </DIV>
> > > ><DIV> </DIV>

```

```

> > > ><DIV> </DIV>
> > > ><DIV>"rick" <<A=3D3D3D3D20
> > > =3D3D
> =3D
=
>>>href=3D3D3D3D3D"mailto:parnell68@hotmail.com">parnell68@hotmail.com</A=
>>
=3D
>=3D3D
> >=3D3D3D
> > >=3D3D3D3D
> > > >wrote in=3D3D3D3D20
> > > >message <A=3D3D3D3D20
> > > =3D3D3D
> > =3D3D
> =3D
=
>>>>href=3D3D3D3D3D"news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com">news=
:in=3D
>qgh=3D3D
> >393=3D3D3D
> > >an5=3D3D3D3D
> > > >s4m99qcaojn09vn112t4u6r@4ax.com</A>...</DIV>
> > > ><BLOCKQUOTE=3D3D3D3D20
> > > >style=3D3D3D3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =3D
>MARGIN-LEFT: =3D3D
> >5px; =3D3D3D
> > >=3D3D3D3D
> > > >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: =
0px">i=3D3D3D3D20
> > > > know this as dumb as it g

```

Subject: Re: and here's the potential mobo.....
 Posted by [TCB](#) on Mon, 01 Oct 2007 20:24:35 GMT
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```

>suggestions?<BR>> =3D3D20
> > > ><BR>> > >More frustrated than my=3D3D20
> > clients,<BR>> > >Tom<BR>> > =3D3D20
> > ><BR>> > ><BR>> > =3D3D
> >><BR>> =3D3D20
> > > ><BR>> > >I choose Polesoft =3D3D
> >Lockspam to=3D3D20
> > fight spam, and you?<BR>> > =3D3D20
> > >http://www.polesoft.com/refer.html =3D3D3D3D20<BR>> =3D3D20
> > ><BR>> ><BR>> ><!DOCTYPE HTML PUBLIC=3D3D20
> > "-//W3C//DTD HTML 4.0 Transitional//EN"><BR>> =3D3D20

```

```

> > <HTML><HEAD><BR>> <META=3D3D20
> > http-equiv=3D3D3D3D3DContent-Type content=3D3D3D3D3D"text/html; =
=3D3D
> >=3D3D3D3D<BR>> =3D3D20
> > > charset=3D3D3D3D3DISO-8859-1"><BR>> <META =3D3D
> > content=3D3D3D3D3D"MSHTML=3D3D20
> > 6.00.2800.1400" name=3D3D3D3D3DGENERATOR><BR>> =3D3D20
> > <STYLE></STYLE><BR>> =3D3D
> >></HEAD><BR>> =3D3D20
> > <BODY bgcolor=3D3D3D3D3D#ffffff><BR>> =3D3D
> >><DIV><FONT=3D3D20
> > face=3D3D3D3D3D3DArial =3D3D
> > size=3D3D3D3D3D2>Rick,</FONT></DIV><BR>> =3D3D20
> > <DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D2>1 mec, no BNC =
=3D3D
> > involved.=3D3D20
> > Paris =3D3D3D<BR>>=3D3D3D3D<BR>> > boots up so =3D3D
> > the=3D3D3D3D20<BR>> >1=3D3D20
> > mec that</FONT></DIV><BR>> =3D3D
> >><DIV><FONT=3D3D20
> > face=3D3D3D3D3D3DArial size=3D3D3D3D3D2>I'm using shows up but =
never =3D3D
> > any<BR>=3D3D3D<BR>>A to=3D3D20
> > =3D3D3D3D<BR>> >Ds or any=3D3D3D3D20<BR>> > installed=3D3D20
> > modules.</FONT></DIV><BR>> =3D3D
> >><DIV><FONT=3D3D20
> > face=3D3D3D3D3D3DArial size=3D3D3D3D3D2>This is the same symptom =
=3D3D
> > before<BR>=3D3D3D<BR>>I=3D3D20
> > =3D3D3D3D<BR>> > repaired one of=3D3D3D3D20<BR>> > my =3D3D
> > mecs with=3D3D20
> > a</FONT></DIV><BR>> ><DIV><FONT=3D3D20
> > face=3D3D3D3D3D3DArial size=3D3D3D3D3D2>new chip. The clock light =
=3D3D
> >=3D3D3D3D<BR>> =3D3D20
> > > continues to flash=3D3D3D3D20<BR>> > too. Never locks=3D3D20
> > in.</FONT></DIV><BR>> ><DIV><FONT=3D3D20
> > face=3D3D3D3D3D3DArial size=3D3D3D3D3D2></FONT> =3D3D
> ></DIV><BR>> =3D3D20
> > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D2>I am using =
=3D3D
> > the simplest=3D3D20
> > setup I<BR>=3D3D3D<BR>>can =3D3D3D3D<BR>> > imagine =3D3D
> > and=3D3D3D3D20<BR>> =3D3D20
> > > still it's not working.</FONT></DIV><BR>> =3D3D20
> > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D2>Mike A. =3D3D
> > suggested the=3D3D20
> > .ini file<BR>=3D3D3D<BR>>=3D3D3D3D<BR>> > to make =3D3D

```

```

> > sure=3D3D3D3D20<BR>> =3D3D20
> > > card A is 0. I'll try that.</FONT></DIV><BR>> =3D3D
> >
> > ><DIV><FONT face=3D3D3D3D3DArial size=3D3D3D3D3D2>Pretty sure =
=3D3D
> > it's right=3D3D20
> > but who =3D3D3D<BR>>=3D3D3D3D<BR>> =3D3D20
> > > knows?</FONT></DIV><BR>> =3D3D
> >><DIV><FONT=3D3D20
> > face=3D3D3D3D3DArial =3D3D
> > size=3D3D3D3D3D2>Thanks,</FONT></DIV><BR>> =3D3D20
> > ><DIV><FONT face=3D3D3D3D3DArial=3D3D20
> > size=3D3D3D3D3D2>Tom</FONT></DIV><BR>> =3D3D20
> > ><DIV><FONT face=3D3D3D3D3DArial size=3D3D3D3D3D2></FONT> =3D3D
> >
> > </DIV><BR>> ><DIV><FONT face=3D3D3D3D3DArial=3D3D20
> > size=3D3D3D3D3D2></FONT> </DIV><BR>> =3D3D
> >><DIV>=3D3D20
> > </DIV><BR>> ><DIV> </DIV><BR>> =3D3D20
> > ><DIV> </DIV><BR>> ><DIV>"rick"=3D3D20
> > <<A=3D3D3D3D20<BR>> >href=3D3D3D3D3D"<A=3D3D20
> > =3D3D
> > =3D
=
>>href=3D3D3D'mailto:parnell68@hotmail.com">parnell68@hotmail.com</A>>mai=
lto=3D
>:pa=3D3D
> > rnell68@hotmail.com">parnell68@hotmail.com</A</A>>>=3D3D20
> > =3D3D3D<BR>>=3D3D3D3D<BR>> >wrote in=3D3D3D3D20<BR>> =3D3D
> >>message=3D3D20
> > <A=3D3D3D3D20<BR>> =3D3D3D<BR>>>href=3D3D3D3D3D"<A=3D3D20
> > =3D3D
> > =3D
=
>>href=3D3D3D'news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com">news:inqgh=
393=3D
>'>n=3D3D
> > =3D
=
>>ews:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com">news:inqgh393</A>=3D3D3=
D<B=3D
>=3D3D
> > R>>an5=3D3D3D3D<BR>> =3D3D20
> > =3D3D
> >>s4m99qcaojn09vn112t4u6r@4ax.com</A>...</DIV><BR>> =3D3D
> >;=3D3D20
> > ><BLOCKQUOTE=3D3D3D3D20<BR>> =3D3D
> >>style=3D3D3D3D3D"PADDING-RIGHT: 0px;=3D3D20

```

> > PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D3D3D
>=3D3D3D3D
> =
=3D3D20
> > >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: =3D3D
> >0px">i=3D3D3D3D20
> =3D3D20
> > > know this as dumb as it gets but the bnc is attached =
in=3D3D20
> > the=3D3D3D3D20
> > =3D3D
> >right
order...right?
all=3D3D20
> > the cards show up in paris with =
the
=3D3D3D
>=3D3D3D3D
> =3D3D20
> > >single=3D3D3D3D20
> > mec?
how many i/o =3D3D
> >cards in=3D3D20
> > each mec?

On Fri, 19 Oct=3D3D20
> > =3D3D3D
>2007
> =3D3D3D3D
> >
> =3D3D
> >> =3D3D20
> > 00:22:39 -0400, "Tom Bruhl" <<A=3D3D3D3D20
> > =3D3D20
> > =3D3D3D3D
> =3D3D3D
>>href=3D3D3D3D3D"<A=3D3D20
> > =3D3D
> >=3D
=
>>href=3D3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net>
wro=
te'=3D
>>ma=3D3D
> >ilto:arpegio@comcast.net">arpegio@comcast.net>
w=3D3D
> >rote:=3D3D3D
>=3D3D3D3D
> =3D3D20
> > >

>I=3D3D3D3D20
> > thought =3D3D
> >I was=3D3D20
> > groovin' but once the second Mec was =3D3D3D3D
> =3D3D20
> > >introduced
>the=3D3D3D3D20
> > system =3D3D
> >stopped.=3D3D20
> > That was a few weeks ago.
>
>Today I =3D3D
> >=3D3D3D3D
> =3D3D20
> > >tried=3D3D3D3D20
> > different cables, eds cards, =3D3D
> >mecs,=3D3D20
> > eliminated the magma =3D3D3D3D
> >and
>still=3D3D20
> > no=3D3D3D3D20
> > clock lock or modules showing up in =3D3D
> >the paris=3D3D20
> > =3D3D3D3D
> =3D3D20
> > >patchbay.
>
>This=3D3D3D3D20
> =3D3D
> >> =3D3D20
> > means to me software unless someone tells me =3D3D3D3D
> =
=3D3D20
> > >differently.
>
>I=3D3D3D3D20
> =3D3D
> >> =3D3D20
> > have a new C drive which I will load XP and no pace. Any=3D3D20
> > other=3D3D3D3D20
> > =3D3D20
> >
>suggestions?
>
>More frustrated =3D3D
> >than=3D3D20

```

> > my=3D3D3D3D20<BR>> > =3D3D20
> > =3D3D
> > clients,<BR>>Tom<BR>><BR>><BR>><BR>=3D3D
> >><BR>>I=3D3D20
> > choose =3D3D3D3D<BR>> >Polesoft=3D3D3D3D20<BR>> =3D3D
> >> Lockspam=3D3D20
> > to fight spam, and=3D3D3D3D20<BR>> > =3D3D20
> > you?<BR>>http://www.polesoft.com/refer.html =3D3D
> >=3D3D3D3D20<BR>> =3D3D20
> > =3D3D
> >><BR></BLOCKQUOTE></BODY></HTML><BR>> =3D3D
> >=3D3D20
> > ><BR>> ><BR>><BR>><BR>><!DOCTYPE HTML =3D3D
> >PUBLIC=3D3D20
> > "-//W3C//DTD HTML 4.0=3D3D20
> > Transitional//EN"><BR>><HTML><HEAD><BR>><META=3D3D20
> > http-equiv=3D3D3D3DContent-Type =
content=3D3D3D3D"text/html";=3D3D20
> > =3D3D3D<BR>>charset=3D3D3D3DDiso-8859-1"><BR>><META =3D3D
> >content=3D3D3D3D"MSHTML=3D3D20
> > 6.00.2800.1400"=3D3D20
> > =3D3D
> >name=3D3D3D3DGENERATOR><BR>><STYLE></STYLE><BR>></HEA=3D3D
> >D><BR>><BODY=3D3D20
> > bgColor=3D3D3D3D#ffffff><BR>><DIV><FONT =
face=3D3D3D3DArial=3D3D20
> > size=3D3D3D3D2>Thanks=3D3D20
> > Dimitrios.</FONT></DIV><BR>><DIV><FONT =3D3D
> >face=3D3D3D3DArial=3D3D20
> > size=3D3D3D3D2></FONT> </DIV><BR>><DIV><FONT =3D3D
> >face=3D3D3D3DArial=3D3D20
> > size=3D3D3D3D2>Mike said the same thing. Is the =3D3D3D<BR>>ini =
in =3D3D
> >
> > the=3D3D3D20<BR>>Paris folde or system=3D3D20
> > 32?</FONT></DIV><BR>><DIV><FONT face=3D3D3D3DArial =3D3D
> >
> > size=3D3D3D3D2>Do I want the Master card to be =3D3D
> >0=3D3D3D20<BR>>absolutely? I=3D3D20
> > only have one card</FONT></DIV><BR>><DIV><FONT =3D3D
> >
> > face=3D3D3D3DArial size=3D3D3D3D2>in there right now and it's =
all=3D3D20
> > freaky<BR>=3D3D3D<BR>>just=3D3D20
> > =3D3D
> >the=3D3D3D20<BR>>same.</FONT></DIV><BR>><DIV><FONT=3D3D
> >=3D3D20
> > face=3D3D3D3DArial=3D3D20

```

```

> > size=3D3D3D3D2>Tom</FONT></DIV><BR>><DIV><FONT=3D3D20
> > face=3D3D3D3DArial size=3D3D3D3D2></FONT> =3D3D
> ></DIV><BR>><DIV><FONT=3D3D20
> > face=3D3D3D3DArial size=3D3D3D3D2></FONT> =3D3D
> ></DIV><BR>><DIV><FONT=3D3D20
> > face=3D3D3D3DArial size=3D3D3D3D2></FONT>=3D3D20
> > =3D3D
> ></DIV><BR>><BLOCKQUOTE=3D3D3D20<BR>>style=3D3D3D3D"PADDING-RIGHT: =
=3D3D
> >0px;=3D3D20
> > PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D3D3D<BR>>BORDER-LEFT: =
#000000
=3D
>=3D3D
> >2px solid;=3D3D20
> > MARGIN-RIGHT: 0px"><BR>> <DIV>"Dimitrios"=3D3D20
> > <<A=3D3D3D20<BR>> href=3D3D3D3D"<A=3D3D20
> > =3D3D
> =3D
=
>>href=3D3D3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>mailto:mu=
sur=3D
>gio=3D3D
> >@otenet.gr">musurgio@otenet.gr</A</A>>>=3D3D20
> > wrote in =3D3D3D<BR>>message=3D3D3D20<BR>> <A =3D3D
> >=3D3D3D<BR>>href=3D3D3D3D"<A=3D3D20
> > =3D3D
> =3D
=
>>href=3D3D3D'news:471a0486$1@linux">news:471a0486$1@linux</A>...</DIV><B=
R>H=3D
>i'>=3D3D
> >news:471a0486$1@linu

```
