
Subject: Paris and Xp ...Almost happy....

Posted by [Goran Stojiljkovic](#) on Mon, 19 Mar 2007 20:28:09 GMT

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d politics (how long can it

> take you to set up a concert? It's just a couple of mics and guitars,
> right???) so I don't get my usual whole day to set up and troubleshoot
> before the artist arrives at 4pm. I get to start setting up an entire
> stage at 4:40. Nice.

>

> So, we get the mics set up, get the cables run, run the drive snake
> from the monitor board to the back of the amp rack. So far, so good.

>

> Th

Subject: Re: Paris and Xp ...Almost happy....

Posted by [Don Nafe](#) on Mon, 19 Mar 2007 21:04:04 GMT

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And rick, the 8-in stayed safely tucked in the box, as a comforting
backup, and will be winging its way back to you in a day or two.

Thanks, bro.9 years on PARIS. What, a couple of months on SX? Imagine nine years with
the same girl. Then you make a break, and three months into your next relationship
you're wondering if it was the right call. Maybe it was, maybe it wasn't,
but you can't even know by now.

Give it time, there's lots of stuff out there. A few of the really 'whoa'
f/x I've found (reverbs in particular) have been with the Creamware card.
So you can think of that as an option as well. If after a year or so you're
still pining for your ex, Morgan will set you back up.

TCB

"DJ" <www.aarrrrggghhh!!!.com> wrote:

>I know I'm nuts. Cubase 4 has every friggin' thing that Paris does not and

>my system sounds great. I went ahead a

Subject: Re: Paris and Xp ...Almost happy....

Posted by [Goran Stojiljkovic](#) on Mon, 19 Mar 2007 21:08:33 GMT

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Sad, very sad.

Sarah

"Aaron Allen" <know-spam@not_here.dude> wrote in message
news:46241368@linux...

>I just don't understand this kind of thing man, I just don't.

>

> AA

>

> "DJ" <www.aarrrrggghhh!!!.com> wrote in message news:4623c81d@linux...

>> http://abcnews.go.com/Video/playerIndex?id=3045942

>>

>

>Well, come on guys . . move to Portland. It'll be a nice tropical island
off the coast of Oregon in a few years. :)

And thanks everyone for the advice on this. Our lovely and talented lead
guitarist works in a local music store, so we'll probably go with whatever
he can get us the best deal on.

Sarah

"Jamie K" <Meta@Dimensional.com> wrote in message news:4623f662@linux...

> steve the artguy wrote:

>> Jamie K <

Subject: Re: Paris and Xp ...Olmost happy....

Posted by [Don Nafe](#) on Tue, 20 Mar 2007 10:10:22 GMT

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ge <A=20

href=3D"news:46261411@linux">news:46261411@linux...</DIV>This is=20
weird

I just "mixed down" an edited drum track and when I =

brought it=20

into Nuendo
with the music track I edited it too it was short by =

roughly=20

173 ms

So I brought the L&R (Drum edit mix) PAF's back into =
the=20

project and
although they lined up musically when I zoomed into the =
front=20

of the tracks
sure enough there was a space between the start of =
the track=20

and "zero" on
the time line.

Rendering these tracks gave =
them both a=20

zero start point and all was well
with the world but man what a =

friggin=20

surprise

I've never noticed this before...is this=20

normal?

DOn

</BLOCKQUOTE>

<DIV>

I choose Polesoft Lockspam to fight spam, =

and=20

you?
<A=20

href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

..html </DIV></BODY ></HTML>

-----=_NextPart_000_012E_01C78198.BB6614F0--Yes Don, this is normal. This happens when you do a "bounce to disk" mix.

It has to do with how long it takes the CPU to start crunching the numbers.

It will be different, depen
