
Subject: OT Anyone tried Apogee Ensemble?

Posted by [Bill Lorentzen](#) on Sat, 15 Apr 2006 01:03:17 GMT

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ay in the game. But, as time goes on, both apps are dwindling in
it's

>> user base. Almost like we here in the Paris group.

>>

>> Meanwhile, Cuabse/Nuendo ability to get the job done midi-wise and audio

>> wise continues to grow. More and more Mac users are going in that direction.

>> as well as Pro Tools "Improved" midi. and not to leave out Sonar. All very

>> cool, and very very powerful with just a modest PC..But, with a fast dual

>> core processor, these apps rule!!..

>>

>> Here's to a long life for Logic Audio and Digital Peformer. I hope they
survive..

>>

>>

>> "Ab" <ab.vangoor@wanadoo.fr> wrote:

>>> Jamie K <Meta@Dimensional.com> wrote:

>>>

>

Subject: Re: OT Anyone tried Apogee Ensemble?

Posted by [uptown jimmy](#) on Sat, 15 Apr 2006 01:37:37 GMT

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nux...

>> Lets all send our congrats to Sarah.

>> She graduates from nursing school Today!!

>>

>> Sarah, I wish you much luck and happiness with your new career.

>> Just don't quit making new CD's ok? ;o)

>>

>>

>

>Hey Lamont,

Let us know what you think if you get one of those Intel Macs. Sounds
like it would run everything you want.

I'm OK with the Logic interface for the most part. They could lose the
"long click" in favor of right click in a few places. They could access
the standard color picker instead of having the ancient preset color
set. They could move more of the most commonly used environment stuff
into the Arrange window (they've already done some of that and it helped
a lot). They could allow skinning.

A few things they've changed over the last few major Logic revs that I like: There's a channel strip in the arrange window that reflects the selected track. You can copy and move plugins in the arrange window and in the mixer with the mouse. You can save and load complete plugin sets for any channel strip. They finally put in latency compensation on the busses. They've added new plugins for guitar amp/cab emulation, convolution reverb, linear phase mastering EQ, sophisticated metering, the physical modeling soft synth "Sculpture," and a few more.

Overall the Logic GUI puts a lot of functionality into a small space and keeps it clean and readable.

BTW, they now throw in Waveburner and it's been updated a fe

Subject: Re: OT Anyone tried Apogee Ensemble?
Posted by [Bill Lorentzen](#) on Sat, 15 Apr 2006 02:27:23 GMT
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ugh I'm sure they are also
>> improving and capable. Nuendo looks like a real contender. I'm glad
>> Protools is still around although I don't pine for it. Really, the
>> bottom line is everyone should use whatever makes sense for their way of
>
>> working.
>>
>> The current Intel duo laptops are in G5 performance territory, the
>> comparison I've heard is aprox equal to a dual 2K G5. By the time I need
>
>> a new laptop they should be at or better than my dual 2.5K G5. Sweet!
>>
>> It's interesting to hear that restarting the audio driver temporarily
>> fixed the soft synth dropout problem for you when you were running the
>> MSWindows version of Logic. As for rebooting the machine, that has never
>
>> been necessary under OSX (good thing too!), you just have to reload the
>
>> project which is still an interruption, so I'm glad to see the bug
>> finally acknowledged and addressed in Logic 7.2.1.
>>
>> I ordered the required 7.2 update which arrives on Wednesday. Then I can
>
>> apply the 7.2.1 download and see if the problem is truly fixed.
>>
>> If so, you may want to check out Logic again, it's come a long, long way
>
>> since the MSWindows version. Of course there's always room for

>> improvement, but over the last few years they have streamlined some of
>> the interface and added a lot of good to great plugins covering a very
>> comprehensive range of studio tools and instruments. It's an impressive
>
>> package and (assuming this fix is successful) well worth considering.
>>
>> Cheers,
>> -Jamie
>> <http://www.JamieKrutz.com>
>>
>>
>> LaMont wrote:
>>> To me(imho),
>>>
>>> Logic Audio has lost a lot of it's "shine" over the last couple of years.
>>> When Apple dropped PC support, the momentum it was gaining drew to a stop.
>>>
>>> Ahh, this is where companies like Digidesign, who were pretty much an
> Apple
>>> first company, saw an opportunity to gain user market share, and thus
> grow

Subject: Re: OT Anyone tried Apogee Ensemble?
Posted by [LaMont](#) on Sat, 15 Apr 2006 05:17:29 GMT
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;>
>>>
>Wow, thanks!

Hope all is well with you.

"Chuck DUffy" <cduffy@cduffy.cduffy> wrote in message
news:43f3e9fd\$1@linux...

>
> Hi all,
>
> All the plugs I have released are available for free download at
www.greatidea.com/downloads/
>
> PC users can download the PC value pack and EVENTITER to get them all
>
> MAC users can download the MAC value pac and nolimit to get them all.
>
> More to follow
>
> Have fun. Help each other out if anyone gets stuck.

>
 > ChuckAlthough the guy selling it and claiming PARIS 3 is free is a wanker, it's
 also absurd that PARIS 3 is still hostage to a commercial agreement when
 there's no support and it's long discontinued now. That's the REAL
 bullshit.

"zmora" <docent191@wp.pl> wrote in message news:4441f8a1\$1@linux...
 >
 > Paris 3 soft free?It's some kind of bullshit look:
 >
<http://www.emu.com/support/files/download3.asp?Centric=653&Platform=1&File=274>
 >
 > Zmora
 >
 >
 >
 >
 >
 >
 > "DJ" <animix_spam-this-ahole_@animas.net> wrote:
 >
 > [http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&item=7406601222&sspagename=AD](http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&item=7406601222&sspagename=ADM)
 M
 > >E:B:AAQ:US:1
 > >
 > >what a wanker.....we need to spam this dude. He's gonna end up hosing
 some
 > >newbie.
 > >
 > >I've already given him a heads up.
 > >
 > >;oP
 > >
 > >
 > >
 > >
 >800 X 600 resolution

Too bad. If it was 1600 x 1200 I'd be all over this.

;o)

"DC" <dc@spammersinheck.com> wrote in message news:445d014e\$1@linux...
 >
 > I never would have thought! Cool. What kind do you have?
 > What do they cost?
 >
 > DC
 >
 > "brandon" <a@a.com> wrote:

> >
> >I have been using those eye goggles with little lcd
> >screens in them...The kind for video games.
> >Then I just have wireless mouse in my
> &
