
Subject: WD 400GB Serial ATA!

Posted by [excelav](#) on Fri, 20 Jan 2006 06:42:02 GMT

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Jj25Ub1V8ksorQujK+p3OIQeZ9tjSK3WW5UGKXy/KCKh EjxINhdsrl27
evzAB2G1OrQcNY77ebtZ/juvMfMtE4mfcQ3+l7r6yht7u1uC0dzGQsX3BYly pYgOpmCowUBn
kUdtlfy5/HeHUrr4l/FJo5c3S6/fu7JcFRLm5ILNvYsQNxyTlj1HzGvveCWv aYpXvZRsl0vd
+j2DmTg0n2PvH9g+SW1l+JN7YRaIJZ+RYRvHZrFLvdhdilSJKCGTIL4VSwKn jHB/XXTdHsr3
RLTXp/7Qje6vooY5riwW2AcbfMC+V5SKq4Rc42qrFyDgkeXn0aFXiDEQrx0t F3W691W1v03+

Subject: Re: WD 400GB Serial ATA!

Posted by [excelav](#) on Fri, 20 Jan 2006 06:44:24 GMT

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rE+6UoMKFDK cASrcOY+T+zc
MpRpyjvbzV/w18zh1haVOcYNWv6WODms/A6sNC1u+1NtYnAl8uG5lcOXlj8s MDcZYncQcl4U
70ON/Ec2j6DFc282nard3FkpxJZyXl1G7HaXVVCxOBJ1Ysd2PLYEcGuetleX +7KMVzK19dPN
CqUcLGOj95eZl2d54bvtT0271TVFGsQSM+nme6uLQ3JgfYCpE0O5FZQ+G+TC rISprXsPDnhy
4jtb/XdFujYmxmM4+ytNhFGxJlvJbzGAZY0JG7bvUrIPLVJFDAYGq1JxTd76 W7rcKFKjNe8t
fL16l6XTbfQLjTZbTQGnFvJDAVhvLw3M9vhWkD3FybjB2rE4fymBcMSxGVNf w7ba/cwJLqLW
8tpL52+eG0uXSzVOih8tGP3bjJON+/khV2nX6jSdVR9lFdbv5/18y/ZRjWu4 Llf9bfidyk2i
g2V9deGrSW5S0d4510kP9oRnUynOcl1WL5SQR99XDAGLx2maL8OL661m8utF
1WDV7d5LhYnn
CW0kgjXDEopKICTtXBOd7MA23G9Slgu

Subject: Re: WD 400GB Serial ATA!

Posted by [Edna Sloan](#) on Fri, 20 Jan 2006 23:08:06 GMT

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quot; <chrisl@adkproaudio.com> wrote in message =
news:44015426@linux...

- > Hi Tom,
- > The would shoot for the M-Audio or Edirol. The Emagic PC driver=20
- > development/support is non existent.
- >
- >
- > Chris
- >
- >
- > Tom Bruhl wrote:
- > > Chris,
- > > No midi on the Delta 66 but that's soon to be gone as
- > > is the whole computer during the summer. I plan
- > > to get an RME with ADAT and midi interfaces. I will
- > > still need the 8x8 though.

Subject: Re: WD 400GB Serial ATA!
Posted by [Tom Bruhl](#) on Sat, 21 Jan 2006 04:03:39 GMT
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Page 2 of 7 ---- Generated from The PARIS Forums

> Fastlane to one input/output =
of Motu=20
8x8 then routed>=20
> to all ins/outs of hardware=20
synths. Piece of cake so I thought.>=20
>=20
>
>=20
>=20
> Now to dig up the =
drivers for=20
the FastLane again... I loaded what>=20
>=20
> I thought were the right ones =
but they=20
weren't. They were for>=20
> the com port.>=20
> Okay, so I download =
the=20
newest ones from Motu's site. I bring>=20
> > them into the =
computer to=20
realize minus Clockworks they are>=20
>=20
> the exact same drivers that =
were=20
already in there for the 8x8. Well>=20
>=20
> the 8x8 wasn't working =
flawlessly so I=20
thought I'd 'remove'>=20
> then 'reinstall' them just to =
be=20
safe. After the reinstall, the>=20
>=20
> directions are to plug in the =
device=20
(USB cable) and Windows should>=20
> recognize the new =
hardware. The=20
only thing that was recognized>=20
> was the>=20
>=20
> smell of burning =
components. I=20
quickly shut down two computers to>=20
>=20
> find out that the green =
FastLane=20

Subject: Re: WD 400GB Serial ATA!
Posted by [emarenot](#) on Sat, 21 Jan 2006 05:46:48 GMT
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```
> > > > Tom
> > > >
> > > > PS Midi is still cool. Motu is not.
> > > >
> > > >
> > > --
> > > Chris Ludwig
> > > ADK
> > > chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
> > > <mailto:chrisl@adkproaudio.com>
> > > www.adkproaudio.com <http://www.adkproaudio.com>
> > > <http://www.adkproaudio.com/&g
```

cy? I don't
>> > see drum tracks needing to "line up" on another pass.
>> > I am using Paris XP and can use SMPTE or MTC.
>> > MTC means another IRQ for the MIDI card(I have a Magma)
>> > but I'm already using 5 EDS and a UAD. Is there a benefit
>> > in terms of lock time using MTC over SMPTE?
>> >=20
>> > Cubase seems like it will be okay using the Motu Midi Express XT.
>> > That seems to generate MTC from SMPTE for Cubase's sake.
>> > Is this better than going through the hoops to make SMPTE work
>> > into Cubase instead? Is it best to go MTC (paris) to MTC (Cubase)
>> > and bypass the internal USB shenanigans the Motu piece is capable
>> > of? This would mean another midi box in the Cubase rig.
>> >=20
>> > I haven't slept for a long time.
>> >=20
>> > All clocked out,

```

>> > Tom
>>
>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
>><HTML><HEAD>
>><META http-equiv=3DContent-Type content=3D"text/html; =
>>charset=3Diso-8859-1">
>><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
>><STYLE></STYLE>
>></HEAD>
>><BODY bgColor=3D#ffffff>
>><DIV><FONT face=3DArial size=3D2>Rod,</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>So I can do either? Once the RME =
>>card is=20
>>installed I'll</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>have the option of ADAT sync but I =
>>wasn't sure=20
>>that</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>worked from Paris in XP. I'll be =
>>ready for=20
>>that when the</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>time comes. Sounds like the best=20
>>lock.</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2></FONT> </DIV>
>><DIV><FONT face=3DArial size=3D2>David,</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>I have been using SMPTE all along with
> =
>>my Amiga so=20
>>the</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>SMPTE stripe lives in my default =
>>projects. I=20
>>haven't seen</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>how to implement that into Cubase in =
>>their manual=20
>>though.</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>Any tips on setting that up? I =
>>heard=20
>>something about a</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>SMPTE plugin for Cubase???? =
>></FONT></DIV>
>><DIV><FONT face=3DArial size=3D2></FONT> </DIV>
>><DIV><FONT face=3DArial size=3D2>That may have been a =
>>dream.</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2></FONT> </DIV>
>><DIV><FONT face=3DArial size=3D2></FONT> </DIV>
>><DIV><FONT face=3DArial size=3D2></FONT> </DIV>
>><BLOCKQUOTE=20
>>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =

```

```
>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> <DIV>"EK Sound" <<A =
>>href=3D"mailto:askme@nospam.com">askme@nospam.com</A>>=20
>> wrote in message <A=20
>> =
>>href=3D"news:440333cd$1@linux">news:440333cd$1@linux</A>...</DIV>Personal=
>>ly=20
>> speaking, I would get a hold of the Paris time locked SMPTE <BR>files
> =
>>and feed=20
>> LTC to the Express for Cubase to follow. It will be <BR>rock=20
>> solid.<BR><BR>David.<BR><BR>Tom Bruhl wrote:<BR>> If I'm using =
>>Cubase 90%=20
>> of the time for MIDI only<BR>> do I need to worry about sample=20
>> accuracy? I don't<BR>> see drum tracks needing to "line up" =
>>on=20
>> another pass.<BR>> I am using Paris XP and can use SMPTE or =
>>MTC.<BR>>=20
>> MTC means another IRQ for the MIDI card(I have a Magma)<BR>> but =
>>I'm=20
>> already using 5 EDS and a UAD. Is there a benefit<BR>> in =
>>terms of=20
>> lock time using MTC over SMPTE?<BR>> <BR>> Cubase seems =
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>> will be okay using the Motu Midi Express XT.<BR>> That seems to =
>>generate=20
>> MTC from SMPTE for Cubase's sake.<BR>> Is this better than going =
>>through=20
>> the hoops to make SMPTE work<BR>> into Cubase instead? Is it =
>>best to=20
>> go MTC (paris) to MTC (Cubase)<BR>> and bypass the internal USB =
>>shenanigans=20
>> the Motu piece is capable<BR>> of? This would mean another =
>>midi box=20
>> in the Cubase rig.<BR>> <BR>> I haven't slept for a long=20
>> time.<BR>> <BR>> All clocked out,<BR>>=20
>>Tom</BLOCKQUOTE></BODY></HTML>
>>
>>
>Aaron, what are you talking about dude...what's questionable?
```

"Aaron Allen" <nospam@not_here.dude> wrote:

>My guess would be er, ... questionable.. hardware or hardware routines.
The

>only quasi-reliable Adat machine sync I saw was the Adat Silverface 16 bit

>machines. Blackface and XT never seemed to lock up right (or, more
>correctly - they 'locked up' alright, causing lots of power down/reboot

>situations), and the LT was a nightmare at Tisway. Ditto with a coupla my
>friends machines and my own digs. I don't believe this is an XP thing at
>all, rather a Paris issue. Losing the ability to sync at all was something
>that XP beta drivers brought to the table, but they were pretty shaky to
>begin with IMO. It is good to know though that you are seeing sync from
the
>adat card 9 pin in XP, I may someday need that info to extract/sync.
>Thanks, dude!
>
>AA
>
>
>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
>news:440359b0\$1@linux...
>>
>> Yes, adat 9 pin sync works in XP just fine, as long as you aren't hooking
>> it up to an ACTUAL ADAT. Go figure.
>> As far as SMPTE goes, I havn't tried that since I got the RME, but when
I
>> had the Dakota, the setting was in there (SMPTE in, then converted to
MTC
>> that cubase could read)you might check that out also.
>> Rod
>> "Tom Bruhl" <arpeggio@comcast.net> wrote:
>>>
>>>
>>>Rod,
>>>So I can do either? Once the RME card is installed I'll
>>>have the option of ADAT sync but I wasn't sure that
>>>worked from Paris in XP. I'll be ready for that when the
>>>time comes. Sounds like the best lock.
>>>
>>>David,
>>>I have been using SMPTE all along with my
