

Subject: The coolest guitar amp on the planet
Posted by [dc\[4\]](#) on Wed, 07 Dec 2005 06:11:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

">askme@email.com> wrote in message news:43b9713f\$

Subject: Re: The coolest guitar amp on the planet
Posted by [EK Sound](#) on Wed, 07 Dec 2005 20:12:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

ing

Patchbay workaround for bouncing tracks and rendering plugins

Tired of zeroing/clearing a mix to bounce a track or tracks to a new file? Or wish you could render native plugins while listening and adjusting in context. No problem.

Open the Patch Bay. Clear all your SPDIF I/O connections. Physically (as in, on the back of your Paris 442 or MEC) loop your Paris SPDIF in to

Subject: Re: The coolest guitar amp on the planet
Posted by [Mike ClMike Claytor](#) on Wed, 07 Dec 2005 20:57:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

[illegible]

-----=_NextPart_000_01F7_01C61080.574D2650--You can route to the SPDIF out and then back in on a different channel.

SPDIF Render

Subject: Re: The coolest guitar amp on the planet
Posted by [Bill Lorentzen](#) on Wed, 07 Dec 2005 21:49:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

the link. Much of it is quite

 $\succ$

> >>>interesting and just as much is confusing.

```
> >>> I didn't know tdm systems sounded gnarly, never having worked with
one.
```

> >At

> >>> what track count would they sonically crap out?
> >>>
> >>> If I can't get some of my tedious little troubles with paris resolved
> >I'm
> >>> considering switching to protools.
> >>>
> >>> jef
> >>>
> >>> DJ wrote:
> >>>
> >>>>
