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Subject: Controlling kick drum dynamics?

Posted by [John \[1\]](#) on Sat, 08 Sep 2007 12:31:16 GMT

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;then shut off just before XP =

=3D<BR>&gt;boots=20

and<BR>&gt; &gt;screws =

the=3D3D20<BR>&gt;=20

&gt;whole shootin' match.&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;=20

&gt;&lt;/DIV&gt;&lt;/FONT face=3D3D3DArial size=3D3D3D2&gt;'ll double =

che

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