
Subject: Documentation for .ppj file format?
Posted by [Phil Aiken](#) on Tue, 17 Apr 2007 14:39:31 GMT
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t;/FONT></DIV>
><DIV><FONT=3D20
>>>> =3D3D
>face=3D3D3D3DArial=3D3D20
> =3D20
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>size=3D3D3D3D2>standa

Subject: Re: Documentation for .ppj file format?
Posted by [Phil Aiken](#) on Wed, 18 Apr 2007 18:07:52 GMT
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ER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Carl Amburn" <<A=20
=
href=3D"mailto:carlamburn@hotmail.com">carlamburn@hotmail.com=
>=20
wrote in message <A=20
=
href=3D"news:46467600@linux">news:46467600@linux...</DIV>Thanks =
James. I=20
can't take any credit for the music - it's some friends of
mine =
from St=20
Louis call

Subject: Re: Documentation for .ppj file format?
Posted by [gene lennon](#) on Thu, 19 Apr 2007 13:43:13 GMT
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ng Cubase4 and Samplitude on it.
>
> Bill L=20

</BLOCKQUOTE>
<DIV>

I choose Polesoft Lockspam to fight spam, =
and=20
you?
<A=20
=
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html </DIV></BLOCKQUOTE ></BODY></HTML>

-----=_NextPart_000_0050_01C7954D.849FBCF0--On Sat, 12 May 2007 19:12:07 -0500, "Carl Amburn"
<carlamburn@hotmail.com> wrote:

>Holy sweet rock'n'roll tone sauce - I am mixing an project right now that's

>for the group. I'm dreading the day I have to give this beast up - it's too
>saucy delicious !!!!
> <http://www.carlamburn.com/shameclub/ShameClub-LightShines-v1.a.mp3>

Subject: Opening PARIS projects directly in Reaper....
Posted by [Phil Aiken](#) on Thu, 19 Apr 2007 21:08:12 GMT
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controller (which shares
> IRQ with PCI slots that you will need for audio or DSP cards so it's
> unusable on my system anyway.
>
> Deej
>
>
>
> "Bill L" <bill@billlorentzen.com> wrote in message <news:46474e65@linux...>
>> Thanks

Subject: Re: Opening PARIS projects directly in Reaper....
Posted by [chuck duffy](#) on Thu, 19 Apr 2007 22:25:04 GMT
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/>
>>> Ludwig will know more about this than I.
>>>
>>>
>>> "Bill L" <bill@billlorentzen.com> wrote in message <news:46473858@linux...>
>>>> What is the problem with the NForce and UAD1? I've used earlier nForce
>>>> and UADs with no problem (but then I seem to have a magic touch with
>>>> computers and almost never run into compatibility issues). But if it is
>>>> not compatible then it's a deal breaker, 'cause I can't mix w/out my
>>>> UADs.
>>>>
>>>> If I had to upgrade the CPU then it's not really a great deal. As it is,
>>>> it will cer

Subject: Re: Opening PARIS projects directly in Reaper....
Posted by [OIU](#) on Fri, 20 Apr 2007 04:07:12 GMT
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20uYXBwbGUucHJpbnQuUGFnZUZv
cm1hdC5QTU9yaWVudGF0aW9uPC9rZXk+CgkJCQk8aW50ZWdlcj4xPC9pbmRI
Z2VyPgoJCQkJPGtleT5jb20uYXBwbGUucHJpbnQuZGlja2V0LmNsaWVudDwv
