

Subject: MEC and eds cards under water
Posted by [Steve L](#) on Fri, 19 Oct 2007 13:48:19 GMT
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;>> =20
 =3D3D
>>> >the
>>> =
 > =20
 sys. I'm going to re-gh

Subject: Re: MEC and eds cards under water
Posted by [TCB](#) on Fri, 19 Oct 2007 14:07:46 GMT
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ost and re-load =
the=3D3D20
>>> =20
> UAD software (Neve 88 ver) tommorrow and see what=20
happens.
>>> > Just to reiterate...when =
I did a=20
spdif bounce, even with my=20
=
system
>>=3D
>>>as
>>> =
=20
=3D3D
>>> >it
>>> =
> is=20
tonight, there are no crackles. That's wierd. Also the=20
=
crackles
>>=3D
>>>=3D3D
>>> =
 =20
>never
>>> > show till listening to =
the=20
bounced file.
>>> > =20
>
>>> > >3.) can

Subject: Re: MEC and eds cards under water
Posted by [rick](#) on Fri, 19 Oct 2007 16:51:19 GMT
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gt;>>>> > =20
 >>>>Rod
>>> > =20
 >>
>>>> > =
 >
>>>> =20
 >
>>>>> >
>>>>> =20
 >
>>>>> >>I choose Polesoft Lockspam to fight =
 spam,=20
 and you?
>>>> =20

>http://www.polesoft.com/refer.html =
=3D20
>>> =20
>
>>> ><!DOCTYPE HTML PUBLIC =
"-//W3C//DTD HTML=20
4.0 Transitional//EN">
>>> =20
><HTML><HEAD>
>>> ><META=20
http-equiv=3D3D3DContent-Type content=3D3D3D"text/html;=20
=3D3D
>>> =20
> charset=3D3D3Diso-8859-1">
>>> =
><
