
Subject: Kick mic

Posted by [TCB](#) on Mon, 21 May 2007 15:00:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

20

=

level.
 >>>>>>>>>>>& ;gt;>>
>>>>>>>&a

Subject: Re: Kick mic

Posted by [dc\[3\]](#) on Mon, 21 May 2007 15:23:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

e. I've hear dof

>some schools doing the same, but haven't got a line on what they're using.

>

>JH

>

> Ludwig wrote:

>> HI Jeff,

>> Umm I think you can do something to that effect with Acronis using the

>> task scheduling functions in it. Don't have the ability to test that

>> atm. Is this something you want to do every time you boot?

Subject: Re: Kick mic

Posted by [Neil](#) on Mon, 21 May 2007 15:26:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

...I have come to the conclusion that the best

>>>>>>>>

>>>> DAW

>>>>

>>>>>>>> is

>>>>>>>> the DAW that does not rely on ASIO or 'zero latency' for monitoring...

>&g

Subject: Re: Kick mic

Posted by [Paul Artola](#) on Mon, 21 May 2007 15:49:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt;>>>>>

>>>>>>

>>>>>>

>>>>>>

>>>

>\$5100 for 24 channels of good pres and EQs would be pretty sweet. But that ain't a lot of dough so it's a little tough to believe it can have great sound.

DJ wrote:

> I tend to trust Fletcher's judgment when it comes to audio gear (probably we
> like

Subject: Re: Kick mic

Posted by [Rod Lincoln](#) on Mon, 21 May 2007 15:57:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

and use a lot of the same words and expressions ;o), but he's
> affiliated with Mercenary only as a "consultant" these days. Not sure if
> "consultant" means that the guy who is running the show there "consults"
> with him and then goes ahead and does what he damn well pleases or not, even
> if Fletcher gives it a thumbs down. I sorta' doubt it. Fletcher seems to be
> a bit like SSC in some ways in that it doesn't appear that his opinion can
> be &q

Subject: Re: Kick mic

Posted by [michael bliss](#) on Mon, 21 May 2007 16:16:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

in my system if I want =

to read=20

>>all my old project files.

>>

>>Thanks in advance,

>>John

>>

>>

>>

>=20

>

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_01BA_01C7B118.94E36350

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Subject: Re: Kick mic
Posted by [Wireline](#) on Mon, 21 May 2007 16:20:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

```
/W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Excellent!</FONT></DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDIN
```

Subject: Re: Kick mic
Posted by [Deej \[4\]](#) on Mon, 21 May 2007 16:38:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

R>>Neil,
>Nice work. Kick is =
doing it=20
perfectly. Multiband again?

Yep - actually the story =
behind the=20
kick & snare is that we
almost DIDN'T mic them - the guy wanted =
to go=20
with a triggered
kit he had programmed in his Roland TD-20 for the =
kick,=20
snare &
toms, and live mics for the cymbals & hats. I told =
him:=20
"You
know what, why don't I just slap a mic on the kick &=20
snare
anyway, while we've got everything set up... can't hurt,=20
right?"
Turns

Subject: Re: Kick mic
Posted by [Rich\[3\]](#) on Mon, 21 May 2007 16:57:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

out he LOVES the live kick & snare sounds we got =
-=20
we
ended up not even using the triggered sounds on those. =
So
anyway,=20

Subject: Re: Kick mic
Posted by [Wireline](#) on Mon, 21 May 2007 17:29:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: Kick mic
Posted by [michael bliss](#) on Mon, 21 May 2007 17:44:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

3D"mailto:OIUOIU@OIU.com">OIUOIU@OIU.com> =
wrote in=20
message <A=20
=
href=3D"news:467491dc\$1@linux">news:467491dc\$1@linux...
>
&g=
t; =20
Not finals, necessarily, but close enough to where it'll =
just
> =20
a tweak or two before they're finished. I'll hand it to
> =
these=20
guys - they're into some weird shit, but at least they
> =
don't=20
want everything louder than everything else, and they
> =
don't want=20
all the tops of all the waveforms looki

Subject: Re: Kick mic
Posted by [Dale](#) on Mon, 21 May 2007 17:48:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

/>
'em as-is.
>
> Comments =
welcome....
>
> <A=20
=
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-JustWhenUThough t-Mix=
1.mp3"> http://saqqararecords.com/MiscAudio/DiMakina-JustWhenUThough t-Mix1=
..mp3
>
>
> =20
<A=20
=
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-Mi x1.mp=
3"> http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-Mi x1.mp3=

>
> =20
<A=20
=
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .mp3"=
> http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .mp3
=
>
>
> =20
Enjoy!
>
> Neil
>
>
>I choose =
Polesoft=20
Lockspam to fight spam, and=2

Subject: Re: Kick mic
Posted by [Wireline](#) on Mon, 21 May 2007 18:09:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

pre/comp setup did
=3D
>you =
use=20
=
for=3D20
>that?</DIV>
><DIV><FONT=
=20
face=3D3DArial size=3D3D2> =
</DIV>
><DIV><FONT=20
face=3D3DArial=20
=
size=3D3D2>Cool.</DIV& ;gt;
><DIV><FONT=20
face=3D3DArial=20
size=3D3D2>Tom</DIV&g t;
><DIV><FONT=20
face=3D3DArial size=3D3D2> =
</DIV>
><DIV>=20
</DIV>
><DIV><FONT face=3D3DArial =
size=3D3D2>=20
</DIV>
><DIV><FONT face=3D3DArial =
size=3D3D2>=20
=
</DIV>
><BLOCKQUOTE=3D20
>style=3D3D"PADDING-RIGHT: =
0px;=20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D
>BORDER-LEFT: #000000 =
2px solid;=20
MARGIN-RIGHT: 0px">
> <DIV>"Neil" <<A=20
=3D
>href=3D3D"<A=20
=
href=3D'mailto:OIUOIU@OIU.com">OIUOIU@OIU.com'mailto:OIUOIU@OIU.com"&=
gt;OIUOIU@OIU.com>>=20
wrote=3D20
> in message <A=3D20
> =
=3D
>href=3D3D"<A=20
=
href=3D'news:467491dc\$

Subject: Re: Kick mic
Posted by [Gantt Kushner](#) on Mon, 21 May 2007 19:03:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

"_blank">1@linux">news:467491dc\$1@linux...</DIV>
Not'=
>news:467491dc\$1@linux">news:467491dc\$1@linux...</DIV>=

Not
=3D
>finals,=3D20
> =20
necessarily, but close enough to where it'll j

Subject: Re: Kick mic
Posted by [TCB](#) on Mon, 21 May 2007 20:03:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

qqararecords.com/MiscAudio/DiMakina-JustWhenUT="target="_blank">http://saqqararecords.com/MiscAudio/DiMakina-JustWhenUT=hought-Mix1=3D
 >.mp3
<BR&a mp;gt;
<A=3D=20
> =20
=3D
>href=3D3D"<A=20
=
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-Mi x1.mp=
"> http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-Mi x1.mp=3D=

>3"> http://saqqararecords.com/MiscAudio/DiMakina-JimmyThePill-M=
ix1.mp3=3D
>

<A=3D20
> =

=3D
>href=3D3D"<A=20
=
href=3D" http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .mp3"=
> http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .mp3=3D=

>> http://saqqararecords.com/MiscAudio/DiMakina-Panophobia-Mix1 .=
mp3
=3D
 >

Enjoy!

Nei

Subject: Re: Kick mic
Posted by [Aaron Allen](#) on Mon, 21 May 2007 23:18:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

;&g=
>t;=20
> wow. They should change their motto to:
>
> =
>Miserable=20
> products from a miserable company !

Hey!!!...but their =
>healthcare=20
> is free. It's a workers =
>paradise...remember?

</BLOCKQUOTE></BODY></HTML >
>
>Zoom this twice.

Subject: Re: Kick mic
Posted by [John Macy](#) on Mon, 21 May 2007 23:35:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

ies/05_n12/index.html

WMW

"Bill L" <bill@billlorentzen.com> wrote in message news:467682ce@linux...

> <http://www.yamahasynth.com/products/n8n12/index.html>
>
> When I heard Yammy married Steiny, I was hoping for some products that
> really integrated Cubase and a mixer/controller. This may be what I was
> hoping for. I hope it really has quality sound.
>
> It's available in Britain but not yet the US. GBP899.00 = U\$1,782.18This is a multi-part message
in MIME format.

-----=_NextPart_000_00A3_01C7B1B7.D89F5280
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-E

Subject: Re: Kick mic
Posted by [TCB](#) on Tue, 22 May 2007 00:02:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html"; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.6000.16414" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV>Well.....if you'll cover shippng, =
I'll ship you=20
a MEC and you can try it. I'm headed to the UPS store in about an hour =
with a=20
bunch of microphones.</DIV>
<DIV> </DIV>
<DIV>;o</DIV>
<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> wrote =
in message=20
news:4676d51f@linux...</DIV>
<DIV><FON

Subject: Re: Kick mic
Posted by [Aaron Allen](#) on Tue, 22 May 2007 00:58:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

R><A=20

=

href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html </DIV></BLOCKQUOTE ></BODY></HTML>

-----=_NextPart_000_004C_01C7B1AB.BD41F990--This is a multi-part message in MIME format.

-----=_NextPart_000_00B8_01C7B1BE.A9FEF730

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Deej,

That would be awesome! I'll pay you for it if it helps my situation.

Tom

"DJ" <www.aarrrrggghhh!!!.com> wrote in message news:4676dd1a@linux...

Well.....if you'll cover shipping, I'll ship you a MEC and you can =
try it. I'm headed to the UPS store in about an hour with a bunch of =
microphones.

;o)

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4676d51f@linux...

After trying multiple combinations of David and DJ's ideas
I am still unable to see more than the Master hardware device
be it 442 or a MEC. =20

There is a problem with using Card D as the master card.
It's mixer doesn't allow a Control Room out. That's a no go=20
for me.

Any other ideas that you can think of ? I wonder if there is any
chance the 4 MEC setup will work if this is so flakey with my gear?

Thanks for any new ideas you have.

Tom

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_00B8_01C7B1BE.A9FEF730

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<MET

Subject: Re: Kick mic
Posted by [Paul Braun](#) on Tue, 22 May 2007 01:01:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

It;FONT face=3DArial size=3D2> </DIV>
<DIV>There is a problem with using Card =
D as the=20
master card.</DIV>
<DIV>It's mixer doesn't allow a Control =
Room=20
out. </DIV>
<DIV>for <FONT face=3DArial=20
size=3D2>me.</DIV>

Subject: Re: Kick mic
Posted by [michael bliss](#) on Tue, 22 May 2007 02:44:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

t;>>"Graham Duncan" <graham@grahamduncan.com> wrote in message
>>>news:46759699\$1@linux...
>>>> Yeah, I'd like to hear one. If Fletcher AND Tchad Blake dig it, that
>> says
>>>> something to me. ;)
>>>>
>>>> Graham
>>>>
>>>> Chris Ludwig wrote:
>>>>> Hi Graham,
>>>>> Saw a prototype of this a couple AES shows ago and it was very cool.
>>
>>>>> Haven't heard on off the show floor though to know how they sound.
>>>>> Supposedly future Firewire and digital I/O options. So it's got
>>>>> potential.
>>>>>
>>>>> Chris
>>>>
>>>
>>>
>>

—

Page 11 of 13 ---- Generated from The PARIS Forums

j2fjBry9j3g49l/8mw+c+JZ/y7f6ThuM0dz4l/F29Dh58Oh2fTeTZua9/NJC
7C/MJpUYntvxYpywL5ydayWOcwWchHQuVakq8UWbpq2yY6gUdAquRKRIWZBW
iMtMMg5zKdKTAzwJAw04Cq5ugmQq4UDAQGleS6hy00EvIO8qc0DGLiUL95au
jgkh+UsCwGuMETTRXGME0h2il7RTh1FHih2h0LKwDiKEoN4tGII8s+QiX3AX
IOehGv8AQvIA+QpkHhzDCGfUOiE8cA5qRR1VPOHxpUnHkJy4loCrhkZKCTTA
dGMxIThiXRn11iyTMJjtNmj97ZPFE0SQ+4y9j3gZex7wcLxNrufO/Etd3b0O
Cd34l/F29DhVOx6byrNzXv5pVQKkpW8hX5D3YrSf2EnzgsUJOYhYTWZisTLL
kMdAkSyxxgeKQ4kmNdQUT4l8xiHlOli6FxJC5kXQUxFdSTETRjMvnLUJYZeO
GdR2C0jmMSDEQFMCwYtcDKqXKI4GOFOY5seYkC9SZyZZEr/qMMQqkKCKCRUV
Okjzk6hRICiChyInlQwFcMStvLlkyWaD8RJzxLPExlJFnlopEuNZFJK2SdiD
WWQ6DHtykNJ8oIl306G3Sf2tmf

Subject: Re: Kick mic

Posted by [michael bliss](#) on Tue, 22 May 2007 02:59:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

7yY5iqrqTAscGYvnmNOoFwLDCD6
mUQLWKYnc9361+52etoT/uLE/Bf/ABQ8K9Thq3xI9Ox3P+NurNRv0Zi/+l4m
v1+nx2TTmt/dG+GfTupdsnCxmBun0vpZt4nQWvq6Pu623xenrXPwPO3Tso44
SzL3ns7rd8lpqbdw07lwm7Ewvtt3PvDT29r+ysa0rf6LMX21JN9l9tk/xp8y
dnDo9q0m2ZjTy+147dPVuTdt1yzaTZi7U8Tp6l/g3Lus3VumtO5qzTS1Erb
bX9GlSdSb/cba7d2a20uTbjx+i0vFOPpIW9a6ZiODmtma0mKbJwSbYpOOUuf
6u+VarXN1Uocsxututu8LTV2aah+c6/vfc6uju40n4G7FN1v0nV0ngYe9H6z
b7TXdNS+z0nxohZ1rp+XM2xTqxhjrWbljix5XLdlyq5RXZcqtNLjkdTeO67
3RtXc5fixfLxIba6673PuU3MXKJeH0R86eGLuH/2/Lz20qnBjSv8eL8KuZZZ
dc/Danc+CUhq+2ZtdrVKo6Oy0btfZX6e3vVm4V83KYd1kUUo8+5v3Nulbt9w
rvFZd4rfFwajEyt6lb5tin7bqTEz+6muiTbSK6/Y8fVMNorSzpyD6HsxSYxL
RhJVDdRmDSJHAqmrT8wTeb8plkXoG3FRBH0Klrsp7C41CjNCHI3CmejHrrOq
MlyM9H763NSqknKdw+4y9j3guXse8HB8Ta7nznxL+Lt6HEXazufEtd2uhwqH
Y9NH+qzc17+aRsUJCa4Csw3KPajFYFCyhiKzXET5ZhsVdMSRIwF+UCq/YJWV
A6viMwmVUscCiRmJSdXiKg1mXiTHoAFcgOeAoyi0eJHAap+0eYkToBxiXGpH
OdQseBcB3NPeab92LV1K6+29Cx5+K5eG1+T5jlbXWWhudPW/hsab6Zmn0oan
sCwPGzoW28caL5nsidDOb5nhn3Xa3fuq7caj3G1utvs1fSamKvGDnX7dW61m
hpP1upa/tHZLXinBdDQrr0mlc0nwoYzTAdPp32xSb+KLclw/PWXXWzjFtK54
ur77sv8A8xXeF+G6xJOKTLoZe8tLUWw2k2v0LfSp9GixORPIHhTqS3oTEdKO
Lyv+3PCmsm+s3TTndd6d26906NuivWX6Nz8dixWP7TLb6N1vuvvc6ba9Z4qqV
Fro4nA49tztdLnboSpJZviE6cCT0JpNsXYfM+ZH7dtV44zpjw8Ob06e03D0L
dxoJu5XNXeH6VsRVQevc62rf7tS3ajX8f2Ur03bmzIK69VTc8hddddVy2zOe
IN10TdNv7buKJpjuYxdSJiNMUnUK8UOfmLFKj5j2YkZsOuY6CJILhmYyKPIy
cZjARu0NvMUxjsEz0EBxGFXgFEhzElFqxZ6Mett6owUPEz0V9rZ1MZpSYIfc
5ex7wTL2PeDheJtdz5z4mcbu3mjh0yO58Tfi7ehw22dj03k2bmvfzSNeQKmA
qWEqHtViOonmlcTFCUo2qjDWLiW0l0JnGJXGA00oJKmCuGRrylUrqKUCG+gG
OLCVYE4wFcg+DDQmaTQxpIFBjUKI5laWJYEaeLZfOIUkbXCrzLMyKxSGTr2g
khK7SumUIkSV1jziQo3UOMA8Qmk5hdo3CNZpCOhkRuoCF2llrtMWnk8TJTFR
OEB4gSmeA6CBebFzccifOWtAoHhQkLEdvUgLHmWXNSOcUVzBlgFcR0wBciUk
E5/0DTagnWnaVNZMlinM2aP31nVGtvy8TPQf21lcWpJolX3WXse8DL2PeDg+
Jtdz5z4m/F29DhJzidz4m/F29Dh1ecSdj03k2V1Ne/m

Subject: Re: Kick mic

Posted by [Bill L](#) on Wed, 23 May 2007 01:42:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

reverbs sounded as digital as pretty much

> anything I've ever heard.

>

> So, does the DM2K sound _completely_ different than their previous digital

> gear?

>

> TCBYes. Completely.. But, it does not imprint a sonic color like the Sony Digital mixers (DMX-1000/Oxford).. They were programmed to give a color.

"TCB" <nobody@ishere.com> wrote:

>

>OK guys, I just have to ask this. The 02R was a painfully bad sounding mixer.

>Ditto the 01V. One of my best buddies in the DSP programming business and

>I once listened to a bunch of different digital mixers at the Frankfurt

Messe.

>Yamaha, Korg, Tascam and a few others, all in the high end project/low end

>commercial studio range. We just took a CD around and listened through headphones.

>The EQs were the personificat
