
Subject: The Loudness War

Posted by [excelav](#) on Thu, 26 Jul 2007 06:54:11 GMT

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elsm@hotmail.com" target="_blank">excelsm@hotmail.com> wrote:

>

>I can no longer find the EMU Paris support page

Subject: Re: The Loudness War

Posted by [rick](#) on Thu, 26 Jul 2007 08:38:29 GMT

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ied

>recording 48 tracks at 24/96 on HD but it cut out after 2 hours and

>change with a 1.99GB track file size...

>

>Just curious...

>

>Thanks,

>

>David.Where was it, in the dumpster page...!!

"James McCloskey" <excelsm@hotmail.com> wrote in message
news:46fca72f\$

Subject: Re: The Loudness War

Posted by [John \[1\]](#) on Thu, 26 Jul 2007 11:28:29 GMT

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gt;>I can no longer find the EMU Paris support page with the down loads.

>>Anybody

>>know the url?

>All you need for PC is

<http://antress.myweb.hinet.net/ModernPack/ModernPlugins.rar>

and use 7 zip to unrar it if you need an un rarrer

<http://www.7-zip.org/>

Subject: Re: The Loudness War

Posted by [DJ](#) on Thu, 26 Jul 2007 13:21:26 GMT

a>OK, that's the one I was able to un-rar, so I'm kewl. Thanks!

I had just downloaded both packets in case one had something the other didn't.

Neil

"John" <no@no.com> wrote:

>

>All you need for PC is

>

>[http://a](#)

Subject: Re: The Loudness War
Posted by [LaMont](#) on Thu, 26 Jul 2007 17:56:35 GMT
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report that I now own their flanger, phaser,
>>>>delay, plate reverb.

>>>>

>>>>Really cool stuff.

>>>>

>>>>TCB

>>>

>>

>Works in SX and Live!

"Cujo" <chris@applemanstudio.com&g

Subject: Re: The Loudness War
Posted by [rick](#) on Thu, 26 Jul 2007 18:52:00 GMT
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t; wrote:

>

>

>Works in Paris?

>

>

>"TCB" <nobody@ishere.com> wrote:

>>

>>I had one once! And a tape Echoplex. Both were a little too noisy for me,

>>but super cool. Now I have the UAD SE emulation and this fabulous new DubStation

>>(which I think might even be easy enough to use for live DJ/dubbing duties)
>>to go with the PSP 84 and my various other delays. Pretty effin cool.
>>
>>Also, the flanger is spe

Subject: Re: The Loudness War
Posted by [excelav](#) on Thu, 26 Jul 2007 19:40:33 GMT
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ctacular.
>>
>>No wait! All this stuff sucks! Don't use it! Leave it for me!
>>
>>TCB
>>
>>"Cujo" <chris@applemanstudio.com> wrote:
>>>
>>>
>>>You need a real 201 space echo!

Subject: Re: The Loudness War
Posted by [Chris Latham](#) on Sat, 28 Jul 2007 05:34:26 GMT
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Subject: Re: The Loudness War
Posted by [Tom Bruhl](#) on Sat, 28 Jul 2007 05:58:32 GMT
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Don Nafe wrote:

> Hi All
>
> what is everyone using nowadays
>
> Don
>
>

--

Chris Ludwig

ADK Pro Audio

(859) 635-5762

www.adkproaudio.com

chrisl@adkproaudio.com

HI David,
Is that file size limit also when using Broadcast Wave? BWF size is 4
gigs. Does PT have a auto split function at all?

That would be a pretty big limitation of the Venue system I would think.
Glad none of th native apps have this limitation. :)

Chris

EK Sound wrote:

> Hi Rick,

>

> I found out that it is PT that has a single file limit of 2GB. That is
> 2:03:00 at mono 24/96. I was doing a test for a live show coming up
> that I have to track. I just have to make sure I don't use any stereo
> tracks and I should be fine.

>

> Oh, and here is a lame tidbit of info... this is right from Digi's site...

>

> "IDE/ATA & SATA Hard Drives

>

> SATA Hard Drives

>

> Internal SATA drives are qualified for up to 32 tracks, 24 bit, 44.1/48
> kHz with Pro Tools|HD systems on Power Mac G5 models.

>

> Dedicated recording drives only, recording to the startup drive is not
> supported."

>

> Seems kinda low, doesn't it... talk about covering your ass!

>

> Thanks,

>

> David.

>

> rick wrote:

>> yes it does but you can slow the tempo prior to recording and will
>> gain more time.

>>

>> On Thu, 27 Sep 2007 16:07:12 -0600, EK Sound <askme@nospam.com> wrote:

>>

>>

>>> Hi All,

>>>

>>> Does the Mac Pro and OSX have a file size limit? I just tried
>>> recording 48 tracks at 24/96 on HD but it cut out after 2 hours and
>>> change with a 1.99GB track file size...

>>>

>>> Just curious...

>>>

>>> Thanks,

>>>

>>> David.

>>

>>

--

Chris Ludwig

ADK Pro Audio

(859) 635-5762

www.adkproaudio.com

chrisl@adkproaudio.com did you get the driver?"EK Sound" <askme@nospam.com> wrote in message news:46fd1985\$1@linux...

> Internal SATA drives are qualified for up to 32 tracks, 24 bit, 44.1/48

> kHz with Pro Tools|HD systems on Power Mac G5 models.

>

> Dedicated recording drives only, recording to the startup drive is not

> supported."

>

> Seems kinda low, doesn't it... talk about covering your ass!

32 tracks at 24/44-48 is low for SATA. 100+ is no problem with native rigs.

I guess if Digi sets expectations low, it's easier to exceed them and look really good. :-)

Dedric

Subject: Re: The Loudness War

Posted by [Chris Latham](#) on Sat, 28 Jul 2007 15:19:22 GMT

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>>

>>>Hi All,

>>>

>>>Does the Mac Pro and OSX have a file size limit? I just tried recording

>>>48 tracks at 24/96 on HD but it cut out after 2 hours and change with a

>>>1.99GB track file size...

>>>

>>>Just curious...

>>>

>>>Thanks,

>>>

>>>David.

>>ya know...i really have to read the posts when i'm more awake...somehow i thought it

Subject: Re: The Loudness War

Posted by [Tom Bruhl](#) on Mon, 30 Jul 2007 02:35:39 GMT

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ce shaker.

John wrote:

> I'm looking to make some simple pro sounding instruments for percussion type
> sounds. Anyone have ideas or sites that have tips?
>
> I'm probably going to start with some glass pop bottles and something very
> hard to get a bright ping out of. Also, some 16 oz pop bottles with rice
> in them maybe for shakers. Any ideas? I'm looking for great sounds.
>
> ThanksNeil, I really don't do that much inserting on the fly. My method is to just
keep oopening up different instances in different slots. Then, toggle the
bypass sitch to test.

"Neil" <OIUOIU@OIU.com> wrote:

>
>Last night I loaded up those Antress Modern plugin's that (I
>think it was) Lamont came across & posted here.
>
>Anyone else getting operational issues with these things?
>In my case, if I'm inserting & de-inserting them on the fly,
>I've had several lockups where the CPU meter doesn't get close
>to 100%, but Cubase locks up & I have to shut it down & restart
>(just the app, not the whole computer).
>
>Standing still there's no problem, but if I'm in playback &
>trying them out is is when it happens - usually on the removal
>of the plugin from the channel (stereo/mono, track/group
>channel, 2-buss - doesn't matter).
>
>Some of 'em sound pretty good, tho, I must say!
>
>Neilrick <parnell68@hotmail.com> wrote:
>looks like 12/12 by itself plus 48 additional I/O with thier impact
>pres (4).

<begin paste from TC website>

With 8 TRS line inputs on the rear panel, the total amount of simultaneously
streamable analog inputs is 12.

</end paste>

3rd paragraph on this page:

<http://www.tcelectronic.com/Default.asp?Id=12371>

Neilrick wrote:

>

> feed 50 guys beans and you've got a pipe organ...sort of...

>

If you want the "pipe organ" effect, you must also serve varying sizes of macaroni at the same meal!!!

; -)

JeffDidn't Will used to use Paris? I seem to recall seeing his name attached to some postings.

Despite the fact that words are often clumsy containers, his latest album seems the result of a hero's journey. Congratulations Will.

MR

"Tyrone Corbett" <tyronecorbett@comcast.net> wrote in message news:46fd38de\$1@linux...

>

> As some of you may be aware, my colleague and very good friend Will Downing

> was stricken with a severe illness called Polymyositis at the end of last year. He is working towards recovery, but despite the illness, he completed

> his CD "After Tonight". I am truly in awe of his fortitude!

>

> The single was release this week and was #1 most added across the country.

> I had the great opportunity to work with Will in his completion of this effort.

>

>

<http://www.peak-records.com/index.php?page=artist-profile&name=Will-Downing>

>

> TyroneIf Microsoft came to my daddy, he'd kick 'em in the butt and send 'em back to the playground to settle the score.

MR

"TCB" <nobody@ishere.com> wrote in message news:46fd13e9\$1@linux...

>

> From a cranky long/short value hedge fund guy. Love this stuff.

>

> ++++++

>

> Friday, September 28, 2007

> Mr. Smith Goes to Washington.to Lobby for the World's Largest Unregulated

> Monopoly

>

>

>

> It happens only occasionally: something so beyond the pale of logic and reason
> that further commentary is barely necessary.
>
> But it does happen, and it happened yesterday: Microsoft, of all companies,
> sent its General Counsel to the United States Senate to beg the government
> to stop Google, the world's most successful internet search company, from
> buying a small, unrelated banner ad company.
>
> In other words, Microsoft-the world's largest and most successful unregulated
> monopoly-is asking our government to stop Google from continuing to beat
> Microsoft in the free marketplace
>
> I am not making this up.
>
> Here are Microsoft General Counsel Brad Smith's own words:
>
> "Now, already Google is the dominant company for one of the two main types
> of online advertising, search online ads. Roughly 70 percent of global spending
> on searchbased advertising today flows through Google's AdWords service."
>
>
> Roughly 95% of global spending on desktop computer operating software flows
> through Microsoft bank account. What's he complaining about?
>
> Nevertheless, there's more:
>
>
> "If Google is allowed to proceed with this merger, it will also obtain a
> dominant gateway position over the other main type of online advertising,
> nonsearch ads the nonsearch ads that are displayed on Web sites that we visit.
> Today, Google and DoubleClick are the two largest competitors in this area.
> And as I hope we will discuss more, they are competitors in this area. And
> yet combined, Google will account for nearly 80 percent of all spending on
> nonsearch ads served to third party Web sites."
>
> Both Google and DoubleClick became dominant in a free marketplace, with competitive
> products against bigger, better-funded companies, including Mr. Smith's employer,
> the World's Largest Non-Utility Monopoly.
>

> Again, what is he complaining about?

>

> Quite a bit, as it turns out:

>

> "In short, if Google and
