
Subject: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Dimitrios](#) on Sat, 20 Jan 2007 21:53:33 GMT

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mtysACFAXNdL4Rj8jwxI56vJjNcxmWwJT6sT9a2ppWMKIm9Tt vkhGGr3Eu1nE
VkuFHX5mz/7LXoTSuuXYAqP4U+Zia4r4XQIx1SRuRmGLGfRM/wDs1dx+6giJ JSOMckngCvpM
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Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [excelav](#) on Sat, 20 Jan 2007 22:27:31 GMT

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+F4yOITRjPAIzUacgDgVMMADbgn1qm3YnbcsRg kY608bQfXJqO
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Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Dimitrios](#) on Sat, 20 Jan 2007 22:38:27 GMT

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6DoMe

9a2iW/n3EMQ5Z5VWssjMmMV1fgK38/XbNNucOWP5VDTbsy4LS7NX4ssIINPs Q2diFj+grz2N
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Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Deej \[4\]](#) on Sat, 20 Jan 2007 22:42:02 GMT

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Mp+uRUpt9Pxy

zH8aPayQOhB7o9fb4oQqAQsTEDHLimj4qRR/dggU44Pmg15D5FgT1b8TUi2+ n8YH60e2l3Eq
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Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [gene lennon](#) on Sat, 20 Jan 2007 22:48:41 GMT

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lpk+UnZnOTWpMqN9nw wkjZQVbpx6/T
itbW3MXe5BM24MQMZJyO34VDMQvtlOo2GmXcxtTIPMUsZhgn0i71Df3+nQjM 80ULAcfPw1Jo
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vdY3fZ4iw6ncaqahe3cnP2dN38lGTn9av6

Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Nappy](#) on Sun, 21 Jan 2007 00:32:37 GMT

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vf+ Pdzn+H0rAto3

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Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Ted Gerber](#) on Sun, 21 Jan 2007 04:50:38 GMT
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br />
>>with waves plugins sometimes crashing when loading a song containing them
>>in Paris.
>>IOPageLockLimit=0x00040000
>>Pagedpoolsize=0xffffffffS
>>The above applies if you have some hefty memory like 1GB.
>>Any findings that you wanna share here that can make Paris run more stable
>>?
>>Regards,
>>Dimitrios
>Hi Kim,
It may have come from Dimitrios, I really don't remember, but you described
exactly what I did. I'm not sure which part of that process 'fixes' the problem,
but it does. Prior to that, I was VERY careful about not diddling inserts
on the fly, dragging the now line around during playback etc. and now, like
you, I can't seem to find anything that causes problems. :-)
BT

"Kim W." No2way.com wrote:

>

>Hi, Bill.

>That tip, if memory serves, came compliments of Dimitrios

>himself. I would go one better, do a fresh install onto the root
>of C:. (make sure you navigate to the same
>directory when installing the effects subsystem fix).
>Also install all vst's into a directory on the root.
>I did this to a friends system a few days ago, (using an asus
>p4800s, which I retired prior to going to a K8NS ultra,)
>and MAN!!, I could't get that box to fall over even after giving it hell.
>(inserting-deinserting plugins whilst playing back with
>editor on full zoom....32 tracks, relocating without stopping
>etc etc.)
>I wish I got that system running so well when it was M

Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Tom Bruhl](#) on Sun, 21 Jan 2007 05:55:49 GMT
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m> wrote:

>>i tried it and it killed pluggoruntime 353 and both color and
>>phasetone. i'll try again today and see if i can get them back.
>>

>>On 16 Feb 2007 13:55:11 +1000, "Gene Lennon"

>><glennon@NOSPmyrealbox.com> wrote:

>>

>>>

>>>

>>>"Gantt Kushner" <ganttmann@comcast.net> wrote:

>>>>

>>>>What DAW are you running it in?

>>>>

>>>>Gantt

>>>>

>>>>"Gene Lennon" <glennon@nospMyrealbox.com> wrote:

>>>>>

>>>>>You know I'm a fan of TriTone plugs.

>>>>>AngelTone is out of beta and sounds great!

>>>>>

>>>>>http://www.tritonedigital.com/produces...products_id=31

>>>>

>>Gene,

Is AngelTone stable in DP? I use both ColorTone Pro and ValveTone, and occasionally, ValveTone locks me up. I love the sound of their plug-ins though. Do you recommend HydraTone?

Thanks,

Tony

"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message
news:45d51d0f\$1@linux...

>
> I've been testing the beta in DP and Logic.
>
> "Gantt Kushner" <ganttmann@comcast.net> wrote:
>>
>>What DAW are you running it in?
>>
>>Gantt
>>
>>"Gene Lennon" <glennon@nospMyrealbox.com> wrote:
>>>
>>>You know I'm a fan of TriTone plugs.
>>>AngelTone is out of beta and sounds great!
>>>
>>>http://www.tritonedigital.com/produ...products_id=31
>>
>Intermittent bell-like tone

wait a minute, I hear that all the time...

rick <parnell68@hotmail.com> wrote:
>did it and nothing. i'm going to clean it all out and try again
>tomorrow. it's no biggie, just wanted to try them out. what are the
>limitations on it? time? can't save settings?
>
>
>
>On 17 Feb 2007 00:00:45 +1000, "Gene Lennon"
><glennon@NOSPmyrealbox.com> wrote:
>
>>
>>Run the app called "c74 cleaner" (I think). It comes with the new runtime.
>>
>>rick <parnell68@hotmail.com> wrote:
>>>i tried it and it killed pluggoruntime 353 and both color and
>>>phasetone. i'll try again today and see if i can get them back.
>>>
>>>On 16 Feb 2007 13:55:11 +1000, "Gene Lennon"
>>><glennon@NOSPmyrealbox.com> wrote:
>>>
>>>>

>>>>
>>>>"Gantt Kushner" <ganttmann@comcast.net> wrote:
>>>>
>>>>>What DAW are you running it in?
>>>>
>>>>>Gantt
>>>>
>>>>>"Gene Lennon" <glennon@nospMyrealbox.com> wrote:
>>>>>
>>>>>>You know I'm a fan of TriTone plugs.
>>>>>>AngelTone is out of beta and sounds great!
>>>>>>
>>>>>>http://www.tritonedigital.com/produ...products_id=31
>>>>>
>>>
><http://docs.info.apple.com/article.html?artnum=305102>

Came out yesterday. Addresses some of the MOAB issues.

Cheers,
-Jamie
www.JamieKrutz.comThanks eveyone.
David the box dimensions you provided really helped.
Thanks.
Tommorrow all my PARIS stuff goes bye bye.
I will be a Cubaser.
Ok well time to get back to the Instructional Vids.

B

EK Sound <askme@nospam.com> wrote:
>
>That is ONE MEC is the factory packaging... like this... ;-)
>
>David.
>
>Brandon wrote:
>> That is the MEC only?
>> What I trying to do is determine what size of box I need to ship two MECs

>> together.
>> I need to pick up the boxes before I go home so I cant measure myself.
>>
>>
>Tony,
All of the TriTone plugins are heavy on CPU consumption. I have had good

luck running modest numbers of TriTone plugs on very fast computers. On slower boxes with less ram, the Pluggo environment seems to overtax the system and things get dicey fast.

I like all the TT plugs so I would absolutely recommend you try the demos.

I use HydraTone in most of my mixes, but I still prefer analog hardware most

hit to use a great sounding EQ. A typical ITB mix for me starts with my best rough mix using plugins, then I will go through channel-by-channel replacing plugs with real hardware and rendering the results. Occasionally I actually prefer the sound of the plugin to the hardware and keep the plug versions.

One thing about HydraTone is it can give you tons of character. The fire knob can be very effective and the ability to use separate impulses for each band is also quite powerful. AngelTone seems to capture a lot of the magic

Gene

"Tony Benson" <tony@standinghampton.com> wrote:

>Gene,

>

>Is AngelTone stable in DP? I use both ColorTone Pro and ValveTone, and

>occasionally, ValveTone locks me

Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [neil\[1\]](#) on Sun, 21 Jan 2007 07:21:59 GMT

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al track?

On Fri, 16 Feb 2007 22:28:33 -0800, Jeff Hoover <jkhoover@excite.com> wrote:

>Just hooked the studio up after having the rack stored for remodel.

>Been pulling a couple projects up and I'm suddenly having issues with

>the distortion when I didn't have it before. Seems to isolate down to

>the NoLimit plug on the Master buss. Pull the plug and the problem

>disappears. tried reinstalling the plug and still the same thing.

>

>Ideas (other than not using the plug)???

>

>Hoov<http://www.uaudio.com/webzine/2007/january/index.html>

Click on Archives, top leftJust saw this in an ad for a festival: The Presets!
(Should be followed by The Tweaks...:-)

Bjorn RGetting this error/crash everytime I close Paris and sometimes a bluescreen or loss of video resolution.

I have the card in slot 3, using the Matrox 450 video card. I also reinstalled Paris(3.0) to the C root drive.

Any help appreciated.

Thanks,

EdnaAnd suicidal too!

- Paul Artola

Ellicott City, Maryland

On Sat, 17 Feb 2007 01:41:32 -0700, "DJ" <www.aarrrrggghhh!!!.com> wrote:

>So my green preamp is gay and paranoid?

>

>"James McCloskey" <excelsm@hotmail.com> wrote in message

>news:45d68598\$1@linux...

>>

>> <http://www.youtube.com/watch?v=aYn1wbj9Q1w>

>>

>> <http://www.youtube.com/watch?v=XVACKiK3zdQ&NR>

>....or followed by the Doteffexbees!

- Paul Artola

Ellicott City, Maryland

On Sat, 17 Feb 2007 14:31:38 +0100, "BR" <nospam@nospam.com> wrote:

>Just saw this in an ad for a festival: The Presets!

>(Should be followed by The Tweaks...:-)

>

>Bjorn R

>Greetings.

Have you installed chuck's effects subsystem fix (the one that comes with "wires" *and* made sure it is installed into the same directory you installed Paris into?

Kim

"RiverLake Farms" <edna@texomaonline.com> wrote:

>Getting this error/crash everytime I close Paris and sometimes a bluescreen

>or loss of video resolution.

>I have the card in slot 3, using the Matrox 450 video card. I also

>reinstalled Paris(3.0) to the C root drive.

>Any help appreciated.

>Thanks,

>Edna

>
>I had a similar problem when cosing the program, and I finally narrowed it down to having a combination of stereo and mono native effects on adjacent tracks. After I deleted that effect combination, the problem immediately cleared.

CLYes, installed to C:\E-MU\Paris Pro

"Kim W." <sod@off.com> wrote in message news:45d71a54\$1@linux...

>
> Greetings.
> Have you installed chuck's effects subsystem fix (the one that
> comes with "wires" *and* made sure it is installed into the same
> directory you installed Paris into?
> Kim
>
> "RiverLake Farms" <edna@texomaonline.com> wrote:
>>Getting this error/crash everytime I close Paris and sometimes a
>>bluescreen
>
>>or loss of video resolution.
>>I have the card in slot 3, using the Matrox 450 video card. I also
>>reinstalled Paris(3.0) to the C root drive.
>>Any help appreciated.
>>Thanks,
>>Edna
>>
>>
>Hmmm. . . .I don't have any native effects loaded, in fact this happens w/o even loading a project. I have waves dx plugins in the native effects menu, but none loaded. ???

"Chris Latham" <latham_c@bellsouth.net> wrote in message news:45d71fa7@linux...

>I had a similar problem when cosing the program, and I finally narrowed it
>down to having a combination of stereo and mono native effects on adjacent
>tracks. After I deleted that effect combination, the problem immediately
>cleared.
>
> CL
>Hi,
Root is not C:\E-MU\Paris Pro
but C:\Paris Pro.
Also DELETE the old folder in Program files because you might wrongly have the shortcut on you desktop refering to that !
If the above don't help.
Put inside your registry what I have posted in XP Paris tweaks...
Regards,

Dimitrios

"RiverLake Farms" <edna@texomaonline.com> wrote:

>Yes, installed to C:\E-MU\Paris Pro

>

>"Kim W." <sod@off.com> wrote in message news:45d71a54\$1@linux...

>>

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>> Kim

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>>

>>>or loss of video resolution.

>>>I have the card in slot 3, using the Matrox 450 video card. I also

>>>reinstalled Paris(3.0) to the C root drive.

>>>Any help appreciated.

>>>Thanks,

>>>Edna

>>>

>>>

>>

>

>WOW, Chris!

Now THAT is something I will note and experiment with.

Funny how this problem NEVER happened in '98.

Perhaps your suggestion hints at the "magic bullet" fix, which

Chuck may have come close to, but not entirely, fixed.

Kim

"Chris Latham" <latham_c@bellsouth.net> wrote:

>I had a similar problem when cosing the program, and I finally narrowed it

>down to having a combination of stereo and mono native effects on adjacent

>tracks. After I deleted that effect combination, the problem immediately

>cleared.

>

>CL

>

>Actually, come to think of it...

Chuck's subsystem fix did cure the "unhandled exception" probl

Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [duncan](#) on Sun, 21 Jan 2007 18:11:40 GMT

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gt;>> Cubase SX3

>>> 1 MOTU 8 pre (via Firewire)

>>> 1 Presonus Digimax FS (linked to MOTU via ADAT)

>>> 2 DBX 586 preamps

>>> Monitors my Mackie 824s

>>> ASUS MB A7N8X-Deluxe E

>>> Windows XP

>>> XP3000+ CPU

>>> 2G Ram

>>> 1 10k rpm OS drive

>>> 1 10k rpm Audio drive

>>> 1 7200 rpm maxtor for the OS temp file only. (would I be better off with
>>> out this?)

>>> 1 firewire card w/TI chipset

>>>

>>>

>>>

>>>

>>>

>>> "John" <no@no.com> wrote:

>>>> What is your setup going to be?

>>>>

>>>>

>>>> "Brandon" <A@A.com> wrote:

>>>>> Well my entire PARIS rig is on its way to Connect-icut.

>>>>> New gear on its way..

>>>>> I have been watchinbg the Cubase tutorials and man

>>>>> that softwaer has tons of functionality.

>>>>> Stuff I used to dream of and dint know really existed.

>>>>> Very cool stuff.

>>>>> I got a Firewire card and a memory upgrade on the way too.

>>>>> I am excited to get into it.

>>>>> I will let you all know how it is going.

>>>>> B

>>HI Brandon,

Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Dimitrios](#) on Sun, 21 Jan 2007 18:13:09 GMT

ff with
>>>>out this?)
>>>>1 firewire card w/TI chipset
>>>>
>>>>
>>>>
>>>>
>>>>
>>>>"John" <no@no.com> wrote:
>>>>
>>>>
>>>>>What is your setup going to be?
>>>>>
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>>>>>
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>>>>>>I am excited to get into it.
>>>>>>I will let you all know how it is going.
>>>>>>B
>>>>>>
>>>>>>
>>>>
>>>--
>>>Chris Ludwig
>>>ADK
>>>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
>>>www.adkproaudio.com <http://www.adkproaudio.com/>
>>>(859) 635-5762
>>
>>
>>
>
> --
> Chris Ludwig
> ADK
> chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
> www.adkproaudio.com <http://www.adkproaudio.com/>
> (859) 635-5762I see. I'm using xp pro and sp1. I haven't used any patches, since I'm
only using it for Paris. Where does it show how much memory start up apps

are using?

There are a few apps I'm going to remove like Nero and Fruity Loops, etc.
Some dx plugs from these

Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [brandon\[2\]](#) on Mon, 22 Jan 2007 04:36:04 GMT

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>That depends on what OS, what else you load at start up and if using XP
>
>
>>>how far along the 'patches' are. My paris rig is stripped so clean about
>
>
>>>80 MB is used at start up. However, my daytime gig dictates all the latest
>
>
>>>releases of patches and business apps and those machines start at over
>
> 300
>
>>>MB usage.
>>>Open your task manager and see... is it using more RAM than you have
>>>physically? Here is your guage.
>>>
>>>AA
>>>
>>>
>>>"RiverLake Farms" <edna@texomaonline.com> wrote in message
>>>news:45d76997@linux...
>>>
>>>>Well it seems to be working fine now. I removed the 1G stick of Ultra
>
>
>>>>pc3200 cl3, and used 1 stick of Geil 256MB cl2.5 memory???? This did
>
> the
>
>>>>trick although I can't imagine why (thanks Kim). Also got the nvidia
>
>
>>>>6200 video card working (thanks AA for the tip on uninstalling the video
>
>
>>>>drivers of the old card). Is 256MB sufficient for running Paris on?
>

> I
>
>>>>haven't tried recording yet, but playback is fine.
>>>>Thanks much all,
>>>>Edna
>>>>"RiverLake Farms" <edna@texomaonline.com> wrote in message
>>>>news:45d74920@linux...
>>>>
>>>>>uninstalled Paris and reinstalled to C:\Paris Pro. No effect. Still
>
>
>>>>>get the c0000005 error. Did the reg tweaks, still no effect. Removed
>
&

Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Tom Bruhl](#) on Mon, 22 Jan 2007 07:54:16 GMT
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oice as
well, but in a higher budget range.

None of these come bundled with Cubase anymore, as M-Audio is bundling Ableton and RME is bundling Sam. You could add a copy of "Studio Case" that would give you Cubase SE and some light VTSi's for basic accompaniment tracks. The Studio Case software can be had for under \$200.

David.

DJ wrote:

> Chris,
>
> I've been thinking of getting one of those little Presonus Firebox gizmo's
> for Amy's new PC, just so she can plug in a guitar and mic and record a
> vocal/guitar track to a click when she feels a song coming on. The thing
> that appeals to me about this is that it is small/simple (at least appears
> to be), has a couple of preamps and is bundled with Cubase SE so our
> platforms are compatible and I can grab the project/tracks on the network
> from the main DAW in the studio and import them.
>
> Is the Presonus driver so shabby that it would not be usable for simple
> stuff like this? She will be using my old DAW rig for her new graphics/music
> computer. ASUS A8V-Dlx, AMD 64 4400x2 CPU 2G RAM on XP SP2. I figured the FW
> port on this would probably handle simple two track recording.

>
> Is there another simple and inexpensive (and better) 2 track recording
> interface that is bundled with Cubase SE?
>
> Thanks,
>
> Deej
>
>
>
> "Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
> news:45d88fac\$1@linux...
>
>>HI Brandon,
>>Driver -
>>Not all the routing features are available in the current drivers. You can
>>at the moment only use the analog and the first bank of adat in the
>>internal routing control.
>>
>>Every unit we've gotten so far has had hardware issues.
>>dead or abnormally noisy inputs or outputs.
>>Weird zippering sounds when using the mic gain and also the headphone
>>channels.
>>Grounding noise and buzzing units.
>>
>>If they work out some of these mechanical and or drivers issues then the
>>unit will be a great device but so far I've had to replace almost every
>>unit with some other device.
>>
>>The Focusrite Sapphire Pro is the only other in that price range with
>>similar features. It doesn't have the routing features of the Presonus but
>>has the same number of I/O.
>>
>>In the long run I think you really better off going with the MOTU and RME
>>products.
>>
>>If the the budget is an issues then I would recommend.
>>
>>Any of these would work in that budget and give you the cuemix controls
>>similar to Presonus and RME.
>>
>>
>>1x MOTU 8Pre
>>1x Presonus Digimax FS
>>\$1080.00
>>This will give you 16 analog ins and 12 analog outs.
>>
>>or

>>
>>2x MOTU 8 Pre - \$1070.00
>>This will give you 16 analog in 4 analog outs (8 if you count the
>>seperate headphones)
>>You will also have 16 channels of ADAT to use. So if you add 2 DigimaxFS
>>to each of those you could have 32 analog ins and 24 outs.
>>
>>
>>Chris
>>
>>Brandon wrote:
>>
>>
>>>What kind of issues is the Presonus FireStudio having?
>>>
>>>
>>>
>>>
>>>
>>>
>>>"brandon" <a@a.com> wrote:
>>>
>>>
>>>>Well..I would like to be able to record an entire band at one time if
>>>>neded.
>>>>Incliding a live drumset.. Also Iwould like SPDIF in and out, ADAT, MANI
>>>>OUS and HEADPHONE MIX OUTS for different headpone mix. As many mic pres
>>>>
>>>
>>>as
>>>
>>>
>>>>possible with 48v and pads.
>>>>as many ous as possible. i dont use outs that much excep for monitoring
>>>>
>>>
>>>and
>>>
>>>
>>>>headphones, but I would like them for experimentation and new routing
>>>>techniques
>>>>in the future.
>>>>all under\$1200
>>>>
>>>>
>>>>
>>>>
>>>>

>>>>
>>>>
>>>>
>>>>Chris Ludwig <chrisl@adkproaudio.com> wrote:
>>>>
>>>>
>>>>>HI Brandon,
>>>>>Don't get it.
>>>>>The firestudio is having lots of hardware issues. The MOTU 8 Pre will
>>>>>give you 16 analog ins and 12 analog out when you have the Presonus
>>>>>Digimax FS plugged into it.
>>>>>
>>>>>What features are you hoping to get in th eaudio interface your looking
>>>>>
>>>>>for?
>>>>>How much I/O?
>>>>>How many Mic -Pres?
>>>>>
>>>>>
>>>>>
>>>>>Chris
>>>>>
>>>>>Brandon wrote:
>>>>>
>>>>>
>>>>>
>>>>>>John,
>>>>>>you are correct.
>>>>>>My mistake I was looking at the Presonus FireStudio not the Digimax FS.
>>>>>>Hmmm.. I might call Morgan and get the Presonus Fire Studio instead.
>>>>>>
>>>>>>Anyway thanks fo rthe heads up.
>>>>>>b
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>John <no@no.com> wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>>Brandon, the Digimax FS does not have firewire unless I'm missing
>>>>>>>something. I have 3 of em. Also, a little trick about them.....
>>>>>>>You

>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>>have 8 pres but the first 2 are instrument level for plugging electric
>>>>>>>
>>>>>>>guitars/bass guitars into. If you plug line level in they will sound
>>>>>>>
>>>>>>>like shit (hissy) so you're down to 6 pres.....but wait.....If you
>>>>>>>
>>>>>>>your line ins into the INSERTS for 1 & 2 on the back all is perfect
>>>>>>>again. They didn't document that and I had to call the company.
>>>>>>>
>>>>>>>Regarding latency, i got the 9652 rme and have all 3 going in the
>>>>>>>adats.
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>That's an expensive card \$500 or so but I know latency is a big deal.
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>Since the digimax doesn't have firewire you have to adat in so you
>>>>>>>really want a card on the motherboard to do that with I think.
>>>>>>>
>>>>>>>Still learning,
>>>>>>>John
>>>>>>>
>>>>>>>Brandon wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>Actually I think I will hook them both up via firewire directly
>>>>>>>>to the comp. Then I will monitor thru the Presonus.
>>>>>>>>It claims to have 0 latency. I will just have to test it both ways.
>>>>>>>>
>>>
>>>Either
>>>
>>>
>>>>>>>>way that should give me the ability to record 32 inputs at one time.
>>>>>>>>
>>>>
>>>>16
>>>>
>>>>

>>>>>>>
>>>>>>analog
>>>>>>
>>>>>>
>>>>>>
>>>>>>>and 16 ADAT plus midi.
>>>>>>>Dont know if the computer or firewire bandwidth can handle recordin
>>>>>>>
>>>
>>>gthat
>>>
>>>
>>>>>>>many tracks at once but the hardware capability is there.
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>"Brandon" <a@a.com> wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>For now it is going to be:
>>>>>>>>
>>>>>>>>Cubase SX3
>>>>>>>>1 MOTU 8 pre (via Firewire)
>>>>>>>>1 Presonus Digimax FS (linked to MOTU via ADAT)
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>>>>>>>>Windows XP
>>>>>>>>XP3000+ CPU
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>>>>>>>>1 10k rpm OS drive
>>>>>>>>1 10k rpm Audio drive
>>>>>>>>1 7200 rpm maxtor for the OS temp file only. (would I be better off
>>>>>>>>
>>>>
>>>>with
>>>>
>>>>
>>>>>>>>out this?)

Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Dimitrios](#) on Mon, 22 Jan 2007 08:33:46 GMT
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br />

"DJ" <www.aarrrrggghhh!!!.com> wrote:

>Chris,

>

>I've been thinking of getting one of those little Presonus Firebox gizmo's

>for Amy's new PC, just so she can plug in a guitar and mic and record a

>vocal/guitar track to a click when she feels a song coming on. The thing

>that appeals to me about this is that it is small/simple (at least appears

>to be), has a couple of preamps and is bundled with Cubase SE so our
>platforms are compatible and I can grab the project/tracks on the network

>from the main DAW in the studio and import them.

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FW

>port on this would probably handle simple two track recording.

>

>Is there another simple and inexpensive (and better) 2 track recording
>interface that is bundled with Cubase SE?

>

>Thanks,

>

>Deej

>

>

>

>"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message

>news:45d88fac\$1@linux...

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>> Driver -

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>> similar to Presonus and RME.
>>
>>
>> 1x MOTU 8Pre

Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Dimitrios](#) on Mon, 22 Jan 2007 09:05:48 GMT
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the Cubase tutorials and man
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>>>>>>
>>>>>>--
>>>>>Chris Ludwig
>>>>>ADK
>>>>>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
>>>>>www.adkproaudio.com <http://www.adkproaudio.com/>

>>>>>(859) 635-5762

>>>>>

>>>

>>>

>>--

>>Chris Ludwig

>>ADK

>>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>

>>www.adkproaudio.com <http://www.adkproaudio.com/>

>>(859) 635-5762

>

>

>Deej, For something simple like what you refer to, why not one of the little Lexi's? Alpha, Lambda, Omega?

AND IT COMES WITH A KILLER VST REVERB!!!

(I know I keep reminding you guys of that, but after helping a friend set up their Omega & hearing the Pantheon reverb, I bought an Alpha just for the Pantheon license, the plugin will work in ANY Cubase app, but not other VST hosts).

Neil

"DJ" <www.aarrrrggghhh!!!.com> wrote:

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>>>>
>>>>possible with 48v and pads.
>>>>as many ous as possible. i dont use outs that much excep for monitoring
>>>>
>>>>and
>>>>
>>>>headphones, but I would like them for experimentation and new routing

>>>>techniques
>>>>in the future.
>>>>all under\$1200
>>>>
>>>>

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>>>>
>>>>
>>>>Chris Ludwig <chrisl@adkproaudio.com> wrote:
>>>>
>>>>>HI Brandon,
>>>>>Don't get it.
>>>>>The firestudio is having lots of hardware issues. The MOTU 8 Pre will

>>>>>give you 16 analog ins and 12 analog out when you have the Presonus

>>>>>Digimax FS plugged into it.
>>>>>
>>>>>What features are you hoping to get in the audio interface you're looking
>>>>>
>>>>>for?
>>>>>How much I/O?
>>>>>How many Mic -Pres?
>>>>>
>>>>>
>>>>>
>>>>>Chris
>>>>>
>>>>>Brandon wrote:
>>>>>
>>>>>
>>>>>>John,
>>>>>>you are correct.
>>>>>>My mistake I was looking at the Presonus FireStudio not the Digimax
FS.
>>>>>>Hmmm.. I might call Morgan and get the Presonus Fire Studio instead.
>>>>>>
>>>>>>Anyway thanks for the heads up.
>>>>>>b
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Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Aaron Allen](#) on Mon, 22 Jan 2007 14:46:25 GMT
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>>>>>>>>>>I have been watchinbg the Cubase tutorials and man
>>>>>>>>>>that softwaer has tons of functionality.
>>>>>>>>>>Stuff I used to dream of and dint know really existed.
>>>>>>>>>>Very cool stuff.
>>>>>>>>>>I got a Firewire card and a memory upgrade on the way too.
>>>>>>>>>>I am excited to get into it.
>>>>>>>>>>I will let you all know how it is going.
>>>>>>>>>>B
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>--
>>>>>>Chris Ludwig
>>>>>>ADK
>>>>>>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
>>>>>>www.adkproaudio.com <http://www.adkproaudio.com/>
>>>>>>(859) 635-5762
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You could then mouse around with the *entire cue mix* from one point without having to switch windows. These software developers have obviously never worked a session with 20 to 30 inputs (or more) and 4 or more stereo cue mixes spanning several rooms... Even PTHD sucks at this without a controller.

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This is one of the main reasons we purchased the DM2K for the studio, comprehensive cue mixing, digital routing between computers and pres/convertors, and (bonus) saving of all settings with the project through the Studio Manager software built into Nuendo.

Anyway, that's my \$2.45... ;-)

David.

Brandon wrote:

> Chris,
> Thaks for th heads up.
> I checked out the presonus forum and there is a lot of disappointment over
> there for sure.
> I particularlt dont like the CPU spiking with no apps open.
> I will steer clear from this one until they get their drivers straightend
> out. Man how can they sell that thing in that condition. I would be pissed.
> I am going with the original setup I posted and you suggested.
> 1 motu 8 pre and 1 presonus digimax FS.
> Maybe later after they fix th presonus firestudio I will trade in the Digimax
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>>vocal/guitar track to a click when she feels a song coming on. The thing
>
>
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>
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>>from the main DAW in the studio and import them.
>
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>
>>computer. ASUS A8V-DIx, AMD 64 4400x2 CPU 2G RAM on XP SP2. I figured the
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> FW
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>>port on this would probably handle simple two track recording.
>>
>>Is there another simple and inexpensive (and better) 2 track recording
>>interface that is bundled with Cubase SE?
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>>Thanks,
>>
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>>
>>
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Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Tom Bruhl](#) on Mon, 22 Jan 2007 15:45:52 GMT
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Page 37 of 62 ---- Generated from The PARIS Forums

> Thx,
> BDave what about sample libraries etc..
Like convolution reverb and such?
Should those be ran off of the second sata drive?
I read somewhere to have your sample library on a separate drive than the
audio recording drive.

b

"Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote:

>Let windows manage its own swap and place the OS on the 7200
>drive. Place one of the 10K drives in a removable SATA
>drive bay on its OWN controller (with nothing else attached)
>and use that for recording to. Use the second 10K drive for
>recording to when you run out of room on the first drive, or
>for back-up if you wish (you can install this one
>internally). The bands you record should ideally purchase
>their own drive, you then install the drive into a caddy for
>the session, and remove when finished. The caddies also
>make it easier to manage multiple sessions, as each session
>is on its own drive.

>

>David.

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>brandon wrote:

>

>> Does anyone have links to good resources for optimizing XP for audio recording?

>> Or

>> Any suggestions.

>> I have two 7200 rpm drives and two 10k rpm sata drives.

>> How should I configure XP (install)...swap file?... etc...

>>

>> Thx,

>> BYes, you could place all your samples etc on the second 10K
drive that is mounted internally. You could then mount the
unused 7200 drive into a USB2 enclosure for backup purposes.
This will also take some load off the internal PSU if it
doesn't have to spin 4 drives at once.

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>

>I haven't seriously tried to work with Pro Tools for probably two versions

or so, but last time I checked the MIDI was a miserable pig compared to either

SX or Sonar.

TCB

"Dave Geoghegan" <daveg@knowledgextensions.com> wrote:

>

>Hi,

> I see all of the folks who are moving off Paris seem to be moving somewhere
>other than Protools. Why? Price? Sound? I'm getting ready to make the move
>and am strongly considering PT. Thoughts?

>

>Dave I'm just starting to try to get my head around this. I think it's going to
have to happen somehow in totalmix but I'm not sure. I use the Furman HDS16
with HRM 16 remotes. I have each of the remotes paired with an Alesis Wedge
which patches into the remotes via the remote send/return I/O and, IMHO (and
every person's "O" that has used this) sounds great for tracking with some
'verb in the cans.

soooo.....I need somehow to set up a bussing template. I could set up
stereo busses in Cubase 4 with outputs assigned to analog my D/A's so that I
could assign one or more tracks to any bus and have that bus routed to the
HDS 16. My brain stops working when I get to the part where the entire mix
is sent to the HDS 16 stereo input bus.

Basically, what I need to be able to do is to bus a mono track to a mono
input of the HDS 17 while that same mono track is assigned to a stereo bus
which is being output to a stereo input of the HDS16 and then all stereo
busses of the mix are also bussed to the main mix inputs of the HDS16.

This would have to involve Totalmix so I'm girding my loins for the learning
curve. Once I get this sussed, it's going to be templated forever.

Arrrrrggghhhh.....just watch.....I'll figure out a way.....

I agree about the kludge factor

"Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote in message
news:45d8a46d@linux...

>I would stick with the 8Pre/FS set-up and add an outboard mixer. I will
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Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Rod Lincoln](#) on Mon, 22 Jan 2007 19:36:59 GMT

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>>>>>
>>>>>>HI Brandon,
>>>>>>Driver -
>>>>>>Not all the routing features are available in the current drivers. You
>>>>>
>>>>>can
>>>>>
>>>>>>at the moment only use the analog and the first bank of adat in the
>>>>>>internal routing control.
>>>>>>
>>>>>>Every unit we've gotten so far has had hardware issues.
>>>>>>dead or abnormally noisy inputs or outputs.
>>>>>>Weird zippering sounds when using the mic gain and also the headphone
>>>>>
>>>>>
>>>>>>channels.
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>>>>>>
>>>>>>If they work out some of these mechanical and or drivers issues then
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>>>>>
>>>>>
>>>>>>unit with some other device.
>>>>>>
>>>>>>The Focusrite Sapphire Pro is the only other in that price range with
>>>>>
>>>>>
>>>>>>similar features. It doesn't have the routing features of the Presonus
>>>>>
>>>>>but
>>>>>
>>>>>>has the same number of I/O.
>>>>>>
>>>>>>In the long run I think you really better off going with the MOTU and
>>>>>

>>>>RME
>>>>
>>>>>products.
>>>>>
>>>>>If the the budget is an issues then I would recommend.
>>>>>
>>>>>Any of these would work in that budget and give you the cuemix
>>>>>controls
>>>>
>>>>
>>>>>similar to Presonus and RME.
>>>>>
>>>>>
>>>>>1x MOTU 8Pre
>>>>>1x Presonus Digimax FS
>>>>>\$1080.00
>>>>>This will give you 16 analog ins and 12 analog outs.
>>>>>
>>>>>or
>>>>>
>>>>>2x MOTU 8 Pre - \$1070.00
>>>>>This will give you 16 analog in 4 analog outs (8 if you count the
>>>>>seperate headphones)
>>>>>You will also have 16 channels of ADAT to use. So if you add 2
>>>>>DigimaxFS
>>>>
>>>>
>>>>>to each of those you could have 32 analog ins and 24 outs.
>>>>>
>>>>>
>>>>>Chris
>>>>>
>>>>>Brandon wrote:
>>>>>
>>>>>
>>>>>
>>>>>>What kind of issues is the Presonus FireStudio having?
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>"brandon" <a@a.com> wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>>Well..I would like to be able to record an entire band at one time

>>>>>>> if
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>>>>>>> neded.
>>>>>>> Inclding a live drumset.. Also I would like SPDIF in and out, ADAT,
>>>>>>> MANI
>>>>>>> OUS and HEADPHONE MIX OUTS for different headpone mix. As many mic
>>>>>>> pres
>>>>>>>
>>>>>>>
>>>>>>> as
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>> possible with 48v and pads.
>>>>>>> as many ous as possible. i dont use outs that much excep for
>>>>>>> monitoring
>>>>>>>
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>>>>>>> and
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>> headphones, but I would like them for experimentation and new
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>>>>
>>>>
>>>>>>> techniques
>>>>>>> in the future.
>>>>>>> all under \$1200
>>>>>>>
>>>>>>>
>>>>>>>
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>>>>>>>
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>>>>>>> Chris Ludwig <chrisl@adkproaudio.com> wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>> HI Brandon,
>>>>>>> Don't get it.
>>>>>>> The firestudio is having lots of hardware issues. The MOTU 8 Pre
>>>>>>> will
>>>>
>>>>

>>>>>>>give you 16 analog ins and 12 analog out when you have the Presonus
>>>>
>>>>
>>>>>>>Digimax FS plugged into it.
>>>>>>>
>>>>>>>What features are you hoping to get in the audio interface your
>>>>>>>&

Subject: Re: Author of Vertex VST will update with Latency compensator for Paris !!
Posted by [Tom Bruhl](#) on Mon, 22 Jan 2007 20:34:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

gt;>>>>>>>
>>>>>>>> for?
>>>>>>>> How much I/O?
>>>>>>>> How many Mic -Pres?
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>> Chris
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>>>>>>>> Brandon wrote:
>>>>>>>>
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>>>>>>>>> you are correct.
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>>>>>>>>> Digimax
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>>>>>
>>>>>
>>>>>>>>> Hmmm.. I might call Morgan and get the Presonus Fire Studio
>>>>>>>>> instead.
>>>>>>>>>
>>>>>>>>> Anyway thanks for the heads up.
>>>>>>>>> b
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>> John <no@no.com> wrote:

>>> that I could assign one or more tracks to any bus and have that bus
>>> routed to the HDS 16. My brain stops working when I get to the part where
>>> the entire mix is sent to the HDS 16 stereo input bus.
>>>
>>> Basically, what I need to be able to do is to bus a mono track to a mono
>>> input of the HDS 17 while that same mono track is assigned to a stereo bus
>>> which is being output to a stereo input of the HDS16 and then all stereo
>>> busses of the mix are also bussed to the main mix inputs of the HDS16.
>>>
>>> This would have to involve Totalmix so I'm girding my loins for the
>>> learning curve. Once I get this sussed, it's going to be templated
>>> forever.
>>>
>>> Arrrrrrggghhhh.....just watch.....I'll figure out a way.....
>>>
>>>
>>> I agree about the kludge factor
>>> "Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote in message
>>> news:45d8a46d@linux...
>>>
>>>> I would stick with the 8Pre/FS set-up and add an outboard mixer. I will
>>>> detail after the following....
>>>>
>>>> <RANT>
>>>>
>>>> I preface this by saying, I started off in this industry "old school",
>>>> with open reel tape machines and large format consoles. So, take this
>>>> with a bit of salt....
>>>>
>>>> The thing that really sticks in my craw with DAW's is Cue mixing. No one
>>>> has been able to create an elegant way of managing multiple cue mixes
>>>> without an external control surface mapped to Aux buses. With Cub/Nu you
>>>> have to create output buses, then go to each and every track to assign
>>>> the track to the bus, then turn them on. After all the assigning and
>>>> clicking about, you then have to go back through each track to adjust the
>>>> send levels... Rubbish! That is too much time consuming mousing around.
>>>> Even if you spend the time and create "template projects" you are still
>>>> faced with the arduous task of "select track, adjust send, select next
>>>> track, adjust send..." These developers need to create proper cue mix
>>>> buses that default to "all on" and that can be controlled from dedicated
>>>> cue mix windows with fader, pan, source select (pre/post EQ or inserts)
>>>> and a few send buses for FX while tracking. You should then be able to
>>>> switch easily between mixes while in the cue mix window. You could then
>>>> mouse around with the *entire cue mix* from one point without having to
>>>> switch windows. These software developers have obviously never worked a
>>>> session with 20 to 30 inputs (or more) and 4 or more stereo cue mixes
>>>> spanning several rooms... Even PTHD sucks at this without a controller.
>>>>

>>>> </RANT>
>>>>
>>>> So, with an external mixer like a 16ch A&H MixWizard, you could route all
>>>> 16 outs from your D/A's to the 16 inputs on the mixer. You then have
>>>> "knobs" in front of you for up to 4 mono cue mixes, FX while tracking,
>>>> and "faders" to adjust your monitoring mix. All this using "direct
>>>> monitoring" for no latency. Will you have mix recall capability... No.
>>>> Will you be able to create a rough mix ITB while tracking... No. It WILL
>>>> save you hours of grief and frustration, and the musicians can get on
>>>> with creating music instead of waiting for you to create their mixes.
>>>> This, IMHO, is the ONLY way to work if you are dealing with full bands on
>>>> a regular basis. Even with Paris, I used the main mix as my cue mix, and
>>>> offered only a single HP mix.
>>>>
>>>> This is one of the main reasons we purchased the DM2K for the studio,
>>>> comprehensive cue mixing, digital routing between computers and
>>>> pres/convertors, and (bonus) saving of all settings with the project
>>>> through the Studio Manager software built into Nuendo.
>>>>
>>>> Anyway, that's my \$2.45... ;-)
>>>>
>>>> David.
>>>>
>>>> Brandon wrote:
>>>>
>>>>
>>>>> Chris,
>>>>> Thaks for th heads up.
>>>>> I checked out the presonus forum and there is a lot of disappointment
>>>>> over
>>>>> there for sure.
>>>>> I particularlt dont like the CPU spiking with no apps open.
>>>>> I will steer clear from this one until they get their drivers
>>>>> straightend
>>>>> out. Man how can they sell that thing in that condition. I would be
>>>>> pissed.
>>>>> I am going with the original setup I posted and you suggested.
>>>>> 1 motu 8 pre and 1 presonus digimax FS.
>>>>> Maybe later after they fix th presonus firestudio I will trade in the
>>>>> Digimax
>>>>> to get it.
>>>>> Thx b
>>>>>
>>>>>
>>>>>
>>>>>
>>>>>
>>>>>
>>>>>

>>>>>
 >>>>> "DJ" <www.aarrrrggghhh!!!.com> wrote:
 >>>>>
 >>>>>
 >>>>>> Chris,
 >>>>>>
 >>>>>> I've been thinking of getting one of those little Presonus Firebox
 >>>>>> gizmo's
 >>>>>>
 >>>>>> for Amy's new PC, just so she can plug in a guitar and mic and record a
 >>>>>>
 >>>>>> vocal/guitar track to a click when she feels a song coming on. The
 >>>>>> thing
 >>>>>>
 >>>>>> that appeals to me about this is that it is small/simple (at least
 >>>>>> appears
 >>>>>>
 >>>>>> to be), has a couple of preamps and is bundled with Cubase SE so our
 >>>>>> platforms are compatible and I can grab the project/tracks on the
 >>>>>> network
 >>>>>>
 >>>>>> >from the main DAW in the studio and import them.
 >>>>>>
 >>>>>>
 >>>>>>> Is the Presonus driver so shabby that it would not be usable for simple
 >>>>>>>
 >>>>>>> stuff like this? She will be using my old DAW rig for her new
 >>>>>>> graphics/music
 >>>>>>>
 >>>>>>> computer. ASUS A8V-Dlx, AMD 64 4400x2 CPU 2G RAM on XP SP2. I figured
 >>>>>>> the
 >>>>>>> FW
 >>>>>>>
 >>>>>>> port on this would probably handle simple two track recording.
 >>>>>>>
 >>>>>>> Is there another simple and inexpensive (and better) 2 track recording
 >>>>>>> interface that is bundled with Cubase SE?
 >>>>>>>
 >>>>>>> Thanks,
 >>>>>>>
 >>>>>>> Deej
 >>>>>>>
 >>>>>>>
 >>>>>>>
 >>>>>>> "Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
 >>>>>>> news:45d88fac\$1@linux...
 >>>>>>>
 >>>>>>>

>>>>>> HI Brandon,
>>>>>> Driver -
>>>>>> Not all the routing features are available in the current drivers. You
>>>>> can
>>>>>
>>>>>> at the moment only use the analog and the first bank of adat in the
>>>>>> internal routing control.
>>>>>>
>>>>>> Every unit we've gotten so far has had hardware issues.
>>>>>> dead or abnormally noisy inputs or outputs.
>>>>>> Weird zippering sounds when using the mic gain and also the headphone
>>>>>
>>>>>> channels.
>>>>>> Grounding noise and buzzing units.
>>>>>>
>>>>>> If they work out some of these mechanical and or drivers issues then
>>>>>> the
>>>>>
>>>>>> unit will be a great device but so far I've had to replace almost
>>>>>> every
>>>>>
>>>>>> unit with some other device.
>>>>>>
>>>>>> The Focusrite Sapphire Pro is the only other in that price range with
>>>>>
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 >>>>>>
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 >>>>>>>>
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 >>>>>>>>
 >>>>>>>>
 >>>>>>>>
 >>>>>>>> possible with 48v and pads.
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 >>>>>>>>
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>>>>>>>>> b
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>> John <no@no.com> wrote:
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>> Brandon, the Digimax FS does not have firewire unless I'm
>>>>>>>>>> missing
>>>>>
>>>>>>>>>> something. I have 3 of em. Also, a little trick about
>>>>>>>>>> them.....
>>>>>
>>>>>>>>>> You
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>> have 8 pres but the first 2 are instrument level for plugging
>>>>>>>>>>> electric
>>>>>>>>>>>
>>>>>>>>>>>> guitars/bass guitars into. If you plug line level in they will
>>>>>>>>>>>> sound
>>>>>>>>>>>>
>>>>>>>>>>>>> like shit (hissy) so you're down to 6 pres.....but
>>>>>>>>>>>>> wait.....If
>>>>> you
>>>>>
>>>>>
>>>>>>>>>>>>> your line ins into the INSERTS for 1 & 2 on the back all is
>>>>>>>>>>>>> perfect
>>>>>
>>>>>>>>>>>>> again. They didn't document that and I had to call the company.
>>>>>>>>>>>>>
>>>>>>>>>>>>>> Regarding latency, i got the 9652 rme and have all 3 going in the

>>>>>
>>>>>>>>>> adats.
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>> That's an expensive card \$500 or so but I know latency is a big
>>>>>>>>>> deal.
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>> Since the digimax doesn't have firewire you have to adat in so
>>>>>>>>>> you
>>>>>
>>>>>>>>>> really want a card on the motherboard to do that with I think.
>>>>>>>>>>
>>>>>>>>>> Still learning,
>>>>>>>>>> John
>>>>>>>>>>
>>>>>>>>>> Brandon wrote:
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>>> Actually I think I will hook them both up via firewire directly
>>>>>>>>>>> to the comp. Then I will monitor thru the Presonus.
>>>>>>>>>>> It claims to have 0 latency. I will just have to test it both
>>>>>>>>>>> ways.
>>>>>>>>>>>
>>>>>>> Either
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>>>>>> way that should give me the ability to record 32 inputs at one
>>>>>>>>>>>>> time.
>>>>>>>>>>>>>
>>>>>>>>>>> 16
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>>> analog
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>
>>>>>>>>>>>>>>> and 16 ADAT plus midi.
>>>>>>>>>>>>>>> Dont know if the computer or firewire bandwidth can handle
>>>>>>>>>>>>>>> recordin
>>>>>>>>>>>>>>>

>>>>>>> gthat
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>>>> many tracks at once but the hardware capability is there.
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>> "Brandon" <a@a.com> wrote:
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>>
>>>>>>>>>>> For now it is going to be:
>>>>>>>>>>>
>>>>>>>>>>> Cubase SX3
>>>>>>>>>>> 1 MOTU 8 pre (via Firewire)
>>>>>>>>>>> 1 Presonus Digimax FS (linked to MOTU via ADAT)
>>>>>>>>>>> 2 DBX 586 preamps
>>>>>>>>>>> Monitors my Mackie 824s
>>>>>>>>>>> ASUS MB A7N8X-Deluxe E
>>>>>>>>>>> Windows XP
>>>>>>>>>>> XP3000+ CPU
>>>>>>>>>>> 2G Ram
>>>>>>>>>>> 1 10k rpm OS drive
>>>>>>>>>>> 1 10k rpm Audio drive
>>>>>>>>>>> 1 7200 rpm maxtor for the OS temp file only. (would I be better
>>>>> off
>>>>>
>>>>>
>>>>>>> with
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>>> out this?)
>>>>>>>>>>> 1 firewire card w/TI chipset
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>> "John" <no@no.com> wrote:
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>>>> What is your setup going to be?
>>>>>>>>>>>>>>>

> <http://en.wikipedia.org/wiki/RME#TotalMix>
>
> DJ wrote:
>> John is the Totalcrap wizard. I'll bet he already has an answer to
>> this. I think you can just go into the matrix screen and assign
>> everything to anything anywhere and everywhere and, in the process,
>> can set up some loops that will blow stuff up too.
>>
>> ;o)
>>
>> "Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote in message
>> news:45d8adae@linux...
>>> The only way I kno
