
Subject: UAD 4.9 SPL Transient Designer

Posted by [Tom Bruhl](#) on Thu, 13 Dec 2007 19:30:26 GMT

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gt;>>>>

>>>>>> But in the meanwhile, a couple of responses (and, no i'm not
>>>>>> being defensive - I appreciate what you guys are saying that
>>>>>> you're hearing). So, here we go:

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>>>>>> 1.) To Bill - forgot to answer your question on who the singer
>>>>>> is... I'm doing everything but drums on this one, to include
>>>>>> the vocals.

>>>>>>

>>>>>> 2.) Someone said they'd like to hear less rhythm guitars...
>>>>>> interestingly, in previous versions of this song, one of the
>>>>>> consistent things I kept hearing was "we want more guitars!!!";
>>>>>> I felt they would have overpowered things at the time, but
>>>>>> Rod's playing on this brings so much more drive & power to the
>>>>>> track that I was able to (or possibly that I was obligated to,
>>>>>> at that stage) bring up the guitars a bit, and not have
>>>>>> them sound too overbearing. Frankly. I really didn't bring them
>>>>>> up very much at all... a couple of db's at best on each side.

>>>>>>

>>>>>> 3.) Someone said "less keys" - well, the song has considerably
>>>>>> less keyboard presence now, especially in the verses -
>>>>>> especially with the guitars up a bit where they are.

>>>>>>

>>>>>> 4.) As for the drums being too high-end-ish, no i didn't go for
>>>>>> a big "thumpy" kick on this... I think the kick drives things
>>>>>> pretty good, but I wanted a good deal of "thwack" so you could
>>>>>> hear the accents come through clearly. Snare-wise - i'm diggin'
>>>>>> that nice "CRACK!". It's coming across just the way I want it -
>>>>>> same with the toms... you can hear the impact, and in their
>>>>>> case still feel them... you know, that "tubby" tom sound. Keep
>>>>>> in mind that this song has a LOT going on in terms of texture &
>>>>>> layering -