
Subject: OT: Waves plugins and CPU use
Posted by [Don Nafe](#) on Sun, 19 Feb 2006 16:05:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

st

>>>>>follow
>>>>>
>>>>>up questions when the answer doesn't make sense to you. This group
is
>>>very
>>>>>
>>>>>tolerant and very helpful, I know because I ask some of the most
>>

Subject: Re: Waves plugins and CPU use
Posted by [RZ](#) on Sun, 19 Feb 2006 19:20:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

T plug in folder.
>>>>>>>Anyway,
>>>>>>>
>>>>>>>my instructions were correct assuming you had a VST folder and can
>>
>>>>>>>follow
>>>>>>>
>>>>>>>the Drumagog directions on resetting the path to that folder. Been
>>
>>>>>>>running
>>>>>>>
>>>>>>>Drumagog with PARIS on my G4 for a couple years now and the install
>>>>>>>couldn't
>>>>>>>
>>>>>>>have been easier.
>>>>>>>
>>>>>>>Tony
>>>>>>>
>>>>>>>PS - He spells his name Rim.
>>>>>>>
>>>>>>>"Steve Cox" <stevec1@charter.net> wrote in message
>>>>>>>news:442869c4\$1@linux...
>>>>>>>
>>>>>>> "Steve Cox" <

Subject: Re: Waves plugins and CPU use

Posted by [Don Nafe](#) on Sun, 19 Feb 2006 20:44:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt;>>>>> Hard
>>>>>>> drive and Label it (and with NO GAPS)
>>>>>>> VSTPlugins. (no .) Then when you hit the installer and let it do
>> the
>>>>>
>>>>>>> "Easy
>>>>>>> Install" it will look for THAT folder that you created.
>>>>>>> This is what creates the plugin. Then you drag that plugin into
the
>>>>>>> plugins
>>>>>>> folder that is in the Ensoniq folder that is in the System folder
>>>in
>>>>>
>>>>>>> your
>>>>>>> Hard Drive.
>>>>>>> Drumogog is incredible!
>>>>>>> Steve Cox Productions
>>>>>>>
>>>>>>>Tony, I'm not an idiot. So quit talking to me like one. I have run
>> this
>>>>>>> studio for 25 years. I bought the first two Paris' in Wisconsin,
one
>>>for
>>>>>>> each studio. I have installed every possible VST plugin I was aware
>>>was
>>>>>
>>>>>>> available,
>>>>>>> from T-Racks editing suite to Amplitube to Waves etc. This is the

>>>>>>> first
>>>>>
>>>>>>> that
>>>>>>> does not install itself correctly using it's own installer. Ya know,
>>>
>>>>>>> this
>>>>>>> is the very reason I have told other people on the forum that I
>>>&

Subject: Re: Waves plugins and CPU use

Posted by [Tom Bruhl](#) on Sun, 19 Feb 2006 21:06:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt;>>> rarely
>>>>>

```

>>>>>> post
>>>>>> anything, because every time I do, instead of getting any real help,
>>>I
>>>> get
>>>>>> slapped upside the head with comments like yours. Tell ya what else
>>>
>>>>>> while
>>>>>> I'm still hot here, sometimes I would rather waiste a day of studio
>>>time
>>>>>> trying to figure it out myself then (sadly)to risk the smart mouth
>>>>>> comments
>>>>>> I get almost every time I enter a post. Hardly worth it. Later.....
>>>>>>>
>>>>>>>
>>>>>>
>>>>>>
>>>>>
>>>>
>>>>
>>>>
>>>
>>>
>>>
>>
>
>Hey Kim,

```

I set up an area on one of my sites to host larger files any PARIS people might need to make available on the web. My idea was to give people who had no other option a way to let others download complete songs, mic/pre shootout files, etc. If anyone has larger files they want to share over the web, I'll be glad to set them up. I've got a ton of unused space and it's a moderately fast host. Anyway, here it is:

www.mercysakes.com/paris/vault

Tony

```

"Kim" <hiddensounds@hotmail.com> wrote in message news:442a0a9d$1@linux...
>
>
> I need (rather badly) to do an update of the newsgroup website. Those who
> visit via the website may well have noticed the (hopelessly outdated) list
> of Paris links on the site.
>
> I'd like to get a list of all the Paris sites that are about. I beleive
> about
> half the ones already listed are still working. I'm pretty sure I've heard

```

> a couple thrown around on the group here that I don't have up there
> however.
>
> So, I'd be really grateful if some people could name all the sites that
> are
> out there, which no doubt many of you have stashed in your bookmarks.
> Also,
> anybody who has their own little archives and wants to share, now's the
> time.
> :o)
>
> Time to get stuff in some kind of order around here. ;o)
>
> Cheers,
> Kim.Steve,

The manuals and install instructions for the effects are inside the zip files.
Enjoy.

"Steve Cox" <stevec1@charter.net> wrote:

>
>Thanks Tony, That means a lot. Hey did you see my post, wondering about
any
>manuals or info on how to use them free inserts" Mod Pack, Kickback and
Eventiter?
>I am always looking for great plugins for Paris-(mac)
>"Tony Benson" <tony@standinghampton.com> wrote:
>>Steve,
>>
>>No apology necessary. I had extra thick skin installed when I used to
>>frequent rec.audio.pro many years ago. ;>
>>
>>We're cool!
>>
>>Tony
>>
>>
>>"Steve Cox" <stevec1@charter.net> wrote in message news:442a0cc7\$1@linux...
>>>
>>> Thanks James,
>>> yeahhh..... I know... I appologized, but I amay have to fly over there
>n'
>>> see him, maybe take him and his wife out for supper or something. Not
>sure
>>> yet. but, I did stick my foot in my mouth.
>>> Steve
>>> "James McClsokey" <excelsm@hotmail.com> wrote:

>>>>
>>>>Hey Steve! I just wanted to jump in here and say a few things. First
>
>>>>welcome
>>>>to the NG! I've been here since, well, I think around 1997, mostly
>>>>lurking,
>>>>and learning. A lot of the greats have moved on, and a lot of the greats
>>>>are still here, and some still pop in every once in awhile. If you
stick
>>>>around this place it will grow on you.
>>>>
>>>>I have to step up and say that I think that there must have been a bit
>of
>>>>a miss understanding, or something. It's too bad you got off to a bad
>
>>>>start
>>>>here, hopefully things will get ironed out. I have to say that Tony
is
>>> one
>>>>of the coolest guys here, and I hope you guys get to know each other,
>so
>>>>to speak. I will personally vouch for both of you guys and say that
your
>>>>both good guys, honest men and great to do business with. Tony has always
>>>>been willing to help out with questions, especially Mac questions. I
>also
>>>>know that you will be a great asset to the NG, if you choose to stick
>
>>>>around.
>>>> Both of you guys have personally volunteered to help me out and even
>
>>>> picked
>>>>up the phone to do so, and I really appreciate that, thanks!
>>>>
>>>>Again, welcome to the Paris news group!
>>>>
>>>>James
>>>>
>>>>
>>>>
>>>>"Tony Benson" <tony@standinghampton.com> wrote:
>>>>>Steve,
>>>>>
>>>>>I have another theory on why you might get help more often when talking
>>>>>on
>>>>>the phone. In my experience, (and this thread is a prime example) it's
>>>>
>>>>>pretty difficult to ask a complicated question, or give a complicated

>
>>>>answer
>>>>
>>>>in just a few words. Both parties assume the other understands what
they
>>>>
>>>>meant when often there just isn't enough information exchanged. Had
we
>>>
>>>>talked on the phone, I'm sure through the course of trouble shooting
>we
>>>>may
>>>>well have figured out what the hang up was. With that said, if you can
>>>
>>>>contact the software vendor directly, they may have the answer right
>
>>>>away,
>>>>
>>>>as they've probably seen the problem before. Unfortunately, all vendors
>>>>
>>>>aren't nearly as accommodating as Rim Buntinas is and sometimes we have
>>>>to
>>>>work together through trial and error to figure stuff out.
>>>>
>>>>Over the years this group has developed into much more of a community
>of
>>>>
>>>>PARIS and former PARIS users and fewer and fewer technical questions
>

Subject: Re: Waves plugins and CPU use
Posted by [Aaron Allen](#) on Sun, 19 Feb 2006 21:10:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

>>>> feel it is I that have offended you (Tony). Alright... you have a
>>>>> community
>>>>> of folks here and I rather new to the forum have posted something
that
>>>>
>>>>> struck
>>>>> a nerve. Tony I appologize.
>>>>> Aside from the VST issue, I will tell you what set me off. I was
>>>>> refered
>>>>> to this site, told just what you guys are all saying here, about all
>>> the
>>>>> old pros of the Paris n'all..... Great!! so I started checking it
out

>>>>and
>>>>> see what gets covered on the forum. Daily (for a while) I would check
>>>>it.
>>>>> Never saw anything remotely mentioned about the Paris. In fact, type
>>> in
>>>>
>>>>> the
>>>>> word Paris in the search engine. Know what you'll find? Now don't
quote
>>>>
>>>>> me,
>>>>> but I think there is a couple entries. Type in "installing VST
>>>>> pluggins"
>>>>> The point I am myphed about is,90% is every other software, relatives,
>>>>
>>>>> garage
>>>>> sales, and my favorite, crafty ways to swear on the web. The only
way
>>>>I
>>>>> have
>>>>> ever gotten help, was if I e-mailed someone and asked if I may call
>
>>>>> them.
>>>>> THEN! I got help. Know why?? Because now you would be accountable
to
>>> act
>>>>> professional. Don, in regard to "cut us some slack" and "we're not
>>>>> psychics
>>>>> here" Point well taken. That's constructive, and calls me to act more
>>>>
>>>>> professional.
>>>>> In regard to "get thicker skined" well... point taken but, I don't
>come
>>>>to
>>>>> the forum to screw around, tell jokes with cute little ways of how
>to
>>>>
>>>>> swear
>>>>> on the web (which I am not accusing you of) I come here because I
was
>>>>told
>>>>> that this is a website of professional people who can ask for

Subject: Re: Waves plugins and CPU use
Posted by [RK](#) on Sun, 19 Feb 2006 22:45:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

moved on, and a lot of the
>>>>>greats
>>>>>are still here, and some still pop in every once in awhile. If you
> stick
>>>>>around this place it will grow on you.
>>>>>
>>>>>I have to step up and say that I think that there must have been a bit
>>of
>>>>>a miss understanding, or something. It's too bad you got off to a bad
>>
>>>>>start
>>>>>here, hopefully things will get ironed out. I have to say that Tony
> is
>>>> one
>>>>>of the coolest guys here, and I hope you guys get to know each other,
>>so

Subject: Re: Waves plugins and CPU use
Posted by [Suad](#) on Thu, 23 Feb 2006 20:42:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

:animix_spam-this-ahole_@animas.net" target="_blank">animix_spam-this-ahole_@animas.net>
wrote:

>>
>> >I just opened 16 UAD-1 plugins on two tracks that were processing
> incoming
>> >Paris audio. Nary a flam.
>> >
>> >Pretty impressive.
>> >
>> >"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
>> >news:442f799b@linux...
>> >> Doesn't seem to matter whether the ASIO direct monitoring is on or off
> in
>> >> totalmix and what's really wierd is it doesn't seem to matter whether
> or
>> >not
>> >> Cubase SX is even timeline synced. Apparently, it's seeing the
>> >> incoming
>> >> audio (and I would assume the clock associated with it) and the PDC in
> SX
>> >is
>> >> automatically playing the audio ahead in time by the amount of delay
> it's
>> >> automatically compensating. I know this sounds impossible, but it
>> >> seems
> to

>> >> be happening.....errrr.....well it actually *is happening. I
> just
>> >> checked it by processing a pair of kic tracks trrough a pair o
