Subject: Summer
Posted by Deej [4] on Wed, 27 Jun 2007 16:13:54 GMT
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ds to me like=20
you<BR>>     may=20
=3D<BR> >     =2 0
>not<BR>>      > =20
=3D3D<BR>>      > =20
>be=3D3D20<BR>>      >  =
> =20
hooking up the correct eds card<BR>to the master=20
=3D<BR> >     =2 0
=
>mec.<BR>Rod<BR>"DJ"=3D3D20 <BR>>    =
; =20
>  >  <animix _ at _ animas _ dot _=20
net>=3D3D20<BR>>      >  =
> =20
wrote:<BR>><BR>>&a mp;lt;BR>><BR>> =
"Tom=20
Bruhl" <<A=3D3D20<BR>>      =
>&

Subject: Re: Summer
Posted by TCB on Wed, 27 Jun 2007 16:31:23 GMT
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amp;nbsp;=20
>  href=3D3D3D"<A=20
=
href=3D'mailto:arpegio@comcast.net">arpegio@comcast.net</A'>mailto:arpegi=
o@comcast.net">arpegio@comcast.net</A</A><BR>>   =
 =20
<<A=20
=
href=3D'mailto:arpegio@comcast.net">arpegio@comcast.net</A'>mailto:arpegi=
o@comcast.net">arpegio@comcast.net</A</A>>>>=20
=3D<BR>>      >wrote=20
=3D3D<BR>>      >  >in=20
message=3D3D20<BR>>      >  =
> =20
=3D3D3D<BR>>news:46972376@linux...<BR>> This =
is really a=20
=3D3D<BR>>      >  =
>novice=20
oriented=3D3D20<BR>>      >  =

>  question but . . .<BR>> It doesn't matter =
which card=20
is the =3D3D<BR>>   &n

---

Subject: Re: Summer
Posted by rick on Wed, 27 Jun 2007 16:47:00 GMT
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es, and =
the=20
orientation of the =3D3D<BR>>      =
> =20
>slots=3D3D20<BR>>      =
> =20
>  you are using in =3D3D3D<BR>>combination =
with the=20
orientation<BR>>     of=20
the<BR>>    =20
=3D<BR> >     =2 0
>=3D3D<BR>>      > =20
>ribbon=3D3D20<BR>>      =
> =20
>  cables will determine =3D3D3D<BR>>this. Have =
you=20
changed them<BR>>    =20
around<BR>>    =20
=3D<BR> >     =2 0
>=3D3D<BR>>      >  =
>during=20
your=3D3D20<BR>>      >  =
> =20
reconfiguration?<BR>><BR> > Start with a new =
SCSI cable=20
and =3D3D<BR>>      > =20

---

Subject: Re: Summer
Posted by wireline[30] on Wed, 27 Jun 2007 16:59:01 GMT
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;=20
problem there, add a new SCSI cable and=20
another<BR>>     =
=3D3D3D<BR>>card.=20

Put<BR>>    =20
=3D<BR> &a

---

Subject: Re: Summer
Posted by Carl Amburn on Wed, 27 Jun 2007 17:31:05 GMT
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p;nbsp;    =
> =20
=3D<BR> >     =2 0
=
>>href=3D3D3D'news:46972376@linux">news:46972376@linux</A>=
....</DIV'>news:469=3D<BR> >     =2 0
>723=3D3D<BR>>      > =20
=
>76@linux&

---

Subject: Re: Summer
Posted by Bill L on Thu, 28 Jun 2007 02:08:52 GMT
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one EDS=20
(Pretty =3D<BR> >     =2 0
>sure=3D20<BR>>      >  =
that's card=20
A =3D3D<BR>>right?!!!)<BR>& amp;gt;and plugged it into =
each of=20
=3D<BR>>      >my=20
two=3D20<BR>>      >  =
working Mecs.=20
Paris will boot but<BR>>even internal clock was=20
=3D<BR> >     =2 0
>never=3D20<BR>>      >  =
found nor=20
were the in/outs on each Mec.<BR>>The 442 on the other=20
=3D<BR>>      >hand=20
works=3D20<BR>>      >  like =
a champ=20
one card only. I suspect<BR>>either all my Mecs=20
=3D<BR> >     =2 0
>are=3D20<BR>>      >  =
screwy now=20
or the SCSI cables are intermitant=20
=3D<BR> >     =2 0

=
>at<BR>=3D3D<BR>>b est.<BR>>It's=3D20 <BR>>&n=

---

Subject: Re: Summer
Posted by Sarah on Thu, 28 Jun 2007 08:17:37 GMT
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doesn't=20
matter which card is the "A" card<BR>> > in=20
=3D<BR> >     =2 0
>your=3D20<BR>>      >  =
system as=20
far as Paris' ID orientation right?<BR>>=20
=3D<BR>>      >><BR>> =

=3D20<BR>>      >  > Yes, =
it does,=20
and the orientation of the slots you are=20
=3D<BR>>      >using=20
in=3D20<BR>>      > =20
=3D3D3D<BR>> >combination with the orientation of =
the ribbon=20
=3D<BR> >     =2 0
>cables=3D20<BR>>      >  =
will=20
determine<BR>=3D3D<BR>>=3 D3D3D<BR>> =
>this. Have=20
you =3D<BR>>      >changed=20
them=3D20<BR>>      >  =
around during=20
your reconfiguration?<BR>> ><BR>>=20
=3D20<BR>>      >  > =
Start with a=20
new SCSI cable and a single EDS card. Test=20
=3D<BR>>  &amp

---

Subject: Re: Summer
Posted by Deej [4] on Thu, 28 Jun 2007 11:23:29 GMT
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;nbsp;   >each=20
MEC.=3D20<BR>>      > =20
=3D3D<BR>>Once<BR>&gt ; =3D3D3D<BR>> =
>you know if=20

=3D<BR>>      >there is=20
a=3D20<BR>>      >  problem =
there, add=20
a new SCSI cable and =3D3D<BR>>another=20
=3D<BR>>      =
>=3D3D3D<BR>>=20
=3D20<BR>>      >  >card. =
Put=20
different modules in the MECs so you can see which one=20
=3D<BR> >     =2 0
>is=3D20<BR>>      > =20
=3D3D<BR>>on =3D3D3D<BR>> >card A, B, C at =
all times.=20
this =3D<BR>>      >will=20
give=3D20<BR>>      >  you =
the info as=20
to how  the<BR>=3D3D<BR>>=3D3D3D& amp;lt;BR>> =
>cards=20
=3D<BR> >     =2 0
>are=3D20<BR>>      >  =
initializing=20
and which card is card A, B, C as you=20
start=3D20<BR>>      > =20
=3D3D<BR>>=3D3D3D<BR>&amp ;gt; >adding more =
hardware. the MEC i=20
=3D<BR>>      >sent you is=20
one=3D20<BR>>      >  of 4 =
that were=20
=3D3D<BR>>working =3D3D3D<BR>> >perfectly=20
=3D<BR>>      >when I took=20
my=3D20<BR>>     

---

Subject: Re: Summer
Posted by Bill L on Thu, 28 Jun 2007 12:59:34 GMT
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<META=20
=3D<BR> >     =2 0
=
>content=3D3D3D3D"MSHTML=3D20<BR> >     =2 0
>  6.00.6000.16414" =
name=3D3D3D3DGENERATOR><BR>>=20
=3D20<BR>>      > =20
><STYLE></STYLE><B R>>=20
=3D<BR> >     =2 0
>></HEAD><BR>& gt;=20
=3D20<BR>>      >  =

><BODY=20
bgColor=3D3D3D3D#ffffff><BR>>=20
=3D<BR> >     =2 0
=
>><BLOCKQUOTE=3D20<BR> >     =2 0
>  dir=3D3D3D3Dltr=3D3D3D20<BR>>=20
>style=3D3D3D3D"PADDING-RIGHT: =
=3D<BR> >     =2 0
>0px;=3D20<BR>>      > =20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px;=20
=3D3D<BR>>=3D3D3D<BR>&amp ;gt;=20
=3D20<BR>>      >  =
>BORDER-LEFT:=20
#000000 2px solid; MARGIN-RIGHT: =
=3D<BR> >     =2 0
>0px"><BR>> =
=3D20<BR> >     =2 0
>  > <DIV><FONT face=3D3D3D3DArial=20
=3D<BR> >     =2 0
=
>size=3D3D3D3D2></FONT>=3D20<BR >>    &=
nbsp;=20
>  </DIV><BR>

---

Subject: Re: Summer
Posted by rick on Thu, 28 Jun 2007 17:54:31 GMT
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<BR>>that's card=20
A=3D20<BR>>      > =20
=
right?!!!)</FONT></DIV><B R>><DIV><FONT=20
=3D<BR> >     =2 0
>face=3D3D3DArial=3D20<BR>>      =
> =20
size=3D3D3D2>and plugged it into each of my=20
two=3D20<BR>>      > =20
=3D3D<BR>>working=3D3D20<BR& gt;>Mecs. Paris will=20
boot=3D20<BR>>      > =20
but</FONT></DIV><BR&g t;><DIV><FONT=20
face=3D3D3DArial =3D<BR> >     =2 0
><BR>>      >  =
size=3D3D3D2>even=20
internal clock was never found =
=3D<BR> >     =2 0
=
>nor<BR>=3D3D<BR>> were=3D20 <BR>>   &n=

bsp; =20
>  the=3D3D20<BR>>in/outs on=20
each=3D20<BR>>      > =20
Mec.</FONT></DIV><BR& gt;><DIV><FONT=20
=3D<BR> >     =2 0
>face=3D3D3DArial=3D20<BR>>      =
> =20
size=3D3D3D2>The 442 on the other hand works like=20
=3D<BR> >     =2 0
=
>a<BR>=3D3D<BR>>ch amp=3D20 <BR>>   &nb=
sp; =20
>  one=3D3D20<BR>>card only.=20
I=3D20<BR>>      > =20
=
suspect</FONT></DIV><BR&a mp;gt;><DIV><FONT=20
=3D<BR> >     =2 0
>face=3D3D3DArial=3D20<BR

---

Subject: Re: Summer
Posted by EK Sound on Thu, 28 Jun 2007 18:02:46 GMT
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>>      =
> =20
size=3D3D3D2>either all my Mecs are screwy now or=20
=
=3D3D<BR>>the=3D20<BR>>      =
> =20
SCSI=3D3D20<BR>>cables are intermitant=20
at=3D20<BR>>      > =20
best.</FONT></DIV><BR&amp ;gt;><DIV><FONT=20
=3D<BR> >     =2 0
>face=3D3D3DArial=3D20<BR>>      =
> =20
size=3D3D3D2>It's working fine with the 442 so I'm=20
=3D<BR> >     =2 0
=
>=3D3D<BR>>sticking=3D20<BR>>     =
;=20
>  with=3D3D20<BR>>that=20
for=3D20<BR>>      > =20
today.</FONT></DIV><BR&am p;gt;><DIV><FONT =

=3D<BR> >     =2 0
>face=3D3D3DArial=3D20<BR>>      =
> =20

size=3D3D3D2>I'll add my EDS cards one by one and =
=3D3D<BR>>see=20
if =3D<BR> >     =2 0
>that=3D20<BR>>      > =20
is=3D3D20<BR>>back =
to=3D20<BR> >     =2 0
> =20
=
normal.</FONT></DIV><BR&a mp;gt;><DIV><FONT=20
=3D<BR> >     =2 0
>face=3D3D3DArial=3D20<BR>>      =
> =20
size=3D3D3D2></FONT>=20
</DIV><BR>><DIV&am p;gt;<FONT=20
=3D<BR> >     =2 0
>face=3D3D3DArial=3D20<BR>>      =
> =20
size=3D3D3D2>Thanks for the help and if I need=20
=3D<BR> >     =2 0
=
>scsi<BR>=3D3D<BR>&gt ;cables=3D20 <BR>>   =
;&nb

---

Subject: Re: Summer
Posted by rick on Fri, 29 Jun 2007 08:29:26 GMT
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;BR>&amp ;gt;<STYLE></STYLE>&l=
t;BR>></HEA=3D3D<BR> >     =2 0
> =20
=
>D><BR>><BODY=3D3D 20 <BR>>    &nb=
sp;=20
>  > =20
=
bgColor=3D3D3D3D#ffffff><BR>>&am p;lt;BLOCKQUOTE=3D3D20 <BR>>&nb=
sp;    =20
>  > =20
=
dir=3D3D3D3Dltr=3D3D3D20<BR>>style=3D3D 3D3D "PADDING-RIGHT: 0px; =

=3D<BR>>      =
>PADDING-LEFT:=20
=3D3D<BR>>      > =20
>5px;=3D3D20<BR>>      =
> =20
>  MARGIN-LEFT: 5px; =

=3D3D3D<BR>>BORDER-LEFT:=20
#000000 2px solid; =
=3D3D<BR> >     =2 0
> =20
=
>MARGIN-RIGHT:=3D3D20<BR> >     =2 0
>  >  0px"><BR>> =
<DIV><FONT=20
=
face=3D3D3D3DArial=3D3D20<BR> >     =2 0
>  >  size=3D3D3D3D2></FONT>=20
</DIV><BR>> <DIV>"Tom=20
=3D3D<BR>>      > =20
>Bruhl"=3D3D20<BR>>      =
> =20
>  <<A=3D3D3D20<BR>>=20
=
href=3D3D3D3D"<A=3D3D20<BR> >     =2 0
>  >  =
=3D3D<BR> >     =2 0
>  =3D<BR> >     =2 0
=
>>href=3D3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net&lt=
;/A'>mailto:arp=3D<BR> >     =2 0
>egi=3D3D<BR>>      =
> =20
=
>o@comcast.net">arpegio@comcast.net</A</A>>>=3D3D20<=
BR> >     =2 0
>  >  wrote =3D3D3D<BR&am

---

Subject: Re: Summer
Posted by Deej [4] on Fri, 29 Jun 2007 13:30:39 GMT
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bsp;     =
> =20
>  =
=3D3D3D<BR>>orientation=3D3D3D20&lt ;BR>>=20
=3D3D20<BR>>      >  =
> =20
right?</FONT></DIV><BR&am p;gt;> =
<DIV><FONT=20
=3D3D<BR>>      > =20
=
>face=3D3D3D3DArial=3D3D20<BR> >     =2 0
>  >  size=3D3D3D3D2></FONT>=20

</DIV><BR>>=20
=3D3D<BR>> &

---

Subject: Re: Summer
Posted by pauln[2] on Fri, 29 Jun 2007 14:33:35 GMT
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R>>     SCSI=20
=3D3D<BR>>      >  =
>cable and=20
a=3D3D20<BR>>      >  =
> =20
=3D3D3D<BR>>single EDS=3D3D3D20<BR>> =
card. Test each=20
MEC. Once<BR>>     you=20
=3D3D<BR>>      >  =
>know=20
if=3D3D20<BR>>      >  =

>  there is a problem there, add=20
a<BR>=3D3D3D<BR>>new=20
=3D3D<BR>>      > =20
>SCSI=3D3D3D20<BR>>=20
cable=3D3D20<BR>>      =
> =20
>  and another card. Put different modules in the =
MECs so=20
you<BR&g

---

Subject: Re: Summer
Posted by Deej [4] on Fri, 29 Jun 2007 14:53:02 GMT
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nbsp;=2 0
>  >initializing=20
and=3D3D20<BR>>      =
> =20
>  which card is card A, B, C as you=20
=3D3D3D<BR>>start=3D3D3D20<BR&am p;gt;>=20
=3D3D<BR>>      >  =
>adding=20
more=3D3D20<BR>>      =
> =20
>  hardware. the MEC i sent you is one of 4 that=20
were=3D3D20<BR>>      =

> =20
>  =
working<BR>=3D3D3D<BR>>&a mp;lt;BR>>=20
perfectly when I took my system=20
=3D3D<BR>>      >  =
>off line.=20
I=3D3D20<BR>>      >  =
> =20
can't imagine it being a=20
=3D3D3D<BR>>problem.=3D3D3D20<BR >> Bent=20
=3D3D<BR>>      >  =
>pins on=20
SCSI=3D3D20<BR>>      =
> =20
>  cables can be a serious issue though. Your =
system=20
=3D<BR> >     =2 0
=
>=3D3D3D<BR>&

---

Subject: Re: Summer
Posted by wireline[30] on Fri, 29 Jun 2007 15:46:44 GMT
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amp;gt;will=3D3D20<BR>>     =
;=20
>  >  not=3D3D3D20<BR>> function =
with bad=20
SCSI=3D3D20<BR>> &a

---

Subject: Re: Summer
Posted by rick on Fri, 29 Jun 2007 18:24:38 GMT
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R> >     =2 0
=
>charset=3D3Diso-8859-1"><BR> >     =2 0
><META content=3D3D"MSHTML 6.00.2800.1400"=20
=
name=3D3DGENERATOR><BR> >     =2 0
=
><STYLE></STYLE><BR> >     =2 0
></HEAD><BR&gt

---

Subject: Re: Summer
Posted by Deej [4] on Fri, 29 Jun 2007 23:29:14 GMT
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amp;gt;      > =20
asking.<BR>><BR>>I n any event I scaled =
down to=20
one EDS (Pretty =3D<BR> >     =2 0
>sure=3D20<BR>>      =
> =20
that's card A =
=3D3D<BR>>right?!!!)<BR>& amp;gt;and plugged=20
it into each of =3D<BR>>      =
>my=20
two=3D20<BR>>      >  =
working=20
Mecs. Paris will boot but<BR>>even internal clock =
was=20
=3D<BR> >     =2 0
>never=3D20<BR>>      =
> =20
found nor were the in/outs on each Mec.<BR>>The =
442 on=20
the other =3D<BR>>  &am

---

Subject: Re: Summer
Posted by rick on Sat, 30 Jun 2007 09:19:53 GMT
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TA=3D20<BR>>      =
> =20
http-equiv=3D3D3D3DContent-Type =
content=3D3D3D3D"text/html;=20
=3D<BR>>      =
>=3D3D3D<BR>>=20
=3D20<BR>>      > =20
>charset=3D3D3D3Diso-8859-1"><BR>> =
><META=20
=3D<BR> >     =2 0
=
>content=3D3D3D3D"MSHTML=3D20<BR> >     =2 0
>  6.00.6000.16414" =
name=3D3D3D3DGENERATOR><BR>>=20
=3D20<BR>>      > =20
><STYLE></STYLE><B R>>=20
=3D<BR> >     =2 0
>></HEAD><BR>& gt;=20

=3D20<BR>>      >  =
><BODY=20
bgColor=3D3D3D3D#ffffff><BR>>=20
=3D<BR> >     =2 0
=
>

---