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Subject: EDS500

Posted by [temetrepo](#) on Sat, 20 Feb 2010 22:33:51 GMT

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to 16 before bouncing to disc.

If you need both bit depths, you will have to run the bounce twice. Not too efficient.

Just an option.

Wayne

Thanks Way

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Subject: Re: EDS500

Posted by [clintusmaximus](#) on Tue, 01 Jun 2010 22:31:40 GMT

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