

---

Subject: Re: recommendations for good practice regimen  
Posted by [Paul Artola](#) on Wed, 06 Feb 2008 19:00:45 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

only=20  
BETTER !<BR><BR>1. You put =  
=3D<BR><BR>faderworks=3D20<BR><BR><BR>=20  
1in/1out on every Paris audio track.<BR><BR>2. If you wanna use a =  
stereo=20  
=3D<BR><BR>pair of=3D20<BR><BR><BR><BR>tracks the put the 2in/2out=20  
faderworks.<BR><BR>3. I made a Default project<BR>=3D<BR><BR>with=20  
64=3D20<BR><BR><BR> (4 cards) faderworks instances =  
already<BR><BR>loaded so=20  
no hassle=3D20<BR><BR><BR> thereafter...<BR><BR>4. If you make a =  
list with=20  
plugins and latencies (64<BR>=3D<BR><BR>for now=3D20<BR><BR><BR> is =  
more=20  
than<BR><BR>

---

---

Subject: Re: recommendations for good practice regimen  
Posted by [Paul Artola](#) on Wed, 06 Feb 2008 19:02:34 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

;BR>enough) these will be remembered with every =  
new=3D20<BR><BR><BR>=20  
project.<BR><BR>Just remember to have the button in the OFF=20  
state.<BR><BR>5. =3D<BR><BR>Even if=3D20<BR><BR><BR> you use FFX4 =  
and/or=20  
chainer or other wrpper on other slots=20  
=3D<BR><BR>faderworks<BR><BR>will=3D20<BR><BR><BR> do whatever is =  
asked to=20  
do.<BR><BR>6 HERE IS HOW IT ACTUALLY=20  
WORKS:<BR><BR>The<BR>=3D<BR><BR>default=3D20 <BR><BR> status of =  
the plugin=20  
is<BR><BR>to ignore the latency status for=20  
=3D<BR><BR>the<BR><BR>track=3D20<BR><BR><BR> you are putting the=20  
plugin.<BR><BR>For instance.<BR><BR><BR><BR>A. You put a=20  
waves<BR>=3D<BR><BR>renvox=3D20<BR><BR><BR> on track 1 on slot two =  
either=20  
standalone or from<BR><BR>withing the FFX4 =  
=3D<BR><BR>or=3D20<BR><BR><BR>=20  
chainer...<BR><BR>Now the actual latency this plugin introduces is=20

---

---

Subject: recommendations for good practice regimen  
Posted by [chuck duffy](#) on Wed, 06 Feb 2008 19:50:36 GMT

---

bsp; anytime<BR>&gt;&nbsp; &gt;&gt; you =  
load the=20  
plugin...<BR>&gt;&nbsp; &gt;&gt; Regards,<BR>&gt;&nbsp; &gt;&gt;=20  
Dimitrios<BR>&gt;<BR>&gt;<BR>&gt;<BR>&gt;I choose Polesoft Lockspam to =  
fight=20  
spam, and you?<BR>&gt;

---

---

Subject: Re: recommendations for good practice regimen  
Posted by [Kim](#) on Wed, 06 Feb 2008 21:01:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

>  
64=3D20<BR>&gt;&nbsp; samples.&lt;BR>&gt;That MEANS that all other =  
Paris audio=20  
tracks are 64 =3D<BR>&gt;samples ahead=3D20<BR>&gt;&nbsp; of =  
track&lt;BR>&gt;1 or=20  
if you like ,track 1 is 64 sample latent.&lt;BR>&gt;NOW =  
=3D<BR>&gt;having=20  
in=3D20<BR>&gt;&nbsp; mind that you have put Faderworks on every track =  
then BY=20  
=3D<BR>&gt;JUST&lt;BR>&gt;pushing the=3D20<BR>&gt;&nbsp; ON button =  
track 1 of the=20  
Waves renvox preset then=20  
Faderworks&lt;BR>&gt;DELAYS<BR>=3D<BR>&gt;all=3D20 <BR>&gt;&nbsp; other =  
Paris audio=20  
tracks by 64 samples LEAVING intact the =  
=3D<BR>&gt;audio&lt;BR>&gt;track 1=20  
for=3D20<BR>&gt;&nbsp; which faderworks ignores the =  
latency.&lt;BR>&gt;OVERALL=20  
latency is displayed<BR>=3D<BR>&gt;on every=3D20<BR>&gt;&nbsp; track =  
too=20  
!!&lt;BR>&gt;It even substract latency !!!!&lt;BR>&gt;So by putting a=20  
=3D<BR>&gt;waves=3D20<BR>&gt;&nbsp; rencomp (64 samples) on track 2 =  
that does NOT=20  
mean&lt;BR>&gt;that faderworks<BR>=3D<BR>&gt;will=3D20<BR>&gt;&nbsp; =  
delay all=20  
others again by 64 samples !! , thus overall&lt;BR>&gt;latency=20  
WILL<BR>=3D<BR>&gt;REMAIN=3D20<BR>&gt;&nbsp; at 64 samples, ONLY track =  
2 which was=20  
already 64 samples&lt;BR>&gt;latent =3D<BR>&gt;because =  
of=3D20<BR>&gt;&nbsp; track=20  
1 now faderworks just SUBTRACTS that 64 samples&lt;BR>&gt;for this=20  
=3D<BR>&gt;track=3D20<BR>&gt;&nbsp; !!&lt;BR>&gt;&lt;BR>&gt;Anyone =  
understood what I=20  
typed in here ?=20

=3D<BR> &gt;.)&lt;BR>Regards,&lt;BR>Dimitrios=3D20 <BR>&gt;&nbsp;=20  
&lt;BR>&lt;BR>eff H &lt;&lt;A=3D20<BR>&gt;&nbsp; href=3D3D"<A=20  
=  
href=3D'mailto:jkhoover@excite.com">jkhoover@excite.com</A>>=3D20'>mailto=  
:jkhoover@excite.com"&gt;jkhoover@excite.com&lt;/A&

---

---

Subject: Re: recommendations for good practice regimen

Posted by [TCB](#) on Wed, 06 Feb 2008 22:26:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

amp;gt;&gt;=3D20</A><BR>&g=  
t;&nbsp;=20

wrote:&lt;BR>&gt;Dimitrios&lt;BR>& amp;gt;&lt;BR>&gt;How does this =

function with =3D<BR>&gt;plugins=3D20<BR>&gt;&nbsp; inside a wrapper, =  
for example=20

&lt;BR>&gt;autotune wrapped inside=3D20<BR>&gt;&nbsp;=20

=

FFX4?&lt;BR>&gt;&lt;BR>&gt;JH& amp;lt;BR>&gt;&lt;BR>&gt;wrote:& amp;lt;=  
BR>&gt;&gt;=20

I tried the =3D<BR>&gt;beta1=3D20<BR>&gt;&nbsp; and it is=20

marvelous.&lt;BR>&gt;&gt; It holds 64 presets with latencies so=20

=3D<BR>&gt;you can=3D20<BR>&gt;&nbsp; just click the on=20

button&lt;BR>&gt;anytime&lt;BR>&gt;& amp;gt; you load =

the=3D20<BR>&gt;&nbsp;=20

plugin...&lt;BR>&gt;&gt; Regards,&lt;BR>&gt;&gt;=20

Dimitrios&lt;BR>&lt;/BLOCKQUOTE><BR>&lt;DIV>&lt;FONT=20

size=3D3D2&gt;&lt;BR>&lt;BR>&lt;I choose Polesoft Lockspam to fight =  
spam,=20

=

=3D<BR>&gt;and=3D20<BR>&gt;you?&lt;BR>&lt;A=3D20 <BR>&gt;href=3D3D"<A=20

=

href=3D'http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

'>http://www.polesoft.com/refer.html"&gt;http://www.polesoft.com/refer</A=

>=3D<BR>&gt;.html&lt;/A>&nbsp;&nbsp;=20

=

&lt;/FONT>&lt;/DIV>&lt;/BODY>&lt;/HTML> <BR>&lt;BR>&lt;BR></=  
BLOCKQUOTE></BODY></HTML>

-----=\_NextPart\_000\_003C\_01C8A550.17004700--he just did one on his quad and it's totally doa.  
the drive with

tiger on it works just fine. sadly his imac took a shit today but  
that i think is from using that idrive (or whatever it's called) and  
shutting down during the transfer. now booting takes 20 minutes.  
personally i think it's trying to finish the upload while booting as  
it says it's on line but if you try to boot safari it says it's unable  
to connect to the server.

it's a good thing he's a doctor cuz i don't think he could make it any where else. ;o)

On Wed, 23 Apr 2008 13:45:14 -0400, Chris Ludwig  
<chrisl@adkproaudio.com> wrote:

>Hi Rick,  
>We haven't seen those issues at all with logic so far.  
>We are installing them on fresh out of the box machines not ones that people have had a chance to screw up. :)  
>  
>Nuendo has been working great on the leopard side from what I've seen or heard from our customers so far. That is also true for Logic.  
>I think allot of the people reporting issues with Logic are coming from Tiger to leopard upgrades and not fresh installs.  
>They also may have 3rd party plug ins, sound cards and other non audio apps already installed on the machine that may not like Logic.  
>  
>Chris  
>  
>rick wrote:  
>> it's pretty much a stay away OS on any audio foru

---

---

Subject: Re: recommendations for good practice regimen  
Posted by [chuck duffy](#) on Thu, 07 Feb 2008 17:36:05 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

d but maybe I did not use the right  
=  
>=3D  
> >words  
> > =3D3D  
> > >for  
> > > it :)  
> > >  
> > > You put faderworks on one of the native slots (you have four =3D  
> >right?)  
> > > I put it on the first one.  
> > > Then whatever you put on other slots it does not matter because  
=  
>=3D3D  
> > >faderworks  
> > > always does what is supposed to do.  
> > >  
> > > Tom, yes why should you use sampleslide when Faderworks has been  
=  
>=3D

> >=3D3D  
 > > >written  
 > > > to do this for us only BETTER !  
 > > >  
 > > > 1. You put faderworks 1in/1out on every Paris audio track.  
 > > > 2. If you wanna use a stereo pair of tracks the put the 2in/2out  
 =  
 >=3D  
 > >=3D3D  
 > > >faderworks.  
 > > > 3. I made a Default project with 64 (4 cards) faderworks =  
 >instances  
 > =3D  
 > >=3D3D  
 > > >already  
 > > > loaded so no hassle thereafter...  
 > > > 4. If you make a list with plugins and latencies (64 for now is  
 =  
 >=3D  
 > >more =3D3D  
 > > >than  
 > > > enough) these will be remembered with every new project.  
 > > > Just remember to have the button in the OFF state.  
 > > > 5. Even if you use FFX4 and/or chainer or other wrpper on other  
 =  
 >=3D  
 > >slots  
 > > =3D3D  
 > > >faderworks  
 > > > will do whatever is asked to do.  
 > > > 6 HERE IS HOW IT ACTUALLY WORKS:  
 > > > The default status of the plugin is to ignore the latency =  
 >status =3D  
 > >for  
 > > =3D3D  
 > > >the  
 > > > track you are putting the plugin.  
 > > > For instance.  
 > > >  
 > > > A. You put a waves renox on track 1 on slot two either =  
 >standalone  
 > =3D  
 > >or  
 > > =3D3D  
 > > >from  
 > > > withing the FFX4 or chainer...  
 > > > Now the actual latency this plugin introduces is 64 samples.  
 > > > That MEANS that all other Paris audio tracks are 64 samples =

>ahead =3D  
 > >of =3D3D  
 > > >track  
 > > > 1 or if you like ,track 1 is 64 sample latent.  
 > > > NOW having in mind that you have put Faderworks on every track =  
 >then  
 > =3D  
 > >BY  
 > > =3D3D  
 > > >JUST  
 > > > pushing the ON button track 1 of the Waves renvox preset then =  
 >=3D3D  
 > > >Faderworks  
 > > > DELAYS all other Paris audio tracks by 64 samples LEAVING intact  
 =  
 >=3D  
 > >the =3D3D  
 > > >audio  
 > > > track 1 for which faderworks ignores the latency.  
 > > > OVERALL latency is displayed on every track too !!  
 > > > It even substract latency !!!!  
 > > > So by putting a waves rencomp (64 samples) on track 2 that does  
 =  
 >NOT  
 > =3D  
 > >=3D3D  
 > > >mean  
 > > > that faderworks will delay all others again by 64 samples !! , =  
 >thus  
 > =3D  
 > >=3D3D  
 > > >overall  
 > > > latency WILL REMAIN at 64 samples, ONLY track 2 which was =  
 >already =3D  
 > >64 =3D3D  
 > > >samples  
 > > > latent because of track 1 now faderworks just SUBTRACTS that 64  
 =  
 >=3D  
 > >=3D3D  
 > > >samples  
 > > > for this track !!  
 > > >  
 > > > Anyone understood what I typed in here ? :)  
 > > > Regards,  
 > > > Dimitrios=3D3D20  
 > > >  
 > > > eff H <jkhoover@excite.com> wrote:

> > > &gt;

---

---

Subject: Re: recommendations for good practice regimen  
Posted by [steve the artguy](#) on Thu, 07 Feb 2008 22:00:17 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

e=3D2>Dimitrios,</FONT></DIV>

><DIV><FONT face=3DArial size=3D2>I'll try it but I don't think that=20  
>works.</FONT></DIV>

><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>  
><BLOCKQUOTE=20  
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =  
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">  
> <DIV>"Dimitrios" <<A=20  
> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>> wrote in =  
>message=20  
> <A =  
>href=3D"news:480fa340\$1@linux">news:480fa340\$1@linux</A>...</DIV><BR>Dear=  
>=20  
> Tom,<BR>Maybe if you highlight in the automation editor everything and  
=  
>just=20  
> nudge<BR>back ?<BR>Regards,<BR>Dimitrios<BR><BR>"Tom Bruhl" <<A=20  
> href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>>=20  
> wrote:<BR>><BR>><BR>>D.,<BR>><BR>>How do you offset the =  
>  
> automation after it's been written?<BR>><BR>>The king of stupid=20  
  
> "Dimitrios" <<A =  
>href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=20  
> wrote in message =

>added=20

>any=20

>plugins with=20

>latency=20

>when=20

> href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>>=20

>for=20

>work on=20

>Faderworks or is=20

>you=20

>gui or=20

>

> >Thanks for your answers and when should it be =

> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>> wrote in =  
>message=20

>already=20

> explained but maybe I did not use the right =

>slots=20

> (you have four =3D<BR>>right?)<BR

---

---

Subject: Re: recommendations for good practice regimen  
Posted by [chuck duffy](#) on Thu, 07 Feb 2008 22:26:59 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

>the first=20

>does not=20

>been=20

>do this for=20

>put=20

> you wanna use a stereo pair of tracks the put the 2in/2out=20

> a Default project with 64 (4 cards) faderworks=20

>make a=20

> list with plugins and latencies (64 for now is =3D<BR>>more =

>with every=20

>in the=20

>chainer or=20

>latency=20

>For=20

>waves=20

> renvox on track 1 on slot two either =

>or=20

>

>other=20

> Paris audio tracks are 64 samples ahead =3D<BR>>of =

>sample=20

>Waves=20

> DELAYS all other Paris audio tracks by 64 samples LEAVING intact =  
>=3D<BR>>the=20

>which=20

>latency is=20

>subtract=20

>(64=20

>others again=20

>samples, ONLY=20

>faderworks=20

> href=3D"mailto:jkhoover@excite.com">jkhoover@excite.com</A>>=20

>

>inside a=20

>>autotune=20

>is=20

> latencies so you can just click the =

>>>=20

>Polesoft=20

> ><META http-equiv=3D3D3DContent-Type content=3D3D3D"text/html";=20

>><META=20

> content=3D3D3D"MSHTML 6.00.2900.2180" =

>><DIV><FONT=20

> face=3D3D3DArial =

> ><DIV><FONT face=3D3D3DArial size=3D3D3D2>This a

---

Subject: Re: recommendations for good practice regimen  
Posted by [Paul Artola](#) on Thu, 07 Feb 2008 22:51:15 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

>FFX4=20

> =3D<BR>>slots<BR>=3D3D<BR>>faderworks<BR>>=20

>track you=20

>either=20

>FFX4 or=20

>latency=20

> this plugin introduces is 64 =3D<BR>>samples.<BR>> =

> That MEANS that all other Paris audio tracks are 64 samples ahead=20

>or if you=20

> having in mind that you have put Faderworks =3D<BR>>on =

>pushing the=20

>preset then=20

>intact=20

>track 1 for=20

>track too=20

>latency=20

>waves=20

>all=20

>=3D<BR>>at=20

> =3D<BR>>=3D3D<BR>>samples<BR>> =

> because of track 1 now faderworks just SUBTRACTS that =

> =  
>href=3D'mailto:jkhoover@excite.com">jkhoover@excite.com</A>>=3D20'>mailto=  
>:jkhoover@excite.com">jkhoover@excite.com</A>>=3D20</A><BR>&g=

>this function=20  
> with plugins inside a wrapper, for =  
>=3D<BR>>example=3D3D20<BR>>=20

>=3D<BR>>>>=20

>latencies so you=20

> Dimitrios<BR>><BR>><BR>><BR>>I =  
>choose=20

> <BR>><BR>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML =  
>

> =  
>Transitional//EN"><BR>><HTML><HEAD><BR>>=

> http-equiv=3D3D3DContent-Type =

> =3D3D<BR>>charset=3D3D3Diso-8859-1"><BR>><META =  
>

> =  
>=3D<BR>>name=3D3D3DGENERATOR><BR>><STYLE></STYLE&=  
>gt;<BR>></HEA=3D<BR>>D><BR>><BODY=3D20<BR>>=&=

> bgColor=3D3D3D#ffffff><BR>><DIV><FONT=20  
> =  
>=3D<BR>>size=3D3D3D2>Dimitrios,</FONT></DIV><BR>&=  
  
> the</FONT></DIV><BR>><DIV><FONT =  
>face=3D3D3DArial=20  
  
>work on=20  
  
>that=3D3D20<BR>>are=20  
> =  
>=3D<BR>>being</FONT></DIV><BR>><DIV><FON=  
  
> face=3D3D3DArial size=3D3D3D2>compensated for with Faderworks or is =  
>  
  
> =  
>=3D<BR>>gui=3D3D20<BR>>screwey?</FONT></DIV><B=  
>R>><DIV><F=3D<BR>>ONT=3D20<BR>>

---

---

Subject: Re: recommendations for good practice regimen  
Posted by [chuck duffy](#) on Fri, 08 Feb 2008 01:47:17 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

/A> </FONT></DIV></BODY></HTML>  
>>  
>>  
>Is in Denmark without my Parissystem for some months but I'm in too.

Erling Loevik

"Dimitrios" <musurgio@otenet.gr> skrev i en meddelelse  
news:480fa5ac\$1@linux...

>  
> Hi,  
> I would like to start a post here where everyone that will sign this will  
> commit to buy-pay a 50\$ (I cam up with that price) fee for the completion  
> and release of this super plugin.  
> Imagine a Faderworks type of plugin where all vst (well almost all...)  
> will  
> be automatically recognised and so the latency compensation will be done  
> automatically.

> If that grabs any interest from any Paris users please reply with your  
> name  
> signing and committed to pay-buy this plugin.  
> If enough Paris users will sign then maybe the Faderworks author might  
> work  
> this out.  
> Regards,  
> Dimitrios  
>  
> 1. Dimitrios BitzenisHmmm DeeJ, what's going on? It's not you to be out here for a whole week  
and  
it seems noone have observed it yet:o)

ErlingI'm a Faderworks-owner, I'm in.

Bjorn R

"Dimitrios" <musurgio@otenet.gr> wrote in message news:480fa5ac\$1@linux...

>  
> Hi,  
> I would like to start a post here where everyone that will sign this will  
> commit to buy-pay a 50\$ (I cam up with that price) fee for the completion  
> and release of this super plugin.  
> Imagine a Faderworks type of plugin where all vst (well almost all...) will  
> be automatically recognised and so the latency compensation will be done  
> automatically.  
> If that grabs any interest from any Paris users please reply with your  
name  
> signing and committed to pay-buy this plugin.  
> If enough Paris users will sign then maybe the Faderworks author might  
work  
> this out.  
> Regards,  
> Dimitrios  
>  
> 1. Dimitrios BitzenisHe's ok. He's just had some commitments. I've had a few emails from him.  
I expect he'll be back here in the next couple of days.

Cheers,  
Kim.

"erlilo" <erlingl@tdcadsl.dk> wrote:

>Hmmm DeeJ, what's going on? It's not you to be out here for a whole week  
and  
>it seems noone have observed it yet:o)  
>  
>Erling

>  
> if a man speaks and there's no woman around is he still wrong?

On Thu, 24 Apr 2008 07:57:58 +0200, "erlilo" <erlingl@tdcadsl.dk>  
wrote:

> Hmmm DeeJ, what's going on? It's not you to be out here for a whole week and  
> it seems noone have observed it yet:o)  
>  
> Erling  
> Count me in

And if faderworks works it PT a whole bunch of PTLE users would be  
interested in his automatic PDC version

Don

"Dimitrios" <musurgio@otenet.gr> wrote in message news:480fa45a\$1@linux...

>  
> Hi,  
> You already know that all efforts towards PDC and its update was  
> exclusively  
> for us Paris users !!  
> By now I guess there is no daw left without autonatic PDC, so...  
> According to the author's words:  
>  
> "if someone feels that this update is worth an upgrade price, he can use  
> the "Donation Button" of MultiInspectorFree on the VertexDSP downloads  
> page.  
> But I don't want to urge anyone - it is completely voluntary. Maybe you  
> can  
> post this information in the PARIS forum."  
>  
> Please note that depending on this donation efforst by us is MY PLAN to  
> ask  
> from him to write an AUTOMATIC PDC for Paris !!!  
> He said he could do that but that would interest only us Paris users , so  
> who would buy this plugin ?  
>  
> Regards,  
> Dimitrios  
> OK, thank you. That really does clear up your point of view for me. I  
admire that you do that much reading . . . I haven't the time or the  
attention span, otherwise I would, too.

But still, how do you know what Tim Robbins knows? And how much does he need to know before making valid observations about the sleazy state of our media?

I don't know. I respect and value any observant person's point of view. I learn a lot just here on the newsgroup, even from people I tend to vehemently agree with.

But keep up the good work . . . I do admire a reader.

S

"TCB" <nobody@ishere.com> wrote in message news:480f5b09\$1@linux...

>

> Why would you think I would pay attention to politicians when reading and  
> thinking about politics and current affairs?

>

> OK, to give only a few examples. I read William S. Lind religiously. He is  
> a hidebound cultural conservative (which I abhor) but he's deeply read in  
> European military history and has done groundbreaking work on current war  
> fighting theory. I read Brian Clough and Stan Goff (both very much  
> liberals)

> about counter insurgency because in addition to being highly educated they  
> actually fought in counter insurgencies for the US and Australia  
> respectively.

> I read everything I can by Robert Fisk and Patrick Cockburn because they  
> speak good Arabic and have been reporting from the middle east for over 20  
> years each. They're generally 'left' though both are truly reporters, they  
> try to report what's happening. I read everything I can by Mike Whitney  
> because

> he's so damn funny, his bits about the Iranian oil borse still bring tears  
> to my eyes. At the more macro level I read Pat Buchanan (again, not into  
> the catholic cultural conservatism, but he's a genuine anti-empire  
> conservative),

> Gore Vidal, William Blum, and Matt Taibbi as much as I can.

>

> So, those are the KINDS of people I read. I would be thrilled if Robert  
> Fisk  
> talked to the NAB. But Tim Robbins? It's just a 'who cares' kind of thing.

>

>

> TCB

>

> "Sarah" <sarahjane@sarahtonin.com> wrote:

>>According to Mr Amercian Heritage, politics is "the art or science of  
>>governing . . . " and to govern is "To make and administer the public  
>>policy

>  
>>and affairs of; exercise sovereign authority in." Hmm, OK, who should we  
> be  
>>listening to on this subject? Who are the "experts" and how did they get  
>  
>>that way? Masters of Political Science? I don't think you'll find many  
> of  
>>those among our leaders. There are lot of lawyers in the ranks, but I'm  
> not  
>>sure that makes anyone an expert in governing. Is it time spent in the  
>  
>>halls of congress that makes one an "expert"? So we should listen to the  
>  
>>really old guys? . . . Ted Stevens leaps to mind. Or Ted Kennedy for that  
>  
>>matter.  
>>  
>>Have you ever watched C-Span, or other examples of our government at work?  
>  
>>Some of those people just don't strike me as our best and brightest. I  
> can  
>>only watch that stuff for about five minutes before I scream and change  
> the  
>>channel. It's just so intolerably slow and painfully dispassionate. If  
>  
>>those are our experts, I can see why we're in serious trouble.  
>>  
>>Are there really any experts in politics/governing? Who are they, and  
>>what  
>  
>>are their credentials? In our system of government, aren't WE essentially  
>  
>>the government? Doesn't that mean give every one of us the "expertise,"  
>

---

Subject: Re: recommendations for good practice regimen  
Posted by [steve the artguy](#) on Fri, 08 Feb 2008 10:00:48 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

'm in.

"Dimitrios" <musurgio@otenet.gr> wrote in message news:480fa5ac\$1@linux...  
>  
> Hi,  
> I would like to start a post here where everyone that will sign this will  
> commit to buy-pay a 50\$ (I cam up with that price) fee for the completion

> and release of this super plugin.  
> Imagine a Faderworks type of plugin where all vst (well almost all...)  
> will  
> be automatically recognised and so the latency compensation will be done  
> automatically.  
> If that grabs any interest from any Paris users please reply with your  
> name  
> signing and committed to pay-buy this plugin.  
> If enough Paris users will sign then maybe the Faderworks author might  
> work  
> this out.  
> Regards,  
> Dimitrios  
>  
> 1. Dimitrios BitzenisI'm in...

"Dimitrios" <musurgio@otenet.gr> wrote:

>  
>Hi,  
>I would like to start a post here where everyone that will sign this will  
>commit to buy-pay a 50\$ (I cam up with that price) fee for the completion  
>and release of this super plugin.  
>Imagine a Faderworks type of plugin where all vst (well almost all...) will  
>be automatically recognised and so the latency compensation will be done  
>automatically.  
>If that grabs any interest from any Paris users please reply with your name  
>signing and committed to pay-buy this plugin.  
>If enough Paris users will sign then maybe the Faderworks author might work  
>this out.  
>Regards,  
>Dimitrios  
>  
>1. Dimitrios BitzenisI'm in...

"Dimitrios" <musurgio@otenet.gr> wrote:

>  
>Hi,  
>I would like to start a post here where everyone that will sign this will  
>commit to buy-pay a 50\$ (I cam up with that price) fee for the completion  
>and release of this super plugin.  
>Imagine a Faderworks type of plugin where all vst (well almost all...) will  
>be automatically recognised and so the latency compensation will be done  
>automatically.  
>If that grabs any interest from any Paris users please reply with your name  
>signing and committed to pay-buy this plugin.  
>If enough Paris users will sign then maybe the Faderworks author might work  
>this out.  
>Regards,  
>Dimitrios

>  
>1. Dimitrios Bitzenisyup. Do NOT optimize headers. Or conversely, you could use TJ Weber's program StripWav to remove extra header information of the WAV files that Paris can't read/doesn't know what to do with.

AA

"Tyrone Corbett" <tyronecorbett@comcast.net> wrote in message  
news:48113787\$1@linux...

>  
> Hey guy's, typically I manually convert my PAF's to WAV's one by one via  
> the  
> PAF Converter. Tonight I decided to use Wavelab because of the batch  
> processing  
> capability. The files converted rather quickly, but when I imported them  
> back into a Paris project, they were garbage. Is there something I missed  
> using the batch processing in Wavelab?  
>  
> Thanks!At the moment...

U47  
Daking Pre/Eq  
ADL 1000 Comp

Could change any minute... :)

"Gary Flanigan" <garyf\_94103@yahoo.com> wrote:

>  
>  
>Lawson L47MP  
>VT Fearn pre  
>Manley EI OP  
>  
>  
>  
>  
>  
>

>  
>"Tyrone Corbett" <tyronecorbett@comcast.net> wrote:  
>>

>>Hey guys, what's everyone doing vocal chain wise? I'm using the following  
>>on most projects.

>>  
>>SE Gemini  
>>Avalon 757Sp (a little tube vibe)

>>Neve Portico 5012  
>>Urie 1178  
>Who was that masked Wiki man?  
Props on what you're doing as well dude.  
AA

"Kerry Galloway" <kg@kerrygalloway.com> wrote in message  
news:C43682B4.AC5D%kg@kerrygalloway.com...

> It IS pretty freakin' cool, innit?  
>  
> - K  
>  
>  
> On 4/24/08 6:38 PM, in article 481135ff@linux, "Deej" <noway@jose.us>  
> wrote:  
>  
>>  
>> "erlilo" <erlingl@tdcadsl.dk> wrote:  
>>> Hmmm Deej, what's going on? It's not you to be out here for a whole week  
>> and  
>>> it seems noone have observed it yet:o)  
>>>  
>>> Erling  
>>>  
>>  
>>  
>> All it takes is one week of my being gone and look what happens..... PDC  
>> for Paris.  
>>  
>> How cool is that? I should have left years ago.  
>>  
>> ;D  
>>  
>You rock! That's perfect, posted it before my gig tonight.

<http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Nativ eLatencyDatabase>

Hooly dooly, those are some big-ass latency numbers.

Over a second latency? What did the UAD have to do - contact UA's head  
office to get permission to pass each individual sample?

- Kerry

On 4/24/08 6:46 PM, in article 481137fa\$1@linux, "Deej" <noway@jose.us>  
wrote:

>  
> Kerry Galloway <kg@kerrygalloway.com> wrote:  
>> <http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Nativ eLatencyDatabase>  
>>  
>> There's a decent start there, composed of efforts of Dimitrios' I've found,  
>> plus the official WAVES latency specs.  
>>  
>> The term "database" is actually technically incorrect at the moment; it's  
>> currently just a text list. The name reflects my intention to build it into  
>> an actual user-contributable, searchable database - just as soon as I  
>> decide/figure out how to do that.  
>>  
>> For now, if you want to add a plugin that's not on the list - assuming you  
>> are logged in to the Wiki, just doubleclick on the page to open the editor  
>> and add the plugin to the bottom of the page as text, using something along  
>> the lines of the following format - PLUGIN NAME / [TAB] / LATENCY IN  
>> SAMPLES; just bring info and I'll take care of tidying it if needed.  
>>  
>> Please contribute more as you find them!  
>>  
>>  
>> - Kerry  
>  
>  
> Here's some info I dragged out of my archives regarding Paris nudge values.  
> I don't know if it will help, but it might if the programmer needs info  
> on how Paris "sees" things.....  
>  
> The nudge values are not consistent with what one would expect the samples  
> to be per ms and they are also not consistent with themselves. Meaning that  
> a 1ms nudge would be expected to be 44 samples but is actually 80. A 10ms  
> nudge isn't 10 X 80 or 800 samples though, it's actually 480.  
>  
> Here they are if anyone is interested:  
>  
> 1ms= 80 samples  
> 5ms= 240 samples  
> 10ms= 480 samples  
> 25ms= 1120 samples  
> 50ms= 2240 samples  
> 75ms= 3360 samples  
> 100ms= 4480 samples  
>  
>  
> also, using sampleslide to assist the nudge function....for UAD-1 plugins,  
> the Sampleslide presets were as follows:  
>

> 1 Plugin 1536 (slide 4 x 100ms in Editor)  
> 1 Pultec 1523 (slide 4 x 100ms in Editor)  
> 2 Plugins 3072 (slide 8 x 100ms in Editor)  
> 2 Pultecs 3046 (slide 8 x 100ms in Editor)  
> 1 Plugin 1 Pultec 3059 (slide 8 x 100ms in Editor)  
> 2 Plugins 1 Pultec 4595 (slide 12 x 100ms in Editor)  
> 2 Pultecs 1 Plugin 4582 (slide 12 x 100ms in Editor)  
> 3 Plugins 4608 (slide 12 x 100ms in Editor)  
> 3 Pultecs 4569 (slide 12 x 100ms in Editor)  
>  
> I think I put this together back when UAD-1 latency was twice what it is  
> now.  
>  
> Well anyway....FWIW  
>  
> ;o)  
> sure, why not.

On 24 Apr 2008 07:10:04 +1000, "Dimitrios" <musurgio@otenet.gr> wrote:

>  
> Hi,  
> I would like to start a post here where everyone that will sign this will  
> commit to buy-pay a 50\$ (I cam up with that price) fee for the completion  
> and release of this super plugin.  
> Imagine a Faderworks type of plugin where all vst (well almost all...) will  
> be automatically recognised and so the latency compensation will be done  
> automatically.  
> If that grabs any interest from any Paris users please reply with your name  
> signing and committed to pay-buy this plugin.  
> If enough Paris users will sign then maybe the Faderworks author might work  
> this out.  
> Regards,  
> Dimitrios  
>  
> 1. Dimitrios Bitzenisa kazoo with a pin in one end.  
a tp tube covered in wax covering a rolling pin  
a hamsters in one of those wheel things connected to the rolling pin  
works like a charm...i've never sounded so good.

On 25 Apr 2008 09:23:43 +1000, "Tyrone Corbett"  
<tyronecorbett@comcast.net> wrote:

>  
> Hey guys, what's everyone doing v

---

---

Subject: Re: recommendations for good practice regimen  
Posted by [chuck duffy](#) on Fri, 08 Feb 2008 14:04:38 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

).

My preferred mic WAS an MXL V69, before it became noisy.  
(a U47 a client insisted on hiring for a session came a close second), but now I have to use my Rode Classic II until I get the V69 sorted.

Then into a Focusrite Green voice box.

Pretty low rent compared to you guys, but what the hey..

it's what one does in the context of a mix that counts, right??

(During mixing I use Ozone, pretty

---

---

Subject: Re: recommendations for good practice regimen  
Posted by [rick](#) on Fri, 08 Feb 2008 14:37:57 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

a href="http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=NativeLatencyDatabase" target="\_blank"> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Nativ  
eLatencyDatabase

>>>

>>> There's a decent start there, composed of efforts of Dimitrios' I've found,

>>> plus the official WAVES latency specs.

>>>

>>> The term "database" is actually technically incorrect at the moment; it's

>>> currently just a text list. The name reflects my intention to build it into

>>> an actual user-contributable, searchable database - just as soon as I

>>> decide/figure out how to do that.

>>>

>>> For now, if you want to add a plugin that's not on the list - assuming you

>>> are logged in to the Wiki, just doubleclick on the page to open the editor

>>> and add the plugin to the bottom of the page as text, using something along

>>> the lines of the following format - PLUGIN NAME / [TAB] / LATENCY IN

>>> SAMPLES; just bring info and I'll take care of tidying it if needed.

>>>

>>> Please contribute more as you find them!

>>>

>>>

>>> - Kerry

>>

>>

>> Here's some info I dragged out of my archives regarding Paris nudge values.  
>> I don't know if it will help, but it might if the programmer needs info  
>> on how Paris "sees" things.....  
>>  
>> The nudge values are not consistent with what one would expect the samples  
>> to be per ms and they are also not consistent with themselves. Meaning  
that  
>> a 1ms nudge would be expected to be 44 samples but is actually 80. A 10ms  
>> nudge isn't 10 X 80 or 800 samples though, it's actually 480.  
>>  
>> Here they are if anyone is interested:  
>>  
>> 1ms= 80 samples  
>> 5ms= 240 samples  
>> 10ms= 480 samples  
>> 25ms= 1120 samples  
>> 50ms= 2240 samples  
>> 75ms= 3360 samples  
>> 100ms= 4480 samples  
>>  
>>  
>> also, using sampleslide to assist the nudge function....for UAD-1 plugins,  
>> the Sampleslide presets were as follows:  
>>  
>> 1 Plugin 1536 (slide 4 x 100ms in Editor)  
>> 1 Pultec 1523 (slide 4 x 100ms in Editor)  
>> 2 Plugins 3072 (slide 8 x 100ms in Editor)  
>> 2 Pultecs 3046 (slide 8 x 100ms in Editor)  
>> 1 Plugin 1 Pultec 3059 (slide 8 x 100ms in Editor)  
>> 2 Plugins 1 Pultec 4595 (slide 12 x 100ms in Editor)  
>> 2 Pultecs 1 Plugin 4582 (slide 12 x 100ms in Editor)  
>> 3 Plugins 4608 (slide 12 x 100ms in Editor)  
>> 3 Pultecs 4569 (slide 12 x 100ms in Editor)  
>>  
>> I think I put this together back when UAD-1 latency was twice what it  
is  
>> now.  
>>

---