
Subject: OT: Waves plugins and CPU use
Posted by [Don Nafe](#) on Sun, 19 Feb 2006 16:05:08 GMT
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st

>>>>>follow
>>>>>
>>>>>up questions when the answer doesn't make sense to you. This group
is
>>>very
>>>>>
>>>>>tolerant and very helpful, I know because I ask some of the most
>>

Subject: Re: Waves plugins and CPU use
Posted by [RZ](#) on Sun, 19 Feb 2006 19:20:42 GMT
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T plug in folder.
>>>>>>>Anyway,
>>>>>>>
>>>>>>>my instructions were correct assuming you had a VST folder and can
>>
>>>>>>>follow
>>>>>>>
>>>>>>>the Drumagog directions on resetting the path to that folder. Been
>>
>>>>>>>running
>>>>>>>
>>>>>>>Drumagog with PARIS on my G4 for a couple years now and the install
>>>>>>>couldn't
>>>>>>>
>>>>>>>have been easier.
>>>>>>>
>>>>>>>Tony
>>>>>>>
>>>>>>>PS - He spells his name Rim.
>>>>>>>
>>>>>>>"Steve Cox" <stevec1@charter.net> wrote in message
>>>>>>>news:442869c4\$1@linux...
>>>>>>>>
>>>>>>>> "Steve Cox" <

Subject: Re: Waves plugins and CPU use

Posted by [Don Nafe](#) on Sun, 19 Feb 2006 20:44:06 GMT

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gt;>>>>> Hard
>>>>>>> drive and Label it (and with NO GAPS)
>>>>>>> VSTPlugins. (no .) Then when you hit the installer and let it do
>> the
>>>>>
>>>>>>> "Easy
>>>>>>> Install" it will look for THAT folder that you created.
>>>>>>> This is what creates the plugin. Then you drag that plugin into
the
>>>>>>> plugins
>>>>>>> folder that is in the Ensoniq folder that is in the System folder
>>>in
>>>>>
>>>>>>> your
>>>>>>> Hard Drive.
>>>>>>> Drumogog is incredible!
>>>>>>> Steve Cox Productions
>>>>>>>
>>>>>>> Tony, I'm not an idiot. So quit talking to me like one. I have run
>> this
>>>>>>> studio for 25 years. I bought the first two Paris' in Wisconsin,
one
>>>for
>>>>>>> each studio. I have installed every possible VST plugin I was aware
>>>was
>>>>>
>>>>>>> available,
>>>>>>> from T-Racks editing suite to Amplitube to Waves etc. This is the

>>>>>>> first
>>>>>
>>>>>>> that
>>>>>>> does not install itself correctly using it's own installer. Ya know,
>>>
>>>>>>> this
>>>>>>> is the very reason I have told other people on the forum that I
>>>&

Subject: Re: Waves plugins and CPU use

Posted by [Tom Bruhl](#) on Sun, 19 Feb 2006 21:06:20 GMT

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gt;>>> rarely
>>>>>

> a couple thrown around on the group here that I don't have up there
> however.
>
> So, I'd be really grateful if some people could name all the sites that
> are
> out there, which no doubt many of you have stashed in your bookmarks.
> Also,
> anybody who has their own little archives and wants to share, now's the
> time.
> :o)
>
> Time to get stuff in some kind of order around here. ;o)
>
> Cheers,
> Kim.Steve,

The manuals and install instructions for the effects are inside the zip files.
Enjoy.

"Steve Cox" <stevec1@charter.net> wrote:

>
>Thanks Tony, That means a lot. Hey did you see my post, wondering about
any
>manuals or info on how to use them free inserts" Mod Pack, Kickback and
Eventiter?
>I am always looking for great plugins for Paris-(mac)
>"Tony Benson" <tony@standinghampton.com> wrote:
>>Steve,
>>
>>No apology necessary. I had extra thick skin installed when I used to
>>frequent rec.audio.pro many years ago. ;>
>>
>>We're cool!
>>
>>Tony
>>
>>
>>"Steve Cox" <stevec1@charter.net> wrote in message news:442a0cc7\$1@linux...
>>>
>>> Thanks James,
>>> yeahhh..... I know... I appologized, but I amay have to fly over there
>n'
>>> see him, maybe take him and his wife out for supper or something. Not
>sure
>>> yet. but, I did stick my foot in my mouth.
>>> Steve
>>> "James McClsokey" <excelsm@hotmail.com> wrote:

>>>>
>>>>Hey Steve! I just wanted to jump in here and say a few things. First
>
>>>>welcome
>>>>to the NG! I've been here since, well, I think around 1997, mostly
>>>>lurking,
>>>>and learning. A lot of the greats have moved on, and a lot of the greats
>>>>are still here, and some still pop in every once in awhile. If you
stick
>>>>around this place it will grow on you.
>>>>
>>>>I have to step up and say that I think that there must have been a bit
>of
>>>>a miss understanding, or something. It's too bad you got off to a bad
>
>>>>start
>>>>here, hopefully things will get ironed out. I have to say that Tony
is
>>> one
>>>>of the coolest guys here, and I hope you guys get to know each other,
>so
>>>>to speak. I will personally vouch for both of you guys and say that
your
>>>>both good guys, honest men and great to do business with. Tony has always
>>>>been willing to help out with questions, especially Mac questions. I
>also
>>>>know that you will be a great asset to the NG, if you choose to stick
>
>>>>around.
>>>> Both of you guys have personally volunteered to help me out and even
>
>>>> picked
>>>>up the phone to do so, and I really appreciate that, thanks!
>>>>
>>>>Again, welcome to the Paris news group!
>>>>
>>>>James
>>>>
>>>>
>>>>
>>>>"Tony Benson" <tony@standinghampton.com> wrote:
>>>>>Steve,
>>>>>
>>>>>I have another theory on why you might get help more often when talking
>>>>>on
>>>>>the phone. In my experience, (and this thread is a prime example) it's
>>>>
>>>>>pretty difficult to ask a complicated question, or give a complicated

>
>>>>answer
>>>>
>>>>in just a few words. Both parties assume the other understands what they
>>>>
>>>>meant when often there just isn't enough information exchanged. Had we
>>>>
>>>>talked on the phone, I'm sure through the course of trouble shooting
>we
>>>>may
>>>>well have figured out what the hang up was. With that said, if you can
>>>>
>>>>contact the software vendor directly, they may have the answer right
>
>>>>away,
>>>>
>>>>as they've probably seen the problem before. Unfortunately, all vendors
>>>>
>>>>aren't nearly as accommodating as Rim Buntinas is and sometimes we have
>>>>to
>>>>work together through trial and error to figure stuff out.
>>>>
>>>>Over the years this group has developed into much more of a community
>of
>>>>
>>>>PARIS and former PARIS users and fewer and fewer technical questions
>

Subject: Re: Waves plugins and CPU use
Posted by [Aaron Allen](#) on Sun, 19 Feb 2006 21:10:49 GMT
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>>>> feel it is I that have offended you (Tony). Alright... you have a
>>>>>> community
>>>>>> of folks here and I rather new to the forum have posted something
that
>>>>>>
>>>>>> struck
>>>>>> a nerve. Tony I appologize.
>>>>>> Aside from the VST issue, I will tell you what set me off. I was
>>>>>> refered
>>>>>> to this site, told just what you guys are all saying here, about all
>>> the
>>>>>> old pros of the Paris n'all..... Great!! so I started checking it
out

>>>>and
>>>>> see what gets covered on the forum. Daily (for a while) I would check
>>>>it.
>>>>> Never saw anything remotely mentioned about the Paris. In fact, type
>>> in
>>>>
>>>>> the
>>>>> word Paris in the search engine. Know what you'll find? Now don't
quote
>>>>
>>>>> me,
>>>>> but I think there is a couple entries. Type in "installing VST
>>>>> pluggins"
>>>>> The point I am myphed about is,90% is every other software, relatives,
>>>>
>>>>> garage
>>>>> sales, and my favorite, crafty ways to swear on the web. The only
way
>>>>I
>>>>> have
>>>>> ever gotten help, was if I e-mailed someone and asked if I may call
>
>>>>> them.
>>>>> THEN! I got help. Know why?? Because now you would be accountable
to
>>> act
>>>>> professional. Don, in regard to "cut us some slack" and "we're not
>>>>> psychics
>>>>> here" Point well taken. That's constructive, and calls me to act more
>>>>
>>>>> professional.
>>>>> In regard to "get thicker skined" well... point taken but, I don't
>come
>>>>to
>>>>> the forum to screw around, tell jokes with cute little ways of how
>to
>>>>
>>>>> swear
>>>>> on the web (which I am not accusing you of) I come here because I
was
>>>>told
>>>>> that this is a website of professional people who can ask for

Subject: Re: Waves plugins and CPU use
Posted by [RK](#) on Sun, 19 Feb 2006 22:45:29 GMT
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moved on, and a lot of the
>>>>greats
>>>>are still here, and some still pop in every once in awhile. If you
> stick
>>>>around this place it will grow on you.
>>>>
>>>>I have to step up and say that I think that there must have been a bit
>>of
>>>>a miss understanding, or something. It's too bad you got off to a bad
>>
>>>>start
>>>>here, hopefully things will get ironed out. I have to say that Tony
> is
>>>> one
>>>>of the coolest guys here, and I hope you guys get to know each other,
>>so

Subject: Re: Waves plugins and CPU use
Posted by [Suad](#) on Thu, 23 Feb 2006 20:42:47 GMT
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:animix_spam-this-ahole_@animas.net" target="_blank">animix_spam-this-ahole_@animas.net<
wrote:

>>
>> >I just opened 16 UAD-1 plugins on two tracks that were processing
> incoming
>> >Paris audio. Nary a flam.
>> >
>> >Pretty impressive.
>> >
>> >"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
>> >news:442f799b@linux...
>> >> Doesn't seem to matter whether the ASIO direct monitoring is on or off
> in
>> >> totalmix and what's really wierd is it doesn't seem to matter whether
> or
>> >not
>> >> Cubase SX is even timeline synced. Apparently, it's seeing the
>> >> incoming
>> >> audio (and I would assume the clock associated with it) and the PDC in
> SX
>> >is
>> >> automatically playing the audio ahead in time by the amount of delay
> it's
>> >> automatically compensating. I know this sounds impossible, but it
>> >> seems
> to

>> >> be happening.....errrr.....well it actually *is happening. I
> just
>> >> checked it by processing a pair of kic tracks trrough a pair o
