
Subject: Antress Plugin's - Question and/or warning

Posted by [Neil](#) on Thu, 27 Sep 2007 14:29:57 GMT

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amp;gt; > > =20

>=3D3D3D3D3D
>>boots up so=3D3D3D3D20
> =

> =20

> > the=3D3D3D3D3D20
>>1 mec =

=3D3D3D3D
> =20

> > =20

=

>that></DIV>>< ;BR>>></DIV>><FONT=3D3D3D=

3D20
> =20

> > > face=3D3D3D3D3D3DArial =

size=3D3D3D3D3D2><'m=20

using shows up but
=3D
>never =3D3D
> >

Subject: Re: Antress Plugin's - Question and/or warning

Posted by [rick](#) on Thu, 27 Sep 2007 15:56:47 GMT

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; =3D3D3D
> > =

>=3D3D3D3D
> > =20

> >
> > > > =20

=3D3D3D3D
> > > =3D3D3D
> =

> =20

=3D3D
> =20

=

=3D
 >>>>href=3D3D3D3D3D'news:inqgh39 3an5s4m99qcaojn09vn112=

t4u6r@4ax.com">news:in=3D
>qgh=3D3D
> =20

>393=3D3D3D
> > >an5=3D3D3D3D
> =

> =20

> =3D3D3D
> > =3D3D
> =20

=

=3D
>>>>'>news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.c=

0

Subject: Re: Antress Plugin's - Question and/or warning

Posted by [John \[1\]](#) on Thu, 27 Sep 2007 16:03:40 GMT

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m">news:inqgh393an5=3D
>=3D3D3D=3D3D
> =20

>3D=3D3D3D
>

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Subject: Re: Antress Plugin's - Question and/or warning
Posted by [Chris Latham](#) on Fri, 28 Sep 2007 05:25:05 GMT
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mp;gt;

>l=3D3D3D 3D3D20
> =
> =20
thought =3D3D3D
> > >l =
was=3D3D3D20
> =20
> > groovin' but once the second Mec was=20
=3D3D3D3D3D
> =3D3D3D20
> > =
> =20
>introduced
>the=3D3D3D3D3D20
> =
> =20
system =3D3D3D
> > =
>stopped.=3D3D3D20
> =20
> > That was a few weeks=20
ago.
>
>Toda y l =3D3D3D
> =
> =20
>=3D3D3D3D3D
> =3D3D3D20
> > =
> =20
>tried=3D3D3D3D3D20
> p; > different =
cables, eds=20
cards, =3D3D3D
> > =
>mecs,=3D3D3D20
> =20
> > eliminated the magma =
=3D3D3D3D3D
> =20

Subject: Re: Antress Plugin's - Question and/or warning
Posted by [laMont \[1\]](#) on Fri, 28 Sep 2007 07:01:09 GMT
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mp;gt; =20
> =20
=
>caojn09vn112t4u6r@4ax.com ...</DIV>
& amp;=3D3D=
D3D3D
&=3D3D3D
> =20
> =3D3D
> =20
=
=3D
 >>>gt;<BLOCKQUOTE=3D3D3D3D3D2 0
>style=3D=
3D3D3D3D3D"PADDING-RIGHT:=3D3D3D3D=3D
>20=3D3D3D
> =20
> >
> =3D3D3D20
> > =
> 0px;=20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D3D3D
> > =20
>=3D3D3D3D3D
>BORDER-LEFT:=3D 3D3D20
> =
> =20
> =3D3D3D3D
>#000000 =

2px=3D3D3D3D20
> =20
solid; =3D
>MARGIN-RIGHT:=3D3D3D20
> > =
> =20
0px">i=3D3D3D3D3D20
> know this as dumb as=20
=3D3D3D
> > =20
>=3D3D3D3D
>>it=3D3D3D20
> > =
> =20
gets=3D3D3D3D20
> but the bnc is attached in=20
=3D3D3D

Subject: Re: Antress Plugin's - Question and/or warning

Posted by [Neil](#) on Fri, 28 Sep 2007 07:52:14 GMT

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3D3D3D20
> =3D3D3D20
> =
> > =20
=
=3D3D3D3D3D
>>href=3D3D3D3D3D3D"<A=3D3D3D3D20
>>=
=20
=3D3D3D20
> > > =3D3D3D
> =
> =20
=3D3D
> =20
=
=3D
 >>>=3D3D3D3D
>>h ref=3D3D3D3D3D'mailto:arpeggio@=
comcast.net">arpeggio@comcast.n=3D
>et&l=3D3D3D=3D3D
>&=
nbsp;=20
>
> > =20
=

Subject: Re: Antress Plugin's - Question and/or warning

Posted by [John \[1\]](#) on Fri, 28 Sep 2007 11:36:49 GMT

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rent cables,=20
=3D3D3D
> > >eds cards,=3D3D3D20
> =
> =20
> mecs, =
=3D3D3D3D
>>eliminated=3D3D3D3D20& ;lt;BR>> =20
the magma=3D3D3D20
&am

Subject: Re: Antress Plugin's - Question and/or warning

Posted by [Neil](#) on Fri, 28 Sep 2007 13:34:48 GMT

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Subject: Re: Antress Plugin's - Question and/or warning
Posted by [John \[1\]](#) on Fri, 28 Sep 2007 15:00:36 GMT
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Subject: Re: Antress Plugin's - Question and/or warning..Review
Posted by [LaMontt](#) on Fri, 28 Sep 2007 16:19:35 GMT
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Next what I would do is install over the minimum setup exe file (subsystem effects) to your new moved directory exactly !!

Then I would for sure delete from the Paris folder the default.ppj project
AND the untitled project.ppj to.

Let us know !

Regards,

Dimitrios

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>

>

>Mike,

>I used to use a Lucid but since all of this mess I stopped.

>I'm trying to get stable from square one with the least amount=20

>of hardware. I am using the default project for sure. The only=20

>other thing that I still question is my move of Paris to C:ParisPro .

>I should think the default project will either work or not. Maybe

>configs or something else is fighting during Paris startup?

Subject: Re: Antress Plugin's - Question and/or warning..Review

Posted by [John \[1\]](#) on Fri, 28 Sep 2007 16:57:43 GMT

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ed.

>

> Isn't t

Subject: Re: Antress Plugin's - Question and/or warning

Posted by [LaMontt](#) on Fri, 28 Sep 2007 20:47:01 GMT

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>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =

>=3D

> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

> > <DIV>"Mike Audet" <mike@....> wrote in message <A=3D20

> > =3D

> =

>>href=3D3D"news:471b2ec2\$1@linux">news:471b2ec2\$1@linux...</DIV>
H=

>i=3D20

> > Tom,

If you've only got one card in, then the Mastercard =

>=3D3D 0

> =3D

> >setting is=3D20

> > right.
 The file is Paris.cfg, and it lives in the =

>c:\program=3D20

> > files\Emu\PARIS PRO
folder.

I'd still check it out to see

=

>=3D

> >what it is=3D20

> > set to.

If it is wrong, what you are describing will=3D20

> > happen.

Good luck!

&

Subject: Re: Antress Plugin's - Question and/or warning

Posted by [Neil](#) on Sat, 29 Sep 2007 00:45:38 GMT

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;
> ><META=3D20

> > http-equiv=3D3D3D3DContent-Type content=3D3D3D3D"text/html; =3D

> >=3D3D3D
> =3D20

> > >charset=3D3D3D3Diso-8859-1">
> ><META =3D

> >content=3D3D3D3D"MSHTML=3D20

> > 6.00.2800.1400" name=3D3D3D3DGENERATOR>
> =3D20

> > ><STYLE></STYLE>
> =3D

> >></HEAD>
> =3D20

> > ><BODY bgColor=3D3D3D3D#ffffff>
> =3D

> >><DIV><FONT=3D20

> > face=3D3D3D3DArial =3D

> >size=3D3D3D3D2>Rick,</DIV>
> =3D20

> > ><DIV>1 mec, no BNC =3D

> >

Subject: Re: Antress Plugin's - Question and/or warning

Posted by [Chris Latham](#) on Sat, 29 Sep 2007 06:50:36 GMT

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3D20

> > http-equiv=3D3D3D3DCon
