
Subject: Re: How do I reduce the number of EDS cards and still have my projects open?

Posted by [Ed](#) on Sun, 17 Jun 2007 01:36:35 GMT

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```
lesoft.com/refer.html">http://www.polesoft.com=
>/re=3D
> >fer=3D3D
> > >.html</A> </FONT></DIV></BLOCKQUOTE></BLOCKQUOTE></BODY>=3D3D
> > ></HTML>
> > >
> > >
> >
> >
> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
> ><HTML><HEAD>
> ><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
> > charset=3D3Diso-8859-1">
> ><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
> ><STYLE></STYLE>
> ></HEAD>
> ><BODY bgColor=3D3D#ffffff>
> ><DIV><FONT face=3D3DArial size=3D3D2>Hey Rod,</FONT></DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2>Ya I've been swapping things out
=
>to no
> =3D
> >end just to=3D20
> >be sure.</FONT></DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2>I even had trouble getting it =
>going =3D
> >with internal=3D20
> >clock which ruled</FONT></DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2>out th
```

Subject: How do I reduce the number of EDS cards and still have my projects open?

Posted by [John Shapiro](#) on Sun, 17 Jun 2007 05:53:46 GMT

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. This

is only during your trouble shooting phase. Once you get everything ironed out, you can put the default ppj back. I ran into this problem when I was trouble shooting a while back.

Rod

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>

>
>Well here's what is happening.
>
>I looked very closely at the pins on the scsi cables and noticed
>a slightly bent one or two on almost half of them (5). I think it's
>from being careless about pushing them in. I straightened them
>perfectly and yet still no luck with booting Paris. "No interface =
>attached
>to the Master Card" is the message. I'm only using one mec to test.
>I also tried the 442. Once in a while the Magma wouldn't turn on with =
>the
>>

Subject: Re: How do I reduce the number of EDS cards and still have my projects open?

Posted by [JeffH](#) on Sun, 17 Jun 2007 06:04:43 GMT

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;442 attached. I think that is because of the bent pins. That's good of
>the Magma. I've tried all five cards, removed the A card and swapped it
=
>
>with another still no luck.=20
>
>I'm lost in this quagmire now. I'm not even pissed about the busted mec
>at this point. I want an answer to what is going on. The default =
>project=20
>is looking for external word clock so that's my only choice although I
>have tried it with no Lucid attached with the same results.
>
>I think I'll call Edmund.
> "Rod Lincoln" <rlincoln@nospam.kc.r.com> wrote in message =
>news:469708c8\$1@linux...
>
> That kinda totally sucks. Sorry.
> rod
> "Tom Bruhl" <arpeggio@comcast.net> wrote:
> >
> >
> >Hey Rod,
> >Ya I've been swapping things out to no end just to be sure.
>

Subject: Re: How do I reduce the number of EDS cards and still have my projects open?

Posted by [John Shapiro](#) on Sun, 17 Jun 2007 06:48:06 GMT

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>I even had trouble getting it going with internal clock which ruled
> >out the Lucid in my mind.
> >
> >The latest news is I couldn't get it to boot at all with other Mecs
> >being the master. In the process I smoked the original Mec A
> >because the SCSI cable was half in at start up. I heard a crack
> >and then the smell of burning chips. It still powers up but it's out
> >of the picture now. Loaded with modules too.
> >
> >Now nothing gets it going except maybe the lowly 442. I'll try
> >that next. I have a local engineer coming over to see what=3D20
> >Paris can do. He's very well respected in these parts.
> >To bad I'm down for the count it seems.
> >Ass
> >
> > "Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message =3D
> >news:4696c93b\$1@linux...
> >
> > Tom, have you done anything to rule out the possibility that it may
> =
> >be
> >=3D
> >a funky
> > MEC word clock connection, or perhaps the Lucid clock is flakey. Or
> =
> >=3D
> >even
> > a bad mogami wordclock cable (I know that's a longshot, but =
> >anything's
> >=3D
> >possible)
> > Just a thought.
> > Rod
> > "Tom Bruhl" <

Subject: Re: How do I reduce the number of EDS cards and still have my projects open?

Posted by [Tom Bruhl](#) on Sun, 17 Jun 2007 14:43:33 GMT

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D
> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> > <DIV>"Rod Lincoln" <<A=3D20
> > =3D

> >shout but=3D20
 > > this is driving me insane.
>
> I am =3D
 > >working with=3D20
 > > a cloned drive that used to work with
> 2 Mecs =3D
 > >and=3D20
 > > WC. Now no matter what I do, I can not
> =3D
 > >get a=3D20
 > > second Mec to show up and receive clock. =3D
 > >It
> =3D20
 > > doesn't matter if it's at the end of the line or=3D20
 > > anywhere
> else. It doesn't matter if =3D
 > >it's=3D20
 > > internally clocked or externally
> =3D
 > >clocked. I've=3D20
 > > changed Mecs, clock cables, SCSI cables
> and =3D
 > >no=3D20
 > > changes. I've even tried a reinstall of =3D
 > >Paris.
> =3D20
 > > Same deal. =3D3D20
>
> I must be doing =3D
 > >something=3D20
 > > totally wrong for this to continue.
> The only =3D
 > >thing=3D20
 > > else I can think to try is swapping the =3D
 > >last=3D3D20
> EDS=3D20
 > > card with another or go down to four. Maybe=3D20
 > > it's
> card 5? Or, triple check the =3D
 > >connectors=3D20
 > > between all the cards
> =3D20
 > > again.
>
> All EDS cards are up and =3D
 > >running and=3D20
 > > play audio with Paris effects.
> All 5 cards =3D
 > >share 3=3D20
 > > IRQs with nothing else.
> What else is=3D20
 > > there?
> Sadly,
> =3D20
 > > Tom
>
>
> I choose Polesoft =3D
 > >Lockspam to=3D20
 > > fight spam, and you?
> <A=3D20
 > > =3D
 > >=
 >>href=3D3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/re=
 >>fer=3D
 > >.html =3D20
 > >
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0=3D20
 > > Transitional//EN">
><HTML><HEAD>
><META=3D20
 > > http-equiv=3D3D3DContent-Type content=3D3D3D"text/html";=3D20
 > > =3D3D3D
> charset=3D3D3DISO-8859-1">
><META =3D
 > >content=3D3D3D"MSHTML=3D20
 > > 6.00.2800.1400"=3D20

```

> > =3D
> >name=3D3D3DGENERATOR><BR>><STYLE></STYLE><BR>></HEA=3D
> >D><BR>><BODY=3D20
> > bgColor=3D3D3D#ffffff><BR>><DIV><FONT face=3D3D3DArial=3D20
> > =3D
> >size=3D3D3D2>Deej,</FONT></DIV><BR>><DIV><FONT=3D20
> > face=3D3D3DArial size=3D3D3D2>Ya, I've uninstalled, =
>reinstalled=3D20
> > Paris<BR>=3D3D<BR>>about five=3D3D20<BR>>times total in the last =
>day =3D
> >and a=3D20
> > half.</FONT></DIV><BR>><DIV><FONT =3D
> >face=3D3D3DArial=3D20
> > size=3D3D3D2>I am close to starting from scratch=3D20
> > and<BR>=3D3D<BR>>possibly=3D3D20<BR>>doing the antipace=3D20
> > thing.</FONT></DIV><BR>><DIV><FONT =3D
> >face=3D3D3DArial=3D20
> > size=3D3D3D2>I'm getting pretty good at it. I =3D3D<BR>>have =
>Mec=3D20
> > 1=3D3D20<BR>>loaded with cards attached to what has=3D20
> > always</FONT></DIV><BR>><DIV><FONT =3D
> >face=3D3D3DArial=3D20
> > size=3D3D3D2>been Card A for three years. Can =3D3D<BR>>that=3D20
> > change?=3D3D20<BR>>Paris works fine with just that one. I'll =
>try=3D20
> > </FONT></DIV><BR>><DIV><FONT face=3D3D3DArial=3D20
> > size=3D3D3D2>all the others

```

Subject: Re: How do I reduce the number of EDS cards and still have my projects open?

Posted by [John Shapiro](#) on Sun, 17 Jun 2007 18:41:51 GMT

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```

e=3D3D3D3D2>and=3D20
> no changes. I've even =3D
>=3D3D<BR>>=3D3D3D<BR>>tried=3D3D20<BR>> =3D20
> a=3D3D3D20<BR>> reinstall of=3D3D20<BR>> =3D20
> Paris.</FONT></DIV><BR>>=3D20
> =3D3D<BR>><DIV><FONT=3D3D20<BR>> face=3D3D3D3DArial=3D20
> size=3D3D3D3D2>Same deal.=3D3D20<BR>> =3D20
> </FONT></DIV><BR>>=3D20
> =3D3D<BR>><DIV><FONT=3D3D20<BR>> face=3D3D3D3DArial=3D20
> size=3D3D3D3D2></FONT> =3D3D<BR>></DIV><BR>>=3D20
> =3D3D20<BR>> <DIV><FONT face=3D3D3D3DArial =3D
>size=3D3D3D3D2>I must be=3D20
> doing =3D3D<BR>>something totally=3D3D20<BR>> =3D
>=3D3D3D<BR>>wrong=3D20

```

> for=3D3D3D20
> this to=3D3D20
> =3D20
> continue.</DIV>
> =3D3D20
> =3D20
> <DIV>The only thing =3D
>else l=3D20
> =3D3D
>can think=3D3D20
> =3D
>to
=3D3D3D
>try=3D20
> is=3D3D3D20
&g

Subject: Re: How do I reduce the number of EDS cards and still have my projects open?

Posted by [JeffH](#) on Sun, 17 Jun 2007 19:02:41 GMT

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er.html" target="_blank">http://www.polesoft.com/refer.html">http://www.po=3D=

>lesoft.com/refer=3D3D
>'>http://www.polesoft.com/refer.html">ht=3D
>tp://www.polesoft.com/refer</A=3D3D
>>=3D3D3D
>.html&=3D
>lt;/A>=3D3D20
> =3D20
> =3D
>=3D3D
></DIV></BLOCKQUOTE></BLOCKQUOTE>=3D
>;</BODY&=3D3D
>gt;=3D3D3D
></HTML>
&g=3D
>t;
>
</BLOCKQUOTE></BODY></HTML=3D3D
=3D
>>>>
>
>
</BLOCKQUOTE></BODY></HTML>
>
>

-----=_NextPart_000_01C0_01C7C532.94979FF0

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV>Rod,</DIV>
<DIV>>

Subject: Re: How do I reduce the number of EDS cards and still have my projects open?

Posted by [Tom Bruhl](#) on Sun, 17 Jun 2007 23:49:13 GMT

t; size=3D3D3D2>=20
=3D3D
></DIV><B R>>=3D20
> =20
=3D3D20
> <DIV><FONT face=3D3D3D3DArial=20
=3D
>size=3D3D3D2><I am=3D20
> working with a=20
=3D3D
>cloned drive=3D3D20
>=20
=3D
>=3D3D3D
>that=3D20
> used =
to=3D3D3D20
>=20
work=3D3D20
> =3D20
> =20
with</DIV><BR& gt;>=3D20
> =20
=3D3D
><DIV><FO NT=3D3D20
> =
face=3D3D3D3DArial=20
=3D
>size=3D3D3D2>2=3D20
> Mecs and WC.=20
<FONT=3D3D20
&a mp;gt; =3D20
> =20
=3D3D3D
>face=3D3D3D3DArial=3D3D3D20
>=20
=3D
 >=3D3D
>size=3D3D3D2> ;Now=3D20
> =
no=20
matter=3D3D20
> what I do, I can=3D20
> =20
=3D3D
>not& lt;/DIV>
>=20
=3D
>=3D3D20
> =3D20
> =
<DIV><FONT=20
face=3D3D3D3DArial size=3D3D3D2>get a second Mec =
=3D
>to=3D20
> =20
=3D3D
>show up and=3D3D20
> =
=3D20
> =20
=3D3D3D
>receive=3D3D3D20<BR& amp;gt;>=20
=3D
>clock.=3D3D20
> =3D20
> =20
lt</DIV>
 ;>=3D20
> =20
=3D3D
><DIV><FO NT=3D3D20
>=20
face=3D3D3D3DArial=3D20
> size=3D3D3D2>doesn't matter =
if it's at=20
the end =
=3D
 >=3D3D
>=3D3D3D<BR& amp ;gt;>of=3D20
> =

the=3D3D20
> line=3D3D3D20
> =
or=3D3D20
>=20
=3D
>
> =
anywhere</DIV><BR& amp;gt;>=20
=3D3D20
> =3D20
> <DIV><FONT =
face=3D3D3D3DArial=20
size=3D3D3D2>else. It doesn't=3D20
> =
=3D3D
>matter=20
if=3D3D20
>=20
=
=3D
 >=3D3D3D
>it's=3D3D3D20&l t;BR>>=3D20
>&= =20
internally clocked or=3D3D20
> =3D20
> =20
externally</DIV><B R>> =

=3D3D20
>=20
 =3D20
> <DIV>><FONT face=3D3D3D3DArial=20
 size=3D3D3D3D2>clocked. I've =3D
>changed=3D20
> =20
 =3D3D
>>Mecs,=3D3D20
> >=20
 =3D3D3D
>>clock=3D20
> =
 cables,=3D3D3D20
>>=20
 SCSI=3D3D20
>> =3D20
> =20
 cables></DIV>><BR&am p>>=3D20
> =20
 =3D3D
>><DIV>><FO NT=3D3D20
>> =
 face=3D3D3D3DArial=20
 =3D
>size=3D3D3D3D2>and=3D20
> no changes. I've =
 even=20
 =
 =3D
 >=3D3D
>>=3D3D3D<BR&am p>>>tried=3D3D20
>=
 >=20
 =3D20
> a=3D3D3D20
>> reinstall =
 of=3D3D20
>>=20
 =3D20
> =20
 Paris.></DIV>><BR&am p>>>=3D20
> =20
 =3D3D
>><DIV>><FO NT=3D3D20
>>=20
 face=3D3D3D3DArial=3D20
> size=3D3D3D3D2>Same=20
 deal.=3D3D20
>> =3D20
> =20
 ></DIV>>
>& &am p>>=3D20
> =20
 =3D3D
>><DIV>><FO NT=3D3D20
>>=20
 face=3D3D3D3DArial=3D20
> size=3D3D3D3D2>>=20
 =3D3D
>></DIV>><B R>>>=3D20
> =20
 =3D3D20
>> <DIV>><FONT face=3D3D3D3DArial=20
 =3D
>size=3D3D3D3D2>I must be=3D20
> doing=20
 =3D3D
>>something totally=3D3D20
>>=20
 =3D
>=3D3D3D
>>wrong=3D20
> =
 for=3D3D3D20
>>=20
 this to=3D3D20
>> =3D20
> =20
 continue.></DIV>>
>=3D3D20
>> =

 =3D20
> <DIV>><FONT face=3D3D3D3DArial =
 size=3D3D3D3D2>The=20
 only thing =3D
>else l=3D20
> =3D3D
>>can =

 think=3D3D20
>>=20
 =3D
 >to
>=3D3D3D
>>try=3D20
> =20
 is=3D3D3D20
>> swapping the=20
 =3D
 >=3D3D
>>last=3D3D2