
Subject: Re: Anyone_using_drum_triggers?_need_some_insight

Posted by [Don Nafe](#) on Thu, 05 Jan 2006 11:54:10 GMT

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t;>>Akai Professional Debuts New MPC2500 Music Production Center

>>> http://namm.harmony-central.com/WNAMM06/Content/Akai/PR/MPC2_500.html

>>>

>>>Akai Professional Debuts EWI4000S MIDI Wind Controller

>>> http://namm.harmony-central.com/WNAMM06/Content/Akai/PR/EWI4_000S.html

>>>

>>>Open Labs Unveils MiKo, The First Professional, Portable Media Workcenter

>>> <http://namm.harmony-central.com/WNAMM06/Content/OpenLabs/PR/MiKo.html>

>>>

>>>I had to laugh when I saw the Presonus FireBox sticking out of the front

>>>of the Miko, it look shotty! If it works well, that's all that matters.

>>> It cost 2K.

>>>

>>>James

>>>

>>>

>>>

>>>"James McCloskey" <excelsm@hotmail.com> wrote:

>>>

>>>>Some interesting hardware products were announced today at NAMM.

>>>>

>>>>Saffire Pro 26i/o

>>>

>>>

Subject: Anyone_using_drum_triggers?_need_some_insight

Posted by [Dimitrios](#) on Thu, 05 Jan 2006 12:27:17 GMT

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mm.harmony-central.com/WNAMM06/Content/CME/PR/Matrix-Series-Mixers.

>>html

>>

>>>Roland VP-550 Vocal Designer Keyboard

>>> http://namm.harmony-central.com/WNAMM06/Content/Roland/PR/VP_550.html

>>>

>>>BOSS Announces RC-50 Loop Station

>>> <http://namm.harmony-central.com/WNAMM06/Content/Boss/PR/RC-50.html>

>>>

&g

Subject: Re: Anyone_using_drum_triggers?_need_some_insight

Posted by [Rod Lincoln](#) on Thu, 05 Jan 2006 13:48:30 GMT

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N. I read earlier post about

>>>this

>>>subject, but it refers you to a link that no longer works. Can anyone

> detail

>>>out how to solve this error? It mentioned something about the registry.

>>>

>>>Ken Smith

>>>

>>>

>>

>Chris Ludwig <chrisl@adkproaudio.com> wrote:

>Hi james,

>Your gonna see allot of this for any of the companies that have cross

>platform apps. Some of the Mac only based coders may have some growing

>pains. Hey maybe this will make some of Mac only apps folks get their

>heads out of their asses and release windows version now.

>

>Chris

>

>

Or the other way around;)

James

>James McCloskey wrote:

>

>> Celemony Software Announces Support For Intel Macs

>>

>> <http://namm.harmony-central.com/WNAMM06/Content/Celemony/PR/Intel-Mac-Melodyne-Support.h>

Subject: Re: Anyone using drum triggers? need some insight

Posted by [jef knight\[1\]](#) on Thu, 05 Jan 2006 16:19:12 GMT

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" target="_blank">1@linux...

>>>>

>>>>

>>>>>More stuff!

>>>>>

>>>>>I wonder if this would work with Paris XP in real time???

>>>>>

>>>>
>>>> <http://namm.harmony-central.com/WNAMM06/Content/MuseResearch /PR/UniWire.html>
>>>>
>>>>
>>>>> Yamaha USB mixing studio
>>>>> <http://namm.harmony-central.com/WNAMM06/Content/Yamaha/PR/MW 10-MW12.html>
>>>>>
>>>>> Violet Audio ADP61" 24bit 192kHz Studio AV Preamp Decoder
>>>>> <http://namm.harmony-central.com/WNAMM06/Content/VioletAudio/ PR/ADP61.html>
>>>>>
>>>>> Talk back, headphone

Subject: Re: Anyone_using_drum_triggers?_need_some_insight
Posted by [Deej \[1\]](#) on Thu, 05 Jan 2006 17:06:13 GMT
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;That is using XP with the Paris comp? =
Would it=20
be better</P>
<P>to use smpte and/or MTC? I'm =
talking=20
about two different</P></DIV>
<DIV>computers here.</DIV>
<DIV> </DIV>
<DIV>Paris 3.0 comp is XP, 5 EDS, 1 =
UAD - two mecs=20
each w/ 16 in/out + 1 ADAT module.</DIV>
<DIV>Cubase 2.1 comp is XP - has =
a Motu=20
MIDI Express (USB) and a Delta 66.</DIV>
<DIV> </DIV>
<DIV>My goal is to use Cubase primarily for =
MIDI. =20
Ins and outs are lean on </DIV>
<DIV>that box so a card that provides sync =
and ADAT=20
in/out would be good.</DIV>
<DIV>Trying to keep in the lower price =
range in=20
general. Paris comp doesn't</DIV>
<DIV>have MIDI card yet either.</DIV>
<DIV> </DIV>
<DIV><FONT face=3DArial size=

Subject: Re: Anyone_using_drum_triggers?_need_some_insight

Posted by [Don Nafe](#) on Thu, 05 Jan 2006 17:10:58 GMT

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t=20

gets full.</DIV>

<DIV>Midi and word processing files/OS =
etc. are all=20

it's responsible for</DIV>

<DIV>these days. I've been really =
trying to get my=20

Cubase chops</DIV>

<DIV>up to snuff so I can get into this =
millennium once=20

and for all.</DIV>

<DIV>Tom</DIV>

<BLOCKQUOTE=20

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<DIV>"Mike R." <<A=20

href=3D"mailto:emarenot@yahoo.com">emarenot@yahoo.com> wrote in =
message=20

news:43d19fab@linux...</DIV>That =
is one big=20

a** drive.
I remember when my studio guru got his first Mac. =
It had a=20

one meg hard
drive and we both thought he'd never be able to fill =
it. =20

Of course it was
1985 and midi was just starting to happen. =
Ah, the=20

good 'ol days... NOT.
MR

"James McCloskey" =
<<A=20

href=3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com> wrote =
in=20

message
<A=20

=
href=3D"news:43d0782a\$1@linux">news:43d0782a\$1@linux...
>
&g=
t;=20

Thought I'd mention this. I haven't checked HD prices lately, =
but=20

this
looked
> reasonable. WD 400GB Serial ATA for =
\$187.50=20

shipped.
>
>
<A=20
=
href=3D" http://www.zipzoomfly.com/jsp/ProductDetail.jsp?ProductCode= 3D101=

254&affiliate=3Ddealnews">http://www.zipzoomfly.com/jsp/ProductDetail=
..jsp?ProductCode=3D101254&affiliate=3Ddealnews
>
>=20
James

</BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_00EC_01C61E15.C0129E70--To all logic audio fans, here a link that talks about the new version of Logic Audio.

Subject: Re: Anyone_using_drum_triggers?_need_some_insight
Posted by [Tony Benson](#) on Thu, 05 Jan 2006 17:12:12 GMT
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e.php?id=1483" target="_blank"><http://www.appleinsider.com/article.php?id=1483>On 20 Jan 2006 09:42:32 +1000, "Chris Lang" <yo@yo.yo> wrote:

>
>I know we've all had to play "Mustang Sally" WAAAY too many
>times, but man, I loved this guy's voice. He just had "it".
>
>I don't know where he's been since 1970, but just thought I would
>acknowledge his passing today...
>

I was at Buddy Guy's Legends last night (Thursday) to see Buddy play. He acknowledged Pickett's passing, and later on in the set, he invited Jim Peterik (who's a good friend of his) to come up and jam with him and the band on "Mustang Sally". It was Jim's idea, but oddly enough Jim had come up with it a couple of days earlier, before Pickett died.

The whole house was rockin' to that one.

Ya know, for a 69-year-old dude, Guy still smokes. And I mean that in a musical sense.

pabThis is a multi-part message in MIME format.

-----=_NextPart_000_0147_01C61E1A.184D9B40
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Sync masters,
Can I sync Cubase 2.? or 3.? to Paris using ADAT sync?

That is using XP with the Paris comp? Would it be better
to use smpte and/or MTC? I'm talking about two different
computers here.

Paris 3.0 comp is XP, 5 EDS, 1 UAD - two mecs each w/ 16 in/out + 1 ADAT = module.

Cubase 2.1 comp is XP - has a Motu MIDI Express (USB) and a Delta 66.

My goal is to use Cubase primarily for MIDI. Ins and outs are lean on=20 that box so a card that provides sync and ADAT in/out would be good. Trying to keep in the lower price range in general. Paris comp doesn't have MIDI card yet either.

Thanks for rehashing this just one more time for me!

Tom

-----=_NextPart_000_0147_01C61E1A.184D9B40

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

```
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charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Sync masters,</FONT></DIV>
<DIV><FONT size=3D2><FONT size=3D1>
<P><FONT face=3DArial size=3D2>Can I sync Cubase 2.? or 3.? to Paris =
using ADAT=20
sync?</FONT></P>
<P></FONT><FONT face=3DArial&gt
```

Subject: Re: Anyone_using_drum_triggers?_need_some_insight

Posted by [Tony Benson](#) on Thu, 05 Jan 2006 17:27:47 GMT

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x..." target="_blank">43d16d16@linux...

Does the .paf/.wav utility for PC work for this? Duh, are you running =
PARIS=20

on a PC or a Mac would be a better first question! I transfer files =
from DP=20

to PARIS (24 bits at that) all the time using Sonicworx to convert =
..wav to=20

.paf, but I'm Mac on both programs.

Tony

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:43d14599@linux...

I've done this before but it's been a while. What I
recall working was just changing the extension
from the SDII from DP Mac files to SD2 for Paris.
The files I'm getting are not working now though.
Something has changed in his print method.

The client has been burning CDRs for me using Toast.
He has tried burning data disks, music disks,
.wav, .SDII to no avail. All files have been 16bit.

Tips?
Tom=20

-----=_NextPart_000_0151_01C61E1A.3FA097B0

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

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<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>Tony,</DIV>

<DIV>I'm on PC for Paris. All files =
are 16bit up=20
to this point.</DIV>

<DIV>I know BFD is eating his G4 for lunch =
so 16bit is=20
all</DIV>

<DIV>he can afford to use. It's =
R&#amp;R so it's=20
fine that way.</DIV>

<DIV>Tom</DIV>

<DIV> </DIV>

<BLOCKQUOTE=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Tony Benson" <A=20

=

href=3D"mailto:tony@standinghampton.com">tony@standinghampton.com>=
wrote=20

in message <A =
href=3D"news:43d16d16@linux">news:43d16d16@linux...</DIV>Does=20
the .paf/.wav utility for PC work for this? Duh, are you running PARIS =

on=20
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DP=20

to PARIS (24 bits at that) all the time using Sonicworx to convert =
..wav to=20

.paf, but I'm Mac on both programs.

Tony

"Tom =
Bruhl"=20
<arpeggio@comcast.net> =
wrote in=20
message <A =
href=3D"news:43d14599@linux">news:

Subject: Re: Anyone_using_drum_triggers?_need_some_insight
Posted by [Dimitrios](#) on Thu, 05 Jan 2006 18:02:10 GMT
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>>http://tascam.com/Products/ga100cd.html
>>>>>>
>>>>>>
>>>>>>I hope we can get some good show reports from Dave and others!
>>>>>>
>>>>>>James
>>>>>>
>>>--
>>>Chris Ludwig
>>>ADK
>>>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
>>>www.adkproaudio.com <http://www.adkproaudio.com/>
>>>(859) 635-5762
>>
>>
>
>--
>Chris Ludwig
>ADK
>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
>www.adkproaudio.com <http://www.adkproaudio.com/>
>(859) 635-5762This is a multi-part message in MIME format.

-----=_NextPart_000_00EC_01C61E15.C0129E70
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Mike,
I've had a 100 Meg drive on my Amiga and I'm still kicking booty over here. Been using it since 1990. I do have to delete about 5-10 Meg every six months or so because it gets full. Midi and word processing files/OS etc. are all it's responsible for these days. I've been really trying to get my Cubase chops up to snuff so I can get into this millennium once and for all.

Tom

"Mike R." <

Subject: Re: Anyone_using_drum_triggers?_need_some_insight

Posted by [excelav](#) on Fri, 06 Jan 2006 00:19:20 GMT

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/>

> hard to

>>>>> learn, but maybe I'm weird that way.

>>>>> I agree with Lamont - it is probably the best sequencer out there.

> Audio,

>>>>> not as nice as Nuendo, but certainly

>>>>> workable. I still have a soft spot for Logic even though I don't use

> it

>>>>> much.

>>>>> Did I read right in this thread that it still doesn't have sample

>>>>> accurate

>>>>> editing for audio?

>>>>>

>>>>> Hey Dedric, yep you read it but it was wrong...Logic 7.1 does have

>>>>> sample accurate editing.

>>>>>

>>>>> I continue to hear good things about Nuendo. What audio features do

> you

>>>>> think it has that Logic lacks?

>>>>>

>>>>> Cheers,

>>>>> -Jamie

>>>>> <http://www.JamieKrutz.com>

>>>>>

>>>>>

>>>>>

>>>>>> As far as the new Macs go, I hope they are as fast as comparable PCs,

> and

>>>>>> priced competitively. Perhaps

>>>>>> then both companies would have level competition to force better

>>>>>> operating

>>>>>> systems, hardware, apps, etc..

>>>>>> ...okay, I'm dreaming now...

>>>>>
>>>>> I can't see moving back to Logic just for the new Apogee hardware,
> but I
>>>>> like the concept and claims of tight
>>>>> integration with Logic. I guess Apple really is serious about pro
> audio
>>>>> (either that or Apogee is hoping they are).
>>>>>
>>>>> Regards,
>>>>> Dedric
>>>>
>>>>
>>
>Hey all,

As my little rock'n'roll outfit starts to gear up (no pun intended) for a second CD I'm thinking of picking up one or maybe two channel strips for the home studio where we'll be tracking. I'm willing to go up to roughly the \$2k range which means I'm only really ruling out Manley. So, for those among you have have heard and used Summit, Focusrite ISA, Avalon, and vintage lunchbox options, I would appreciate any ideas. Having used what I've used, I would lean to the Avalon 737 or the Summit MPC-100 because I've used them both in other studios and really liked them. Very clean tube sound.

As an aside, I was at rehearsal tonight and had a bit laugh. I'm binary boy, right? All about the 1s and 0s, writing computer code and making electronic music? In this rock band my signal path is

almost 20 year old 62 reissue strat w/ van zandt pickups -> fulltone wah
-> Moogerfooger analog delay -> Fulltone OCD overdrive pedal -> Moogerfooger
phase shifter -> Line 6 modulation modeller -> Top Hat Club Royale with a
THD Hot Plate attenuator to knock down the volume. The only piece of vaguely
modern gear is the digital emulator of old effects that is mostly used for
tremolo (has a gorgeous Vox bias trem effect). All of which is only to say
I'm not all that digital when it comes to guitars, which I think is funny.

TCBAnyone have a recommendation for a decent weighted-key midi keyboard? I
just can't get good timing on piano parts with the spring loaded ones.

Thanks,

EdnaXP can use lower cache and I/O sizes than ME and achieve equal results, except
much snappier.

Those settings look OK, they're kind of on the large side, especially the
256 I/O, but if your running lots of tracks, have lots of edits, or a slowish
computer, you may need that.

I've done a lot of experimentation with this and find that a lot of times,
I get the best performance with equal cache and I/O numbers, so with that
in mind I'd suggest lowering your I/O to 128, and see how that works.

Subject: Re: Anyone_using_drum_triggers?_need_some_insight

Posted by [Aaron Allen](#) on Fri, 06 Jan 2006 05:15:52 GMT

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e R." <emarenot@yahoo.com> wrote in message news:43d3af1e@linux...

> Since I've been having such a good time playing with these free little
> softsynth beasts, I thought I'd throw out some of my impressions for
> anybody that's interested.

>

> First off, there's ALOT of free synths out there. I think I've got about
> twenty now. I'm running them in a simple version of Orion. Many of the
> synths seem to be made with a program called "SynthEdit." This probably
> (partly) explains why many seem to sound the similar. So far I've got a
> few

> favorites: Evol, two synths by a guy named HG Fortune (STS-21, and
> Protoplasm), and another called Synth 1. I just downloaded Crystal, which
> may be pretty cool too, we'll see. I'm amazed at how responsive even my
> SBLive card is. I haven't gotten more than a couple instances yet, but
> the
> card is hangin' in there at 10-13ms. Kind of surprising for such dated
> technology.

>

> Well, just wanted to pass along some good gear vibes. I imagine most of
> you

> folks are probably already hip to all this. The first synth I messed with
> was an OB1 with four SEM modules, now I've got almost a score of synths in
> one Athlon based SEM -and their all free! Killer.

> MR

>

>This is a multi-part message in MIME format.

-----=_NextPart_000_02E2_01C61F57.24968D60

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Mike,

I'm having no probs with 2 GIG and XP/Paris.

Tom

"Aaron Allen" <nospam@not_here.dude> wrote in message =
news:43d3c505\$1@linux...

It's not really a Paris thing.... if you're still on 98/ME, 256 is =
fine for=20

Paris standalone, but you can go up to 512 w/o troubles also. . If =
you've=20

moved to XP, the only limit is your motherboard. I'm using 512 still =
on that=20

rig and 1 GB

Subject: Re: Anyone_using_drum_triggers?_need_some_insight

Posted by [Aaron Allen](#) on Fri, 06 Jan 2006 05:17:13 GMT

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on another one.. no problems with either.

AA

"Mike R." <emarenot@yahoo.com> wrote in message news:43d3ab75@linux...

> I've recently gotten into softsynths. To date, I've been getting =
so much

> out of my hardware units that I haven't bothered with the soft =
stuff. But

> man, I'm hooked. So I'm getting this new soundcard, and I think I'm =
gonna

> need to upgrade my RAM. I've been getting by on 128 megs, I think =
I'd=20

> like

> to get either another 258 or 512, BUT, I seem to recall that Paris =
may not

> "like" this. Is it ok to stick upwards of 128 in a Paris (and =
softsynth)

> machine?

> Thanks!

> MR

>

>=20

-----=_NextPart_000_02E2_01C61F57.24968D60

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

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<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

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<DIV>Tom</DIV>

<BLOCKQUOTE=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Aaron Allen" <<A=20
href=3D"mailto:nospam@not_here.dude">nospam@not_here.dude> =
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message <A =
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AA

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Subject: Re: Anyone using drum triggers? need some insight
Posted by [jef knight\[1\]](#) on Fri, 06 Jan 2006 13:21:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

Tom</DIV&g t;
><BLOCKQUOTE=3D20
=
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>BORDER-LEFT: =
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<<A=3D20
> =3D
>href=3D3D"<A=20
=
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mp;g'>mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</=
A>&g=3D
>t;=3D20
> =20
wrote in message <A=3D20
> =3D
>href=3D3D"<A=20
=
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You'=
>news:43d2708f\$1@linux">news:43d2708f\$1@linux...</DIV>=

You
=3D
>know=3D20
> =20
it's kind of wierd if you can even SEE file extensions coming=20
=3D
>from
a Mac,=3D20
> if it's been burned =
to a CD.=20
Are you sure that "SDII" is =
=3D
>actually
the=3D20
> =20
extension, and not something he added to the name. What I'm saying=20
=3D
>is,
are=3D20
> you actually changing =

the=20
extension, or just part of the file name=3D20
> =
that
looks=20
like the file extension. Just a=20
=
thought.
Rod
"Rod
=3D
>Lincoln"=3D20
>&n=20
bsp;=20
<<A=3D20
> =3D
>href=3D3D"<A=20
=
href=3D'mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com&a=20
mp;g'>mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</=20
A>&g=3D
>t;=3D20
> =20
wrote:
>
>To m, adding the extension should =
work, so=20
=3D
>there's=3D20
> something else going =
on
>here.=20
Are you adding the .sd2 in =3D
>windows,=3D20
> =
before paris=20
sees it? Are the
data
>disks being burned in ISO=20
=3D
>
> 9660?
>Are they really sd2 =
files? (I've=20
had DP guys send aiff =3D
>files to=3D20
> me and=20
swore
>they were sd2's) You could open it in wavelab and=20
=3D
>check=3D20
> out the =
properties.
>"Tom Bruhl"=20
<<A=3D20
> href=3D3D"<A=20
=
href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net=3D20'>mailto=20
:arpeggio@comcast.net">arpeggio@comcast.net>=3D20
&g=20
t; =20
=
wrote:
>>
&a mp;g;>
>>Tony,
&g=20
t;>>I'm=20
on PC =3D
>for=3D20
> Paris. All files are 16bit up =
to this=20
point.
>>I know =3D
>BFD is=3D20
> =
eating his G4=20
for lunch so 16bit is all
>>he can afford to =
=3D
>use.=20
=3D20
> It's R&R so it's fine that=3D20
> =20
way.
>>Tom
& amp;g;>
>> "Tony =
Benson"=20
<<A =3D
>
> =3D
>href=3D3D"<A=20
=
href=3D'mailto:tony@standinghampton.com">tony@standinghampton.commai=20
lto:tony@standinghampton.com">tony@standinghampton.com>&g=20
t;=3D
>=20
wrote=3D20
> in message=20

=3D3D
>>news:43d16d16@linux...
>> =
 =3D
>Does=20
 the=3D20
> .paf/.wav utility for PC work for this? Duh, =
 are=20
 you=3D20
> =20
 =
 running
>=3D3D
>& ;>>PARIS=3D3D20
>>=
 ; on a PC=20
 or =3D
>a Mac would=3D20
> be a better first =
 question! I=20
 transfer files =3D3D
>>from=3D20
> =20
 DP=3D3D20
>> to PARIS (24 bits at that) all the time=20
 =3D
>using=3D20
> Sonicworx to convert =
 =3D3D
>>.wav=20
 to=3D3D20
>> =3D
>.paf, but =
 I'm=3D20
> Mac on both=20
 programs.
>>
>> =3D20
> =20
 Tony
>>
>& ;>>
>> "Tom Bruhl" =

 <<A=3D20
> href=3D3D"<A=20
 =
 href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.netmailto:arpegi=
 o@comcast.net">arpeggio@comcast.net>=20
 wrote =3D
>in message=3D20
> =20
 =3D3D
>>news:43d14599@linux...
>> I've =
 done this=20
 =3D
>before=3D20
> but it's been a while. What=20
 I
>> recall working =3D
>was =
 just=3D20
> changing=20
 the extension
>> from the SDII from DP Mac =
 =3D
>files=20
 to=3D20
> SD2 for Paris.
>> The files I'm =
 getting are=20
 not working =3D
>now=3D20
> =
 though.
>> Something=20
 has changed in his print=3D20
> =20
 method.
>>
>& amp;>> The client has been =
 burning CDRs=20
 =3D
>for me=3D20
> using Toast.
>> He =
 has tried=20
 burning data disks, music=3D20
> disks,
>> =
 ..wav,=20
 .SDII to no avail. All files have =3D
>been=3D20
> =20
 16bit.
>>
>& a mp>> Tips?
>>=20
 =3D20
> =20
 =
 Tom=3D3D20
>>
> t>>
>>
>=
 ;>><!DOCTYPE=20

Subject: Re: Anyone_using_drum_triggers?_need_some_insight
Posted by [Tony Benson](#) on Fri, 06 Jan 2006 16:06:04 GMT
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r />
>Anything cheap and good?
>
>JohnI've heard the same rumour here in Toronto. I took a look on the Digidesign
site, but couldn't find a confirmation.

All the best,

Mike

"Chris Latham" <latham_c@bellsouth.net> wrote:
>I heard a rumor from an old engineer buddy of mine the other day, and I
>don't recall having seen anything about it here. He was telling me that
>word is Digidesign is considering stopping writing Protools software for
Mac
>because of their recent acquisition of Logic. He said he spoke with a local
>Digidesign rep who said they could neither deny or confirm that rumor.
>
>Last week I put in for a HD rig in my annual budget requests. Maybe I
>should research some other options.
>
>Speaking of options, I've been getting some recent emails about Soundscape
>packages, and remembering that they offered incentives to Paris users after
>the discontinuation, I was wondering did anyone here make that jump and
>how's it working out?
>
>Thanks,
>Chris
>
>Instead of giving us bigger disks, it would be nice if they made them
more reliable. 50TB is more than I need, but it would be nice if they
made a drive that lasted more than 2 years without seizing up.

- Paul Artola
Ellicott City, Maryland

On Sun, 22 Jan 2006 08:07:22 +0100, "erlilo" <erlilo@online.no> wrote:

>I've read that both Hitachi with "Patterned Media" and Seagate with "Heat
>Assisted Magnetic Recording", are working hard with these new, different

>"harddisk" technologies for the future. It seems to take about 5 to 10 years
>to be there and the "promises" from both is about 50 TB big harddisks, about
>100 times more then today.
>
>Erling
>
>
>"Aaron Allen" <nospam@not_here.dude> skrev i melding news:43d2ea57@linux...
>>I sure hope things get better. I remember being a dyed in the wool hardcore
>>maxtor dude, then the quantum thing happened. Eww.. I won't touch 'em now.
>>I'd like to see them back to producing good gear, and frankly Seagate is
>>the top dog IMO right now so it's a definite possibility.. on the other
>>hand, Seagate may intend to use Maxtor line and name to serve the lower
>>priced market so as not to sully their own name. IMO, saving \$10 or \$20 on
>>a drive only to lose data ain't a good deal for anyone.. I'd rather pay for
>>the quality, but I understand diversity in product line should they go that
>>route.
>> Time will suss this out I'm sure.
>> AA
>>
>>
>> "erlilo" <erlilo@online.no> wrote in message news:43d1dfa6@linux...
>>> Remember what happened with Maxtor when they buyed up Quantum some years
>>> ago. It was not a good idea for Maxtor to be big enough to take the
>>> markedcontrol when their quality then went the bad way.
>>> Far east companies like Hitachi(earlier IBM harddisks) and Samsung are
>>> making big steps into the harddisk marked, so maybe Seagate now are
>>> trying to be bigger with buying up a big loser rival, just to survive in
>>> the coming years with new harddisk technics.
>>>
>>> Erling
>>>
>>> "Aaron Allen" <nospam@not_here.dude> skrev i melding
>>> news:43d194a7@linux...
>>>> Seagate bought 'em. Keep your eye on this one, the VAR's are giving the
>>>> thumbs up at this point - but I have not made my decision on that yet.
>>>>
>>>> AA
>>>>
>>>
>>>
>>
>>
>I've heard that rumor too. Considering Apple's isolationistic approach, I
wouldn't be surprised. Add to that the recent news from Apogee about
Symphony, it's integration with Logic, and it being Mac only, there seems to
be a power play in the Apple camp for the Mac DAW market, and Digi doesn't
seem to have been invited to the party. MOTU and DP may be next to

re-evaluate, but DP has a lot more to lose since it has no history or basis on the PC.

I'm not a ProTools fan and might recommend other options for other reasons, but in all fairness I don't know if I would write it out of your plans on this rumor alone - just research carefully, and consider the cost of moving it to a PC if the rumors become fact.

Regards,
Dedric

On 1/22/06 7:46 PM, in article 43d44526@linux, "Chris Latham"

Subject: Re: Anyone using drum triggers? need some insight
Posted by [jef knight\[1\]](#) on Fri, 06 Jan 2006 20:45:04 GMT
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DAW. But that's just me.

TCB

John <no@no.com> wrote:

>Are there any Daws have plugin latency compensation AND allow you to
>hear the plugin while tracking.Here's my system:

Logic on a Mac sync'd to a PC via SMPTE. The SMPTE code is coming from a track in Acid. The PC is running Acid -2.0. Midi is routed to Logic via a Unitor midi interface.

If I upgrade to Acid 6.0 (which is due out in 3/06) will softsynths running in Acid beat sync (lfo's and arps) to Logic? Or same question another way: when I record midi tracks in Logic, which is sync'd to Acid via SMPTE, will the lfo's and arps of softsynths running in Acid, be beat/tempo sync'd to Logic?

Thanks again!

MRCubase SX and Nuendo both do this, but latency is cumulative. Using an RME card, I can get 1.5ms latency, but this is on the input and the output, so that's 3ms (still doable), but add a couple of effects, each with a 2 or 3ms latency, then you're up to 7-9ms latency, which is noticeable to many people. I have noticed that at 96k, you cut the RME's lowest latency in half, but if the machine can't handle it, you end up having to increase the latency anyway. I'm on an AMD 3200 (32bit), so perhaps the latest machines will be able to do 96k at the lowest latency.

"John" <no@no.com> wrote in message news:43d4c8df\$1@linux...

> Are there any Daws have plugin latency compensation AND allow you to hear

> the plugin while tracking. I don't consider this a major problem because my Paris working just fine and my computer is working just fine.... except, every single time I fire up Paris... after I am done and close Paris out... I shut down and although it should shut down, it reboots. I shut down again and it really shuts down the second time. If I am using the computer for something and shut down, it works fine. Anyone else encounter this problem? Haven't had that one, but I find that if I set up a loop and press the loop button while playing, I get a cueing/direction error - at least in my current project.

Edna

"John" <no@no.com> wrote in message news:43d40cbf@linux...

> I found today that if I added a new plugin and opened it up before
> pressing play that I got a stream error but if I left it closed, pressed
> play and opened it while playing there was no problem. Anyone else seen
> this behaviour? The plug was waves Rvox.

>

> John If you're just using it for recording, you might try the free plugin
"Baxxpander" - it did wonders for a thin thumpy bass track I had on one
tune.

Edna

"John" <no@no.com> wrote in message news:43d420ae@linux...

> Can anyone recommend a killer preamp for bass guitar. I want something
> cheap that sounds fantastic. Shouldn't be a problem right? Ideally it
> would do Chris Squire distorted, drop octave stuff but hey, I'll be
> thrilled just to get a good bass sound.

>

> I currently have a sans amp for bass but I think it sounds like crap, no
> round bottom, weak output, what could be worse? My hero Scott Ambush
> plays an Eden Navigator preamp, fed into a QSC 3500 power amp, driving
> an Eden 4x10 cabinet but I won't be able to afford that any time soon.

>

> Anything cheap and good?

>

> John There is no such thing. Perhaps if you are lucky, you can find one under a
grand on ebay. Although I have no good suggestions except you might try the
cheapie Behringer.

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

> Find a cheap Avalon 737.

>;o)

>

> "John" <no@no.com> wrote in message news:43d420ae@linux...

>> Can anyone recommend a killer preamp for bass guitar. I want something
>> cheap that sounds fantastic. Shouldn't be a problem right? Ideally it
>> would do Chris Squire distorted, drop octave stuff but hey, I'll be
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>> plays an Eden Navigator preamp, fed into a QSC 3500 power amp, driving
>> an Eden 4x10 cabinet but I won't be able to afford that any time soon.
>>
>> Anything cheap and good?
>>
>> John
>
>No, but when I boot up my system(about 12 sec) it takes an extra minute for
the Start menu to work - after install of Paris 3, although my desktop icons
work ok. This didnt happen with 2.2.
E
"Ed" <askme@email.com> wrote in message news:43d4e746\$1@linux...
>
> I don't consider this a major problem because my Paris working just fine
and
> my computer is working just fine.... except, every single time I fire up
> Paris... after I am done and close Paris out... I shut down and although
> it should shut down, it reboots. I shut down again and it really shuts
down
> the second time. If I am using the computer for something and shut down,
> it works fine. Anyone else encounter this problem?"James McCloskey"
<excelsm@hotmail.com> wrote:

>There is some talk about Apple bundling all there pro apps, and tighter
integration.
> There is supposed to be big announcements from

Subject: Re: Anyone using drum triggers? need some insight
Posted by [jef knight\[1\]](#) on Fri, 06 Jan 2006 21:16:28 GMT
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t until the NAB show to see what happens. I wouldn't make
>a decision based on a rumor.
>

I think this is the bundle, and a great deal for people that want to get

Gene

<http://www.apple.com/finalcutstudio/topquestions.html>thanks, i can get the bass sounding good
once it's recorded but without
a good sound to start i can't get the feel right so i'll have to get
this box fixed. tech21 is at namm so i'll wait till they get back on

the 25th.
Thanks,
John

Edna wrote:

> If you're just using it for recording, you might try the free plugin
> "Baxxpander" - it did wonders for a thin thumpy bass track I had on one
> tune.

> Edna

> "John" <no@no.com> wrote in message news:43d420ae@linux...

>

>>Can anyone recommend a killer preamp for bass guitar. I want something
>>cheap that sounds fantastic. Shouldn't be a problem right? Ideally it
>>would do Chris Squire distorted, drop octave stuff but hey, I'll be
>>thrilled just to get a good bass sound.

>>

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>>plays an Eden Navigator preamp, fed into a QSC 3500 power amp, driving
>>an Eden 4x10 cabinet but I won't be able to afford that any time soon.

>>

>>Anything cheap and good?

>>

>>John

>

>

>"JB" <no@mail.com> wrote:

>Cubase SX and Nuendo both do this, but latency is cumulative. Using an RME

>card, I can get 1.5ms latency, but this is on the input and the output,
so

>that's 3ms (still doable), but add a couple of effects, each with a 2 or
3ms

>latency, then you're up to 7-9ms latency, which is noticable to many people.

>I have noticed that at 96k, you cut the RME's lowest latency in half, but
if

>the machine can't handle it, you end up having to increase the latency
>anyway. I'm on an AMD 3200 (32bit), so perhaps the latest machines will
be

>able to do 96k at the lowest latency.

>

>"John" <no@no.com> wrote in message news:43d4c8df\$1@linux...

>> Are there any Daws have plugin latency compensation AND allow you to hear

>> the plugin while tracking.

>

Just to be clear.

Most DAWS allow you to monitor live through plugins, and if your computer is fast enough, you may get away with some plugins that add only small amounts of latency.

NO DAW can compensate for plugin latency live on input.

genelateny is a bummer. Is that why everyone gets a UAD, cuz pcs are still to slow to have no latency?

Thanks

TCB wrote:

> Usually you have to pick your poison. DSP based DAWs (PARIS, PT, etc.) almost
> always have some very small amount of latency when playing back, but it's
> exactly the same latency as the effect introduces when tracking. Native DAWs
> usually have sample accurate latency compensation at mixdown but more latency
> when tracking with an effect. I always suggest people track with cheapo hardware
> effects if they really need them when using a native DAW. But that's just
> me.

>

> TCB

>

> John <no@no.com> wrote:

>

>>Are there any Daws have plugin latency compensation AND allow you to
>>hear the plugin while tracking.

>

>I know two friends who have them (Tone Port version) and the stuff I heard
really sounded good - in addition to the Pod Git simulation/effects it also
includes bass amp simulation... I was thinking of picking one up for quick
idea's on the laptop...

"James McCloskey" <excelsm@hotmail.com> wrote:

>

>"rich" <studiodog_99@yahoo.com> wrote:

>>

>>If you play git the Line 6 Git port looks very interesting. I have a friend

>>who is using it and give's it rave reviews. It comes with arbleton...

and

>>uses a USB port. Sells for \$129

>

>I have looked at these, and I think they are big bang for the buck. I wonder

>how they sound???

>

>Thanks for the reply!

>

>James

>

>>

>>

>>"James McCloskey" <excelsm@hotmail.com> wrote:
>>>
>>>Is there an inexpensive software program for song writing, music production
>>>for the PC? Something like GarageBand, that incorporates, loops, sample
>>>player, multi track record DAW, with Acid kind of features?
>>>
>>>The only think I can think of is Steinberg's Studio Case, but that cost
>>about
>>>\$250.00. The entire iLife suit with GarageBand cost \$79.00, \$59.00 academic.
>>>
>>>
>>>Any ideas would be appreciated.
>>>
>>>
>>>James
>>
>" it is that it makes a little bit of a whistle noise"

ya know, some of them are pretty small you may want to check for
stowaways.

On 23 Jan 2006 21:40:58 +1000, "Kim" <hiddensounds@hotmail.com>

Subject: Re: Anyone_using_drum_triggers?_need_some_insight
Posted by [Tony Benson](#) on Fri, 06 Jan 2006 21:24:10 GMT
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il.com> wrote:

>
>"James McCloskey" <excelsm@hotmail.com> wrote:
>> What brand and model is it?
>
>It's a Conia MR9100. Some generic brand made in China no doubt. I'd never
>heard of them until I went to the store.
>
>Seems to work well enough though, and the DVDs it records work fine in any
>other player I've tried. The only real gripe I have with it is that it makes
>a little bit of a whistle noise sometimes when playing or recording a DVD.
>Of course most players make some kind of noise but this is a little noisier
>than I'd like, but I imagine that putting it behind the glass of the cabinet
>will be enough to remove any annoyance. I watched a DVD on it the other night
>and didn't even really notice it.
>
>But other than that she's a beaut! ;o)
>
>Cheers,

>Kim."IMO they would piss off a lot of people if they did. However, I think both companies would survive it."

James you are right. The majority of Pro-Tools owners/Studios are Apple Based. That would have been suicide if they(Digi) would've drop support after the release of FCP & The purchase of Emagic.

However, Digi has been sending out messages(4 years) thru it's channels that "it full steam ahead for the windows platform. I think by now, every ProTool studio knows what's the master Digidesign/AVID plan.

LaMONT

"James McCloskey" <excelsm@hotmail.com> wrote:

>

>When Apple acquired and released FCP at the NAB show some years back, there was a major backlash from Avid and Adobe. They say that people from Avid were talking about dumping Apple at the show, it didn't happen. Adobe did stopped support for Premier. I do think that it is a possibility that Digi could drop support for Apple. IMO they would piss off a lot of people if they did. However, I think both companies would survive it.

>

>There is some talk about Apple bundling all there pro apps, and tighter integration.

> There is supposed to be big announcements from Apple in april at NAB. Maybe

>this is some of the fuel on the fire???

>

>If you can, wait until the NAB show to see what happens. I wouldn't make a decision based on a rumor.

>

>

>

>"Chris Latham" <latham_c@bellsouth.net> wrote:

>>I heard a rumor from an old engineer buddy of mine the other day, and I don't recall having seen anything about it here. He was telling me that word is Digidesign is considering stopping writing Protools software for Mac

>>because of their recent acquisition of Logic. He said he spoke with a local

>>Digidesign rep who said they could neither deny or confirm that rumor.

>>

>>Last week I put in for a HD rig in my annual budget requests. Maybe I should research some other options.

>>

>>Speaking of options, I've been getting some recent emails about Soundscape packages, and remembering that they offered incentives to Paris users after

>>the discontinuation, I was wondering did anyone here make that jump and
>>how's it working out?
>>
>>Thanks,
>>Chris
>>
>>"John" <no@no.com> wrote in message news:43d4fba8\$1@linux...
> latency is a bummer. Is that why everyone gets a UAD, cuz pcs are still to
> slow to have no latency?
> Thanks

There is still latency with the UAD-1 card. Most plugins are 1-2ms latency, but something like the Pultec is at least 3ms (due to the 192k upsampling).

There are actually native plugins with lower latency than the UAD-1 fx. The obvious advantage of the UAD-1 is that it doesn't suck cycles from your main CPU.> NO DAW can compensate for plugin latency live on input.
> gene

Actually, I heard that the new UAD-2 card will have a built in Flux Capacitor that will allow recording of a .wav file before it is actually played. This should allow not only 0 latency recording, but NEGATIVE latency recording! Unfortunately, it will only be able to play back Chuck Berry riffs.

Oh, the joy of technology!"JB" <no@mail.com> wrote:

>
>> NO DAW can compensate for plugin latency live on input.
>> gene
>
>Actually, I heard that the new UAD-2 card will have a built in Flux
>Capacitor that will allow recording of a .wav file before it is actually

>played. This should allow not only 0 latency recording, but NEGATIVE latency

>recording! Unfortunately, it will only be able to play back Chuck Berry

>riffs.
>
>Oh, the joy of technology!
>

My information must be incorrect. I heard the UAD-2 ran on fuel cells.
gYes, but it will still have a carbuerator in order to retain tht *vintage*
vibe.

"gene lennon" <glennon@NOSPmyrealbox.com> wrote in message
news:43d50b7b\$1@linux...

>
> "JB" <no@mail.com> wrote:
> >
> >> NO DAW can compensate for plugin latency live on input.
> >> gene
> >
> >Actually, I heard that the new UAD-2 card will have a built in Flux
> >Capacitor that will allow recording of a .wav file before it is actually
>
> >played. This should allow not only 0 latency recording, but NEGATIVE
latency
>
> >recording! Unfortunately, it will only be able to play back Chuck Berry
>
> >riffs.
> >
> >Oh, the joy of technology!
> >
>
> My information must be incorrect. I heard the UAD-2 ran on fuel cells.
> gDemeter makes some nice bass preamps.

"John" <no@no.com> wrote in message news:43d4fa65\$1@linux...
> thanks, i can get the bass sounding good once it's recorded but without
> a good sound to start i can't get the feel right so i'll have to get
> this box fixed. tech21 is at namm so i'll wait till they get back on
> the 25th.
> Thanks,
> John
>
> Edna wrote:
> > If you're just using it for recording, you might try the free plugin
> > "Baxxpander" - it did wonders for a thin thumpy bass track I had on one
> > tune.
> > Edna
> > "John" <no@no.com> wrote in message news:43d420ae@linux...
> >
> >>Can anyone recommend a killer preamp for bass guitar. I want something
> >>cheap that sounds fantastic. Shouldn't be a problem right? Ideally it
> >>would do Chris Squire distorted, drop octave stuff but hey, I'll be
> >>thrilled just to get a good bass sound.
> >>
> >>I currently have a sans amp for bass but I think it sounds like crap, no
> >

Subject: Re: Anyone_using_drum_triggers?_need_some_insight

Posted by [Tony Benson](#) on Fri, 06 Jan 2006 22:06:27 GMT

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>round bottom, weak output, what could be worse? My hero Scott Ambush
> >>plays an Eden Navigator preamp, fed into a QSC 3500 power amp, driving
> >>an Eden 4x10 cabinet but I won't be able to afford that any time soon.

> >>

> >>Anything cheap and good?

> >>

> >>John

> >

> >

> >Deej,

I use an iX one as my main drum and guitar mic pre. Personally, I think it sounds great on drums and guitar amps. You're right about using something else for more pristine sources though, cause it does have a little color to it. Nothing drastic, but it tends to round things out a bit (good on drums and guitar cabs IMHO). It has a ton of gain and the pads come in real handy when I track drums. For some strange reason, my AT 4050 CM5 doesn't like the iX one's phantom power. All my other condensers work fine with it. I suppose I should measure the voltage sometime to see what's up. That's the only strangeness I've had with it though.

Tony

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:43d48d20@linux...

> Thanbks Gene. I certainly *get it* about the pads being before the
> transformer in the mics. I've got some high quality 3' pigtails I could
> hang

> off the back of some of my preamps to make the LP's more accessible.

> That's

> probably a more sonically desirable solution.....or I could just buy

> one

> of these

>

> <http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&item=7383039376&rd=1&sspagenam>
> e=STRK%3AMEWA%3AIT&rd=1

>

> and use it for the entire kit except the OH's (gotta use the GR for those

> ;o)

>

> I remember BrianT saying that he had a couple of these and thought pretty

> highly of them. You ever tried them? Looks like lots of headroom and

> pads/phase on every input.

>

>
>
>
> "gene lennon" <glennon@NOSPmyrealbox.com> wrote in message
> news:43d48561\$1@linux...
>>
>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
>> >I've always heard that the best place to apply these is right into the
> ass
>> >end of the preamp.....sorta like an audio suppository.....however,
>> >as
>> >much as I enjoy the occasional crawl through the snakepit behind the my
>> >racks and the contortionistic mojo that I have to do to insert these
>> >into
>> >the nether regions of the preamps, I would much prefer to plug these in
>> to
>> >my switchbox between the mic cable and the rest of the snake that
>> >carries
>> >the signal from the tracking area to the preamp. Is this a major FU.
>> >Will
>> >attenuating the signal 100' from the preamp cause massive signal
>> >degradation? This would only be done when micing a drum kit, never for
>> >vocals or acoustic instruments. Sometimes I need LP's on my Sytek or
>> >Forssell JMP-6 if I'm using them on head mics. I'm thinking it wouldn't
>> be
>> >too bad.....heck. lots of mics have pads so those padded signals are
>> sent
>> >down the entire signal path anyway. what's the harm?
>> >
>> >Any LP guru's out there?
>> >
>>
>>
>> "heck. lots of mics have pads so those padded signals are sent
>> >down the entire signal path anyway. what's the harm?"
>>
>> Not the same. Built in pads are almost always before the output
> transformer.
>> Therefore, they have no effect on impedance and don't limit phantom
> current.
>> You can try it. It's not always bad. Passive H-Pads inserted early in
>> long
>> runs of cable do tend to cause loss of high frequencies and clarity. Good
>> cable helps.
>> A short test recording with and without should tell you quick.
>> Gene
>>
>

>This is a multi-part message in MIME format.

-----=_NextPart_000_0472_01C62019.A229AFB0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Gene,

I haven't been using Wavelab since I moved Paris to XP. My version 3.? wouldn't function. What does your batch convert do? Is it more than just extension changes?

Tom

"gene lennon" <glennon@NOSPmyrealbox.com> wrote in message = news:43d48243\$1@linux...

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>

>

>I've done this before but it's been a while. What I

>recall working was just changing the extension

>from the SDII from DP Mac files to SD2 for Paris. =3D20

>The files I'm getting are not working now though. =3D20

>Something has changed in his print method.

>

>The client has been burning CDRs for me using Toast.

>He has tried burning data disks, music disks,

>.wav, .SDII to no avail. All files have been 16bit.

>

>Tips?

>Tom

I pass all DP audio files through WaveLab before Paris. I have a = default

setup I use for batch conversion. I haven't tried any other methods = recently.

Gene

-----=_NextPart_000_0472_01C62019.A229AFB0

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; = charset=3Diso-8859-1">

```
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Gene,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I haven't been using Wavelab since I =
moved=20
Paris</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>to XP.&nbsp; My version 3.? wouldn't=20
function.&nbsp; What</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>does your batch convert do?&nbsp; Is it =
more than=20
just</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>extension changes?</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"gene lennon" &lt;<A=20
  =
href=3D"mailto:glennon@NOSPmyrealbox.
```

Subject: Re: Anyone_using_drum_triggers?_need_some_insight
Posted by [Chris Wargo](#) on Sat, 07 Jan 2006 06:04:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

.

>> Lock Nut & Roller Bridge

>>

>> In order to achieve tuning reproducibility, the system uses a String Lock

>> behind the nut and a Roller Bridge. These are integral parts of the

>> system

>> and cannot be removed.

>>

>> Touch Up & String Replacement

>>

>> The Touch Up mode has a built-in multi-mode feature. Touch Up is used

>> for

>> full sets.

>> Touch Up asks for a strum of the strings and secretly checks to ensure

>> the strings are in their proper tension ranges. If they are, the system

>> quickly brings each string into tune. If the system determines your

>> strings

>> need adjustment, the system invokes the Tension Adjust mode and the

>> LCD prompts

>> you to adjust the tension(s) using the machine heads before it brings the
>> strings into tune. The Tension Adjust mode ensures your system is
>> properly
>> maintained and is made quick and easy with the LCD prompts and
>> On-Screen-Tuner.
>>
>> Audio Considerations
>>
>> The installation does not interfere with the existing guitar audio
>> circuits.
>> The additional mass of the bridge and tailpiece produce greater
>> sustain and
>> have been acclaimed by several of our major endorsers as making it sound
>> better.
>>
>> The Installation
>>
>> The installation adds about a half pound of weight to the guitar after
>> the
>> installation. This is unavoidable given the weight of the mechanical
>> device
>> and sub-assemblies.
>>
>> Motor Noise
>>
>> There is a very low level of motor noise that comes through the audio
>> pickup.
>> The level of noise has been reduced to a low enough level that the system
>> is acceptable for use in major recording studios. This problem may be
>> avoided
>> by using the rhythm pickup or tuning down the guitar volume while the
>> motors
>> are moving. Either option will suppress motor noise entirely.
>> Payment
>>
>> We accept Visa, Master Card and American Express, certified checks, money
>> orders and personal checks. We accept 50% down when orders are placed
>> with
>> the balance paid in full prior to shipping the guitar. The customer
>> is responsible
>> for payment of all items purchased as well as fees for custom work,
>> applicable
>> taxes, shipping and handling, insurance, imposts and extended limited
>> warranty
>> charges. Other arrangements may be acceptable.
>> Discounts
>>
>> We offer a \$50 discount if payment is made by certified check, money

>> order
>> or direct deposit.
>>
>>
>> Thank you!
>>
>>
>Sound travels thorough sea level air at 1100 ft/second. There are a thousand milliseconds in a second. Each foot you move away from your speakers is a millisecond of latency. The latency in DSP systems is fine for tracking. The compensation in native systems is great.

Pick your poison or buy a console and tape deck.

TCB

John <no@no.com> wrote:

>latency is a bummer. Is that why everyone gets a UAD, cuz pcs are still

>to slow to have no latency?

>Thanks

>

>TCB wrote:

>> Usually you have to pick your poison. DSP based DAWs (PARIS, PT, etc.) almost

>> always have some very small amount of latency when playing back, but it's

>> exactly the same latency as the effect introduces when tracking. Native DAWs

>> usually have sample accurate latency compensation at mixdown but more latency

>> when tracking with an effect. I always suggest people track with cheapo hardware

>> effects if they really need them when using a native DAW. But that's just >> me.

>>

>> TCB

>>

>> John <no@no.com> wrote:

>>

>>>Are there any Daws have plugin latency compensation AND allow you to >>>hear the plugin while tracking.

>>

>>Thanks for the feedback on this Tony. I've sent you a couple of e-mails recently on both your addresses, BTW.

;o)

Deej

"Tony Benson" <tony@standinghampton.com> wrote in message
news:43d5136b@linux...

> Deej,

>

> I use an iX one as my main drum and guitar mic pre. Personally, I think it
> sounds great on drums and guitar amps. You're right about using something
> else for more pristine sources though, cause it does have a little color
to

> it. Nothing drastic, but it tends to round things out a bit (good on drums
> and guitar cabs IMHO). It has a ton of gain and the pads come in real
handy

> when I track drums. For some strange reason, my AT 4050 CM5 doesn't like
the

> iX one's phantom power. All my other condensers work fine with it. I
suppose

> I should measure the voltage sometime to see what's up. That's the only
> strangeness I've had with it though.

>

> Tony

>

>

> "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
> news:43d48d20@linux...

> > Thanbks Gene. I certainly *get it* about the pads being before the
> > transformer in the mics. I've got some high quality 3' pigtails I could
> > hang

> > off the back of some of my preamps to make the LP's more accessible.

> > That's

> > probably a more sonically desirable solution.....or I could just buy

> > one

> > of these

> >

> >

> > <http://cgi.ebay.com/ws/eBayISAPI.dll?ViewItem&item=7383039376&rd=1&sspagenam>
> > e=STRK%3AMEWA%3AIT&rd=1

> >

> > and use it for the entire kit except the OH's (gotta use the GR for
those

> > ;o)

> >

> > I remember BrianT saying that he had a couple of these and thought
pretty

> > highly of them. You ever tried them? Looks like lots of headroom and
> > pads/phase on every input.

> >

> >

> >

> >

> > "gene lennon" <glennon@NOSPmyrealbox.com> wrote in message

> > news:43d48561\$1@linux...

> >>

> >> "DJ" <animix_spam-this-ahole_@animas.net> wrote:

> >> >I've always heard that the best place to apply these is right into the

> >> ass

> >> >end of the preamp.....sorta like an audio suppository.....however,

> >> >as

> >> >much as I enjoy the occasional crawl through the snakepit behind the

> >> my

> >> >racks and the contortionistic mojo that I have to do to insert these

> >> >into

> >> >the nether regions of the preamps, I would much prefer to plug these

> >> in

> >> to

> >> >my switchbox between the mic cable and the rest of the snake that

> >> >carries

> >> >the signal from the tracking area to the preamp. Is this a major FU.

> >> >Will

> >> >attenuating the signal 100' from the preamp cause massive signal

> >> >degradation? This would only be done when micing a drum kit, never for

> >> >vocals or acoustic instruments. Sometimes I need LP's on my Sytek or

> >> >Forssell JMP-6 if I'm using them on head mics. I'm thinking it

> >> wouldn't

> >> be

> >> >too bad.....heck. lots of mics have pads so those padded signals

> >> are

> >> sent

> >> >down the entire signal path anyway. what's the harm?

> >> >

> >> >Any LP guru's out there?

> >> >

> >>

> >>

> >> "heck. lots of mics have pads so those padded signals are sent

> >> >down the entire signal path anyway. what's the harm?"

> >>

> >> Not the same. Built in pads are almost always before the output

> >> transformer.

> >> Therefore, they have no effect on impedance and don't limit phantom

> >> current.

> >> You can try it. It's not always bad. Passive H-Pads inserted early in

> >> long

> >> runs of cable do tend to cause loss of high frequencies and clarity.

> >> Good

> >> cable helps.

> >> A short test recording with and without should tell you quick.

> >> Gene
> >>
> >

Subject: Re: Anyone_using_drum_triggers?_need_some_insight
Posted by [Tony Benson](#) on Sat, 07 Jan 2006 06:29:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

/>
>>>>Are there any Daws have plugin latency compensation AND allow you to
>>>>hear the plugin while tracking.
>>>
>>>
>To those looking for some cool Keyboard Controllers for not alot of money
check these out..[http://www.cme-pro.com/products-list/products-list-img/
product-pics/vx/vx7-preview.jpg](http://www.cme-pro.com/products-list/products-list-img/product-pics/vx/vx7-preview.jpg)

This is the company that makes yamaha latest pro keyboards (Motif, Motif
ES(6,7 7 8) S90 range.. This latest version has motorized faders and a host of
other goodies. You know, I respect what Roger Nichols has accomplished over the years, but
90% of the fun of recording for me is mixing it myself. It's the adventure
of making the mistakes and learning. I wonder what the price of this will
be, both monetarily and creatively? I suspect the cost will be high.

Tony

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:43d52ecc@linux...
> Oh God.....
>
> <http://www.rndigital.com/AutoMix.html>
>
> ;oP
>
>
> "EK Sound" <spamnot.info@eksoundNO.com> wrote in message
> [news:43d52d76\\$1@linux...](mailto:news:43d52d76$1@linux...)
>> Hey,
>>
>> Found this in "the basement" at NAMM...
>>
>> <http://www.rndigital.com/>
>>
>> Not too much info at the moment...
>>
>> David.

>
>....and it's being more and more pricey to get these new late NCY filled vintage effects. Roland Space Echo will cost 249\$. Their next plugins will be Neve/AMS vintage signal processor products like the Neve 1073 Equalizer and maybe the old, wonderful AMS reverb unit???....

Erling

"DJ" <animix_spam-this-ahole_@animas.net> skrev i melding
news:43d5103f\$1@linux...

> Yes, but it will still have a carbuerator in order to retain tht

> *vintage*

> vibe.

>

> "gene lennon" <glennon@NOSPmyrealbox.com> wrote in message

> news:43d50b7b\$1@linux...

>>

>> "JB" <no@mail.com> wrote:

>> >

>> >> NO DAW can compensate for plugin latency live on input.

>> >> gene

>> >

>> >Actually, I heard that the new UAD-2 card will have a built in Flux

>> >Capacitor that will allow recording of a .wav file before it is actually

>>

>> >played. This should allow not only 0 latency recording, but NEGATIVE

> latency

>>

>> >recording! Unfortunately, it will only be able to play back Chuck Berry

>>

>> >riffs.

>> >

>> >Oh, the joy of technology!

>> >

>>

>> My information must be incorrect. I heard the UAD-2 ran on fuel cells.

>> g

>

>LOL! Strewth! Now they've done it. ;o)

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>Oh God.....

>

><http://www.rndigital.com/AutoMix.html>

>

>;oP

>

>
>"EK Sound" <spamnot.info@eksoundNO.com> wrote in message
>news:43d52d76\$1@linux...
>> Hey,
>>
>> Found this in "the basement" at NAMM...
>>
>> <http://www.rndigital.com/>
>>
>> Not too much info at the moment...
>>
>> David.
>
>You guys can't see the beauty in this? What a time saver! This is perfect
for the client that never pay on time and wants a ruff mix. You just say
Ok, press a button and you've got a ruff mix. Then you say, when you have
the balance I'll give you a real mix;)

James

"Kim" <hiddensounds@hotmail.com> wrote:
>
>
>LOL! Strewth! Now they've done it. ;o)
>
>"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>>Oh God.....
>>
>><http://www.rndigital.com/AutoMix.html>
>>
>>;oP
>>
>>"EK Sound" <spamnot.info@eksoundNO.com> wrote in message
>>news:43d52d76\$1@linux...
>>> Hey,
>>>
>>> Found this in "the basement" at NAMM...
>>>
>>> <http://www.rndigital.com/>
>>>
>>> Not too much info at the moment...
>>>
>>> David.
>>
>>
>Hi,

Saw, and heard these at NAMM as well... sounded pretty decent, and not terribly spendy. The room mode correction works pretty well and only affects the low end. Software support for up to 10.1 surround if I remember correctly. The cool thing is the Analog/SPDIF/AES inputs on the back as well as the networking:

<http://www.jblpro.com/lsr/lsr4300home.html>

David. Hey don't get me wrong, it would be very handy for a lot of things. For starters, it would get a lot of the default settings up and running. The bit I hate about doing a mix is the bit where you sit there and go "right, I need to do this to all the drum tracks" and go through one by one putting on the same effect that you always use. With this thing it will get all the tracks to your basic favourite default on it's own, and let me only have to deal with the fun stuff...

....but I still see a concerning possibility for young wanna be's to buy this and think they can mix. Mind you by the sound of it it needs you to teach it what to do first anyhow, so if you can't teach it to mix it's not likely to do much from what I'm reading, so maybe this isn't so much of a risk.

Cheers,
Kim.

"James McCloskey" <excelsm@hotmail.com> wrote:

>

>You guys can't see the beauty in this? What a time saver! This is perfect
>for the client that never pay on time and wants a ruff mix. You just say
>Ok, press a button and you've got a ruff mix. Then you say, when you have
>the balance I'll give you a real mix;)

>

>James

>

>

>"Kim" <hiddensounds@hotmail.com> wrote:

>>

>>

>>LOL! Strewth! Now they've done it. ;o)

>>

>>"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>>>Oh God.....

>>>

>>><http://www.rndigital.com/AutoMix.html>

>>>

>>>;oP

>>>

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>>>"EK Sound" <spamnot.info@eksoundNO.com> wrote in message
>>>news:43d52d76\$1@linux...
>>>> Hey,
>>>>
>>>> Found this in "the basement" at NAMM...
>>>>
>>>> <http://www.rndigital.com/>
>>>>
>>>> Not too much info at the moment...
>>>>
>>>> David.
>>>
>>>
>>Hey Kim,
I've been getting some help here lately. This wouldn't have happened without
your installation and upkeep of the servers. You've been a most cool
successor to Mr. Chuck..
Thanks for your time and effort.
MRIt's a joke guys.

"Kim" <hiddensounds@hotmail.com> wrote in message news:43d55bb9\$1@linux...

>
>
> Hey don't get me wrong, it would be very handy for a lot of things. For
starters,
> it would get a lot of the default settings up and running. The bit I hate
> about doing a mix is the bit where you sit there and go "right, I need to
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> same effect that you always use. With this thing it will get all the
tracks
> to your basic favourite default on it's own, and let me only have to deal
> with the fun stuff...
>
> ...but I still see a concerning possibility for young wanna be's to buy
> this and think they can mix. Mind you by the sound of it it needs you to
> teach it what to do first anyhow, so if you can't teach it to mix it's not
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> risk.
>
> Cheers,
> Kim.
>
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> >You guys can't see the beauty in this? What a time saver! This is
perfect
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> >Ok, press a button and you've got a ruff mix. Then you say, when you
have
> >the balance I'll give you a real mix;)
> >
> >James
> >
> >
> >"Kim" <hiddensounds@hotmail.com> wrote:
> >>
> >>
> >>LOL! Strewth! Now they've done it. ;o)
