
Subject: OT: Apogee Rosetta800 - Symphony or Firewire

Posted by [Al Corey](#) on Sat, 10 Nov 2007 00:56:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

>

>>>>> And this will only get crazier. As bandwidth increases the value of

>> data

>>>>> decreases. It's as simple and unchangeable as the laws of scarcity
in

>>>> microeconomics.

>>>>> I recently did a bittorrent download of the new version of Ubuntu.
700MB

Subject: Re: OT: Apogee Rosetta800 - Symphony or Firewire

Posted by [Neil](#) on Sun, 11 Nov 2007 08:36:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

on any track recording. In the monitor of the

>>> mixer, the instrument or vox is clear, clean and loud, but when it get

> to

>>> Paris, it is too low. If I decrease the monitor of Paris, then dubbing

> is

>>> impossible cause I can't hear nothing but the current take. If you know

>>> what I mean. Again, thanks for your advice....

>>>

>>> ~ Ed

>>>

>>>

>>> Martin Harrington <lendan@bigpond.net.au> wrote:

>>>>On 2/1/08 5:39 AM, in article 477a7ac3\$1@linux, "Ed" <askme@email.com&g

Subject: Re: OT: Apogee Rosetta800 - Symphony or Firewire

Posted by [LaMontt](#) on Sun, 11 Nov 2007 20:19:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

th

the chips it uses.

The new AD18-QS converters have a really low internal latency.

From the web page-

In the QS RME uses a high-class AD converter from Cirrus Logic, offering exceptional Signal to Noise and distortion figures. But the biggest difference to all other ADCs out there is its innovative digital filter, achieving for the first time a delay of only 12 samples in

Single Speed (0.25 ms), 9 samples in Double Speed (0.09 ms), and 5 (!) samples in Quad Speed (0.026 ms).

These values are less than a quarter of those available from even much more expensive devices. They represent an important step in further reducing the latency in the computer-based recording studio. At DS and QS the added latency can simply be ignored. The DA-converter offers similar conversion in the range of 5 to 10 samples, turning analog digital monitoring into real analog-style monitoring!

Chris

Neil wrote:

> Zero-Latency Monitoring. You select it in your Total Mix M

Subject: Re: OT: Apogee Rosetta800 - Symphony or Firewire

Posted by [Al Corey](#) on Mon, 12 Nov 2007 02:42:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

t;> of warm spit. The tidal wave does not ask permission from the house it will

>> soon wash to sea.

>

>Nor does the independent artist have to be either a T shirt shop or a

>bucket of warm spit. They can do traditional merch if it fits, or they

>can find another business model. Instead of a destructive tidal wave,

>you could just as well visualize continuing technical improvements as a
