
Subject: XP assertion errors still

Posted by [John \[1\]](#) on Fri, 23 Dec 2005 23:46:23 GMT

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in your driveway. 3D stores and businesses, staffed with 3D people.

Real

> 3D instruments, that make real noises. 3D desks. The entire world, once you

> know what to look for (from studying modern 3D CGI effects) is in 3D!

>

> Kids nowadays don't even have to look at 3D video games (much less red and

> green lensed 3D glasses!) and imagine for a second what a real 3D world would

> be like. It's handed to them like a cheap dish of onion fries!

>

> This commodification of

Subject: Re: XP assertion errors still

Posted by [Edna Sloan](#) on Sat, 24 Dec 2005 01:07:24 GMT

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uff off it.

Ideas????

TIARight on, thanks.

Kent

"Kent" <kent510745@hotmail.com> wrote in message news:43c5346e@linux...

> Wanna hook my ol' trusty 442 to the MEC with the BNC. Is it better to have

> the 442 (ext clock out) on card A (ext. clock out to the MEC) or B (clock in

> from the MEC), and are there any configs in Paris you have to make or will

> Paris initialize and recognize both units?

>

> Thanks

>

> Kent

>

> "TCB" <nobody@ishere.com> wrote:

>

> OF COURSE the level of AVERAGE musicianship among orchestral musicians of

> the 19th century would have been higher

Subject: Re: XP assertion errors still
Posted by [Rod Lincoln](#) on Sat, 24 Dec 2005 02:07:08 GMT
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s 2X-3X times faster than the old IMac.
The new IMac has a dual processor.

It is true that OSX is reported to run faster on the Intel chip.

Never stopped me from getting covers, production deals etc. It also never stopped me from enjoying the Mac as a creative tool.

Does that make Toyota suck, because they show the same lack of accuracy as Ford?

AMD and Intel both lie in marketing literature. So what!

If you are angered by lies and misrepresentations, we should talk about our government. T

Subject: Re: XP assertion errors still
Posted by [John \[1\]](#) on Sat, 24 Dec 2005 12:46:19 GMT
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This way the swap file has been truly set and you're ready to continue.

Details

Processor scheduling should be set to background services and not Programs.
Start > Settings > Control Panel > System > Advanced > Performance
Settings > Advanced Tab > Background Services

Advanced tab: Press Settings tab under Performance Visual Effects tab:
set to Adjust for Best Performance.

Switch Off Desktop Background Image
Right Click Desktop > Properties > Desktop Tab > Background None

Click on the Screen Saver tab, Set Screensaver to None, Press the Power button near the bottom

Disable Fast User Switching

Start > Settings > Control Panel > User Accounts > Change the way users log on or off > Untick Use Fast User Switching

Switch Off Power Schemes

Start > Settings > Control Panel > Power Options > Always On > Turn off monitor and turn off hard discs to Never

Switch Off Hibernation

Start > Settings > Control Panel > Power Options > Hibernate > Untick Hibernation

Disable System Sounds

Start > Settings > Control Panel > Sounds and Audio Devices > Sounds Tab > Sound Scheme to None.

Do Not Map Through Soundcard

Start > Settings > Control Panel > Sounds and Audio Devices > Hardware Tab > (highlight your soundcard from the list) > Properties > Audio Devices > (highlight your soundcard from the list) > Properties, and check the "Do not map through this device" checkbox

Subject: Re: XP assertion errors still

Posted by [John \[1\]](#) on Sat, 24 Dec 2005 12:54:28 GMT

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Disable System Restore

Start > Settings > Control Panel > System > System Restore Tab. Tick the "Turn off System Restore on all Drives"

Disable Automatic Updates

Switch off Automatic Updates by going to Control Panel, System, Automatic Updates and ticking the box labelled "Turn off automatic updating. I want to update my computer manually."

Startup and Recovery Options

Right click My Computer and click on Properties > Advanced > Start Up & Recovery Settings and uncheck "Automatically Restart".

Disable Error Reporting

Start > Settings > Control Panel > System > Advanced TAB > Error

Reporting > Click the Disable Error Reporting box (Tick the "But Notify Me When Critical Errors Occur" if you prefer)

Disable Remote Assistance

Start > Settings > Control Panel > System > Remote > Untick "Allow Remote Assistance Invitations to be sent from this computer"

Fixed Swap File (Virtual Memory)

Select the Advanced tab of the Systems applet and then select the Performance settings button. Then select the Advanced page. In here it is possible to customise the Virtual Memory. For custom size, this is often recommended to be 1.5 to 2 times the amount of your total RAM for both initial and maximum

Subject: Re: XP assertion errors still

Posted by [Mike Audet](#) on Sat, 24 Dec 2005 14:30:45 GMT

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r />

to "Always On" and set "System Standby", "Turn off hard disks" and "Turn off monitor" to "Never".

Set graphic acceleration to full - You can do this by going to your desktop, right clicking and clicking on "Properties" then on "Settings", "Advanced" and the "Performance" tab. Make sure the Hardware Acceleration slider is set to "full" to reduce the load on your CPU.

Disable background applications - Background applications start up when your computer starts up and can use up unnecessary resources. To prevent

box. Click on the "startup tab" and disable (uncheck) programs such as "taskmon", "load power profile", "real player", "office startup", "winamp agent" and so on. Keep programs like "scan registry", "system tray" and programs relating to interfacing with your audio card (such as console software to control its features).

Disable USB - If you do not have any devices actively using USB in your system (this includes dongles for your software), disable USB as it is known to sometimes

Subject: Re: XP assertion errors still

Posted by [Edna Sloan](#) on Sat, 24 Dec 2005 14:53:03 GMT

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cause problems in certain DAW configurations. Not

only will this help to increase system performance, but it will also free up an IRQ. Right click on your "My Computer" icon on your desktop and select "Properties". Click on the "Device Manager" tab and scroll down until you see the USB section. Click on the "Properties" for the USB device and check off "Disable in this Hardware Profile". You will have to reboot for these settings to take effect.

click on the "View" tab. Under "Visual settings" check off "Show window contents while dragging. This is more of a usability tweak, as it will allow you to see the contents of windows on the screen as you drag them around (instead of them going blank).

Disable NTFS Last Access Time Logging (NTFS Only), Start > Run > regedit > HKEY_LOCAL_MACHINE > SYSTEM > CURRENTCONTROLSET > CONTROL > FILESYSTEM Add a new DWORD value - "NtfsDisableLastAccessUpdate" (without quotes) and set the value to 1. Then reboot to make changes effective
Once again, I just posted information about what is going on with the new Macs. I wasn't looking for an argument on what is faster, better, who is lying. So here we go again, somebody mentions something about Apple, and it's bash time! Well I'm glad at least some people can see through this and clearly see the axe you grind. It's Ok if you don't like Apple computer, Steve Jobs, Mac OSX, Apple hardware, Apple software, or the G5 processor. What's not Ok is anytime any of these things or people are mentioned on this NG it turns in to a mud slinging fest. That sucks! This is getting old! But I'll Play!

As for Apples announcements, it doesn't prove a thing except that , newer designs

Subject: Re: XP assertion errors still
Posted by [Rod Lincoln](#) on Sat, 24 Dec 2005 16:24:01 GMT
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I Miguel (yes, Thad's a cad, but for other reasons entirely :-)-
>>
>>
>>
>>
>>
>>"TCB" <nobody@ishere.com> wrote in message news:43c52db6\$1@linux...
>>>
>>> A few weeks back someone posted that Pete Leoni had a roughly 2 Ghz
>>>Celeron
>>> system outperforming top flight G5 systems. The Mac faithful scoffed,
>|

>> chimed
>>> in that there were good technical reasons why this might be true. For
> that
>>> I was alternately called a M\$oft zealout and a free software
>> zealot--clearly
>>> far too biased to take all THAT seriously. A brainwashed zombie peddling
>>> urban myths of the platform irrational.
>>>
>>> Flash forward a bit, and now it's not nut job Thad and his brainwashed
>> urban
>>> M\$oft/linux pablum talking about performance, it's Steve Jobs! And we're
>>> hearing that Intel chips will be "2X-5X" faster than the G5s! So, let's
>> see,
>>> a 2 Ghz Cele outperforming a dual quad 2 Ghz PPC seems, well, right in
>> line
>>> with El Presidente for Life Estebahn Jobs is saying on stage at Mac World.
>>>
>>>
>>> So then, did the PPC chips suck? If they do someone sold Sony the railroad
>>> right of way under Lake Superior since they're using a massivly parallel
>>> version of it in the most important product they've launched in a decade,
>>> the PS. Oh, and they're all over the place in cars, network switches,
> and
>>> so on. I guessed kernel changes on OS X, though others (perhaps
>> unintentionally)
>>> raised hideously bad compilers as another pony in the race.
>>>
>>> So everyone takes back that brainwashed, urban myth stuff now that Steve
>>> agrees with me, right?
>>
>>
> Yup, use it quite frequently.
Rod
"tonehouse" <zmcleod@comcast.net> wrote:
> Anyone using Drumagog? Does it work with PARIS ?
>
> "DC" <dc@spamyermam

Subject: Re: XP assertion errors still
Posted by [Dimitrios](#) on Sat, 24 Dec 2005 16:34:31 GMT
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a.com> wrote:
>
> "TCB" <nobody@ishere.com> wrote:
>>
>> OF COURSE the level of AVERAGE musicianship among orchestral musicians

of
>>the 19th century would have been higher than today. There were more opportunities
>>for those type of musicians to work then, and training for classical musicians
>>has not changed dramtically since then. So, more jobs * same average talent
>>* similar training = better average musicians. No great mystery there.

>
>
>Where did they come from? Average homes where they sang
>non-classical songs and played non-classical tunes, and learned
>to listen to music. This has an effect far outside of the orchestral
>world as you should know.

Ah yes, those average nineteenth century homes, where the music rang to the rafters as the four generations ranged 'round the dinner table. After a day avoiding cholera and working in the fish gutting shacks of the Lower East Side who WASN'T inspired to song?

>At any rate, there are millions more classical musicians, many more
>good schools, and orchestras, and many new ways of teaching
>today, but all that is really irrelevant.

There are more musicians, for sure, but has the teaching changed all that much? I mean, when my golf pro works with my swing we have fast motion video and a host of other technology tools that have changed the way people learn to swing a golf club. Sam Snead and Ben Hogan had no such tools. But is learning to play classical fiddle reall all THAT different than it was in 1900?

>
>>Your original post referred to an article that claimed *listeners* have
>changed.

Subject: Re: XP assertion errors still
Posted by [Martin Harrington](#) on Mon, 26 Dec 2005 00:53:01 GMT
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he software and hardware world. The majority of the
>>>software companies I see didn't even have most of their major bugs
>>>worked out for the current hardware. I wish all the MAC guys the best
of
>>
>>
>>>luck on this. Windows folks will be going through a similar experience

>>>when Vista becomes ready for prime time.
>>>
>>>

>>>
>>>Chris
>>>
>>>
>>>John wrote:
>>>
>>>>Be careful though. I hope they get it right but if you don't want to
>>
>> be
>>
>>>>a beta tester you might wait 6 months.
>>>>John
>>>>
>>>>James McCloskey wrote:
>>>>
>>>>
>>>>> <http://news.harmony-central.com/Newp/2006/MOTU-Intel-Mac-Dri vers.html>
>>>
>>>--
>>>Chris Ludwig
>>>ADK
>>>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
>>>www.adkproaudio.com <<http://www.adkproaudio.com/>>
>>>(859) 635-5762
>
>--
>Chris Ludwig
>ADK
>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
>www.adkproaudio.com <<http://www.adkproaudio.com/>>
>(859) 635-5762Hey Thad, most of the

Subject: Re: XP assertion errors still
Posted by [John \[1\]](#) on Mon, 26 Dec 2005 12:48:01 GMT
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y machines
> at home and if I need stuff from work. It's a great thing to use if you
> have a old system or laptop and want to remotely control your DAW such
> as in a vocal booth.
>
>
>
>> Fixed Swap File (Virtual Memory)
>
>
> Yep. I usually set it to 1536 min/max for up to 1gig or ram and 2048 for

> 2 gig and above. Never saw and change in the system past that other than
> hard drive space being used.
>
>> Speed up Menus

Subject: Re: XP assertion errors still
Posted by [John \[1\]](#) on Mon, 26 Dec 2005 12:49:05 GMT
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ugh ...)
>
>> Disable Offline Files
>
>
> I will save some disk space if you are on th internet allot.
>
>> Disable Remote Desktop
>
>
> Same as remote assistance
>
>> Disable Internet Synchronise

Subject: Re: XP assertion errors still
Posted by [Martin Harrington](#) on Tue, 27 Dec 2005 00:11:07 GMT
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/" target="_blank"><http://www.voxengo.com/product/voxformer/>
> >>>>
> >>>>I demo'ed it & bought it, and I must say, it can behave in a
> >>>>VERY Distressor-like fashion... I don't necessarily think
> >>>>that's what he was going for, but on certain settings (and I
> >>>>will be happy to send any of you a saved preset file as an
> >>>>example if you want to demo it), it can sound EXACTLY like a
> >>>>Distressor - at least on Vocals.
> >>>>
> >>>>And it's only \$59.95, too!
> >>>>
> >>>>Neil
> >>>>
> >>>>
> >>>>
> >>>>
>>Well, I for one am glad you got that off your chest.

"TCB" <nobody@ishere.com> wrote:

>

>OK, I have it now. For music to have "meaning" it has to have a social agend

Subject: Re: XP assertion errors still

Posted by [John \[1\]](#) on Tue, 27 Dec 2005 13:25:20 GMT

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mic gtr disto gtr crunch keys 1 alt

>keys lead vox bak vox vox comp harmony solo... etc.

>

>OK, can anyone tell me what's on channel 12, in less than 5 seconds? The

>second issue is the way the bank button works in Cubase SL/SX3. If you

ha

Subject: Re: XP assertion errors still

Posted by [Rod Lincoln](#) on Tue, 27 Dec 2005 16:10:54 GMT

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>

>>

>>

>So is anyone doing this.I'm assuming on the same computer you couldn't run them at the same time;although I remember running Studio Vision synced to Paris on the same comp back in the day.

I'm wanting to get more midi and vsti stuff happening,but at this point I don't want to spend the buck on an extra computer and interface it with my Paris comp.I don't want to venture into DJ LAND(echo,echo,echo) ;)I love ya Deej and all,but don't want to deal with all that right now.

So could I get some stuff happening in Cubase then bounc

Subject: Re: XP assertion errors still

Posted by [John \[1\]](#) on Wed, 28 Dec 2005 12:20:07 GMT

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silica gel bags on them to keep out moisture. Take them

> straight from the freezer to the PC, see what you might be able to salvage.

> If the bearings are giving out, this will give you a window to nab some

data
> back.
> Rinse, repeat as needed until the drive gives out.
>
> AA
>
>
> "Mike R." <emarenot@yahoo.com> wrote in message news:43c58240@linux...
>> I'm sorry I can't be of much help. Several months ago I "lost" 2 80gb
>> MAXTOR drives. I'm pretty sure its a hardware issue (though if I'm
wrong
>> I

Subject: Re: XP assertion errors still
Posted by [cujo](#) on Wed, 28 Dec 2005 14:55:18 GMT
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>> may try the software David recommended.) I just wanted to let you know
>> that
>> my thoughts are with you. Its a major domo drag.
>> May the road rise up to me you.
>> MR
>>
>>
>> "John Macy" <spamlessjohn@johnmacy.com> wrote in message
>> news:43c55fcf\$1@linux...
>>>
>>> Was working on a project last night and Paris kinda crashed with a
>> "failure
>>> to calculate overview" and when I tried to save, got a disk read error.
>>>
>>> I rebooted and now it asks if I want for format the drive, that it is
>> unformatted.
>>>
>>> A pretty recent WD 80 gig with light use. I really need some stuff off
>> it.
>>>
>>> Ideas????
>>>
>>> TIA
>>
>>
>
>Well there is some other bad news on the Intel Mac front, Windows probably
won'

Subject: Re: XP assertion errors still

Posted by [John \[1\]](#) on Thu, 29 Dec 2005 12:09:28 GMT

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actuer that will stand up and fill in the gap between

>PT HD & the Naitives. Any company has the balls??

>

>Today my dream DAW would come from Mackie:

>-The MAckie DBX digital mixer (Dual touch screens)that also had the capability

>to record up to 128 24/96 audio tracks. Using the same cool editing found

>in their earlier Hard disk recorder MDR2496. The mix has the capabilities

>to add up to 3or 4 UAD cards, as well as third party FX for the mixer.

This

>would be a ground breaking product. Even though Tascam tried it, their SX-1

>was cool, but was too limited. Actualy, the SA-1 was a Ensoniq/EMU product

>first, then made it's was over to Tascam..I digress..

>I still hoping that the Yamaha/Steinberg marrige would yield a very cool

>DM2000 metts Nuendo or 02R-96 meets Cubase sx . All in one units..

>

>As things stands now in our current state of Personal computers based DAW,

>we really have not had any ground breaking technology save for newer faster

>Cpus.. Inwhich, I for one am tired of chasing the speed demon.Enough already..I

>say this and I work as a IT Network Consultant.. Okay :) i digress again..)

>

>

>I guess this post grew out of neverending post over on [www.gearslutz.com](#)

>about Ribbon mics, Summing buss's, 5k mics, 4k pre-amps, 4k converters..

>I'm thinking, why do I want to keep sinking good money into "dressing up

>a naitive DAW to try to sound as good as Paris does for (2,700.00 Orginal

>list)??? Those guys, bless their hearts are into dreaming that if they sink

Subject: Re: XP assertion errors still

Posted by [cujo](#) on Thu, 29 Dec 2005 16:14:21 GMT

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again..)

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> >> up

> >>

> >>>>a native DAW to try to sound as good as Paris does for (2,700.00
Original
> >>>>list)??? Those guys, bless their hearts are into dreaming that if they
> >>
> >> sink
> >>
> >>>>another 5-10k in analoge summing gear, tey will have that magic
ssound..
> >>>>So, I'm thinkink, 'Why have we gone backwards in this dAW game?? Is it
> >>
> >> that
> >>
> >>>>Digi has such a strangle hold on the industry,that they can dictate
jsut
> >>>>how much cool stuff reaches the lowered of the spectrum. What I mean
> is
> >>
> >> ,
> >>
> >>>>PT LE is just enough to get frustrated to only dream and save up for
> HD..
> >>>>
> >>>>
> >>>>Now, we have this Apple fiasco..New machines, with new CPUS, little
software
> >>>>support. do they really think that thisi was good move now?? I'm not
> even
> >>>>a current Mac owner and I agonise for MAc lovers and users. If I were
> >>
> >> them,
> >>
> >>>>I would not upgrade for at least 3-4 years. I digress again ..:) Sorry.
> >>>>
> >>>>Again, calling on all new and current manufactures..You a vast market
> >>
> >> of
> &g

Subject: Re: XP assertion errors still
Posted by [Edna Sloan](#) on Thu, 29 Dec 2005 16:40:39 GMT
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>> &g

Subject: Re: XP assertion errors still

Posted by [John \[1\]](#) on Thu, 29 Dec 2005 17:51:16 GMT

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their native holdings for a reason. Eventually they

>>> too will be offering a dual/quad quad core native system with 64-bit >>> processing and as much power as and HD3 rig. They've already made an old

>>> technology (motorola dsp) hang on for years after it has been superceded >> by

>>> better dsp solutions (custom asic, or even video graphics chips - UAD, and

>>> whatever the new generic dsp system is - can't recall the name).

>>>

>>> Just my .02

>>>

>>> Regards,

>>> Dedic

>>>

>>> On 1/15/06 1:31 AM, in article 43c9fa54\$1@linux, "LaMont"

>>> <jjdpro@ameritech.net> wrote:

>>>

>>>>

>>>> Hi Guys, Some thoughts:

>>>>

>>>> Has anyone noticed that since our beloved Paris DAW(\$2700list)there has

>> no

>>>> pro DAW for under 10k??? Why??

>>>>

>>>> I know we have the Cubases (\$499) Nuendo's (\$1,500), Logic(1k), DP(699)

>> &

>>>> Sonar(\$400). There are all very good native systems that will yield

pro

>>>> results. However, I can't believe thatthere is not one manufacture other

>> than

>>>> Digidesign that want's to producer a DSP based DAW?? It's almost 6 years

>>>> since the plug was pulled on Paris! Yes, I did not forget about Soundscape..

>>>>

>>>> My Point in this post is to bring to ligh that Paris was a product that

>> served

>>>> the "Middle ground" studio. Now, looking back, it's price point was

>>>> revolutionary.

>>>> AND That's the point..

>>>>

>>>> Today, if you're shelling out at least 10k for a PT HD system, your

only

>>>> other alternative is do a native system..Again, I'm not saying that

>>>> naitive's
>>>> are bad, but we all know that there's nothing like a cool DSP DAW..Even
>> more,
>>>> it's a knwon fact that, if you wew to build your naitive system up to
>> Pro
>>>> standards (AD/DA converters,mixer,DSP FX cards) you'd actually come
to
>> an
>>>> PT HD system.
>>>> There has to be a manufactuer that will stand up and fill in the gap
between
>>>> PT HD & the Naitives. Any company has the balls??
>>>>
>>>>

Subject: Re: XP assertion errors still
Posted by [John \[1\]](#) on Thu, 29 Dec 2005 17:51:30 GMT
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>>>> PT LE i

Subject: Re: XP assertion errors still
Posted by [Rod Lincoln](#) on Thu, 29 Dec 2005 18:19:51 GMT
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than digi??...

>> takecare..
>> lamont
>>
>>
>>
>>
>> dric Terry <dterry@keyofd.net> wrote:
>>> A curiosity question - why do you not consider Nuendo, Logic etc, "pro
>>> DAWs"? Let's look back a bit - DAWs of any nature weren't considered
"pro"
>>> when first offering an alternative to tape and a \$500,000 console.
>>> Technology advances, ProTools becomes more and more popular, and the
name
>>> sticks - it's now "pro". Then Paris, which was not considered pro when
>>> Ensoniq first launched it, caught on in a small community and by Paris
>>> users, it is considered "pro". Just a semantics question perhaps, but
it
>>> does make me wonder if each market that finds the tool they like, considers
>>> it "pro" because it works for them. I know of no standard to define
the
>>> term outside of what that tool does for one's income.
>>>
>>> Anyway, other dedicated dsp systems: Pyramix (www.merging.com). Soundscape
>>> - still popular in Europe I believe (<http://www.sydec.be/>).
>>>
>>> I think as others are pointing out, the cost and risk of developing
>>> dedicated dsp is the real issue - faster computers are making the concept

>>> obsolete to a large market of users, at least for the most part.
>>>
>>> In the video world, streaming full resolution, uncompressed HD video
still
>>> requires dedicated processing for high speed work (Blackmagic, Canopus,
>> Avid
>>> cards, etc), and production houses that require full realti

Subject: Re: XP assertion errors still
Posted by [Edna Sloan](#) on Thu, 29 Dec 2005 18:24:35 GMT
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;ishere.com" target="_blank">nobody@ishere.com> wrote:
>
>Hmmmmmm. Don't shoot the messenger here but I don't think the hardware accelerated
>recording systems are worth the extra money these days. That is,
Paris/PT/Sonic/TripleDAT/ETC
>were really designed to overcome a problem that ended a while ago--latency.
>Remember, back in the day 30 ms latency on a native system was considered
>good. I'm talking, like Mac 603/604 days when you had to monitor via hardware
>to track. At that point PARIS was a real bargain (why I bought it). But
today
>I think PARIS-like systems fundamentally solve a latency problem that no
>longer exists. Sure there are other advantages to mixing on a hardware based
>system but they're all easy to work around while latency isn't.
>
>So the economics in the 2-3k range becomes yesterday's PT or PARIS or native.
>Native means 1k computer, 1k software, 1k interface, and let's tell the
truth
>that 1k software can be reduced if one is willing to cut some corners and
>run the odd crack. That's the user economics. The vendor economics are,
"Do
>I want to spend all of this money on DSP programmers and chip foundry guys
>to get a hardware system to market or should I partner up someone else and
>make my stuff work with theirs?" I mean, that's why M-Audio and Digi are
>such a good fit. Native systems with M-Audio and a gentler path to the high
>end (10k) stuff if things go well.
>
>To me it's a little like the hardware synth world. There are 100 good reasons
>to do software and three good reasons to do hardware. Remember the Hartmann
>Neuron? The greatest synth you never used. Stephan Sprenger, the DSP man
>behind that synth, is a dear friend of mine--I flew to Germany for his wedding.
>I met Axel Hartmann who was the coolest, most fascinating guy you could
ever
>meet. Axel did the interface for the Neuron and the Microwave XT and a whole
>bunch of other super cool stuff. But they were selling the finest horse
and

>buggy ever made five years after Henry Ford brought out the Model T. Now,
>I look at everything out there and I doubt I'll buy another hardware synth.
>Even the Creamware stuff, great sonics, I'd love to buy one, but why not
>go with the native stuff that is basically as good but more future proofed?
>
>But that's just me. I think the 3k range is just native land now. And I
>am SSSOOOOOOOOO tempted to buy an old crusty PARIS system just to mix the
>Mold Monkeys. 32 tracks of PARIS would freaking rule for this band, and
I
>could slave up all of my geeky synth shit to it in my sleep. No! Stop! No
>more PARIS!
>
>TCB
>
>"LaMont" <jjdpro@ameritech.net> wrote:
>>
>>Hi Guys, Some thoughts:
>>
>>Has anyone noticed that since our beloved Paris DAW(\$2700list)there has
>no
>> pro DAW for under 10k??? Why??
>>
>>I know we have the Cubases (\$499) Nuendo's (\$1,500), Logic(1k), DP(699)
>&
>>Sonar(\$400). There are all very good naitive systems that will yield pro
>>results. However, I can't belive thatthere is not one manufacture other
>than
>>Digidesign that want's to produce

Subject: Re: XP assertion errors still
Posted by [John \[1\]](#) on Thu, 29 Dec 2005 20:23:21 GMT
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t;>>> Hi Guys, Some thoughts:
>>>>
>>>> Has anyone noticed that since our beloved Paris DAW(\$2700list)there
> has
>>> no
>>>> pro DAW for under 10k??? Why??
>>>>
>>>> I know we have the Cubases (\$499) Nuendo's (\$1,500), Logic(1k), DP(699)
>>> &
>>>> Sonar(\$400). There are all very good naitive systems that will yield
> pro
>>>> results. However, I can't belive thatthere is not one manufacture other
>>> than
>>>> Digidesign that want's to producer a DSP based DAW?? It's almost 6 years

>>>> since the plug was pulled on Paris! Yes, I did not forget about
>>>> Soundscape..
>>>>
>>>> My Point in this post is to bring to ligh that Paris was a product that
>>> served
>>>> the "Middle ground" studio. Now, looking back, it's price point was
>>>> revolutionary.
>>>> AND That's the point..
>>>>
>>>> Today, if you're shelling out at least 10k for a PT HD system, your
> only
>>>> other alternative is do a naitive system..Again, I'm not saying that
>>>> naitive's
>>>> are bad, but we all know that there's nothing like a cool DSP DAW..Even
>>> more,
>>>> it's a knwon fact that, if you wew to build your naitive system up to
>>> Pro
>>>> standards (AD/DA converters,mixer,DSP FX cards) you'd actually come
> to
>>> an
>>>> PT HD system.
>>>> There has to be a manufactuer that will stand up and fill in the gap
> between
>>>> PT HD & the Naitives. Any company has the balls??
>>>>
>>>> Today my dream DAW would come from Mackie:
>>>> -The MAckie DBX digital mixer (Dual touch screens)that also had the
>>>> capability
>>>> to record up to 128 24/96 audio tracks. Using the same cool editing
> found
>>>> in their earlier Hard disk recorder MDR2496. The mix has the capabilities
>>>> to add up to 3or 4 UAD cards, as well as third party FX for the mixer.
>>> This
>>>> would be a ground breaking product. Even though Tascam tried it, their
>>> SX-1
>>>> was cool, but was too limited. Actualy, the SA-1 was a Ensoniq/EMU product
>>>> first, then made it's was over to Tascam..I digress..
>>>> I still hoping that the Yamaha/Steinberg marrige would yield a very
> cool
>>>> DM2000 metts Nuendo or 02R-96 meets Cubase sx . All in one units..
>>>>
>>>> As things stands now in our current state of Personal computers based
>>> DAW,
>>>> we really have not had any ground breaking technology save for newer
> faster
>>>> Cpus.. Inwhich, I for one am tired of chasing the speed demon.Enough
>>>> already..I
>>>> say this and I work as a IT Network Consultant.. Okay :) i digress

>>>> again..:)
>>>>
>>>>
>>>> I guess this post grew out of neverending post over on www.gearslutz.com
>>>> abo

Subject: Re: XP assertion errors still
Posted by [Rod Lincoln](#) on Thu, 29 Dec 2005 20:26:13 GMT
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gt;
>>>> In the video world, streaming full resolution, uncompressed HD video
> still
>>>> requires dedicated processing for high speed work (Blackmagic, Canopus,
>>> Avid
>>>> cards, etc), and production houses that require full realtime effects
>>>> require it (render times not acceptable - e.g. Broadcast, networks where
>>>> deadlines are very tight, large commercial production houses, etc - many
>>> use
>>>> high end \$100k+ systems for that, with no more effects or editing
>>>> capability
>>>> than Final Cut Pro, Vegas or Avid Express, but eliminating render times).
>>>>
>>>> However, even that market is changing, granted from the small production
>>>> house up, not yet in the broadcast world. The limitations of native
> there
>>>> are how well a native system can support full resolution high quality
> video
>>>> (cpu/disk load, speed, etc), not the actual editing software's
>>>> functionality
>>>> or "professional" image. So in audio, if one can stream 100 tracks of
> audio
>>>> with full, quality processing and effects, including outboard (more than
>>> I
>>>> could do with my Paris rig), and it earns 100% of one's income, is that
>>> not
>>>> "pro"? It's more than I was doing in studios with 2" tape and only 24
>>>> tracks to work with. :-)
>>>>
>>>> Committing to dedicated DSP is costly and very likely (these days) a
> short
>>>> term investment - that's why no one has jumped in to do it. Mark my
> words,
>>>> Digidesign is building their native holdings for a reason. Eventually
> they
>>>> too will be offering a dual/quad quad core native system with 64-bit
>>>> processing and as much power as and HD3 rig. They've already made an

> old
>>>> technology (motorola dsp) hang on for years after it has been superceded
>>> by
>>>> better dsp solutions (custom asic, or even video graphics chips - UAD,
> and
>>>> whatever the new generic dsp system is - can't recall the name).
>>>>
>>>> Just my .02
>>>>
>>>> Regards,
>>>> Detric
>>>>
>>>> On 1/15/06 1:31 AM, in article 43c9fa54\$1@linux, "LaMont"
>>>> <jjdpro@ameritech.net> wrote:
>>>>
>>>>>
>&g

Subject: Re: XP assertion errors still
Posted by [Miguel Vigil \[1\]](#) on Sat, 31 Dec 2005 00:09:38 GMT
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ing
>>>>> system, that you do not have to make execues to yourself and the client..
>>>>>
>>>>> Detric may have said it best when he stated that doing a dedicated
dsp
>>> system
>>>>> manybe a daughting task\$\$ Or so they say.. Stuff coming out of China
>>> (Phonic
>>>>> firewire) mixers as well as microphones and other products are astounding
>>>>> deals. Just maybe the solution I'm after will come from China?
>>>>> LaMont
>>>>>
>>>>>
>>>>>
>>>>>
>>>>> Jamie K <Meta@Dimensional.com> wrote:
>>>>>>
>>>>>> Lamont wrote:
>>>>>>> Hey Jaimie,
>>>>>>>
>>>>>>> Although native cpus are fast, don't think that you are getting off
>>> cheap.
>>>>>>> Playing the speed keep up game every 2 years is 1) not productive..2)
>>>>>> very
>>>>>>> expensive.. think about it..??

>>>>>>
>>>>>> Both native and DSP-based can be expensive. Native can be much less
>>>>>> expensive though, if budget is limited. For example, on the low end
>>> a
>>>>>> Mac Mini comes with Garage Band and you can do a lot with that and
>> an
>>>>>> inexpensive Firewire or USB i/o box for a total cost of less than
\$1000.
>>>>>>
>>>>>> Productivity is a matter of finding a system that does what you need
>>>>>> (what I need may not be what you need and that could be the root
of
>>> this
>>>>>>
>>>>>> discussion).
>>>>>>
>>>>>> There are DSP-based systems out there that come with their own

Subject: Re: XP assertion errors still
Posted by [John \[1\]](#) on Sat, 31 Dec 2005 02:14:11 GMT
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t day!

Mark

"TCB" <nobody@ishere.com> wrote:

>
>The Variax does that? Can you choose different tunings or are you stuck
to
>some presets. I'd never even considered one of those, but if it can do that
>I might take a serious look.

>
>TCB

>
>Jamie K <Meta@Dimensional.com> wrote:

>>
>>Hi Steve,
>>
>>I met these guys a number of years back (they're from Colorado). It
>>works, it's cool, and it's not (last I checked) particularly cheap.
>>
>>Another fun toy is the Line6 Variax, which lets you go to alternate
>>tunings instantly using DSP transposition on each string rather than
>>actual string detuning. I currently use the acoustic version, and it
>>works pretty well if you don't go too far. It doesn't tune itself,
>>though, you have to keep it in (normal) tune.

>>
>>Cheers,
>> -Jamie
>> <http://www.JamieKruz.com>
>>
>>
>>steve the artguy wrote:
>>> guys-
>>>
>>> a friend sent me this link. Says he just met a guy who bought a new Les
>Paul
>>> just to have one of these. Check it out.
>>>
>>> [ttp://transperformance.com/index2.htm](http://transperformance.com/index2.htm)
>>>
>>> -steve
>Hi Kim,

Has he considered a used keyboard such as an Alesis QuadraSynth?

Probably can pick one up for a few hundred. You can use their PCMCIA cards to add various sounds. Mine sounds pretty decent, although I'm certainly not a keyboard player.

Have a greay day!

Mark

"Kim" <hiddehsounds@hotmail.com> wrote:

>
>
>A friend of mine needs a dirt cheap digital piano. Of course it needs to
>sound and feel fantastic. ;oP
>
>I'm looking even cheaper than things like Roland RD-150's and stuff. I see
>Casio make some hammer action stuff now. Yes yes I know, it's a Casio, but
>surely they must have improved haven't they? ;o)
>
>I'm hoping someone here has come across some magical gem in the more consumer
>price ranged keyboards which happens to sound great and have some half decent
>action. Sound is probably more important than action in this case.
>
>Cheers,
>Kim.Is it possible in 3.0 to punch in/out in a loop for repeated takes? I'm
getting a direction type error/crash.I actually have very good converters sitting in a nice studio - I
don't

Subject: Re: XP assertion errors still

Posted by [John \[1\]](#) on Sat, 31 Dec 2005 02:15:59 GMT

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settle for decent. The kind of work we do is varied and extensive, from artist projects to mixing, to ad spots and full film composing, (my end of the business) in addition to video production/editing, print graphics and web design. My example wasn't contrasting a pro studio vs. mine - mine *is* a pro studio. The other facility has a corner of the market and long standing "pro" reputation from being here for 30 years. We are new, that's all.

I have over 20 years doing this, so my point in the debate was only that a \$1,000,000 facility or the most popular DAW on the market doesn't guarantee good work. I know where my gear has limits - I can easily hear flaws in every piece of gear I have, but without a \$1,000,000 budget to buy the absolute best of everything, I can't change that, and even then it would still be below my reference standards. For all but the most discerning clients, Nuendo and other DAWs are still head and shoulders above the average pro market just 5 years ago.

These discussions are all fine, but in the end only the product we deliver makes any difference. We deliver a very high quality product.

Yes, the Emu does have good converters for the money - better than Paris' were. I've installed a couple for churches' miscellaneous AV computers. I've also suggested to Emu they should make a 8-channel ADDA for the sub \$800 market. It's a missing price point for decent converters for project studios.

Dedric

On 1/16/06 10:07 AM, in article 43cbc4b7\$1@linux, "LaMont" <jjdpro@ameritech.net> wrote:

>
> hey Dedric,
> To the contrary,
> I think for the kind of work your, Nuendo with decent converters "is" the
> perfect tool..Fast, editing,great clear wide, smooth sound.
>
> But, I will say that running Nuendo/Sx with Apogee (Rosetta, AD/DA 16x) does
> bring up the bottom end. Cheaper solution, I mix on friends SX setup using
> the EMU 1820M i/o unit. Great!! sound unit for only about \$500.00.Nice
> converters
> for the money..
>

> It all comes down to learning your gear, and getting the max usage out of
> it. Bottom line..Take care

>

>

>

> Dedric Terry <dterry@keyofd.net> wrote:

>> I guess I'm outnumbered in the Nuendo sucks or not debate.

>>

>> Interesting example of when pro gear and reputation isn't all it's cracked

>> up to be:

>>

>> I got a voiceover from a top post house in my area to use to create and

> ad

>> for a client. I don't know what they use, but PT would be the obvious

>> guess.

>>

>> The voiceover was just 30 minutes of Q&A with an expert, logged for later

>> use - the raw files from the studio were preprocessed - heavily over

>> compressed with no apparent attempt to address heavy sibilance before

>> compressing the crap out of it. Their goal is probably to produce quick

> and

>> low cost, so they have a "preset" chain for audio, and charge \$200/hr for

> it

>> - no customization, just track it, burn it and send you on your way. Their

>> rates are high, but project costs are low - you do the math, it's the

>> Walmart approach to production.

>>

>> There was little I could do to remove th

Subject: Re: XP assertion errors still

Posted by [John \[1\]](#) on Sat, 31 Dec 2005 02:33:19 GMT

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reate a superior

>> product than have the best, most recent and advanced gear money can buy

> and

>> not know what the heck I'm doing. Gear lust and aspiring for sonic nirvana

>> is all well and good, but I had to put a limit on it and make it work for

>> me, rather than against me. Now I'm just trying to make a living creating

> a

>> great product with what I have rather than worrying about how spending

>> \$30,000 more would make my audio sound 1% wider, or the top end 2% silkier

>> when the client is going to cram it down an FM band with 10:1 or higher

>> compression, or rip it to a 128k or lower mp3, cutting off every sonic

>> nicety I slaved over and invested thousands of \$\$ to get.

>>

>> I'm off. Later.

>>
>> Dedic
>>
>> On 1/16/06 12:10 AM, in article 43cb38ba\$1@linux, "Deej" <yiruyfh@hgdgr.net>
>> wrote:
>>
>>>
>>> La Mont,
>>>
>>> I started noticing something sort of mushy in SX in the low end at around
>>> 24 tracks. It could very well be that I just don't know how to mix on
> a native
>>> system though. Fire it over lightpipe into the Paris mixer and it gets
> big
>>> again. I'm still summing in Paris and actually setting levels and fader/FX
>>> automation on both DAWs. I'm getting basic fader moves done in SX and
> then
>>> tweaking them in Paris. It's pretty wild to watch a mix happen here. I'm
>>> using a fair amount of analog gear in my mixes. I've got 10 analog I/O
> in
>>> my Cubase DAW and I'm using them all for inserts of analog comps and EQ's.
>>> In Paris, I'm patching in analog qand digital reverbs and delays. For
> a while
>>> I was paranoid about signal degradation with this many AD/DA's. Now I
> don't
>>> even think twice.
>>>
>>> Last night Tony posted up a song that I mixed on his site.
>>>
>>> [http://www.mercysakes.com/paris/Doug%20Joyce/Faith%20In%20Lo ve/](http://www.mercysakes.com/paris/Doug%20Joyce/Faith%20In%20Lo%20ve/)
>>>
>>> It's about finished, maybe a little more LF and vocal rebalancing and
> a little
>>> de-essing that I'm going to add. There are 30 tracks-12 drum tracks, vocal
>>> track, 15 acoustic instrument tracks and 3 x electric bass tracks. They've
>>> got external processors all over them....10 x AD/DA's with analog processors
>>> in cubase Sx and another 6 x AD/DA's in Paris, but I'm happy with the
>>> mix.....and
>>> what's most important, so is the client. It doesn't have that linearity
> and
>>> accuracy that I hear in the new PTHD, but we were going after a retro
> feel
>>> and I think we achieved it. I think the Paris mix engine has a lot to
> do
>>> with it all hanging together. It just doesn't sound at all the same if
> I
>>> sum it in SX. Much smaller sounding. this mix has had no *mastering*,
> though

>>> NoLimit was kissing the Paris mix bus.
>>>
>>> Deej
>>>
>>>
>>> "LaMont" <jjdpo@ameritech.net> wrote:
>>>>
>>>> hey Dedic, a friend of mine has upgrade to Sonar5 and we can hear the
>>>> difference
>>>> form version 4. Version 4 sound was very balnd , vanillia if you will.
>>>> version
>>>> 5 mix summing sounds very wide, with more dept than version 4..So, they
>>> did
>>>> soemthing.
>>>>
>>>> Note: That's what I think Nuendos/SX weak point. in theory,their 32bit
>>>> floating
&g

Subject: Re: XP assertion errors still
Posted by [Miguel Vigil \[1\]](#) on Sun, 01 Jan 2006 15:41:03 GMT
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at I don't feel the
need
>>>>> to
>>>>>>
>>>>>>> upgrade it for audio production. It could go for the next decade
>> with
>>>>>>> slowing me down.
>>>>>>>
>>>>>>> However if I decide to upgrade it at some point for animation or
>> video
>>>>>>>
>>>>>>>> production, the audio side will come along for the ride at no extra
>>>>> cost.
>>>>>>>>
>>>>>>>>
>>>>>>>>> At least with a DSP based system, you know what you have, and the
>> native
>>>>>>>> cpu
>>>>>>>>> is a secondary issue.
>>>>>>>>>
>>>>>>>>>> With the speed of CPUs today, why tie yourself to a hardware-limited
>>>>> DSP
>>>>>>>>>
>>>>>>>>>>> system. If the company you buy it from is in business in five years,

>>>> the
>>>>>>
>>>>>>> cost to upgrade a system like that could be much higher than just
>> buying
>>>>>>>
>>>>>>> a newer, faster computer.
>>>>>>>
>>>>>>> And when you buy a newer, faster computer you are upgrading everything
>>>>>>>
>>>>>>> that runs on it, all your plugins, virtual instruments, even other
>>>>>>> software (graphics, animation, video editing, software development,
>>>>>>> whatever else you do), in one shot.
>>>>>>>
>>>>>>>
>>>>>>> Plus, low latency, better i/o integration in a pro
>>>>>>> enviornment..
>>>>>>>
>>>>>>> This is your best argument. But latency is not an issue in my current
>>>>>>> setup. My i/o box has direct monitoring. Even if I monitor through
>>> Logic
>>>>>>>
>>>>>>> the latency is low enough that it hasn't been a problem.
>>>>>>>
>>>>>>> The i/o integration is fine, I have 18 analog inputs and 16 analog
>>>>>>> outputs plus stereo digital i/o directly patchable through my DAW
>>>>>>> software and also routable from the i/o box's monitoring software.
>>> If
>>>> I
>>>>>>>
>>>>>>> need more i/o I can plug in another Firewire i/o box.
>>>>>>>
>>>>>>> I run my system with a mouse and a jog/shuttle wheel add-on. I
can
>>>> get
>>>>>>>
>>>>>>>> moving fader controllers from at least four different manufacturers
>>>>>>>> which is tempting, but since I only really used the jog/shuttle
part
>>>>> of
>>>>>>>
>>>>>>>> the PARIS controller I haven't needed that. Plus I've grown used
>> to
>>>>> the
>>>>>>>>
>>>>>>>> precision and (believe it or not) speed of mixing with the mouse.
>>>>>>>>
>>>>>>>>
>>>>>>>> The sad truth with moast if not all native solutios is that

>>>>>>>> it has forced a big\$\$\$ third party solutions market, inwhic native
>>>>> users
>>>>>>>> are going back to purchase , talk back units, better than average
>>>>>>>> converters..All
>>>>>>>> to chase the dsp systems way of working..in the end, the native
>> person
>>>>>>> does
>>>>>>>> not realize that they have spent just as much, if not more than
>> they
>>>>>>> could've
>>>>>>>> gotten with a dsp based DAW.
>>>>>>>>
>>>>>>>> A native system will be more flexible, you'll have more developers
>>>> to
>>>>>>>> choose from to enhance your system, and if one of the developers
>> goes
>>>>>>>> unde
