
Subject: vst's

Posted by [jim drago](#) on Fri, 10 Nov 2006 07:23:26 GMT

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news:456db378\$1@linux...

>

> I don't think there is a way to have finer control using the C-16.

> Rod

> "Aaron Allen" <know-spam@not_here.dude> wrote:

>>I'm blowing off cobwebs, but perhaps try control, or alt ?

>>AA

>>

>>"DJ" <nowayjose@dude.net> wrote i

Subject: Re: vst's

Posted by [John \[1\]](#) on Fri, 10 Nov 2006 13:00:43 GMT

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ner control using the C-16.

>>>>> Rod

>>>>> "Aaron Allen" <know-spam@not_here.dude> wrote:

>>>>>>I'm blowing off cobwebs, but perhaps try control, or alt ?

>>>>>>AA

>>>>>>

>>>>>>>"DJ" <nowayjose@dude.net> wrote in message news:456cf2ed@linux...

>>>>>>> I've been mousing my pans or a long time because my C-16's weren't

>> in

>>>>> my

>>>>>> sweet spot. That has now changed. It's been years since I've used

>> the

>>>>> C-16

>>>>>> for much of anything other than grabbing faders now anf then. I

>>>>>>> notice

>>>>>>

>>>>>>> that the pan controls of the C-16 are only allowing incremental

>>>>>>> moves

Subject: Re: vst's

Posted by [Robert Arsenault](#) on Fri, 10 Nov 2006 13:07:10 GMT

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[illegible]

Subject: Re: vst's
Posted by [zmora](#) on Fri, 10 Nov 2006 14:42:37 GMT
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>> similar setup at low latency all the time for commercial spots, sound
>> design, etc. I also have a full orchestral template that will run
>> easily on this system.
>>

```
>> problems as well.
>>
```

>> If you are building, consider an Intel core duo, dual core duo
>> (xeon), or if you have the budget, and quad core system. The Intel
>> core duos are slightly better performers than AMD chips at the moment

>> the fastest, but there seem to be diminishing returns on dual quad
>> cores.
>>
>> Regards,
>> Dedic
>>
>> On 11/29/06 9:52 AM, in article 456d8e00@linux, "Mike R."
>> <emarenot@yahoo.com> wrote:
>>
>> While I'm definately going to continue to use Paris for tracking and
>> mixing, I've been thinking more and more about getting some sort of
>> in the box solution for writing. I'm thinking about building a
>> computer around an Athlon 64 4000 and some sort of mobo with an FSB
>> around 1000mhz (I can't believe that sort of speed on the FSB -blows
>> me away everytime I think about it..) I'd like to be able to run
>>
>>

Subject: Re: vst's
Posted by [jim drago](#) on Fri, 10 Nov 2006 17:48:34 GMT
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hed.
>
> Here's the thing though... what might now be a "passion" will
> ultimately become "work" as well - as soon as you have to start
> depending on it for a living, and you're forced to polish turds
> in genres you may despise in order to put food on the table...
> THAT, my friend, is WORK!
>
> Neil
>
>
>
> "Brandon" <a@a.com> wrote:
>>
>>
>>Ok,
>>
>>So I am trying to decide what type of business to open.
>>I was considering opening my studio to the public as an option.
>>How much would you guys estimate a small project studio could bring in =
>>monthly?
>>I figured best scenario would be that it would be booked at least five =
>>days a week
>>in 8 hour blocks.(160hrs/month) At \$30/hr that is \$4800/month minus =
>>expenses and taxes.

>>So probably \$3000 net.
>>Do you all agree?
>>I love music and would love to do this, but it seems like a lot of work
> =
>>for not much gain.
>>Also, I don't have confidence in having my studio booked 160 hours a =
>>month.
>>
>>I guess I know the answer, but I just hate choosing something other than
> =
>>my passion to=20
>>be my first business.
>>
>>My other possible option is to open an electronics manufacturing =
>>business out of my garage.
>>There is a lot more potential for profit, but I have been doing
