
Subject: Re: CDR lifespan ?

Posted by [Edna Sloan](#) on Wed, 12 Nov 2008 23:01:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

ould be good for routing in this scenerio, but I would need to ditch the AES16e and move to something like a motu 2408 mkIII with the PCIE card. Even with 4 aes cards installed, I would still come up short. The other option would be the firewire card for the DM4800, which would allow direct firewire connection for logic native. I would then be down to 3 slots, which could fill with AES cards. The motu 2408 MKIII could then be used standalone (I think) to go from the DM 4800 TDIF ports x3 to adat x3, plus the additional adat port on the DM4800 would give 32 channels of lightpipe to paris.

On the pro tools side, then that would only give me 24 channels summed to Paris (24 AES, routed to DM4800 TDIF out x3 to 2408MKIII x3 adat -> Paris).

Another option is the RME ADI-192 DD or whatever it is, which i

Subject: CDR lifespan ?

Posted by [John \[1\]](#) on Wed, 12 Nov 2008 23:45:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

x-ani.html" target="_blank"><http://www.drumtech.com/index-ani.html>

> <http://www.drumtech.com/dts2.html>

>

> Videos:

> High

> Speed

>

> <http://www.dr>

Subject: Re: CDR lifespan ?

Posted by [Aaron Allen](#) on Thu, 13 Nov 2008 03:24:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

s I think

16 channels of digital format conversion. Looks good, but over \$1500.. I think I would still need two of them..

This is giving me a headache.. I don't think I even understand what I just wrote... ;-)

If you have any suggestions on how to do all this, I'd love to hear it.

Cheers,

TCspot on!

rod

"Very Deep Productions" <richard.lamanna@verizon.net> wrote:

>Here's some observation a jazz drummer friend of mine, Dave Calarco, offered

>regarding this. Thought you might be interested in his insight and

>experience. He's been around a while.

>

>Rich

>

Subject: Re: CDR lifespan ?

Posted by [Erling](#) on Thu, 13 Nov 2008 08:57:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

>"Yeah man things aren't always what they look like. That system is very

>inaccurate in tuning drum heads exact. You may be able to increase the

>overall tension but you can't really tune the head harmonically to itself.

>Each head tunes completely different depending on the relationship between

>the head and the collar and the collar and the bearing edge of the drum.

>Plus I heard from guys that it has to constantly be tightened as the whole

>thing tends to shift on the drum shell especially at higher tensions.

>"Uni tuning" has been around for a while and it's never really caught on
>in

>the industry. There's no substitute for a good ear and the know how to

>properly tune a drum head."

>

>"James McCloskey" <excelsm@hotmail.com> wrote in message

>news:496e3d52\$1@linux...

>>

>> Drummers! Something else I found, looks very cool,

Subject: Re: CDR lifespan ?

Posted by [Ed](#) on Thu, 13 Nov 2008 16:14:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Drum tuning made easy!

>> I wonder if it will warp your rims??? This could save some time in the
>> studio, I think this is something I will have to try. I wonder if it

>> will

>> work on die-cast hoops

>> <http://www.drumtech.com/index-ani.html>

>> <http://www.drumtech.com/dts2.html>

>>

>> Videos:

>> High

>> Speed

>>

>> <http://www.drumtech.com/Video/DTS-Demo-Jimmy-Carnelli-High.m ov>

>> http://www.drumtech.com/2007_Drum_Tech_DTS_Brochure.pdf

>

>I should also say for the record that I realize that all of this is
overkill on so many levels, but that's what makes it fun :)

Cheers,

TCHey Rich,

Even if it would work, the Melodyne plug-in can be very frustrating to
use. It doesn't work in "real time" as you are used to the way that
other plugs work... you have to load the track into the Melodyne plug
first then process. This plug also does not play well with other plugs
in

Subject: Re: CDR lifespan ?

Posted by [John \[1\]](#) on Thu, 13 Nov 2008 16:51:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

line, you have to remove other plugs first or the captured audio will
be out of time when played back. After the audio is in Melodyne, any
plugs inserted before it, or edits in the edit window will have no
affect because the a

Subject: Re: CDR lifespan ?

Posted by [Ted Gerber](#) on Thu, 13 Nov 2008 17:15:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

udio is now coming from Melodyne itself. The best
thing to do would be to render the audio file, open in a stand alone
version (like the new Editor, Create, or Studio) process then import

back into the session.

David.

Very Deep Productions wrote:

> DeeJ, so what system are you integrating Melodyne3 with..... Cubase? Right,
> I know about the digital to midi capabilities in Melodyne. Simply amazing
> technology. Are you still us

Subject: Re: CDR lifespan ?

Posted by [Gantt Kushner](#) on Thu, 13 Nov 2008 23:38:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

ing Paris in any capacity? If so, have you been

> able to integrate Melodyne with Paris?

>

> Rich

>

> "Deej" <noway@jose.net> wrote in message news:4972b1b2\$1@linux...

>> "Very Deep Productions" <richard.lamanna@verizon.net> wrote:

>>> OMG, has anyone seen this technology? Melodyne has been around for a long

>>> time but the capabilities of these newer programs is just simply

>>> astounding.

>>> Does anyone know if Melodyne cre8 or the Melodyne plugin is functional in

>>> Paris. It uses VST, AU, RTAS, DXi (via MelodyneBridge), whatever that is

>> and

>>> ReWire. Has anyone ever used this stuff? It also imports and uses these

>> f

Subject: Re: CDR lifespan ?

Posted by [Aaron Allen](#) on Fri, 14 Nov 2008 00:47:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

>> Hi James,

>> Yes prise dependent this can be a very cool option for small venues and

> churches.

>> Been trying to get some pricing on it.

>> If it's over \$2k then not sure how viable this will really be but we'll

> see.

>>

>> Chris

>>

>>

>> James McCloskey wrote:

>>> This is going to be cool for venue/location recording.
>>>
>>> http://www.joeco.co.uk/main/VSCR1_Summary.php
>> --
>> Chris Ludwig
>>
>> ADK Pro Audio
>> (859) 635-5762
>> www.adkproaudio.com
>> chrisl@adkproaudio.com
>

--
Chris Ludwig

ADK Pro Audio
(859) 635-5762
www.adkproaudio.com
chrisl@adkproaudio.comDave, looks like I'm leaning more towards Cre8 or the Studio version after your explanation. Sounds like the plug would be difficult to work with..... I'm still wondering if there is any reasonable method to integrate the two programs together, ie. Paris and Melodyne, in a way which I could hear both programs in sync., even if it required 2 separate computers synced together via word clock or MTC.

Thanks,
Rich

"EK Sound" <ask_me@nospam.net> wrote in message news:4974ee3f@linux...
> Hey Rich,
>
> Even if it would work, the Melodyne plug-in can be very frustrating to
> use. It doesn't work in "real time" as you ar

Subject: Re: CDR lifespan ?
Posted by [Aaron Allen](#) on Fri, 14 Nov 2008 00:48:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

e used to the way that other
> plugs work... you have to load the track into the Melodyne plug first then
> process. This plug also does not play well with other plugs in line, you
> have to remove other plugs first or the captured audio will be out of time
> when played back. After the audio is in Melodyne, any plugs inserted
> before it, or edits in the edit window will have no affect because the
> audio is now coming from Melodyne itself. The best thing to do would be
> to render the audio file, open in a stand alone version (like the new

> Editor, Create, or Studio) process then import back into the session.
>
>

Subject: Re: CDR lifespan ?

Posted by [Aaron Allen](#) on Fri, 14 Nov 2008 00:49:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

; David.

>

> Very Deep Productions wrote:

>> DeeJ, so what system are you integrating Melodyne3 with..... Cubase?

>> Right, I know about the digital to midi capabilities in Melodyne. Simply

>> amazing technology. Are you still using Paris in any capacity? If so,

>> have you been able to integrate Melodyne with Paris?

>>

>> Rich

>>

>> "Deej" <

Subject: Re: CDR lifespan ?

Posted by [John \[1\]](#) on Fri, 14 Nov 2008 00:59:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

1 - DM2000V2

+ 4 - MY8-AE96

+ 2 - MY16AT

= Sit back and smile!

More money than Tascam... ye

Subject: Re: CDR lifespan ?

Posted by [John \[1\]](#) on Fri, 14 Nov 2008 03:16:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

ntent=3D"text/html"; =

> charset=3Diso-8859-1">

><META content=3D"MSHTML 6.00.6000.16788" name=3DGENERATOR>

><STYLE></STYLE>

></HEAD>

><BODY>

><DIV>you didnt' specificy budget, or tone =
>centered. I=20
>just bought myself such mixer for keys/sequence/writing, and I expect to
=
>have it=20
>in a week or so in my hands, if he wants an eval and can wait. Here's =
>what I=20
>ordered, at a blow out digital mixer price of \$300. </DIV>

><DIV><A=20
>href=3D" http://www.rolandus.com/products/productdetails.aspx?ObjectI d=3D8=
>60&ParentId=3D114"><FONT=20
>face=3DArial=20
>size=3D2> http://www.rolandus.com/products/productdetails.aspx?ObjectI d=3D=
>860&ParentId=3D114</DIV>

><DIV><A=20
>href=3D"http://www.pssl.com/Edirol-M-16DX-16-ch-2496k-Digital-Mixer">Yes,=
> it's=20
>\$300. Feature set is crazy at \$300. It probably has (by professional
=
>
>standards)crap preamps in it, but I'm using it mostly to monitor and =
>input=20
>keyboards anyway, so my needs may differ a little from his. Most =
>negative I=20
>could find about it was that the mixer is a bit noisy. Having the unit =
>analyze=20
>and correct the room is a biggie for my laptop rig, even if it's half =
>baked it=20
>beats not at all. throw in COSM and mid band sweep+ Q capability per =
>channel and=20
>I was in. If your dude has his pre/mic combo already wrapped up into PT,
=
>this=20
>might be a real sweet entry ticket for him.</DIV>

><

Subject: Re: CDR lifespan ?
Posted by [Aaron Allen](#) on Fri, 14 Nov 2008 03:17:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

ref="mailto:tyronecorbett@comcast.net" target="_blank">tyronecorbett@comcast.net"><FONT
face=3DArial=20
>size=3D2>tyronecorbett@comcast.net<FONT face=3DArial =
>size=3D2>> wrote in=20

>message <FONT face=3DArial=20
>size=3D2>news:4975271f\$1@linux<FONT face=3DArial=20
>size=3D2>...</DIV>>
> Hey =
>guys, I've got=20
>a friend (not me:) who is setting up a room to cut vocals
> in his =
>home.=20
>He is doing work which is consistently being released. =
>Currently,
> he has=20
>a Protools setup with MBox...great mic's, decent pre's, but is =
>looking
>=20
>for an 8 channel mixer (maybe smaller?) to address monitor levels =
>within
>=20
>the room. He only cuts vocals, so channels can be minimized.
> =
>
>=20
>Any suggestions?
>
> Tyrone</BODY></HTML>
>
>Tried a bios update as well as a new C drive.
No bootable OS now...

I love this,
Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message news:49700744\$1@linux...

> Hi Aaron,
>
> Thanks for your interest. I wish I had better news.
>
> I have a serious asio problem. Creamware and Cubase 4.0
> were installed but glitchy. The problem is somewhere
> with hardware fighting for resources. I removed everything
> except 5 EDS cards and still there were some glitches.
> Ethernet was disabled and there are no other USB devices.
> Paris runs like a champ through it all but asio is nothing
> but a train wreck. I have lost the will to go any further.
> This is week five of tweaking.
>
> Paris runs great with a UAD2 and UAD1 internal latency and all.
> That makes for a smoking mix engine. I still have a fairly robust
> dualcore that had been fine with Cubase 2.1 . I will go back to
> that and run with it until I truly outgrow it. I will install Cubase
> 4.5.2
> though.
>
> Chris suggested running the Creamware card on a single core
> but this problem is deeper than that. Maybe it's the Magma

> and PCI bus? I've spent more money than I wanted to to begin with.
>
> Tom
>
>
>
>
>
> "Aaron Allen" <know-spam@not_here.dude> wrote in messag

Subject: Re: CDR lifespan ?
Posted by [Gantt Kushner](#) on Fri, 14 Nov 2008 04:12:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

DIV>AA</DIV>

><DIV>"Tyrone Corbett" <<A=20
>href=3D"mailto:

Subject: Re: CDR lifespan ?
Posted by [Erling](#) on Fri, 14 Nov 2008 08:10:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

gt;>>>
>>>>>>>>>
>>>>>>>>>
>>>>>>>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>>>>>>> news:4959d4a7\$1@linux...
>>>>>>>>> Just curious... are there any latency changes in native or UAD
>>>>>>>>> plugs with the new rig or have those remained consistent at
>>>>>>>>> previous values?
>>>>>>>>>
>>>>>>>>> AA
>>>>>>>>>
>>>>>>>>>
>>>>>>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>>>>>> news:4959d112@linux...
>>>>>>>>> Grunt test #1:
>>>>>>>>> 24 track mix with silly amounts of plugins.
>>>>>>>>>
>>>>>>>>> I added 12 mono instances of SIR. 1 Autotune.
>>>>>>>>> 4 drumagog, 1 editor at sample level showing 6 tracks.
>>>>>>>>> CPU averaged between 16-25%. If this can all be doubled
>>>>>>>>> and raise the average to 50% CPU I think we'll be in good

>>>>>>>>>> shape with these newfangled computers. I use primarily
>>>>>>>>>> UAD comps and eqs so I'm not too worried anyway.
>>>>>>>>>> Of course there were Paris plugs all over the place too.
>>>>>>>>>>
>>>>>>>>>> I did encounter a crazy error trying to install a stereo SIR
>>>>>>>>>> across unequal length tracks. That's to be expected still.
>>>>>>>>>> All plugs were loaded while the transport was running.
>>>>>>>>>> Autotune made the transport stop but not SIR.
>>>>>>>>>>
>>>>>>>>>> Next I will install Cubase and lock with Paris. Those soft
>>>>>>>>>> synths
>>>>>>>>>> should give it a work out.
>>>>>>>>>>
>>>>>>>>>> Ha ha ha hahahahahaaaaaa,
>>>>>>>>>> T.
>>>>>>>>>> &g

Subject: Re: CDR lifespan ?
Posted by [AlexPlasko](#) on Sat, 15 Nov 2008 23:23:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

der="0" alt="Very Happy" />

Sso you're saying i will have to repeat myself...life used to be simpler...sigh... It's fun as long as no one draws blood.

Sarahtonin wrote on Fri, 17 April 2009 04:20Well, actually, I see that there is a "General Forum" on the home page, but I don't know if said mirroring will be happening there. I don't know what I would do without the political and religious fights . . . er, debates.

S
I'd say we've been pretty good boys and girls so far wouldn't you?perhaps this is what happened to kim...just a guess...

Pocket Tazer Stun Gun,

Subject: Re: CDR lifespan ?
Posted by [Aaron Allen](#) on Sun, 16 Nov 2008 01:05:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

a great gift for the wife. A guy who purchased his lovely wife a pocket Tazer for their anniversary submitted this:

Last weekend I saw something at Larry's Pistol & Pawn Shop that sparked my interest. The occasion was our 15th anniversary and I was looking for a little something extra for my wife Julie. What I came across was a 100,000-volt, pocket/purse- sized tazer. The effects of the tazer were

supposed to be short lived, with no long-term adverse affect on your assailant, allowing her adequate time to retreat to safety....??

WAY TOO COOL! Long story short, I bought the device and brought it home. I loaded two AAA batteries in the darn thing and pushed the button. Nothing! I was disappointed. I learned, however, that if I pushed the button and pressed it against a metal surface at the same time; I'd get the blue arc of electricity darting back and forth between the prongs.

AWESOME!!!

Unfortunately, I have yet to explain to Julie what that burn spot is on the face of her microwave. Okay, so I was home alone with this new toy, thinking to myself that it couldn't be all that bad with only two triple-A batteries, right? There I sat in my recliner, my cat Gracie looking on intently (trusting little soul) while I was reading the directions and thinking that I really needed to try this thing out on a flesh & blood moving target. I must admit I thought about zapping Gracie (for a fraction of a second) and thought

Subject: Re: CDR lifespan ?

Posted by [Edna Sloan](#) on Sat, 22 Nov 2008 18:58:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

ssing.

OR are you guys using samples with MIDI from scratch, or drag and drop patterns/grooves that come with the programs... and not using this for augmenting live recorded drums.

Thanks

Ted

Yeah...this is the first outside project since I moved from Nashville so I built the drum tracks from scratch by piecing together the midi groves...changing things

around...listening...swapping...repeat...also augmenting some with loops and grooves.

I am using Reaper as my VSTi host synced to PARIS as I am assuming Kerry still is too.here is one more....the drums right now are just bussed as a raw stereo pair while I am tracking the rest There are a lot of the old community who didn't tag along...maybe we should contact them and let them know we're alive and kickin'ok...one mo

Subject: Re: CDR lifespan ?

Posted by [Aaron Allen](#) on Sun, 23 Nov 2008 04:21:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

he limitations.AWESOME!!!!

Very Impressive...AATranslator's the charm, it does a really nice job of this. Open the PPJ in PARIS, quick check for "illegal" channel/region names then "export as OMF". After that AAT will make it into whatever you want. It'd pay for itself in this first project too.

I'd have stuck my hand up to do this, but I didnt want to be a hoggy host , plus I'm swamped

anyway. anybody know where i can get a response code nowadays? i've installed v3 on a new hard drive, and need to get one--- will very much appreciate---

also- may be a dumb question to post on the internet, for all to see, because of those who may not have a licensed copy of the software, but for those of us who do have a legitimate, purchased copy of it, what do we do when no one is any longer giving out response codes? is there some way to circumvent the need for a response code? i know, if you don't format the hard drive, then you don't need one, if you reinstall- but if you do format the drive, what do we do then, when there's nobody around anymore, to hand out response codes??? Send your request to support@intdevices.com. They're still around and should be for a long time...Heya Harry - no fear, at last report
