
Subject: Paris saga

Posted by [Tom Bruhl](#) on Fri, 19 Oct 2007 04:22:39 GMT

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;mailto:rlincoln@nospamn.kc.rr.com">rlincoln@nospamn.kc.rr.com</A</=3D=

>>>>A>>=3D3D
>>=3D3D20
> =3D20
>>>> wrote:
>>>
>>>Well, I THOUGHT I =3D
>>>>had my=3D20
>>>> "bounce =3D3D
>to=3D3D20
> disk" crackles whipped, but =3D
>>>>they=3D20
>>>> came
>>>back. This time I =3D3D
>
> =3D
>>>>re-patched=3D20
>>>> and did a spdif bounce and that seemed=3D3D20
> =3D20
>>>> to
>>cure
>>>it. I havn't tried it yet =3D
>>>>with=3D20
>>>> bounce to =3D3D
>disk to=3D3D20
> verify that the=3D20
>>>> crackling
>>>comes back, but I bet it =3D
>>>>=3D3D
>will.=3D20
>>>> I=3D3D20
> wonder what could be causing this?=3D20
>>>> =3D3D
>The
>>last
>>>time=3D20
>>>> I=3D3D20
> did a fresh install of my system (via ghost) and =
=3D
>>>>it seemed=3D20
>>>> to=3D3D20
> get
>>>rid of it, for a while. =3D
>>>>I'm going=3D20
>>>> to try a bounce =3D3D
>to disk=3D3D20
> and see if=3D20
>>>> the
>>>crackles return.
>>>The way =3D
>>>>
>>>> =3D3D
>my=3D3D20
> system is set up, because of space =3D
>>>>limitations,=3D20
>>>> and the=3D3D20
> =3D
>>>>fact
>>>that
>>>I=3D20
>>>> have to have my drums basically =3D3D
>in the=3D3D20
> =3D
>>>>mix position=3D20
>>>> (facing the other
>>>way)
>>>makes it=3D20
>>>> =3D3D
>A=3D3D20
> FREAKIN PITA to crawl behind the gear =
=3D
>>>>and unplug=3D20
>>>> the=3D3D20
> spdif
cable
>>>going =3D
>>>>to the=3D20
>>>> DAC-1 and re-patch a cable =3D3D
>loop. I=3D3D20
> =3D
>>>>accidently=3D20
>>>> unplugged something
>>>while doing it, and had =3D
>>>>=3D3D
>to=3D20
>>>> rip=3D3D20
> about half the system out to =3D
>>>>find=3D3D20
> =3D20
>>>> =3D

>>>=3D3D
>it.
ERRRRRRRRRRRRRRRRRRRR!
>>>Rod
=3D
>>>>>>
>
</BLO=3D3D
>CKQUOTE>
>=3D
>>>>;<DIV><FONT=3D20
>>>> size=3D3D3D2>

I choose Polesoft Lockspam to fight =3D
>>>>spam,=3D20
>>>> =3D
>>>>=3D3D
>and=3D3D20
>you?
<A=3D3D20
>href=3D3D3D "<A=3D20
>>>>&g
