
Subject: do I need another EDS?

Posted by [Kerr Mathieson](#) on Tue, 25 Sep 2007 21:54:02 GMT

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name=3D3D3DGENERATOR>

> ><STYLE></STYLE>
> ></HEAD>
> ><BODY bgColor=3D3D3D#ffffff>
> ><DIV>Mike,</DIV>
> ><DIV>I used to use a Lucid =
but =3D
>since all of
> =3D3D
> >this mess I=3D3D20
> >stopped.</DIV>
> ><DIV>I'm trying to get =
stable =3D
>from square =3D3D
> >one with the=3D3D20
> >least amount </DIV>
> ><DIV>of hardware. I am =
using the
=3D

Subject: Re: do I need another EDS?

Posted by [EK Sound](#) on Tue, 25 Sep 2007 22:08:43 GMT

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>=3D3D
> >default project=3D3D20
> >for sure. The only </DIV>
> ><DIV>other thing that I =
still =3D
>question is my
> =3D3D
> >move of=3D3D20
> >Paris to C:ParisPro .</DIV>
> ><DIV>I should think the =
default =3D
>project will
> =3D3D
> >either work=3D3D20
> >or not. Maybe</DIV>
> ><DIV>configs or something =
else is
=3D

>=3D3D
> >fighting during=3D3D20
> >Paris startup?</DIV>
> ><DIV> </DIV>
> ><DIV>Pats 42 - Miami 7 . . =
.. =3D
>Halftime and =3D3D
> >the games=3D3D20
> >over.</DIV>
> ><DIV><FONT face=3
