

Subject: getting paris running on a new box.....  
Posted by [scott h](#) on Sun, 23 Sep 2007 00:29:36 GMT  
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t;<BR>&gt;&nbsp; &gt;&nbsp; &gt;&nbsp; =  
&gt;&nbsp; &nbsp;=20  
"Tom Bruhl" &lt;A=20  
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>&gt;=20  
wrote:<BR>&gt;&nbsp; &gt;&nbsp; &gt;&nbsp; &gt;&nbsp;<BR>&gt;&nbsp; &nbsp;=  
&gt;&nbsp; &nbsp; &gt;<BR>&gt;&nbsp; &gt;&nbsp; &gt;&nbsp; &gt;&nbsp; =  
&gt;&nbsp;Rick,<BR>&gt;&nbsp;=20  
&gt;&nbsp; &gt;&nbsp; &gt;&nbsp;1 mec, no BNC involved.&nbsp; Paris boots =  
up so=20  
the 1 mec that<BR>&gt;&nbsp; &gt;

Subject: Re: getting paris running on a new box.....  
Posted by [Kim W](#) on Sun, 23 Sep 2007 02:36:05 GMT  
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ow many i/o =  
 cards in=20  
 each mec?  
 >  >  >  > <br>>  =  
 > =20  
 > <br>>  >  >  >  >  On =  
 Fri, 19=20  
 Oct 2007 00:22:39 -0400, "Tom Bruhl" =3D3D3D<br>>  =  
 > =20  
 ><A=20  
 =  
 href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>><br>>&n  
 bsp;=20  
 >  >  >  wrote:<br>>  >  >  =  
 > =20  
 ><br>>  >  >  >  >  >  I thought I =  
 was=20  
 groovin' but once the second Mec was =  
 =3D<br>>introduced<br>> =20  
 >  >  >  >  the system stopped.  That =  
 was a=20  
 few weeks ago.<br>> 

Subject: Re: getting paris running on a new box.....  
Posted by [Erling](#) on Sun, 23 Sep 2007 09:42:44 GMT  
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&gt;&lt;DIV&gt;&lt;FONT=20  
face=3D3D3DArial size=3D3D3D2&gt;I've seen that Mastercard =  
=3D<BR>&gt;setting as=20  
=3D3D<BR>&gt;&nbsp; &gt;being=3D3D20<BR>&gt;&nbsp;=20  
&gt;0&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&nbsp; &gt;&lt;DIV&gt;&lt;FONT =  
  
face=3D3D3DArial size=3D3D3D2&gt;but maybe it changed after =  
=3D<BR>&gt;removing=20  
the<BR>&gt;&nbsp; =3D3D<BR>&gt;&nbsp; &gt;4=3D3D20<BR>&gt;&nbsp;=20  
&gt;other&a

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Subject: Re: getting paris running on a new box.....  
Posted by [Tom Bruhl](#) on Mon, 24 Sep 2007 03:10:52 GMT  
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> fight spam, and you?<BR>> >=3D3D20  
> > >http://www.polesoft.com/refer.html =3D3D3D3D20<BR>> =  
=3D3D20  
> > ><BR>> ><BR>> ><!DOCTYPE HTML PUBLIC=3D3D20  
> > "-//W3C//DTD HTML 4.0 Transitional//EN"><BR>> =3D3D20  
> > ><HTML><HEAD><BR>> ><META=3D3D20  
> > http-equiv=3D3D3D3D3DContent-Type =  
content=3D3D3D3D3D"text/html"; =3D3D  
> >=3D3D3D3D<BR>> =3D3D20  
> > >charset=3D3D3D3D3DDiso-8859-1"><BR>> ><META =3D3D  
> >content=3D3D3D3D3D"MSHTML=3D3D20  
> > 6.00.2800.1400" name=3D3D3D3D3DGENERATOR><BR>> =3D3D20  
> > ><STYLE></STYLE><BR>> =3D3D  
> >></HEAD><BR>> =3D3D20  
> > ><BODY bgColor=3D3D3D3D3D#ffffff><BR>> =3D3D  
> >><DIV><FONT=3D3D20  
> > face=3D3D3D3D3DArial =3D3D  
> >size=3D3D3D3D3D2>Rick,</FONT></DIV><BR>> =3D3D20  
> > ><DIV><FONT face=3D3D3D3D3DArial size=3D3D3D3D3D2>1 mec, no =  
BNC =3D3D  
> >involved.=3D3D20  
> > Paris =3D3D3D<BR>>=3D3D3D3D<BR>> >boots up so =3D3D  
> >the=3D3D3D3D20<BR>> >1=3D3D20  
> > mec that</FONT></DIV><BR>> =3D3D  
> >><DIV><FONT=3D3D20  
> > face=3D3D3D3D3DArial size=3D3D3D3D3D2>I'm using shows up but =  
never =3D3D  
> >any<BR>=3D3D3D<BR>>A to=3D3D20  
> > =3D3D3D3D3D<BR>> >Ds or any=3D3D3D3D20<BR>> =  
>installed=3D3D20  
> > modules.</FONT></DIV><BR>> =3D3D  
> >><DIV><FONT=3D3D20

> > face=3D3D3D3D3DArial size=3D3D3D3D3D2>This is the same =  
symptom =3D3D  
> >before<BR>=3D3D3D<BR>>I=3D3D20  
> > =3D3D3D3D3D<BR>> >repaired one of=3D3D3D3D3D20<BR>> >my =3D3D  
> >mecs with=3D3D20  
> > a</FONT></DIV><BR>> ><DIV><FONT=3D3D20  
> > face=3D3D3D3D3D3DArial size=3D3D3D3D3D3D2>new chip. The clock =  
light =3D3D  
> >=3D3D3D3D3D<BR>> =3D3D20  
> > >continues to flash=3D3D3D3D3D20<BR>> >too. Never =  
locks=3D3D20  
> > in.</FONT></DIV><BR>> ><DIV><FONT=3D3D20  
> > face=3D3D3D3D3D3DArial size=3D3D3D3D3D3D2></FONT> =3D3D  
> ></DIV><BR>> =3D3D20  
> > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D3D2>I am using =  
=3D3D  
> >the simplest=3D3D20  
> > setup I<BR>=3D3D3D<BR>>can =3D3D3D3D3D<BR>> >imagine =3D3D  
> >and=3D3D3D3D3D20<BR>> =3D3D20  
> > >still it's not working.</FONT></DIV><BR>> =3D3D20  
> > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D3D2>Mike A. =  
=3D3D  
> >suggested the=3D3D20  
> > .ini file<BR>=3D3D3D<BR>>=3D3D3D3D3D<BR>> >to make =3D3D  
> >sure=3D3D3D3D3D20<BR>> =3D3D20  
> > >card A is 0. I'll try that.</FONT></DIV><BR>> =3D3D  
> >  
> > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D3D2>Pretty =  
sure =3D3D  
> >it's right=3D3D20  
> > but who =3D3D3D3D<BR>>=3D3D3D3D3D<BR>> =3D3D20  
> > >knows?</FONT></DIV><BR>> =3D3D  
> >><DIV><FONT=3D3D20  
> > face=3D3D3D3D3D3DArial =3D3D  
> >size=3D3D3D3D3D3D2>Thanks,</FONT></DIV><BR>> =3D3D20  
> > ><DIV><FONT face=3D3D3D3D3D3DArial=3D3D20  
> > size=3D3D3D3D3D3D2>Tom</FONT></DIV><BR>> =3D3D20  
> > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D3D2></FONT> =  
=3D3D  
> >  
> > </DIV><BR>> ><DIV><FONT face=3D3D3D3D3D3DArial=3D3D20  
> > size=3D3D3D3D3D3D2></FONT> </DIV><BR>> =3D3D  
> >><DIV>=3D3D20  
> > </DIV><BR>> ><DIV> </DIV><BR>> =3D3D20  
> > ><DIV> </DIV><BR>> ><DIV>"rick"=3D3D20  
> > <<A=3D3D3D3D3D20<BR>> >href=3D3D3D3D3D3D"<A=3D3D20  
> > =3D3D  
> >=3D

```

=
>>href=3D3D3D'mailto:parnell68@hotmail.com">parnell68@hotmail.com</A>'mai=
lto=3D
>:pa=3D3D
> > rnell68@hotmail.com">parnell68@hotmail.com</A>>>=3D3D20
> > =3D3D3D<BR>>=3D3D3D3D<BR>> >wrote in=3D3D3D3D20<BR>> =3D3D
> >>message=3D3D20
> > <A=3D3D3D3D20<BR>> =3D3D3D<BR>>>href=3D3D3D3D3D"<A=3D3D20
> > =3D3D
> =3D
=
>>href=3D3D3D'news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com">news:inqgh=
393=3D
>'>n=3D3D
> =3D
=
>>ews:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com">news:inqgh393</A>=3D3D3=
D<B=3D
>=3D3D
> >R>>an5=3D3D3D3D<BR>> =3D3D20
> > =3D3D
> >>s4m99qcaojn09vn112t4u6r@4ax.com</A>...</DIV><BR>> =3D3D
> >;=3D3D20
> > ><BLOCKQUOTE=3D3D3D3D20<BR>> =3D3D
> >>style=3D3D3D3D3D"PADDING-RIGHT: 0px;=3D3D20
> > PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
=3D3D3D<BR>>=3D3D3D3D<BR>> =3D3D20
> > >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: =3D3D
> >0px">i=3D3D3D3D20<BR>> =3D3D20
> > > know this as dumb as it gets but the bnc is attached =
in=3D3D20
> > the=3D3D3D3D20<BR>> > =3D3D
> >right<BR>order...right?<BR>all=3D3D20
> > the cards show up in paris with =
the<BR>=3D3D3D<BR>>=3D3D3D3D<BR>> =3D3D20
> > >single=3D3D3D3D20<BR>> > mec?<BR>how many i/o =3D3D
> >cards in=3D3D20
> > each mec?<BR><BR><BR>On Fri, 19 Oct=3D3D20
> > =3D3D3D<BR>>2007<BR>> =3D3D3D3D<BR>> ><BR>> =3D3D
> >> =3D3D20
> > 00:22:39 -0400, "Tom Bruhl" <<A=3D3D3D3D20<BR>> > =3D3D20
> > =3D3D3D3D<BR>> =3D3D3D<BR>>>href=3D3D3D3D3D"<A=3D3D20
> > =3D3D
> =3D
=
>>href=3D3D3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>><BR>wro=
te'=3D
>>ma=3D3D

```

> >mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>><BR>w=3D3D  
> >rote</A>:=3D3D3D<BR>>=3D3D3D3D<BR>> =3D3D20  
> > ><BR><BR>>I=3D3D3D3D20<BR>> > thought =3D3D  
> >I was=3D3D20  
> > groovin' but once the second Mec was =3D3D3D3D<BR>> =3D3D20  
> > >introduced<BR>>the=3D3D3D3D20<BR>> > system =3D3D  
> >stopped.=3D3D20  
> > That was a few weeks ago.<BR>><BR>>Today I =3D3D  
> >=3D3D3D3D<BR>> =3D3D20  
> > >tried=3D3D3D3D20<BR>> > different cables, eds cards, =  
=3D3D  
> >mecs,=3D3D

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