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Subject: Re: OT:I'm out and doing great!  
Posted by [JeffH](#) on Thu, 12 Jul 2007 18:52:47 GMT  
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"Sarah" <sarahjane@sarahtonin.com> wrote in message news:46e3bf6b\$1@linux...  
> Whose birthday? It's my birthday, too, yeah. No, really. Well,  
> yesterday it was, since it's technically the ninth now. I'm old. And

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Subject: OT:I'm out and doing great!  
Posted by [Nappy](#) on Thu, 12 Jul 2007 18:56:41 GMT  
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<DIV><FONT face=3DArial size=3D2>MR</FONT></DIV></BODY></HTML>  
>>>  
>>>  
>>  
>  
>Well happy birthday Sarah. I hope you spent it on gear.  
  
;o)

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Subject: Re: OT:I'm out and doing great!  
Posted by [Don Nafe](#) on Thu, 12 Jul 2007 19:08:45 GMT  
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ss the reasons why  
>ProTools and Paris have lower latency, but where you pay the price for it  
in  
>another reply to Mike's post.  
>  
>> We thought that by now we'd be using 64 bit everything(OS,DAW, Plugins..etc)  
>> but, most of DAW companies have not figured it out or liek Steinberg,  
have  
>> balked on a complete re-write of the ASIO /VST code. Now, today they Steinberg  
>> realizes it's behind..Way behind.  
>>  
>Lamont - you might want to scroll back through the forum a bit and read  
>where Chris Ludwig said that ASIO still runs a bit lower latency and more  
>efficiently than other drivers (Core audio comparable to WDM with Sonar,  
but  
>AS

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Subject: Re: OT:I'm out and doing great!  
Posted by [Aaron Allen](#) on Thu, 12 Jul 2007 19:51:05 GMT  
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IO having lower cpu overhead for the same latency). Apogee uses Core  
>audio, and the last comment I read from a DAW builder wasn't overly  
>impressed with the Symphony solution. ASIO and VST aren't way behind  
>anything. Research a little better please.  
>  
>> Apple: Apple who owns Logic Audio decide 4 years ago , to forgo the current  
>> 24bit,32 bit float coding techniques of today, and start fresh with a  
fresh  
>> 64 bit OS, along with a fresh 64 bit Pro Audio/Video app with 64 bit plugins.  
>> Yes,they've(Apple) taken some PR

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Subject: Re: OT:I'm out and doing great!  
Posted by [Jamie K](#) on Thu, 12 Jul 2007 19:56:36 GMT  
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hits in the last couple of years, but  
I  
>> think their decision to take a step back..look at the BIG picture, will  
pay  
>> dividends and put them in a new NATIVE standard,with near zero 1.6 ms  
DAW  
>> level, on their 8 & 16 core Personal computers(Macs)using the Apogee Symphony  
>> setup.  
>  
>I am almost positive Logic is still a 32-bit float aud

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Subject: Re: OT:I'm out and doing great!  
Posted by [Dedric Terry](#) on Thu, 12 Jul 2007 20:28:00 GMT  
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io engine, which is  
>completely independant of a 64-bit OS (memory/data handling, application  
>coding). In SOS Joe Bryan of Univ. Audio stated that there are  
>disadvantages to 64-bit audio esp. for plugins, not just a blanket more  
bits  
>are better.  
>  
>Also, regarding the 1.6ms round trip, Steinberg's VSL2020 interface has/had  
>0.7ms latency years ago, and if you can find one, it still does - that's  
>ASIO. Lynx cards are also running slightly lower latency than RME on some  
>systems (Nuendo, Cubase, etc) and can achieve 1.5ms roundtrip (probab

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Subject: Re: OT:I'm out and doing great!  
Posted by [erlilo](#) on Thu, 12 Jul 2007 20:37:57 GMT  
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ly  
less  
>than another 0.1ms for converters). With Samplitude/Sequoia, RME runs lower  
>than Lynx.  
>>  
>> My heart is telling me that as far as the Native race, Apple is going  
to  
>> win out. Even with some issues with core-audio., when they go 64 bit OS  
and  
>> following their APPS (Final Cut Pro, Logic Pro 8). Their strategic partnership  
>> with Apogee makes for an force to be reckoned with.  
>  
>I wouldn't jump so fast. Certainly Apple has the advantage of the whole  
>package in house, but read the

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Subject: Re: OT:I'm out and doing great!  
Posted by [dc\[3\]](#) on Thu, 12 Jul 2007 20:59:56 GMT  
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above paragraphs before proclaiming  
>Apogee/Apple as the current king of low latency. The Apogee system was  
one  
>I have watched in considering a Mac at some point mainly to see if it had  
>any better performance than an RME or Lynx system, being a Core audio  
>system, but so far that doesn't seem to be bearing out in reality, just  
in  
>marketing.  
>  
>Dedric  
>  
>>  
>> Then again, there's always Digidesign. Who has

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Subject: Re: OT:I'm out and doing great!  
Posted by [excelav](#) on Thu, 12 Jul 2007 21:33:06 GMT  
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the lion share of the Pro  
>> Audio market.  
>>  
>>  
>> Ensuring that they not only have great work flow, but great sound I/O..

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; <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
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>>> charset=3Diso-8859-1">
>>> <META content=3D"MSHTML 6.00.2800.1555" name=3DGENERATOR>
>>> <STYLE></STYLE>
>>> </HEAD>
>>> <BODY bgColor=3D#ffffff>
>>> <DIV><FONT face=3DArial size=3D2>Man, I'm so used to Paris that I've
not
>> =
>>> really had=20

>>> trying all=20

>>> site has=20
>>> some info, but how the heck does a piece of software, on top of a piece
>> =
>>> of=20
>>> software LOWER the latency (Total Mix "on top of" Cubase for =

>>> the best way to think about it to conceptualize Total Mix as functioning
>> =
>>> like an=20
>>> external mix board: a pre-recorded track from Cubase is routed to an
=
>>> input on=20
>>> the mix board and the signal to be recorded is bussed to a monitor =

>>> don't know why this is so difficult for me to grasp -probably over =
>>> thinking=20
>>> it.... (or maybe not enough Scotch?)</FONT></DIV>
>>> <DIV><FONT face=3DArial size=3D2>Thanks.</FONT></DIV>
>>> <DIV><FONT face=3DArial size=3D2>MR</FONT></DIV></BODY></HTML>
>>>
>>>
>>
>i've never have had to right click for apps d-loads but i'll give it a
try...thanks.

```

On 10 Sep 2007 04:21:20 +1000, "LaMont" <jjdpro@ameritech.net> wrote:

```

>
>Do ou right mouse click on the link? Maybe too many people are downloading..
>
>rick <parnell68@hotmail.com> wrote:
>>i would if i could get it to download properly. it keeps quitting at
>>different points anywhere from 1/2 mb to 13.5 mb.

```

>>  
>>On 9 Sep 2007 12:17:37 +1000, "LaMont" <jjdpro@ameriech.net> wrote:  
>>  
>>>  
>>>Hey.. Has anyone else tried ou these plugins? <http://antress.myweb.hinet.net/>  
>>>  
>>>See my post reply on my findings.. Would like your opinions..hey are free  
>>>, give them a try...Thanks  
>>>  
>>I'm using two computers here running Steinberg systemlink (slave and master)  
All of my audio files are on an SATA drive on my master comp. these  
computers are networked using gigabit LAN on a two gigabyte GA-K8NS Ultra  
939 Mobos. Each of these mobos has a Marvell Gigabit Lan connector 10/1000  
and a NForce 10/100 LAN connector. both connectors on both mobos are routed  
through a Gigabit switch.

OK, so I open up a project on the slave DAW, name it and then go to import  
files. I navigate to the HD on the Master DAW and import the files from the  
Audio folder on the master DAW to the project on the slave DAW. I do not  
click the option to copy the files to the working directory of the project  
on the slave DAW. when I hit OK, these files are imported to the slave  
> project most ricky tick.....I mean blazingly fast and the cool thing  
> about  
this is that they play back with hardly any VST overhead or throughput  
is

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Subject: Re: OT:I'm out and doing great!  
Posted by [Rod Lincoln](#) on Fri, 13 Jul 2007 00:28:51 GMT  
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sues over the network between the master and slave DAW.

I haven't yet tried to record audio from the slave DAW to the HD on the  
master DAW, but if it works, this basically means I can record to and store  
all my audio files on a couple of monster SATA drives on the master DAW and  
using Systemlink, just record to AD's on any computer I choose with the  
target audio directory being on the Master DAW.Samples can be streamed from  
VSTi's and sample dri

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Subject: Re: OT:I'm out and doing great!  
Posted by [Kim](#) on Fri, 13 Jul 2007 01:32:04 GMT  
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he PC (Windows) platform..

Truth is , there are more Nuendo "crack" users than legit users. I don;t knwo how Steingberg is making any money. Cubase yes, but Nuendo..No..

I guess we are back to our usuall disagreement about wha's considered Pro. That's fine, you can call pro anything you like..I'll refrain form such terms..But, I will use terms as Comercial and Project..even pro project studios. To me, jsut because a person has his PC/Mac in

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Subject: Re: OT:I'm out and doing great!

Posted by [Robert](#) on Fri, 13 Jul 2007 02:12:50 GMT

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STw5Hf1ff4PTDj5f0M+Gt1eqElzU/8WSKNuAbI+M20PutoPd4  
+xnk228hPqerSWQZxHvzIAqUbdnKmRUUsdddFM+VUMQ+PGYPiH0CccxF+Xw7  
2qpxlugs+7LIYk+wOLYMoBxGb493Ke7jl0WqElmeM2nSWshLk5rou5S+V9N3  
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ppbazex1zBUn1clXg68deHHuQXyiWIDQOxOukU5osCyTHaMQ496qFb4Mz8ox  
jtiNB0qjpQ+o2v5Xfe+Xyot5JmEJK3hgmW6RMCEvcCw23OsoM97nWGfaeLos  
xj4T6bPeyfaLutIR9osRZRNf7xIXibnv3gVSB8pYSPA

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Subject: Re: OT:I'm out and doing great!

Posted by [Paul Braun](#) on Fri, 13 Jul 2007 03:58:33 GMT

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of high end gear put out crappy

>>>productions, whereas a composer or producer with less gear can easily be

>>>working on a much higher quality level, with a much higher level of

>>>expertise (for example Steve Tushar producing sound design for Disney films,

>>>etc, all from his basement with Nuendo and an MC; or Hans Zimmer making

>>\$50

>>>million a year scoring films, with a large staff, and racks of computer

>>>systems - the PT rig for tracking, but not production). I

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Subject: Re: OT:I'm out and doing great!

Posted by [Dale](#) on Fri, 13 Jul 2007 07:02:16 GMT

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>  
nonetheless, I'm doing it.

;o)

"Neil" <IUOI@OIU.com> wrote in message news:46e74ad9\$1@linux...

>

> You & I talked about this one the phone one time a few months

> ago - it took you this long to try it? WTF do you have a list

> of "Shit to try when I get around to it" or something? lol

>

> Neil

>

>

> "DJ" <animix \_ at \_

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Subject: Re: OT:I'm out and doing great!

Posted by [rick](#) on Fri, 13 Jul 2007 08:31:37 GMT

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Sound) wrote:

> Try to create \*anything\* with that name... :-)

>

> David.

>

> W. Mark Wilson wrote:

>> Can anyone here with XP create a new folder called "con" without the

>> quotes, caps or none, anywhere on their drives, under XP as OS?

>>

>> Just curious if it's me.

>>

>> W. Mark Wilson

>>"DJ" <animix \_ at \_ animas \_ dot \_ net> wrote:

>I really don't think

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Subject: Re: OT:I'm out and doing great!

Posted by [Sarah](#) on Fri, 13 Jul 2007 09:32:09 GMT

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you are supposed to be able to do this

>with Cubase. Isn't this some kind of exclusive

Nuendo "feature"?...Well,

>nonetheless, I'm doing it.

No, it's a hardware thang, not Cubase-Nuendo thing... in fact, it's in the Multiface manual - remember we were talking about this once over the phone? And I also posted the info here once

for somebody else a few months back. I've tested it, but personally I haven't had to do it yet on an actual session because I run the stuff through my 2nd Multiface that I don't need t

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Subject: Re: OT:I'm out and doing great!  
Posted by [John \[1\]](#) on Fri, 13 Jul 2007 11:21:07 GMT  
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o show up in the headphone mix like a 2nd bass amp mic or direct stream, a triggered kick or snare signal if I've also got mics on 'em, ALL toms (since you get plenty of toms in the OH's), etc. etc.

Good for you

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Subject: Re: OT:I'm out and doing great!  
Posted by [Bill L](#) on Fri, 13 Jul 2007 12:03:56 GMT  
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has 15 mics on each banjo, dobro, & washboard I can see where he'd need more :) but 16 analogs, plus 4 lightpipe usually gits 'er done for me. Anyone?

NeilJamie K <Meta@Dimensional.com> wrote:

>

>I tried making a "con" directory on OSX and it worked fine. But then I

>tried to

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Subject: Re: OT:I'm out and doing great!  
Posted by [emarenot](#) on Fri, 13 Jul 2007 14:27:18 GMT  
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for figuring it out though! If you need 576 inputs to all be routed through the headphones, now you can do it!

:D lol

Actually, How many inputs are youse guys all using for full band tracking? I've got 16 analog & 8 lightpipe (plus 2 stereo SPDIF that are useless to me since I have no preamps with a SPDIF output), and I've yet to use all of 'em at once, and I always have at least two bass signal & at least two mics on each guitar & sometimes a scratch vox. Now in the case of





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WZiZGRiZWZiNWQ2ZTdZGRiZWZiNWQ2ZWZiZGRiZWZi  
NWQ2ZTdZGRiZWZiNWQ2ZWZiZGRiZWZiNWQ2ZTdZGRiZWZiNWQ2ZWZiZGRi  
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N2JkZGVIZjhjYmRjZTk0YzZkNjZiODQ5Y2NiZDZkZWNiZDZkNjg0ODQ4NDQy  
NDi0MjAwY2VkNg0KZGVmZmZmZmZjZWQ2ZGVjZWQ2ZDZiZGRiZWZiZGU3Zjdj  
ZWY3ZmZjZWY3ZmZiZGRiZWZiNWRiZWZiZGRiZWZiZGRiZWZiZGRiZWZiNWRi  
ZWZiZGRiZWZiZGRiZWZiZGRiZWZiNWRiZWZiZGRiZWZiZGRiZWZiZGRiZWZi  
NWRiZWYNcmJkZGVIZmJkZGVIZmJkZGVIZmI1ZGVIZmJkZGVIZmJkZGVIZmJk  
ZGVIZmI1ZGVIZmJkZGVIZmJk

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mQ5NGM2ZDY4NGFKYmQ1MjUyNTJiNW11  
YjVmN2VmZTdkZWRIZGVkNmQ2ZDYNCmNIY2VjZWQ2ZDZkNmM2YzZjNmNIY2Vj  
ZWM2YzZjNmQ2ZDZkNmNIY2VjZWQ2ZDZkNmFkYWRhZDVhNWE1YThjYmRjZWM2  
ZTdmN2M2ZWZmN2VmZjdmZmVmZjdmZmNlZjdmZmE1YzZkZTljYzZkZTdiOTRh  
ZDUyN2I5NDUyNml3MzUyDQo2YjczNTI2YjczNTI3MzdiNTI2YjczNTI2Yjcz  
NTI2YjczNTI3MzdiNTI2YjczNTI2YjczNTI2YjczNTI3MzdiNTI2YjczNTI2  
YjczNTI2YjczNTI3MzdiNTI2YjczNTI2YjczNTI2YjczNTI3MzdiNTI2Yjcz  
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NmU3YmRkZWVmYjVvNmVmYmRkZWVmYjVvNmU3YmRkZWVmYjVvNmVmYmRkZWVm  
YjVvNmU3YmRkZWVmYjVvNmVmYmRkZWVmOGNiZGNIOTRjNmQ2Nml4NA0KOWNj  
ZWQ2ZGVjZWQ2ZDY4NDg0ODQ0MjQyNDIwMGNlZDZkZWZmZmZmZmNlZDZkZWNI  
ZDZkNmJkZGVlZmM2ZTdmN2NlZjdmZmNlZjdmZmJkZGVlZmJkZGVlZmJkZGVl  
Zml1ZGVlZmJkZGVlZmJkZGVlZmJkZGVlZiAwMDBmZmJkZGUNCmVmYWRjZWU3

Subject: Re: OT:I'm out and doing great!  
Posted by [DJ](#) on Sat, 14 Jul 2007 14:07:06 GMT  
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