
Subject: Hardware "coutour and dimensionality"
Posted by [DJ](#) on Sun, 22 Jul 2007 03:53:01 GMT
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p;lt;FONT =
face=3D3DArial=20
size=3D3D2>I'll know for a fact next Tuesday=20
=3D
>when=3D20
> =20
there's</DIV>
> =
</DIV></FONT=20
face=3D3DArial size=3D3D2>time to test a couple on=20
another=3D20
> =20
system.</DIV>
> =
</DIV></FONT=20
face=3D3DArial size=3D3D2> =
</DIV>
> =20
</DIV></FONT face=3D3DArial =
size=3D3D2>=20
</DIV>
> </DIV></FONT=20
size=3D3D2></BR></BR>I choose Polesoft Lockspam =
to fight=20
spam,
=3D
>and=3D20
> =20
you?</BR></A=3D20
> =
=3D
>href=3D3D"<A=20

Subject: Re: Hardware "coutour and dimensionality"
Posted by [Martin Harrington](#) on Sun, 22 Jul 2007 06:47:55 GMT
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=
href=3D'http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
'>http://www.polesoft.com/refer.html">http://www.polesoft.com/refer</A=
>=3D
>.html=20
=
</DIV></BLOCKQUOTE ></BODY></HTML> <BR=
>>
>
</BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE
></BLOCKQUOTE></BL=
OCKQUOTE></BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0123_01C7FFF0.DBC4CC10--This is a multi-part message in MIME format.

-----=_NextPart_000_012F_01C7FFF1.28AFA770
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Neil,
Thanks. It seems Mecs should be floating in so I
shouldn't need to borrow yours. Thanks a lot for your offer.
Tom

"Neil" <OIUOIU@OIU.com> wrote in message news:46f9f242\$1@linux...

Tom, check the "For sale" section of the NG, since someone JUST
posted a bunch'o' Paris gear for sale, including MEC's - if
that doesn't work out for you I have ONE I can lend you, not
for sale, but can lend it to you for a short time if you're
willing to pay for shiping both ways. Post

Subject: Re: Hardware "coutour and dimensionality"
Posted by [DJ](#) on Sun, 22 Jul 2007 07:11:39 GMT
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wn for the count.

- > No word on the 10 modules that were onboard during
- > the mishap.
- >
- > Anyone have a spare mec they can part with?
- > Assamundo
- >
- >
- > "Tom Bruhl" <arpeggio@comcast.net> wrote in message =3D
- >news:46f4fa9a@linux...
- > I'll double check Aaron.
- >
- > Continuity is my middle name.
- > "Aaron Allen" <know-spam@not_here.dude> wrote in message =3D
- >news:46f4e6c0@linux...
- > Dude, if you have 3 toasted MEC's I think it VERY likely you =

had a

=3D

- >bad cable that put the hurt on them all as you swapped around =

parts.=3D20

- > "Tom Bruhl" <arpeggio@comcast.net> wrote in message =3D
- >news:46f472e2@linux...
- > Intersted people,
- > I know 3 fried mecs is unlikely. It's not confirmed until =

=3D

- >Tuesday=3D20
- > when I'll check the two that might 'still work'. The =

hardware =3D

- >solution
- > is seeming to be the most logical at this point. Here's why:
- >

> I was working perfectly with 2 mecs loaded to the gills and a =
=3D
>442.
> I wanted one more mec and bought one from DeeJ. Mistakenly,
> I installed it without hiding my default project. Paris =
freaked
> and I went through days of turmoil looking to get back to =
where
> I was. Paris refused to boot with mecs and no 442 at that =
time.
>
> Next I built another comp to test eds and cables and the 442. =
=3D20
> Everything went fine. No probs. This seemed pr

Subject: Re: Hardware "coutour and dimensionality"

Posted by [DJ](#) on Sun, 22 Jul 2007 07:28:17 GMT

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omising.

>
> Next I tried again in the studio with both computers and =
never =3D
>got a=3D20
> good Paris boot. Every time it wouldn't boot there was a Mec =
=3D
>attached.
> Even the 442 boots were flakey (no patchbay connections). I =
=3D
>didn't learn=3D20
> anything from this effort.
>
> 2 days ago I went to a techs place with the Paris comp, =
DeeJ's =3D
>mec
> and the 442. We used the mec throughout all testing until =
the =3D
>end.
> Fresh C drive, fresh Paris install.
> As soon as the 442 was introduced Paris booted. Likely the =
DeeJ
> mec is faulty but not necessarily.
>
> Today I went back to my original C drive (no default proj) =
and =3D
>Paris
> would not boot with my other Mec that is loaded to the gills. =

I
=3D
>deleted
> the Scherzo drivers, reloaded the new ones I just got, =3D
>uninstalled the
> subsystem and reloaded it. Once I changed to the 442 the =
system
=3D
>was fine.
>
> Let me rephrase "Paris would not boot" . . . Actually it =
would
=3D
>usually start
> up but no audio was available in the patchbay except with the =
=3D
>442.
>
> My take is that the introduction of DJ's mec (whether it =
worked
=3D
>or didn't,
> let's assume that it worked) was screwy probably by my own =
=3D
>doing. I
> removed it and later shorted a SCSI 2 cable at the Master Mec =
=3D
>sometime during that
> next week. There was smoke in the power supply area so I =
never
=3D
>tried that
> Mec again. My other mec was attached at that time. I now =
think
=3D
>it fried something
> in their too.
>
> I am trying DJs and my hopefully unfried mec at another =
studio =3D
>on Tuesday to confirm
> that neither works. If I'm wrong then we're back to =
software.
>
> It ain't over till it's over.
> Tom
>
>

>
> =3D20
> "Neil" <IOU@OIU.com> wrote in message =
news:46f46d03\$1@linux...
>
> In all seriousness - THREE

Subject: Re: Hardware "coutour and dimensionality"
Posted by [erlilo](#) on Sun, 22 Jul 2007 07:29:56 GMT
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bad MEC's??? What's the real
> likelihood of that? Unless all 3 PSU's got hit hard with a
> voltage spike or something weird like that, is it really
> possible that ALL of his MECs went bad?
>
> Neil
>
>
>
> "DJ" <animix _ at _ animas _ dot _ net> wrote:
> >
> >
> >Tom,
> >
> >Do you think the one I sent was bad ? It was working fine =
=3D
>when I pulled
> =3D3D
> >it from the rack.=3D3D20
> >
> >I've noticed a few posts recently regarding errors. Maybe =
no
=3D
>more than =3D3D
> >usual, but it seemed like an unusually high number to me =
over
=3D
>the last =3D3D
> >few weeks. Errors I'm not familiar with. It will have been =
10
=3D
>years in =3D3D
> >November since Paris shipped. I wonder if the lifespan of =
=3D
>this hardware
> =3D3D

> is starting to fade. TG for TheSoniq, I guess.
>
> >Deej
>
> > "Tom Bruhl" <arpeggio@comcast.net> wrote in message =3D3D
> >news:46f44c75\$1@linux...
> > 3 bad mecs.
>
> > Hmmm?
>
> > I'll know for a fact next Tuesday when there's
> > time to test a couple on another system.
>
>
>
> > I choose Polesoft Lockspam to fight spam, and you?
> > http://www.polesoft.com/refer.html =3D20
>
> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 =3D
> >Transitional//EN">
> ><HTML><HEAD>
> ><META http-equiv=3D3D3DContent-Type =
content=3D3D3D"text/html"; =3D3D
> > charset=3D3D3Diso-8859-1">
> ><META content=3D3D3D"MSHTML 6.00.6000.16525" =3D
>

Subject: Re: Hardware "coutour and dimensionality"
Posted by [gene lennon](#) on Sun, 22 Jul 2007 12:56:41 GMT
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IV> </DIV>
> ><DIV>Deej</DIV>
> ><DIV> </DIV>
> ><BLOCKQUOTE dir=3D3D3Dltr=3D3D20
>

Subject: Re: Hardware "coutour and dimensionality"
Posted by [Paul Artola](#) on Sun, 22 Jul 2007 14:34:21 GMT
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's
=3D
>I think it=3D20

> VERY likely you had a bad cable that put the hurt on them =3D
>all as you=3D20
> swapped around parts. </DIV>
> <BLOCKQUOTE dir=3D3Dltr=3D20
> style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
5px;
=3D
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Tom Bruhl" <<A=3D20
> =
href=3D3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> =3D
>wrote in=3D20
> message <A =3D
>href=3D3D"news:46f472e2@linux">news:46f472e2@linux...</DIV>
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>bought one from=3D20
> DeeJ. Mistakenly,<

Subject: Re: Hardware "coutour and dimensionality"
Posted by [neil\[1\]](#) on Sun, 22 Jul 2007 14:52:42 GMT
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;/DIV>
> <DIV>I installed it without =

hiding =3D
>my default=3D20
> project. Paris freaked</DIV>
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> <DIV> </DIV>
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the =3D
>studio with both=3D20
> computers and never got a </DIV>
>

Subject: Re: Hardware "coutour and dimensionality"
Posted by [LaMont](#) on Sun, 22 Jul 2007 15:53:09 GMT
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>it. Once I=3D20
> changed to the 442 the system was fine.</DIV>
> <DIV> </DIV>
> <DIV>Let me rephrase "Paris =
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>not boot" . =3D20
> . Actually it would usually start</DIV>
> <DIV>up but no audio was =
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Subject: Re: Hardware "coutour and dimensionality"

Posted by [DJ](#) on Sun, 22 Jul 2007 16:42:49 GMT

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> 6.00.6000.16525"=3D20
> =3D
>name=3D3D3DGENERATOR>
><STYLE></STYLE>
></HEA=3D
>D>
><BODY=3D20
> bgcolor=3D3D3D#ffffff>
><DIV><FONT =3D
>face=3D3D3DArial=3D20
> =3D
>size=3D3D3D2>Tom,</DIV>
><DIV><FONT=3D20
> face=3D3D3DArial size=3D3D3D2>=3D20
> </DIV>
><DIV><FONT face=3D3D3DArial =3D
>size=3D3D3D2>Do=3D20
> you think the one I sent was =3D3D
>bad=3D20
> ?=3D3D20
><FONT face=3D3D3DArial =3D
>size=3D3D3D2>It was=3D20
> working fine when I pulled it
=3D3D
>from =3D
>the=3D3D20
>rack.=3D20
> </DIV>
><DIV>&
