
Subject: Re: OK, Deej, you talked me into it...
Posted by [DJ](#) on Thu, 20 Dec 2007 03:14:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

/>
Tom

"Dimitrios" <musurgio@otenet.gr> wrote in message =
news:47b8c946\$1@linux...

Hi,
All of the sudden I cannot lunch Paris till the end.
It starts alright locks all my adat cards across 3 mec's (lights stop =
flashing
) and when all seem

Subject: OK, Deej, you talked me into it...
Posted by [Neil](#) on Thu, 20 Dec 2007 03:28:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

comp.

It's probably one cable that isn't allowing the
loop around.

You know, try the simplest fix first.

Subject: Re: OK, Deej, you talked me into it...
Posted by [Neil](#) on Thu, 20 Dec 2007 04:21:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

that Paris will go to vST/DX search as usual when =
starting
then all lights on mecs are flashing and I get this No interface =
connected
to master card reset your cables thing !
Any clew ??
Thanks
Dimitrios

I choose Polesoft Lockspam to fight spam, and you?
<http://www.polesoft.com/refer.html>
-----=_NextPart_000_00F8_01C8719C.560368C0

Content-Type: text/html;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

Subject: Re: OK, DeeJ, you talked me into it...
Posted by [DJ](#) on Thu, 20 Dec 2007 04:58:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

t;
<DIV> </DIV>
<DIV>It's probably one cable that isn't =
allowing=20
the</DIV>
<DIV>loop around.</DIV>
<DIV> </DIV>
<DIV>You know, try the simplest fix=20
first.</DIV>
<DIV>Tom</DIV>
<DIV> </DIV>
<DIV> </DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Dimitrios" <<A=20
href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr

Subject: Re: OK, DeeJ, you talked me into it...
Posted by [Nei](#) on Fri, 21 Dec 2007 06:16:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

t-Transfer-Encoding: quoted-printable

Dimitrios,
I own Faderworks and will commend the man
who is responsible for this upgrade path!

A very nice development indeed!
Tom
"Dimitrios" <musurgio@otenet.gr> wrote in message =
news:47b9b0e5\$1@linux...

DJ and other Paris users,
After contacting again Faderworks author about PDC although he did not =

refuse

to work on a REAL PDC plugin program for Paris !! he is not sure if =
enough

people would buy that !

Instead he promised to update faderworks with this brilliant idea !!!

There will be an extra latency page where we will be able to put every =
plugin

with its name and latency (typed from the beginning) meaning that you =
will

have to do this once and type for all your vst/dx and eds plugins =
their latencies

(VSTSPY can detect vst latencies for you !) and have a ON/OFF button =
on each

of them.

So everytime you put a plugin, for instance UAD1 nigel then you just =
push

the ON button and every other Paris audio track will align with Nigel =
!!!

Isn't that wonderful ?

Hey DJ jump back on Paris with us...

We need your input !

Please support the Faderworks plugin and you that you have not bought =
this

please do so as this is the most important VST plugin ever for all us =
Paris

users.

It does not only have this latency compensation we all were hoping for =
but

it is a 32 group maker for Paris !!! with mute, volume and panning =
whole

groups across submixes !!!

If you happen to buy Faderworks as to show our gratitude that this =
author

is paying attention to our needs when NO OTHER daw user would benefit =
anymore

then this is the least we can do to show our appreciation !!

Thank for reading

Dimitrios

I choose Polesoft Lockspam to fight spam, and you?

Subject: Re: OK, Deej, you talked me into it...

Posted by [LaMontt](#) on Fri, 21 Dec 2007 18:03:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"tonehouse" <<A=20
href=3D"mailto:zmcleod@comcast.net">zmcleod@comcast.net> wrote =
in message=20
news:47bb2a7f@linux...</DIV>I =
agree with=20
Neil .I am not sure exactly what triggers it,but if I cut or
boost =
much low=20
freq (100 or below)on the Paris eq,most of the time it gets =
a
strange=20
distortion,or artifact to the sound...The EQ plug that works =
with
multiple=20
instances and sounds great with Paris is the PSP =
MasterQ..hardly<

Subject: Re: OK, Deej, you talked me into it...
Posted by [Ne](#) on Fri, 21 Dec 2007 19:04:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

;gt;>=20
>Mike
> >>>>
> >>>
>=20
>>>
> >>
> >>
>=20
>
>

</BLOCKQUOTE>
<DIV>

I choose Polesoft Lockspam to fight spam, =
and=20
you?
<A=20
href=3D"

Subject: Re: OK, Deej, you talked me into it...
Posted by [LaMontt](#) on Sat, 22 Dec 2007 04:33:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

oiding using boost or cut on the bass
because
> =
>>
>=20
>the=20
> graphic
EQ?
> >
> >>Since many of us are XP =
>users it=20
> can make a difference knowing what you
> >
> =
>>>meant=20
> since the bass is a tough instrument to EQ in the first place =
>and
>=20
> >we
> >>may be complicating or making it worse with =

> went with BT's
> >>recommendation to crank t

Subject: Re: OK, DeeJ, you talked me into it...
Posted by [Neil](#) on Sat, 22 Dec 2007 05:10:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

from the eq especially noticable with drums =
>when=20
> mixing.
> >>>> I may say that frequency wise Paris =
>is not=20
> super stable and always
trying
> >>>> to use =
>compressors=20
> to overcome...
> >>>> Anyone else sharing these =
>findings=20
> ?
> >>>> Regards,<

Subject: Re: OK, DeeJ, you talked me into it...
Posted by [LaMontt](#) on Sat, 22 Dec 2007 06:33:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

ompared to=20
> two instances
> >for
> >>>> >the full =
>multi=20
> band.
> >>>> >
> >>>> >I've =
>been=20

> seems
> >>>> >that whenever any PARIS eq is set =
>to a=20
> narrow band and at a low
> >>> frequency,
>=20

>putting=20
> various DC offset
> >>> filters<

Subject: Re: OK, DeeJ, you talked me into it...
Posted by [Deej](#) on Sat, 22 Dec 2007 20:50:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

ot 0.03ms ?Black and white thinking would be:

-Microsoft is horrible and Apple is perfect.

Nobody is saying that, either. Not even James.

Or:

-Microsoft is horrible and Apple is equally horrible.

A few people seem to be saying that. But that sounds like a rationalization to gloss over Microsoft's repeated bad behavior.

IMO, Microsoft has done some thing right, some things wrong, but have demonstrated a pervasive lack of respect for business ethics (yes, there is such a thing :^) and a lack of respect for the law which the record shows has crossed over the line into criminal behavior. They did, after all lose a criminal court case over the Netscape thing, and they also ended up paying some millions to Be for Microsoft's illegal market interference that drove BeOS out of the market, (a real loss for media producers BTW). Microsoft's shenanigans are legendary and haven't stopped.

OTOH, Apple has pulled some boneheaded moves along the way. The example with hardware OEMs being one. And their treatment of Be being another.

Also the years wasted trying to get past OS9 before finally bringing in NeXT. However, AFAIK, Apple did not do anything criminal in those cases.

Both companies flirted with ethical impropriety with stock options, and both have changed their policies there. Apple perhaps worse on that one, I think several people left Apple in a legal cloud over that issue.

Whereas I don't think anyone left Microsoft over responsibility for any of their criminal transgressions. AFAIK, at Microsoft no one has taken responsibility, ever, for anything. Microsoft just seems to pay the fines as a cost of doing business while aggressively manipulating the system to reduce the consequences for their questionable actions.

On the plus side, Microsoft has contributed to making the computer business into a commodity business with downward price pressures. This is beneficial, to a point, but the "Microsoft tax" also adds to the cost, sometimes even for those using, say, Linux. And currently Microsoft is pushing their user base to adopt a new OS that is less robust than their previous version and apparently a step backwards for media producers.

On the plus side, Apple has built a business that pays attention to media producers, from the production side through the distribution side, and for that they deserve some amount of credit from folks like us. And on some of their pro products, hardware and software, the pricing is actually a better deal than other options. OTOH, for some products it's not a better deal, and sometimes Apple's increasing consumer orientation seems a distraction from the pro side.

From my experience, I've had personal responses from Apple which demonstrate that they are generally focused on getting things right with their media production products. While they do rush out buggy software

sometimes, they have improved their products immensely over the years that I've been using them. They do listen to users and some of their products have earned their reputation as industry standards for media production.

Overall, it would be far too simplistic to say that one of these companies is just as bad as another. In my view, between the two, Microsoft clearly takes the "prize" for unethical behavior. While at the same time Apple is not perfect.

But if that's too "nuanced" then yeah, they both suck. ;^)

Cheers,
-Jamie
www.JamieKruz.com

Kim wrote:

> "James McCloskey" <excelsm@hotmail.com> wrote:

>> Yeah, Microsoft never screws anybody.

>

> Dude, NOBODY is saying that.

>

> Cheers,

> Kim.

>Hi John,

With Sonar no way Jose.

Chris

John wrote:

> isn't it 3ms latency and not 0.03ms ?

--

Chris Ludwig

ADK Pro Audio

(859) 635-5762

www.adkproaudio.com

chrisl@adkproaudio.comFor the record, it was what Apple did to the cloners that drove me into the

ever welcoming arms of Redmond. I couldn't afford Apple hardware, but I could afford a Power 603e machine that was my first experience with computer audio. Less than a year after that Apple shut down the cloners and I realized, 'Hey, these are greedy corporate bastards just like Microsoft. And Windows hardware is cheap and I can build my own.' Which lead me to a 400 Mhz Celeron + Paris,

and the rest is (grim, money losing, book publishing) history.

Your story is one version. Another is that Power was a smart, talented, agile hardware vendor who was beating the daylights out of Apple because they were everything Apple had long since ceased to be--entrepreneurial and customer oriented.

TCB

"James McCloskey" <excelsm@hotmail.com> wrote:

>

>"Deej" <noway@jose.net> wrote:

>>

>>"James McCloskey" <excelsm@hotmail.com> wrote in message

>>news:47bba823\$1@linux...

>>>

>>> Ok, can you give me a legitimate example of Apple buying market share?

> |

>>

>>How about the time the pulled the OS licensing from PowerComputing and UMaxx

>

>>and closed two entire companies and threw all those folks out of work.

>>

>>

>Deej since you mentioned PowerComputing,there are a few things that should

>be noted. As I've said, the cloners ate in to Apple's sales. The clones

>advertised mainly in Mac publications to Mac users, If they had advertised

>in PC publications and did other forms of advertising to non Mac users they

>would have grown the market. They didn't, they cherry picked Apple sales.

> One such famous incident was when PowerComputing was directly competing

>with Apple by selling 3000 clones to Apple's long time customer Lockheed

>Martin, that didn't go over to well. PowerComputing also worked a deal

with

>IBM to get the fastest PowerPC processors before Apple could, this further

>cost Apple sales.

>

>Steve Jobs went to all the cloners and tried to renegotiate the licensing

>prices, the cloners wouldn't hear of it, so Apple did not renew the licensing

>with Mac OS 8. Apple did not pull the licensing. The cloners could still

>build systems and ship them with Mac OS 7.6 installed, and bundled OS 8,

>they chose not to. PowerComputing announced after that, that they were

going

>to start building PCs, which I think they did for a short time. In the

end,

>Apple bought out PowerComputing for 100 million dollars in Apple stock.

>I think that was pretty generous of Apple. I believe it was up to Kahng

>to take care of his workers from there.

>

>As far as UMAX, they continued on for years building scanners and other products

>as they did before they made clones.Did you get my email(s)

if not please contact me at

dnafe at rogers dot com

ThanksHi Guys Thanks for your responses. What had happened is the new MoBo came with it's own risers. I replaced my old ones with them and the new ones were a tad shorter, so the metal tang was preventing the EDS from going down far enough. I am putting the old risers back in but wouldn't you know I'm 2 short. Well not me but the number of risers I have, so I have to wait to finish until I can get to town and get 2 more risers.When I get this I will be back with more?'s. Thanks again Jim

Chris Ludwig <chrisl@adkproaudio.com> wrote:

>HI Neil,

> Yes good point.

>If its on slots 1-3 it could be resting on the chipset heat sink fan and

>on slot 5 it could be resting on the yellow USB port connectors.

>Chris

>

>

>

>Neil wrote:

>> Or, could it be the very back end of the card, hitting against

>> a lip or ridge or something like that on the inside of the case

>> itself (depending on how deep the case is)?

>>

>> Neil

>>

>>

>> "John" <no@no.com> wrote:

>>

>>> Is the metal tang that you screw it down with preventing it from going down

>>> more ?

>>>

>>

>>

>

>--

>Chris Ludwig

>ADK

>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>

>www.adkproaudio.com <http://www.adkproaudio.com/>

>(859) 635-5762My Phenergan/Codiene cough syrup can kick your Vicodin's butt any day.

"rick" <parnell68@hotmail.com> wrote in message
news:uhatr3leus43r9373l4j1luoi4mjf0la1s@4ax.com...

>i don't get it...must be the vicodin. ;o)

>

>

>

> On Thu, 21 Feb 2008 23:05:52 -0600, "Aaron Allen"

> <know-spam@not_here.dude> wrote:

>

>>While walking down the street one day a US

>>senator is tragically hit by a truck and dies.

>>His soul arrives in heaven and is met by St. Peter at

>>the Golden Gate.

>>

>>"Welcome to heaven," says St. Peter. "Before you

>>settle in, it seems

>> there is a problem. We seldom see a high official

>>around these parts,

>> you see, so we're not sure what to do with you." "No

>>problem, just

>> let me in," says the man. "Well, I'd like to, but I

>>have orders from

>> higher up. What we'll do is have you spend one day

>>in hell and one in

>> heaven. Then you can choose where to spend

>>eternity." "Really, I've made

>> up my mind. I want to be in heaven," says the

>>senator. "I'm sorry, but

>> we have our ru

Subject: Re: OK, DeeJ, you talked me into it...

Posted by [DeeJ](#) on Sat, 22 Dec 2007 21:04:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

mputing was directly competing

>>with Apple by selling 3000 clones to Apple's long time customer Lockheed

>>Martin, that didn't go over to well. PowerComputing also worked a deal

> with

>>IBM to get the fastest PowerPC processors before Apple could, this further

>>cost Apple sales.

>>

>>Steve Jobs went to all the cloners and tried to renegotiate the licensing
>>prices, the cloners wouldn't hear of it, so Apple did not renew the
>>licensing
>>with Mac OS 8. Apple did not pull the licensing. The cloners could still
>>build systems and ship them with Mac OS 7.6 installed, and bundled OS 8,
>>they chose not to. PowerComputing announced after that, that they were
> going
>>to start building PCs, which I think they did for a short time. In the
> end,
>>Apple bought out PowerComputing for 100 million dollars in Apple stock.
>
>>I think that was pretty generous of Apple. I believe it was up to Kahng
>>to take care of his workers from there.
>>
>>As far as UMAX,

Subject: Re: OK, DeeJ, you talked me into it...
Posted by [Neil](#) on Sun, 23 Dec 2007 02:09:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

are no where near close
>to MS on being evil and unscrupulous. Not the same!

Dude, I would tend to agree that M\$ are a little worse. My opinion is that part of the reason for this is that they simply have more power, but that's my opinion and I don't expect you to share it.

What I do expect you to share is the basic idea that NEITHER of them are perfect and NEITHER of them are COMPLETELY evil. They are both a mix. Sometimes they see a competitor and use their power to club them over the head to the detriment of all of us. Both of them do it. One has more ability to do it than the other.

But really... whatever. ;o)

Cheers,
Kim.HI Lamont,
All that and still the worst support and worst warranty in the business.

Chris

LaMont wrote:
> Just got off of the Motus site to see the new 828 MkIII..WOW!!
>

> Take a look at the setup. The nice mixer with EQ, lim, & Verb. As well as
> the Control Room section. Nice touch..
>
> http://www.motu.com/products/motuaudio/828mk3/images/mix_large.jpg/image_view_fullscreen
>
> <http://www.motu.com/products/motuaudio/828mk3/cuemix-fx.html>
>
> <http://www.motu.com/products/motuaudio/828mk3>
>
>
>
>

--

Chris Ludwig

ADK Pro Audio
(859) 635-5762

www.adkproaudio.com

chrisl@adkproaudio.com Chris Ludwig <chrisl@adkproaudio.com> wrote:

>HI Lamont,

> All that and still the worst support and worst warranty in the business.

What's that... they give you a "waiver warranty"?

(meaning, the warranty's good for as long as you can see the salesman waving in your rear-view mirror as you're driving away from the store).

:)"jim drago" <jamesd@prospect.k12.or.us> wrote:

>

>Hi Guys Thanks for your responses. What had happened is the new MoBo came
>with it's own risers. I replaced my old ones with them and the new ones
were

>a tad shorter, so the metal tang was preventing the EDS from going down
far

>enough.

Ah... so John nailed the problem!

>I am putting the old risers back in but wouldn't you know I'm 2 short.

>Well not me but the number of risers I have, so I have to wait to finish

>until I can get to town and get 2 more risers.

You don't want to just get a crazy straw & cut a couple pieces
to length & stick a couple screws through there? lol

NeilWow! After a long, long time, I finally got my 2nd CD finished and made.

It was recorded entirely in Paris, and mastered entirely in Paris by our own Sakis. It is called, "Images of Movements thru Time and Space."

It is a bit difficult to categorize, as it has roots in jazz due to the improvisation involved, yet it also has classical and avant garde roots.

There is more information about the CD, along with some mp3 samples on my site at www.enchantedvibrations.net

I even got Gene Lennon involved in checking out my mixes early on. I have some GREAT players joining me, including guitarist Michael Gregory. Check it out.

Lou Guarino Or this warranty: If it breaks in half, you get both halves!

;^)

But since my 828MkII has been very dependable; and since MOTU has been timely with OSX driver updates when needed; and since the new 828MkIII feature set looks tempting; I think the 828MkIII is worth considering.

Cheers,
-Jamie
www.JamieKruz.com

Neil wrote:

> Chris Ludwig <chrisl@adkproaudio.com> wrote:
>> HI Lamont,
>> All that and still the worst support and worst warranty in the business.
>
> What's that... they give you a "waiver warranty"?
> (meaning, the warranty's good for as long as you can see the
> salesman waving in your rear-view mirror as you're driving
> away from the store).
>
> :)Congrats Lou!

Cheers,
-Jamie
www.JamieKruz.com

Louis Guarino Jr. wrote:

> Wow! After a long, long time, I finally got my 2nd CD finished and made.
> It was recorded entirely in Paris, and mastered entirely in Paris by our
> own Sakis. It is called, "Images of Movements thru Time and Space."
>

> It is a bit difficult to categorize, as it has roots in jazz due to the
> improvisation involved, yet it also has classical and avant garde roots.
> There is more information about the CD, along with some mp3 samples on
> my site at www.enchantedvibrations.net
>
> I even got Gene Lennon involved in checking out my mixes early on. I have
> some GREAT players joining me, including guitarist Michael Gregory. Check
> it out.
>
> Lou Guarinol thought about that but I didn't have any screws the right length. ;^)

"Neil" <OI@OI.com> wrote:

>
>"jim drago" <jamesd@prospect.k12.or.us> wrote:
>>
>>Hi Guys Thanks for your responses. What had happened is the new MoBo came
>>with it's own risers. I replaced my old ones with them and the new ones
>were
>>a tad shorter, so the metal tang was preventing the EDS from going down
>far
>>enough.
>
>Ah... so John nailed the problem!
>
>>I am putting the old risers back in but wouldn't you know I'm 2 short.
>>Well not me but the number of risers I have, so I have to wait to finish
>>until I can get to town and get 2 more risers.
>
>You don't want to just get a crazy straw & cut a couple pieces
>to length & stick a couple screws through there? lol
>
>Neil
>Hi Neil,
>90 day warranty and you have to pay a 79.00 fee minimum for replace or
>repair past that.

Chris

Neil wrote:

> Chris Ludwig <chrisl@adkproaudio.com> wrote:
>
>> HI Lamont,
>> All that and still the worst support and worst warranty in the business.
>>
>
> What's that... they give you a "waiver warranty"?
> (meaning, the warranty's good for as long as you can see the
> salesman waving in your rear-view mirror as you're driving

> away from the store).
>
> :)
>

--

Chris Ludwig
ADK

chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>

www.adkproaudio.com <http://www.adkproaudio.com/>

(859) 635-5762I don't chris..sweetwater warrants motu stuff much longer than 90 days..

Chris Ludwig <chrisl@adkproaudio.com> wrote:

>HI Neil,

>90 day warranty and you have to pay a 79.00 fee minimum for replace or
>repair past that.

>

>Chris

>

>

>Neil wrote:

>> Chris Ludwig <chrisl@adkproaudio.com> wrote:

>>

>>> HI Lamont,

>>> All that and still the worst support and worst warranty in the business.

>>>

>>

>> What's that... they give you a "waiver warranty"?

>> (meaning, the warranty's good for as long as you can see the

>> salesman waving in your rear-view mirror as you're driving

>> away from the store).

>>

>> :)

>>

>

>--

>Chris Ludwig

>ADK

>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>

>www.adkproaudio.com <http://www.adkproaudio.com/>

>(859) 635-5762"Kim" <hiddensounds@hotmail.com> wrote:

>

>"James McCloskey" <excelsm@hotmail.com> wrote:

>>Dude, my point is Apple and Microsoft are not the same when it comes to

>business

>>practices and ethics. Apples not perfect, but they are no where near close

>>to MS on being evil and unscrupulous. Not the same!

>

>Dude, I would tend to agree that M\$ are a little worse. My opinion is that
>part of the reason for this is that they simply have more power, but that's
>my opinion and I don't expect you to share it.
>
>What I do expect you to share is the basic idea that NEITHER of them are
>perfect and NEITHER of them are COMPLETELY evil. They are both a mix. Sometimes
>they see a competitor and use their power to club them over the head to
the
>detriment of all of us. Both of them do it. One has more ability to do it
>than the other.
>

Can you give me an example of Apple doing this?

>But really... whatever. ;o)
>
>Cheers,
>Kim.
>I'll mention that Tascam has had this kind of 90 day BS warranty forever also.
You would think there would be federal laws that would say otherwise.

Chris Ludwig <chrisl@adkproaudio.com> wrote:

>HI Neil,
>90 day warranty and you have to pay a 79.00 fee minimum for replace or
>repair past that.

>
>Chris

>
>
>Neil wrote:

>> Chris Ludwig <chrisl@adkproaudio.com> wrote:

>>
>>> HI Lamont,
>>> All that and still the worst support and worst warranty in the business.

>>>
>>

>> What's that... they give you a "waiver warranty"?
>> (meaning, the warranty's good for as long as you can see the
>> salesman waving in your rear-view mirror as you're driving
>> away from the store).

>>
>> :)

>>
>

>--
>Chris Ludwig
>

Subject: Re: OK, DeeJ, you talked me into it...
Posted by [Deej](#) on Sun, 23 Dec 2007 02:18:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

can't prove it - yet) is that Apple gave Apogee lower level access to core audio that isn't in the SDK, thereby giving the Apogee/Logic combo a significant edge over Digital Performer, Nuendo/Cubase, RME, MOTU, Digidesign, etc.

7) Apple drops the price of Logic to \$500, with additional software/etc thrown in (imho, this is below average market value for a DAW software and most likely a loss leader).

8) Why? To sell Macs and Apogee interfaces. Logic is priced too low to be a profit center - it's just a marketing tool now to expand the Mac's position in consumer, prosumer, hobby, and beginner, lower end musician markets, to the detriment of other 3rd party companies also developing for the platform.

In both cases, Apple is using applications to push their hardware, even though there are competing applications, and the Microsoft argument would suggest that using applications and exclusivity of them, and hardware, is a conflict of interest for an operating system developer, much less a computer builder.

Just my .02 - can't prove it any more than anyone can *prove* Microsoft is evil. I don't like MS, but Apple isn't making friends in my end of the pro audio world - just putting this in perspective. Btw, I'm not the only one with this supposition - there are some other well respected audio people in agreement.

Btw - didn't post this to get deeper into an argument - just since you asked for an example, and I had read the same supposition of Apple's move with core audio from another Nuendo user just today, so might as well pass it on here.

I don't hate Apple - but I do hate exclusive deals, and lock outs that do nothing but hurt the consumer by limiting options. I have yet to verify that core audio really is faster with Apogee interfaces, so take that with a grain of salt - Apogee claims they are, of course. Point is, if to get the most out of your Mac for audio, you not only have to buy and Apogee interface (an Apple partner), but Logic as well, and don't have the option of running a MOTU interface, RME, Lynx, M-Audio, etc with any other software, your are sacrificing options.

Sounds like a text book Digidesign move to me, but it's Apple doing the price cuts and exclusive deals to undercut the market and sell more Macs and other Apple-partner products. If there were no Mac support from other companies (MOTU, RME, Lynx, etc), you could call it "their product, their market", but we are comparing operating systems and computers here, so that doesn't stand. It may not be illegal (but I believe it is close), but it is

hurting consumers.

Regards,

Dedric This is a multi-part message in MIME format.

-----=_NextPart_000_00DB_01C8759F.2F37E020

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

We'll just have to disagree about it I guess. I still like ya and I = think you're a cool dude, just a bit misguided :) I find nothing ethical = in the things I've posted about so far and you could post the same kind = of things about MS and we'd see that together. But not the mighty blue = apple? Added to that the Jobs li(n)e by li(n)e <-bad pun #1> that was = pushed on the public (*).=20

It ain't like I'm saying MS is ethical - they're not, either - but the = only thing keeping Apple from being the same ugly foul hairy beast is = financial firepower. Gates lies about how great Vista is. It's a turd. = Jobs lied about how great Motorola chips were. They were turds. Gates = forces you as a business to buy office/OS's through each planned = obsolescence upgrade. Jobs tells you to think you're safe from virii as = an ad campaign and tells you how Mac runs office 'just as well as a PC'. = but fails to mention it's OLD version of office, years old in fact. = There are 60 known virii in the wild for Mac, but you won't hear about = that from Jobs/Apple. =20

Apple Ads, speaking of....PC's are cold and harsh and only good at = office apps, 'eh? Somebody should tell that to all the video and audio = guys that make wonderful art every single day on a windows PC, because = they didn't get the memo. I will say that iLife and GarageBand are = pretty cool, though not pro of course. I have 2 macs at my avail at = work, and several PC's. Frankly, they both tick me off from time to time = but the Win boxes see more use and tick me off a whole lot less. Nothing = like plugging in a KVM and having your Mac reach an unrecoverable error = and forced shutdown because it doesn't like the KVM. Every time. But not = being the latest OS I can't get support for it w/o buying some more = "apple care", and Belkin had no idea what would cause it, nor my vendor. = I had been considering a Mini for personal use (with boot camp of = course), but that kinda gotcha rather cinched the "think I'll pass for = now" for me. MacOS-x 10.29 on dual procs, and it's a foot prop under my = desk now. At least it doesn't crash that way and it's more ergonomic for = my peds, heh... I get a warm fuzzy and smirk when my feet hit it :>

(*) Apple is so much faster, Apple is so much more interesting, Apple is = so much better at.... er, hey, it's the new and improved Apple now = with INTEL hardware (IE, that's called a PC Steve-O, and no amount of =

backpeddling will cover the fact that you were lying through your teeth = about how much faster Motorola's I'd-rather-be-in-a-cell-phone chips = were over INTEL) and it's so much better than , uh.. running windows = (can't say PC anymore at this point)! Er, wait.. now you can run Windows = on your Apple! (which I don't have a problem with, in fact I applaud = that one but don't you think that's rather odd for Apple to say bad = windows, bad windows.. hey, you can now run windows?) I also give major = points to that dually quicksilver being WAY cleanly designed inside. = Superb visual build inside the box. Too bad it's an ergonomic foot = device now.=20

You talked about MS stealing the macOS software GUI. Ok, where did Apple = get their code base from for OS-X? Can't see the worm in both apples, = 'eh? <-yes, that was bad pun #2.... but I am a punny guy!>

They screwed you as a clone seller even and still you deny. Horse, = water, no drinky. You're probably thinking the same thing about the = majority here. In all seriousness, I'm glad you have enjoyed your = relationships with Mac, I cannot report the same, unfortunately. I = absolutely adore my IPOD though, and although iPhone is tre' cool, it's = not cutting it with me on the tech end so it's off the list of 'to buy'. = I also thought that the Cinema Display was about the most beautiful = display ever as far back as 4~5 years ago. on the overall though, I = didn't like Apple computer kool-aid any better than MS's kool-aid.

You're ok in my book man, so don't take any of this all personal or = anything, it's really not meant that way. I haven't forgotten when I had = a problem with a Mac you are the first and only dude offered and = followed through to help me out. Some day I'll get a chance to repay in = kind.

AA

"TCB" <nobody@ishere.com> wrote in message news:47bf218e\$1@linux...
>=20

> For the record, it was what Apple did to the cloners that drove me = into the
> ever welcoming arms of Redmond. I couldn't afford Apple hardware, but = I could
> afford a Power 603e machine that was my first experience with computer = audio.
> Less than a year after that Apple shut down the cloners and I = realized, 'Hey,
> these are greedy corporate bastards just like Microsoft. And Windows = hardware
> is cheap and I can build my own.' Which lead me to a 400 Mhz Celeron + = Paris,

> and the rest is (grim, money losing, book publishing) history.=20
>=20
> Your story is one version. Another is that Power was a smart, =
talented, agile
> hardware vendor who was beating the daylights out of Apple because =
they were
> everything Apple had long since ceased to be--entrepreneurial and =
customer
> oriented.=20
>=20
> TCB
>=20
> "James McCloskey" <excelsm@hotmail.com> wrote:
>>
>>"Deej" <noway@jose.net> wrote:
>>>
>>>"James McCloskey" <excelsm@hotmail.com> wrote in message=20
>>>news:47bba823\$1@linux...
>>>>
>>>> Ok, can you give me a legitimate example of Apple buying market =
share?
>> I
>>>
>>>How about the time the pulled the OS licensing from PowerComputing =
and
> UMaxx
>>
>>>and closed two entire companies and threw all those folks out of =
work.
>>>
>>>
>>Deej since you mentioned PowerComputing,there are a few things that =
should
>>be noted. As I've said, the cloners ate in to Apple's sales. The =
clones
>>advertised mainly in Mac publications to Mac users, If they had =
advertised
>>in PC publications and did other forms of advertising to non Mac users =
they
>>would have grown the market. They didn't, they cherry picked Apple =
sales.
>> One such famous incident was when PowerComputing was directly =
competing
>>with Apple by selling 3000 clones to Apple's long time customer =
Lockheed
>>Martin, that didn't go over to well. PowerComputing also worked a =
deal
> with

>>IBM to get the fastest PowerPC processors before Apple could, this =
further
>>cost Apple sales.
>>
>>Steve Jobs went to all the cloners and tried to renegotiate the =
licensing
>>prices, the cloners wouldn't hear of it, so Apple did not renew the =
licensing
>>with Mac OS 8. Apple did not pull the licensing. The cloners could =
still
>>build systems and ship them with Mac OS 7.6 installed, and bundled OS =
8,
>>they chose not to. PowerComputing announced after that, that they =
were
> going
>>to start building PCs, which I think they did for a short time. In =
the
> end,
>>Apple bought out PowerComputing for 100 million dollars in Apple =
stock.
>=20
>>I think that was pretty generous of Apple. I believe it was up to =
Kahng
>>to take care of his workers from there.
>>
>>As far as UMAX, they continued on for years building scanners and =
other
> products
>>as they did before they made clones.
>
-----=_NextPart_000_00DB_01C8759F.2F37E020
Content-Type: text/html;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
 charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.6000.16608" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY>
<DIV>We'll just have to disagree about it I guess. I =
still like=20
ya and I think you're a cool dude, just a bit misguided :) I find =
nothing=20
ethical in the things I've posted about so far and you could post the =

same kind=20
of things about MS and we'd see that together. But not the mighty blue =
apple?=20
Added to that the Jobs li(n)e by li(n)e <-bad pun #1> that was =
pushed on=20
the public (*). </DIV>
<DIV>

Subject: Re: OK, Deej, you talked me into it... OK I figured out the problem-Clip
posted

Posted by [Neil](#) on Sun, 23 Dec 2007 03:59:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

have grown the market. They =
didn't,=20
they cherry picked Apple sales.
> One such famous incident was =
when=20
PowerComputing was directly competing
>with Apple by selling =
3000=20
clones to Apple's long time customer Lockheed
>Martin, that =
didn't go=20
over to well. PowerComputing also worked a deal
>=20
with
>IBM to get the fastest PowerPC processors before Apple =
could,=20
this further
>cost Apple sales.
>
>Steve =
Jobs went=20
to all the cloners and tried to renegotiate the =
licensing
>prices, the=20
cloners wouldn't hear of it, so Apple did not renew the=20
licensing
>with Mac OS 8. Apple did not pull the=20
licensing. The cloners could still
>build systems and =
ship them=20
with Mac OS 7.6 installed, and bundled OS 8,
>they chose not =
to. =20
PowerComputing announced after that, that they were
> =
going
>to=20
start building PCs, which I think they did for a short time. In=20
the
> end,
>Apple bought out PowerComputing for 100 =
million=20
dollars in Apple stock.
>
>I think that was pretty =
generous of=20
Apple. I believe it was up to Kahng
>to take care of his =
workers=20
from there.
>
>As far as UMAX, they continued on for =
years=20
building scanners and other
> products
>as they did =
before they=20

made clones.
></BODY></HTML>

-----=_NextPart_000_00DB_01C8759F.2F37E020--Gaff tape man. Gaff tape.

AA

"jim drago" <jamesd@prospect.k12.or.us> wrote in message
news:47bf7ae8\$1@linux...

>
> I thought about that but I didn't have any screws the right length. ;^)
>
> "Neil" <OI@OI.com> wrote:
>>
>>"jim drago" <jamesd@prospect.k12.or.us> wrote:
>>>
>>>Hi Guys Thanks for your responses. What had happened is the new MoBo came
>>>with it's own risers. I replaced my old ones with them and the new ones
>>were
>>a tad shorter, so the metal tang was preventing the EDS from going down
>>far
>>>enough.
>>
>>Ah... so John nailed the problem!
>>
>>>I am putting the old risers back in but wouldn't you know I'm 2 short.
>>>Well not me but the number of risers I have, so I have to wait to finish
>>>until I can get to town and get 2 more risers.
>>
>>You don't want to just get a crazy straw & cut a couple pieces
>>to length & stick a couple screws through there? lol
>>
>>Neil
>dig on the Steinerphone... how's it play man?

AA

"Louis Guarino Jr." <kateeba@snet.net> wrote in message
news:47bf70a0\$1@linux...

>
> Wow! After a long, long time, I finally got my 2nd CD finished and made.
> It was recorded entirely in Paris, and mastered entirely in Paris by our
> own Sakis. It is called, "Images of Movements thru Time and Space."
>
> It is a bit difficult to categorize, as it has roots in jazz due to the
> improvisation involved, yet it also has classical and avant garde roots.
> There is more information about the CD, along with some mp3 samples on
> my site at www.enchantedvibrations.net
>

> I even got Gene Lennon involved in checking out my mixes early on. I
> have
> some GREAT players joining me, including guitarist Michael Gregory.
> Check
> it out.
>
> Lou Guarino Worse than TASCAM/GIGA????

"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
news:47bf6ada@linux...

> Hi Lamont,
> All that and still the worst support and worst warranty in the business.
>
>
>
> Chris
>
>
> LaMont wrote:
>> Just got off of the Motus site to see the new 828 MkIII..WOW!!
>>
>> Take a look at the setup. The nice mixer with EQ, lim, & Verb. As well as
>> the Control Room section. Nice touch..
>>
>> http://www.motu.com/products/motuaudio/828mk3/images/mix_large.jpg/image_view_fullscreen
>>
>> <http://www.motu.com/products/motuaudio/828mk3/cuemix-fx.html>
>>
>> <http://www.motu.com/products/motuaudio/828mk3>
>>
>>
>>
>>
>
> --
> Chris Ludwig
>
> ADK Pro Audio
> (859) 635-5762
> www.adkproaudio.com
> chrisl@adkproaudio.com.... and we'll agree that Tascam support baa-lowwwwwwsss....
AA

"James McCloskey" <excelsm@hotmail.com> wrote in message
news:47bf8834\$1@linux...

>

> I'll mention that Tascam has had this kind of 90 day BS warranty forever
> also.
> You would think there would be federal laws that would say otherwise.
>
> Chris Ludwig <chrisl@adkproaudio.com> wrote:
>>HI Neil,
>>90 day warranty and you have to pay a 79.00 fee minimum for replace or
>>repair past that.
>>
>>Chris
>>
>>
>>Neil wrote:
>>> Chris Ludwig <chrisl@adkproaudio.com> wrote:
>>>
>>>> HI Lamont,
>>>> All that and still the worst support and worst warranty in the
>>>> business.
>>>>
>>>
>>> What's that... they give you a "waiver warranty"?
>>> (meaning, the warranty's good for as long as you can see the
>>> salesman waving in your rear-view mirror as you're driving
>>> away from the store).
>>>
>>> :)
>>>
>>
>>--
>>Chris Ludwig
>>ADK
>>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
>>www.adkproaudio.com <http://www.adkproaudio.com/>
>>(859) 635-5762
>it's cool, but those dudes need to practice with a metronome, LOL

AA

"James McCloskey" <excelsm@hotmail.com> wrote in message
news:47bcb299\$1@linux...

>
> <http://www.youtube.com/watch?v=Mh0VX74alwkA> lot of this is speculation, not fact. I will say
over the years many companies
dropped support for the Mac platform, one example was when Parsons dropped
Quick Books for Mac, luckily we got that one back. Mac users have had to
deal with this for years.

Why should Apple develop for another platform when it does not benefit them?

They are trying to grow the Mac market not the PC market! I'll remind you that they offered PC users special pricing, including on hardware. PC users were not left out in the cold. If you haven't noticed, Apple unlike MS, sells integrated hardware and software, they have a different business model.

Yes, they use Hardware and software to push each other.

By the way, if you haven't heard, anti trust cases were brought against Microsoft, these cases were adjudicated and Microsoft was found guilty. Thanks to Bush and friends, MS has gotten a slap on the wrist instead of a break up. MS is back to their old tricks.

http://en.wikipedia.org/wiki/Criticism_of_Microsoft

http://en.wikipedia.org/wiki/European_Union_v._Microsoft

Think what you want!

Dedric Terry <dterry@keyofd.net> wrote:

>On 2/22/08 8:36 PM, in article 47bf86b2\$1@linux, "James McCloskey"

><excelsm@hotmail.com> wrote:

>>> What I do expect you to share is the basic idea that NEITHER of them are

>>> perfect and NEITHER of them are COMPLETELY evil. They are both a mix.

>>> Sometimes

>>> they see a competitor and use their power to club them over the head to

>> the

>>> detriment of all of us. Both of them do it. One has more ability to do it

>>> than the other.

>>>

>>

>> Can you give me an example of Apple doing this?

>

>How about more than one:

>

>1) Shake is a \$9900 application in 1999 (\$3900 render only)

>2) Apple buys it, drops the price a couple of times (OSX version less than other versions), offering free double licenses for users upgrading to OSX.

>3) Apple discontinues Windows support for it.

>4) Fast forward to 2003, Shake is still \$2999 for both OSX and Linux.

>5) Apple drops the OSX version price to \$499. Linux version remains \$2999.

>

>See more here for the price change details and decide for yourself:

>[http://en.wikipedia.org/wiki/Shake_\(software\)](http://en.wikipedia.org/wiki/Shake_(software))

>
>Just my opinion, but anytime an app is dropped from \$3k to \$500, selling
>software as a profitable product isn't the goal.
>
>
>Next:
>1) Apple buys Emagic (there's a song in this one somewhere...;-)
>2) Drops PC support for Logic promptly.
>3) Slow development ensues...then finally core audio appears
>4) Apple signs exclusive deal with Apogee for Symphony, Ensemble, etc for
>Logic/Mac only
>5) Symphony reports lower latency and better performance than other apps
>under core audio
>6) Speculation (no, I can't prove it - yet) is that Apple gave Apogee lower
>level access to core audio that isn't in the SDK, thereby giving the
>Apogee/Logic combo a significant edge over Digital Performer, Nuendo/Cubase,
>RME, MOTU, Digidesign, etc.
>7) Apple drops the price of Logic to \$500, with additional software/etc
>thrown in (imho, this is below average market value for a DAW software and
>most likely a loss leader).
>8) Why? To sell Macs and Apogee interfaces. Logic is priced too low to
be
>a profit center - it's just a marketing tool now to expand the Mac's
>position in consumer, prosumer, hobby, and beginner, lower end musician
>markets, to the detriment of other 3rd party companies also developing for
>the platform.
>
>In both cases, Apple is using applications to push their hardware, even
>though there are competing applications, and the Microsoft argument would
>suggest that using applications and exclusivity of them, and hardware, is
a
>conflict of interest for an operating system developer, much less a computer
>builder.
>
>Just my .02 - can't prove it any more than anyone can *prove* Microsoft
is
>evil. I don't like MS, but Apple isn't making friends in my end of the
pro
>audio world - just putting this in perspective. Btw, I'm not the only one
>with this supposition - there are some other well respected audio people
in
>agreement.
>
>Btw - didn't post this to get deeper into an argument - just since you asked
>for an example, and I had read the same supposition of Apple's move with
>core audio from another Nuendo user just today, so might as well pass it
on
>here.

>
>I don't hate Apple - but I do hate exclusive deals, and lock outs that do
>nothing but hurt the consumer by limiting options. I have yet to verify
>that core audio really is faster with Apogee interfaces, so take that with
>a
>grain of salt - Apogee claims they are, of course. Point is, if to get
>the
>most out of your Mac for audio, you not only have to buy and Apogee
>interface (an Apple partner), but Logic as well, and don't have the option
>of running a MOTU interface, RME, Lynx, M-Audio, etc with any other
>software, your are sacrificing options.
>
>Sounds like a text book Digidesign move to me, but it's Apple doing the
>price cuts and exclusive deals to undercut the market and sell more Macs
>and
>other Apple-partner products. If there were no Mac support from other
>companies (MOTU, RME, Lynx, etc), you could call it "their product, their
>market", but we are comparing operating systems and computers here, so that
>doesn't stand. It may not be illegal (but I believe it is close), but it
>is
>hurting consumers.
>
>Regards,
>Dedric
>"James McCloskey" <excelsm@hotmail.com> wrote:
>Why should Apple develop for another platform when it does not benefit them?

I can cop that so long as you're willing to cop that it's ok, for example,
for M\$ to do the same with, say Office, just for example.

Would that be OK?

Cheers,
Kim.It's About Time!!

:)

-steve

"Louis Guarino Jr." <kateeba@snet.net> wrote:

>
>Wow! After a

Subject: Re: OK, Deej, you talked me into it... OK I figured out the problem-Clip
posted

Posted by [LaMontt](#) on Sun, 23 Dec 2007 06:41:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

added more RAM to it bringing it to 4.5GB, and it has room for up to 8. I also have more than 2 terrabytes of HD space hanging off of it. The expandability has been great.

Granted, about a month after my G5 came out there were faster Intel/Athlon chips. But it didn't make my G5 quit pulling its weight around here. :^)

> Gates
> forces you as a business to buy office/OS's through each planned
> obsolescence upgrade.

If you buy into it. Or you could use Open Office, which is what I do (the NeoOffice version on OSX).

> Jobs tells you to think you're safe from virii as
> an ad campaign and tells you how Mac runs office 'just as well as a PC'.
> but fails to mention it's OLD version of office, years old in fact.

Sometimes the Mac version of Office has been ahead, sometimes the MSWindows version. Doesn't matter to me because I'm not on that treadmill.

> There are 60 known virii in the wild for Mac, but you won't hear about
> that from Jobs/Apple.

Ooh. 60. Wow. That's what, 1/1000th the amount on MSWindows? ;^)

Haven't seen any here.

> Apple Ads, speaking of....PC's are cold and harsh and only good at
> office apps, 'eh?

Clearly hyperbole. Funny, though.

> Somebody should tell that to all the video and audio
> guys that make wonderful art every single day on a windows PC, because
> they didn't get the memo.

Indeed.

> I will say that iLife and GarageBand are
> pretty cool, though not pro of course.

Yep, GarageBand is cool being for free with the machine, but far short of Logic.

> I have 2 macs at my avail at
> work, and several PC's. Frankly, they both tick me off from time to time
> but the Win boxes see more use and tick me off a whole lot less.

From what you said below, it sounds like your Macs are pretty old and not nearly up to date. OSX 10.29? Get 10.3 at least. I'm on 10.4, it's pretty solid. 10.5 is sitting here, waiting to be installed when the decks clear enough to get around to it.

> Nothing
> like plugging in a KVM and having your Mac reach an unrecoverable error
> and forced shutdown because it doesn't like the KVM. Every time. But not
> being the latest OS I can't get support for it w/o buying some more
> "apple care", and Belkin had no idea what would cause it, nor my vendor.

Bummer.

> I had been considering a Mini for personal use (with boot camp of
> course), but that kinda gotcha rather cinched the "think I'll pass for
> now" for me. MacOS-x 10.29 on dual procs, and it's a foot prop under my
> desk now. At least it doesn't crash that way and it's more ergonomic for
> my peds, heh... I get a warm fuzzy and smirk when my feet hit it :>

I'll be happy to store it for you. Could probably put it to good use. The quicksilvers were pretty loud, though. The G5 is much, much quieter, and the current Intel boxes are also pretty quiet.

> *(*)* Apple is so much faster, Apple is so much more interesting, Apple
> is so much better at.... er,

Those whacky marketing types...

> hey, it's the new and improved Apple
> now with INTEL hardware (IE, that's called a PC Steve-O, and no amount
> of backpeddling will cover the fact that you were lying through your
> teeth about how much faster Motorola's I'd-rather-be-in-a-cell-phone

> chips were over INTEL)

For its time the G4 didn't suck. The G5 is still a mighty chip around here. Keep in mind that the current core 2 duo stuff was not out when Jobs announced the switch. He switched for the then upcoming processor road map, which was more attractive from Intel at the time than from IBM. Turned out to be an OK choice I think, although I have yet to get one of the Intel Macs.

> and it's so much better than , uh.. running
> windows (can't say PC anymore at this point)!

I think you could always say PC. "Personal computer" fits any of these boxes.

> Er, wait.. now you can run
> Windows on your Apple! (which I don't have a problem with, in fact I
> applaud that one but don't you think that's rather odd for Apple to say
> bad windows, bad windows.. hey, you can now run windows?)

Since many people are stuck with using MSWindows for specific software, company policy, etc., it's not so odd for Apple to market to them. Shocking, maybe. Clever, actually.

> I also give
> major points to that dually quicksilver being WAY cleanly designed
> inside. Superb visual build inside the box. Too bad it's an ergonomic
> foot device now.

Having had both, the G5s are even nicer - with pretty much the same external case as for the octocore Intel Macs today, although the new versions have four HD slots and support up to 32GB RAM.

> You talked about MS stealing the macOS software GUI. Ok, where did Apple
> get their code base from for OS-X? Can't see the worm in both apples,
> 'eh? <-yes, that was bad pun #2.... but I am a punny guy!>

The code base for OSX was derived largely from NeXT, the company Steve Jobs started after been booted out of Apple. I used to work for a NeXT developer doing documentation and testing. Had a cool NeXT cube. Good times!

> They screwed you as a clone seller even and still you deny. Horse,

> water, no drinky. You're probably thinking the same thing about the
> majority here. In all seriousness, I'm glad you have enjoyed your
> relationships with Mac, I cannot report the same, unfortunately. I
> absolutely adore my iPOD though, and although iPhone is tre' cool, it's
> not cutting it with me on the tech end so it's off the list of 'to buy'.

I haven't fallen for iPods or iPhones. Yet anyway.

> I also thought that the Cinema Display was about the most beautiful
> display ever as far back as 4~5 years ago. on the overall though, I
> didn't like Apple computer kool-aid any better than MS's kool-aid.

Having spent some time working in development environments on multiple platforms (not just Apple and Microsoft), I think both of those flavors of koolaid taste odd. But overall, for the reasons I spelled out in my other post, Microsoft's koolaid is worse. Apple has actually gotten better than they were in the 80s/90s, IMO. I was not a fan of OS9 and before.

Cheers,
-Jamie
www.JamieKrutz.com

> You're ok in my book man, so don't take any of this all personal or
> anything, it's really not meant that way. I haven't forgotten when I had
> a problem with a Mac you are the first and only dude offered and
> followed through to help me out. Some day I'll get a chance to repay in
> kind.

>

> AA

>

>

> "TCB" <nobody@ishere.com <mailto:nobody@ishere.com>> wrote in message
> news:47bf218e\$1@linux...

> >

> > For the record, it was what Apple did to the cloners that drove me
> into the

> > ever welcoming arms of Redmond. I couldn't afford Apple hardware, but
> I could

> > afford a Power 603e machine that was my first experience with
> computer audio.

> > Less than a year after that Apple shut down the cloners and I
> realized, 'Hey,

> > these are greedy corporate bastards just like Microsoft. And Windows
> hardware

> > is cheap and I can build my own.' Which lead me to a 400 Mhz Celeron

> + Paris,
> > and the rest is (grim, money losing, book publishing) history.
> >
> > Your story is one version. Another is that Power was a smart,
> talented, agile
> > hardware vendor who was beating the daylights out of Apple because
> they were
> > everything Apple had long since ceased to be--entrepreneurial and
> customer
> > oriented.
> >
> > TCB
> >
> > "James McCloskey" <excelsm@hotmail.com <mailto:excelsm@hotmail.com>>
> wrote:
> >>
> >>"Deej" <noway@jose.net <mailto:noway@jose.net>> wrote:
> >>>
> >>>"James McCloskey" <excelsm@hotmail.com <mailto:excelsm@hotmail.com>>
> wrote in message
> >>>news:47bba823\$1@linux...
> >>>>
> >>>> Ok, can you give me a legitimate example of Apple buying market share?
> >> |
> >>>
> >>>How about the time the pulled the OS licensing from PowerComputing and
> > UMaxx
> >>
> >>>and closed two entire companies and threw all those folks out of work.
> >>>
> >>>
> >>Deej since you mentioned PowerComputing,there are a few things that
> should
> >>be noted. As I've said, the cloners ate in to Apple's sales. The clones
> >>advertised mainly in Mac publications to Mac users, If they had
> advertised
> >>in PC publications and did other forms of advertising to non Mac
> users they
> >>would have grown the market. They didn't, they cherry picked Apple
> sales.
> >> One such famous incident was when PowerComputing was directly competing
> >>with Apple by selling 3000 clones to Apple's long time customer Lockheed
> >>Martin, that didn't go over to well. PowerComputing also worked a deal
> > with
> >>IBM to get the fastest PowerPC processors before Apple could, this
> further
> >>cost Apple sales.
> >>

> >>Steve Jobs went to all the cloners and tried to renegotiate the licensing
> >>prices, the cloners wouldn't hear of it, so Apple did not renew the
> licensing
> >>with Mac OS 8. Apple did not pull the licensing. The cloners could
> still
> >>build systems and ship them with Mac OS 7.6 installed, and bundled OS 8,
> >>they chose not to. PowerComputing announced after that, that they were
> > going
> >>to start building PCs, which I think they did for a short time. In the
> > end,
> >>Apple bought out PowerComputing for 100 million dollars in Apple stock.
> >
> >>I think that was pretty generous of Apple. I believe it was up to Kahng
> >>to take care of his workers from there.
> >>
> >>As far as UMAX, they continued on for years building scanners and other
> > products
> >>as they did before they made clones.
> >When Shake was dropped to \$500, it was also discontinued. That was a
fire sale for a product that was not going to get more development. Key
features from Shake have already made their way into Motion.

When Apple bought Logic, they were struggling to get audio apps moved over to the then new operating system, OSX. This was a big transition period for Apple, a risky period and a critical time to build critical mass.

Had they not bought Logic it may have taken much longer to get decent audio apps onto OSX because on the one hand, Mac developers and users were still clinging to OS9. On the other hand, audio development was starting to pick up on MSWindows. Maybe it was a smart move on Apple's part to get the ball rolling.

After the more recent price drop for Logic Studio, it still costs more than Digital Performer, although I agree that the bundled synths make Logic a very good deal right now, and I can see how some companies may be threatened by that.

BTW, I use Logic with a MOTU interface. No one is forcing me to buy the Apogee.

Cheers,
-Jamie
www.JamieKrutz.com

Dedric Terry wrote:

> On 2/22/08 8:36 PM, in article 47bf86b2\$1@linux, "James McCloskey"

> <excelsm@hotmail.com> wrote:
>>> What I do expect you to share is the basic idea that NEITHER of them are
>>> perfect and NEITHER of them are COMPLETELY evil. They are both a mix.
>>> Sometimes
>>> they see a competitor and use their power to club them over the head to
>> the
>>> detriment of all of us. Both of them do it. One has more ability to do it
>>> than the other.
>>>
>> Can you give me an example of Apple doing this?
>
> How about more than one:
>
> 1) Shake is a \$9900 application in 1999 (\$3900 render only)
> 2) Apple buys it, drops the price a couple of times (OSX version less than
> other versions), offering free double licenses for users upgrading to OSX.
> 3) Apple discontinues Windows support for it.
> 4) Fast forward to 2003, Shake is still \$2999 for both OSX and Linux.
> 5) Apple drops the OSX version price to \$499. Linux version remains \$2999.
>
> See more here for the price change details and decide for yourself:
> [http://en.wikipedia.org/wiki/Shake_\(software\)](http://en.wikipedia.org/wiki/Shake_(software))
>
> Just my opinion, but anytime an app is dropped from \$3k to \$500, selling
> software as a profitable product isn't the goal.
>
>
> Next:
> 1) Apple buys Emagic (there's a song in this one somewhere...;-)
> 2) Drops PC support for Logic promptly.
> 3) Slow development ensues...then finally core audio appears
> 4) Apple signs exclusive deal with Apogee for Symphony, Ensemble, etc for
> Logic/Mac only
> 5) Symphony reports lower latency and better performance than other apps
> under core audio
> 6) Speculation (no, I can't prove it - yet) is that Apple gave Apogee lower
> level access to core audio that isn't in the SDK, thereby giving the
> Apogee/Logic combo a significant edge over Digital Performer, Nuendo/Cubase,
> RME, MOTU, Digidesign, etc.
> 7) Apple drops the price of Logic to \$500, with additional software/etc
> thrown in (imho, this is below average market value for a DAW software and
> most likely a loss leader).
> 8) Why? To sell Macs and Apogee interfaces. Logic is priced too low to be
> a profit center - it's just a marketing tool now to expand the Mac's
> position in consumer, prosumer, hobby, and beginner, lower end musician
> markets, to the detriment of other 3rd party companies also developing for
> the platform.
>

> In both cases, Apple is using applications to push their hardware, even
> though there are competing applications, and the Microsoft argument would
> suggest that using applications and exclusivity of them, and hardware, is a
> conflict of interest for an operating system developer, much less a computer
> builder.

>

> Just my .02 - can't prove it any more than anyone can *prove* Microsoft is
> evil. I don't like MS, but Apple isn't making friends in my end of the pro
> audio world - just putting this in perspective. Btw, I'm not the only one
> with this supposition - there are some other well respected audio people in
> agreement.

>

> Btw - didn't post this to get deeper into an argument - just since you asked
> for an example, and I had read the same supposition of Apple's move with
> core audio fr