
Subject: Re: I'm not THAT old!

Posted by [DJ](#) on Mon, 13 Nov 2006 20:45:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

;FONT face=3DArial size=3D2>What Rod said. 48k is going to be =
different latency=20

which means your Paris nudge-to-AnalogX Sampleslide ratios will change.=20
</DIV>

<DIV> </DIV>

<DIV>Arrrrggghhhh!!!! What a drag =
amigo.</DIV>

<DIV> </DIV>

<DIV>;oP</DIV>

<DIV> </DIV>

<BLOCKQUOTE dir=3Dltr=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Tom Bruhl" <<A=20

href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> wrote =
in message=20

news:45825a33@linux...</DIV>

<DIV>I hadn't made any changes except the =
hardware=20

wordclock to 48k</DIV>

<DIV>for this project. <div>for this project. </div>When it made =
it=20

into <div>for this project. </div>the project <div>for this project. </div>just once, <div>for this project. </div>the latencies =
were</DIV>

<DIV>all off. <div>for this project. </div>There are a bunch of =
UADs in=20

use.&

Subject: I'm not THAT old!

Posted by [dc\[3\]](#) on Mon, 13 Nov 2006 21:24:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

After switching the clock back to 44.1 I tried other projects at 44.1 =
but they also didn't play=20

right latency wise. I also lost all my presets once I'm using the =
plugins. =20

This is across the board. =20

I rescanned them 3 times with FXpansion 3.3 but no help. I check no =
VST prefix, rescan failed plugs,=20

rescan existing plugs and I uncheck the DX question on the second =
page. I directed FXpansion

to the single folder that has all my VSTs.

Any suggestions?

Thanks because I am really confused now.

Tom

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_004D_01C7201F.EB2A4740

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2900.2180" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV><

Subject: Re: I'm not THAT old!

Posted by [jim drago](#) on Tue, 14 Nov 2006 06:25:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

></FONT& amp;gt;</DIV>
><DI=

V><FONT=20

face=3D3DArial size=3D3D2> =

</DIV>
><DIV><FONT=20

face=3D3DArial size=3D3D2>After switching the clock back to =

44.1
=3D
>l=20

tried=3D20
>other projects at 44.1 <FONT =

face=3D3DArial=20

size=3D3D2>but they also
=3D
>didn't=20

play=3D20
></DIV>
><DIV><FONT=20

face=3D3DArial size=3D3D2>right latency wise. <FONT =

=3D
>face=3D3DArial=3D20
>size=3D3D2>I also lost all my =

presets once=20

I'm using the =3D
>plugins.=20

=3D20
></DIV>
></DIV></FONT =
face=3D3DArial=20
size=3D3D2>This is </FONT face=3D3DArial=20
=3D
>size=3D3D2>across the=3D20
>board.=20
</DIV>
></DIV></FONT face=3D3DArial=20
size=3D3D2> </DIV>
></DIV></FONT =
face=3D3DArial=20
size=3D3D2>I rescanned them 3 times with =
FXpansion
=3D
>3.3 but=20
no=3D20
>help. </FONT face=3D3DArial =
size=3D3D2>I check no=20
VST prefix, =3D
>rescan failed=3D20
>plugs,=20
</DIV>
></DIV></FONT face=3D3DArial=20
size=3D3D2>rescan existing plugs and=20
=
</FONT
=3D
>face=3D3DArial=3D20
>size=3D3D2=
>I uncheck=20
the DX question on the second page. I=20
=
=3D<BR&g

Subject: Re: I'm not THAT old!
Posted by [rick](#) on Tue, 14 Nov 2006 10:25:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

rial=20
size=3D3D2> </DIV>
></DIV></FONT =
face=3D3DArial=20
size=3D3D2>Thanks because I am really=20
=
confused=3D20
>now.</DIV>
></DIV></FONT=20
face=3D3DArial=20
size=3D3D2>Tom</DIV>
></DIV></FONT=20
face=3D3DArial size=3D3D2> =
</DIV>
></DIV></FONT=20
face=3D3DArial size=3D3D2> =
</DIV>
></DIV></FONT=20
face=3D3DArial size=3D3D2> =
</DIV>
></DIV></FONT=20
face=3D3DArial size=3D3D2> =
</DIV>
></DIV></FONT=20
size=3D3D2></BR></BR>I choose Polesoft Lockspam to fight =
spam,=20
=
=3D
>and=3D20
>you?</BR></A=3D20
>href=3D3D"<A=20
=

href=3D'http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
'>http://www.polesoft.com/refer.html">http://www.polesoft.com/refer</A=
>=3D
>.ht

Subject: Re: I'm not THAT old!

Posted by [Sarah](#) on Tue, 14 Nov 2006 21:37:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

```
3C//DTD HTML 4.0 Transitional//EN">
>>><HTML><HEAD>
>>><META http-equiv=3DContent-Type content=3D"text/html; =
>>>charset=3Diso-8859-1">
>>><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
>>><STYLE></STYLE>
>>></HEAD>
>>><BODY bgColor=3D#ffffff>
>>><DIV><FONT face=3DArial size=3D2>Hey John,</FONT></DIV>
>>><DIV><FONT face=3DArial size=3D2>What in particular isn't working? =
>>>Is it=20
>>>crashing?</FONT></DIV>
>>><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
>>><BLOCKQUOTE=20
>>>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>>> <DIV>"DJ" <<A =
>>>href=3D"mailto:nowayjose@dude.net">nowayjose@dude.net</A>>=20
>>> wrote in message <A=20
>>> =
>>>href=3D"news:4582b637@linux">news:4582b637@linux</A>...</DIV><BR>"Neil"
>> =
>>><<A=20
>>> href=3D"mailto:IUOIU@OIU.com">IUOIU@OIU.com</A>> wrote in message =
>>><A=20
>>> href=3D"news:4582a485$1@linux">news:4582a485$1@linux</A>...<BR>> =
>>>This is why=20
>>> I never get version "point-zero" of ANYTHING. Or at<BR>> least I =
>>>try to=20
>>> avoid it until I find o
```

Subject: Re: I'm not THAT old!

Posted by [AlexPlasko](#) on Tue, 14 Nov 2006 21:46:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

ut from other people if
> it's relatively
=

```

>>>
>>> bug-free.<BR><BR>AMEN!!!!.....v3.1.1.944 here. I'm not going =
>>>anywhere.=20
>>> Everything works (or <BR>at least everything that I use =
>>>works)<BR>><BR>>=20
>>> Sorry to hear this, John.<BR><BR>Me too.<BR>;o( <BR><BR></BLOCKQUOTE>
>>><DIV><FONT size=3D2><BR><BR>I choose Polesoft Lockspam to fight spam,
=
>>>and=20
>>>you?<BR><A=20
>>>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
>>>.html</A> </FONT></DIV></BODY></HTML>
>>>
>>>
>>
>
>So I have to wait for 944 upgrades before it gets good? Ouch.

```

```

"DJ" <nowayjose@dude.net> wrote:
>
>"Neil" <IUOIU@OIU.com> wrote in message news:4582a485$1@linux...
>> This is why I never get version "point-zero" of ANYTHING. Or at
>> least I try to avoid it until I find out from other people if
>> it's relatively bug-free.
>
>AMEN!!!!.....v3.1.1.944 here. I'm not going anywhere. Everything works
(or
>at least everything that I use works)
>>
>> Sorry to hear this, John.
>
>Me too.
>;o(
>
>Aw, poor Kenny . . . that's not very nice . . . I love it.
Hahahahahahahahahahaha! :)

```

Sarah

```

"John Macy" <spamlessjohn@johnmacy.com> wrote in message
news:4577189d$1@linux...
>
> http://www.richardthompson-music.com/audio/I_Agree_With_Pat_Metheny.mp3Hi all

```

Actually it isn't bad at all but several initial comments on this particular track I'm mixing is there's too much fret noise on the acoustic.

Most of it is between chords (picking)

One thought was using a de-esser...all other's are more than welcome

DonAre you talking about strings buzzing against frets, or fingers chirping and squeaking on the string windings? Cu

Subject: Re: I'm not THAT old!

Posted by [AlexPlasko](#) on Tue, 14 Nov 2006 21:56:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

m lucky to be

able to have such amazing people available for session work. When I first started working with these guys they were short on studio experience but as time has passed have become serious session musicians..

;o)neil, how about something like denoiser? if you can get a clean sample of the fret noise denoiser will wipe it and interpolate signal befor and after that spot.sound forge denoiser works pretty good for things of that nature .. never tried it for fret noise though.

"Neil" <OIUOIU@OIU.com> wrote in message news:45835bb9\$

Subject: Re: I'm not THAT old!

Posted by [DC](#) on Tue, 14 Nov 2006 22:40:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

z I've solved the latter

to my satisfaction by switching to Elixirs. To fix the noise that's already there, I'd be inclined to just go in there with a wave editor and manually fix the noises one at a time, but then, I'm obsessive. :)

Sarah

www.sarahtonin.com

"Don Nafe&quo

Subject: Re: I'm not THAT old!

Posted by [rave](#) on Tue, 14 Nov 2006 23:39:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

target="_blank">1@linux...

>

> Manully editing might be the best bet... Don, if you're trying
> a de-esser for that, you might need like 3 or 4 of 'em in a
> row, each centered on different frequencies. Fortunately,
> Spitfish doesn't take up much CPU power (if that's what you're
> using).
>
> Also, you could try re-micing it through your monitors (muting
> the playback on the recording channel) with a dynamic mic
> backed-off a bit from the speakers... whatever you do, don't
> compress when playing back to re-mic if you try this. That'll
> just make the squeak stand out more.
>
> Wanna send me a sample of the wav file & I'll see if I can come
> up with an idea for you?
>
> Neil
>
>
> "Sarah" <sarahjane@sarahtonin.com> wrote:
>> Are you talking about strings buzzing against frets, or fingers
>> chirping and squeaking on the string windings? Cuz I've solved the latter
>
>> to my satisfaction by switching to Elixirs. To fix the noise that's
>> already
>
>> there, I'd be inclined to just go in there with a wave editor and manually
>
>> fix the noises one at a time, but then, I'm obsessive. :)
>>
>> Sarah
>>
>> www.sarahtonin.com
>>
>> "Don Nafe" <dnafe@magma.ca> wrote in message news:45834c91@linux...
&

Subject: Re: I'm not THAT old!
Posted by [DJ](#) on Wed, 15 Nov 2006 01:36:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

r on my focusrite RED7 is pretty good, but nothing to compare to
the SPL, or Sybil, for that matter.....but after Neil's experience with
Pulsar, I'm gonna have to add an emphatic "IMHO" and also a big, fat "YMMV"
to everything I recommend from now on..

;o)

"Neil" <IUI@OIU.com> wrote in message news:4583376a\$1@linux...
>
> Better than the one in Voxformer???
>
> Neil
>
> "Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:
>>
>> Better than the Dave Brown???
>> Rod
>> "DJ" <nowayjose@dude.net> wrote:
>>> Tha Antares AVOX bundle has the best software plugin de-esser I've ever
>>
>>> used.
>>>
>>> DeeJ
>>>
>>> "Don Nafe" <dnafe@magma.ca> wrote in message news:4582c2cf@linux...
>>>> Cheap but good (as if)
>>>>
>>>> Suggestions
>>>>
>>>> Don
>>>>
>>>
>>>
>>
> congrats DeeJ!

"DJ" <nowayjose@dude.net> wrote in message news:458370df@linux...
> http://www.durangoherald.com/asp-bin/article_generation.asp?article_type=ae&article_path=/arts_entertainment/ae061215_1.htm
>
> Everyone in this article except Cindy has recorded here. I'm
> mixing/remixing a couple of projects right now that have various groupings
> of all of these musicians. I hadn't listened to this material in a while.
> Ther

Subject: Re: I'm not THAT old!
Posted by [duncan](#) on Wed, 15 Nov 2006 04:05:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

no) in parenthesis) =
and
copy them to the=20

correct folder. Then delete the bogus folder, or the UAD dll's. I use =

the
steinberg/vst folder,=20

since that's what it defaults to, and that's not what I use normally. =
You
don't have to do=20

this, but if the error messages bug you (they do me) you can. The =
mono versions
don't work=20

correctly in Paris, but it keeps the error screen from popping up.

>Also where are they exactly so I can copy them from C drive 1 to 2?

If your reffering to where the presets are actually stored...I don't =
know...I've
tried to find it and I can't. Somewhere in the registry. I emailed =
Angus
at fxpansion and that's all I got out of him. Maybe someone smarter =
than
me can figure that out.
I know it's NOT in the Paris fx file.

If you've already lost the presets...I don't know of anyway to get =
them back,
unless you have a ghost image of your C drive.

Also the UAD plugs get told what sample rate to operate at when =
they're initiated
in the ppj vst slot. Soooo, if you reset the clock back to 44.1 from =
48,
you need to get rid of the UAD plugs and re-introduce them so they =
know what
sample rate to work at.

Also...when you say you reset the hardware clock...are you talking =
about
an external clock??? If so you also need to set Paris at the proper =
clock
rate to match the external clock.

In other words, if you have the external clock set to 44.1, but have =
the
Paris project window set to 48k, even though it will run at 44.1, the =
UAD
plugs will think it's at 48k and things will get ALL JACKED UP. (been =
there,

don that)

Is that what happened???

Good luck...I'm afraid you may be SOL in getting your presets back. =
Let me
know how its going.

Rod

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_00FE_01C720B2.E42F96A0

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>Hey Rod,</DIV>

<DIV>Thanks for all the pointers! I do =
still have=20

a drive with the presets although</DIV>

<DIV>it was being finicky. I'm =
thinking the=20

external clock setting was causing this.</DIV>

<DIV>Not sur

Subject: Re: I'm not THAT old!

Posted by [Nappy](#) on Wed, 15 Nov 2006 16:40:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

you

>
> Hey, where is Palmyra these days??
>
> ;-]
>
> DC
>I've been dialing in the squeaks with the Cambridge EQ and notching the
squeakyfreqs out in in Cubase SX. works great. without the Cubase editor I
would die.

;o)

"DC" <dc@spammersinhell.com> wrote in message news:458398bf\$1@linux...
>
> Neil's right. Get to work...
>
> DC
>
>
> "Neil" <OIUOIU@OIU.com> wrote:
>>
>>Manully editing might be the best bet... Don, if you're trying
>>a de-esser for that, you might need like 3 or 4 of 'em in a
>>row, each centered on different frequencies. Fortunately,
>>Spitfish doesn't take up much CPU power (if that's what you're
>>using).
>>
>>Also, you could try re-micing it through your monitors (muting
>>the playback on the recording channel) with a dynamic mic
>>backed-off a bit from the speakers... whatever you do, don't
>>compress when playing back to re-mic if you try this. That'll
>>just make the squeak stand out more.
>>
>>Wanna send me a sample of the wav file & I'll see if I can come
>>up with an idea for you?
>>
>>Neil
>>
>>
>>"Sarah" <sarahjane@sarahtonin.com> wrote:
>>> Are you talking about strings buzzing against frets, or fingers
>>>chirping and squeaking on the string windings? Cuz I've solved the
>>>latter
>>
>>>to my satisfaction by switching to Elixirs. To fix the noise that's
>>>already
>>
>>>there, I'd be inclined to just go in there with a wave editor and

>>>manually

>>

>>>f
