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Subject: Sound Card for native

Posted by [tonehouse](#) on Wed, 12 Dec 2007 04:15:33 GMT

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rial size=3D2>going to </FONT><FONT face=3DArial =  
size=3D2>the=20

hospital.&nbsp; Mass quantities of beer make men do strange =  
things.</FONT></DIV>

<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>&gt;

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Subject: Re: Sound Card for native

Posted by [DJ](#) on Wed, 12 Dec 2007 05:09:00 GMT

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thing but drums on this one, to include

>>>> the vocals.

>>>>

>>>> 2.) Someone said they'd like to hear less rhythm guitars...

>>>> interestingly, in previous versions of this song, one of the

>>>> consistent things I kept hearing was "we want more guitars!!!";

>>>> I felt they would have overpowered things at the time, but

>>>> Rod's playing on this brings so much more drive & power to the

>&g

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Subject: Re: Sound Card for native

Posted by [Sarah](#) on Wed, 12 Dec 2007 14:24:18 GMT

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gt;>>> lines... the guitars & bass are pretty freakin' tight with each

>>>>> other - is it possible that you're not hearing the bass as

>>>>> being where it lives, but are thinking it's part of the bottom

>>>>> end of the rhythm guitars? it's easy to pick it out where the

>>>>> guitar parts drop out - check the solo sections to see what I'm

>>>>> getting at (where the rhythm parts drop out).

>>>>>

>>>>> So, while I'm now going to go back & check for anything weird

>>>>> going on in the low end, I'm also wondering how much of this

>>>>> might be personal preference & the like???

>>>>>

>>>>> Thoughts?

>>>>>

>>>>>

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Subject: Re: Sound Card for native  
Posted by [Nei](#) on Thu, 13 Dec 2007 02:37:21 GMT  
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 $r / >$ 

my=3D20

>> >feet asap. So far keeping the foot above my heart all  
>> >the time is the best way to keep the swelling down along with  
>> >ice after exercise.  
>> >  
>> >I want you all to know that I've been looking in here over the  
>> >last few weeks and it's great to feel some what normal again.  
>> >I can't spend more than 30 minutes at a desk. The studio  
>> >has been out of the question although I'm looking for a way =

to=3D20

```
>> >rest my foot on the console without falling out of my chair.
>> >I am giggling once or twice/week which is way bad for me. =3D20
>> >Gotta make a living. =3D20
```

>> >

>> >My stereo amp is in the shop where I am sleeping and =

exercising.

>> >When it comes back I'll be doing some big time listening.

>>>

>> >Any tips from friends here would be great regarding healing

>> >and/or music productivity while healing would be great.

>>>

>> >I'm down but not out.

>> >Tom

>>>

 $\gg \gg$ 

>>>

&

Subject: Re: Sound Card for native  
Posted by [Sarah](#) on Thu, 13 Dec 2007 10:30:02 GMT  
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```
ening.<BR>&gt;&nbsp; &,<BR>&gt;&nbsp; &Any =
tips=20
```

from friends here would be great regarding healing<BR>&gt;&nbsp; =

>and/or music productivity while healing would be=20

great.<BR>&gt;&nbsp; &gt;<BR>&gt;&nbsp; &gt;I'm down but not =

out, >>   > Tom >>   =

><BR>>>&nbsp;=20

>>> >>> >>> =

><BR>>>&nbsp; >>I choose Polesoft Lockspam to fight spam, =  
and=20  
>you?<BR>>>&nbsp; =  
>>http://www.polesoft.com/refer.html&nbsp;&nbsp;&nbsp;=20  
<BR>>>&nbsp; >><BR>>>&nbsp; >>&lt;!DOCTYPE HTML =  
PUBLIC=20  
"-//W3C//DTD HTML 4.0 Transitional//EN">><BR>>>&nbsp;=20  
>>&lt;HTML>&lt;HEAD><BR>>>&nbsp; >>&lt;META=20  
http-equiv=3D3DContent-Type content=3D3D"text/html; =  
=3D<BR>>>&nbsp;=20  
>>charset=3D3Diso-8859-1">><BR>>>&nbsp; >>&lt;META=20  
content=3D3D"MSHTML 6.00.2900.2180" =  
name=3D3DGENERATOR>><BR>>>&nbsp;=20  
>>&lt;STYLE>&lt;/STYLE><BR>>>&nbsp;=20

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Subject: Re: Sound Card for native  
Posted by [Chris Ludwig](#) on Fri, 14 Dec 2007 04:41:57 GMT  
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.  
>  
>Most projects I work on these days are on Slow-Tools which I find for =  
mixing  
>really nice. Editing is an entirely diffenent story.=20  
>But one thing is for sure: The PARis sound keeps bringing me return =  
business  
>form my Engineer and Producers who use Pro Tools & Cubase.. They just =  
want  
>to run their mix thru (Paris) for the sound..  
>  
>"Deej" <noway@jose.net> wrote:  
>>Scott,  
>>  
>>I'm just too invested in what I've got going on here to go back to =  
using  
>  
>>Paris. I made a decision to move on and I'm going to stick with it. =  
Part  
>of=20  
>>that decision was based on the presumption that I would really need =  
the  
>  
>>ability to work at higher sample rates. another assumption was that =  
I would  
>

---

---

> :-)  
>  
>  
>  
>> Cheers,  
>> -Jamie  
>> [www.JamieKrutz.com](http://www.JamieKrutz.com)  
>  
>Could be either.

Your ideas are good ones, I do a fair number of them myself and I walk to work. Of course I'm a carbon emitter myself, so by walking I slightly increase carbon output but my only car is a 1966 Ford Thunderbird that gets about 12 MPG so I'm to the good.

That said, the military is a spectacular waster of energy and burns staggering amounts of some of the dirtiest fuels in the world. Minimizing that would be a good idea.

And then there's the T-Shirt I've always wanted to have made

Reduce your Carbon Footprint  
KILL YOURSELF!

TCB

"chuck duffy" <c@c.com> wrote:

>  
>So is it because you are printing money in the basement, or because you are  
>a huge asshole?  
>  
>Chuck  
>  
>"John" <no@no.com> wrote:  
>>  
>>i figure i don't need to do shit cuz just one big military jet flight will  
>>use more fuel than i ever will in my whole lifetime. i think the real  
way  
>>to make a difference is by reducing government and stopping wars. this  
>at  
>>home piddly shit is meaningless to me.  
>>  
>>John

