

Subject: Would you be interested in a new chat board?
Posted by [BradLyons](#) on Mon, 23 Jul 2007 15:19:47 GMT
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[illegible]

Subject: Re: Would you be interested in a new chat board?
Posted by [JeffH](#) on Mon, 23 Jul 2007 15:32:13 GMT
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[illegible]

Subject: Re: Would you be interested in a new chat board?
Posted by [EK Sound](#) on Mon, 23 Jul 2007 16:09:22 GMT
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[illegible]

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wrote=3D20
 > &a mp, &

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bad?

Neil
 t:

 "DJ" =

Subject: Re: Would you be interested in a new chat board?
Posted by [Rod Lincoln](#) on Tue, 24 Jul 2007 00:40:00 GMT
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Subject: Re: Would you be interested in a new chat board?
Posted by [DJ](#) on Tue, 24 Jul 2007 02:19:40 GMT
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r />

>Neilshouldn't be, just set up enough tracks.

On Tue, 25 Sep 2007 16:56:33 -0600, EK Sound <askme@nospam.com> wrote:

>Hey all you Logic guys!

>

>I need to know how many physical inputs from ProTools HD hardware that

>the previous version of Logic will access at one time... we have a

>rental for a live recording and the client would like to use his copy

>of Logic to front the HD hardware. I need to access all 48 analog

>192I/O inputs at one time. Is this doable?

>

>Thanks,

>

>David.rock, alternative. he's writing stuff for harley. he's on a mac
running DP and PTle. i'm not sure of the programming thing.

On Tue, 25 Sep 2007 22:01:02 -0500, "Aaron Allen"

<know-spam@not_here.dude> wrote:

>what kind of drummer (country, rock, fusion, progressive, marching, etc...),

>what experience does he have with programming and what kind of computer, if

>any, is he comfortable with/will be using?

>

>AA

>

>

>"rick" <parnell68@hotmail.com> wrote in message

>news:f3aif39pi0v085ctpdccqt8pepc161k3n1q@4ax.com...

>> while on the road and away from his kit he needs to write drum

>> parts...suggestions.

>>

>> thanks

>Behringer sucksMaybe the war is almos

Subject: Re: Would you be interested in a new chat board?

Posted by [rick](#) on Tue, 24 Jul 2007 08:43:49 GMT

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It;/FONT> =

</DIV>
> =20

</DIV></FONT face=3D3DArial =

size=3D3D2>=20

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> </DIV></FONT=20

size=3D3D2>

I choose Polesoft =
Lockspam to=20
fight spam,
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>and=3D20
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you?
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> =
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>href=3D3D"<A=20
=
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

Subject: Re: Would you be interested in a new chat board?
Posted by [John \[1\]](#) on Tue, 24 Jul 2007 11:34:22 GMT
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/>
'>http://www.polesoft.com/refer.html">

Subject: Re: Would you be interested in a new chat board?
Posted by [excelav](#) on Tue, 24 Jul 2007 15:50:59 GMT
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target="_blank">46f9d0ac@linux...

Hey Mike

Thank you for your work. Can't wait to try out the Freak.

Cheers

MR

"Mike Audet" <mike@.....> wrote in message news:46f86942\$1@linux...

>

> Yo, yo!

>

> Attached is a new version of the FreakQ!

>

> New in this release (both mono and stereo versions):

>

> - All Mid and Hi Shelf EQs now have selectable frequency points.

> - I've added output metering to check for too much gain building up =
from

> boosting bands (and because meters look cool).

> - The low shelf has been removed because of a problem in the dsp =
code

that

> I don't know how to fix that caused massive distortion when it was =
used.

>

>

> I had hoped to make this eq fully parametric by having a width =

control,
but
> it either isn't possible, or I just don't understand the math going =
on in
> the algo enough to make it happen. A friend of mine who is far =
better in
> math than I am has offered to look it over. If there is a =
breakthrough,
> I'll implement it.
>
> Let me know what you think!
>
> All the best,
> Mike
>
>
>
>

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_

Subject: Re: Would you be interested in a new chat board?

Posted by [duncan](#) on Tue, 24 Jul 2007 16:16:29 GMT

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[href="mailto:1@linux..." target="_blank">1@linux...](mailto:1@linux...)

>>>

>>> DJ, trust me, ID is done with Paris. It's over. The fat lady has
sung.

>>

>Software only

plugins etc that are executed entirely from within the computer hard drive,
with no
phy

Subject: Re: Would you be interested in a new chat board?

Posted by [duncan](#) on Tue, 24 Jul 2007 16:19:03 GMT

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sical hardware aiding or associated with it (either inside the computer
- like
a pci card, or outside the computer - like a reverb unit).

So waves/psp/sonalksis/melodyne etc plugins are native, but Liquid Mix (a
box
outside the computer) UAD (a DSP card inside the computer).

The confusing part is that some non-native plugins are seen by host applications
as
if they are native. So Paris sees UAD plugins as native, even though they
have their
own separate DSP card.

Ted

"Sarah" <sarahjane@sarahtonin.com> wrote:

>Um . . . (blush) . . . what does "native" mean in this world of DAWs?

>

>Don't hit me . . .

>

>S

>

>Should be-

>So waves/psp/sonalksis/melodyne etc plugins are native, but Liquid Mix (a
>box outside the computer) UAD (a DSP card inside the computer) _are not_."Sarah"
<sarahjane@sarahtonin.com> wrote:

>Um . . . (blush) . . . what does "native" mean in this world of DAWs?

It means DAW's that run around with primitive weapons &
loincloths.

:Dnative+computer does all the processing
non-native additional hardware handles the audio/dsp (ie paris eds
cards)

On Thu, 27 Sep 2007 02:35:33 -0700, "Sarah" <sarahjane@sarahtonin.com>
wrote:

>Um . . . (blush) . . . what does "native" mean in this world of DAWs?

>

>Don't hit me . . .

>

>S

>Last night I loaded up those Antress Modern plugin's that (I
think it was) Lamont came across & posted here.

Anyone else getting operational issues with these things?
In my case, if I'm inserting & de-inserting them on the fly,
I've had several lockups where the CPU meter doesn't get close
to 100%, but Cubas

Subject: Re: Would you be interested in a new chat board?

Posted by [John Macy](#) on Tue, 24 Jul 2007 18:31:32 GMT

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0117_01C800FC.A3B20290

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>I have donated a small morsel =
of&nbsp;funds to the=20
Mike Audet Project</FONT></DIV>
<DIV><FONT face=3DArial size=3D2> at&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;p; =
&nbsp;<FONT=20
face=3D"Times New Roman" size=3D3>mike AT mikeaudet dot com&nbsp; =
..  
</FONT><BR>I know=20
Mike has plans to do&nbsp;many things.&nbsp;</FONT><FONT face=3DArial =
size=3D2>It is=20
nice to know new things </FONT></DIV>
<DIV><FONT face=3DArial size=3D2>still materialize for Paris after it =
has=20
</FONT><FONT face=3DArial size=3D2>been long forgotten by most.&nbsp; =
</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>All that can should take part in Mike's =
effort by=20
donating a little</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>something.&nbsp; If we all do, it might =
add up to=20
something.&nbsp; He's working very</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>hard at it.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV>&nbsp;</DIV>
```

<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Mike R." <<

Subject: Re: Would you be interested in a new chat board?

Posted by [Ab](#) on Tue, 24 Jul 2007 22:09:50 GMT

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building up from
> boosting bands =
(and=20
because meters look cool).
> - The low shelf has been =
removed=20
because of a problem in the dsp code
that
> I don't know how =
to fix=20
that caused massive distortion when it was =
used.
>
>
> I had=20
hoped to make this eq fully parametric by having a width=20
control,
but
> it either isn't possible, or I just don't =
understand=20
the math going on in
> the algo enough to make it happen. A =
friend of=20
mine who is far better in
> math than I am has offered to look =
it=20
over. If there is a breakthrough,
> I'll implement=20
it.
>
> Let me know what you think!
>
> All =
the=20
best,
> =
Mike
>
>
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>

</BLOCKQUOTE>
<DIV>

I choose Polesoft Lockspam to fight spam, =
and=20
you?
<A=20
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html </DIV></BODY ></HTML>

-----=_NextPart_000_0117_01C800FC.A3B20290--only once but it was with paris on a 5 year old
puter. i think i was
using...hell i don't remember but i've used them since with no probs.

On 28 Sep 2007 00:29:57 +1000, "Neil" <OIUOIU@OIU.com> wrote:

>
>Last night I loaded up those Antress Modern plugin's that (I
>think it was) Lamont came across & posted here.
>

>Anyone else getting operational issues with these things?
>In my case, if I'm inserting & de-inserting them on the fly,
>I've had several lockups where the CPU meter doesn't get close
>to 100%, but Cubase locks up & I have to shut it down & restart
>(just the app, not the whole computer).
>
>Standing still there's no problem, but if I'm in playback &
>trying them out is when it happens - usually on the removal
>of the plugin from the channel (stereo/mono, track/

Subject: Re: Would you be interested in a new chat board?

Posted by [BradLyons](#) on Tue, 24 Jul 2007 23:55:53 GMT

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a rest willya at least until we find out what they are up to.

DCCarnac ! hahaha Oh the suspense. I can't wait !That's harsh.. I'd welcome something new from ID. Paris was still in it's infancy when they pulled the plug.

I remember Edmund showing me a "working" version of Paris "Native" on Mac OS back in 2000 NAMM. I mean it was working really good.

So, to have a native VST version of Paris that spealize in Tracking, routing, mixing would be great. Forget about the midi sequencer, vsti's..

Well??? If he had all that working , then okay..

I hold any ill feelings to ID what so ever. Only to Creative and EMU.

Even more, I stated back in 2000-2002 that EMU made a very bad strategic move when it pour most of it's resources into ROMplers. Most of them bombed, saved for the Planet Phatt module. Now look at them. Can't give away the samples for their softsampler. And, to this day, their Audio cards still suffer from "just okay" drivers..

"John" <no@no.com> wrote:

>

>Paris is DONE. He ain't doing anything else and if he is don't buy it.I have not noticed. I'll try your test this afternoon to see if I can replicate your results.

Those plugins(Antress) sound very good. The verb and delay is very natural.

As are the compressors.

Which (Plugin(s)) do you like?

"Neil" <OIUOIU@OIU.com> wrote:

>

>Last night I loaded up those Antress Modern plugin's that (I
>think it was) Lamont came across & posted here.

>

>Anyone else getting operational issues with these things?
>In my case, if I'm inserting & de-inserting them on the fly,
>I've had several lockups where the CPU meter doesn't get close
>to 100%, but Cubase locks up & I have to shut it down & restart
>(just the app, not the whole computer).

>

>Standing still there's no problem, but if I'm in playback &
>trying them out is is when it happens - usually on the removal
>of the plugin from the channel (stereo/mono, track/group
>channel, 2-buss - doesn't matter).

>

>Some of 'em sound pretty good, tho, I must say!

>

>NeilYou may be onto something there LaMont. Releasing native versions of the
software seems possible. The software side was ID's realm.

Any non-compete agreements may be about to expire with Creative.

With today's native hardware speeds, the fast PARIS hardware that
offloaded DSP processing from the computer's CPU may be somewhat
superfluous.

The PARIS software could rock on an octo-core box.

Things they could do include lifting the old hardware-bound 16 channel
limit, and finish

Subject: Re: Would you be interested in a new chat board?

Posted by [rick](#) on Wed, 25 Jul 2007 09:00:11 GMT

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uot; <jjdpro@ameritech.net> wrote:

>>>

>>>That's harsh.. I'd welcome something new from ID. Paris was still in it's
>>>infacy when they pulled the plug.

>>>

>>>I remember Edmund showing me a "working" version of Paris "Native" on
Mac

>>>OS back in 2000 NAMM. I mean it was wor
