
Subject: Paris running on xp mother board recomendations

Posted by [Slavii](#) on Thu, 28 Sep 2006 15:08:29 GMT

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e@magma.ca> wrote:

>>>>Go check out Reaper and www.reaper.fm

>>>>

>>>>still in it's infancy - just out of beta testing but so far it's been

>a

>>> joy

>>>>to use, straight forward and quite versatile

>>>>

>>>>DOn

>>>>

>>>>

>>>>"EK Sound" <

Subject: Re: Paris running on xp mother board recomendations

Posted by [Kim W](#) on Thu, 28 Sep 2006 15:42:01 GMT

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east expensive system I can get with high quality

>

>>>>> sound,

>>>>> latency compensation for vsts and able to do > 64 tracks with the
pro

>>>

>>>>> features

>>>>> like Paris? If DJ pitches in, cost is no object but for now I need

>>>

>>>>> cheap.

>>>>>

>>>>> 16 ins and outs would be nice

>>>>>

>>>>

>>>

>>

>>

>Deej, did you find PCI and AGP versions? If so, lead me on bro, my old
matrox cards have ticked me off for the last time if I can find a testament
like the one I think this is.

AA

"DJ" <notachance@net.net> wrote in message [news:452d6e25\\$](#)

Subject: Re: Paris running on xp mother board recomendations

Posted by [animix](#) on Thu, 28 Sep 2006 16:20:18 GMT

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from Morgan and was wondering, exactly how do

> I hook this bad boy up? I put it on the far left slot on the back of the

> MEC so to differentiate from the 8 in modules.

>

> How do I hook this up from the patch bay and send back to various outboard

> gear? Will I be able to send track 16 out to an effect and then back to

16,

> or do I have to go to a different channel? Also, what is the 8 out card
called

> in the patchbay?

>

> thanks for any help,

>

> michael bliss"DJ" <notachance@net.net> wrote:

>Aaron...here's where I got mine:

>

> http://search.stores.ebay.com/ImageStore_v29_W0QQfcdZ2QQfciZ_9QQfclZ4QQfromZR

>10QQfsnZImageStoreQQfsooZ1QQfsopZ1QQsaselZ32437342QQsofpZ0

>

> [http://www.fookstore.com/ProductDetails.asp?ProductCode=Fook %2DV008](http://www.fookstore.com/ProductDetails.asp?ProductCode=Fook_%2DV008)

>

>These cards are sweet. Be sure to install the AGP card and load the (most

>recent NVidia unified) driver for it first. Then install the PCI card. It

>will use the same driver. In my usual fashion, I just crammed both cards

in

>the mobo, fired her up and the PCI card loaded but the AGP card

Subject: Re: Paris running on xp mother board recomendations

Posted by [John \[1\]](#) on Thu, 28 Sep 2006 16:40:00 GMT

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insert

> 1 no limit (mono) insert

> 1 pseudo (stereo) insert on 2 buss

> 1 no limit (stereo) insert on 2 buss

>

> It's telling me that my EDS resources are maxed for this card. I don't
ever remember getting this little out of one card, even on inserts.

>

> Just wondering if this sounds correct?

>

> Cheers,

>

> TCThis is a multi-part message in MIME format.

-----=_NextPart_000_005B_01C6ED97.60806670

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

and illegitimately would just be criminal.

Tom

"DJ" <notachance@net.net> wrote in message news:452dc11e\$1@linux...

The NoLimit is the culprit here. It uses a lot of EDS resources. I'd =

say

you're "legitimately" maxed out.

DJ

"TC" <tc@spammetodeathyoubastards.org> wrote in message

news:452dbd27\$1@linux...

>

> Hi guys,

>

> I've been away from Paris for a while, but have decided to integrate =
it

back into my setup again for summing stems and quick mastering from PT
HD/Digital Performer.

>

>

> Ri

Subject: Re: Paris running on xp mother board recommendations

Posted by [Kim W](#) on Thu, 28 Sep 2006 16:54:12 GMT

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r />

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>and illegitimately would just be=20

criminal.</DIV>
<DIV> </DIV>
<DIV>Tom</DIV>
<DIV> </DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"DJ" <<A =
href=3D"mailto:notachance@net.net">notachance@net.net>=20
 wrote in message <A=20
 href=3D"news:452dc11e\$1@linux">news:452dc11e\$1@linux...</DIV>The =
NoLimit is=20
 the culprit here. It uses a lot of EDS resources. I'd say
you're=20
 "legitimately" maxed out.

DJ

"TC" <<A=20
 =
href=3D"mailto:tc@spammetodeathyoubastards.org">tc@spammetodeathyoubastar=
ds.org>=20
 wrote in message
<A=20
 =
href=3D"news:452dbd27\$1@lin

Subject: Re: Paris running on xp mother board recomendations
Posted by [Kim W](#) on Thu, 28 Sep 2006 16:56:39 GMT
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ux">news:452dbd27\$1@linux...
>
&g=
t; Hi=20
 guys,
>
> I've been away from Paris for a while, but have =
decided=20
 to integrate it
back into my setup again for summing stems and =
quick=20
 mastering from PT
HD/Digital Performer.
>
>
> =
Right now=20
 I've got one card set up, and am getting the following=20
 effects:
>
> 1 compressor (mono) insert
> 1 no limit =
(mono)=20
 insert
> 1 pseudo (stereo) insert on 2 buss
> 1 no limit =
(stereo)=20
 insert on 2 buss
>
> It's telling me that my EDS resources =
are=20
 maxed for this card. I don't
ever remember getting this little out =
of one=20
 card, even on inserts.
>
> Just wondering if this sounds=20
 correct?
>
> Cheers,
>
> =
TC

</BLOCKQUOTE>
<DIV>

I choose Polesoft Lockspam to fight spam, =
and=20

you?
<A=20
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html </DIV></BODY ></HTML>

-----=_NextPart_000_005B_01C6ED97.60806670--Oh, comb filtering is real alright. It is a major factor in sound system design I deal with every day. It does not *begin* to explain how we can hear things that are supposed to be unmeasureable and/or masked. The idea that now, everything is measurable is rubbish.

This does not excuse

Subject: Re: Paris running on xp mother board recommendations
Posted by [Slavii](#) on Thu, 28 Sep 2006 17:52:31 GMT
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askme@nospam.com> wrote:

>
>>If you want truly pro... as in no problems and good sound... Card
>>based I/O is the way to go (No USB or FW). >
>>David.
>>
>
>In a native system the mix bus is on the CPU... in software.
The hardware is strictly I/O

David.

John wrote:

> Which audio interfaces sound as good as or better than Paris? Apogee?
> RME? Presonus? M-Audio?
>
> I know the bus is a big deal in Paris so when you get a setup like a rme
> hds9652 with behringer ada8000s for example, where is the mix bus ?
>
> Thanks,
> John I hope you are right. I assume the court is just blowing smoke (why I really
don't understand), unless they can get ICANN to comply and force the ruling
by proxy (which, imho, shouldn't be a legal approach).

Dedric

On 10/11/06 7:28 AM, in article 452cf17b\$1@linux, "TCB" <nobody@ishere.com> wrote:

>
> This really is more of a

Subject: Re: Paris running on xp mother board recommendations

Posted by [animix](#) on Thu, 28 Sep 2006 17:55:04 GMT

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pissing match than anything else, and won't really
> effect anyone. The Spamhaus guys say (I think correctly) that the Illinois
> court has no jurisdiction to make the order and refused to contest it. So
> the judge didn't have a lot of options.
>
> Also, there are other ways to get spam blacklists, including other ways to
> get the Spamhaus list. Trust me, if my spam trap suddenly quits working
> 'There's
> this court case in Illinois' is not going to cut it with the powers that
> be in my office.
>
> TCB
>
> Dedric Terry <dterry@keyofd.net> wrote:
>> http://news.yahoo.com/s/macworld/20061009/tc_macworld/spamhaus20061009_0
>>
>> Brilliant. I guess spammers and email marketing companies have more rights
>> than consumers. Yet again, individual/corporate rights supercede any sense
>> of ethics. Interesting that the US leads the world in spam by about 3
> to
>> 1, and we have yet to see any effective legislation or real effort put into
>> stopping it.
>>
>Hi Deej,

Thanks.

Cheers,

TC

DJ wrote:

> The NoLimit is the culprit here. It uses a lot of EDS resources. I'd say
> you're "legitimately" maxed out.
>
> DJ
>
> "TC" <tc@spammetodeathyoubastards.org> wrote in message
> news:452dbd27\$1@linux...
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>>
>> I've been away from Paris for a while, but have decided to integrate it
> back into my setup again for summing stems and quick mastering from PT
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>>
>> Right now I've got one card set up, and am getting the following effects:
>>
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>>
>> It's telling me that my EDS resources are maxed for this card. I don't
> ever remember getting this little out of one card, even on inserts.
>> Just wondering if this sounds correct?
>>
>> Cheers,
>>
>> TC
>
>Ok, I received my upgrade last night and installed it. Wow, very nice! :)
The cool part is my Waves Plugins

Subject: Re: Paris running on xp mother board recommendations
Posted by [animix](#) on Thu, 28 Sep 2006 17:56:29 GMT
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are all there and working like a charm. I
did loose my AutoTune but then again when I have used it in the past it was
always within Wavelab. Steinberg did add nice new plugins to the mix.
They've always had the "cheesy" reverb, delay and compressors but they've
revamped them and with the little I played with them last night they are not
half bad.

I also loaded up a few of my SX3 mixes and noticed the CPU performance was
improved. One mix I had in particular used to really push my CPU usage but
after opening it in Version 4 I noticed the CPU usage was dropped.

"Mark McCurdy" <gmmccurdy@hotmail.com> wrote in message
news:452b8fad\$1@linux...

> So, no DirectX equals no Waves Plugins?

>

>

>

> "Dedric Terry" <dterry@keyofd.net> wrote in message

> news:C148AA69.3F6B%dterry@keyofd.net...

>> Thought some of you that use Cubase or Nuendo with Paris or on its' own
>> might be interested in this if you haven't upgraded yet, etc. I took the
>> Nuendo users' offer to get it for \$199 (separate license/dongle) to run
>> on a
>> VST System link slave PC, though I'm enjoying the new features enough it
>> has
>> superceded Nuendo 3.2 temporarily on my main system.

Subject: Re: Paris running on xp mother board recommendations

Posted by [Kim W](#) on Thu, 28 Sep 2006 18:13:30 GMT

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/>
>>
>> C4 adds drag and drop inserts (to and from any channel, or the library).
>> Very handy, and a much needed addition. There is an extensive
>> library/preset capability to C4 to greatly speed up saving and loading
>> presets for plugins, channels, VSTi's, mixers, etc.
>>
>> One of the biggest new and unsung features is the Media Bay (and Sound
>> Frame, and Loop browser) which accesses all media on your system,
>> catalogs
>> it by type and allows you to search, filter, drag and drop relevant files
>> into your project - there is of course a preview for audio files, in
>> addition to the ability to preview in context (e.g. project plays back,
>> audio file plays in time, time stretched to match the project tempo -
>> cool
>> for loops that are cut to measure boundaries, not as useful for free form
>> vocal tracks, etc). Sound Frame and the Loop browser are just versions
>> of
>> Media Bay with filters for audio and loops enabled, respectively. Not
>> overly different, but perhaps saves a step over turning on filters in
>> Media
>> Bay.
>>
>> The sequencer engine has been rewritten from what I understand. C4 feels
>> more tightly integrated than Nuendo 3.2. It runs really well (not
>> without
>> some bugs still, of course).
>>
>> C4 adds VST3.0 support, and new built in VST3 plugins. The new plugins
>> with
>> are actually very good - new EQs, compressors, expander, gate, chorus,
>> delays, etc. They will operate in mono, stereo or multichannel depending
>> on
>> the channel format they are inserted on (the delays and chorus are not
>> multichannel unfortunately). Btw, a 5.1 instance of the multiband comp

>> eats
>> up a lot of cpu power. The new VSTi's are also very good - Halion One is
>> a
>> rompler based on the Motif to some degree - no editing, but has quite a
>> few
>> useful presets. The other VSTi's are quite nice and creative and stand
>> up
>> well along side the Raptures and Absynths of the soft synth world (albeit
>> not as versatile as either of these).
>>
>> C4 adds the Control Room that is already in Nuendo 3.2 - a great feature
>> for
>> mixerless setups, esp. with key commands for switching between speaker
>> configs (multichannel, stereo, mono, etc), 4 different monitor outputs,
>> dim,
>> talkback, monitor source selects, studio configs for headphone mixes,
>> etc.
>>
>> Instrument tracks are a quick way to add a VSTi with a track directly in
>> the
>> project window (doesn't use the VSTi rack). The only downside is only a
>> single stereo out is used. The VSTi rack still supports full
>> multi-output
>> VSTi's, but adds a dropdown list on a button next to each insert to
>> select
>> which outputs are enabled - easing the clutter of VSTi outputs in the
>> mixer.
>>
>> That's enough for now. fwiw...

Subject: Re: Paris running on xp mother board recommendations
Posted by [Kim W](#) on Thu, 28 Sep 2006 18:17:14 GMT
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>>
>> Dedric
>>
>>
>
>> FW implimentation is still quite flaky in
> Windows...

Interesting, and inexcusable.

Firewire with the Motu 828MII is rock solid here on MacOSX and has been
for the last several years.

Cheers,
-Jamie
<http://www.JamieKrutz.com>

Dave(EK Sound) wrote:

> PCI based DSP as in MOTU, RME, Digi, Lynx etc... where the processing
> and audio busing happens directly at the PCI bus, and not on a USB or FW
> bus. Yes, the conversion is still happening outside the computer on
> external boxes (in most cases) The important thing is that the PCI bus
> connection is very robust. FW implimentation is still quite flaky in
> Windows... and USB is downright useless for anything past 4 tracks.

>

> David.

>

> Ted Gerber wrote:

>> So sonically, you'd prefer the RME card to Metric Halo or MiniMe?

>> I thought that, on principle, external boxes had a better chance for

>> higher quality conversion etc because of power supply, interference

>> and clocking issues...

>>

>> Please enlighten

>>

>> Ted

>>

>> EK Sound <askme@nospam.com> wrote:

>>

>>> If you want truly pro... as in no problems and good sound... Card

>>> based I/O is the way to go (No USB or FW). >

>&g

Subject: Re: Paris running on xp mother board recomendations

Posted by [animix](#) on Thu, 28 Sep 2006 18:17:21 GMT

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t;> David.

>>>

>>

>>I beleive that everything IS in fact measureable...but, that our ability to
know WHAT to measure is te limiting factor. Our specs like THD, TIM, etc
don't tell us what 'sounds best'. If differences will show up in our 24 bit/96kHz
orginal tracks, and in the 16 bit 44.1kHz CD mix, then they were in fact
measured. The problem is, we don't really know what distortion spectrum is
euphonic versus harsh.

I think Ethan is out to lunch with his comb filtering argument...yes, its

a real effect, but its also something that when kept under control our brains can easily smooth over. Think about it, if his arguments were true, you'd never be able to mix a song as our reference position is always changing.

Cheers,

Kris

"DC" <dc@spammersinhell.com> wrote:

>

>Oh, comb filtering is real alright. It is a major factor in
>sound system design I deal with every day. It does not
>*begin* to explain how we can hear things that are supposed
>to be unmeasureable and/or masked. The idea that now,
>everything is measurable is rubbish.

>

>This does not excuse the voodoo peddlers out there, but there
>is still controversy about this precisely because our brain/ear
>apparatus still does things that surprise us.

>

>DC

>

>

>"DJ" <notachance@net.net> wrote:

>>An interesting and enjoyable read.

>>

>><http://www.ethanwiner.com/believe.html>

>>

>>

>>

>>

>>

>"Mike R." <emarenot@yahoo.com> wrote in message news:45298771@linux...

> Bit the bullet today and plunked down my 79.99. How are you guys liking
> your stomps? I've been running my guitar through my mains, but I've got
to

> get an amp and I'm looking forward to putting the Magicstomp on the front
> end. Since I started getting back into electric guitar a whole new world
of

> gear is opening up. I love it :-).

> MR

>

>

I like it, My live rig consists of lots of Boss pedals and a few assorted other things and I cannot see me incorporating the MS into my live set up, but I quite enjoy having it to jam with for practice if I don't want

to break out the live rig.

I could see more use for it in the studio than live.

One complaint,

It would seem the output levels vary quite a bit from patch to patch.
I don't understand why they wouldn't be a little more consistent
right out of the box.

db"Neil" <IUIU@OIU.COM> wrote in message news:4529155a\$1@linux...

>

> The other day driving in my car, listening to the radio, and
> this Nickelback song comes on, I'd heard the tail end of it
> once before when flipping the channels, but this was the first
> time I'd heard nearly the whole song. It's the one
> called "Rockstar", and if you haven't heard it, it's something
> along the lines of Joe Walsh's "Life's Been Good" (lyrically
> speaking, musically it's nothing like it), wherein Chad Kroeger
> sings about stuff like having a big mansion on the hill, dozens
> of fancy cars, his own jet airplane, etc., etc. (you know, all
> the stuff that keeps you humble LOL).

>

> Anyway, I HATE this guys voice to begin with - it's like he's
> got this forced rasp that's just way too raspy for my taste...
> but now on this song, they take it even further

Subject: Re: Paris running on xp mother board recommendations

Posted by [Kim W](#) on Thu, 28 Sep 2006 18:19:11 GMT

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- I swear

> they're adding some kind of processing to make it even MORE
> raspy on this cut. If you haven't heard it yet, check out the
> link below & you can hear a clip (it's the last cut listed on
> the page):

>

> <http://music.msn.com/album/?album=44434774>

>

> Gotta hand it to these guys for having at least three songs off
> this album in solid rotation, but WTF is it with the ultra-rasp
> on this tune??? Whaddya guys think?

>

> Neil

>

>

Tube screemer?

dbWhat's not 'pro' about firewire interfaces?

EK Sound <askme@nospam.com> wrote:

>If you want truly pro... as in no problems and good sound... Card
>based I/O is the way to go (No USB or FW). The RME stuff sounds great
>and works well. The Multiface also has and adat I/O port for
>additional capability.

>

>David.

>

>John wrote:

>> Rather, Which audio interfaces are truly pro quality and can give me
16 in/outs?

>>

>> RME ? others ????Having your interface "dissapear" during a session (PC) requiring a
re-boot is not what I would call pro. While the quality of the
interfaces is good, it's Windows control of Firewire that is not. I
would stay away from FW for serious work until they get it sorted out.

The MAC support of FW is fine, but it should be... they invented the
thing! ;-)

David.

TCB wrote:

> What's not 'pro' about firewire interfaces?

>

> EK Sound <askme@nospam.com> wrote:

>

>>If you want truly pro... as in no

Subject: Re: Paris running on xp mother board recomendations

Posted by [Kim W](#) on Thu, 28 Sep 2006 18:30:08 GMT

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problems and good sound... Card

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>
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>
>I'd say it's corporate warmongering: Windows supports USB and USB2, Apple supports Firewire and Firewire 800. This is competition. Discuss.

Jamie K <Meta@Dimensional.com> wrote:

>
> > FW implimentation is still quite flaky in
> > Windows...
>
>Interesting, and inexcusable.
>
>Firewire with the Motu 828MII is rock solid here on MacOSX and has been

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>
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>
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>>> Please enlighten

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>>>
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>>>> based I/O is the way to go (No USB or FW). >
>>>> David.
>>>>
>>>
>>>USB has been working great on Macs for about 9 years or so.

James

"fernando" <gringo@hotmail.com> wrote:
>
>I'd say it's corporate warmongering: Windows supports USB and USB2, Apple
>supports Firewire and Firewire 800. This is competition. Discuss.
>
>
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>>>>
>>>>> If you want truly pro... as in no problems and good sound... Card
>>>>> based I/O is the way to go (No USB or FW). >
>>>>> David.
>>>>>
>>>>>
>>>>>
>it's interesting how many "distortion generators" like tubes,
exciters, tape simulators and the like we use to make recordings
sound more compelling isn't it?

Look, we don't want our profession to simply amount to a bunch of
voodoo. We want it to be quantifiable and scientific, and to a great
extent it is. But, I remember when the first high-end speaker cables
came out years ago, and most engineers guffawed loudly at them,
but quietly, as more of us listened, we found some of these cables
made a real difference (and some were complete crap) In the 70's
it was not uncommon to have well-known and respected engineers
saying that there was no difference between high-end cables and
THHN electrical wire, Romex, or lamp cord. No one says that any
more. We have found that some cables indeed increase detail, and
it most certainly is **not** comb filtering, since the difference is
apparent and profound no matter where you place your head.

Now, the phenomenon of people expecting some high-priced
doodad to sound better, and so it does, is real indeed. But so is the
phenomenon of some

Subject: Re: Paris running on xp mother board recommendations
Posted by [Kim W](#) on Thu, 28 Sep 2006 18:40:01 GMT
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tin-ear Mr. Science wannabe claiming
something isn't there because he cannot measure it or explain it.

It is just as silly and incompetent to convince yourself that

something you hear is not there as it is to convince yourself that something you wish to hear IS there.

So, how do we know the difference? We develop a hypothesis, attempting to isolate the phenomenon and its possible explanation, and design an experiment to understand the phenomenon. Sometimes we succeed.

Years ago, I bought a Nordost AES digital cable to use between an A-D converter and a DAT. I did not expect to hear anything, but my friend who sold it to me was so excited about it, I got one on approval. Well, it made quite a difference in small-signal detail. (when the orchestra plays soft passages) and on other areas as well.

How could this be? Hell, the conductor heard the difference, and one of my mentors, a Ph.d in the physics of sound (who poo-pooed the whole idea) changed his mind at the first 3 seconds of music.

I was so annoyed at this, that I called Nordost up and asked what was going on. They actually told me. While they claim some small improvement from the silver conductor and all that, they then asked me how long the Canare digital AES cable I was comparing the Nordost to was. 1 foot said I. Well, they said to make up a 10 foot Canare cable and compare the short one and the long one. Turns out that most of the improvement from the fancy cable was due to the extra length (it was about 4 feet as I remember) which Nordost attributes to reflections in a too-short cable. I could hear no significant difference between the 10 foot Canare and the Nordost BTW, and I never bought another Nordost digital cable.

So, no all the high-end cable folks are scummy!

We simply can hear things, at times, that we cannot yet measure.

While this severely complicates the world for those who want it nice and simple (you mean some of that actually WORKS??, oh-hell, now I have to figure out which works and which doesn't?) and it opens us up to charlatans, it is still superior to either the ignorance of the high-end voodoo salesmen, or the self-imposed ignorance of those who cannot find a phenomenon on their present equipment, so dismiss it.

I was analyzing a mic the other day, and it wanted to feedback, really bad, about 8K, but the analyzer showed nothing. So, I switched the analyzer from 1/3 octave resolution to 1/12 octave and bam, there it was. A narrow band spike in the freq. response.

Now, if this was 1982, and all we had was 1/3 octave analyzers

should I have claimed the spike wasn't there, even though the feedback that resulted from it almost tore your head off?

DC

"Kris" . wrote:

>
>I beleive that everything IS in fact measureable...but, that our ability
to
>know WHAT to measure is te limiting factor. Our specs like THD, TIM, etc
>don't tell us what 'sounds best'. If differences will show up in our 24
bit/96kHz
>original tracks, and in the 16 bit 44.1kHz CD mix, then they were in fact
>measured. The problem is, we don't really know what distortion spectrum
is
>euphonic versus harsh.
>
>I think Ethan is out to lunch with his comb filtering argument...yes, its
>a real effect, but its also something that when kept under control our brains
>can easily smooth over. Think about it, if his arguments were true, you'd
>never be able to mix a song as our reference position is always changing.
>
>Cheers,
>
>Kris

>
>
>"DC" <dc@spammersinhell.com> wrote:

>>
>>Oh, comb filtering is real alright. It is a major factor in
>>sound system design I deal with every day. It does not
>>*begin* to explain how we can hear things that are supposed
>>to be unmeasureable and/or masked. The idea that now,
>>everything is measurable is rubbish.
>>
>>This does not excuse the voodoo peddlers out there, but there
>>is still controversy about this precisely because our brain/ear
>>apparatus still does things that surprise us.

>>
>>DC

>>
>>
>>"DJ" <notachance@net.net> wrote:
>>>An interesting and enjoyable read.
>>>
>>><http://www.ethanwiner.com/believe.html>
>>>
>>>

>>>

>>>

>>>

>>

>Mike SHipley produces them and is Mutt Langs right hand man. Now wonder the sound is so polished and rich. I gave my Nickleback cd away. Can't stand the music. heheNever happened to me, and there ain't no fruit labeled computers in my house. I use a Presonus FW interface on both my laptop and desktop all the time. Maybe I'm just lucky.

EK Sound <askme@nospam.com> wrote:

>Having your interface "dissapear" during a session (PC) requiring a
>re-boot is not what I would call pro. While the quality of the
>interfaces is good, it's Windows control of Firewire that is not. I
>would stay away from FW for serious work until they get it sorted out.
> The MAC support of FW is fine, but it should be... they invented the
>thing! ;-)

>

>David.

>

>TCB wrote:

>> What's not 'pro' about firewire interfaces?

>>

>> EK Sound <askme@nospam.com> wrote:

>>

>>>If you want truly pro... as in no problems and good sound... Card
>>>based I/O is the way to go (No USB or FW). The RME stuff sounds great

>>>and works well. The Multiface also has and adat I/O port for
>>>additional capability.

>>>

>>>David.

>>>

>>>John wrote:

>>>

>>>>Rather, Which audio interfaces are truly pro quality and can give me

>>

>> 16 in/outs?

>>

>>>>RME ? others ????

>>

>>Yes it does, doesn't it? Since Firewire and Firewire 800 also semm to work fine on my Macs but not my PC's, it looks like someone has done more homework than someone else. In the R & D and user benefit areas. I don't wish to re-start Mac vs PC wars, but that has been my experience with Firewire so far. Macs do cost more, however.

"James McCloskey" <excelsm@hotmail.com> wrote:

>
>USB has been working great on Macs for about 9 years or so.
>
>James
>
>"fernando" <gringo@hotmail.com> wrote:
>>
>&g

Subject: Re: Paris running on xp mother board recommendations
Posted by [Kim W](#) on Thu, 28 Sep 2006 18:43:37 GMT
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t;I'd say it's corporate warmongering: Windows supports USB and USB2, Apple
>>supports Firewire and Firewire 800. This is competition. Discuss.
>>
>>
>>Jamie K <Meta@Dimensional.com> wrote:
>>>
>>> > FW implimentation is still quite flaky in
>>> > Windows...
>>>
>>>Interesting, and inexcusable.
>>>
>>>Firewire with the Motu 828MII is rock solid here on MacOSX and has been
>>
>>>for the last several years.
>>>
>>>Cheers,
>>> -Jamie
>>> <http://www.JamieKrutz.com>
>>>
>>>
>>>Dave(EK Sound) wrote:
>>>> PCI based DSP as in MOTU, RME, Digi, Lynx etc... where the processing
>>
>>>> and audio busing happens directly at the PCI bus, and not on a USB or
>>FW
>>>> bus. Yes, the conversion is still happening outside the computer on
>
>>>> external boxes (in most cases) The important thing is that the PCI bus
>>
>>>> connection is very robust. FW implimentation is still quite flaky
in
>>
>>>> Windows... and USB is downright useless for anything past 4 tracks.
>>>>

>>>> David.
>>>>
>>>> Ted Gerber wrote:
>>>>> So sonically, you'd prefer the RME card to Metric Halo or MiniMe?
>>>>> I thought that, on principle, external boxes had a better chance for
>>>>> higher quality conversion etc because of power supply, interference
>>>>> and clocking issues...
>>>>>
>>>>> Please enlighten
>>>>>
>>>>> Ted
>>>>>
>>>>> EK Sound <askme@nospam.com> wrote:
>>>>>
>>>>>> If you want truly pro... as in no problems and good sound... Card

>>>>>> based I/O is the way to go (No USB or FW). >
>>>>>> David.
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>

>We have had a few customers with M-audio FW interfaces that have had the disappearing problem. They have been in the middle of takes when suddenly their I/O is just gone. It also makes a difference if it is an on-board FW port or an add-on card. The latter seem to be more stable, perhaps it is a driver issue.

David.

TCB wrote:

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> I use a Presonus FW interface on both my laptop and desktop all the time.
> Maybe I'm just lucky.

>
> EK Sound <askme@nospam.com> wrote:

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>>>>
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>>>>
>>>>
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>>>
>>>16 in/outs?
>>>
>>>
>>>>>RME ? others ????
>>>
>>>
>"D-unit" <c0f@intrex.net> wrote:
>
>"Mike R." <emarenot@yahoo.com> wrote in message news:45298771@linux...
>> Bit the bullet today and plunked down my 79.99. How are you guys liking
>> your stomps? I've been running my guitar through my mains, but I've got
>to
>> get an amp and I'm looking forward to putting the Magicstomp on the front
>> end. Since I started getting back into electric guitar a whole new world
>of
>> gear is opening up. I love it :-).
>> MR
>>
>>
>
>I like it, My live rig consists of lots of Boss pedals and a few assorted
>other things and I cannot see me incorporating the MS into my live
>set up, but I quite enjoy having it to jam with for practice if I don't
want
>to break out the live rig.
>
>I could see more use for it in the studio than live.
>

>One complaint,
>
>It would seem the output levels vary quite a bit from patch to patch.
>I don't understand why they wouldn't be a little more consistent
>right out of the box.
>
>db
>
>
db,

I see the same issue with my Line6 modelers. Lots of variation between patch volume levels. This was a big problem for me until I figured out a workaround, at least for Line6 stuff. I use a PODxt in an Atomic tube amp for my live rig so it was especially critical for me when going between clean and distorted tones.

I compensate for the lower volumes by pumping up the compressor gain on those patches. This evens out the levels and makes the rig a dream to gig with.

Don't know if the Yamaha has a similar capability but it might be worth a look.

My 2 cents!

MarkI have found FW on PC to sucketh most theriously. Doesn't Mac use a patented 6 pin protocol and PC use 4 pin or something like that?

"EK Sound" <askme@nospam.com> wrote in message news:452e6093@linux...

> We have had a few customers with M-audio FW interfaces that have had
> the disappearing problem. They have been in the middle of takes when
> suddenly their I/O is just gone. It also makes a difference if it is
> an on-board FW port or an add-on card. The latter seem to be more
> stable, perhaps it is a driver issue.

>
> David.

>
> TCB wrote:

>
> > Never happened to me, and there ain't no fruit labeled computers in my house.

> > I use a Presonus FW interface on both my laptop and desktop all the time.

> > Maybe I'm just lucky.

> >

> > EK Sound <askme@nospam.com> wrote:

> >

> >>Having your interface "disappear" during a session (PC) requiring a

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> >> The MAC support of FW is fine, but it should

Subject: Re: Paris running on xp mother board recomendations
Posted by [animix](#) on Thu, 28 Sep 2006 18:46:58 GMT
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be... they invented the
> >>thing! ;-)
> >>
> >>David.
> >>
> >>TCB wrote:
> >>
> >>>What's not 'pro' about firewire interfaces?
> >>>
> >>>EK Sound <askme@nospam.com> wrote:
> >>>
> >>>
> >>>>If you want truly pro... as in no problems and good sound... Card
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> >
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> >>>>
> >>>>David.
> >>>>
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> >>>>
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> >>>>>Rather, Which audio interfaces are truly pro quality and can give me
> >>>
> >>>16 in/outs?
> >>>
> >>>
> >>>>>RME ? others ????
> >>>
> >>>
> >Limited bandwidth. Even throgh, it uses the the PCI bus, it (Firwire) is not
as ronust as a PCI(PCe) interface. Not yet..
LAD
"TCB" <nobody@ishere.com> wrote:
>
>What's not 'pro' about firewire interfaces?

>
>EK Sound <askme@nospam.com> wrote:
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>>additional capability.
>>
>>David.
>>
>>John wrote:
>>> Rather, Which audio interfaces are truly pro quality and can give me
>16 in/outs?
>>>
>>> RME ? others ????
>Firewire offers sufficient bandwidth for audio uses. For example the
Motu 828MII has 20 simultaneous inputs and 22 outputs. And it's just
Firewire 400, not even Firewire 800.

Ot

Subject: Re: Paris running on xp mother board recomendations
Posted by [Kim W](#) on Thu, 28 Sep 2006 18:54:16 GMT
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t; wrote:
>>> If you want truly pro... as in no problems and good sound... Card
>>> based I/O is the way to go (No USB or FW). The RME stuff sounds great
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>The extra pins are just power.

Again, I've _never_ had a problem. I do know a bit more about computers than
average, so maybe that's it, or maybe I'm lucky. It just hacks me off when
someone says such and such isn't 'pro' when I get it to work just fine.

TCB

"DJ" <notachance@net.net> wrote:

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>6 pin protocall and PC use 4 pin or something like that?
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>> >>>
>> >>>EK Sound <

Subject: Re: Paris running on xp mother board recomendations
Posted by [Kim W](#) on Thu, 28 Sep 2006 19:09:25 GMT
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ers. They did not come with the cards. Also,
I've been testing some screen drags with big windows today. I'm getting 100%
CPU spikes on the PCI card when dragging a full sized mixer window at 1200 x
1600 resolution (dammit!!! ;o(. This is sorta disappointing, but hey,
overall performance otherwiae, as in general stability of the driver, is

much, much improved. I'll be blaying around with my color settings and performance settings to see if I can mitigate this some. I've conditioned myself to be careful about screen dragging during tracking anyway, but in a perfect world.....maybe something like a Colorgraphics Predator Pro AGP? Not a lot of VRam on one of those and I'm not sure about the drivers either....especially for win 9x.

"aaron allen" <no@spam.net> wrote in message news:452e766d\$1@linux...

>

> Deej, did both those vid cards come capable of all VGA output by chance (preferably

> no DVI to VGA adaptors)? My antiquated Paris rig needs VGA only, heh.. what

> a surprise, 'eh?

> AA

>

>

> >"DJ" <notachance@net.net> wrote:

> >>Aaron...here's where I got mine:

> >>

>

>> http://search.stores.ebay.com/ImageStore_v29_W0QQfcdZ2QQfciZ_9QQfclZ4QQfromZR

> >>10QQfsnZImageStoreQQfsooZ1QQfsopZ1QQsaselZ32437342QQsofpZ0

> >>

> >> [http://www.fookstore.com/ProductDetails.asp?ProductCode=Fook %2DV008](http://www.fookstore.com/ProductDetails.asp?ProductCode=Fook_%2DV008)

> >>

> >>These cards are sweet. Be sure to install the AGP card and load the (most

> >>recent NVidia unified) driver for it first. Then install the PCI card.

> It

> >>will use the same driver. In my usual fashion, I just crammed both cards

> >in

> >>the mobo, fired her up and the PCI card loaded but the AGP card wouldn't

> >>load so I uninstalled the drivers, then behaved as a sane, logical person

> >>would, and it worked quite nicely.

> >>

> >>What is cool about this is when I drag the mouse across my screens or

> >>dragging windows around dring playback, I get nothing like the major CPU

> >hit

> >>that I got with the screens that were running on the G450 PCI card. With

> >the

> >>old Matrox cards, the minute the mouse touched the GUI running on the PCI

> >>card there was a momentary spike and dragging a large window during playback

> >>could cause a fairly serious surge, enough to worry about in a heavy
> >>session.
> >>
> >>Deej
> >>
>"TCB" <nobody@ishere.com> wrote:
>
>The extra pins are just power.
>
>Again, I've _never_ had a problem. I do know a bit more about computers
than
>average, so maybe that's it, or maybe I'm lucky. It just hacks me off when
>someone says such and such isn't 'pro' when I get it to work just fine.

Maybe it's just that your kung fu is better.

:)EK Sound <askme@nospam.com> wrote:
>We have had a few customers with M-audio FW interfaces that have had
>the dissapearing problem. They have been in the middle of takes when
>suddenly their I/O is just gone. It also makes a difference if it is
>an on-board FW port or an add-on card. The latter seem to be more
>stable, perhaps it is a driver issue.
>
>David.

I'm thinking M-Audio drivers.

I have 2 FW / USB combo cards from Compuseless. These things never worked
right in PCs or Macs. They would drop out, or installing them in my PCs
and my PCs would go in to black screen restart mo

Subject: Re: Paris running on xp mother board recomendations
Posted by [Tony Benson](#) on Thu, 28 Sep 2006 19:11:34 GMT
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;askme@nospam.com> wrote:
>> >>>
>> >>>
>> >>>>If you want truly pro... as in no problems and good sound... Card
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>> >
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>> >>>>
>> >>>>David.

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>>
>> http://search.stores.ebay.com/ImageStore_v29_W0QQfcdZ2QQfciZ_9QQfclZ4QQfromZR10QQfsnZImageStoreQQfsooZ1QQfsopZ1QQsaselZ32437342QQsofpZ0
>>
>> [http://www.fookstore.com/ProductDetails.asp?ProductCode=Fook %2DV008](http://www.fookstore.com/ProductDetails.asp?ProductCode=Fook_%2DV008)
>>
>>These cards are sweet. Be sure to install the AGP card and load the (most
>>recent NVidia unified) driver for it first. Then install the PCI card.
It
>>will use the same driver. In my usual fashion, I just crammed both cards
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>>could cause a farily serious surge, enough to worry about in a heavy
>>session.
>>

>>Deej

>>"We simply can hear things, at times, that we cannot yet measure."

I'm sorry, but I disagree. In both your examples, had you recorded the signal(s) via pretty much any modern A/D converter and analyzed it off-line using readily available software (like Matlab), you'd have seen the difference as well as have heard it. The technology was there to detect those differences, but you didn't have it handy...that doesn't mean it wasn't measureable though.

One thing I agree with Ethan about is that its the first 30dB or so that really matters. Stuff that makes differences down around -80 dBFS or so is really low on my priority list. I'd rather put more money into having a better room.

Cheers,

Krisl picked up two DVI/VGA adapt

Subject: Re: Paris running on xp mother board recommendations

Posted by [John \[1\]](#) on Thu, 28 Sep 2006 19:22:25 GMT

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>

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>>>>

>>>>

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>>>>

>>>>

>>I think my issues with Fx have had o do with the mobo's I've been using.
Every friggin one seems to have the onboard FW sharing IRQ with.....you
guessed it....the AGP. I'magine if I were to get serious about using FW, I'd

buy myself one of those *recommended* TI based cards, pop it in a PCI slot that's not sharing IRQ and likely be good to go. I wonder if it would be possible to get something like 3 x RME fireface units working this way. Can these be daisy chained? Without wretched excess, I will die.
;o)

"TCB" <nobody@ishere.com> wrote in message news:452e7423\$1@linux...

>

> The extra pins are just power.

>

> Again, I've _never_ had a problem. I do know a bit more about computers than

> average, so maybe that's it, or maybe I'm lucky. It just hacks me off when

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> >>

> >>

> >>

Subject: Re: Paris running on xp mother board recommendations

Posted by [John \[1\]](#) on Thu, 28 Sep 2006 19:27:22 GMT

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> >house.

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> > >>>>16 in/outs?

> > >>>>

> > >>>>

> > >>>>>RME ? others ????

> > >>>>

> > >>>>

> > >>

> >

> >

>Damn!!!...this new Logitech keyboard needs some velocity curve tweaking, as
does my neural network. I meant to refer to FW rather than Fx in the first
sentence of the previous post.

"DJ" <notachance@net.net> wrote in message news:452e8442\$1@linux...
> I think my issues with Fx have had o do with the mobo's I've been using.
> Every friggin one seems to have the onboard FW sharing IRQ with.....you
> guessed it....the AGP. I'magine if I were to get serious about using FW,
I'd
> buy myself one of those *recommended* TI based cards, pop it in a PCI slot
> that's not sharing IRQ and likely be good to go. I wonder if it would be
> possible to get something like 3 x RME fireface units working this way.
Can
> these be daisy chained? Without wretched excess, I will die.
> ;o)
>
> "TCB" <nobody@ishere.com> wrote in message news:452e7423\$1@linux...
> >
> > The extra pins are just power.
> >
> > Again, I've _never_ had a problem. I do know a bit more about computers
> than
> > average, so maybe that's it, or maybe I'm lucky. It just hacks me off
when
> > someone says such and such isn't 'pro' when

Subject: Re: Paris running on xp mother board recomendations
Posted by [Rich Kelley](#) on Fri, 29 Sep 2006 14:51:25 GMT
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236O5 v8hSu6dZVi1Z
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Subject: Re: Paris running on xp mother board recomendations

Posted by [Kim W](#) on Sat, 30 Sep 2006 18:18:54 GMT

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3JnQ7dpwzBDxx0zmsnS

Subject: Re: Paris running on xp mother board recomendations

Posted by [Rich Kelley](#) on Sun, 01 Oct 2006 04:36:15 GMT

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-
> Martin Harrington
> www.lendaneer-sound.com
>
> "John" <no@no.com> wrote in message news:452fdc3f\$1@linux...
> >
> > And how does a Studer 827 play back 60 tracks? I don't think so.
> >
> > EK Sound <askme@nospam.com> wrote:
> >>Me three.
> >>
> >>David.
> >>
> >>DJ wrote:
> >>
> >>> "Neil" <OIUOIU@OIU.com> wrote in message news:452f8e96\$

Subject: Re: Paris running on xp mother board recomendations

Posted by [Kim W](#) on Sun, 01 Oct 2006 04:53:56 GMT

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> >>>>A Studer 827, plus a console, plus a bunch of outboard gear can
> >>>>do all that.
> >>>>
> >>>>
> >>>>
> >>>>>Daw needed:
> >>>>
> >>>>>Oh... sorry, didn't see that part at first.
> >>>>
> >>>>
> >>>>>Truly pro audio sound quality
> >>>>>Records 24 analog channels simultaneously while playing back 24
analog
> >>>>>Can play back 60 analog channels total with dozens of plugins.
> >>>>>I/O needs to be 20 feet away from the computer that is in another

room

> >>>>Has a mix buss that doesnt get crushed by lots of tracks
> >>>>Supports plugin delay compensation and plugin automation.
> >>>>Supports VSTi's
> >>>>
> >>>>CubaseSX (or Nuendo, of course) can do all this if you go with
> >>>>2 RME Multiface's. Each Multiface has 8 analog ins & outs, plus
> >>>>4 or 8 lightpipe channels, depending on your samplerate (up to
> >>>>48k you can get 8 lightpipe channels, over that, the
> >>>>lightpipe's bandwidth limits it to 4), and 2 SPDIF ins & outs;
> >>>>so really you could get 36 total in's & outs going at once with
> >>>>2 Multifaces. Or if you need 24 strictly analog i/o's, then 3
> >>>&

Subject: Re: Paris running on xp mother board recomendations

Posted by [Rich Kelley](#) on Mon, 02 Oct 2006 15:33:50 GMT

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o" target="_blank">chris@nospamapplemanstudio=
>>.com>=20
>> wrote in message <A=20
>> =
>>href=3D"news:4532b8eb\$1@linux">news:4532b8eb\$1@linux...</DIV>

=
>>Ok, It=20
>> is finally start to get to me.
My mixes in Paris have always =
>>sounded murky=20
>> and bass heavy and lack punch,
outside my room, And they sound =
>>slamming=20
>> inside the room.
First I got an externeal clock, then a UAD 1 card,
>=
>>then=20
>> treated my room in
a mega way, then new Dynaudio BM15s then another
>=
>>UAD=20
>> with the 1073.. Is it
the Paris bounce?
Is it the dithering in
=
>>CEP? what=20
>> are you guys doing..I mean really it sounds
like a totally =
>>different mix to=20
>> me...ARRRRGGHHH</BLOCKQUOTE>
>><DIV>

I choose Polesoft Lockspam to fight spam, =
>>and=20
>>you?
<A=20
>>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

>>
>>another really dumb thought...is your monitoring system wired properly ? +

to + / - to -

"Neil" <OIUOIU@OIU.com> wrote in message news:4532d28c\$1@linux...

>

> Cuj, try this...

>

> Do a mix of one of your tunes with NO EQ or EFX whatsoever;

> just raw tracks, balanced out more or less evenly so that you

> can hear everything. Pan a little bit if you wanna, but nothing

> too severe L&R unless it's a stereo track - no EQ,
