
Subject: OT: Vocal effects? What and how?

Posted by [ottawarocks](#) on Mon, 05 Feb 2007 14:36:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

x; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Steve Cox" <<A=20
href=3D"mailto:stevec1@charter.net">stevec1@charter.net> wrote =
in message=20
<A =
href=3D"news:45ff3075\$1@linux">news:45ff3075\$1@linux...</DIV>
Any =
of=20
you own a Roland S-760 sampler? I need help sampling with mine =
and
I can't=20
seem to find an active users forum for it..... Steve</BLOCKQUOTE>
<DIV>

I choose Polesoft Lockspam to fight spam, =
and=20
you?
<A=20
href=3D"http://www.polesoft.com/refer.html">

Subject: Re: Vocal effects? What and how?

Posted by [brandon\[2\]](#) on Mon, 05 Feb 2007 14:50:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

/www.polesoft.com/refer=" target="_blank">http://www.polesoft.com/refer=
..html </DIV></BODY ></HTML>

-----=_NextPart_000_00DD_01C76A80.47C10A20--Paul Braun

<cygnus_nospam@ctgonline.org> wrote:

>On 20 Mar 2007 04:31:40 +1000, "James McCloskey"

><excelsm@hotmail.com> wrote:

>

>>

>>Hmmmmm.....I wonder where they got the idea for that search function

>>and the look? Can you say Aqua? There new logos look familiar too! Nothing

>>like originality!

>>

>

>Is this a can of worms we really want to open here??? Have you seen

>Vista? It's like they took OSX, slapped the word "Windows" on it, and

>started to ship it. After they bloated it to the point where it needs

>an 8-core fully-loaded workstation to open, that is.

>

>pab

You noticed that? I'm just glad somebody else said it;)

JamesDoug Wellington <doug@parisfaqs.com> wrote:

>> We all agree on how you can be saved. You do not believe in
>> such things. There is your problem.

Sorry. I meant to say that all the different Christian groups agree. The word should have been they, not we. You had asked which group was right, and I meant to say that they agree on

Subject: Re: Vocal effects? What and how?

Posted by [Deej \[4\]](#) on Mon, 05 Feb 2007 14:53:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

the important part.

I've been trying to do too many things at once, and got to typing too fast.

As far as the rest goes, I will email you privately.

As far as judgementalism, you are wrong. Calling millions of Christians fuckheads is no different than calling black people the n-word. I expect better from someone I admire as much as I do Thad.

and again I am sorry. that typo really screwed up the point I was making...

DCCubase SX was ported to the Mac as I understand it. so I doubt it would be a fair contest, besides Cubase isn't the only game in town. If Steinberg were to do a ground up rewrite and optimized it for the Mac, then we might have a fair contest.

Vista is such a blatant rip off of Mac OSX look and feel it's Pathetic!

James

Dedric Terry <dterry@keyofd.net> wrote:

>Umm, before we go down the road of extreme assumptions that Vista is a
>bloated waste of bits and bytes (or rather for any PC users interested):

>

><http://www.rainrecording.com/vista/performance>

>

>Scroll down for the graph. Cubase 4 was used. Pretty big jump in plugin

>count with Vista over XP32. Vista 64 and 32 will be the same as Cubase
4 (I

>believe) is still a 32-bit app.

>

>Hard to say how reliable this report is, but no reason to doubt it. I'm
not
>an early OS adopter, but at least th

Subject: Re: Vocal effects? What and how?
Posted by [brandon\[2\]](#) on Mon, 05 Feb 2007 15:07:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

. After they bloated it to the point where it needs
>> an 8-core fully-loaded workstation to open, that is.
>>
>> pab
>"Neil" <OIOIU@OIU.com> wrote:
>
>Nice guitar, but how do you reconcile all that zen-martial-
>arts spiritualism with your Christianity?
>
>Neil

It's easy! There is no religion in MA's only philosophy. The empty cup
of zen is simply learning to quiet the noise level in your mind.

They are very compatible.

DC"Aaron Allen" <know-spam@not_here.dude> wrote:
>C to the O to the O to the L man.. how's it sound?
>
>AA
>

Well, it murders my other guitars, dammit..

The hardtail bridge and the absence of the pickguard and middle pickup
really woke up the tone. Very alive and vibrant, and a distorted sound
that Billy Gibbons would love. Really toothy and powerful.

I love it!

DCBig Sister
<http://www.youtube.com/watch?v=6h3G-IMZxjo>

I think I just kicked off World War Three! :)Since I went and did it, I might as well post this one
too.

BO
<http://www.youtube.com/watch?v=YjIfaMwIFxU>

"James McCloskey" <excelsm@hotmail.com> wrote:

>

>Big Sister

><http://www.youtube.com/watch?v=6h3G-IMZxjo>

>

>

>I think I just kicked off World War Three! :)Check your email

"Goran Stojiljkovic" <goran.stojiljkovic@os.t-com.hr> wrot

Subject: Re: OT: Vocal effects? What and how?

Posted by [gene lennon](#) on Mon, 05 Feb 2007 17:11:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

what a

ripping off of OSX Vista is. Not that a Fischer Price-grey semi-translucent GUI vs. a black translucent GUI has anything to do with getting work done with a DAW, which was the point of my post to begin with.... That and dispelling a bit of FUD about Vista in case other users are considering it to run Cubase or Nuendo with at some point.

> Vista is such a blatant rip off of Mac OSX look and feel it's Pathetic!

Again? Well.... the obvious answer for you is don't use it! Please, enjoy OSX! We know you hate PCs/Windows already.

Dedric

On 3/20/07 12:07 AM, in article 45ff6c0b\$1@linux, "James McCloskey" <excelsm@hotmail.com> wrote:

>

> Cubase SX was ported to the Mac as I understand it. so I doubt it would be
> a fair contest, besides Cubase isn't the only game in town. If Steinberg
> were to do a ground up rewrite and optimized it for the Mac, then we might
> have a fair contest.

>

> Vista is such a blatant rip off of Mac OSX look and feel it's Pathetic!

>

> James

>

> Dedric Terry <dterry@keyofd.net> wrote:

>> Umm, before we go down the road of extreme assumptions that Vista is a
>> bloated waste of bits and bytes (or rather for any PC users interested):

>>
>> <http://www.rainrecording.com/vista/performance>
>>
>> Scroll down for the graph. Cubase 4 was used. Pretty big jump in plugin
>> count with Vista over XP32. Vista 64 and 32 will be the same as Cubase
> 4 (I
>> believe) is still a 32-bit app.
>>
>> Hard to say how reliable this report is, but no reason to doubt it. I'm
> not
>> an early OS adopter, but at least this is rather encouraging. Maybe then
> we
>> can put an OSX version of Cubase 4 against a Vista version and see which
> OS
>> is bloated the most instead of subjectively guessing. ;-)
>>
>> Not exactly what I call requiring 8 cores just to open. :-)
>>
>> BTW - I had iTunes running on one PC today playing some Elgar and Win Media
>> Player 11 on the laptop with some Dvorak

Subject: Re: OT: Vocal effects? What and how?
Posted by [TC](#) on Mon, 05 Feb 2007 17:18:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

r />
>>>> Is this a can of worms we really want to open here??? Have you seen
>>>> Vista? It's like they took OSX, slapped the word "Windows" on it, and
>>>> started to ship it. After they bloated it to the point where it needs
>>>> an 8-core fully-loaded workstation to open, that is.
>>>>
>>>> pab
>>>
>>
>Greetings to the best newsgroup I ever did read.
>You don't know me but I've been around quietly since near the beginning.
>My studio has been in storage for a year.
>I moved to Houston from BNA. I'm building a new Paris rig and I have been
>totally out of the loop. I need a mbo with a Gigabit built in. I want to
>try using wormhole etc with Nuendo. Any takers?
>Blessings!
>Michaeli don't know how that would affect only the 3rd slots...an no my power
>is fine. all the spensive stuff is on conditioned power. there have
>been a few anomalies with this puter besides the ram slot thing. the
>firewire connections will drop out on the drives and swapping cables
>does nothing. you actually have to switch the front drive to the back
>and visa versa before they'll remount and show up on the desktop.

i'll just keep an eye on th

Subject: Re: Vocal effects? What and how?

Posted by [Deej \[4\]](#) on Mon, 05 Feb 2007 17:47:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

ease,

>>enjoy OSX! We know you hate PCs/Windows already.

>>

>>Dedric

>>

>>On 3/20/07 12:07 AM, in article 45ff6c0b\$1@linux, "James McCloskey"

>><excelsm@hotmail.com> wrote:

>>

>>>

>>> Cubase SX was ported to the Mac as I understand it. so I doubt it would

> be

>>> a fair contest, besides Cubase isn't the only game in town. If

>>> Steinberg

>>> were to do a ground up rewrite and optimized it for the Mac, then we

>>> might

>>> have a fair contest.

>>>

>>> Vista is such a blatant rip off of Mac OSX look and feel it's Pathetic!

>>>

>>> James

>>>

>>> Dedric Terry <dterry@keyofd.net> wrote:

>>>> Umm, before we go down the road of extreme assumptions that Vista is

> a

>>>> bloated waste of bits and bytes (or rather for any PC users

>>>> interested):

>>>>

>>>> <http://www.rainrecording.com/vista/performance>

>>>>

>>>> Scroll down for the graph. Cubase 4 was used. Pretty big jump in

>>>> plugin

>>>> count with Vista over XP32. Vista 64 and 32 will be the same as Cubase

>>> 4 (I

>>>> believe) is still a 32-bit app.

>>>>

>>>> Hard to say how reliable this report is, but no reason to doubt it.

> I'm

>>> not

>>>> an early OS adopter, but at least this is rather encouraging. Maybe

> then

>>> we
>>>> can put an OSX version of Cubase 4 against a Vista version and see
>>>> which
>>> OS
>>>> is bloated the most instead of subjectively guessing. ;-)
>>>>
>>>> Not exactly what I call requiring 8 cores just to open. :-)
>>>>
>>>> BTW - I had iTunes running on one PC today playing some Elgar and Win
> Media
>>>> Player 11 on the laptop with some Dvorak - one screen on each side.
> They
>>>> cancelled each other out to absolute silence. Cool. Dvorak a

Subject: Re: OT: Vocal effects? What and how?
Posted by [Neil](#) on Mon, 05 Feb 2007 19:00:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

>

>audio files when I absolutely have to and I especially go out of my way
to
>avoid having anything to do with Mac related stuff as a matter of principle,

>but Amy likes Apple and so I loaded iTunes on her new PC and I've been
>playing around with it. Yeah, I know.....I'm only 5 years behind
>everyone else here, but anyway, all I can say is that I *really* like
>iTunes. I can't find anything I don't like about it. If I were going to

>design something like this, I couldn't do it any better (now hows that for

>egotism?).

>

>;o)

>

>Hi Michael,

Is the new machine going to be running Paris or just Nuendo?

Chris

Michael hodge wrote:

> Greetings to the best newsgroup I ever did read.
> You don't know me but I've been around quietly since near the beginning.
> My studio has been in storage for a year.
> I moved to Houston from BNA. I'm building a new Paris rig and I have been
> totally out of the loop. I need a mbo with a Gigabit built in. I want to

> try using wormhole etc with Nuendo. Any takers?
> Blessings!
> Michael
>

--

Chris Ludwig

ADK Pro Audio

(859) 635-5762

www.adkproaudio.com

chrisl@adkproaudio.com What I'm more wondering on the supply side is if enough dirty power is getting to the mobo if it isn't causing a long term damage effect. That could come from the wall OR the internal supply if a capacitor/filter circuit is faulty.

I'm not doubting you have mobo damage, but I'm wondering what could have created that condition. Power supplies do very odd things when they aren't right. Got an O scope to look at the power coming off it at the rails?

AA

"rick" <parnell68@hotmail.com> wrote in message

news:ce3003td8lp7gohcjl3b0m4ie5j5kcnppj@4ax.com...

> i don't know how that would affect only the 3rd slots...an no my power
> is fine. all the spensive stuff is on conditioned power. there have
> been a few anomalies
