
Subject: Let me re-phrase my Cubase question.
Posted by [Stevehwan](#) on Thu, 05 Apr 2007 18:32:27 GMT
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4;NOSPAMotenet.gr"
target="_blank">musurgio@NOSPAMotenet.gr">musurgio@NOSPAMotenet.gr=3D
&
=
>>>>>gt;>A>>=3D3D
>>> =20
>>>>> >>>> wrote=3D3D20
>>>

Subject: Re: Let me re-phrase my Cubase question.
Posted by [EK Sound](#) on Thu, 05 Apr 2007 18:32:35 GMT
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>> =
>>>>>>>> in=20
>>>>> message <A=3D3D20
>>>> >>>> =20
>>>>> =3D3D
>>>> =
>>>>>=3D
>>>>>>>href=3D3D3D"<A=20
>>>>> =
>>>>>href=3D'news:46377aa5\$1@linux">news:46377aa5\$1@linux...</DIV><B'>news=
>>>>>:46377aa5\$

Subject: Re: Let me re-phrase my Cubase question.
Posted by [Stevehwan](#) on Thu, 05 Apr 2007 18:44:11 GMT
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:1@linux" target="_blank">1@linux">news:46377aa5\$1@linux...</DIV><B=
>>>>>=3D
>>>>R>Well=3D3D
>>>> =20
>>>>> >>>> first=3D3D20
>>>> =
>>>>>>>> time=20
>>>>> I tried I get no signal whatsoever on any headphone out=20
>>>>> =3D
>>>>on
any
>>>> =20
>>>>> >>>=3D3D
>>>> >>>>of=20
>>>>> the=3D3D20
>>>> >>>> three mecs I =
>>&

Subject: Re: Let me re-phrase my Cubase question.
Posted by [Stevehwan](#) on Thu, 05 Apr 2007 18:54:16 GMT
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gt;>>have=20
>>>>> !!
Is this a known bug again=3D3D20
>>>> =20
>>>>> =

>>>>>>>??
Thanks
Dimitrios</BLOCKQUOTE><=
>>>>>BR>>>> =20
>>>>> >>>><DIV><FONT =
>>>>>size=3D3D3D2>

I choose=20
>>>>> Polesoft Lockspam to fight
>>>=20
>>>>> =3D
>>>spam,
>>> =
>>>>>=3D3D
>>> =20
>>>>> >>>>and=3D3D20
>>> =20
>>>>> >>>>you?
<A=3D3D20
>>> =20
>>>>> =3D
>>>>>>>href=3D3D3D"<A=20
>>>>> =
>>>>>href=3D'http://www.polesoft.com/refer.html">http://www.polesoft.com'>http=
>>>>>://www.polesoft.com/refer.html">http://www.polesoft.com=3D
>>=
>>>>>>>/refer=3D3D
>>>> =20
>>>>> >>>>.html=20
>>>>> =
>>>>></DIV></BODY></HTML>
>>>> =
>>>>>=20
>>>>> &

Subject: Re: Let me re-phrase my Cubase question.
Posted by [EK Sound](#) on Thu, 05 Apr 2007 19:18:18 GMT
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hould=3D20
>>> =20
>>>>> connect the L and R to the Mec's outputs 1 and 2 to get=20
>>>>> a=3D20
>>>> signal
>>>>for the =
>>>>>headphones=20
>>>>> !!
>>>>I am just =3D
>>>>using=20
>>>>> the=3D20
>>>> digital out for monitoring thats why I =
>>>>>didn't=20
>>>>> =
>>>>>=3D
>>>>get
any
>>>>signal=3D20
&=
>>>>>gt;> =20
>>>>> at the heaphone out=3D20
>>>> =20
>>>>> =
>>>>>=3D
>>>>!
>>>>Thanks
>>>>Dim=
>>>>>itrios
>>>>
>&=3D
>>>>gt;>=
>>>>"Tom=3D20
>>>> =20
>>>> Bruhl" <<A =3D
>>>>href=3D3D"<A=20
>>>> =
>>>>href=3D'mailto:arpegio@comcast.net">arpegio@comcast.net=3D20'>mailto=
>>>>>:arpegio@comcast.net">arpegio@comcast.net=3D20
&g=
>>>>>t;>> =20
>>>> =
>>>>=3D
>>>>wrote:
>>>>
>>>>=
>>>>
>>>>Dimitri=3D
>>>>os,
>>>>=

>>>>>>>You=3D20
>>> =20
>>>> should only get the phone out active on the Submix A=20
>>>> Master=3D20
>>> MEC.
>>>>At =
>>>>least that's=20
>>>> been my understanding.=3D20
>>> =20
>>>> =
>>>>=3D
>>>=3D3D20
>>>>Tom
>>>=
>>>>>>
>>>=20
>>>> =3D
>>>;=3D20
>>> "Dimitrios"=20
>>>> <<A=3D20
>>> =3D
>>>href=3D3D"<A=20
>>>> =

Subject: Re: Let me re-phrase my Cubase question.
Posted by [Neil](#) on Thu, 05 Apr 2007 19:30:44 GMT
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/>
>>>>>href=3D'mailto:musurgio@NOSPAMotenet.gr">musurgio@NOSPAMotenet.gr</A'>mai=
>>>>>lto:musurgio@NOSPAMotenet.gr">musurgio@NOSPAMotenet.gr</A>&g=
>>>>>t;=3D
>>>=20
>>>>> wrote=3D20
>>> in message=3D20
>>> =
>>>>>
>>>>> =
>>>>>=3D
>>>=3D3D
>>>>news:46377aa5\$1@linux..=
>>>>>.
>>>>
&g=3D
>>>>t;=>&=
>>>>>gt;=20
>>>>> =3D20
>>>> Well first time I tried I get no signal =
>>>>>whatsoever=20
>>>>> on any=3D20
>>>> =20
>>>>> headphone
=3D3D
>>>>>out=20
>>>>> on
>>>> =3D
>>>>any of=20
>>>>> the=3D20
>>>> three mecs I have =
>>>>>!!
>>>> Is=20
>>>>> this a known bug =3D
>>>>again=3D20
>>>> =20
>>>>> ??
>>>> Thanks
>>>>=20
>>>>> =3D20
>>>> =20
>>>>> =
>>>>>Dimitrios
>>>>>

Subject: Re: Let me re-phrase my Cubase question.
Posted by [Dedric Terry](#) on Thu, 05 Apr 2007 19:30:48 GMT
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any program that can run and test the voltages when Paris is running
full data ?

Regards,

DimitriosI know that my home PC has software on it for checking the power supply's output. It came from the vendor of the motherboard (in my case, Asus). I'm not at home now, so I can't tell the exact name of the software tool... but check the web site for <whoever-makes-your-main-board>.

Dan

"Dimitrios" <musurgio@NOSPAM.otenet.gr> wrote in message
news:463a12e2\$1@linux...

>

> Hi,

> I am having some eds card problem here and I would like to eliminate the
> power supply factor which is a good one by the way and only 1 year and a
> half old.

> Is there any program that can run and test the voltages when Paris is
> running

> full data ?

> Regards,

> DimitriosYah, rush hour around your place would be three horses crossing the
road at the same time... ;-)

David.

DJ wrote:

> Getting ready to leave the house. Lots of last minute stuff came up and I'm
> running late. I probably won't hit Denv

Subject: Re: Let me re-phrase my Cubase question.
Posted by [Stevehwan](#) on Thu, 05 Apr 2007 19:31:11 GMT
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; >>
>>>
&g=

>>>>>t; >>>>I=20

>>>>> =3D
>>>choose=3D20
>>> Polesoft Lockspam =

>>>>>to fight=20

>>>>> spam, and=3D20
>>> =20

>>>>> =

>>>>>=3D
>>>>you?
>>>>http://www.polesoft.com/=

>>>>>refer.html
>>>>=3D
>>>>;
>>>>=

>>>>>;>><!DOCTYPE=3D20
>>>> =20

>>>>> HTML PUBLIC "-//W3C//DTD HTML 4.0=3D20
>>>> =20

>>>>> =

>>>>>=3D
>>>>Transitional//EN">
>>>>><HTM=

>>>>>L><HEAD>
>>>>=3D
>>>>>>><META=3D=

>>>>>20
>>>> =20

>>>>> http-equiv=3D3D3DContent-Type =

```

>>>>>content=3D3D3D"text/html";=3D20<BR>>>> =20
>>>>> =
>>>>>=3D<BR>>>>=3D3D<BR>>>>> charset=3D3D3Diso-8859-=
>>>>>1"><BR>>>>><=3D<BR>>>>>;META=3D20<BR>>>=
>>>>>>> =20
>>>>> content=3D3D3D"MSHTML 6.00.2800.1400"=3D20<BR>>>> =20
>>>>> =
>>>>>=3D<BR>>>>>name=3D3D3DGENERATOR><BR>>>>><=
>>>>>STYLE></STYLE><BR>=3D<BR>>>>>>>></=
>>>>>HEAD><BR>>>>><BODY=3D20<BR>>>> =20
>>>>> bgColor=3D3D3D#ffffff><BR>>>>><DIV><FONT =
>>>>>
>>>>> =3D<BR>>>>>face=3D3D3DArial=3D20<BR>>>>> =20
>>>>> =
>>>>>=3D<BR>>>>>size=3D3D3D2>Dimitrios,</FONT></DIV><=
>>>>>;BR>>>>><=3D<BR>>>>>DIV><FONT=3D20<BR>>>=
>>>>>;>> =20
>>>>> face=3D3D3DArial size=3D3D3D2>You should only get the phone=20
>>>>> out=3D20<BR>>>>> =3D3D<BR>>>>>>>active =
>>>>>on=20
>>>>> the=3D3D20<BR>>>>>>>Submix A=20
>>>>> =3D<BR>>>>>Master=3D20<BR>>>>> =20
>>>>> =
>>>>>MEC.</FONT></DIV><BR>>>>><DIV><FON=
>>>>>T=3D20<BR>>>>> =20
>>>>> face=3D3D3DArial size=3D3D3D2>At least that's been =
>>>>>my=3D20<BR>>>>> =20
>>&gt;

```

Subject: Re: Let me re-phrase my Cubase question.
 Posted by [Stevehwan](#) on Thu, 05 Apr 2007 19:32:47 GMT
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```

;>> =
>>>>>=3D3D<BR>>>>>>>understanding.=3D20<BR>>>>> =
>>>>>
>>>>> =
>>>>>=3D<BR>>>>>=3D3D20<BR>>>>>>></FONT></DIV=
>>>>>><BR>>>>><=3D<BR>>>>>;DIV><FONT=3D2=
>>>>>0<BR>>>>> =20
>>>>> face=3D3D3DArial=3D20<BR>>>>> =20
>>>>> =
>>>>>=3D<BR>>>>>size=3D3D3D2>Tom</FONT></DIV><BR>=
>>>>>>>><DIV>=3D<BR>>>>><FONT=3D20<BR>>>>>&g=
>>>>>t; =20
>>>>> face=3D3D3DArial =
>>>>>size=3D3D3D2></FONT>=3D20<BR>>>>> =20

```

>>>> =
>>>>=3D
>>></DIV>
>>><BLOCKQUOTE=3D=
>>>>3D20
>>>st=3D
>>>yle=3D3D3D"PADDING-RIG=
>>>>HT:=3D20
>>> =20
>>>> 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px;=20
>>>> =
>>>>=3D
>>>=3D3D
>>>BORDER-LEFT:=3D20
&g=
>>>>t;=> =20
>>>> #000000 2px solid; MARGIN-RIGHT: 0px">
>>>=20
>>>> =3D20
>>> <DIV>"Dimitrios"=20
>>>> <<A=3D3D20
>>> =3D20
>>> =
>>>>
>>>> =
>>>>=3D3D
>>>href=3D3D3D"<A=3D20
>>>&nbs=
>>>>p;=20
>>>> =
>>>>=3D
>>>href=3D3D'mailto:musurgio@NOSPAMotenet.gr">musu

Subject: Re: Let me re-phrase my Cubase question.
Posted by [Martin Harrington](#) on Tue, 10 Apr 2007 01:44:49 GMT
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giDmQqFC8nCkKfJ4njLMuaGGy+NuT7Vr2baV/ 5U+3K5X/AJbHq5vT
oUKEq7tOLt2TenmmtO2nrc+Ov2tvHniaU6pp2v6/J4r+KHiu6S2IDy+e0FuX jk8tV+RBGpiVjHGy
htoG5AePfPhZ4D1f4RXXwts9WS28HR6ppmoXGhahHbbxaWEDW9rd3EiwTk/a
JnuLhEIYPllp12jc
Hr86fgP4L+IH7XP7XUT609ymkwzXF9e7FDx6fYIS7sivgMY0UIV3jdtAGcnH 1rN40Hjb9pTxJrRD
XWjeFPCS6LpEV1ptxqt+jQNBm0TLZfKcNJcOQisD+8wDtAr9bw+GoRiue86u
vvSnzO73jpZppaWb
XSyWh+YYGU8TKpVwVIZapWUtN9Nd366b7n1f8Rf2afCfhhXfDHjbUfFnhmPw
fb3baZNY2kLyeStt
KbZ4fKh8qJZX8tXVCcOJ1fjexX8pr+1HxP8A2pta8N+HrfUU0+0vLm3t98Ef
2maMTTYEsgCoWWII
M5YDYzDI5P7MaF4B1Lx38MfjVrVvoOgXjaLZz3Ntez6PqKW8ghe4UoqTSTRL
GymFnJO6MiEgfMTX
xb/wT4+E3w98Y/tGfHXx54o8W6VrmmWFjcTRo0z6gLySa/Eb20MQQB3EM96B
uCbZY0+QHJroxFKW
G5XWjKpTvbpJXT2tJ3ulv8Ovc9zCYdyq0cPVpyaptSeqSd2npHVya8+9uU+l
vDvw7vfBPgTwzqEW
qa1dXS2mIk9jN4m09
