
Subject: Lightpipe loop from SX 3 using 2408 Mk II

Posted by [JB](#) on Wed, 22 Feb 2006 05:28:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

gPC4

68kdOIZlk2VY85wOvFRKPMBQublxN5UQy2cBM5yf6VSVgJrawJjL7iZO5Hzb
ce1KVXoBaljEcLLGibwvPof8K5eZ3uCEt7nzbaJipVjyV7/l1xWnOyiwJ8Hg
j6gjine4CSRJIQzrjA4ZQBg0AQ7Zo5FQsDjncuMNSJJNmwmDMnU8DqBQBjhg2
z5Wx2zTAbuRnMZAXAyQBigBd3lgbEZt3du1ADhHvJDRrlfQ4FADXCxtt3LtH
PHNDBCBjloIQc9DmpKGYUHIAG6ZUdPxqWJihUDFgsmMY3MeBSEY+rqB5THpn
p/wGtA+wV4riGOJVbAloOqn8KNLwdx4JfAzy/H40Lc0xn8QtwOpjTL7eBx+F
etS+E86fxkowzkZDD1ArQQ1mkUHYNYdx0NSwG7nKhQCi99zdKQHN+J7tnKWK
YPy75MH8BQm3uLkZypury8nXT9ORRCMGMkriggRilJJajUWjWtvDNkuHunkvJ
GAy8pzn8O1JyurDsTz+HdNnXaYcnujYIPrWhtOV2Fy6nl6rpN74dYsrcGe1J
2o3Ug+hH9a6oyTRA0Op8N+LZLj/Rb6YIZM7JmIGOG2muCunLYa1OilwLo3B
JdMbVjzwo9feuRK2jLtYpSB7O7SQFtoOGbHX0rqoz5JWlaubBhLBdwLcbhk5
NelKTuZ2toc5fWJjnJMZzuzWLutSuUqi1bADKfYgZrDWTDIJn1RNGwSrM8zb
VBBUYHXJ7V0qyRMpchg

Subject: Re: Lightpipe loop from SX 3 using 2408 Mk II

Posted by [Chris Ludwig](#) on Wed, 22 Feb 2006 06:17:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

aHV2l1BcoTYTBjluGt3dlVcdiADg47lppWVgNa0nilRvw70CiQFSMHH+eIM
C0DxtCjnkHODQAb8qcDaR2xjmgAYMWGS20cnHOfagBOe6r7biakLANrcAAY6
7WoAYfKXIVzzgc0ARsedpByD0yeKB3HqmTuDHI6AhrQFxcKdoUFiu/LdBz0
+tQ3rqF2eZa/pkkOsXFmlqmxzq5GTt6nBPAAJrtSUo2QXNfwjfWsOnyWUjo
s8Uh4LcMOMY7V8/j6EpbBdjvFd7DMYbWBFnmDiRkJHAXrms8tw84yuxalvwX
bHyZr8wJEJtqfux2HfHueOK9aTfNZj1Mvxjpz/2ksykCK6UIXYc7gMcemR/K
t6bsVZHJWSTWdxL5aeZGchgW649+laVlqS0MatPnVi5JdPdoYloCjFS37zA4
74FYKmkRCgonU+BLMSSSX32VYIWPY1PPzH1yaqc/dsdKVjuVizzyD/snFc0f
MYil244X8zVgOKNtyRz6CgRE0Yfk5LdMHjFD1CyK7wIO/wB3tjrWEo2YxUj2
BQMgZ/hrPVAICnGVYsT16VSk0wKHP9soAu0rGcNnOPm9K63ayJehsTyMVJc/
N3x04pXsK7PPfFcgG5tvCxx4AzyeMgfSumK0EjsPh1bxweE7V1B3zF3cnuc4
FefXvzGtlY63aAAMdKwtYQbRQAmxS2OoOAynuKAucr4ctk/02CWPeLS6Zli6
4ABOCa9O9XPRDsbeziW7UKWYqMEKMDOe2ayiFh5K5KomCDg5qhCvGzLjZ8+c
53cUANAQHDFge/FACgAchGK9Pm5P4ZoANjqDjjPqaAF2MGGC4/HigBCnzHKg
H1DZP5UgGNFtXdvxg9fu/qKQXM3U7M3qxxLuAUlsk9eOKiS5tx/YMwaHgAFO
frQtDpp/CjX8G/8AIIp9X/nW1Lc0xn8QrtREtEpkUHAGCOvSvSpnnT+MkWRHy
oB+vQ1slcl2G0qMYIzubn8KAlIs4YyGzvK27d8nzMR/IUAY+rrp5qXCnIYFS
SMAntWUhxOYmdvDuoyXA3vZS/NMoA/dHgA49OtZrVmJOhtrq3u4w9vMsi/7J
/p2p2FYkd1jUl2CKBlixR7O+oHFeJvEqXEX2DTXEgc7ZHB+X6e/1rRU0gHe
E/C800kF1clyW0YDjgYfnpj0qZyS2K0R3MsO5AoymACpQ7QuO1c1g5ijNDNN
LHADuY7STjB980or1FdHQpGqloXGABhR3Ndi0IZlalqKwOLVXIkpUjjZ7cUy
blZJY4IkkeeKGNXBjCjLcc8mtlPlC2niHQgtgtpdRjAlzhCTjnP8ASiduhSNc
6hbXkLtp9xHI2D/FyufauaV0UVPlkVfKNscDr2I9CKw9vZ2laY+OXzowNxcGC

AR1xx2PcVvCq5BZkgCgHMjKx9TwPwrURnalfp8KKjK7yZAAHt1welAFbT7I
nWO5WUTSbhmMjcY7/Q0DsbTa7o9nOZZr+JZSoz8+eh9q0SVtRWKwvbS6tXt7
O8VuCWZWwTk5JwPauOpKzsh2K04je/WKJGjKdXXGAuBjGetcLrShPQdi/C7u
hjLYfGSTjH1r04VfaLUTROgULhkAGPvDIzWlmlHkWMbiAUjGcse1IDy7xPrN
5rMLzafLGdPgJjZAwZ25xkg9R71cY3YGbok90kYtbdTIWkEnlh

Subject: Re: Lightpipe loop from SX 3 using 2408 Mk II
Posted by [EK Sound](#) on Wed, 22 Feb 2006 23:48:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

"news:4429d595\$1@linux">news:4429d595\$1@linux...</DIV>
<DIV> </DIV>
<DIV>As I near the time when I'm going =
to have my=20
ole' Interceptor painted, I'm having some trouble deciding =
where I want=20
to land. Thus, a little play in Photoshop and some polling of =
thoughts from=20
the Paris think tank are in order - what could be mo' fun? =
</DIV>
<DIV>Things I'm looking at the top of =
the list=20
are:</DIV>
<DIV> </DIV>
<DIV> <U>Upkeep</U> (for =
instance, black=20
looks great but always needs cleaning and pre-paint flaws are =
tough to=20
fix)</DIV>
<DIV> <U>Visibility</U>. =
Color is no=20
good if it's mixed with my broken body under a pickup =
cause they=20
"didn't see" me.</DIV>
<DIV> =
<U>Cool factor.</U> Let's=20
face it, chicks dont dig ugly bikes or dudes on them. (yes, I =
realize=20
this ain't no Harley!)</DIV>
<DIV> </DIV>
<DIV>Up until now it's been nothing more =
than a=20
daily driver, but I think I may want to push a little fun on that =
now that=20
the weather is more forgiving. I have a buddy with a nice paint shop =
out in=20
the sticks that's offered to shoot the paint for a 6 pack of import. =

Can't=20

imagine not taking him up on that one. </DIV>

<DIV> </DIV>

<DIV><FONT =
face=3DArial=20
=
size=3D2>

Subject: Re: Lightpipe loop from SX 3 using 2408 Mk II

Posted by [JB](#) on Thu, 23 Feb 2006 00:32:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

UBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>For the guys: Black</DIV>

<DIV>For the chicks Red</DIV>

<DIV> </DIV>

<DIV>I like 'em both... the colors I =
mean.</DIV>

<DIV>Tom</DIV>

<DIV> </DIV>

<DIV> </DIV>

<BLOCKQUOTE dir=3Dltr=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Bill Lorentzen" <<A=20

href=3D"mailto:bill@lorentzen.ws">bill@lorentzen.ws> wrote in =
message <A=20

href=3D"news:442b4d76\$1@linux">news:442b4d76\$1@linux...</DIV>

<DIV>rouge</DIV>

<BLOCKQUOTE dir=3Dltr=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Aaron Allen" <<A=20

href=3D"mailto:nospam@not_here.dude">nospam@not_here.dude> =
wrote in=20

message <A =

href=3D

Subject: Re: Lightpipe loop from SX 3 using 2408 Mk II

Posted by [JB](#) on Thu, 23 Feb 2006 05:13:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

;G3. This is great for PARIS. Mixer in the center. Project, Audio,
>>Transport
>>>>>on left. Editor on the right. PCs share the 21" w/the G4. The 21" has
>>DVI,
>>>>>VGA, S-Video and composite ins so I can switch the monitor between Mac
>>>>(DVI)
>>>>>and PCs (VGA) from its front panel.
>>>>>
>>>>>Holy crap! This is really working!!!
>>>>>
>>>>>Sanity check over. Now, back to work!
>>>>>
>>>>>Mark
>>>>
>>>>
>>>
>>
>>
>Hi

Does anyone know how hot EDS cards are supposed to get ? Mine get up to
similar temperatures to video cards, that is,
