
Subject: 0 latency dynamics plugin list

Posted by [Dimitrios](#) on Mon, 26 Sep 2005 17:50:16 GMT

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r room.

>>

>>So, what I did was knock out a couple of walls (that were part of the
>>studio not the house) so I could turn the gear 90 degrees so the room is

>

>>now wider than it is long. I have 4" wedge foam in 6'x2' panels a foot
>>apart on the rear wall and just drywall on the front, for the "live
>>end/dead end" effect. Sounds great in the mix position but is just a tad

>

>>boomy outside of that.

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