
Subject: I think I'm gonna hurl...
Posted by [dc\[3\]](#) on Fri, 12 Oct 2007 17:12:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

IV>

<DIV>If you pulled this from =
an image=20
(ghost, acronis, PING, etc...) I'd bet on a bad image. =
If not,=20
I'd bet on bad installer. Either way, I think you're =
fooling=20
with corrupted files.</DIV>
<DIV> </DIV>
<DIV>

Subject: Re: I think I'm gonna hurl...
Posted by [Gantt Kushner](#) on Fri, 12 Oct 2007 18:21:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

FUtfSbU9B1a3u2WQS20yMc5+8hBwK5K+MjTWWh04fKaqtOo
7Hn37UXhiTU9K0PxtP4aSI26Q3BjHRW+ZGPtyRXl/g/UYntGkkl/eMpxk+3S
tXQf2jvDvhf4W6RZ+lb1b+abTltZ9JibzHO35MgduADk1wXhPUNM8Q6cdV01
ytq0rR+S5+aE54DfhXiYrEQra9Ys/R8qVWhQVCq9OjJLPwneas17qviPULtN
NDssWn2rIfdQeNzDk+uBTrGL4balZrkWM2Zf3fz+c6qfReetepWaR3WjR2iF
fMcjKkjpWCvwqgS/uJnvUsbaRwzwldwc/wB4Dsc1hDEJr33odsoKLe5T8L6F
4E8Ywww+HvD8xckGf7VDuYOODy+Tg+ldxd/Cy30G2iu7OyaymjlaVbeQhGX0
25xVzwt4N03w5dLc2Go3Fwy/NlmwAMK9B1vUohpQ3RL5YQMccIQB1rjrVk5+
49Dhc5qdo3PLfFvidT4RNqknzMApj7ljxXjOmeKbr4Z6joviKOL91NPLFc27
sSlxfgFjj+Hggj6V2Grxm/1PUtS/dyadYKAkbNhXuZDhAfoMk15b8X71LWHT
NJjXa9jEGIROVEsh3sPfA2ivUwknThdbyaOinhKeOrOjL4Um36n3poGt3Olw
WuoxTPqWgXEazKyZee3Rhknfxr+o967rTNUtNdtBdafeRXduTtMkdZA9vb6G
vOvhhJPF8NtCGSjpaopDDnAUyFVdQMmgasNW0Fbe+kO12Q7FuD/AHHA4OR0
PUV9JJS5rH4/UpxlJpdD1wQkEYBOealMBxjPJ5x7VzOm/EXQbuGGQ6hFbPLG
HaGU42k8EGuos9TsryFXt7qCfp/q33Yz9KzdS2hzSoSXQrCzJmUDPHUVMluW
k6E89TUN1rlrbOQ7gv02x8tWbdeI5IUJiglUfxN1J9KHO2jdjaGFqS6G3cLD
ZxeZNlscYP8AEcc1xOrfEuGC8FlpcQvpVzvcZwPpWN4tutX1W4Fs7KkJIJO
cCud0i2fTJ5JRt5BYyHA/P3qfaQjo9WfSYXLaajz1NX2NzXvF2q2x815hsb7
2xfudOCfzrkL7UX1VQ7GwaQsQhVyqnrjPrVrVdUN+IloiW3sSxPCH2NUbDTL
ua5V4F8ulk/Mzfl+AqKdW0dYps+jpUaNGKbSQ/S/DjTO5vJGuQN255W3ce2a
nvdLiggVY7u6VB90RTMAAPxrow1tDDzloK8Z

Subject: Re: I think I'm gonna hurl...
Posted by [dc\[3\]](#) on Fri, 12 Oct 2007 18:23:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

bufWubvzcTPl6yllxyqAABs0
4Rq1JJPRHJKftJN20MGA3ct6wvpXubVSQqSyEjJ6ZFbOj6fc2Mn+hyPY7uqq
25R3xj0rDu5J/MGWAXIZiOef8KW81GeUIT+6jOTuJ5Pc1tWp1KEudR3N3y1F
ymnc2VIPcSST6/c+czHfs3AZ9uai/s3Tf+g/d/8Aj3+Nzhvln5MRGeeSaT7V
D/zz/U1kqkXu2L6vE1rLRSoneRQ0knCg+nvTJ7S60+2MkTAKpxsyRj6YrTu7
+K0djlelxjk4A46mplure+ul7UssjYDsw6AEcDNcEMSm+WR4EKEk1KOxyOoR
XFsReTA741G7Apyyeh/Cui8MeLN0tYWjuZQFdsInXaD0xXVXvh21utHe1ZBt
dT9xuc49a4TRfBKSI7zgoAQoRRyGB+8a65uSpOFN6Hq0atOrT/e6NGxZanBq
fiilBKPs8Y2lpXjeea7bTrKOa3aOUsWjPLkYz3rhPDHh1rTWLuS5fdMVCKyj
Axk7Tj1r0KzsTE3lht24ksWPfFcNGEk256mGMqRuITZmajpEcV0GaKVQzAiR
Rxx+9W08OpcxssyqllGAxHX8afPqlzLDHF5KyYYqSVJArThSS4jVNoVB8wHT
JNP2tS7d9EZyc1FXZmzW/wDZUIWKpJjG2Mhec+prl/Fct1H4M1a6g3JcQWkx
TjnOw8mvRpLQtBwply4IB4UGuD8d+lbW38GelY28oyJYTsxjlwCEI7fWvGqQ
qVZ3uz0sNONkrXbsfmH4hiJktDCvyzp8zMBY3TBqx4D8X3ngjxIRalLqGcFZ
7QnKP36+oA61e1VwPAavGgGoWM+zDYLOsmMEf7uD+dcHcJLpc1vdKSZAd+T/
ABf3h+VVXp+97Tvqe3KTpp05L4X+B9eeFPiLpWtRrJb3sdtOuAsMx2tn0rpN
T8aLLCI2fMyN8zZyDXyjp17DqFok8TkEgn92PmB/wzWjFrGqoVWK4LgjBDNg
5710xw9GpHV2Z9M6FTSpTXPhyPqax+JA0x2lhIDMyiMxrjik1n4ptqNrfYwB
7rUJ28qK3hb55GPAGOW9SegFfKUs+qzSArN5LOSN6yEmtnw5qWpeHXL2l4bS
eQEebEoL8/7R/nUVMJSVuR3ZrA4ivJv2fL5s90+Lev2vhLTdH8O6W0U01li
a+bbkXV1JkNlv9ISSPwryK3tbrxj4v0qxLi4mvr1BI7DPJOW/TNP8UXbQyWu
mzzGSe3UyzyElpJZnwxl7nC4Fdv+yn4PuvHXxEbWmt2j0axGLEgRuL5DHn0
HH1r2cNhupeGEvs7nnVcRSyjk61Zu9Spdl+6NPtE0/w7bxlo2p8v0FYOoxf2
gbiNPvYyhH8LjkH866O/KrbxW6thAO39a5udminVwTu3cOBxmvXg7tyPxOct
NTnbVYzqEaxxt5F1F9oVT0U9JE/Bv51r2ogtSwSNld4AfyiVLD6jBrK1xxbi
SZsqbaUXiBe0bHZMPoM7qkdID71yQBw2c5HtXU6cZakRrSXU2bfTLJpy9v8A
aLKTBJlhmZW579cGpUm1ywJWC9S+hVtwW+GHPTuA/mKzrO6cHnGH4AJPArUR
XIIvhi89F746VyVaEH8R2QxU421I4dXu55nW606WENj96rrKv6AHFLOttLbM
AqyMcg

Subject: Re: I think I'm gonna hurl...
Posted by [DJ](#) on Fri, 12 Oct 2007 18:23:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

zzwtaLcrcdXjk3Jn0APOPanW1pqtwrCyRloblgyztkGCEbf
arlv4aASQmNDNbruUkHb06HP8609PtpBcSo7iEBN6xx5xJmumnhKcZXbbubN
xUWqa1RDLpmoaE0d42tvcml7j5g4LYI6DtV3w94/vbeN3v8ATHulnbdC0K4X
HpzzW9NpFtqWlxmOJlQtgh2zn2rpNO0uG4MKTQoI412RqRjHHX61vUw8ILmi
/keesRFxtWjd+hk2PibSJpMpG8czEMSqfd+vFdVZ3Fq6ZaVTk53BhzWTqGhr
fXCGDEEecOxH3h2Fcr4vEXhuSlxTKN4IYucKM/56U6dJTkphI4UqstHY9Hi
aCZ/KgaJyTlgyQPeuZ8R/EeGyZ7TR4otTuYm2yzs+2CA/7TY5P+yuTXnMmq
X96pt4nezhkAWSeHKMy+g78

Subject: Re: I think I'm gonna hurl...
Posted by [EK Sound](#) on Fri, 12 Oct 2007 18:24:44 GMT

ksbrwVrVnZRRCKHVrqPFtKF4/dkgdcE5xg+
ta/j7xP4d8EeF1nu7qO5a8BS0t1bM17OeieoAPJPYCpngp0KipqOr28zzZY3
295J6fkfD3xZe/1j4weJXMc9xd/bBFHAIL22Ki7QB6YOfxq3ovgTXbh/NuNH
uhEw5SeZY2PsBya73RtaRfE2rQ6jfxafrFwfOu57mLyhM20ZVZO2FwB64+tW
dK1LTtZvCbKS51GOOfY08jLFAo9A7HLHHcV+jYDLqVnKdWertoj5mvipOcrR
07nKr4EmC4OmXqEdVFwuB+IL/wAILL/0D77/AL/r/hXu0Phu2ullkjaMowyC
J6f/AMlrD6p/3/r2rU13PG+tS7nm3w7ms/FV0TqyvJptkQiWsDFXkZskk47A
DpXqE+o32ILYPplvithuEBWOJVeE5ypZe4/2v0rgfhzoLWPjHxJaW0i2qw3L
mKG56yRg5+QA8nBxXo17dXllqNzKYHn09bYFoYQC3mLyNmD17HNfgdXEVI1e
WOzV7n6wqVOyc9WVPGInFJoN3NKOHNm25i0UOB3A7deTWB8Hrua30+/TzEu5
JbcS2Ewfc0SnIEPzcDBUHb71J4n1BvFeo6NoMUE1u2qW7zNbBfmQB8HPcf8A
167qK00DwJpj6XFYyapqAQMNNO/BKHH3nP8ADnHVqmEJW1er7ndOolTSWPt8
PaHrWgaZbG+jmW1vJSULhX8vnLDcvqT93sDxXUG91WJyk6IEQYURgZcdM1T0
Dxo+peHbY2yvYQTF1+zSqCYmUkMOnX3p00yTQMZbiaS3IB2A/MxHoeoz3rNz
jFuCYnFztKVvkYmswT67e22jacEljFyk93PK+yKEr8yh3Pvzgc8VsnXYFkt7
axuYbmKHDh/aQi/18nO7YOM0dBXO67pF94h1RNOuov7Msrf98trEdqujJIXz
3B9TTdK0+ymsJIW8lgs4ZPNt5umHAXxnr/Wtlq7tFM1VOK95vQfDqNxeXlOy
wyu25kjD0OEAWd3pnNM8Q31/qOmpFqiK9wPL3NFGqBgCWzgDk8Zri9Z+Jx01
55brULZ4d4X7TORBCB0Aoom/iaPDmuSeltS1VtVR1tYYWlk1ATj7NbxkAAqc
4PBjH05r28Nlelbi0tLnLisdh6alzTV0j51+KNvIb6/vJln+zNOGjNyW3t8g
4I7fN0B7Vw0897Hp6W4uJZLWFxKIC7BEbHJAPI4wPWvXPEE/hjxVqRgj1Wa2
up75YZL3UgDA8QXDStjgHlWAPavN/EGmDS7q5hgnW7tlpmRrrBBdN2A4zz09
favt62GIFp0z4alX579zev8A4aeO/Dnhy11+fQ2l0edFaLU/lalBuME5zkn1
rHttM1ma1aynkt9OhSQsyycMCeSAVBOK+mfETz+J/wBmvQLG3Rpbj2U1qxck
KJQzEE445GOa8S8PWNtcbC1+lm1y2dt1KoZRt+7hjnqD9K9IWCjGSUB2OKlj
HKM3Loypo9rY2Rt4wryOhUlzHO4555lr6K+GGqX9n4Ms3CwTTQz

Subject: Re: I think I'm gonna hurl...

Posted by [Gantt Kushner](#) on Fri, 12 Oct 2007 20:16:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

enerate. Really, this is probably nothing, and
>> people have played better than I can play with much greater
>> impediments - I think I am so nervous about it because
>> honestly, so much of what I do is at the edge of my abilities
>> anyway, I think if I lose any technical abilities at all, it's
>> going to just throw me back into not even being able to execute
>> anywhere near whatever level that I've managed to play at thus
>> far. Which brings me to random thought #2...
>>
>> 2.) So in a slightly nostalgic (will I be able to play half-ass
>> decent again?) mode due to #1, I broke out some things that I
>> had done in the past - stupid, right? lol Anyway, I hadn't
>> heard this stuff in a LONG time - some years, actually, and a
>> few things occurred to me, namely:

>>
>> 2a.) Analog tape absolutely has something different on the
>> low end that I just don't believe you can get out of digital
>> AT ALL. Now this is my own stuff, so I know it well;
>> recorded to analog on two different formats (2" 24 track
>> Dolby SR, and 1" 16-track DBX) and mixed through three
>> different consoles (Trident 24 & SSL 4000 for the various 2"
>> stuff, and a Tascam of some kind for the 1" stuff), and some
>> of it was mixed down to tape & some of it was mixed down to
>> DAT, and the ONE THING that's consistent among it, is a
>> certain sort of smooth strength to the low end... it's not a
>> distortion (Charles Dye), it's not just a "bump" somewhere
>> (Because the tape speeds varied - Tascam 1" was 15IPS,
>> Studer 2" was at 30IPS, so the "bumps" are at different
>> frequencies), it's a certain something that's totally
>> missing from digital, and as I said, the only way I can
>> describe it is that it's very strong & present, yet smooth.
>> To me, digital low end sounds "hollow" compared to this.
>> Just pointing this out. It's what miss about tape, I think.
>>
>> 2b.) The dbx 902 is absolutely the best de-esser on the
>> planet - I need to get one & just leave it inserted on lead
>> vocal channnels - or someone needs to port this to a plugin.
>> Listening to it again, on stuff that I know that I used

Subject: Re: I think I'm gonna hurl...

Posted by [Gantt Kushner](#) on Fri, 12 Oct 2007 20:20:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

it
>> on, really reveals this. No plugin comes close - again, it's
>> a vibe thing ifyaknowwhatimsayin'.
>>
>> 2c.) I know it was an 80's trick; but DAMN, triggering some
>> pink or white noise on the snare really makes it sound
>> farking HUGE! lol I may start doing this again! lol
>>
>> and finally on the nostalgia front...
>>
>> 2d.) Damn, I could sing a lot higher then.
>> 2e.) Damn, I could play a lot faster then.
>>
>> lol
>>
>> 4.) I'm in a creative slump/composers' block - brought on by
>> a combination of external influences, no doubt... too much
>> metal exposure recently, for one - it's hard for me to get out

>> of one mode & into another - I find I have to kind of "purify"
>> or go through "musical detox" from one genre to another, so I
>> listen to something completely opposite of what I've been doing
>> for a period. When I did this all the time it was easy to
>> switch - I could be nimble in terms of working on &
>> contributing to a jazz project one week & a C&W project the
>> next, but it seems with greater distances between projects &
>> more time spent on each particular one, it's harder to get out
>> of a certain mode & get back into something else, like writing,
>> for example (in this case). Ever experience that? Used to be
>> I'd listen to "So" over & over for a day & I was "clear" -
>> not 'so' anymore (pun intended LOL).
>>
>>
>> And the last random thought for the evening...
>>
>> 4.) As I was listening to Aja, again, for the dozenth or so
>> time in my attempt to get "clear" (but NOT in the manner that
>> Bill Lorentzen would interpret that! lol) , it occurred to me
>> that the likelihood is that there will NEVER, ever, again, be
>> another "Aja", which made me quite sad upon realizing said
>> revelation. I've come to this determination based on the
&

Subject: Re: I think I'm gonna hurl...

Posted by [steve the artguy](#) on Fri, 12 Oct 2007 20:26:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt;> following theorems:

>>
>> 4a.) Becker & Fagen notwithstanding, there simply aren't any
>> artists out there at this time that can conglomerate the
>> level of talent in the kind of numbers necessary to
>> promulgate this kind of endeavor... there USED to be more -
>> sure, any A-list artist could & can hire top-level talent,
>> but to what purpose? To achieve something like this? Nope.
>> Who did so, even back then? Steely Dan, Joni Mitchell,
>> Peter Gabriel (in different genres, but still...)
>>
>> 4b.) There simply ARE no musicians of this caliber left!
>> Well, I might be overstating it, but back in "the day", you
>> could pretty much walk down any street in New York or LA &
>> trip over half a dozen Larry Carltons or Bernard Purdies...
>> where do you eve find people like that anymore? Sure,
>> they're out there, but where? Who can find them? Are enough
>> of them concentrated around where someone wants to record
>> so that they can be put to work on a project? I doubt it.

>>
>> 4c.) The economics of the biz has changed... who gets the
>> kind of budget anymore where you can afford to have seven
>> different A-list guitarists (if you can even find that many)
>> hit the solo on "Peg" a few times each until someone nails a
>> take you like? In this same line of questioning, who can
>> expect to sell enough records anymore without even going on
>> tour so they don't have to worry about recouping, so
>> they can sit at home doing nothing but writing & perfecting
>> this shit for two or three years until it's at this kind of
>> level? Who gets the kind of budget where you can essentially
>> have five different bands record a basic track on a song
>> until you get the one you like? NOBODY! Some rich rockstar
>> like Chad Kroeger of Nickelback would have to decide they
>> wanted to do some kind of project like this & put their own
>> money into it & hire the best people, the best musicians,
>> the best recording engineers, etc, etc, etc, and then
>> ultimately what would happen is that the label would get
>> ahold of it, and then would just turn around & send it off
>> to Chris Lord-Alge to mix, and it would come back sounding
>> just like Nickelback. lol
>>
>> So, the era of "Aja's" is gone, which I guess explains why we
>> haven't heard anything like it since... there will be no more
>> "Sgt. Peppers", no more "Pet Sounds" or "Rumours" or "Hejira's",
>> there will be the occasional song that kicks ass just because
>> chaos th

Subject: Re: I think I'm gonna hurl...
Posted by [dc\[3\]](#) on Fri, 12 Oct 2007 21:25:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

the kick-hits are at as close to the
>same level as you can get them.

>

>Neil

>

>

>"Johnny Blaze" <johnny728@yahoo.com> wrote:

>>

>>Hello everyone,

>>

>>I recently purchased and installed Drumagog and after installing the platinum
>>edition and inserting it on a Kick Drum track for a very fast Death Metal
>>band i'm recording it doesnt play it back very smoothly and i noticed it
>>missing a few hits even when i lower the sensitivity to

Subject: Re: I think I'm gonna hurl...

Posted by [steve the artguy](#) on Fri, 12 Oct 2007 21:39:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

a very low level.

>> I'm going to contact Rim (not sure about the spelling) at drumagog with

>>further questions about possibly getting the settings to detect the fast

>>paced double bass pedal kicks on his recorded bass drum a bit better.

At

>>this point, my main question for this forum is to find out is there any

>way

>>to actually play with latency offsettings in Paris itself? Or is it the

>>plugin that has to have latency adjustments? I was wondering if there
is

>>an .ini file where we can set up latency adjustments to compensate for
the

>>plugins latency, or if I'm just grasping for a huge easy way out of this

>>problem.

>>

>>I have owned Paris since 1997 and then sort of dropped out of recording

>for

>>about 5 years, and just recen

Subject: Re: I think I'm gonna hurl...

Posted by [Robert](#) on Fri, 12 Oct 2007 22:03:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

;written from the ground up, rather than "new code on top of old=20

code." When my buddy was running Reaper on his P4 he =
mentioned that=20

it was VERY stable. </DIV>

<DIV>Happy Sunday morning to EST'ers, enjoy =
your=20

coffee...</DIV>

<DIV>MR</DIV></BODY></HTML>

-----=_NextPart_000_002E_01C8193D.9464E9C0--I had the same problem, the kick was
inconsistant and missing, I updated to
the newest Drumagog version and tweaked the trigger frequency.

Also, I sometimes put an expander before drumagog to "help" it with the attacks.

Recently I had a project come in to be mixed that was recorded in a home
studio. They tried to get a "Led Zeppelin" kick sound by placing the kick
mic 6 feet in front of the drum in a terrible sounding room, so it sounded
like mud. With the new Drumagog I was able to trigger a new kick from what
was ba

Subject: Re: I think I'm gonna hurl...

Posted by [excelav](#) on Fri, 12 Oct 2007 22:07:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

tly set my studio back up so I hope to contribute

>>to this forum as much as possible as I play with Paris. I'm using Paris

>>v2.2, not sure if it is worth updating to the v3.0 or not. My computer

>is

>>P4 2.4 ghz, with 1GIG of ram on Win XP Pro.

>>

>>Thanks for your time everyone, and good to see there are some Paris guys

>>still out here.

>>

>>Johnny Blaze

>>Red Eye studios

>>San Jose, CA.

>>

>>

>HI Mic,

I tend to have better and more reliable results using non raid drives

and just spreading the libraries over the drives.

In general Raid will give you more throughput but will not give you

faster access time, in some cases it will increase it.

Chris

Mic Cross wrote:

> Getting delayed write to disk errors again on my Tyan S2885 Raid 0 drives,

> which after googling seems to be a large drive/Raid/Win problem when drives

> get over 3/4 full. Still trying to resolve after 3 days and nights :-(

> The question: does Raid 0 give that much benefit when streaming audio

> tracks from disk and DFD VSTIs like Ivory? TIA,

>

> Mic.

>

>

--

Chris Ludwig

ADK

chrisl@adkproaudio.com <mailto:

Subject: Re: I think I'm gonna hurl...

Posted by [dc\[3\]](#) on Fri, 12 Oct 2007 22:11:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

br />

>So, maybe "try" isn't the right word, or maybe it is - I think
>if I were to redefine it based on what you said you understood
>it to mean to you, I might say: "search" or "endeavor",
>or "explore"

Subject: Re: I think I'm gonna hurl...
Posted by [DJ](#) on Fri, 12 Oct 2007 22:36:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

quot;... but to me there also has to be a bit more
>effort to it that just "leaving yourself open to it"... so
>what's the word in the balance? What's the word that's the
>mid-ground between "try" & "leaving yourself open to it"???

>
>Neil
>
>
>"Kim" <hiddensounds@hotmail.com> wrote:
>>
>>
>>Neil,
>>
>>I'm going to agree and disagree with you here. ;o) Well, actually, I'm
going
>>to suggest that you, in fact, disa

Subject: Re: I think I'm gonna hurl...
Posted by [DJ](#) on Fri, 12 Oct 2007 22:59:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

gree with yourself. ;o)
>>
>>"The point is to try & find the PERFECT part that fits"
>>
>>I have issues here with the word "try" in that I think you mean to consciously
>>intellectually try. I think that real high quality music flows. You can't
>>push it. The more you push, the more you use formulas, known patterns,
etc.
>>This basically removes the soul. Patterns are important to know, especially
>>in learning, but a really really good musician has the patterns burned
into
>>their subconscious in such a way that they no longer consciously use them.
>>They simply allow their emotions to flow through a pre-built matrix of
musical
>>knowledge and come out on the instrument. Am I making any sense?

>>
>>"don't force the one you're obsessing about - find the "right" music for
>>the part you're trying to complete... it's out there somewhere!"
>>
>>"Don't force" is the magic idea here. To me "try" clashes with "don't force".
>>I think given art is about expression of emotions, words like "try" "force"
>>and even "find" kinda clash with it, because they are conscious processes.
>>
>>I think we may be on a similar page and perhaps I'm just focussing on the
>>semantics of the wording, but I thought I'd throw it out there anyhow.
;o)
>>
>>...it's a slow day at

Subject: Re: I think I'm gonna hurl...
Posted by [rick](#) on Fri, 12 Oct 2007 23:27:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

work. ;o)
>>
>>Cheers,
>>Kim.
>>
>>
>>
>>"Neil" <IOU@OIU.com> wrote:
>>>
>>>I'm gonna agree & disagree with your post (Seems I do that a
>>>lot with you, don't I, Bill? lol!).
>>>
>>>I'll agree with the part about keep on writing/trying, going
>>>back to the bit you're "stuck" on or writing something
>>>different or some combination of that, but I don't think
>>>just "doing it" is the solution in & of itself... I think
>>>that just tends to make you force something out that fits...
>>>That's easy - anyone ca do that, really. The point is to try &
>>>find the PERFECT part that fits; which is something that tends
>>>to find you more than you finding it.
>>>
>>>So, yeah don't just not do ANYTHING musical while you wait for
>>>something to show up inspiration-wise, work on some other
>>>stuff, make some progress in other tunes, etc., but don't force
>>>the one you're obsessing about - find the "right" music for the
>>>part you're trying to complete... it's out there somewhere!
>>>
>>>
>>>Neil

>>>
>>>
>>>
>>>Bill L <bill@billlorentzen.com> wrote:
>>>>Yeah, it happens, but the only way to get past it is to keep on writing.
>>>
>>>> It's you that creates it. It doesn't come from anywhere else but you.
>>>
>>>>It's like a muscle, the more you use it the stronger it gets. Waiting
>
>>>>for inspiration is OK if you only want to write occasionally.
>>>>
>>>>I remember a cartoon in The New Yorker magazine:
>>>>
>>>>First frame, a guy is sitting at his typewriter blankly looking out the
>>>
>>>>window. Caption, "Writer's Block - Temporary"
>>>>
>>>>Second frame: Same guy is standing behind a butcher shop counter with
>an
>>>
>>>>apron, blankly looking out the window. Caption, "Writer's Block - Permanent"
>>>>
>>>>I sometimes go for a run, to get a change of environment, then when I
>
>>>>get an idea, I call my home answering machine. Collaborating is a good
>>
>>>>way to keep it flowing. Lots of writers do that.
>>>>
>>>>But don't sit and wait. Write, even if it seems to suck. It will get

>>>>better. And sometimes suckage is in the eye of the beholder. It might
>be
>>>
>>>>good.
>>>>
>>>>That reminds

Subject: Re: I think I'm gonna hurl...
Posted by [Gantt Kushner](#) on Sat, 13 Oct 2007 00:18:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

kinda the source, but the general concept
>>and state of mind is the same.
>>
>>And of course it is the nature of "flow" that you allow it, rather than
>causing

>>it. You might need to learn to become a tap, but once you are one, you don't
>>force water through yourself, you just release the pressure. :o)
>>
>>I probably prattled on a little too much about language semantics in my
>last
>>post. No need to do so again. ;o)
>>
>>Cheers,

Subject: Re: I think I'm gonna hurl...
Posted by [Paul Braun](#) on Sat, 13 Oct 2007 17:04:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

of the technology (and you have to dig to find this out!) It did NOT happen because engineers griped about mp3...

That is amazing to me.

Of course, the fact is that many of the compression schemes sound decent these days is a factor as well, but you would think someone would notice such a development.

DCHe should've been answering the freaking phone.

--

Martin Harrington
Lend An Ear Sound
Sydney Australia

"John" <no@no.com> wrote in message [news:472b148e\\$1@linux...](mailto:news:472b148e$1@linux...)

>

> http://andrewsullivan.theatlantic.com/the_daily_dish/2007/11/cheeky-cheeky.html I ROTFLMAO!!
(at both the video and your response Martin)

Ted

"Martin Harrington" <lendan@bigpond.net.au> wrote:
>He should've
