
Subject: Re: recommendations for good practice regimen
Posted by [Paul Artola](#) on Wed, 06 Feb 2008 19:00:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

only=20
BETTER !

1. You put =
=3D

faderworks=3D20

=20
1in/1out on every Paris audio track.

2. If you wanna use a =
stereo=20
=3D

pair of=3D20

tracks the put the 2in/2out=20
faderworks.

3. I made a Default project
=3D

with=20
64=3D20

 (4 cards) faderworks instances =
already

loaded so=20
no hassle=3D20

 thereafter...

4. If you make a =
list with=20
plugins and latencies (64
=3D

for now=3D20

 is =
more=20
than

Subject: Re: recommendations for good practice regimen
Posted by [Paul Artola](#) on Wed, 06 Feb 2008 19:02:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

;BR>enough) these will be remembered with every =
new=3D20

=20
project.

Just remember to have the button in the OFF=20
state.

5. =3D

Even if=3D20

 you use FFX4 =
and/or=20
chainer or other wrpper on other slots=20
=3D

faderworks

will=3D20

 do whatever is =
asked to=20
do.

6 HERE IS HOW IT ACTUALLY=20
WORKS:

The
=3D

default=3D20

 status of =
the plugin=20
is

to ignore the latency status for=20
=3D

the

track=3D20

 you are putting the=20
plugin.

For instance.

A. You put a=20
waves
=3D

renvox=3D20

 on track 1 on slot two =
either=20
standalone or from

withing the FFX4 =
=3D

or=3D20

=20
chainer...

Now the actual latency this plugin introduces is=20

Subject: recommendations for good practice regimen
Posted by [chuck duffy](#) on Wed, 06 Feb 2008 19:50:36 GMT

bsp; anytime
> >> you =
load the=20
plugin...
> >> Regards,
> >>=20
Dimitrios
>
>
>
>I choose Polesoft Lockspam to =
fight=20
spam, and you?
>

Subject: Re: recommendations for good practice regimen
Posted by [Kim](#) on Wed, 06 Feb 2008 21:01:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

>
64=3D20
> samples.
>That MEANS that all other =
Paris audio=20
tracks are 64 =3D
>samples ahead=3D20
> of =
track
>1 or=20
if you like ,track 1 is 64 sample latent.
>NOW =
=3D
>having=20
in=3D20
> mind that you have put Faderworks on every track =
then BY=20
=3D
>JUST
>pushing the=3D20
> ON button =
track 1 of the=20
Waves renvox preset then=20
Faderworks
>DELAYS
=3D
>all=3D20
> other =
Paris audio=20
tracks by 64 samples LEAVING intact the =
=3D
>audio
>track 1=20
for=3D20
> which faderworks ignores the =
latency.
>OVERALL=20
latency is displayed
=3D
>on every=3D20
> track =
too=20
!!
>It even substract latency !!!!
>So by putting a=20
=3D
>waves=3D20
> rencomp (64 samples) on track 2 =
that does NOT=20
mean
>that faderworks
=3D
>will=3D20
> =
delay all=20
others again by 64 samples !! , thus overall
>latency=20
WILL
=3D
>REMAIN=3D20
> at 64 samples, ONLY track =
2 which was=20
already 64 samples
>latent =3D
>because =
of=3D20
> track=20
1 now faderworks just SUBTRACTS that 64 samples
>for this=20
=3D
>track=3D20
> !!
>
>Anyone =
understood what I=20
typed in here ?=20

it's a good thing he's a doctor cuz i don't think he could make it any where else. ;o)

On Wed, 23 Apr 2008 13:45:14 -0400, Chris Ludwig
<chrisl@adkproaudio.com> wrote:

>Hi Rick,
>We haven't seen those issues at all with logic so far.
>We are installing them on fresh out of the box machines not ones that people have had a chance to screw up. :)
>
>Nuendo has been working great on the leopard side from what I've seen or heard from our customers so far. That is also true for Logic.
>I think allot of the people reporting issues with Logic are coming from Tiger to leopard upgrades and not fresh installs.
>They also may have 3rd party plug ins, sound cards and other non audio apps already installed on the machine that may not like Logic.
>
>Chris
>
>rick wrote:
>> it's pretty much a stay away OS on any audio foru

Subject: Re: recommendations for good practice regimen
Posted by [chuck duffy](#) on Thu, 07 Feb 2008 17:36:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

d but maybe I did not use the right
=
>=3D
> >words
> > =3D3D
> > >for
> > > it :)
> > >
> > > You put faderworks on one of the native slots (you have four =3D
> >right?)
> > > I put it on the first one.
> > > Then whatever you put on other slots it does not matter because
=
>=3D3D
> > >faderworks
> > > always does what is supposed to do.
> > >
> > > Tom, yes why should you use sampleslide when Faderworks has been
=
>=3D

> >=3D3D
 > > >written
 > > > to do this for us only BETTER !
 > > >
 > > > 1. You put faderworks 1in/1out on every Paris audio track.
 > > > 2. If you wanna use a stereo pair of tracks the put the 2in/2out
 =
 >=3D
 > >=3D3D
 > > >faderworks.
 > > > 3. I made a Default project with 64 (4 cards) faderworks =
 >instances
 > =3D
 > >=3D3D
 > > >already
 > > > loaded so no hassle thereafter...
 > > > 4. If you make a list with plugins and latencies (64 for now is
 =
 >=3D
 > >more =3D3D
 > > >than
 > > > enough) these will be remembered with every new project.
 > > > Just remember to have the button in the OFF state.
 > > > 5. Even if you use FFX4 and/or chainer or other wrpper on other
 =
 >=3D
 > >slots
 > > =3D3D
 > > >faderworks
 > > > will do whatever is asked to do.
 > > > 6 HERE IS HOW IT ACTUALLY WORKS:
 > > > The default status of the plugin is to ignore the latency =
 >status =3D
 > >for
 > > =3D3D
 > > >the
 > > > track you are putting the plugin.
 > > > For instance.
 > > >
 > > > A. You put a waves renox on track 1 on slot two either =
 >standalone
 > =3D
 > >or
 > > =3D3D
 > > >from
 > > > withing the FFX4 or chainer...
 > > > Now the actual latency this plugin introduces is 64 samples.
 > > > That MEANS that all other Paris audio tracks are 64 samples =

>ahead =3D
 > >of =3D3D
 > > >track
 > > > 1 or if you like ,track 1 is 64 sample latent.
 > > > NOW having in mind that you have put Faderworks on every track =
 >then
 > =3D
 > >BY
 > > =3D3D
 > > >JUST
 > > > pushing the ON button track 1 of the Waves renvox preset then =
 >=3D3D
 > > >Faderworks
 > > > DELAYS all other Paris audio tracks by 64 samples LEAVING intact
 =
 >=3D
 > >the =3D3D
 > > >audio
 > > > track 1 for which faderworks ignores the latency.
 > > > OVERALL latency is displayed on every track too !!
 > > > It even substract latency !!!!
 > > > So by putting a waves rencomp (64 samples) on track 2 that does
 =
 >NOT
 > =3D
 > >=3D3D
 > > >mean
 > > > that faderworks will delay all others again by 64 samples !! , =
 >thus
 > =3D
 > >=3D3D
 > > >overall
 > > > latency WILL REMAIN at 64 samples, ONLY track 2 which was =
 >already =3D
 > >64 =3D3D
 > > >samples
 > > > latent because of track 1 now faderworks just SUBTRACTS that 64
 =
 >=3D
 > >=3D3D
 > > >samples
 > > > for this track !!
 > > >
 > > > Anyone understood what I typed in here ? :)
 > > > Regards,
 > > > Dimitrios=3D3D20
 > > >
 > > > eff H <jkhoover@excite.com> wrote:

> > > >

Subject: Re: recommendations for good practice regimen
Posted by [steve the artguy](#) on Thu, 07 Feb 2008 22:00:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

e=3D2>Dimitrios,</DIV>

><DIV>I'll try it but I don't think that=20
>works.</DIV>

><DIV>Tom</DIV>
><BLOCKQUOTE=20
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Dimitrios" <<A=20
> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr> wrote in =
>message=20
> <A =
>href=3D"news:480fa340\$1@linux">news:480fa340\$1@linux...</DIV>
Dear=
>=20
> Tom,
Maybe if you highlight in the automation editor everything and
=
>just=20
> nudge
back ?
Regards,
Dimitrios

"Tom Bruhl" <<A=20
> href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20
> wrote:
>
>
>D.,
>
>How do you offset the =
>
> automation after it's been written?
>
>The king of stupid=20

> "Dimitrios" <<A =
>href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr>=20
> wrote in message =

>added=20

>any=20

>plugins with=20

>latency=20

>when=20

> href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20

>for=20

>work on=20

>Faderworks or is=20

>you=20

>gui or=20

>

> >Thanks for your answers and when should it be =

> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr> wrote in =
>message=20

>already=20

> explained but maybe I did not use the right =

>slots=20

> (you have four =3D
>right?)

Subject: Re: recommendations for good practice regimen
Posted by [chuck duffy](#) on Thu, 07 Feb 2008 22:26:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

>the first=20

>does not=20

>been=20

>do this for=20

>put=20

> you wanna use a stereo pair of tracks the put the 2in/2out=20

> a Default project with 64 (4 cards) faderworks=20

>make a=20

> list with plugins and latencies (64 for now is =3D
>more =

>with every=20

>in the=20

>chainer or=20

>latency=20

>For=20

>waves=20

> renvox on track 1 on slot two either =

>or=20

>

>other=20

> Paris audio tracks are 64 samples ahead =3D
>of =

>sample=20

>Waves=20

> DELAYS all other Paris audio tracks by 64 samples LEAVING intact =
>=3D
>the=20

>which=20

>latency is=20

>subtract=20

>(64=20

>others again=20

>samples, ONLY=20

>faderworks=20

> href=3D"mailto:jkhoover@excite.com">jkhoover@excite.com>=20

>

>inside a=20

>>autotune=20

>is=20

> latencies so you can just click the =

>>>=20

>Polesoft=20

> ><META http-equiv=3D3D3DContent-Type content=3D3D3D"text/html";=20

>><META=20

> content=3D3D3D"MSHTML 6.00.2900.2180" =

>><DIV><FONT=20

> face=3D3D3DArial =

> ><DIV>This a

Subject: Re: recommendations for good practice regimen
Posted by [Paul Artola](#) on Thu, 07 Feb 2008 22:51:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

>FFX4=20

> =3D
>slots
=3D3D
>faderworks
>=20

>track you=20

>either=20

>FFX4 or=20

>latency=20

> this plugin introduces is 64 =3D
>samples.
> =

> That MEANS that all other Paris audio tracks are 64 samples ahead=20

>or if you=20

> having in mind that you have put Faderworks =3D
>on =

>pushing the=20

>preset then=20

>intact=20

>track 1 for=20

>track too=20

>latency=20

>waves=20

>all=20

>=3D
>at=20

> =3D
>=3D3D
>samples
> =

> because of track 1 now faderworks just SUBTRACTS that =

> =
>href=3D'mailto:jkhoover@excite.com">jkhoover@excite.com>=3D20'>mailto=
>:jkhoover@excite.com">jkhoover@excite.com>=3D20
&g=

>this function=20
> with plugins inside a wrapper, for =
>=3D
>example=3D3D20
>=20

>=3D
>>>=20

>latencies so you=20

> Dimitrios
>
>
>
>I =
>choose=20

>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML =
>

> =
>Transitional//EN">
><HTML><HEAD>
>=

> http-equiv=3D3D3DContent-Type =

> =3D3D
>charset=3D3D3Diso-8859-1">
><META =
>

> =
>=3D
>name=3D3D3DGENERATOR>
><STYLE></STYLE&=
>gt;
></HEA=3D
>D>
><BODY=3D20
>=&=

> bgColor=3D3D3D#ffffff>
><DIV><FONT=20
> =
>=3D
>size=3D3D3D2>Dimitrios,</DIV>
&=

> the</DIV>
><DIV><FONT =
>face=3D3D3DArial=20

>work on=20

>that=3D3D20
>are=20
> =
>=3D
>being</DIV>
><DIV><FON=

> face=3D3D3DArial size=3D3D3D2>compensated for with Faderworks or is =
>

> =
>=3D
>gui=3D3D20
>screwey?</DIV><B=
>R>><DIV><F=3D
>ONT=3D20
>

Subject: Re: recommendations for good practice regimen
Posted by [chuck duffy](#) on Fri, 08 Feb 2008 01:47:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

/A> </DIV></BODY></HTML>
>>
>>
>Is in Denmark without my Parissystem for some months but I'm in too.

Erling Loevik

"Dimitrios" <musurgio@otenet.gr> skrev i en meddelelse
news:480fa5ac\$1@linux...

>
> Hi,
> I would like to start a post here where everyone that will sign this will
> commit to buy-pay a 50\$ (I cam up with that price) fee for the completion
> and release of this super plugin.
> Imagine a Faderworks type of plugin where all vst (well almost all...)
> will
> be automatically recognised and so the latency compensation will be done
> automatically.

> If that grabs any interest from any Paris users please reply with your
> name
> signing and committed to pay-buy this plugin.
> If enough Paris users will sign then maybe the Faderworks author might
> work
> this out.
> Regards,
> Dimitrios
>
> 1. Dimitrios BitzenisHmmm DeeJ, what's going on? It's not you to be out here for a whole week
and
it seems noone have observed it yet:o)

ErlingI'm a Faderworks-owner, I'm in.

Bjorn R

"Dimitrios" <musurgio@otenet.gr> wrote in message news:480fa5ac\$1@linux...

>
> Hi,
> I would like to start a post here where everyone that will sign this will
> commit to buy-pay a 50\$ (I cam up with that price) fee for the completion
> and release of this super plugin.
> Imagine a Faderworks type of plugin where all vst (well almost all...) will
> be automatically recognised and so the latency compensation will be done
> automatically.
> If that grabs any interest from any Paris users please reply with your
name
> signing and committed to pay-buy this plugin.
> If enough Paris users will sign then maybe the Faderworks author might
work
> this out.
> Regards,
> Dimitrios
>
> 1. Dimitrios BitzenisHe's ok. He's just had some commitments. I've had a few emails from him.
I expect he'll be back here in the next couple of days.

Cheers,
Kim.

"erlilo" <erlingl@tdcadsl.dk> wrote:

>Hmmm DeeJ, what's going on? It's not you to be out here for a whole week
and
>it seems noone have observed it yet:o)
>
>Erling

>
> if a man speaks and there's no woman around is he still wrong?

On Thu, 24 Apr 2008 07:57:58 +0200, "erlilo" <erlingl@tdcadsl.dk>
wrote:

> Hmmm DeeJ, what's going on? It's not you to be out here for a whole week and
> it seems noone have observed it yet:o)
>
> Erling
> Count me in

And if faderworks works it PT a whole bunch of PTLE users would be
interested in his automatic PDC version

Don

"Dimitrios" <musurgio@otenet.gr> wrote in message news:480fa45a\$1@linux...

>
> Hi,
> You already know that all efforts towards PDC and its update was
> exclusively
> for us Paris users !!
> By now I guess there is no daw left without autonatic PDC, so...
> According to the author's words:
>
> "if someone feels that this update is worth an upgrade price, he can use
> the "Donation Button" of MultiInspectorFree on the VertexDSP downloads
> page.
> But I don't want to urge anyone - it is completely voluntary. Maybe you
> can
> post this information in the PARIS forum."
>
> Please note that depending on this donation efforst by us is MY PLAN to
> ask
> from him to write an AUTOMATIC PDC for Paris !!!
> He said he could do that but that would interest only us Paris users , so
> who would buy this plugin ?
>
> Regards,
> Dimitrios
> OK, thank you. That really does clear up your point of view for me. I
admire that you do that much reading . . . I haven't the time or the
attention span, otherwise I would, too.

But still, how do you know what Tim Robbins knows? And how much does he need to know before making valid observations about the sleazy state of our media?

I don't know. I respect and value any observant person's point of view. I learn a lot just here on the newsgroup, even from people I tend to vehemently agree with.

But keep up the good work . . . I do admire a reader.

S

"TCB" <nobody@ishere.com> wrote in message news:480f5b09\$1@linux...

>

> Why would you think I would pay attention to politicians when reading and
> thinking about politics and current affairs?

>

> OK, to give only a few examples. I read William S. Lind religiously. He is
> a hidebound cultural conservative (which I abhor) but he's deeply read in
> European military history and has done groundbreaking work on current war
> fighting theory. I read Brian Clough and Stan Goff (both very much
> liberals)

> about counter insurgency because in addition to being highly educated they
> actually fought in counter insurgencies for the US and Australia
> respectively.

> I read everything I can by Robert Fisk and Patrick Cockburn because they
> speak good Arabic and have been reporting from the middle east for over 20
> years each. They're generally 'left' though both are truly reporters, they
> try to report what's happening. I read everything I can by Mike Whitney
> because

> he's so damn funny, his bits about the Iranian oil borse still bring tears
> to my eyes. At the more macro level I read Pat Buchanan (again, not into
> the catholic cultural conservatism, but he's a genuine anti-empire
> conservative),

> Gore Vidal, William Blum, and Matt Taibbi as much as I can.

>

> So, those are the KINDS of people I read. I would be thrilled if Robert
> Fisk
> talked to the NAB. But Tim Robbins? It's just a 'who cares' kind of thing.

>

>

> TCB

>

> "Sarah" <sarahjane@sarahtonin.com> wrote:

>>According to Mr Amercian Heritage, politics is "the art or science of
>>governing . . . " and to govern is "To make and administer the public
>>policy

>
>>and affairs of; exercise sovereign authority in." Hmm, OK, who should we
> be
>>listening to on this subject? Who are the "experts" and how did they get
>
>>that way? Masters of Political Science? I don't think you'll find many
> of
>>those among our leaders. There are lot of lawyers in the ranks, but I'm
> not
>>sure that makes anyone an expert in governing. Is it time spent in the
>
>>halls of congress that makes one an "expert"? So we should listen to the
>
>>really old guys? . . . Ted Stevens leaps to mind. Or Ted Kennedy for that
>
>>matter.
>>
>>Have you ever watched C-Span, or other examples of our government at work?
>
>>Some of those people just don't strike me as our best and brightest. I
> can
>>only watch that stuff for about five minutes before I scream and change
> the
>>channel. It's just so intolerably slow and painfully dispassionate. If
>
>>those are our experts, I can see why we're in serious trouble.
>>
>>Are there really any experts in politics/governing? Who are they, and
>>what
>
>>are their credentials? In our system of government, aren't WE essentially
>
>>the government? Doesn't that mean give every one of us the "expertise,"
>

Subject: Re: recommendations for good practice regimen
Posted by [steve the artguy](#) on Fri, 08 Feb 2008 10:00:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

'm in.

"Dimitrios" <musurgio@otenet.gr> wrote in message news:480fa5ac\$1@linux...
>
> Hi,
> I would like to start a post here where everyone that will sign this will
> commit to buy-pay a 50\$ (I cam up with that price) fee for the completion

> and release of this super plugin.
> Imagine a Faderworks type of plugin where all vst (well almost all...)
> will
> be automatically recognised and so the latency compensation will be done
> automatically.
> If that grabs any interest from any Paris users please reply with your
> name
> signing and committed to pay-buy this plugin.
> If enough Paris users will sign then maybe the Faderworks author might
> work
> this out.
> Regards,
> Dimitrios
>
> 1. Dimitrios BitzenisI'm in...

"Dimitrios" <musurgio@otenet.gr> wrote:

>
>Hi,
>I would like to start a post here where everyone that will sign this will
>commit to buy-pay a 50\$ (I cam up with that price) fee for the completion
>and release of this super plugin.
>Imagine a Faderworks type of plugin where all vst (well almost all...) will
>be automatically recognised and so the latency compensation will be done
>automatically.
>If that grabs any interest from any Paris users please reply with your name
>signing and committed to pay-buy this plugin.
>If enough Paris users will sign then maybe the Faderworks author might work
>this out.
>Regards,
>Dimitrios
>
>1. Dimitrios BitzenisI'm in...

"Dimitrios" <musurgio@otenet.gr> wrote:

>
>Hi,
>I would like to start a post here where everyone that will sign this will
>commit to buy-pay a 50\$ (I cam up with that price) fee for the completion
>and release of this super plugin.
>Imagine a Faderworks type of plugin where all vst (well almost all...) will
>be automatically recognised and so the latency compensation will be done
>automatically.
>If that grabs any interest from any Paris users please reply with your name
>signing and committed to pay-buy this plugin.
>If enough Paris users will sign then maybe the Faderworks author might work
>this out.
>Regards,
>Dimitrios

>
>1. Dimitrios Bitzenisyup. Do NOT optimize headers. Or conversely, you could use TJ Weber's program StripWav to remove extra header information of the WAV files that Paris can't read/doesn't know what to do with.

AA

"Tyrone Corbett" <tyronecorbett@comcast.net> wrote in message
news:48113787\$1@linux...

>
> Hey guy's, typically I manually convert my PAF's to WAV's one by one via
> the
> PAF Converter. Tonight I decided to use Wavelab because of the batch
> processing
> capability. The files converted rather quickly, but when I imported them
> back into a Paris project, they were garbage. Is there something I missed
> using the batch processing in Wavelab?
>
> Thanks!At the moment...

U47
Daking Pre/Eq
ADL 1000 Comp

Could change any minute... :)

"Gary Flanigan" <garyf_94103@yahoo.com> wrote:

>
>
>Lawson L47MP
>VT Fearn pre
>Manley EI OP
>
>
>
>
>
>

>
>"Tyrone Corbett" <tyronecorbett@comcast.net> wrote:
>>

>>Hey guys, what's everyone doing vocal chain wise? I'm using the following
>>on most projects.

>>
>>SE Gemini
>>Avalon 757Sp (a little tube vibe)

>>Neve Portico 5012
>>Urie 1178
>Who was that masked Wiki man?
Props on what you're doing as well dude.
AA

"Kerry Galloway" <kg@kerrygalloway.com> wrote in message
news:C43682B4.AC5D%kg@kerrygalloway.com...

> It IS pretty freakin' cool, innit?

>

> - K

>

>

> On 4/24/08 6:38 PM, in article 481135ff@linux, "Deej" <noway@jose.us>
> wrote:

>

>>

>> "erlilo" <erlingl@tdcadsl.dk> wrote:

>>> Hmmm DeeJ, what's going on? It's not you to be out here for a whole week

>> and

>>> it seems noone have observed it yet:o)

>>>

>>> Erling

>>>

>>

>>

>> All it takes is one week of my being gone and look what happens..... PDC
>> for Paris.

>>

>> How cool is that? I should have left years ago.

>>

>> ;D

>>

>You rock! That's perfect, posted it before my gig tonight.

<http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Nativ eLatencyDatabase>

Hooly dooly, those are some big-ass latency numbers.

Over a second latency? What did the UAD have to do - contact UA's head
office to get permission to pass each individual sample?

- Kerry

On 4/24/08 6:46 PM, in article 481137fa\$1@linux, "Deej" <noway@jose.us>
wrote:

>
> Kerry Galloway <kg@kerrygalloway.com> wrote:
>> <http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=NativeLatencyDatabase>
>>
>> There's a decent start there, composed of efforts of Dimitrios' I've found,
>> plus the official WAVES latency specs.
>>
>> The term "database" is actually technically incorrect at the moment; it's
>> currently just a text list. The name reflects my intention to build it into
>> an actual user-contributable, searchable database - just as soon as I
>> decide/figure out how to do that.
>>
>> For now, if you want to add a plugin that's not on the list - assuming you
>> are logged in to the Wiki, just doubleclick on the page to open the editor
>> and add the plugin to the bottom of the page as text, using something along
>> the lines of the following format - PLUGIN NAME / [TAB] / LATENCY IN
>> SAMPLES; just bring info and I'll take care of tidying it if needed.
>>
>> Please contribute more as you find them!
>>
>>
>> - Kerry
>
>
> Here's some info I dragged out of my archives regarding Paris nudge values.
> I don't know if it will help, but it might if the programmer needs info
> on how Paris "sees" things.....
>
> The nudge values are not consistent with what one would expect the samples
> to be per ms and they are also not consistent with themselves. Meaning that
> a 1ms nudge would be expected to be 44 samples but is actually 80. A 10ms
> nudge isn't 10 X 80 or 800 samples though, it's actually 480.
>
> Here they are if anyone is interested:
>
> 1ms= 80 samples
> 5ms= 240 samples
> 10ms= 480 samples
> 25ms= 1120 samples
> 50ms= 2240 samples
> 75ms= 3360 samples
> 100ms= 4480 samples
>
>
> also, using sampleslide to assist the nudge function....for UAD-1 plugins,
> the Sampleslide presets were as follows:
>

> 1 Plugin 1536 (slide 4 x 100ms in Editor)
> 1 Pultec 1523 (slide 4 x 100ms in Editor)
> 2 Plugins 3072 (slide 8 x 100ms in Editor)
> 2 Pultecs 3046 (slide 8 x 100ms in Editor)
> 1 Plugin 1 Pultec 3059 (slide 8 x 100ms in Editor)
> 2 Plugins 1 Pultec 4595 (slide 12 x 100ms in Editor)
> 2 Pultecs 1 Plugin 4582 (slide 12 x 100ms in Editor)
> 3 Plugins 4608 (slide 12 x 100ms in Editor)
> 3 Pultecs 4569 (slide 12 x 100ms in Editor)
>
> I think I put this together back when UAD-1 latency was twice what it is
> now.
>
> Well anyway....FWIW
>
> ;o)
> sure, why not.

On 24 Apr 2008 07:10:04 +1000, "Dimitrios" <musurgio@otenet.gr> wrote:

>
> Hi,
> I would like to start a post here where everyone that will sign this will
> commit to buy-pay a 50\$ (I cam up with that price) fee for the completion
> and release of this super plugin.
> Imagine a Faderworks type of plugin where all vst (well almost all...) will
> be automatically recognised and so the latency compensation will be done
> automatically.
> If that grabs any interest from any Paris users please reply with your name
> signing and committed to pay-buy this plugin.
> If enough Paris users will sign then maybe the Faderworks author might work
> this out.
> Regards,
> Dimitrios
>
> 1. Dimitrios Bitzenisa kazoo with a pin in one end.
a tp tube covered in wax covering a rolling pin
a hamsters in one of those wheel things connected to the rolling pin
works like a charm...i've never sounded so good.

On 25 Apr 2008 09:23:43 +1000, "Tyrone Corbett"
<tyronecorbett@comcast.net> wrote:

>
> Hey guys, what's everyone doing v

Subject: Re: recommendations for good practice regimen
Posted by [chuck duffy](#) on Fri, 08 Feb 2008 14:04:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

).

My preferred mic WAS an MXL V69, before it became noisy.
(a U47 a client insisted on hiring for a session came a close second), but now I have to use my Rode Classic II until I get the V69 sorted.

Then into a Focusrite Green voice box.

Pretty low rent compared to you guys, but what the hey..

it's what one does in the context of a mix that counts, right??

(During mixing I use Ozone, pretty

Subject: Re: recommendations for good practice regimen
Posted by [rick](#) on Fri, 08 Feb 2008 14:37:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

a href="http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=NativeLatencyDatabase" target="_blank"> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Nativ
eLatencyDatabase

>>>

>>> There's a decent start there, composed of efforts of Dimitrios' I've found,

>>> plus the official WAVES latency specs.

>>>

>>> The term "database" is actually technically incorrect at the moment; it's

>>> currently just a text list. The name reflects my intention to build it into

>>> an actual user-contributable, searchable database - just as soon as I

>>> decide/figure out how to do that.

>>>

>>> For now, if you want to add a plugin that's not on the list - assuming you

>>> are logged in to the Wiki, just doubleclick on the page to open the editor

>>> and add the plugin to the bottom of the page as text, using something along

>>> the lines of the following format - PLUGIN NAME / [TAB] / LATENCY IN

>>> SAMPLES; just bring info and I'll take care of tidying it if needed.

>>>

>>> Please contribute more as you find them!

>>>

>>>

>>> - Kerry

>>

>>

>> Here's some info I dragged out of my archives regarding Paris nudge values.
>> I don't know if it will help, but it might if the programmer needs info
>> on how Paris "sees" things.....
>>
>> The nudge values are not consistent with what one would expect the samples
>> to be per ms and they are also not consistent with themselves. Meaning
that
>> a 1ms nudge would be expected to be 44 samples but is actually 80. A 10ms
>> nudge isn't 10 X 80 or 800 samples though, it's actually 480.
>>
>> Here they are if anyone is interested:
>>
>> 1ms= 80 samples
>> 5ms= 240 samples
>> 10ms= 480 samples
>> 25ms= 1120 samples
>> 50ms= 2240 samples
>> 75ms= 3360 samples
>> 100ms= 4480 samples
>>
>>
>> also, using sampleslide to assist the nudge function....for UAD-1 plugins,
>> the Sampleslide presets were as follows:
>>
>> 1 Plugin 1536 (slide 4 x 100ms in Editor)
>> 1 Pultec 1523 (slide 4 x 100ms in Editor)
>> 2 Plugins 3072 (slide 8 x 100ms in Editor)
>> 2 Pultecs 3046 (slide 8 x 100ms in Editor)
>> 1 Plugin 1 Pultec 3059 (slide 8 x 100ms in Editor)
>> 2 Plugins 1 Pultec 4595 (slide 12 x 100ms in Editor)
>> 2 Pultecs 1 Plugin 4582 (slide 12 x 100ms in Editor)
>> 3 Plugins 4608 (slide 12 x 100ms in Editor)
>> 3 Pultecs 4569 (slide 12 x 100ms in Editor)
>>
>> I think I put this together back when UAD-1 latency was twice what it
is
>> now.
>>
