
Subject: Controlling kick drum dynamics?

Posted by [John \[1\]](#) on Sat, 08 Sep 2007 12:31:16 GMT

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;then shut off just before XP =

=3D
>boots=20

and
> >screws =

the=3D3D20
>=20

>whole shootin' match.</DIV>
>=20

><DIV>'ll double =
che
